

## Line Numbering Editor and Microbasic Interpreter

As a service to our customers we are providing source listings of a Line Numbering Editor and Microbasic Interpreter within this newsletter. The Editor was written by Robert H Uiterwyk and the Microbasic by Robert Uiterwyk and Bill Turner. These individuals are SWTPC 6800 Computer System users and are not employees of SWTPC. We would like to thank them for their contribution to our first newsletter and are happy to say the programs are not proprietary and are free for public use.

The Editor consumes 1.3K of user memory and will easily operate within the minimal 2K system. This Editor is compatible with our paper tape Assembler. It is not at present compatible with the cassette tape version of the assembler. The Microbasic Interpreter on the other hand requires 3.15K of user memory and thus requires at least a 4K system to run. Long Basic programs (more than 35 statements) will necessitate the use of more than 4K of memory. The instructions for Microbasic assume the reader has some prior experience with Basic programming. If you do not, the following source offers several outstanding books on the subject:

The People's Computer Co.  
PO Box 310  
Menlo Park, Ca. 94025

The most instructive of which is called Basic Programming by Kemeny and Kurtz. Take note that Microbasic is an abbreviated Basic and does not have some of the features of a full Basic package. Both programs are listed in assembled source form and will have to be entered manually the first time around. It is suggested that you make a tape duplicate of the program after you get it loaded so that you will not have to enter it manually again. The Editor program uses memory locations 0020 thru 0544 inclusive while the Microbasic uses locations 0020 thru 0CA3 inclusive. When entering the programs from the assembled listings, the first column of data is the memory address while the second column contains the actual data to be loaded. The following example shows how the first few bytes of the Editor would be loaded:

0020 0000	0020 00	002A 053D	002A 05
0022 0000	0021 00	002C 053D	002B 3D
0024 0000	0022 00	002E 053D	002C 05
0026 0000	0023 00	002F 053D	002D 3D
0028 0000	0024 00	0030 00	002E 05
	0025 00	0031 00	002F 3D
	0026 00	0032 00	0030 00
	0027 00	0033 00	0031 00
	0028 00		0032 00
	0029 00		0033 00

All of the memory data will be loaded sequentially unless you encounter an ORG statement which means the next block of data will be loaded at a different memory address. You should find that the program counter addresses are loaded as you are entering the program, so typing a G after program entry should start the program. Should you have questions about the programs, write Mr. Robert H. Uiterwyk, 4402 Meadowwood Way, Tampa, Florida 33624. We in turn will send out any program "patches" or notes in the next issue of our newsletter.

## TEXT EDITOR VERSION 3.2

This program is a text editor which accepts numbered lines of text and stores them in computer memory in sequence of line numbers. It allows for the insertion, replacement and deletion of text lines. The program uses subroutines and memory within the mikbug<sup>R</sup> ROM and its associated RAM. The program is initiated by first loading the editor program and then setting locations A048 and A049 to a 01 and 00 respectively and finally by typing a "G" for Go to User Program.

## PROCEDURES FOR USE

### GENERAL

- \* A carriage return (C/R) signifies the completion of entry of data.
- \* Line feeds are superfluous, as a C/R will initiate a linefeed.
- \* A "Control X" typed anytime during data entry (Prior to a C/R) will delete the entire input line and allow for its reentry.
- \* A "Control O" typed will backspace to last character entered (The computer will echo a \_ to signify the backspace).
- \* Line numbers can consist of one to four digits separated by a space from the rest of the line.
- \* Hitting the "Break" key at anytime will terminate the current computer operation and cause a "Ready" response.

### ENTRY OF LINES

- \* Type in a line number, followed by a space, followed by text. Terminate with a C/R.
- \* The input buffer is 64 characters long. Extra characters are ignored.
- \* Entry of more than four digits in a line number will cause the last four digits entered to be used.

### INSERTION OF LINES

- \* To insert a line between two lines, merely use a line number in between the two line numbers involved. (For example, to insert a line in between lines 60 and 70, use any line number between 61 and 69.)

### REPLACEMENT OF PREVIOUSLY ENTERED LINE

- \* Merely retype the line using the same line number as the line you wish to replace.

### DELETION OF PREVIOUSLY ENTERED LINE

- \* Type the line number, followed immediately by a C/R (No intervening space.).

## COMMANDS

- \* (Any command can be abbreviated to 2 letters)

### LISTING THE FILE

- \* Type "LIST" - Lists the entire file
- \* Type "LIST (LINE NUMBER)" - Lists the file, starting at the line number specified through to the end of the file.
- \* Type "LIST (LINE NUMBER) - (LINE NUMBER)" - (Two line numbers separated by a hyphen) lists the file, starting at the first line number specified through the second line number specified.

### RESEQUENCING THE FILE

- \* Type "RESEQ" - Renumbers the file, starting with 0010 and incrementing by 10.
- \* Type "RESEQ (LINE NUMBER)" - Renumbers the file, starting with the line number specified and incrementing by 10. Entering a starting line number that would cause a 4 digit overflow causes the command to be treated as a "RESEQ" without a line number.

### DESEQUENCING THE FILE

- \* Type "DESEQ" - Causes removal of line numbers.
- \* Caution! The file must be resequenced prior to entering additional lines.

### SAVING THE FILE

- \* Type "SAVE" - Causes a specially formatted output of the file with leader and trailer.

### LOADING A FILE

- \* Type "LOAD" - Inputs a file from a tape previously created by a "SAVE" command.

### OTHER COMMANDS

- \* Type "SCRATCH" or "CLEAR" - Clears the file buffer and reinitializes all pointers and counters. (A clear is automatically performed upon program start.)
- \* Type "AUTO" - Causes the computer to type sequential (by ten) line numbers. Allows for data entry without operator entry of line numbers.
- \* Type "AUTO (LINE NUMBER)" - Same as auto but with line number specifying the starting line number. (The Auto mode is exited by hitting the break key or by hitting "Control X" to delete the computer generated line number and then entering any other command besides "AUTO".)
- \* Type "PATCH" - Branches the program to Mikbug control, but then typing a G under Mikbug control will reenter the program without destroying the text file. (As long as the reset button has not been pushed.)

## MESSAGES

- \* "READY" - Computer response upon start of program and upon completion of each command.
- \* "WHAT?" - Improper command, or improper line number (maybe no space following?).
- \* "CORE FULL" - Text buffer has now taken all available RAM memory. Lines must be deleted or file cleared. The last line was not stored.

- NOTE 1. The program preserves locations \$A048 and \$A049 so that pressing the restart button and then entering "G" will always cause restarting of the program (Although the text file will be lost).
- NOTE 2. For those I/O devices without a "BREAK" key, the rapid multiple hitting of a "NULL" key will do the same as a "BREAK" key.
- NOTE 3. Memory locations \$01CE through \$01D4 contain \$0D, \$0A, \$15 and four \$00. This is the C/R and L/F string. The \$15 and the four \$00 can be replaced by the user to conform to the needs of his personal I/O terminal.
- NOTE 4. Locations \$0122 through \$0125 contain \$10, \$16, \$00, \$00. This string is output at the start of a list and can be changed by the user to suit his personal form control requirements.
- NOTE 5. The program automatically determines the amount of RAM memory available.
- NOTE 5. Memory locations \$0538 and \$0539 contain \$E1D1 (Address of OUTEEE in Mikbug<sup>R</sup>). Memory locations \$053B and \$053C contains \$E1AC (Address of INEEE in Mikbug). The user can change these addresses to the addresses of his personal I/O routines if he is using non standard I/O.
- NOTE 7. Please transmit information concerning any "Bugs" found to:

Robert H. Uiterwyk  
4402 Meadowood Way  
Tampa, Florida 33624

Mikbug<sup>R</sup> is a registered trademark of Motorola, Inc.

NAM EDITOR

\*  
\* BY ROBERT H. UITERWYK  
\*

\* \*\*\*\*\* VERSION 3.2 \*\*\*\*\*

\* THIS PROGRAM ASSUMES THAT THE MOTOROLA MIKBUG ROM I  
\* INSTALLED AND THAT ITS ASSOCIATED 128 BYTE RAM IS A  
\* PRESENT

0020	ORG	\$20	0117 15		
0020 0000	INDEX1	FDB	\$0000	0118 43	FCC
0022 0000	INDEX2	FDB	\$0000	0119 4F	/CORE FULL/
0024 0000	INDEX3	FDB	\$0000	011A 52	
0026 0000	INDEX4	FDB	\$0000	011B 45	
0028 0000	SAVEESP	FDB	\$0000	011C 20	
002A 0546	NEXTBA	FUB	END	011D 46	
002C 0546	WORKBA	FDB	END	011E 55	
002E 0546	SOURCE	FDB	END	011F 4C	
0030 00	WORKLN	FCB	0	0120 4C	
0031 00		FCB	0	0121 04	FCB \$04
0032 00		FCB	0	0122 10	PGCNTL FCB \$10
0033 00		FCB	0	0123 16	FCB \$16
0034 00	HIGHLN	FCB	0	0124 00	FCB \$00
0035 00		FCB	0	0125 00	FCB \$00
0036 00		FCB	0	0126 04	FCB \$04
0037 00		FCB	0	0127 43	COMMAND FCB 'C
0038 00	AUTOLF	FCB	0	0128 4C	FCB 'L
				0129 0205	FDB START
				0128 52	FCB 'R
008C	ORG	\$008C	012C 45	FCB 'E	
008C 00C0	BUFNXT	FDB	\$00C0	012D 0387	FDB RENUM
008E 00C0	ENDBUF	FDB	\$00C0	012F 4C	FCB 'L
00C0		ORG	\$00C0	0130 49	FCB 'I
00C0 0040	BUFFER	RMB	\$40	0131 034B	FDB CLIST
0100		ORG	\$0100	0133 4C	FCB 'L
0100 7E 0205	PROGM	JMP	START	0134 4F	FCB 'O
0103 0D	RDYMSG	FCB	\$0D	0135 04E8	FDB LOAD
0104 0A		FCB	\$0A	0137 53	FCB 'S
0105 0A		FCB	\$0A	0138 41	FCB 'A
0106 15		FCB	\$15	0139 04AC	FDB SAVE
0107 52		FCB	/READY/	0138 50	FCB 'P
0108 45				013C 41	FCB 'A
0109 41				0130 0393	FDB PATCH
010A 44				013F 53	FCB 'S
010B 59				0140 43	FCB 'C
010C 04		FCB	\$04	0141 0205	FDB START
010D 0D	WHTMSG	FCB	\$0D,\$0A,\$15	0143 44	FCB 'D
010E 0A				0144 45	FCB 'E
010F 15				0145 0524	FDB DESEQ
0110 57		FCB	/WHAT/	0147 41	FCB 'A
0111 48				0148 55	FCB 'U
0112 41				0149 03E5	FDB AUTO
0113 54				014B Q004	SPARE RMB 4
0114 04		FCB	04	014F 86 3F	INPUT LDA A #\$3F
0115 00	OVEMSG	FCB	\$0D,\$0A,\$15	0151 BD 0540	JSR OUTCHE
0116 0A				0154 CE 00C0 CNTLIN LDX	#BUFFER

0157	80	0543	INPUT1	JSR	INCHE	01C8	8D	F1		BSR	PRINT1
015A	81	00		CMP A	#\$00	01CA	FE	01D6		LDX	CRTEMP
015C	26	03		BNE	INPUT11	01CD	39			RTS	
015E	7E	02E4		JMP	READY	01CE	0D		CRLFST	FCB	\$0D
0161	81	18	INPUT11	CMP A	#\$18	01CF	0A			FCB	\$0A
0163	27	2D		BEQ	DEL	01D0	15			FCB	\$15
0165	81	0D		CMP A	#\$0D	01D1	04		CRENU	FCB	\$04
0167	26	0A		BNE	INPUT2	01D2	00			FCB	\$00
0169	8C	00C0		CPX	#BUFFER	01D3	00			FCB	\$00
016C	26	28		BNE	IEXIT	01D4	00			FCB	\$00
016E	BD	01C2		JSR	CRLF	01D5	04			FCB	\$04
0171	20	E1		BRA	CNTLIN	01D6	0000		CRTEMP	FDB	0000
0173	81	0A	INPUT2	CMP A	#\$0A	01D8	DE	24	LIST	LDX	INDEX3
0175	27	E0		BEQ	INPUT1	01DA	9C	26	LIST1	CPX	INDEX4
0177	81	0F		CMP A	#\$0F	01DC	27	06		BEQ	LEXIT
0179	26	0D		BNE	INPUT3	01DE	BD	01AB		JSR	PRINT
017B	86	5F		LDA A	#\$5F	01E1	08			INX	
017D	BD	0540		JSR	OUTCHE	01E2	20	F6		BRA	LIST1
0180	8C	00C0		CPX	#BUFFER	01E4	39		LEXIT	RTS	
0183	27	D2		BEQ	INPUT1	01E5	81	30	TESTNO	CMP A	#\$30
0185	09			DEX		01E7	28	04		BMI	NONO
0186	20	CF		BRA	INPUT1	01E9	81	39		CMP A	#\$39
0188	8C	00FF	INPUT3	CPX	#BUFFER+63	01EB	2F	02		BLE	YESNO
018B	27	CA		BEQ	INPUT1	01ED	00		NONO	SEC	
018D	A7	00		STA A	0,X	01EE	39			RTS	
018F	08			INX		01EF	0C		YESNO	CLC	
0190	20	C5		BRA	INPUT1	01F0	39			RTS	
0192	CE	01A2	DEL	LDX	#DELMMSG	01F1	A6	00	SKIPSP	LDA A	0,X
0195	8D	14		BSR	PRINT	01F3	81	20		CMP A	#\$20
0197	20	BB		BRA	CNTLIN	01F5	26	03		BNE	ESKIP
0199	86	04	IEXIT	LDA A	#\$04	01F7	08			INX	
019B	A7	00		STA A	X	01FB	20	F7		BRA	SKIPSP
019D	DF	BE		STX	ENDRUF	01FA	39		ESKIP	RTS	
019F	BD	21		BSR	CRLF	01FB	86	30	CWORKN	LDA A	#\$30
01A1	39			RTS		01FD	CE	0030		LDX	#\$0030
01A2	20		DELMMSG	FCC	/ DELETED/	0200	A7	00	CWORK1	STA A	0,X
01A3	44					0202	08			INX	
01A4	45					0203	8C	0034		CPX	#\$0034
01A5	4C					0206	26	F8		BNE	CWORK1
01A6	45					0208	39			RTS	
01A7	54					0209	BD	021A	FIRSTN	JSR	LINENO
01A8	45					020C	25	ED		BCS	CWORKN
01A9	44					020E	96	32		LDA A	WORKLN+2
01AA	04			FCB	04	0210	4A			DEC A	
01AB		PRINT		EQU	*	0211	81	2F		CMP A	#\$2F
01AB	8D	0E		BSR	PRINT1	0213	26	02		BNE	FIREXT
01AD	20	13		BRA	CRLF	0215	86	29		LDA A	#\$29
01AF	BD	0540	PRINT2	JSR	OUTCHE	0217	97	32	FIREXT	STA A	WORKLN+2
	8004	PIAD		EQU	\$8004	0219	39			RTS	
01B2	B6	8004		LDA A	PIAD	021A	DF	22	LINENO	STX	INDEX2
01B5	28	03		BMI	PRINT3	021C	A6	00	LINE1	LDA A	0,X
01B7	7E	02E4		JMP	READY	021E	81	20		CMP A	#\$20
01BA	08		PRINT3	INX		0220	27	12		BEQ	OKNO
01BB	A6	00	PRINT1	LDA A	0,X	0222	81	04		CMP A	#\$04
01B0	81	04		CMP A	#\$04	0224	27	0E		BEQ	OKNO
01BF	26	EE		BNE	PRINT2	0226	81	2D		CMP A	#\$20
01C1	39			RTS		0228	27	0A		BEQ	OKNO
01C2	FF	01D6	CRLF	STX	CRTEMP	022A	08			INX	
01C5	CE	01CE		LDX	#CRLFST	022B	BD	01E5		JSR	TESTNO
						022E	24	EC		BCC	LINE1

0230	0D	BADNO	SEC		0292	34	DES	
0231	DE	22	LDX	INDEX2	0293	34	DES	
0233	39		RTS		0294	09	DEX	
0234	9F	28	OKNO	STS	0295	54	DEC B	
0236	DF	BC	STX	BUFNXT	0296	26 F7	BNE FIND3	
0238	BD	C1	BSR	CWORKN	0298	08	INX	
023A	DE	BC	LDX	BUFNXT	0299	24 11	BCC NEXT4	
023C	8E	0033	LDS	#WORKLN+3	029B	DF 2C	STX WORKBA	
023F	C6	04	LDA B	#\$04	029D	31	INS	
0241	09	OK3	DEX		029E	C6 04	LDA B #\$04	
0242	A6	00	LDA A	0,X	02A0	32	FIND4	
0244	36		PSH A		02A1	A1 00	CMP A 0,X	
0245	9C	22	CPX	INDEX2	02A3	26 16	BNE FEXIT-1	
0247	27	03	BEQ	OK4	02A5	08	INX	
0249	5A		DEC B		02A6	5A	DEC B	
024A	26	F5	BNE	OK3	02A7	26 F7	BNE FIND4	
024C	9E	28	OK4	SAVESP	02A9	0C	CLC	
024E	0C		CLC		02AA	20 10	BRA FEXIT	
024F	39		RTS		02AC	A6 00	NEXT4	
					02AE	08	INX	
					02AF	81 04	CMP A #\$04	
0250	96	32	SEQNO	LDA A	WORKLN+2	02B1	26 F9	BNE NEXT4
0252	BB	61		ADD A	#\$61	02B3	9C 2A	CPX NEXTBA
0254	19			DAA		02B5	26 CF	BNE NUMCMP
0255	84	0F		AND A	#\$0F	02B7	DE 2A	HIBALL LDX NEXTBA
0257	8A	30		ORA A	#\$30	02B9	DF 2C	STX WORKBA
0259	97	32		STA A	WORKLN+2	02BB	00	SEC
025B	96	31		LDA A	WORKLN+1	02BC	9E 28	FEXIT LDS SAVESP
025D	89	60		ADC A	#\$60	02BE	39	RTS
025F	19			DAA		02BF	9F 28	MOVLIN STS SAVESP
0260	84	0F		AND A	#\$0F	02C1	8E 002F	LDS #WORKLN-1
0262	8A	30		ORA A	#\$30	02C4	C6 04	LDA B #\$04
0264	97	31		STA A	WORKLN+1	02C6	32	MOVLI2 PUL A
0266	96	30		LDA A	WORKLN	02C7	A7 00	STA A 0,X
0268	89	60		ADC A	#\$60	02C9	08	INX
026A	19			DAA		02CA	5A	DEC B
026B	84	0F		AND A	#\$0F	02CB	26 F9	BNE MOVLIZ
026D	8A	30		ORA A	#\$30	02CD	86 20	LDA A #\$20
026F	97	30		STA A	WORKLN	02CF	A7 00	STA A 0,X
0271	39			RTS		02D1	08	INX
0272	CE	0033	FINDNO	LDX	#WORKLN+3	02D2	9E 28	LDS SAVESP
0275	9F	28		STS	SAVESP	02D4	39	RTS
0277	0D			SEC		02D5	DE 2E	START LDX SOURCE
0278	A6	00	FIND1	LDA A	0,X	02D7	DF 2A	STX NEXTBA
027A	A2	04		SBC A	4,X	02D9	DF 2C	STX WORKBA
027C	09			DEX		02DB	BD 01FB	START1 JSR CWORKN
027D	8C	002F		CPX	#WORKLN-1	02DE	DE 30	LDX WORKLN
0280	26	F6		BNE	FIND1	02E0	DF 34	STX HIGHLN
0282	24	33		BCC	HIBALL	02E2	DF 36	STX HIGHLN+2
0284	DE	2E		LDX	SOURCE	02E4	BE A047	READY LDS #\$A047
0286	08		NUMCMP	INX		02E7	86 04	LDA A #04
0287	08			INX		02E9	B7 01D1	STA A CREND
0288	08			INX		02EC	7F 0038	CLR AUTOFL
0289	8E	0032		LDS	#WORKLN+2	02EF	CE 0103	LDX #RDYMSG
028C	0D			SEC		02F2	BD 01AB	JSR PRINT
028D	C6	04		LDA B	#\$04	02F5	CE 00C0	NEWLIN LDX #BUFFER
028F	32		FIND3	PUL A		02F8	96 38	LDA A AUTOFL
0290	A2	00		SBC A	0,X	02FA	27 10	BEQ NEWL3

02FC	BD	0250	JSR	SEQNO	0381	DE	2C	LDX	WORKBA		
02FF	BD	02BF	JSR	MOVLIN	0383	20	06	BRA	CLIST4		
0302	86	04	LDA A	#\$04	0385	DE	2E	CLIST2	SOURCE		
0304	47	00	STA A	0,X	0387	DF	24	STX	INDEX3		
0306	CE	00C0	LDX	#BUFFER	0389	DE	2A	CLIST3	NEXTBA		
0309	BD	01BB	JSR	PRINT1	038B	DF	26	CLIST4	INDEX4		
030C	BD	0157	NEWL3	JSR	INPUT1	038D	BD	01D8	JSR	LIST	
030F	CE	00C0	LDX	#BUFFER	0390	7E	02E4	JMP	READY		
0312	BD	01F1	LOOP1	JSR	SKIPSP	0393	CE	02E4	PATCH	LDX	
0315	A6	00	LDA A	0,X	0396	FF	A046	STX	\$A046		
0317	BD	01E5	JSR	TESTNO	0399	BE	A040	LOS	#\$A040		
031A	25	03	BCS	LOOP2	039C	BF	A008	STS	SP		
031C	7E	03F3	JMP	NUMBER			A008	EQU	\$A008		
031F	A6	00	LOOP2	LDA A	0,X	039F	7E	E0E3	JMP	CONTRL	
0321	81	04	CMP A	#\$04		E0E3		CONTRL	EQU	\$E0E3	
0323	27	00	BEQ	NEWLIN	03A2	BD	01FB	STTNO	JSR	CWORKN	
0325	08		INX		03A5	DE	BC	LDX		BUFNXT	
0326	E6	00	LDA B	0,X	03A7	A6	00	STTN02	LDA A	0,X	
0328	08		INX		03A9	81	04	CMP A		#\$04	
0329	DF	BC	STX	BUFNXT	03AB	27	08	BEQ		STTBAD	
032B	CE	0127	LDX	#COMMAND	03AD	BD	01E5	JSR		TESTNO	
032E	A1	00	LOOP3	CMP A	0,X	03B0	08		INX		
0330	26	08	BNE	LOOP4	03B1	25	F4	BCS		STTN02	
0332	E1	01	CMP B	1,X	03B3	09		DEX			
0334	26	04	BNE	LOOP4	03B4	39		RTS			
0336	EE	02	LDX	2,X	03B5	00		STTBAD	SEC		
0338	6E	00	JMP	0,X	03B6	39		RTS			
033A	08	LOOP4	INX		03B7	BD	E9	RENUM	BSR	STTNO	
033B	08		INX		03B9	25	03	BCS		RENUM5	
033C	08		INX		03B8	BD	0209	JSR		FIRSTN	
033D	08		INX		03BE	DE	2E	RENUMS	LDX	SOURCE	
033E	8C	014F	CPX	#SPARE+4	03C0	9C	2A	REN1	CPX	NEXTBA	
0341	26	EE	BNE	LOOP3	03C2	27	16	BEQ		REN3	
0343	CE	010D	WHAT	LDX	#WHTMSG	03C4	BD	0250	JSR	SEQNO	
0346	BD	01AB	JSR	PRINT	03C7	24	05	BCC		RENUM6	
0349	20	AA	BRA	NEWLIN	03C9	BD	01FB	JSR		CWORKN	
034B	CE	0122	CLIST	LDX	#PGCNTL	03CC	20	F0	BRA		RENUM5
034E	BD	01AB	JSR	PRINT	03CE	BD	02BF	RENUM6	JSR	MOVLIN	
0351	BD	4F	CLIST1	BSR	STTNO	03D1	A6	00	REN2	LDA A	0,X
0353	25	30	BCS	CLIST2	03D3	08		INX			
0355	BD	021A	JSR	LINENO	03D4	81	04	CMP A		#\$04	
0358	25	28	BCS	CLIST2	03D6	26	F9	BNE		REN2	
035A	BD	0272	JSR	FINDNO	03D8	20	E6	BRA		REN1	
035D	DE	2C	LDX	WORKBA	03DA	DE	30	REN3	LDX	WORKLN	
035F	DF	24	STX	INDEX3	03DC	DF	34	STX		HIGHLN	
0361	DE	BC	LDX	BUFNXT	03DE	DE	32	LDX		WORKLN+2	
0363	BD	01F1	JSR	SKIPSP	03E0	DF	36	STX		HIGHLN+2	
0366	A6	00	LDA A	0,X	03E2	7E	02E4	JMP		READY	
0368	81	2D	CMP A	#\$2D	03E5	86	FF	AUTO	LDA A	#\$FF	
036A	26	1D	BNE	CLIST3	03E7	97	38	STA A		AUTOFL	
036C	08		INX		03E9	80	B7	AUTO1	BSR	STTNO	
036D	BD	01F1	JSR	SKIPSP	03EB	25	03	BCS		AUTO5	
0370	A6	00	LDA A	0,X	03ED	BD	0209	JSR		FIRSTN	
0372	81	04	CMP A	#\$04	03F0	7E	02F5	AUTO5	JMP	NEWLIN	
0374	27	13	BEQ	CLIST3	03F3	BD	021A	NUMBER	JSR	LINENO	
0376	BD	021A	JSR	LINENO	03F6	24	03	BCC		NUM1	
0379	25	0E	BCS	CLIST3	03F8	7E	0343	JMP		WHAT	
0378	7C	0033	INC	WORKLN+3	03FB	BD	0272	NUM1	JSR	FINDNO	
037E	BD	0272	JSR	FINDNO	03FE	24	0A	BCC		DELREP	

0400	DE	2C	LDX	WORKBA	0474	86	00	LDA	A	#\$00	
0402	9C	2A	CPX	NEXTBA	0476	99	2A	ADC	A	NEXTBA	
0404	27	20	BEQ	CAPPEN	0478	97	2A	STA	A	NEXTBA	
0406	80	4F	BSR	INSERT	047A	9C	2C	INS2	CPX	WORKBA	
0408	20	19	BRA	NEXIT	047C	27	07	BEQ		BUFWRT	
040A	DE	8C	DELREP	LDX	BUFNXT	047E	09	DEX			
040C	BD	01F1	JSR	SKIPSP	047F	45	00	LDA	A	0,X	
040F	A6	00	LDA	A	0,X	0481	A7	00	OFFSET	STA	0,X
0411	81	04	CMP	A	#\$04	0483	20	F5	BRA		INS2
0413	26	0A	BNE	REPLAC	0485	0E	2C	BUFWRT	LDX	WORKBA	
0415	DE	2A	LDX	NEXTBA	0487	9F	28	STS		SAVEESP	
0417	9C	2E	CPX	SOURCE	0489	8E	002F	LDS		#WORKLN-1	
0419	27	08	BEQ	NEXIT	048C	C6	04	LDA	B	#\$04	
041B	80	15	BSR	DELETE	048E	32		BUF2	PUL	A	
041D	20	04	BRA	NEXIT	048F	A7	00	STA	A	0,X	
041F	8D	11	REPLAC	BSR	DELETE	0491	08		INX		
0421	80	34	BSR	INSERT	0492	5A		DEC	B		
0423	7E	02F5	NEXIT	JMP	0493	26	F9	BNE		BUF2	
0426	8D	2F	CAPPEN	BSR	INSERT	0495	9E	BC	LDS		BUFNXT
0428	DE	30	LDX	WORKLN	0497	34		DES			
042A	DF	34	STX	HIGHLN	0498	32		BUF3	PUL	A	
042C	DE	32	LDX	WORKLN+2	0499	A7	00	STA	A	0,X	
042E	DF	36	STX	HIGHLN+2	049B	08		INX			
0430	20	F1	BRA	NEXIT	049C	81	04	CMP	A	#\$04	
0432	9F	28	DELETE	STS	SAVEESP	049E	26	F8	BNE		BUF3
0434	DE	2C	LDX	WORKBA	04A0	9E	28	LDS		SAVEESP	
0436	9E	2A	LDS	NEXTBA	04A2	39		RTS			
0438	5F		CLR	B	04A3	CE	0115	OVERFL	LDX	#OVEMSG	
0439	A6	00	DEL2	LDA	A	0,X	04A6	9E	28	LDS	SAVEESP
043B	34		DES		04A8	BD	01AB	JSR		PRINT	
043C	08		INX		04AB	39		RTS			
043D	5C		INC	B	04AC	C6	40	SAVE	LDA	B	
043E	81	04	CMP	A	#\$04	04AE	86	3C	LDA	A	#\$3C
0440	26	F7	BNE	DEL2		8007		PIAS8	EQU		\$8007
0442	9F	2A	STS	NEXTBA	04B0	87	8007	STA	A	PIAS8	
0444	DE	2C	LDX	WORKBA	04B3	86	12	LDA	A	#\$12	
0446	F7	044E	STA	B	DEL5+1	04B5	BD	0540	JSR		OUTCHE
0449	9C	2A	DEL4	CPX	NEXTBA	04B8	86	FF	SAVEO	LDA	A
044B	27	07	BEQ	DELEX	04BA	BD	0540	JSR		OUTCHE	
044D	A6	00	DEL5	LDA	A	0,X	04BD	5A	DEC	B	
044F	A7	00		STA	A	0,X	04BE	26	F8	BNE	
0451	08		INX		04C0	4F		CLR	A	SAVEO	
0452	20	F5	BRA	DEL4	04C1	B7	01D1	STA	A	CREND	
0454	9E	28	DELEX	LDS	SAVEESP	04C4	DE	2E	LDX		SOURCE
0456	39		RTS		04C6	DF	24	STX		INDEX3	
0457	D6	BF	INSERT	LDA	B	ENDBUF+1	04C8	DE	2A	LDX	NEXTBA
0459	00	BD	SUB	B	BUFNXT+1	04CA	DF	26	STX		INDEX4
045B	C8	05	ADD	B	#\$05	04CC	BD	01D8	JSR		LIST
045D	F7	046A	STA	B	TEST6+1	04CF	C6	20	SAVE1	LDA	B
0460	F7	046C	STA	B	TEST7+1	04D1	86	03	LDA	A	#\$03
0463	F7	0482	STA	B	OFFSET+1	04D3	80	6B	BSR		OUTCHE
0466	DE	2A	LDX		NEXTBA	04D5	86	FF	SAVE2	LDA	A
0468	4F		CLR	A		04D7	BD	67	BSR		OUTCHE
0469	A7	00	TEST6	STA	A	0,X	04D9	5A	DEC	B	
046B	A6	00	TEST7	LDA	A	0,X	04DA	26	F9	BNE	
046D	26	34	BNE	OVERFL		04DC	86	14	LDA	A	#\$14
046F	96	28	LDA	A	NEXTBA+1	04DE	80	60	BSR		OUTCHE
0471	18		ABA			04E0	86	34	LDA	A	#\$34
0472	97	2B	STA	A	NEXTBA+1	04E2	B7	8007	STA	A	PIAS8

04E5	7E	02E4	JMP	READY	051A	B6	34	LDA	A	#\$34	
04E8	DE	2E	LOAD	LDX	SOURCE	051C	B7	8007	STA	A	PIASB
04EA	86	3C		LDA	A #\$3C	051F	DF	2A	STX		NEXTBA
04EC	B7	8007		STA	A PIASB	0521	7E	02DB	JMP		START1
04EF	86	11		LDA	A #\$11	0524	DE	2E	DESEQ	LDX	SOURCE
04F1	8D	4D		BSR	OUTCHE	0526	9C	2A	DESEQ1	CPX	NEXTBA
04F3	8D	4B		BSR	OUTCHE	0528	27	13	BEQ		DESEXT
04F5	80	4C	LOA2	BSR	INCHE	052A	C6	05		LDA	R #\$05
04F7	81	03		CMP	A #\$03	052C	86	00		LDA	A #\$00
04F9	27	1B		BEQ	LOAEX	052E	A7	00	DESEQ2	STA	A 0,X
04FB	81	0D		CMP	A #\$0D	0530	08			INX	
04FD	26	02		BNE	LOA3	0531	5A			DEC	B
04FF	86	04		LDA	A #\$04	0532	26	FA		BNE	DESEQ2
0501	81	0A	LOA3	CMP	A #\$0A	0534	A6	00	DESEQ3	LDA	A 0,X
0503	27	F0		BEQ	LOA2	0536	08			INX	
0505	81	00		CMP	A #\$00	0537	81	04		CMP	A #\$04
0507	27	EC		BEQ	LOA2	0539	26	F9		BNE	DESEQ3
0509	81	15		CMP	A #\$15	053B	20	E9		BRA	DESEQ1
050B	27	E8		BEQ	LOA2	053D	7E	02DB	DESEXT	JMP	START1
050D	81	12		CMP	A #\$12	0540	7E	E1D1	OUTCHE	JMP	OUTEEE
050F	27	E4		BEQ	LOA2		E1D1	OUTEEE	EQU	\$E1D1	
0511	A7	00		STA	A 0,X	0543	7E	E1AC	INCHE	JMP	INEEE
0513	08			INX			E1AC	INEEE	EQU		\$E1AC
0514	20	DF		BRA	LOA2						
0516	86	13	LOAEX	LDA	A #\$13	A048			ORG	\$A048	
0518	8D	26		BSR	OUTCHE	A048	0100		FDB		PROGM

### SYMBOL TABLE

INDEX1	0020	INDEX2	0022	INDEX3	0024	INDEX4	0026	SAVESP	0028
NEXTBA	002A	WORKBA	002C	SOURCE	002E	WORKLN	0030	HIGHLN	0034
AUTOFL	0038	BUFNXT	00BC	ENDBUF	00BE	BUFFER	00C0	PROGM	0100
RDYMSG	0103	WHTMSG	010D	OVMMSG	0115	PGCNTL	0122	COMMAN	0127
SPARE	014B	INPUT	014F	CNTLIN	0154	INPUT1	0157	INPU11	0161
INPUT2	0173	INPUT3	0188	DEL	0192	IEXIT	0199	DELMMSG	01A2
PRINT	01AB	PRINT2	01AF	PIAD	8004	PRINT3	01BA	PRINT1	01BB
CRLF	01C2	CRLFST	01CE	CREND	01D1	CRTEMP	01D6	LIST	01D8
LIST1	01DA	LEXIT	01E4	TESTNO	01E5	NONO	01ED	YESNO	01EF
SKIPSP	01F1	ESKIP	01FA	CWORKN	01FB	CWORK1	0200	FIRSTN	0209
FIREXT	0217	LINENO	021A	LINE1	021C	BADNO	0230	OKNO	0234
OK3	0241	OK4	024C	SEQNO	0250	FINDNO	0272	FIND1	0278
NUMCMP	0286	FIND3	028F	FIND4	02A0	NEXT4	02AC	HIBALL	02B7
FEXIT	02BC	MOVLIN	02BF	MOVL12	02C6	START	02D5	START1	02DB
READY	02E4	NEWLIN	02F5	NEWL3	030C	LOOP1	0312	LOOP2	031F
LOOP3	032E	LOOP4	033A	WHAT	0343	CLIST	034B	CLIST1	0351
CLIST2	0385	CLIST3	0389	CLIST4	038B	PATCH	0393	SP	A008
CTRL	E0E3	STTNO	03A2	STTN02	03A7	STTBAD	03B5	RENUM	03B7
RENUM5	03BE	REN1	03C0	RENUM6	03CE	REN2	03D1	REN3	03DA
AUTO	03E5	AUTO1	03E9	AUTOS	03F0	NUMBER	03F3	NUM1	03FB
DELREP	040A	REPLAC	041F	NEXIT	0423	CAPPEN	0426	DELETE	0432
DEL2	0439	DEL4	0449	DEL5	044D	DELEX	0454	INSERT	0457
TEST6	0469	TEST7	046B	INS2	047A	OFFSET	0481	BUFWRT	0485
BUF2	048E	BUF3	0498	OVERFL	04A3	SAVE	04AC	PIASB	8007
SAVE0	04B8	SAVE1	04CF	SAVE2	04D5	LOAD	04E8	LOA2	04F5
LOA3	0501	LOAEX	0516	DESEQ	0524	DESEQ1	0526	DESEQ2	052E
DESEQ3	0534	DESEXT	053D	OUTCHE	0540	OUTEEE	E1D1	INCHE	0543
INEEE	E1AC	END	0546						