

I D E N T I F I C A T I O N

PRODUCT CODE: MAINDEC-11-DGFPD-B-D

PRODUCT NAME: PDP-11/6X - FP11-F FLOATING POINT UNIT
 ADD/SUB/MUL/DIV
 RANDOM OPERAND EXERCISEP

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MAINTAINER: DIAGNOSTIC GROUP

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1. ABSTRACT

THIS PROGRAM IS AN EXERCISER FOR THE PDP-11/6X FLOATING POINT ADD, SUBTRACT, MULTIPLY, AND DIVIDE INSTRUCTIONS. RANDOM NUMBER PATTERNS ARE USED AS THE OPERANDS, AND THE HARDWARE GENERATED RESULTS ARE CHECKED AGAINST RESULTS OBTAINED FROM FLOATING POINT SOFTWARE ROUTINES TO INSURE CORRECTNESS. THE PDP-11/6X IS OPERATED IN DOUBLE AND SINGLE FLOATING MODE, ROUND AND TRUNCATE MODE, AND WITH UNDERFLOW AND OVERFLOW CONDITIONS ENABLED AND DISABLED. THE PROGRAM WILL RUN FOR 400(8) "SUBPASSES" BEFORE GIVING AN "END OF PASS" INDICATION, SO THAT A SUFFICIENT NUMBER OF RANDOM PATTERNS ARE OBTAINED FOR USE AS OPERANDS. ALSO AT THIS TIME, OPTIONAL STATUS INFORMATION ON THE TYPES OF RANDOM OPERANDS SELECTED CAN BE PRINTED ON THE CONSOLE. BOTH "HOT" (FP11-E OPTION) AND "WARM" (PDP-11/6X MICROCODE) FLOATING POINT UNITS CAN BE SELECTED FOR TESTING.

2. REQUIREMENTS

2.1 EQUIPMENT

PDP-11/6X STANDARD COMPUTER WITH MINIMUM 16K OF MEMORY. OPTIONAL FP11-E FLOATING POINT UNIT, IF SELECTED.

2.2 STORAGE

THE PROGRAM USES MEMORY 0-34120(8). THE UPPER 2.0K WORDS ARE RESERVED FOR THE XXDP MONITOR, IF EMPLOYED.

2.3 PRELIMINARY PROGRAMS

THE CPU, CACHE, AND MEMORY TEST PROGRAMS MUST BE RUN FIRST TO VERIFY THE CORRECT OPERATION OF THE BASE MACHINE.

THE PDP-11/6X - FP11-E FLOATING POINT PROCESSOR INSTRUCTION SET TESTS SHOULD THEN BE RUN IN THE FOLLOWING ORDER:

- (1) DQFPA FPU BASIC INSTRUCTION TESTS
- (2) DQFPB FPU ADVANCED INSTRUCTION TESTS
- (3) DQFPC FPU INSTRUCTION EXERCISER
- (4) DQFPD FPU ADD/SUB/MUL/DIV RANDOM EXERCISER

3. LOADING PROCEDURE

USE THE STANDARD PROCEDURE FOR ABSOLUTE TAPES, OR LOAD VIA XXDP MEDIA.

4. STARTING PROCEDURE

4.1 CONTROL SWITCH SETTINGS

SEE SECTION 5.1
SWITCH REGISTER (000000) IS WORST CASE TEST.

4.2 STARTING ADDRESS

THE PROGRAM MUST ALWAYS BE STARTED AT LOCATION 200(8).

4.3 PROGRAM/OPERATOR ACTION

LOADING VIA ABSOLUTE PAPER TAPE:

- (1) LOAD PROGRAM INTO MEMORY USING ABS LOADER.
- (2) LOAD ADDRESS 200 (8).
- (3) SET SWITCHES (SEE SECTION 5.1)
SR=(000000) IS WORST CASE TEST.
- (4) PRESS CONTROL/START TO BEGIN.
- (5) PROGRAM TYPES IDENTIFICATION HEADER (VERIFY THAT THE
CORRECT PROGRAM HAS BEEN LOADED!), AND EXECUTION BEGINS.

5. OPERATING PROCEDURE

5.1 OPERATIONAL SWITCH SETTINGS

THE DEFINITION OF THE SPECIFIC BITS IN THE SWITCH REGISTER
(EITHER HARDWARE OR SOFTWARE) ARE AS FOLLOWS:

SW15=1	100000	HALT ON ERROR
SW14=1	040000	LOOP ON CURRENTLY EXECUTING TEST
SW13=1	020000	INHIBIT ERROR TYPEOUTS (WHICH IS AN "ERROR MESSAGE" RESULTING FROM AN ERROR DETECTED IN THE HARDWARE)
SW12=1	010000	INHIBIT STATUS TYPEOUTS (WHICH IS A NON-ERROR RELATED INFORMATIVE MESSAGE, SUCH AS "END PASS #XXX")
SW11=1	004000	INHIBIT ITERATIONS PER TEST
SW10	002000	SET=BELL ON ERROR/CLEAR=BELL ON PASS END
SW09=1	001000	LOOP ON ERROR
SW08=1	000100	LOOP ON TEST NUMBER IN "\$LPTST" IF SET, THEN THE TEST SPECIFIED BY THE TEST NUMBER CONTAINED IN THE MEMORY WORD "\$LPTST" (SEE PROGRAM LISTING) WILL SPECIFY THE DESIRED TEST ON WHICH TO LOOP.
SW01	000002	CLEAR=TEST HOT-FP/WARM-FP ALTERNATELY EACH PASS (IE, PASS#1 HFP, PASS#1 WFP, PASS#2 HFP, PASS#2 WFP, ETC)
SW00	000001	SET=TEST ONLY UNIT SPECIFIED IN SW00 SET=SELECT WARM FP, IF SW01=1

CLEAR=SELECT HOT FP, IF SW01=1

NOTE FOR SW01, SW00 - IF NO HOT FP (FP11-E) IS PRESENT, THEN WARM FP (PDP-11/6X MICROCODE) IS AUTOMATICALLY SELECTED.

5.2 PROGRAM/OPERATOR ACTION

ONCE EXECUTION HAS BEGUN, MINIMAL OPERATOR INTERVENTION IS REQUIRED, UNLESS THE PROGRAM DETECTS AN ERROR IN THE HARDWARE.

IF ALL IS WELL, THE PROGRAM TYPES ITS NAME UPON BEGINNING; AND AT THE START OF EACH PASS, THE CURRENT PASS NUMBER (IN OCTAL) IS ECHOED. NOTE THAT SETTING SW<12>=1 WILL INHIBIT THE TYPEOUT OF THE BEGIN AND END PASS MESSAGES.

IF SW<10>=0, THE CONSOLE BELL WILL BE RUNG AT THE END OF EACH PASS. NOTE THAT ONLY SW<10> AFFECTS THE BELL RINGING AT END OF PASS - SW<12> HAS NO EFFECT ON THIS FUNCTION.

IF AN ERROR OCCURS DURING EXECUTION, MANY VARIATIONS IN ACTION ARE POSSIBLE DEPENDING UPON THE SWITCH SETTINGS.

SW<15>=1 WILL CAUSE THE CPU TO HALT AFTER AN ERROR.

SW<13>=1 WILL ALSO INHIBIT ANY ERROR MESSAGE TYPEOUT THAT WOULD OCCUR AT THIS TIME.

SW<10>=1 WILL CAUSE THE CONSOLE BELL TO BE RUNG ONLY WHEN AN ERROR IS DETECTED (AND NOT AT THE END OF A PASS).

SW<9>=1 CAUSES THE PROGRAM TO LOOP ON THE MOST RECENT ERROR, AS LONG AS IT CONTINUES TO OCCUR.

THERE ARE ALSO SEVERAL OTHER GENERAL USE FUNCTIONS DEFINED BY THE SWITCHES:

SW<11>=1 WILL INHIBIT THE ITERATIONS (=2000(10)) PERFORMED OF EACH TEST ON PASSES 2,3,4, ... THRU THE PROGRAM.

SW<14>=1 CAUSES THE PROGRAM TO LOOP INDEFINATELY ON THE CURRENTLY EXECUTING TEST.

SW<8>=1 CAUSES THE PROGRAM TO CONTINUE EXECUTION AS NORMAL, EXCEPT WHEN THE CONTENTS OF MEMORY WORD "SLPTST" MATCHES THE NUMBER OF THE TEST CURRENTLY EXECUTING. AT THIS POINT, THE TEST IS LOOPED ON INDEFINATELY, UNTIL EITHER SW<8>=0 OR "SLPTST" IS CHANGED. NOTE THAT IF "SLPTST" DOES NOT MATCH THE TEST NUMBER OF ANY TEST, THE CONTENTS OF "SLPTST" ARE EFFECTIVELY IGNORED, AND EXECUTION PROCEEDS NORMALLY.

5.3 HOT (FP11-E) / WARM (PDP-11/6X) SELECTION

WHEN THE PROGRAM IS STARTED (AT 200(8)), A MESSAGE IS OPTIONALLY PRINTED INDICATING THE PRESENCE/ABSENCE OF AN FP11-E HOT FLOATING POINT UNIT OPTION (BASED UPON WHETHER "WHAMI" BIT<04> IS 1/0 RESPECTIVELY).

IF NO FP11-E HOT FP OPTION IS PRESENT, THE MESSAGE IS TYPED,

AND ANY ATTEMPTS TO SELECT IT FOR TESTING VIA SW01 AND SW00 ARE IGNORED. ONLY WARM FP (PDP-11/6X MICROCODE) FLOATING POINT CAN BE TESTED/SELECTED.

IF THE FP11-E IS PRESENT, TEST SELECTION IS AS FOLLOWS:

WHEN SW01=0, THE HOT AND WARM FLOATING POINT UNITS ARE TESTED ALTERNATELY EACH PASS - IN THE ORDER (1) HOT, THEN (2) WARM. NOTE THAT EACH "PASS" NOW CONSISTS OF TWO SEPARATE SUB-PASSES.

WHEN SW01=1, THEN DEDICATED SELECTION OF A PARTICULAR UNIT IS SPECIFIED IN SW00:

SW00=0 --> TEST HFP FP11-E OPTION ONLY

SW00=1 --> TEST WFP PDP-11/6X MICROCODE ONLY

6. ERRORS

6.1 FORMAT OF MESSAGES

6.1.1 ALL ERROR MESSAGES CONSIST OF THREE LINES OF DATA:

THE FIRST LINE IS A BRIEF MESSAGE WHICH EXPLAINS WHAT ERROR WAS DETECTED (EG, THE RESULT OF THE "ABSF" INSTRUCTION WAS BAD).

THE PREFIX "HOT;" OR "WARM;" IS ALSO ATTACHED TO THE MESSAGE TO INDICATE THE SOURCE OF THE ERROR; THE FP11-E UNIT OR THE PDP-11/6X RESPECTIVELY.

THE SECOND LINE CONSISTS OF DATA HEADERS TO IDENTIFY THE VALUES TYPED OUT ON LINE THREE. THESE HEADERS WILL EITHER BE OF THE FORM "EXPECTED" AND "RECEIVED" DATA, OR WILL BE A MNEMONIC NAME OF A WORD LOCATION IN MEMORY OR REGISTERS.

THE THIRD LINE DISPLAYS THE CONTENTS OF THE LOCATIONS SPECIFIED BY LINE TWO AS SIX DIGIT OCTAL NUMBERS. NOTE THAT ALL DATA DISPLAYED IN ANY MESSAGES ARE OCTAL NUMBERS.

AS EXPLAINED IN SECTION 5.2, SETTING SW<13>=1 WILL SUPPRESS THE TYPING OF THESE MESSAGES.

6.1.2 FLOATING POINT UNIT DATA FORMATS:

FLOATING POINT STATUS WORD (FPS):

BIT##	OCTAL	FUNCTION
15	100000	FER - FLOATING ERROR FLAG SET WHEN EITHER FIUV, FIU, FIV, FIC ENABLED AND APPROPRIATE EXCEPTION OCCURRED.
14	040000	FID - FLOATING DISABLE INTERRUPTS NO FP INTERRUPTS TO VECTOR 244(8) IF SET.
13, 12		NOT USED
11	001000	FIUV - FLOATING UNDEFINED VARIABLE INTERRUPT IF SET, (-0) MEMORY DATA IS ERROR
10	002000	FIU - FLOATING INTR UNDERFLOW IF SET AND UNDERFLOW, SET FER, STORE ANSWER, EXPONENT WRONG BY +400(8) IF CLEAR AND UNDERFLOW, ANSWER <-- ZERO
9	001000	FIV - FLOATING OVERFLOW INTERRUPT IF SET AND OVERFLOW, SET FER, STORE ANSWER, EXPONENT WRONG BY -400(8) IF CLEAR AND OVERFLOW, ANSWER <-- ZERO
8	000400	FIC - FLOATING INTEGER CONVERSION INTERRUPT IF SET AND "STCFI" ERROR, ANSWER <-- ZERO, SET ERROR IF CLEAR AND "STCFI" ERROR, ANSWER <-- ZERO
7	000200	FD - FLOATING MODE 1=DOUBLE, 64 BIT OPERANDS (4W) 0=SINGLE, 32 BIT OPERANDS (2W)
6	000100	FL - INTEGER MODE 1=LONG, 32 BIT INTEGERS (2W) 0=SHORT, 16 BIT INTEGERS (1W)
5	000010	FT - ROUND/TRUNCATE MODE 1=TRUNCATE RESULTS 0=ROUND RESULTS
4	000020	FMM - PUT FP11-E ONLY IN MAINTENANCE MODE
3:0	000017	FN-FZ-FV-FC - FLOATING CONDITION CODES

FLOATING EXCEPTION CODES (FEC):

OCTAL	ENABLE	FUNCTION
00	(NONE)	(NOT USED)
02	(NONE)	FP OPCODE ERROR
04	(NONE)	FP DIVIDE-BY-ZERO ERROR
06	w/FIC	FP INTEGER CONVERSION ERROR
10	w/FIV	FP OVERFLOW ERROR
12	w/FIU	FP UNDERFLOW ERROR
14	w/FIUV	FP UNDEFINED-VARIABLE/(-0) ERROR
16	w/FMM	FP MAINTENANCE TRAP

NOTE - IN "FEC" CODE TYPEOUTS IN ERROR MESSAGES ONLY THE LOW ORDER BYTE IS USED - IGNORE THE PROGRAM FLAG BIT IN THE UPPER BYTE.

FLOATING POINT DATA:

IN FLOAT MODE (FD=0), IS 2-16. BIT WORDS, 32. BITS
 IN DOUBLE MODE (FD=1), IS 4-16. BIT WORDS, 64. BITS

FIRST WORD: (BOTH F, D MODES)

B15=SIGN OF NUMBER (1/-, 0/+)

B14:07=EXPONENT, 8.BITS, FROM -128./+127.

B06:00=FRACITION, 7.BITS

SECOND WORD: (BOTH F, D MODES)

B15:00=FRACITION, 16.BITS

THIRD, FOURTH WORDS: (ONLY D MODE)

B15:00, B15:00=FRACITION, 32. BITS

IN F MODE, THE COMPOSITE 24. BIT FRACTION
 IS FORMED BY:

.1#[WORD1-BIT<06:00>]#[WORD2-BIT<15:00>]

IN D MODE, THE COMPOSITE 56. BIT FRACTION
 IS FORMED BY:

.1#[WORD1-BIT<06:00>]#[WORD2-BIT<15:00>]
 #[WORD3-BIT<15:00>]#[WORD4-BIT<15:00>]

FOR A MORE DETAILED OPERATION/EXPLANATION OF FLOATING POINT
 DATA FORMATS AND OPERATIONS, SEE THE PDP-11/6X PROCESSOR
 HANDBOOK SECTION ON THE FLOATING POINT INSTRUCTION SET.

6.2 RECOVERY

RECOVERY FROM ERRORS HAS BEEN ATTEMPTED TO BE MADE AS
 AUTOMATIC AND EFFORTLESS AS POSSIBLE. HOWEVER, IN MANY CASES,
 DUE TO THE NATURE OF THE ERROR, THE PROGRAM MAY NOT EVEN BE
 ABLE TO BE RUN (EG, IF THE FLOATING POINT MODULE IS IN A HUNG
 STATE, AND CAN NEVER ENTER THE READY STATE TO ACCEPT A NEW FPP
 INSTRUCTION). AT THIS POINT, SOLVING THE PROBLEM IS A DIRECT
 FUNCTION OF THE OPERATORS INGENUITY. THIS TEST SERIES HAS
 BEEN DESIGNED TO TEST THE FLOATING POINT PROCESSOR SO THAT
 THESE TYPES OF FAILURES TO RUN WILL BE MINIMAL. THE TESTS
 HAVE BEEN PLACED IN A SPECIFICALLY STRUCTURED SEQUENCE IN THE
 PROGRAM TO IMPLEMENT THIS STRATEGY; TESTING THE MOST BASIC
 ELEMENTS FIRST, PROCEEDING UPWARD IN COMPLEXITY AFTER
 ESTABLISHING THEIR CORRECT OPERATION. THIS IS WHY IT IS
 EXTREMELY IMPORTANT THAT THE FLOATING POINT TEST PROGRAMS BE
 (1) RUN IN THE PRESCRIBED ORDER, AND (2) ONLY BE STARTED AT
 THEIR BEGINNING ADDRESS (USUALLY 200(8)). THE PROGRAM WILL
 DISPLAY, AT AN ERROR, THE MOST PERTINENT INFORMATION RELATING
 TO THE ERROR, AND A BRIEF EXPLANATION OF THE FAILING FUNCTION.

6.3 CAUSES

THESE TEST PROGRAMS ARE NOT HARDWARE ORIENTED, AND AS SUCH IT IS NOT POSSIBLE TO CALL OUT PARTICULAR HARDWARE AREAS AND MODULES RELATING TO A GIVEN FUNCTIONAL FAILURE. HARDWARE DIAGNOSIS FOR A PARTICULAR MACHINE MUST BE DONE USING THE APPROPRIATE ENGINEERING ROM FLOWS AND PRINTS, ALONG WITH THE KNOWN FUNCTIONAL ERRORS (AS DETECTED BY THE PROGRAMS). THIS IS THE INTENT UNDER WHICH THESE INSTRUCTION TESTS WERE DESIGNED AND CODED.

7. RESTRICTIONS

7.1 STARTING

THE PROGRAM MUST BE STARTED AT LOCATION 200(8) ALWAYS.

7.2 OPERATIONAL

THERE ARE NO OPERATIONAL RESTRICTIONS.

8. MISCELLANEOUS

8.1 EXECUTION TIME

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                                AVERAGE EXECUTION TIME PER PASS
MODEL                            SHORTEST PASS                LONGEST PASS
PDP-11/6X MICROCODE              0:20                          9:30
PDP-11/6X W/FP11-E              0:15                          5:15
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TIMES SPECIFIED AS (MINUTES):(SECONDS)

SHOPTEST PASS ::= PASS=1, NO ITERATIONS, USING:
 SWR=(004003) FOR PDP-11/6X MICROCODE
 SWR=(004002) FOR FDP-11/6X W/FP11-E

LONGEST PASS ::= PASS>=2, 2000. ITERATIONS/TEST, USING:
 SWR=(000003) FOR PDP-11/6X MICROCODE
 SWR=(000002) FOR FDP-11/6X W/FP11-E

8.2 STACK POINTER

THE STACK POINTER IS SET TO 1100(8) AT THE START OF EACH PASS. IF ALL IS OPERATING CORRECTLY, IT SHOULD ALSO BE THIS VALUE AT

THE START OF EACH TEST, AND AT THE END OF A PASS.

8.3 POWER FAIL

THE TESTS MAY BE POWER FAILED AT ANY TIME. SPURIOUS ERROR MESSAGES MAY OCCUR IF THE FAILURE OCCURRED WHILE THE F.P.U. WAS EXECUTING A FUNCTION, AS NONE OF ITS REGISTERS (FPS, FEC, FEA, ACCUMULATORS) ARE SAVED IN THE EVENT OF A POWER FAILURE. HOWEVER, THESE MESSAGES SHOULD ONLY OCCUR ONCE (IF AT ALL) IMMEDIATELY AFTER POWER IS RESTORED. WHEN POWER IS RESTORED, "POWER" IS TYPED ON THE CONSOLE AND EXECUTION CONTINUES WHERE IT WAS INTERRUPTED.

NOTE THAT THE "VOLATILE" SWITCH REGISTER CONTENTS ARE SAVED AND RESTORED FROM THE STACK IN A POWER FAIL SEQUENCE; THEREFORE THE SWITCH REGISTER SETTINGS SHOULD NOT BE LOST OVER A POWER FAIL.

9. PROGRAM DESCRIPTION

9.1 ORGANIZATION

THESE PROGRAMS ARE ORGANIZED AS MUCH AS POSSIBLE IN A STRAIGHTFORWARD, LINEAR MANNER. THE MAIN BODY OF CODE IS STRUCTURED AS FOLLOWS:

- (1) INITIALIZATION ROUTINE
 - SETS UP VECTORS, TYPES HEADER, ETC.
- (2) MAIN BODY OF TESTS
 - INLINE TEST CODE, INLINE TEST CALLS
- (3) END OF PASS ROUTINE
 - END OF PASS PROCESSING
- (4) TEST SUBROUTINES
 - SUBROUTINES CONTAINING COMMON TEST CODE
- (5) OVERHEAD ROUTINES
 - SERVICE SUBROUTINES (TYPEOUT, ETC.)

WHEREVER FEASIBLE, COMMON SECTIONS OF CODE FOR WIDELY USED FUNCTIONS ARE CONDENSED INTO SUBROUTINES TO CONSERVE MEMORY. THIS INCLUDES NOT ONLY STANDARD SERVICE ROUTINES (SUCH AS SCOPE, ERROR, AND ASCII TYPEOUT), BUT ALSO TESTING ROUTINES WHICH PERFORM VERY SIMILAR FUNCTIONS. THUS IN MANY CASES (THE "ADDF" INSTRUCTION TESTING, FOR EXAMPLE) A SINGLE BODY OF CODE (A SUBROUTINE) IS USED TO PERFORM ALL THE FUNCTIONAL TESTS, WITH A VARIABLE PARAMETER LIST PASSED AT EACH CALL CONTAINING THE DATA OPERANDS AND EXPECTED RESULT FOR EACH INDIVIDUAL TEST. THIS CONSTRUCTION FACILITATES THE ADDITION/DELETION OF TESTS (SHOULD THAT EVER BE NECESSARY), AND ALSO GREATLY CONSERVES MEMORY SPACE REQUIREMENTS WHEN A LARGE NUMBER OF CALLS TO A GIVEN BODY OF CODE ARE REQUIRED.

THE INDIVIDUAL TESTS WITHIN EACH PROGRAM HAVE ALSO BEEN SEQUENCED IN A PARTICULAR ORDER TO FACILITATE THE DETECTION AND RESOLUTION OF ERRORS AS QUICKLY AS POSSIBLE. EACH OF THE TESTS BEGINS AS SIMPLY AS POSSIBLE, FIRST TESTING THE MOST BASIC ELEMENTS. MORE COMPLEX ELEMENTS ARE TESTED AFTERWARDS, EMPLOYING A PHILOSOPHY THAT THE SIMPLER THE TEST, THE BETTER THE RESOLUTION. ALL FUNCTIONS ARE EVENTUALLY TESTED, BUT HOPEFULLY MOST ERRORS WILL BE CAUGHT AND CORRECTED EARLY. A MUCH MORE DETAILED ANALYSIS OF THE SEQUENCE OF TESTS PERFORMED IS PRESENTED IN SECTION 9.2.

9.2 TEST DESCRIPTION

THIS DIAGNOSTIC CONTAINS TESTS FOR THE FLOATING POINT 'ADD-', 'SUB-', 'MUL-', AND 'DIV-' INSTRUCTIONS. ALL COMBINATIONS OF THE SINGLE/DOUBLE, ROUND/TRUNCATE, AND OVERFLOW-UNDERFLOW INTERRUPTS ENABLED/DISABLED MODES ARE EMPLOYED. EACH TEST GENERATES A PAIR OF RANDOM NUMBER OPERANDS, THEN USES BOTH THE HARDWARE AND SOFTWARE ROUTINES TO GENERATE AN ANSWER: EACH SHOULD GENERATE THE SAME ANSWER (WITH A +/- 1 DEVIATION IN THE 'LSB' ALLOWED). FLOATING POINT 'LD-', 'ST-', 'CMP-', AND STATUS INSTRUCTIONS ARE ALSO USED FOR MANIPULATING THE OPERANDS AND RESULTS.

THE PURPOSE OF THESE TESTS IS TO EXERCISE BOTH THE DATA PATH AND CONTROL PORTIONS OF THE FLOATING POINT UNIT SELECTED FOR TESTING WITH AN 'UNLIMITED' SUPPLY OF VARYING OPERANDS, AS MIGHT BE ENCOUNTERED IN A USER/APPLICATION PROGRAM TYPE ENVIRONMENT.

9.3 SUBROUTINE ABSTRACTS

9.3.1 TRAPCATCHER

THE TRAPCATCHER IS A SERIES OF INSTRUCTIONS OCCUPYING THE INTERRUPT VECTOR AREA OF MEMORY. IT CONSISTS OF THE SEQUENCE:

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      .WORD    .+2      ;PC AFTER TRAP
      .WORD    0        ;PS AFTER TRAP

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PLACED AT EACH VECTOR ADDRESS IN LOCATIONS 4-776(8) OF MEMORY. THE FIRST WORD OF EACH PAIR ("PC AFTER TRAP") POINTS TO THE SECOND WORD, WHICH SERVES A DUAL PURPOSE AS

(1) THE NEW LOADED PS (ALL ZEROS), AND (2) THE NEXT INSTRUCTION TO EXECUTE (0=HALT).

WHEN THE PROGRAM IS EXECUTING, ANY REQUIRED VECTORS ARE SET UP IN THE VECTOR AREA WITH APPROPRIATE VALUES; THE OTHERS BEING LEFT IN THE "TRAPCATCHER" STATE. THUS, IF AN UNEXPECTED TRAP EVER OCCURS IN THE MACHINE, IT WILL BE CAUGHT, AND THE MACHINE SUBSEQUENTLY HALTED, DISPLAYING THE VECTOR ADDRESS * PLUS FOUR

* IN THE ADDRESS LIGHTS.

9.3.2 SCOPE ROUTINE - sSCOPE

THE SCOPE ROUTINE IS ENTERED FROM THE FIRST INSTRUCTION OF EACH TEST IN THE PROGRAM. (NOTE THAT BY DEFINITION, A "TEST" WILL BE DESIGNATED AS THE SECTION OF CODE BETWEEN TWO "SCOPE" STATEMENTS.) THIS ROUTINE PROVIDES THE OVERHEAD CODE NECESSARY TO IMPLEMENT SEVERAL OF THE SWITCH REGISTER CONTROL OPTIONS. UPON ENTRANCE TO A TEST, THE SCOPE STATEMENT AT THE BEGINNING SETS UP CERTAIN LOCATIONS (SEE BELOW) TO SPECIFY THE CURRENT TEST NUMBER AND LOOPING ADDRESS (FOR ITERATIONS). CONTROL IS THEN PASSED TO THE ACTUAL TEST CODE, PERFORMING THE DESIRED TEST. UPON EXIT, THE SCOPE STATEMENT OF THE NEXT TEST IS ENTERED, WHICH DETERMINES WHETHER TO (1) LOOP BACK TO THE PREVIOUS TEST (EG, FOR ITERATIONS) OR (2) INITIALIZE FOR THE NEXT TEST (AS DESCRIBED EARLIER, ABOVE).

ENTRANCE TO THE SCOPE ROUTINE IS VIA AN "IOT" TRAP CALL THROUGH LOCATION 20(8), (FROM THE SCOPE=IOT EQUATE). DEPENDING UPON THE SWITCH SETTINGS (SEE 5.2), CODE IS PRESENT TO: LOAD THE FP11 MICRO BREAK REGISTER, LOOP ON THE CURRENTLY EXECUTING TEST, LOOP ON A SPECIFIC TEST, PERFORM ITERATIONS OF EACH TEST, AND SET UP ADDRESSES FOR POSSIBLE LOOPING ON ERRORS. IMPORTANT VALUES USED IN THIS ROUTINE ARE:

SMXCNT - MAXIMUM NUMBER OF ITERATIONS PER TEST
(GENERALLY WILL BE 2000(10))

STSTNM - A COUNTER INDICATING THE NUMBER (1-377(8)) OF THE TEST CURRENTLY BEING EXECUTED

SLPADP - CONTAINS THE ADDRESS TO WHICH THE SCOPE ROUTINE WILL LOOP, IF THE CURRENT TEST IS BEING LOOPED UPON

SLPFERR - CONTAINS THE ADDRESS TO WHICH THE ERROR ROUTINE (SEE 9.3.3) WILL LOOP, IF AN ERROR OCCURS AND THE LOOPING ON AN ERROR OPTION IS SPECIFIED IN THE SWITCHES. SET UP BY SCOPE, GENERALLY WILL BE THE SAME AS SLPADR, ABOVE.

9.3.3 ERROR ROUTINE - sERROP

THE ERROR ROUTINE IS ENTERED WHEN THE TEST CODE HAS DETERMINED THAT AN ERROR HAS OCCURRED AS PART OF A TEST. THROUGH USE OF THIS ROUTINE, THE TEST HAS A MEANS OF SIGNALING AN ERROR TO THE 10524 OPERATOR/MONITOR; AND IMPLEMENTING THE CONTROL FUNCTIONS FOR HALTING ON ERROR, BELL ON ERROR, AND LOOPING ON ERROR. IN ADDITION, THE ERROR ROUTINE HAS THE PROVISION TO TYPE OUT ON THE OPERATOR'S CONSOLE A MESSAGE BRIEFLY EXPLAINING THE ERROR, AND SOME OF THE MOST PERTINENT DATA VALUES TO HELP DIAGNOSE THE CAUSE (SEE SECTION 6.2).

THE CALLING MECHANISM IS SIMILAR TO THAT EMPLOYED FOR THE SCOPE ROUTINE (VIA A TRAP), EXCEPT IN THIS INSTANCE, THE "EMT"

INSTRUCTION IS USED, TRAPPING THROUGH LOCATION 30(8). (NOTE THE EQUATE ERPOP N=EMT N). THE LOWER BYTE OF THE EMT INSTRUCTION IS CAPABLE OF TRANSMITTING A NUMBER FROM 0-377(8), WHICH WILL BE TERMED THE "ERROR IIFM NUMBER." THIS NUMBER DETERMINES WHICH ERROR MESSAGE, AND ASSOCIATED DATA VALUES WILL BE TYPED OUT WHEN A PARTICULAR ERROR IS SIGNED. IF THIS NUMBER IS ZERO, JUST THE PC OF THE CALLING "ERROR" INSTRUCTION WILL BE TYPED, OTHERWISE, THE NUMBER IS USED AS AN INDEX THROUGH THE ERROR TABLE (\$ERRTB) TO FIND THE APPROPRIATE VALUES TO TYPE (SEE PROGRAM LISTING FOR FURTHER DETAILS).

IMPORTANT VALUES USED IN THIS ROUTINE ARE:

EREG0 THRU EREG7 - CONTENTS OF GENERAL REGISTERS R0 THRU R7 JUST BEFORE ERROR CALL
 \$ERTTL - CUMULATIVE NUMBER OF ERRORS ENCOUNTERED TO DATE
 \$ERRPC - CONTAINS THE PC OF THE "ERROR" INSTRUCTION JUST EXECUTED
 \$IPERR - CONTAINS THE ADDRESS WHICH WILL BE LOOPEL UPON FOR THE ERROR LOOPING FACILITY

9.3.4 ERROR MESSAGE TYPEOUT ROUTINE - \$TYPERK

THIS ROUTINE (\$TYPERK ENTRY POINT) IS CALLED BY THE ERROR PROCESSING ROUTINE DESCRIBED IN 9.3.3 ABOVE. ITS PURPOSE IS TO IMPLEMENT THE ERROR MESSAGE/DATA VALUE ERROR TYPEOUT FACILITY. THE SUBROUTINE WILL, GIVEN THE INDEXING BYTE FROM THE ERROR CALL INSTRUCTION, PICK UP THE CORRECT ERROR MESSAGE VECTOR FROM \$ERRTB (ERROR TABLE), AND TYPE OUT THE ERROR MESSAGE, DATA HEADER, AND DATA VALUES ON THE CONSOLE.

9.3.5 TYPE ROUTINE - \$TYPE

THIS ROUTINE IS THE STANDARD SYSTEM TYPEOUT ROUTINE FOR ASCII SINGLE-CHARACTER-PER-BYTE STRINGS. IT IS CALLED THROUGH A TRAP INSTRUCTION WITH THE NEXT WORD CONTAINING THE ADDRESS OF THE FIRST CHARACTER IN THE STRING. TYPING TERMINATES WHEN AN ALL-ZERO BYTE IS FOUND. HORIZONTAL TAB STOPS ARE ALSO AUTOMATICALLY PLACED.

9.3.6 OCTAL NUMBER TYPE ROUTINE - \$TYPOC

THIS ROUTINE CONVERTS THE TOP NUMBER ON THE STACK TO A 6-DIGIT OCTAL REPRESENTATION, AND TYPES IT ON THE CONSOLE USING THE TYPE ROUTINE \$TYPE. SEE LISTING FOR OPTIONS AND FURTHER DETAILS.

9.3.7 POWER UP AND DOWN ROUTINES - \$PWRUP AND \$PWRDN

THESE TWO ROUTINES ARE ENTERED FOR THE POWER UP AND DOWN CONDITIONS, RESPECTIVELY. THE POWER DOWN ROUTINE (\$PWRDN) SAVES THE GENERAL REGISTERS AND STACK POINTER. THE POWER UP

ROUTINE (SPWRUP) CORRESPONDINGLY RESTORES THE REGISTERS, STACK POINTER, AND TYPES THE MESSAGE "POWER" WHEN POWER IS RESTORED. THE VOLATILE INTERNAL SWITCH REGISTER IS ALSO SAVED/RESTORED BY THIS ROUTINE.

9.3.8 END OF PASS ROUTINE - SEOP

THE END OF PASS ROUTINE COUNTS THE NUMBER OF PASSES PERFORMED, DINGS THE BELL/TYPES A MESSAGE (IF ENABLED), SETS/CLEARs THE T-BIT (IF ENABLED), AND ALSO INTERFACES TO THE MONITOR, IF PRESENT. IT ALSO OPTIONALLY LOOPS FOR A NUMBER OF SURPASSES BEFORE SIGNALLING AN END OF PASS CONDITTON.

10. ACT/APT/XXDP

10.1 ACT COMPATIBILITY

THIS PROGRAM WILL RUN UNDER THE ACT SYSTEM.

10.2 APT COMPATIBILITY

THIS PROGRAM WILL RUN UNDER THE APT SYSTEM MONITOR. ALL NECESSARY SOFTWARE COMMUNICATION HOOKS ARE PRESENT.

10.3 XXDP COMPATIBILITY

FOR XXDP MEDIA COMPATIBILITY, THE TOP 2K WORDS OF THE 16K WORD MINIMUM MEMORY AREA ARE NOT DISTURBED DURING EXECUTION.

13	OPERATIONAL SWITCH SETTINGS
31	BASIC DEFINITIONS
163	TRAP CATCHER
172	STARTING ADDRESS(ES)
175	ACT11 HOOKS
186	APT PARAMETER BLOCK
209	COMMON TAGS
256	APT MAILBOX-ETABLE
283	ERROR POINTER TABLE
429	PROGRAM DEFINED COMMON TAGS
514	START OF PASS ROUTINE
522	INITIALIZE THE COMMON TAGS
656	T1 EXERCISE ADDF, ALL INTERRUPTS ON, ROUNDING MODE
773	T2 EXERCISE ADDD, ALL INTEPRUPTS ON, ROUNDING MODE
793	T3 EXERCISE ADDF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
849	T4 EXERCISE ADDD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
907	T5 EXERCISE ADDF, ALL INTEPRUPTS ON, TRUNCATE MODE
981	T6 EXERCISE ADDD, ALL INTERRUPTS ON, TRUNCATE MODE
1059	T7 EXERCISE ADDF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1120	T10 EXERCISE ADDD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1182	T11 EXERCISE SUBF, ALL INTEPRUPTS ON, ROUNDING MODE
1250	T12 EXERCISE SUBD, ALL INTERRUPTS ON, ROUNDING MODE
1320	T13 EXERCISE SUBF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1376	T14 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1434	T15 EXERCISE SUBF, ALL INTEPRUPTS ON, TRUNCATE MODE
1507	T16 EXERCISE SUBD, ALL INTERRUPTS ON, TRUNCATE MODE
1584	T17 EXERCISE SUBF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1645	T20 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1707	T21 EXERCISE MULF, ALL INTERRUPTS ON, ROUNDING MODE
1775	T22 EXERCISE MULD, ALL INTERRUPTS ON, ROUNDING MODE
1845	T23 EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1901	T24 EXERCISE MULD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1958	T25 EXERCISE MULF, ALL INTERRUPTS ON, TRUNCATE MODE
2031	T26 EXERCISE MULD, ALL INTERRUPTS ON, TRUNCATE MODE
2108	T27 EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2169	T30 EXERCISE MULD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2231	T31 EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE
2299	T32 EXERCISE DIVD, ALL INTERRUPTS ON, ROUNDING MODE
2369	T33 EXERCISE DIVF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
2437	T34 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
2507	T35 EXERCISE DIVF, ALL INTEPRUPTS ON, TRUNCATE MODE
2580	T36 EXERCISE DIVD, ALL INTERRUPTS ON, TRUNCATE MODE
2657	T37 EXERCISE DIVF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2730	T40 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2807	T41 EXERCISE DIVF, INTERRUPT DISABLE SET, ROUNDING MODE
2874	T42 EXERCISE DIVD, INTERRUPT DISABLE SET, ROUNDING MODE
2944	T43 EXERCISE DIVF, INTERRUPT DISABLE SET, TRUNCATE MODE
3016	T44 EXERCISE DIVD, INTERRUPT DISABLE SET, TRUNCATE MODE
3089	T45 ADDF, SUBF, MULF, DIVF EXERCISEF
3178	T46 ADDD, SUBD, MULD, DIVD EXERCISEF
3281	SUB PASS END CONTROL
3321	END OF PASS ROUTINE (MODIFIED SYSMAC)
3369	STATISTICS TYPEOUT SUBROUTINE
3511	FPP TRAP CATCHER
3529	RANDOM NUMBER GENERATOR
3584	POLISH EXPRESSION ROUTINES

3649	FLOATING POINT SOFTWARE ROUTINES
4532	SCOPE HANDLER ROUTINE
4596	ERROR HANDLER ROUTINE
4659	ERROR MESSAGE TIMEOUT ROUTINE (MODIFIED SYSMAC)
4744	TYPE ROUTINE
4823	APT COMMUNICATIONS ROUTINE
4880	BINARY TO OCTAL (ASCII) AND TYPE
4957	TRAP DECODER
4980	TRAP TABLE
4994	POWER DOWN AND UP ROUTINES
5041	ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC


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.TITLE FPU ADD/SUB/MUL/DIV RANDOM EXER
;*COPYRIGHT (C) 1976
;*DIGITAL EQUIPMENT CORP.
;*MAYNARD, MASS. 01754
;*
;*PROGRAM BY DONALD NORTH
;*
;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
;*
.SBTTL OPERATIONAL SWITCH SETTINGS
;*
;* SWITCH OCTAL USE
;* -----
;* 15 100000 HALT ON ERROR
;* 14 040000 LOOP ON CURRENTLY EXECUTING TEST
;* 13 020000 INHIBIT ERROR TYPEOUTS
;* 12 010000 INHIBIT STATUS TYPEOUTS
;* 11 000000 INHIBIT ITERATIONS
;* 10 000000 0=BELL ON PASS END
;* 002000 1=BELL ON ERROR
;* 9 001000 LOOP ON ERROR
;* 8 000400 0=TEST WFP/WEP ALTERNATELY EACH PASS
;* 1 000000 1=TEST ONLY UNIT SPECIFIED IN SW<0>
;* 0 000002 0=SELECT WFP, IF SW<0>=1
;* 000001 1=SELECT WEP, IF SW<0>=1

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.SBTTL BASIC DEFINITIONS
;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT.ERROR ;:BASIC DEFINITION OF ERROR CALL
.EQUIV IOT.SCOPE ;:BASIC DEFINITION OF SCOPE CALL

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;*MISCELLANEOUS DEFINITIONS
HT= 11 ;:CODE FOR HORIZONTAL TAB
LF= 12 ;:CODE FOR LINE FEED
CR= 15 ;:CODE FOR CARRIAGE RETURN
CRLF= 200 ;:CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ;:PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774 ;:STACK LIMIT REGISTER
PIRQ= 177772 ;:PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570 ;:HARDWARE SWITCH REGISTER
DISP= 177570 ;:HARDWARE DISPLAY REGISTER

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;*GENERAL PURPOSE REGISTER DEFINITIONS
R0= 00 ;:GENERAL REGISTER
R1= 01 ;:GENERAL REGISTER
R2= 02 ;:GENERAL REGISTER
R3= 03 ;:GENERAL REGISTER
R4= 04 ;:GENERAL REGISTER
R5= 05 ;:GENERAL REGISTER
R6= 06 ;:GENERAL REGISTER

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BASIC DEFINITIONS
57 000007 R7= 07 ;:GENERAL REGISTER
58 000206 SP= 06 ;:STACK POINTER
59 000007 PC= 07 ;:PROGRAM COUNTER
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;*PRIORITY LEVEL DEFINITIONS
PR0= 0 ;:PRIORITY LEVEL 0
PR1= 00 ;:PRIORITY LEVEL 1
PR2= 100 ;:PRIORITY LEVEL 2
PR3= 140 ;:PRIORITY LEVEL 3
PR4= 200 ;:PRIORITY LEVEL 4
PR5= 240 ;:PRIORITY LEVEL 5
PR6= 300 ;:PRIORITY LEVEL 6
PR7= 340 ;:PRIORITY LEVEL 7

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;*"SWITCH REGISTER" SWITCH DEFINITIONS
SW15= 100000
SW14= 400000
SW13= 200000
SW12= 100000
SW11= 400000
SW10= 200000
SW09= 100000
SW08= 400000
SW07= 200000
SW06= 100000
SW05= 400000
SW04= 200000
SW03= 100000
SW02= 400000
SW01= 200000
SW00= 100000
.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

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;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
BIT15= 1000000
BIT14= 4000000
BIT13= 2000000
BIT12= 1000000
BIT11= 4000000
BIT10= 2000000
BIT09= 1000000
BIT08= 4000000
BIT07= 2000000
BIT06= 1000000
BIT05= 4000000
BIT04= 2000000
BIT03= 1000000

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113 000004 BIT02= 4
114 000002 BIT01= 2
115 000001 BIT00= 1
116 .EQUIV BIT09,BIT9
117 .EQUIV BIT08,BIT8
118 .EQUIV BIT07,BIT7
119 .EQUIV BIT06,BIT6
120 .EQUIV BIT05,BIT5
121 .EQUIV BIT04,BIT4
122 .EQUIV BIT03,BIT3
123 .EQUIV BIT02,BIT2
124 .EQUIV BIT01,BIT1
125 .EQUIV BIT00,BIT0
126
127 ;*BASIC "CPU" TRAP VECTOR ADDRESSES
128 000004 ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
129 000010 RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
130 000014 TBIVEC=14 ;:"T" BIT
131 000014 TRTVEC= 14 ;:TRACE TRAP
132 000014 BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
133 000020 IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
134 000024 PWRVEC= 24 ;:POWER FAIL
135 000030 EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
136 000034 TRAPVEC=34 ;:"TRAP" TRAP
137 000060 TKVEC= 60 ;:TTY KEYBOARD VECTOR
138 000064 TPVEC= 64 ;:TTY PRINTER VECTOR
139 000240 PIROVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
140
141 ;*MED INSTR CODES
142 076600 MED= 076600 ;:OPCODE
143
144 000022 RWHAM1= 022 ;:READ WHAM1
145
146 000144 RFLAG= 144 ;:READ FLAGS
147 000344 WFLAG= 344 ;:WRITE FLAGS
148
149 ;*FLOATING POINT INTERRUPT VECTOR
150 000244 FPPVEC= 244
151
152 ;*FLOATING POINT REGISTER DEFINITIONS
153 000000 AC0= 00
154 000001 AC1= 01
155 000002 AC2= 02
156 000003 AC3= 03
157 000004 AC4= 04
158 000005 AC5= 05
159
160
161 .SBTTL TRAP CATCHER
162
163 ;*
164 000000 ;*
165 ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A "1" *INITIAL*
166 ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
167 ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
168 000174 ;*174
  
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169 000174 000000 DISPREG: .WORD 0 ;:SOFTWARE DISPLAY REGISTER
170 000176 000000 SWREG: .WORD 0 ;:SOFTWARE SWITCH REGISTER
171 .SBTTL STARTING ADDRESS(ES)
172 000200 000137 000300 JMP #0START ;:JUMP TO STARTING ADDRESS OF PROGRAM
173
174 .SBTTL ACT11 HOOKS
175
176 ;*****
177 ;HOOKS REQUIRED BY ACT11
178 000204 $SVPC=, ;:SAVE PC
179 000046 .=46 ;:
180 000046 072106 SENDAN ;:SET LOC.46 TO ADDRESS OF $ENDAN IN $FOP
181 000052 .=52 ;:
182 000052 000000 .WORD 0 ;:SET LOC.52 TO ZERO
183 000204 .=$SVPC ;: RESTORE PC
184 001000 .=1000 ;:
185 .SBTTL APT PARAMETER BLOCK
186
187 ;*****
188 ;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
189 ;*****
190 ;SAVE CURRENT LOCATION
191 000024 .=24 ;:SET POWER FAIL TO POINT TO START OF PROGRAM
192 000204 000200 Z00 ;:FOR APT START UP
193 000044 .=44 ;:POINT TO APT INDIRECT ADDRESS PTR.
194 000044 001000 $APTHDR ;:POINT TO APT HEADER BLOCK
195 001000 .=$SX ;:RESET LOCATION COUNTER
196 ;*****
197 ;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
198 ;INTERFACE SPEC.
199
200 001000 $APTHD1 .WORD 0 ;:TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
201 001000 000000 $HIBD1: .WORD $MAIL ;:ADDRESS OF APT MAILBOX (BITS 0-15)
202 001002 001702 $NBADR: .WORD 10. ;:RUN TIME OF LONGEST TEST
203 001004 000012 $STW1: .WORD 45. ;:RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
204 001006 000055 $PAST1: .WORD 0 ;:ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
205 001010 000000 $UNITH: .WORD 0 ;:LENGTH MAILBOX=ETABLE(WORDS)
206 001012 000014 ;:
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.SBTTL COMMON TAGS
 ;*****
 ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
 ;*USED IN THE PROGRAM.
 .=1100
 ;START OF COMMON TAGS
 ;----START OF CLEAR COMMON TAGS----
 .WORD 0
 ;CONTAINS THE TEST NUMBER
 ;CONTAINS ERROR FLAG
 ;CONTAINS SUBTEST ITERATION COUNT
 ;CONTAINS SCOPE LOOP ADDRESS
 ;CONTAINS SCOPE RETURN FOR ERRORS
 ;CONTAINS TOTAL ERRORS DETECTED
 ;CONTAINS ITEM CONTROL BYTE
 ;CONTAINS MAX. ERRORS PER TEST
 ;CONTAINS PC OF LAST ERROR INSTRUCTION
 ;CONTAINS ADDRESS OF "GOOD" DATA
 ;CONTAINS ADDRESS OF "BAD" DATA
 ;CONTAINS "GOOD" DATA
 ;CONTAINS "BAD" DATA
 ;RESERVED--NOT TO BE USED
 ;AUTOMATIC MODE INDICATOR
 ;INTERRUPT MODE INDICATOR
 ;----END OF CLEAR COMMON TAGS----
 SWR: .WORD DSWR ;ADDRESS OF SWITCH REGISTER
 DISPLA: .WORD DDISP ;ADDRESS OF DISPLAY REGISTER
 \$LPTST: .WORD 0 ;CONTAINS TEST NUMBER TO LOOP UPON
 \$TKS: 177560 ;TTY KBD STATUS
 \$TKB: 177562 ;TTY KBD BUFFER
 \$TPS: 177564 ;TTY PRINTER STATUS REG. ADDRESS
 \$TPB: 177566 ;TTY PRINTER BUFFER REG. ADDRESS
 \$NULL: .BYTE 0 ;CONTAINS NULL CHARACTER FOR FILLS
 \$FILLS: .BYTE 2 ;CONTAINS # OF FILLER CHARACTERS REQUIRED
 \$FILLC: .BYTE 12 ;INSERT FILL CHARS. AFTER A "LINE FEED"
 \$TPFLG: .BYTE 0 ;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
 \$TIMES: 0 ;MAX. NUMBER OF ITERATIONS
 \$ESCAPE: 0 ;ESCAPE ON ERROR ADDRESS
 \$BELL: .ASCIZ <207><377><377> ;CODE FOR BELL
 \$QUES: .ASCII /?/ ;QUESTION MARK
 \$CRLF: .ASCII <15> ;CARRIAGE RETURN
 \$LF: .ASCIZ <12> ;LINE FEED
 ;*****
 .SBTTL APT MAILBOX-ETABLE
 ;*****
 .EVEN
 \$MAIL: ;APT MAILBOX
 \$MSGTY: .WORD AMSGTY ;MESSAGE TYPE CODE
 \$FATAL: .WORD AFATAL ;FATAL ERROR NUMBER
 \$TESTN: .WORD ATESTN ;TEST NUMBER
 \$PASS: .WORD APASS ;PASS COUNT

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\$DEVCT: .WORD ADEVCT ;DEVICE COUNT
 \$UNIT: .WORD AUNIT ;I/O UNIT NUMBER
 \$MSGAD: .WORD AMSGAD ;MESSAGE ADDRESS
 \$MSGLG: .WORD AMSGLG ;MESSAGE LENGTH
 \$ETABLE: ;APT ENVIRONMENT TABLE
 \$ENV: .BYTE AENV ;ENVIRONMENT BYTE
 \$ENVM: .BYTE AENVM ;ENVIRONMENT MODE BITS
 \$SWREG: .WORD ASWREG ;APT SWITCH REGISTER
 \$USHR: .WORD AUSHR ;USER SWITCHES
 \$CPUOP: .WORD ACPUOP ;CPU TYPE,OPTIONS
 ;*
 ;* BITS 15-11=CPU TYPE
 ;* 11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
 ;* 11/70=06,PDQ#07,Q#10
 ;* BIT 10=REAL TIME CLOCK
 ;* BIT 9=FLOATING POINT PROCESSOR
 ;* BIT 0=MEMORY MANAGEMENT
 \$ETEND:
 .MEXIT

282 .SEFTL ERROR POINTER TABLE
283 \$ERRTB:
284 #01232

285 *THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
286 *THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
287 *LOCATION ITEMS. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
288 *NOTE1: IF ITEM# IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
289 *NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

291 ;* EM ;POINTS TO THE ERROR MESSAGE
292 ;* DM ;POINTS TO THE DATA HEADER
293 ;* DT ;POINTS TO THE DATA
294 ;* DF ;POINTS TO THE DATA FORMAT
295 ;*NOTE: ERROR VECTOR TABLE (\$ERRTB) HAS BEEN MODIFIED,
296 SEE \$ERRTYR ROUTINE FOR ITS STRUCTURE
297 ;*ADDF *

298	#01232	#32524	#33204	#33474	EMV001:	_WORD	EMJ,DHA,DTA,#,#,#,#,#,#,#		
299	#01240	#00000	#00000	#00000					
300	#01246	#00000	#00000	#00000					
301	#01254	#00000			EMV002:	_WORD	EMK,DHA,DTA,#,#,#,#,#,#,#	;SUBF	* FPS ERRORS
302	#01256	#32545	#33204	#33474					
303	#01264	#00000	#00000	#00000					
304	#01272	#00000	#00000	#00000					
305	#01300	#00000			EMV003:	_WORD	EML,DHA,DTA,#,#,#,#,#,#,#	;MULF	*
306	#01302	#32566	#33204	#33474					
307	#01310	#00000	#00000	#00000					
308	#01316	#00000	#00000	#00000					
309	#01324	#00000							
310									
311	#01326	#00000	#00000	#00000	EMV004:	_WORD	#,#,#,#,#,#,#,#,#,#		(UNUSED)
312	#01334	#00000	#00000	#00000					
313	#01342	#00000	#00000	#00000					
314	#01350	#00000							
315									
316	#01352	#32275	#33220	#33514	EMV005:	_WORD	EME,DHB,DTD,LOF,HIF,#,#,#,#,#	;ADDF	*
317	#01360	#33622	#33632	#00000					
318	#01366	#00000	#00000	#00000					
319	#01374	#00000			EMV006:	_WORD	EMF,DHC,DTE,LOD,HID,#,#,#,#,#	;ADDD	*
320	#01376	#32775	#33256	#33526					
321	#01404	#33572	#33606	#00000					
322	#01412	#00000	#00000	#00000					
323	#01420	#00000			EMV007:	_WORD	EMF,DHB,DTD,LOF,HIF,#,#,#,#,#	;SUBF	*
324	#01422	#32325	#33220	#33514					
325	#01430	#33622	#33632	#00000					
326	#01436	#00000	#00000	#00000					
327	#01444	#00000			EMV010:	_WORD	EMF,DHC,DTE,LOD,HID,#,#,#,#,#	;SUBD	* RESULT ERRORS
328	#01446	#32325	#33256	#33526					
329	#01454	#33572	#33606	#00000					
330	#01462	#00000	#00000	#00000					
331	#01470	#00000			EMV011:	_WORD	EMG,DHB,DTD,LOF,HIF,#,#,#,#,#	;MULF	*
332	#01472	#32355	#33220	#33514					
333	#01500	#33622	#33632	#00000					
334	#01506	#00000	#00000	#00000					
335	#01514	#00000			EMV012:	_WORD	EMG,DHC,DTE,LOD,HID,#,#,#,#,#	;MULD	*
336	#01516	#32355	#33256	#33526					
337	#01524	#33572	#33606	#00000					

338	#01532	#00000	#00000	#00000					
339	#01540	#00000			EMV013:	_WORD	EMH,DHB,DTD,LOF,HIF,#,#,#,#,#	;DIVF	*
340	#01542	#32405	#33220	#33514					
341	#01550	#33622	#33632	#00000					
342	#01556	#00000	#00000	#00000					
343	#01564	#00000			EMV014:	_WORD	EMH,DHC,DTE,LOD,HID,#,#,#,#,#	;DIVD	*
344	#01566	#32405	#33256	#33526					
345	#01574	#33572	#33606	#00000					
346	#01602	#00000	#00000	#00000					
347	#01610	#00000							
348									
349	#01612	#32435	#33354	#33550	EMV015:	_WORD	EMI,DHD,DTF,#,#,#,#,#,#,#		;ILLEGAL FPP TRAP
350	#01620	#00000	#00000	#00000					
351	#01626	#00000	#00000	#00000					
352	#01634	#00000							
353									
354	#01636	#32607	#33204	#33474	EMV016:	_WORD	EMN,DHA,DTA,#,#,#,#,#,#,#	;DIVF	*
355	#01644	#00000	#00000	#00000					
356	#01652	#00000	#00000	#00000					
357	#01660	#00000			EMV017:	_WORD	EMN,DHA,DTA,#,#,#,#,#,#,#	;ADDD	*
358	#01662	#32630	#33204	#33474					
359	#01670	#00000	#00000	#00000					
360	#01676	#00000	#00000	#00000					
361	#01704	#00000			EMV020:	_WORD	EMO,DHA,DTA,#,#,#,#,#,#,#	;SUBD	* FPS ERRORS
362	#01706	#32651	#33204	#33474					
363	#01714	#00000	#00000	#00000					
364	#01722	#00000	#00000	#00000					
365	#01730	#00000			EMV021:	_WORD	EMP,DHA,DTA,#,#,#,#,#,#,#	;MULD	*
366	#01732	#32672	#33204	#33474					
367	#01740	#00000	#00000	#00000					
368	#01746	#00000	#00000	#00000					
369	#01754	#00000			EMV022:	_WORD	EMQ,DHA,DTA,#,#,#,#,#,#,#	;DIVD	*
370	#01756	#32713	#33204	#33474					
371	#01764	#00000	#00000	#00000					
372	#01772	#00000	#00000	#00000					
373	#02000	#00000							
374									
375	#02002	#32734	#33433	#33502	EMV023:	_WORD	EMR,DHE,DTB,#,#,#,#,#,#,#	;ADDF	*
376	#02010	#00000	#00000	#00000					
377	#02016	#00000	#00000	#00000					
378	#02024	#00000			EMV024:	_WORD	EMS,DHE,DTB,#,#,#,#,#,#,#	;SUBF	*
379	#02026	#32751	#33433	#33502					
380	#02034	#00000	#00000	#00000					
381	#02042	#00000	#00000	#00000					
382	#02050	#00000			EMV025:	_WORD	EMT,DHE,DTB,#,#,#,#,#,#,#	;MULF	*
383	#02052	#33026	#33433	#33502					
384	#02060	#00000	#00000	#00000					
385	#02066	#00000	#00000	#00000					
386	#02074	#00000			EMV026:	_WORD	EMU,DHE,DTB,#,#,#,#,#,#,#	;DIVF	* FEC/FEA ERRORS
387	#02076	#33033	#33433	#33502					
388	#02104	#00000	#00000	#00000					
389	#02112	#00000	#00000	#00000					
390	#02120	#00000			EMV027:	_WORD	EMV,DHE,DTB,#,#,#,#,#,#,#	;ADDD	*
391	#02122	#33060	#33433	#33502					
392	#02130	#00000	#00000	#00000					
393	#02136	#00000	#00000	#00000					

Table with columns for address, hex values, and error codes. Includes entries for EMV030, EMV031, EMV032, EMV033, EMV034, EMV035, EMV036, and various EXERCISER error messages like 'F-MODE EXERCISER * FPS' and 'O-MODE EXERCISER * ERROR'.

SBITL PROGRAM DEFINED COMMON TAGS

Table defining common tags such as FPCS, FECA, FLA, FPPOPC, FPPOPS, FPPOSP, EXPFEA, SFPS, SFEC, SFEA, ANS1, ANS2, LONUM, and HINUM.

Table defining common tags for counters and messages. Includes entries for ADDC0-8, MULC0-5, DIVC0-6, and EREG0-7, along with a message definition for BGNMES1.

```

504 002654 033057 020130 027106
505 002662 027120 027125 049440
506 002670 042104 051457 041125
507 002676 046457 046125 042057
508 002704 053111 042440 042530
509 002712 041522 051511 051105
510 002720 005015 000
511 002723 015 050012 051501 NWPAS1: ,ASCII <CR><LF>"PASS 1"
512 002730 020123 000043
    
```

```

513                                     ,SBTTL START OF PASS ROUTINE
514
515
516                                     ;*****
517                                     ;.ENABL AMA ; ASSEMBLE ALL RELATIVE REFERENCES AS ABSOLUTE
518                                     ;*****
519
520 #03000 START:
521 ,SBTTL INITIALIZE THE COMMON TAGS
522 ;:CLEAR THE COMMON TAGS (COMMON TAGS AREA)
523 MOV #SCMTAG,R6 ;:FIRST LOCATION TO BE CLEARED
524 CLR (R6)+ ;:CLEAR MEMORY LOCATION
525 CMP #SWR,P6 ;:DONE?
526 BNE ,-6 ;:LOOP BACK IF NO
527 MOV #STACK,SP ;:SETUP THE STACK POINTER
528
529 ;:INITIALIZE A FEW VECTORS
530 MOV #SCOPE,#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
531 MOV #340,#IOTVEC+2 ;:LEVEL 1
532 MOV #ERROR,#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
533 MOV #140,#EMTVEC+2 ;:LEVEL 1
534 MOV #STRAP,#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
535 MOV #340,#TRAPVEC+2 ;:LEVEL 1
536 MOV #SPWRDN,#PWRVEC ;:POWER FAILURE VECTOR
537 MOV #140,#PWRVEC+2 ;:LEVEL 1
538 MOV #ENDCT,#EOPCT ;:SETUP END-OF-PROGRAM COUNTER
539 CLR #TIMES ;:INITIALIZE NUMBER OF ITERATIONS
540 CLR #ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
541 MOV #1,#EMAX ;:ALLOW ONE ERROR PER TEST
542 MOV #1,#LADDR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
543 MOV #1,#LERR ;:SETUP THE ERROR LOOP ADDRESS
544
545 ;:SIZE FOR A HARDWARE SWITCH REGISTER, IF NOT FOUND OR IT IS
546 ;:EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
547 MOV #0,#ERRVEC,-(SP) ;:SAVE ERROR VECTOR
548 MOV #64,#ERRVEC ;:SET UP ERROR VECTOR
549 MOV #DSWR,SWR ;:SETUP FOR A HARDWARE SWICH REGISTER
550 MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
551 CMP #-1,#SWR ;:TRY TO REFERENCE HARDWARE SWR
552 BNE 666 ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
553 ;:BRANCH IF NO TIMEOUT
554 RR 656 ;:SET UP FOR TRAP RETURN
555 MOV #656,(SP)
556 RTI
557 MOV #SWREG,SWR ;:POINT TO SOFTWARE SWR
558 MOV #DISPREG,DISPLAY
559 MOV (SP)+,#ERRVEC ;:RESTORE ERROR VECTOR
560
561 CLR #PASS ;:CLEAR PASS COUNT
562 BITB #APTSIZE,#ENVH ;:TEST USER SIZE UNDER APT
563 BEQ 676 ;:YES,USE NON-APT SWITCH
564 MOV #SWREG,SWR ;:NO,USE APT SWITCH REGISTER
565
566 ;:SET UP FPP UNEXPECTED TRAP CATCHER - - - - -
567 MOV #FPPILT,#FPPVEC ;:NEW PC AT FPP TRAP
568 CLR #FPPVEC+2 ;:NEW PS AT FPP TRAP
    
```

```

569 ;*CLEAR COUNTERS FOR TRACING INFO
570 MOV #ADDCC,R0 ;FIRST LOCATION TO CLEAR
571 MOV #26,R1 ;26(0) WORDS
572 CLC (R0)+ ;CLEAR AND BUMP
573 SOB R1,26 ;DU AGAIN
574
575 TYPE ,RGNMES ;ID MESSAGE AT START
576
577 ;////////////////////////////////////
578 ; MESSAGE ON WHETHER OR NOT HFP UNIT IS PRESENT
579
580 MVD ,RWHAMI ;WHAMI INTO R0
581 BIT #BIT04,R0 ;IS THERE A HFP UNIT ?
582 HFG 208 ;NO, RR
583 TYPE ,608 ;INDICATE FP11-E PRESENT
584 RR NEWPAS ;GO FOR SUBPASS INIT
585 TYPE ,696 ;INDICATE NO FP11-E
586 BR NEWPAS ;GO FOR SUBPASS INIT
587
588 ;ASCIZ <15><12>* FP11-E HFP UNIT PRESENT * <15><12>
589
590 ;ASCIZ <15><12>* NO FP11-E HFP UNIT = ALL TESTS WFP ONLY * <15><12>
591
592
593
594
595
596
597
598
599
600
601
602
603
604
605
606
607 ;*NEW PASS ENTERS HERE
608 ;*
609
610 NEWPAS: MOV #STACK,SP ;RESET STACK PTR
611
612
613 BIT #BIT12,RSWR ;INHIBIT STATUS TYPEOUTS ?
614 BNE SUBPAS ;BN IF YES
615 CMP #ENDCT,SEOPCT ;TIME FOR A MESSAGE ?
616 BNE SUBPAS ;NO, NOT YET
617
618 TYPE ,NEWPAS ;*PASS #*
619 MOV #PASS,*(SP) ;PASS COUNT INTO ...
620 INC (SP) ; 1-N RANGE
621 TPOS ;TYPE OCTAL
622 ,BYTE 6,0 ; 6 DIGITS, NO LEADING ZEROS
623 ,BYTE #CRLF ;END THE LINE
624

```

```

625 ;*NEW SURPASS ENTERS HERE
626 ;*
627 ;*
628 ;*
629
630 SURPAS: MOV #STACK,SP ;RESET SP FOR INSURANCE
631
632 MVD ,RWHAMI ;GET WHAMI INTO R0
633 BIT #BIT04,R0 ;IS HFP PRESENT, WANO
634 BFG 208 ;IF NO HFP, TEST WARM ONLY
635
636 MVD ,RFLAG ;GET FLAGS INTO R0
637
638 BIT #SW01,RSWR ;SW01: 1=HFP OR WFP TEST ONLY
639 BEQ 16 ; 0=ALTERNATE HFP/WFP PER PASS
640
641 BIT #SW00,RSWR ;SW00: 1=HFP ONLY
642 HFG 26 ; 0=WFP ONLY
643 BIC #BIT12,R0 ;CLEAR HFP ENABLE FLAG<5> FOR WFP
644 BR 34 ;
645 BIS #BIT12,R0 ;SET HFP ENABLE FLAG<5> FOR HFP
646 MVD ,WFLAG ;REWRITE FLAGS
647
648 BIT #BIT12,R0 ;TEST WHO'S ENABLED: HOT, WARM
649 HFG 208 ;SET APPROPRIATE HEADER:
650
651 MOV #ASCHOT,HOTWMM ;*HOT*
652 BR 216 ;
653 MOV #ASCHWM,HOTWMM ;*WARM*
654

```

```

655 ;*****
656 ;*TEST 1 EXERCISE ADDF, ALL INTERRUPTS ON, ROUNDING MODE
657 ;*****
658 TST1: SCOPE
659 003622 000004 MOV #ARET1,EXPFEA ;ADDR OF INSTR BEING TESTED
660 003624 012737 003756 002376 MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER
661 003632 012737 007400 002400 CLR $FEC ;CLR FORTRAN FEC
662 003640 005037 002400 CLR $FEA ;CLR FORTRAN FEA
663 003644 005037 002362 CLR $FPS ;CLR FPU FPS BUFFER
664 003650 005037 002364 CLR $FEC ;CLR FPU FEC BUFFER
665 003654 005037 002366 CLR $FEA ;CLR FPU FEA BUFFER
666 003660 004737 002342 JSH PC,RANDL2 ;GET RANDOM INPUT DATA
667 003670 004226 002436 .WORD LONUM,HINUM ;
668 003674 004437 002350 JSR R4,$POLSH ;ENTER POLISH MODE
669 003700 023510 002426 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
670 003704 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
671 003710 023500 $ADD ;ADDRESS OF FORTRAN ADD
672 003712 023540 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
673
674 003716 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
675 003722 170127 000000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
676 003726 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
677 003732 172517 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
678 003736 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
679 003742 170127 007400 LDFPS #007400 ;TURN INTERRUPTS ON
680 003746 012737 003754 001110 MOV #.+6,$LPADR ;RESET LOOP ADDRESS
681
682 ;*****
683
684 003754 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
685 003756 172201 002400 ARET1: ADDF AC1,AC2 ;ADD AC1 BY AC2
686 003760 170237 002362 002400 STFPS FPS ;STORE FLOATING POINT STATUS
687 003764 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
688 003772 001400 BEQ AERR1 ;BRANCH IF OK
689 003774 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
690 004000 104001 ERROR 1 ;FPS ERROR
691
692 004002 005737 002400 AERR1: TST $FPS ;ERROR BIT SET ?
693 004006 100014 bPL ATST1 ;NO, DONT GET FEC/FEA
694 004010 170337 002364 STST $FEC ;YES, CHECK STATUS
695
696 004014 023737 002364 002402 CMP $FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
697 004022 001401 BEQ 15 ;BRANCH IF OK
698 004024 104023 ERROR 23 ;FEC IS WRONG
699
700 004026 023737 002366 002404 10: CMP $FEA,$FEA ;CHECK FLOATING PC
701 004034 001401 BEQ ATST1 ;BRANCH IF OK
702 004036 104023 ERROR 23 ;WRONG ADDRESS IN FEA
703
704 004040 173702 ATST1: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
705 004042 170000 CFCC ;COPY FLOATING CONDITION CODES
706 004044 001416 BEQ AEND1 ;ANSWERS CHECK
707 ;COMPENSATE FOR FORTRAN INACCURACIES
708 004046 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
709 004052 162737 000001 SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
710 004060 005637 002406 SRC ANS1
  
```

```

711 004064 173737 002406 CNPF ANS1,AC3 ;CHECK ANSWERS AGAIN
712 004070 170000 CFCC ;COPY FLOATING CONDITION CODES
713 004072 001403 BEQ AEND1 ;BRANCH IF OK
714 004074 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
715 004100 104005 ERROR 5 ;FPU AND FORTRAN DISAGREE
716
717 004102 005037 002362 AEND1: CLR $FPS ;CLR FPU FPS BUFFER
718
719
720 ;*****
721 ;*TEST 2 EXERCISE ADDF, ALL INTERRUPTS ON, ROUNDING MODE
722 ;*****
723 TST2: SCOPE
724 004106 000004 MOV #ARET2,EXPFEA ;ADDR OF INSTR BEING TESTED
725 004110 012737 004242 002376 MOV #007600,$FPS ;SET IE BITS IN FORTRAN ANSWER
726 004116 012737 007600 002400 CLR $FEC ;CLR FORTRAN FEC
727 004124 005037 002402 CLR $FEA ;CLR FORTRAN FEA
728 004130 005037 002404 CLR $FPS ;CLR FPU FPS BUFFER
729 004134 005037 002362 CLR $FEC ;CLR FPU FEC BUFFER
730 004140 005037 002364 CLR $FEA ;CLR FPU FEA BUFFER
731 004144 005037 002366 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
732 004150 004737 002332 .WORD LONUM,HINUM ;
733 004154 004226 002436 JSR R4,$POLSH ;ENTER POLISH MODE
734 004160 004437 002350 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
735 004164 023510 002426 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
736 004170 023510 002436 $ADD ;ADDRESS OF FORTRAN ADD
737 004174 023566 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
738 004176 023540 002416
739
740 004202 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
741 004206 170127 000000 LDFPS #040200 ;LOAD FPS, INTERRUPT DISABLE AND FD
742 004212 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
743 004216 172517 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
744 004222 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
745 004226 170127 007600 LDFPS #007600 ;TURN INTERRUPTS ON
746 004232 012737 004240 001110 MOV #.+6,$LPADR ;RESET LOOP ADDRESS
747
748 ;*****
749
750 004240 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
751 004242 172201 002400 ARET2: ADDF AC1,AC2 ;ADD AC1 BY AC2
752 004244 170237 002362 002400 STFPS FPS ;STORE FLOATING POINT STATUS
753 004250 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
754 004256 001403 BEQ AERR2 ;BRANCH IF OK
755 004260 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
756 004264 104017 ERROR 17 ;FPS ERROR
757
758 004266 005737 002400 AERR2: TST $FPS ;ERROR BIT SET ?
759 004272 100014 bPL ATST2 ;NO, DONT GET FEC/FEA
760 004274 170337 002364 STST $FEC ;YES, CHECK STATUS
761
762 004300 023737 002364 002402 CMP $FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
763 004306 001401 BEQ 15 ;BRANCH IF OK
764 004310 104027 ERROR 23 ;FEC IS WRONG
765
766 004312 023737 002366 002404 10: CMP $FEA,$FEA ;CHECK FLOATING PC
  
```



```

767 004320 001401 BEQ ATST2 ;BRANCH IF OK
768 004322 104027 ERROR 27 ;WRONG ADDRESS IN FEA
769
770 004324 173702 ATST2: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTAN ANSWER
771 004326 170000 CFCC ;COPY FLOATING CONDITION CODES
772 004330 001422 BEQ AEND2 ;ANSWERS CHECK
773 ;COMPENSATE FOR FORTAN INACCURACIES.
774 004332 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
775 004336 162737 000001 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
776 004344 005637 002412 SBC ANS1+4
777 004350 005637 002410 SBC ANS1+2
778 004354 005637 002406 SBC ANS1
779 004360 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
780 004364 170000 CFCC ;COPY FLOATING CONDITION CODES
781 004366 001403 BEQ AEND2 ;BRANCH IF OK
782 004370 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
783 004374 104006 ERROR 6 ;FPU AND FORTAN DISAGREE
784
785 004376 005037 002362 AEND2: CLR FPS ;CLR FPU FPS BUFFER
786
787
788
789
790
791 ;*****
792 ;*TEST 3 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
793 ;*****
794 004402 000004 TST3: SCOPE ;
795 004404 012737 004536 002376 MOV #ARET3,EXPFEA ;ADDR OF INSTR BEING TESTED
796 004412 012737 004400 002400 MOV #004400,$FPS ;SET IE BITS IN FORTAN ANSWER
797 004420 005037 002402 CLR $FEC ;CLR FORTAN FEC
798 004424 005037 002404 CLR $FEA ;CLR FORTAN FEA
799 004430 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
800 004434 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
801 004440 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
802 004444 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
803 004450 002426 002436 LWORD LONUM,HINUM ;
804 004454 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
805 004460 023510 002426 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
806 004464 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
807 004470 023566 $ADD ;ADDRESS OF FORTAN ADD
808 004472 023560 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
809
810 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
811 004502 170127 040000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
812 004506 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
813 004512 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
814 004516 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
815 004522 170127 004400 LDFPS #004400 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
816 004526 012737 004534 001110 MOV #+.6,$LPADR ;RESET LOOP ADDRESS
817
818 ;*****
819 004534 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
820 004536 172701 ARET3: ADDF AC1,AC2 ;ADD AC1 BY AC2
821 004540 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
822 004544 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS

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823 004552 001403 BEQ ATST3 ;BRANCH IF OK
824 004554 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
825 004560 104001 ERROR 1 ;FPS ERROR
826
827 004562 173702 ATST3: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTAN ANSWER
828 004564 170000 CFCC ;COPY FLOATING CONDITION CODES
829 004566 001416 BEQ AEND3 ;ANSWERS CHECK
830 ;COMPENSATE FOR FORTAN INACCURACIES.
831 004570 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
832 004574 162737 000001 SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
833 004602 005637 002406 SBC ANS1
834 004606 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
835 004612 170000 CFCC ;COPY FLOATING CONDITION CODES
836 004614 001403 BEQ AEND3 ;BRANCH IF OK
837 004616 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
838 004622 104005 ERROR 5 ;FPU AND FORTAN DISAGREE
839
840 004624 005037 002362 AEND3: CLR FPS ;CLR FPU FPS BUFFER
841
842
843
844
845
846 ;*****
847 ;*TEST 4 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
848 ;*****
849 004630 000004 TST4: SCOPE ;
850 004632 012737 004764 002376 MOV #ARET4,EXPFEA ;ADDR OF INSTR BEING TESTED
851 004640 012737 004600 002400 MOV #004600,$FPS ;SET IE BITS IN FORTAN ANSWER
852 004646 005037 002402 CLR $FEC ;CLR FORTAN FEC
853 004652 005037 002404 CLR $FEA ;CLR FORTAN FEA
854 004656 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
855 004662 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
856 004666 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
857 004672 004737 023332 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
858 004676 002426 002436 LWORD LONUM,HINUM ;
859 004702 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
860 004706 023510 002426 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
861 004712 023510 002436 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
862 004716 023566 $ADD ;ADDRESS OF FORTAN ADD
863 004720 023560 002416 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
864
865 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
866 004730 170127 040200 LDFPS #040200 ;LOAD FPS, INTERRUPT DISABLE AND FD
867 004734 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
868 004740 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
869 004744 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
870 004750 170127 004600 LDFPS #004600 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
871 004754 012737 004762 001110 MOV #+.6,$LPADR ;RESET LOOP ADDRESS
872
873 ;*****
874 004762 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
875 004764 172701 ADDD AC1,AC2 ;ADD AC1 BY AC2
876 004766 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
877 004772 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
878 005000 001403 BEQ ATST4 ;BRANCH IF OK

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```
079 005002 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
080 005006 104017 ERROR 17 ;FPS ERROR
081
082 005010 173702 ATST4: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
083 005012 170000 CFCC ;COPY FLOATING CONDITION CODES
084 005014 001422 BEQ AEND4 ;ANSWERS CHECK
085 ;COMPENSATE FOR FORTRAN INACCURACIES.
086 005016 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
087 005022 162737 000001 002414 SIB #1,ANS1+0 ;DECREMENT FPU ANSWER
088 005030 005637 002412 SBC ANS1+4
089 005034 005637 002410 SBC ANS1+2
090 005040 005637 002406 SBC ANS1
091 005044 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
092 005050 170000 CFCC ;COPY FLOATING CONDITION CODES
093 005052 001403 BEQ AEND4 ;BRANCH IF OK
094 005054 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
095 005060 104006 EPROR 6 ;FPU AND FORTRAN DISAGREE
096
097 005062 005037 002362 AEND4: CLR FPS ;CLR FPU FPS BUFFER
098
099
900
901
902
903
904 ;***** EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE *****
905 005066 000004 TST5: SCOPE
906 005070 012737 005222 002376 MOV #0B7440,$FPS ;ADDR OF INSTR BEING TESTED
907 005076 012737 007440 002400 MOV #0B7440,$FPS ;SET IE BITS IN FORTRAN ANSWER
908 005104 005037 002402 CLR $FEC ;CLR FORTRAN FEC
909 005110 005037 002404 CLR $FEA ;CLR FORTRAN FEA
910 005114 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
911 005120 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
912 005124 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
913 005130 004737 002342 JSR PC,RANDLZ ;GET RANDOM INPUT DATA
914 005134 002426 002436 ,WORD LONUM,HINUM ;
915 005140 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
916 005144 023510 002426 $PUSH ,LONUM ;PUSH 1 WORDS ON STACK (LONUM)
917 005150 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
918 005154 023506 $ADD ;ADDRESS OF FORTRAN ADD
919 005156 023506 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
920
921 005162 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
922 005166 170127 040000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
923 005172 174237 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
924 005176 172737 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
925 005202 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
926 005206 170127 007440 LDFPS #007440 ;TURN INTERRUPTS ON
927 005212 012737 005220 001110 MOV #.46,$LPADR ;RESET LOOP ADDRESS
928
929
930
931 005220 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
932 005222 172201 ADD AC1,AC2 ;ADD AC1 BY AC2
933 005224 110237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
934 005230 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
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935 005236 001403 BEQ AERS ;BRANCH IF OK
936 005240 174237 002406 STP AC2,ANS1 ;SAVE FPU ANSWER
937 005244 104001 ERROR 1 ;FPS ERROR
938
939 005246 005737 002400 AERS: TST $FPS ;ERROR BIT SET ?
940 005252 100014 BPL ATST5 ;NO, DON'T GET FEC/FEA
941 005254 170337 002364 STSTI FEC ;YES, CHECK STATUS
942
943 005260 023737 002364 002402 CMP FCC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
944 005266 001401 BEQ JS ;BRANCH IF OK
945 005270 104003 ERROR 23 ;FEC IS WRONG
946
947 005272 023737 002366 002404 16: CMP FEA,$FEA ;CHECK FLOATING PC
948 005300 001401 BEQ ATST5 ;BRANCH IF OK
949 005302 104023 ERROR 23 ;WRONG ADDRESS IN FEA
950
951 005304 173702 ATST5: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
952 005306 170000 CFCC ;COPY FLOATING CONDITION CODES
953 005310 001422 BEQ AEND5 ;ANSWERS CHECK
954 ;COMPENSATE FOR FORTRAN INACCURACIES.
955 005312 174237 002406 STP AC2,ANS1 ;SAVE FPU ANSWER
956 005316 002737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
957 005324 005537 002406 ADC ANS1
958 005330 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
959 005334 170000 CFCC ;COPY FLOATING CONDITION CODES
960 005336 001411 BEQ AEND5 ;BRANCH IF OK
961 005340 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
962 005346 005637 002406 SBC ANS1
963 005352 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
964 005356 170000 CFCC ;COPY FLOATING CONDITION CODES
965 005360 001403 BEQ AEND5 ;BRANCH IF OK
966 005362 174237 002406 STP AC2,ANS1 ;SAVE FPU ANSWER
967 005366 104005 EPROR 5 ;FPU AND FORTRAN DISAGREE
968
969 005370 005037 002362 AEND5: CLR FPS ;CLR FPU FPS BUFFER
970
971
972
973
974
975
976 ;***** EXERCISE ADD, ALL INTERRUPTS ON, TRUNCATE MODE *****
977
978 005374 000004 TST6: SCOPE
979 005376 012737 005530 002376 MOV #0B7640,$FPS ;ADDR OF INSTR BEING TESTED
980 005404 012737 007640 002400 MOV #0B7640,$FPS ;SET IE BITS IN FORTRAN ANSWER
981 005412 005037 002402 CLR $FEC ;CLR FORTRAN FEC
982 005416 005037 002404 CLR $FEA ;CLR FORTRAN FEA
983 005422 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
984 005426 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
985 005432 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
986 005436 004737 023332 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
987 005442 002426 002436 ,WORD LONUM,HINUM ;
988 005446 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
989 005452 023510 002426 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
990 005456 023510 002436 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
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991 005462 023566          ;ADD
992 005464 023540 002416 ;POP 4 WORDS AND EXIT POLISH MODE
993
994 005470 013700 002400 MOV  #FPS,R0 ;DISPLAY FLOATING POINT STATUS
995 005474 170127 040200 LDFPS #040200 ;LOAD FPS, INTERRUPT DISABLE AND FD
996 005500 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
997 005504 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
998 005510 172737 002416 LDF #ANS2,AC3 ;LOAD AC3 WITH THE SUM
999 005514 170127 002640 LDFPS #002640 ;TURN INTERRUPTS ON
1000 005520 012737 005526 001110 MOV #1,+6,$LPADR ;RESET LOOP ADDRESS
1001
1002 ;*****
1003
1004 005526 172600          LDF AC0,AC2 ;LOAD AC0 INTO AC2
1005 005530 172201          ADDD AC1,AC2 ;ADD AC1 BY AC2
1006 005532 170237 002362 ARET6: STFPS FPS ;STORE FLOATING POINT STATUS
1007 005536 021737 002362 002400 CMP FPS,#FPS ;CHECK FPS
1008 005544 001403          BEQ AERR6 ;BRANCH IF OK
1009 005546 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1010 005552 104017          ERROR 17 ;FPS ERROR
1011
1012 005554 005737 002400 AERR6: TST #FPS ;ERR6 BIT SET?
1013 005564 100014          BPL ATST6 ;NO, DON'T GET FEC/FEA
1014 005562 174337 002364 STST FEC ;YES, CHECK STATUS
1015
1016 005566 023737 002364 002402 CMP FEC,#FEC ;CHECK THE FLOATING EXCEPTION CODES
1017 005574 001401          BEQ 15 ;BRANCH IF OK
1018 005576 104027          ERROR 27 ;FEC IS WRONG
1019
1020 005600 023737 002366 002404 15: CMP FEA,#FEA ;CHECK FLOATING PC
1021 005606 001401          HFO ATST6 ;BRANCH IF OK
1022 005610 104027          ERROR 27 ;WRONG ADDRESS IN FEA
1023
1024 005612 173702          ATST6: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1025 005614 170000          CFCC ;COPY FLOATING CONDITION CODES
1026 005616 001437          BEQ AEND6 ;ANSWERS CHECK
1027 ;COMPENSATE FOR FORTRAN INACCURACIES.
1028 005620 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1029 005624 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
1030 005632 005537 002412 ADC ANS1+4
1031 005636 005537 002410 ADC ANS1+2
1032 005642 005537 002406 ADC ANS1
1033 005646 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1034 005652 170000          CFCC ;COPY FLOATING CONDITION CODES
1035 005654 001420          BEQ AEND6 ;BRANCH IF OK
1036 005656 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
1037 005664 005637 002412 SRC ANS1+4
1038 005670 005637 002410 SRC ANS1+2
1039 005674 005637 002406 SRC ANS1
1040 005700 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1041 005704 170000          CFCC ;COPY FLOATING CONDITION CODES
1042 005706 001403          BEQ AEND6 ;BRANCH IF OK
1043 005710 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1044 005714 104006          ERROR 6 ;FPU AND FORTRAN DISAGREE
1045
1046 005716 005037 002362 AEND6: CLR FPS ;CLR FPU FPS BUFFER
  
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1047
1048
1049
1050
1051
1052 ;*****
1053 ;TEST 7 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1054 ;*****
1055 005722 000004          TST7: SCOPE
1056 005724 012737 006056 002376 MOV #ARET7,EXPFEA ;ADDR OF INSTR BEING TESTED
1057 005732 012737 004440 002400 MOV #004440,#FPS ;SET IE BITS IN FORTRAN ANSWER
1058 005740 005037 002402 CLR #FEC ;CLR FORTRAN FEC
1059 005744 005037 002404 CLR #FEA ;CLR FORTRAN FEA
1060 005750 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
1061 005754 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
1062 005760 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
1063 005764 004737 002342 JSR FC,PANDL2 ;GET RANDOM INPUT DATA
1064 005770 002426 002436 ;WORD LONUM,HINUM
1065 005774 004437 002350 JSW #4,$POLSH ;ENTER POLISH MODE
1066 006000 023510 002426 #FUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1067 006004 023510 002436 #FUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1068 006010 023506          ;ADDRESS OF FORTRAN ADD
1069 006012 023540 002416 ;POP 2 WORDS AND EXIT POLISH MODE
1070
1071 006016 013700 002400 MOV  #FPS,R0 ;DISPLAY FLOATING POINT STATUS
1072 006022 170127 040000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
1073 006026 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1074 006032 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1075 006036 172737 002416 LDF #ANS2,AC3 ;LOAD AC3 WITH THE SUM
1076 006042 170127 004440 LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1077 006046 012737 006054 001110 MOV #1,+6,$LPADR ;RESET LOOP ADDRESS
1078
1079 ;*****
1080
1081 006054 172600          LDF AC0,AC2 ;LOAD AC0 INTO AC2
1082 006056 172201          ADDD AC1,AC2 ;ADD AC1 BY AC2
1083 006060 170237 002362 ARET7: STFPS FPS ;STORE FLOATING POINT STATUS
1084 006064 023737 002362 002400 CMP FPS,#FPS ;CHECK FPS
1085 006072 001403          BEQ ATST7 ;BRANCH IF OK
1086 006074 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1087 006100 104001          ERROR 1 ;FPS ERROR
1088
1089 006102 173702          ATST7: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1090 006104 170000          CFCC ;COPY FLOATING CONDITION CODES
1091 006106 001427          BEQ AEND7 ;ANSWERS CHECK
1092 ;COMPENSATE FOR FORTRAN INACCURACIES.
1093 006110 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1094 006114 062737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
1095 006122 005537 002406 ADC ANS1
1096 006126 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1097 006132 170000          CFCC ;COPY FLOATING CONDITION CODES
1098 006134 001414          BEQ AEND7 ;BRANCH IF OK
1099 006136 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
1100 006144 005637 002406 SRC ANS1
1101 006150 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1102 006154 170000          CFCC ;COPY FLOATING CONDITION CODES
  
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1103 006156 001403          BEQ  AEND7      ;BRANCH IF OK
1104 006160 174237 002406    STF  AC2,ANS1   ;SAVE FPU ANSWER
1105 006164 104005          ERROR 5         ;FPU AND FORTRAN DISAGREE
1106
1107 006166 005037 002362    AEND7: CLR  FPS      ;CLR FPU FPS BUFFER
1108
1109
1110
1111
1112 ;*****
1113 ;*TEST 10 EXERCISE ADD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1114 ;*****
1115 006172 000004          TST10: SCOPE
1116 006174 012737 006326 002376    MOV  #ARET10,EXFPEA ;ADDR OF INSTR BEING TESTED
1117 006202 012737 004643 002407    MOV  #004640,$FPS   ;SET 16 BITS IN FORTRAN ANSWER
1118 006210 005037 002402    CLR  $FEC         ;CLR FORTRAN FEC
1119 006214 005037 002404    CLR  $FEA         ;CLR FORTRAN FEA
1120 006220 005037 002362    CLR  FPS          ;CLR FPU FPS BUFFER
1121 006224 005037 002364    CLR  $FEC        ;CLR FPU FEC BUFFER
1122 006230 005037 002366    CLR  $FEA        ;CLR FPU FEA BUFFER
1123 006234 004737 023332    JSR  PC,RANDL4    ;GET RANDOM INPUT DATA
1124 006240 002426 002436          ,WORD LONUM,HINUM ;
1125 006244 004437 023506    JSP  R4,$POLISH  ;ENTER POLISH MODE
1126 006250 023510 002426    $PUSH ,LONUM     ;PUSH 4 WORDS ON STACK (LONUM)
1127 006254 023510 002436    $PUSH ,HINUM     ;PUSH 4 WORDS ON STACK (HINUM)
1128 006260 023566          $ADD          ;ADDRESS OF FORTRAN ADD
1129 006262 023540 002416    $POPX          ;POP 4 WORDS AND EXIT POLISH MODE
1130
1131 006266 013700 002400    MOV  $FPS,R0     ;DISPLAY FLOATING POINT STATUS
1132 006272 170127 040200    LD$FPS #040200  ;LOAD FPS, INTERRUPT DISABLE AND FD
1133 006276 172437 002426    LDD  LONUM,AC0   ;LOAD AC0 WITH A RANDOM NUMBER
1134 006302 172537 002436    LDD  HINUM,AC1   ;LOAD AC1 WITH A RANDOM NUMBER
1135 006306 172737 002416    LDD  ANS2,AC3    ;LOAD AC3 WITH THE SUM
1136 006312 170127 004640    LD$FPS #004640  ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1137 006316 012737 006324 001110    MOV  #1,+6,$LPADR ;RESET LOOP ADDRESS
1138
1139 ;*****
1140
1141 006324 172600          ARET10: LDD  AC0,AC2 ;LOAD AC0 INTO AC2
1142 006326 172201          ADDD  AC1,AC2    ;ADD AC1 BY AC2
1143 006330 170237 002362    ST$FPS FPS       ;STORE FLOATING POINT STATUS
1144 006334 023737 002362 002400    CMP  FPS,$FPS   ;CHECK FPS
1145 006342 001403          BEQ  ATST10     ;BRANCH IF OK
1146 006344 174237 002406    STD  AC2,ANS1   ;SAVE FPU ANSWER
1147 006350 104017          ERROR 17        ;FPS ERROR
1148
1149 006352 173702          ATST10: CM$D AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1150 006354 170000          CFCC          ;COPY FLOATING CONDITION CODES
1151 006356 001437          BEQ  AEND10     ;ANSWERS CHECK
1152 ;COMPENSATE FOR FORTRAN INACCURACIES.
1153 006360 174237 002406    STD  AC2,ANS1   ;SAVE FPU ANSWER
1154 006364 062737 000001 002414    ADD  #1,ANS1+6  ;INCREMENT FPU ANSWER
1155 006372 005537 002412    ADC  ANS1+4
1156 006376 005537 002410    ADC  ANS1+2
1157 006402 005537 002406    ADC  ANS1
1158 006406 173737 002406    CM$D ANS1,AC3  ;CHECK ANSWERS AGAIN

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1159 006412 170000          CFCC          ;COPY FLOATING CONDITION CODES
1160 006414 001420          BEQ  AEND10     ;BRANCH IF OK
1161 006416 152737 000002 002414    SUB  #2,ANS1+6  ;DECREMENT FPU ANSWER
1162 006424 005637 002412    SBC  ANS1+4
1163 006430 005637 002410    SBC  ANS1+2
1164 006434 005637 002406    SBC  ANS1
1165 006440 173737 002406    CM$D ANS1,AC3  ;CHECK ANSWERS AGAIN
1166 006444 170000          CFCC          ;COPY FLOATING CONDITION CODES
1167 006446 001403          BEQ  AEND10     ;BRANCH IF OK
1168 006450 174237 002406    STD  AC2,ANS1   ;SAVE FPU ANSWER
1169 006454 104006          ERROR 6         ;FPU AND FORTRAN DISAGREE
1170
1171 006456 005037 002362    AEND10: CLR  FPS      ;CLR FPU FPS BUFFER
1172

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1173 ;*****  
1174 ;*TEST 11 EXERCISE SUBF, ALL INTERRUPTS ON, ROUNDING MODE  
1175 ;*****  
1176 TST11: SCOPE ;  
1177 MOV #ARET11,EXPFEA ;ADDR OF INSTR BEING TESTED  
1178 MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER  
1179 CLR #FEC ;CLR FORTRAN FEC  
1180 CLR #FEA ;CLR FORTRAN FEA  
1181 CLR #FPS ;CLR FPU FPS BUFFER  
1182 CLR #FEC ;CLR FPU FEC BUFFER  
1183 CLR #FEA ;CLR FPU FEA BUFFER  
1184 JSR PC,RANDL2 ;GET RANDOM INPUT DATA  
1185 ;WORD LONUM,HINUM ;  
1186 JSR R4,$POLSH ;ENTER POLISH MODE  
1187 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)  
1188 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)  
1189 $SUB ;ADDRESS OF FORTRAN SUBTRACT  
1190 $PUPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE  
1191 ;  
1192 MOV #FPS,R0 ;DISPLAY FLOATING POINT STATUS  
1193 I$OFFS #040000 ;LOAD FPS, INTERRUPT DISABLE  
1194 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER  
1195 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER  
1196 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM  
1197 LDFPS #007400 ;TURN INTERRUPTS ON  
1198 MOV #+.6,$LPADR ;RESET LOOP ADDRESS  
1199 ;*****  
1200 ;  
1201 ;  
1202 LDF AC0,AC2 ;LOAD AC0 INTO AC2  
1203 SUBF AC1,AC2 ;SUBTRACT AC1 BY AC2  
1204 STFPS FPS ;STORE FLOATING POINT STATUS  
1205 CMP FPS,$FPS ;CHECK FPS  
1206 BEQ AERR11 ;BRANCH IF OK  
1207 STF AC2,ANS1 ;SAVE FPU ANSWER  
1208 ERROR 2 ;FPS ERROR  
1209 ;  
1210 ;  
1211 AERR11: TST $FPS ;ERROR BIT SET ?  
1212 BPL ATST11 ;NO, DONT GET FEC/YEA  
1213 STST FEC ;YES, CHECK STATUS  
1214 ;  
1215 ;  
1216 CMP #FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES  
1217 HLQ 18 ;BRANCH IF OK  
1218 ERROR 24 ;FEC IS WRONG  
1219 ;  
1220 ;  
1221 ;  
1222 CMP #FEA,$FEA ;CHECK FLOATING PC  
1223 BEQ ATST11 ;BRANCH IF OK  
1224 EPROK 24 ;WRONG ADDRESS IN FEA  
1225 ;  
1226 ;  
1227 ATST11: CMFP AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER  
1228 CFCC ;COPY FLOATING CONDITION CODES  
1229 REG AEND11 ;ANSWERS CHECK  
1230 ;COMPENSATE FOR FORTRAN INACCURACIES.  
1231 STF AC2,ANS1 ;SAVE FPU ANSWER  
1232 SUM #1,ANS1+2 ;DECREMENT FPU ANSWER  
1233 SBC ANS1 ;  
1234 ;  
1235 ;  
1236 ;  
1237 ;  
1238 ;  
1239 ;  
1240 ;  
1241 ;  
1242 ;
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1229 CMFP ANS1,AC3 ;CHECK ANSWERS AGAIN  
1230 CFCC ;COPY FLOATING CONDITION CODES  
1231 BEQ AEND11 ;BRANCH IF OK  
1232 STF AC2,ANS1 ;SAVE FPU ANSWER  
1233 ERROR 7 ;FPU AND FORTRAN DISAGREE  
1234 ;  
1235 AEND11: CLR FPS ;CLR FPU FPS BUFFER  
1236 ;  
1237 ;  
1238 ;  
1239 ;  
1240 ;  
1241 ;  
1242 ;  
1243 ;*****  
1244 ;*TEST 12 EXERCISE SUBF, ALL INTERRUPTS ON, ROUNDING MODE  
1245 ;*****  
1246 TST12: SCOPE ;  
1247 MOV #ARET12,EXPFEA ;ADDR OF INSTR BEING TESTED  
1248 MOV #007600,$FPS ;SET IE BITS IN FORTRAN ANSWER  
1249 CLR #FEC ;CLR FORTRAN FEC  
1250 CLR #FEA ;CLR FORTRAN FEA  
1251 CLR #FPS ;CLR FPU FPS BUFFER  
1252 CLR #FEC ;CLR FPU FEC BUFFER  
1253 CLR #FEA ;CLR FPU FEA BUFFER  
1254 JSR PC,RANDL4 ;GET RANDOM INPUT DATA  
1255 ;WORD LONUM,HINUM ;  
1256 JSR R4,$POLSH ;ENTER POLISH MODE  
1257 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)  
1258 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)  
1259 $SUB ;ADDRESS OF FORTRAN SUBTRACT  
1260 $PUPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE  
1261 ;  
1262 MOV #FPS,R0 ;DISPLAY FLOATING POINT STATUS  
1263 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE AND FD  
1264 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER  
1265 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER  
1266 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM  
1267 LDFPS #007600 ;TURN INTERRUPTS ON  
1268 MOV #+.6,$LPADR ;RESET LOOP ADDRESS  
1269 ;*****  
1270 ;  
1271 ;  
1272 LDD AC0,AC2 ;LOAD AC0 INTO AC2  
1273 SUBD AC1,AC2 ;SUBTRACT AC1 BY AC2  
1274 STFPS FPS ;STORE FLOATING POINT STATUS  
1275 CMP FPS,$FPS ;CHECK FPS  
1276 BEQ AERR12 ;BRANCH IF OK  
1277 STF AC2,ANS1 ;SAVE FPU ANSWER  
1278 ERROR 20 ;FPS ERROR  
1279 ;  
1280 ;  
1281 AERR12: TST $FPS ;ERROR BIT SET ?  
1282 BPL ATST12 ;NO, DONT GET FEC/YEA  
1283 STST FEC ;YES, CHECK STATUS  
1284 ;  
1285 ;  
1286 ;  
1287 CMP #FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES  
1288 HLQ 18 ;BRANCH IF OK  
1289 ERROR 30 ;FEC IS WRONG  
1290 ;  
1291 ;  
1292 ;  
1293 ;  
1294 ;
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1285 007152 023737 002366 002404 16: CMP FEA,$FEA ;CHECK FLOATING PC
1286 007160 001401 BEQ ATST12 ;BRANCH IF OK
1287 007162 104000 ERROR 30 ;WRONG ADDRESS IN FEA
1288
1289 007164 173702 ATST12: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1290 007166 170000 CFCC ;COPY FLOATING CONDITION CODES
1291 007170 001422 BEQ AEND12 ;ANSWERS CHECK
1292 ;COMPENSATE FOR FORTRAN INACCURACIES.
1293 007172 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1294 007176 162737 000001 002414 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
1295 007204 005037 002412 SBC ANS1+4
1296 007210 005037 002410 SBC ANS1+2
1297 007214 005037 002406 SBC ANS1
1298 007220 173737 002406 CMPD ANS1,AC1 ;CHECK ANSWERS AGAIN
1299 007224 170000 CFCC ;COPY FLOATING CONDITION CODES
1300 007226 001403 BEQ AEND12 ;BRANCH IF OK
1301 007230 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1302 007234 104000 ERROR 10 ;FPU AND FORTRAN DISAGREE
1303
1304 007236 005037 002362 AEND12: CLR FPS ;CLR FPU FPS BUFFER
1305
1306
1307
1308
1309
1310 ;*****
1311 ;*TEST 13 EXERCISE SUBF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1312 ;*****
1313 TST13: SCOPE
1314 MOV #ARE13,EXPFEA ;ADDR OF INSTR BEING TESTED
1315 MOV #00400,$FPS ;SET IE BITS IN FORTRAN ANSWER
1316 CLR $FEC ;CLR FORTRAN FEC
1317 CLR $FEA ;CLR FORTRAN FEA
1318 CLR FPS ;CLR FPU FPS BUFFER
1319 CLR FEC ;CLR FPU FEC BUFFER
1320 CLR FEA ;CLR FPU FEA BUFFER
1321 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
1322 .WORD LONUM,HINUM ;
1323 JSH R4,$POLSH ;ENTER POLISH MODE
1324 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1325 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1326 $SUB ;ADDRESS OF FORTRAN SUBTRACT
1327 $POPK ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
1328
1329 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1330 LDFPS #00000 ;LOAD FPS, INTERRUPT DISABLE
1331 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1332 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1333 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
1334 LDFPS #00400 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1335 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
1336
1337 ;*****
1338 LDD AC0,AC2 ;LOAD AC0 INTO AC2
1339 ARET13: SUBF AC1,AC2 ;SUBTRACT AC1 BY AC2
1340 STFPS FPS ;STORE FLOATING POINT STATUS

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1341 007404 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
1342 007412 001401 BEQ ATST13 ;BRANCH IF OK
1343 007414 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
1344 007420 104000 ERROR 2 ;FPS ERROR
1345
1346 ATST13: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1347 007424 170000 CFCC ;COPY FLOATING CONDITION CODES
1348 007426 001410 BEQ AEND13 ;ANSWERS CHECK
1349 ;COMPENSATE FOR FORTRAN INACCURACIES.
1350 007430 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1351 007434 162737 000001 002410 SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
1352 007442 005037 002406 SBC ANS1
1353 007446 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1354 007452 170000 CFCC ;COPY FLOATING CONDITION CODES
1355 007454 001403 BEQ AEND13 ;BRANCH IF OK
1356 007456 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
1357 007462 104000 ERROR 7 ;FPU AND FORTRAN DISAGREE
1358
1359 007464 005037 002362 AEND13: CLR FPS ;CLR FPU FPS BUFFER
1360
1361
1362
1363
1364
1365 ;*****
1366 ;*TEST 14 EXERCISE SUBR, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1367 ;*****
1368 TST14: SCOPE
1369 MOV #ARE14,EXPFEA ;ADDR OF INSTR BEING TESTED
1370 MOV #00400,$FPS ;SET IE BITS IN FORTRAN ANSWER
1371 CLR $FEC ;CLR FORTRAN FEC
1372 CLR $FEA ;CLR FORTRAN FEA
1373 CLR FPS ;CLR FPU FPS BUFFER
1374 CLR FEC ;CLR FPU FEC BUFFER
1375 CLR FEA ;CLR FPU FEA BUFFER
1376 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
1377 .WORD LONUM,HINUM ;
1378 JSH R4,$POLSH ;ENTER POLISH MODE
1379 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
1380 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
1381 $SUB ;ADDRESS OF FORTRAN SUBTRACT
1382 $POPK ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
1383
1384 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1385 LDFPS #00000 ;LOAD FPS, INTERRUPT DISABLE AND FD
1386 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1387 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1388 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
1389 LDFPS #00400 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1390 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
1391
1392 ;*****
1393 LDD AC0,AC2 ;LOAD AC0 INTO AC2
1394 ARET14: SUBD AC1,AC2 ;SUBTRACT AC1 BY AC2
1395 STFPS FPS ;STORE FLOATING POINT STATUS
1396 CMP FPS,$FPS ;CHECK FPS

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1397 007640 001403 BEQ ATST14 ;BRANCH IF OK
1398 007642 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1399 007646 104020 ERROR 20 ;FPS ERROR
1400
1401 007650 173702 ATST14: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1402 007652 170000 CFCC ;COPY FLOATING CONDITION CODES
1403 007654 001422 BEQ AEND14 ;ANSWERS CHECK
1404 ;COMPENSATE FOR FORTRAN INACCURACIES.
1405 007656 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1406 007662 162737 000001 002414 SUB #1,ANS1+6 ;DECREMENT FPU ANSWER
1407 007670 005637 002412 SBC ANS1+4
1408 007674 005637 002410 SBC ANS1+2
1409 007700 005637 002406 SBC ANS1
1410 007704 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1411 007710 170000 CFCC ;COPY FLOATING CONDITION CODES
1412 007712 001403 BEQ AEND14 ;BRANCH IF OK
1413 007714 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1414 007720 104020 ERROR 10 ;FPU AND FORTRAN DISAGREE
1415
1416 007722 005637 002302 AEND14: CLR FPS ;CLR FPU FPS BUFFER
1417
1418
1419
1420
1421 ;*****
1422 ;*TEST 15 EXERCISE SUBD, ALL INTERRUPTS ON, TRUNCATE MODE
1423 ;*****
1424 007726 000004 TST15: SCOPE
1425 007730 012737 010062 002376 MOV #ARET15,EXPFEA ;ADDR OF INSTR BEING TESTED
1426 007736 012737 007440 002400 MOV #007440,$FPS ;SET IE BITS IN FORTRAN ANSWER
1427 007744 005037 002402 CLR SFEC ;CLR FORTRAN FEC
1428 007750 005037 002404 CLR SFEA ;CLR FORTRAN FEA
1429 007754 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
1430 007760 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
1431 007764 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
1432 007770 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
1433 007774 002426 002436 .WORD LONUM,HINUM ;
1434 010000 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
1435 010004 023510 002426 #PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1436 010010 023510 002436 #PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1437 010014 023502 ;ADDRESS OF FORTRAN SUBTRACT
1438 010016 023540 002416 #POPA #ANS2 ;POP 2 WORDS AND EXIT-POLISH MODE
1439
1440 010022 013700 002400 MOV $FPS,$0 ;DISPLAY FLOATING POINT STATUS
1441 010026 170127 040000 LDFPS #040000 ;LOAD FPS, INTERRUPT DISABLE
1442 010032 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1443 010036 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1444 010042 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
1445 010046 170127 007440 LDFPS #007440 ;TURN INTERRUPTS ON
1446 010052 012737 010060 001110 MOV #1,+6,$LPAOR ;RESET LOOP ADDRESS
1447
1448 ;*****
1449
1450 010060 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
1451 010062 173201 APFT15: SUBF AC1,AC2 ;SUBTRACT AC1 BY AC2
1452 010064 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS

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1453 010070 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
1454 010076 001403 BEQ AERR15 ;BRANCH IF OK
1455 010100 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
1456 010104 104002 ERROR 2 ;FPS ERROR
1457
1458 010106 005737 002400 AERR15: TST $FPS ;ERROR BIT SET ?
1459 010112 100014 BPL ATST15 ;NO, DONT GET FEC/FEA
1460 010114 170337 002304 STST FEC ;YES, CHECK STATUS
1461
1462 010120 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
1463 010126 001403 BEQ 15 ;BRANCH IF OK
1464 010130 104024 ERROR 24 ;FEC IS WRONG
1465
1466 010132 023737 002366 002404 15: CMP FEA,$FEA ;CHECK FLOATING PC
1467 010140 001403 BEQ ATST15 ;BRANCH IF OK
1468 010142 104024 ERROR 24 ;WRONG ADDRESS IN FEA
1469
1470 010144 173702 ATST15: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1471 010146 170000 CFCC ;COPY FLOATING CONDITION CODES
1472 010150 001422 BEQ AEND15 ;ANSWERS CHECK
1473 ;COMPENSATE FOR FORTRAN INACCURACIES.
1474 010152 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
1475 010156 062737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
1476 010164 005637 002406 AND ANS1
1477 010174 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
1478 010174 170000 CFCC ;COPY FLOATING CONDITION CODES
1479 010176 001414 BEQ AEND15 ;BRANCH IF OK
1480 010200 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
1481 010206 005637 002406 SBC ANS1
1482 010212 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
1483 010216 170000 CFCC ;COPY FLOATING CONDITION CODES
1484 010220 001403 BEQ AEND15 ;BRANCH IF OK
1485 010222 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
1486 010226 104007 ERROR 7 ;FPU AND FORTRAN DISAGREE
1487
1488 010230 005637 002362 AEND15: CLR FPS ;CLR FPU FPS BUFFER
1489
1490
1491
1492
1493 ;*****
1494 ;*TEST 16 EXERCISE SUBD, ALL INTERRUPTS ON, TRUNCATE MODE
1495 ;*****
1496 010234 000004 TST16: SCOPE
1497 010236 012737 010370 002376 MOV #ARET16,EXPFEA ;ADDR OF INSTR BEING TESTED
1498 010244 012737 007640 002400 MOV #007640,$FPS ;SET IE BITS IN FORTRAN ANSWER
1499 010252 005037 002402 CLR SFEC ;CLR FORTRAN FEC
1500 010256 005037 002404 CLR SFEA ;CLR FORTRAN FEA
1501 010262 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
1502 010266 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
1503 010272 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
1504 010276 004737 023332 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
1505 010302 002426 002436 .WORD LONUM,HINUM ;
1506 010306 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
1507 010312 023510 002426 #PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
1508 010316 023510 002436 #PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)

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1509 010322 023562          $SUB
1510 010324 023540 002416 $POPX ,ANS2 ;ADDRESS OF FORTRAN SUBTRACT
;POP 4 WORDS AND EXIT POLISH MODE
1511
1512 010330 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1513 010334 170127 040200 LDFPS #040200 ;LOAD FPS, INTERRUPT DISABLE AND FO
1514 010340 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1515 010344 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1516 010350 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
1517 010354 170127 007640 LDFPS #007640 ;TURN INTERRUPTS ON
1518 010360 012737 010366 MOV #+6,$LPADR ;RESET LOOP ADDRESS
1519
1520
1521 ;*****
1522 010366 172600          LDD AC0,AC2 ;LOAD AC0 INTO AC2
1523 010370 173201          SUBD AC1,AC2 ;SUBTRACT AC1 BY AC2
1524 010372 170237 002362 ARET16: STFPS FPS ;STORE FLOATING POINT STATUS
1525 010376 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
1526 010404 001403          BEQ AERR16 ;BRANCH IF OK
1527 010406 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1528 010412 104020          ERROR 20 ;FPS ERROR
1529
1530 010414 005737 002400 AERR16: TST $FPS ;ERROR BIT SET ?
1531 010420 100014          BPL ATST16 ;NO, DONT GET FEC/FEA
1532 010422 170337 002364 STST FEC ;YES, CHECK STATUS
1533
1534 010426 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
1535 010434 001401          BEQ 10 ;BRANCH IF OK
1536 010436 104030          ERROR 30 ;FEC IS WRONG
1537
1538 010440 023737 002366 002404 16:1 CMP FEA,$FEA ;CHECK FLOATING PC
1539 010446 001401          BEQ ATST16 ;BRANCH IF OK
1540 010450 104030          ERROR 30 ;WRONG ADDRESS IN FEA
1541
1542 010452 173702          ATST16: CMDD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1543 010454 170000          CFCC ;COPY FLOATING CONDITION CODES
1544 010456 001437          BEQ AEND16 ;ANSWERS CHECK
1545 ;COMPENSATE FOR FORTRAN
1546 010460 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1547 010464 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
1548 010472 005537 002412 ADC ANS1+4
1549 010476 005537 002410 ADC ANS1+2
1550 010502 005537 002406 ADC ANS1
1551 010506 173737 002406 CMPPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1552 010512 170000          CFCC ;COPY FLOATING CONDITION CODES
1553 010514 001424          BEQ AEND16 ;BRANCH IF OK
1554 010516 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
1555 010524 005637 002412 SBC ANS1+4
1556 010530 005637 002410 SBC ANS1+2
1557 010534 005637 002406 SBC ANS1
1558 010540 173737 002406 CMPPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1559 010544 170000          CFCC ;COPY FLOATING CONDITION CODES
1560 010546 001403          BEQ AEND16 ;BRANCH IF OK
1561 010550 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1562 010554 104010          ERROR 10 ;FPU AND FORTRAN DISAGREE
1563
1564 010556 005037 002362 AEND16: CLR FPS ;CLR FPU FPS BUFFER

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1565
1566
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1568
1569 ;*****
1570 ;=TEST 17 EXERCISE SUBD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
1571 ;*****
1572 010562 000004          TST17: SCUPE
1573 010564 012737 010716 002376 MOV #ARET17,$EXPFEA ;ADDR OF INSTR BEING TESTED
1574 010572 012737 004440 002400 MOV #004440,$FPS ;SET 16 BITS IN FORTRAN ANSWER
1575 010600 005037 002402 CLR $FEC ;CLR FORTRAN FEC
1576 010604 005037 002404 CLR $FEA ;CLR FORTRAN FEA
1577 010610 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
1578 010614 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
1579 010620 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
1580 010624 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
1581 010630 002426          ,WORD
1582 010634 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
1583 010640 023510 002426 $PUSH LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1584 010644 023510 002436 $PUSH HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1585 010650 023562          $SUB ;ADDRESS OF FORTRAN SUBTRACT
1586 010652 023540 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
1587
1588 010656 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1589 010662 170127 040200 LDFPS #040200 ;LOAD FPS, INTERRUPT DISABLE
1590 010666 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1591 010672 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1592 010676 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
1593 010702 170127 004440 LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1594 010706 012737 010714 001110 MOV #+6,$LPADR ;RESET LOOP ADDRESS
1595
1596
1597 ;*****
1598 010714 172600          LDD AC0,AC2 ;LOAD AC0 INTO AC2
1599 010716 173201          SUBD AC1,AC2 ;SUBTRACT AC1 BY AC2
1600 010720 170237 002362 ARET17: STFPS FPS ;STORE FLOATING POINT STATUS
1601 010724 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
1602 010732 001403          BEQ ATST17 ;BRANCH IF OK
1603 010734 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1604 010740 104020          ERROR 2 ;FPS ERROR
1605
1606 010742 173702          ATST17: CMPPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1607 010744 170000          CFCC ;COPY FLOATING CONDITION CODES
1608 010746 001427          BEQ AEND17 ;ANSWERS CHECK
1609 ;COMPENSATE FOR FORTRAN
1610 010750 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
1611 010754 062737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
1612 010762 005537 002406 ADC ANS1
1613 010766 173737 002406 CMPPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1614 010772 170000          CFCC ;COPY FLOATING CONDITION CODES
1615 010774 001414          BEQ AEND17 ;BRANCH IF OK
1616 010776 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
1617 011004 005637 002406 SBC ANS1
1618 011010 173737 002406 CMPPD ANS1,AC3 ;CHECK ANSWERS AGAIN
1619 011014 170000          CFCC ;COPY FLOATING CONDITION CODES
1620 011016 001403          BEQ AEND17 ;BRANCH IF OK

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1621 011020 174237 002406          STF   AC2,ANS1          ;SAVE FPU ANSWER
1622 011024 104007          ERROR 7                ;FPU AND FORTRAN DISAGREE
1623
1624 011026 005037 002362          AFND17: CLR   FPS          ;CLR FPU FPS BUFFER
1625
1626
1627
1628
1629
1630
1631
1632 011032 000004          TST20: SCOPE
1633 011034 012737 011166 002376          MOV   #ARET20,EXPFEA    ;ADDR OF INSTR BEING TESTED
1634 011042 012737 004640 002400          MOV   #004640,FPPS     ;SET 12 BITS IN FORTRAN ANSWER
1635 011050 005037 002402          CLR   #FEC             ;CLR FORTRAN FEC
1636 011054 005037 002404          CLR   #FEA             ;CLR FORTRAN FEA
1637 011060 005037 002362          CLR   FPS              ;CLR FPU FPS BUFFER
1638 011064 005037 002364          CLR   FEC              ;CLR FPU FEC BUFFER
1639 011070 005037 002366          CLR   FEA              ;CLR FPU FEA BUFFER
1640 011074 004737 023332          JSR   PC,#ANDL4        ;GET RANDOM INPUT DATA
1641 011100 002426 002436          _WORD LONUM,HINUM      ;
1642 011104 004437 023506          JSR   #4,#POLISH      ;ENTER POLISH MODE
1643 011110 003510 002426          #PUSH ,LONUM          ;PUSH 4 WORDS ON STACK (LONUM)
1644 011114 023510 002436          #PUSH ,HINUM          ;PUSH 4 WORDS ON STACK (HINUM)
1645 011120 023562          #SUB  ,ANS2            ;ADDRESS OF FORTRAN SUBTRACT
1646 011122 023540 002416          #POPA ,ANS2           ;POP 4 WORDS AND EXIT POLISH MODE
1647
1648 011126 013700 002400          MOV   #FPS,#0          ;DISPLAY FLOATING POINT STATUS
1649 011132 170127 040200          LDFPS #040200         ;LOAD FPS, INTERRUPT DISABLE AND FD
1650 011136 172437 002426          LDD  LONUM,AC0        ;LOAD AC0 WITH A RANDOM NUMBER
1651 011142 172537 002436          LDD  HINUM,AC1        ;LOAD AC1 WITH A RANDOM NUMBER
1652 011146 172737 002416          LDD  ANS2,AC3         ;LOAD AC3 WITH THE SUM
1653 011152 170127 004640          LDFPS #004640        ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1654 011156 012737 011164 001110          MOV   #,+6,#LPADR     ;RESET LOOP ADDRESS
1655
1656
1657
1658 011164 172600          LDD  AC0,AC2          ;LOAD AC0 INTO AC2
1659 011166 173201          ARET20: SUBD  AC1,AC2  ;SUBTRACT AC1 BY AC2
1660 011170 170237 002362 002400          STFPS FPS             ;STORE FLOATING POINT STATUS
1661 011174 023737 002362          CMP  FPS,#FPS         ;CHECK FPS
1662 011202 001403          BEQ  ATST20           ;BRANCH IF OK
1663 011204 174237 002406          STD  AC2,ANS1         ;SAVE FPU ANSWER
1664 011210 104020          EPROP 20              ;FPS ERROR
1665
1666 011212 173702          ATST20: CMPEQ AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1667 011214 170000          CFCC          ;COPY FLOATING CONDITION CODES
1668 011216 001437          BEQ  #ANS20           ;ANSWERS CHECK
1669
1670 011220 174237 002406          STD  AC2,ANS1         ;SAVE FPU ANSWER
1671 011224 002737 000001 002414          ADD  #1,ANS1+6        ;INCREMENT FPU ANSWER
1672 011232 005537 002412          ADC  ANS1+4
1673 011236 005537 002410          ADC  ANS1+2
1674 011242 005537 002406          ADC  ANS1
1675 011246 173737 002406          CMPEQ ANS1,AC3       ;CHECK ANSWERS AGAIN
1676 011252 170000          CFCC          ;COPY FLOATING CONDITION CODES

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1677 011254 001420          BEQ  #AEND20          ;BRANCH IF OK
1678 011256 162737 000002 002414          SUB  #2,ANS1+6        ;DECREMENT FPU ANSWER
1679 011264 005637 002412          SRC  ANS1+4
1680 011270 005637 002410          SBC  ANS1+2
1681 011274 005637 002406          SBC  ANS1
1682 011300 173737 002406          CMPEQ ANS1,AC3       ;CHECK ANSWERS AGAIN
1683 011304 170000          CFCC          ;COPY FLOATING CONDITION CODES
1684 011306 001403          BEQ  #AEND20          ;BRANCH IF OK
1685 011310 174237 002406          STD  AC2,ANS1         ;SAVE FPU ANSWER
1686 011314 104010          EPROP 10              ;FPU AND FORTRAN DISAGREE
1687
1688 011316 005037 002362          AEND20: CLR   FPS          ;CLR FPU FPS BUFFER
1689

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1690 ;*****
1691 ;*TEST 21 EXERCISE MULF, ALL INTERRUPTS ON, ROUNDING MODE
1692 ;*****
1693 TST21: SCOPE
1694 MOV #MRET1,EXPFEA ;ADDR OF INSTR BEING TESTED
1695 MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER
1696 CLR $FEC ;CLR FORTRAN FEC
1697 CLR $FEA ;CLR FORTRAN FEA
1698 CLR FPS ;CLR FPU FPS BUFFER
1699 CLR FEC ;CLR FPU FEC BUFFER
1700 CLR FEA ;CLR FPU FEA BUFFER
1701 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
1702 ;WORD LONUM,HINUM
1703 JSR R4,$POLSH ;ENTER POLISH MODE
1704 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
1705 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
1706 $MUL ;ADDRESS OF FORTRAN MULTIPLY
1707 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
1708
1709 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1710 LDFPS #040000 ;CLEAR THE FPS, INTERRUPT DISABLE
1711 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1712 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1713 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
1714 LDFPS #007400 ;TURN INTERRUPTS ON
1715 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
1716
1717 ;*****
1718
1719 MRET1: LDF AC0,AC2 ;LOAD AC0 INTO AC2
1720 MULF AC1,AC2 ;MULTIPLY AC1 BY AC2
1721 STFPS FPS ;STORE FLOATING POINT STATUS
1722 CMP FPS,$FPS ;CHECK FPS
1723 BEQ MERR1 ;BRANCH IF OK
1724 STF AC2,ANS1 ;SAVE FPU ANSWER
1725 ERROR 3 ;FPS ERROR
1726
1727 MERR1: TST $FPS ;ERROR BIT SET ?
1728 BPL MTST1 ;NO, DONT GET FEC/FEA
1729 STST FEC ;YES, CHECK STATUS
1730
1731 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
1732 BEQ 1$ ;BRANCH IF OK
1733 ERROR 25 ;FEC IS WRONG
1734
1735 CMP FEA,$FEA ;CHECK FLOATING PC
1736 BEQ MTST1 ;BRANCH IF OK
1737 ERROR 25 ;WRONG ADDRESS IN FEA
1738
1739 MTST1: CMPE AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1740 CFCC ;COPY FLOATING CONDITION CODES
1741 BEQ MEND1 ;ANSWERS CHECK
1742 ;COMPENSATE FOR FORTRAN INACCURACIES.
1743 STF AC2,ANS1 ;SAVE FPU ANSWER
1744 SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
1745 SBC ANS1
  
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1746 CMPE ANS1,AC3 ;CHECK ANSWERS AGAIN
1747 CFCC ;COPY FLOATING CONDITION CODES
1748 BEQ MEND1 ;BRANCH IF OK
1749 STF AC2,ANS1 ;SAVE FPU ANSWER
1750 ERROR 11 ;FPU AND FORTRAN DISAGREE
1751
1752 MEND1: CLP FPS ;CLEAR FPU FPS BUFFER
1753
1754
1755
1756 ;*****
1757 ;*TEST 22 EXERCISE MULF, ALL INTERRUPTS ON, ROUNDING MODE
1758 ;*****
1759 TST22: SCOPE
1760 MOV #MRET2,EXPFEA ;ADDR OF INSTR BEING TESTED
1761 MOV #007000,$FPS ;SET IE BITS IN FORTRAN ANSWER
1762 CLR $FEC ;CLR FORTRAN FEC
1763 CLR $FEA ;CLR FORTRAN FEA
1764 CLR FPS ;CLR FPU FPS BUFFER
1765 CLR FEC ;CLR FPU FEC BUFFER
1766 CLR FEA ;CLR FPU FEA BUFFER
1767 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
1768 ;WORD LONUM,HINUM
1769 JSR R4,$POLSH ;ENTER POLISH MODE
1770 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
1771 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
1772 $MUL ;ADDRESS OF FORTRAN MULTIPLY
1773 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
1774
1775 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
1776 LDFPS #040000 ;SET FD OF FPS ONLY, INTERRUPT DISABLE
1777 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
1778 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
1779 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
1780 LDFPS #007000 ;TURN INTERRUPTS ON
1781 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
1782
1783 ;*****
1784
1785 MRET2: LDF AC0,AC2 ;LOAD AC0 INTO AC2
1786 MULF AC1,AC2 ;MULTIPLY AC1 BY AC2
1787 STFPS FPS ;STORE FLOATING POINT STATUS
1788 CMP FPS,$FPS ;CHECK FPS
1789 BEQ MERR2 ;BRANCH IF OK
1790 STF AC2,ANS1 ;SAVE FPU ANSWER
1791 ERROR 21 ;FPS ERROR
1792
1793 MERR2: TST $FPS ;ERROR BIT SET ?
1794 BPL MTST2 ;NO, DONT GET FEC/FEA
1795 STST FEC ;YES, CHECK STATUS
1796
1797 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
1798 BEQ 1$ ;BRANCH IF OK
1799 ERROR 31 ;FEC IS WRONG
1800
1801
  
```

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1802 012012 023737 002366 002404 18:  CMP   FEA,$FEA      ;CHECK FLOATING PC
1803 012029 001401      BEQ   M1ST2        ;BRANCH IF OK
1804 012322 104031      ERROR  31         ;WRONG ADDRESS IN FEA
1805
1806 012024 173702      M1ST2:  CMPEQ AC2,AC3   ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1807 012026 170000      CFCC                   ;COPY FLOATING CONDITION CODES
1808 012030 001422      BEQ   MEND2        ;ANSWERS CHECK
1809                      ;COMPENSATE FOR FORTRAN INACCURACIES.
1810 012032 174237 002406      STD   AC2,ANS1     ;SAVE FPU ANSWER
1811 012036 162737 000001 002414      SUB   #1,ANS1+6    ;DECREMENT FPU ANSWER
1812 012044 005637 002410      SBC   ANS1+4
1813 012050 005437 002410      SBC   ANS1+2
1814 012054 005637 002406      SBC   ANS1
1815 012060 173737 002406      CMPEQ ANS1,AC3     ;CHECK ANSWERS AGAIN
1816 012064 170000      CFCC                   ;COPY FLOATING CONDITION CODES
1817 012066 001403      BEQ   MEND2        ;BRANCH IF OK
1818 012070 174237 002406      STD   AC2,ANS1     ;SAVE FPU ANSWER
1819 012074 104012      ERROR  12         ;FPU AND FORTRAN DISAGREE
1820
1821 012076 005037 002362      MEND2:  CLR   FPS      ;CLEAR FPP FPS BUFFER
1822
1823
1824
1825
1826
1827 ;*****
1828 ;*TEST 23 EXERCISE MUL0, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1829 ;*****
1830 012102 000004      TST23:  SCOPE
1831 012104 012737 012236 002376      MOV   #MRET3,EXPFEA ;ADDR OF INSTR BEING TESTED
1832 012112 012737 004400 002400      MOV   #004400,$FPS  ;SET IE BITS IN FORTRAN ANSWER
1833 012120 005037 002402      CLR   $FEC         ;CLR FORTRAN FEC
1834 012124 005037 002404      CLR   $FEA         ;CLR FORTRAN FEA
1835 012130 005037 002362      CLR   FPS          ;CLR FPU FPS BUFFER
1836 012134 005037 002364      CLR   FEC          ;CLR FPU FEC BUFFER
1837 012140 005037 002366      CLR   FEA          ;CLR FPU FEA BUFFER
1838 012144 004737 023342      JSR   PC,PANDU2    ;GET RANDOM INPUT DATA
1839 012150 002426 002436      ,WORD LONUM,HINUM ;
1840 012154 004437 023506      JSR   #4,$POLISH  ;ENTER POLISH MODE
1841 012160 023510 002426      $PUSH ,LONUM      ;PUSH 2 WORDS ON STACK (LONUM)
1842 012164 023510 002436      $PUSH ,HINUM      ;PUSH 2 WORDS ON STACK (HINUM)
1843 012170 025244      $MUL   ;ADDRESS OF FORTRAN MULTIPLY
1844 012172 023540 002416      $POPX ,ANS2       ;POP 2 WORDS AND EXIT POLISH MODE
1845
1846 012176 013700 002400      MOV   $FPS,$R0     ;DISPLAY FLOATING POINT STATUS
1847 012202 170127 000000      LDFFS #040000     ;CLEAR THE FPS, INTERRUPT DISABLE
1848 012206 172437 002426      LDF   LONUM,AC0   ;LOAD AC0 WITH A RANDOM NUMBER
1849 012212 172537 002436      LDF   HINUM,AC1   ;LOAD AC1 WITH A RANDOM NUMBER
1850 012216 172737 002416      LDF   ANS2,AC3    ;LOAD AC3 WITH THE SUM
1851 012222 170127 004400      LDFFS #004400     ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
1852 012226 012737 012234 001110      MOV   #1,$LUPADR  ;RESET LOOP ADDRESS
1853
1854 ;*****
1855 012234 172600      MRET3:  LDF   AC0,AC2     ;LOAD AC0 INTO AC2
1856 012236 171201      MULD   AC1,AC2    ;MULTIPLY AC1 BY AC2
1857 012240 170237 002362      STFPS  FPS        ;STORE FLOATING POINT STATUS

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1858 012244 023737 002362 002400      CMP   FPS,$FPS     ;CHECK FPS
1859 012252 001403      BEQ   M1ST3        ;BRANCH IF OK
1860 012254 170237 002406      STF   AC2,ANS1     ;SAVE FPU ANSWER
1861 012260 104003      ERROR  3           ;FPS ERROR
1862
1863 012262 173702      M1ST3:  CMPEQ AC2,AC3     ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1864 012264 170000      CFCC                   ;COPY FLOATING CONDITION CODES
1865 012266 001410      BEQ   MEND3        ;ANSWERS CHECK
1866                      ;COMPENSATE FOR FORTRAN INACCURACIES.
1867 012270 174237 002406      STF   AC2,ANS1     ;SAVE FPU ANSWER
1868 012274 162737 000001 002410      SUB   #1,ANS1+2    ;DECREMENT FPU ANSWER
1869 012302 005637 002406      SBC   ANS1
1870 012306 173737 002406      CMPEQ ANS1,AC3     ;CHECK ANSWERS AGAIN
1871 012312 170000      CFCC                   ;COPY FLOATING CONDITION CODES
1872 012314 001403      BEQ   MEND3        ;BRANCH IF OK
1873 012316 174237 002406      STF   AC2,ANS1     ;SAVE FPU ANSWER
1874 012322 104011      ERROR  11         ;FPU AND FORTRAN DISAGREE
1875
1876 012324 005037 002362      MEND3:  CLR   FPS      ;CLEAR FPP FPS BUFFER
1877
1878
1879
1880
1881
1882 ;*****
1883 ;*TEST 24 EXERCISE MUL0, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
1884 ;*****
1885 012330 000004      TST24:  SCOPE
1886 012332 012737 012464 002376      MOV   #MRET4,EXPFEA ;ADDR OF INSTR BEING TESTED
1887 012340 012737 004600 002400      MOV   #004600,$FPS  ;SET IE BITS IN FORTRAN ANSWER
1888 012346 005037 002402      CLR   $FEC         ;CLR FORTRAN FEC
1889 012352 005037 002404      CLR   $FEA         ;CLR FORTRAN FEA
1890 012356 005037 002362      CLR   FPS          ;CLR FPU FPS BUFFER
1891 012362 005037 002364      CLR   FEC          ;CLR FPU FEC BUFFER
1892 012370 004737 023332      CLR   FEA          ;CLR FPU FEA BUFFER
1893 012376 002426 002436      JSR   PC,RANDL4    ;GET RANDOM INPUT DATA
1894 012402 004437 023506      ,WORD LONUM,HINUM ;
1895 012406 023510 002426      JSR   #4,$POLISH  ;ENTER POLISH MODE
1896 012412 023510 002436      $PUSH ,LONUM      ;PUSH 4 WORDS ON STACK (LONUM)
1897 012416 023510 002436      $PUSH ,HINUM      ;PUSH 4 WORDS ON STACK (HINUM)
1898 012420 025244      $MUL   ;ADDRESS OF FORTRAN MULTIPLY
1899 012422 023540 002416      $POPX ,ANS2       ;POP 4 WORDS AND EXIT POLISH MODE
1900
1901 012424 013700 002400      MOV   $FPS,$R0     ;DISPLAY FLOATING POINT STATUS
1902 012430 170127 000000      LDFFS #040000     ;SET FD OF FPS ONLY, INTERRUPT DISABLE
1903 012434 172437 002426      LDF   LONUM,AC0   ;LOAD AC0 WITH A RANDOM NUMBER
1904 012440 172537 002436      LDF   HINUM,AC1   ;LOAD AC1 WITH A RANDOM NUMBER
1905 012444 172737 002416      LDF   ANS2,AC3    ;LOAD AC3 WITH THE SUM
1906 012450 170127 004600      LDFFS #004600     ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
1907 012454 012737 012462 001110      MOV   #1,$LUPADR  ;RESET LOOP ADDRESS
1908
1909 ;*****
1910 012462 172600      MRET4:  LDF   AC0,AC2     ;LOAD AC0 INTO AC2
1911 012464 171201      MULD   AC1,AC2    ;MULTIPLY AC1 BY AC2
1912 012466 170237 002362      STFPS  FPS        ;STORE FLOATING POINT STATUS
1913 012472 023737 002362 002400      CMP   FPS,$FPS     ;CHECK FPS

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1914 012500 001403          BEG  MTST4          ;BRANCH IF OK
1915 012502 174237          STD  AC2,ANS1      ;SAVE FPU ANSWER
1916 012506 104021          ERROR 21          ;FPS ERROR
1917
1918 012510 173702          MTST4: CMPD  AC2,AC3      ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1919 012512 170000          CFCC          ;COPY FLOATING CONDITION CODES
1920 012514 001422          BEG  MEND4          ;ANSWERS CHECK
1921
1922 012516 174237 002406          ;COMPENSATE FOR FORTRAN INACCURACIES.
1923 012522 162737 000001 002414          STD  AC2,ANS1      ;SAVE FPU ANSWER
1924 012530 005637 002412          SUB  R1,ANS1+6     ;DECREMENT FPU ANSWER
1925 012534 005637 002410          SBC  ANS1+4
1926 012540 005637 002406          SBC  ANS1+2
1927 012544 173737 002406          SRC  ANS1
1928 012550 170000          CMPD  ANS1,AC3     ;CHECK ANSWERS AGAIN
1929 012552 001403          CFCC          ;COPY FLOATING CONDITION CODES
1930 012554 174237 002406          BEQ  MEND4          ;BRANCH IF OK
1931 012560 104012          STD  AC2,ANS1      ;SAVE FPU ANSWER
1932
1933 012562 005037 002362          ERROR 17          ;FPU AND FORTRAN DISAGREE
1934
1935
1936
1937
1938
1939
1940 012566 000004          MEND4: CLR  FPS          ;CLEAR FPP FPS BUFFER
1941 012570 012737 012722 002376          ;*****
1942 012576 012737 007440 002400          ;*TEST 25 EXERCISE MULF, ALL INTERRUPTS ON, TRUNCATE MODE
1943 012601 005037 002402          ;*****
1944 012610 005037 002404          TST25: SCOPE
1945 012614 005037 002362          MOV  #MRET5,EXPFFA ;ADDR OF INSTR BEING TESTED
1946 012620 005037 002364          MOV  #007440,FPS   ;SET IE BITS IN FORTRAN ANSWER
1947 012624 005037 002366          CLR  4FEC          ;CLR FORTRAN FEC
1948 012630 004737 023342          CLR  $FEA          ;CLR FORTRAN FEA
1949 012634 002426 002436          CLR  FPS          ;CLR FPU FPS BUFFER
1950 012640 004437 023506          CLR  FFC          ;CLR FPU FEC BUFFER
1951 012644 023510 002426          CLR  FEA          ;CLR FPU FEA BUFFER
1952 012650 023510 002436          JSK  PC,RANDL2     ;GET RANDOM INPUT DATA
1953 012654 023524          .WORD LONUM,HINUM ;
1954 012656 023540 002416          JSK  R4,$POLISH   ;ENTER POLISH MODE
1955
1956 012662 013700 002400          JSK  2,LONUM       ;PUSH 2 WORDS ON STACK (LONUM)
1957 012666 170127 040000          $PUSH ,HINUM      ;PUSH 2 WORDS ON STACK (HINUM)
1958 012672 174437 002426          $PUSH ,HINUM      ;PUSH 2 WORDS ON STACK (HINUM)
1959 012676 172537 002436          $MUL ,ANS2        ;ADDRESS OF FORTRAN MULTIPLY
1960 012702 172737 002416          $POPX ,ANS2       ;POP 2 WORDS AND EXIT POLISH MODE
1961 012706 170127 007440          MOV  #FPS,$P0      ;DISPLAY FLOATING POINT STATUS
1962 012712 012737 012720 001110          LDFFS #040000     ;CLEAR THE FPS, INTERRUPT DISABLE
1963
1964
1965
1966 012720 172600          LDF  LONUM,AC0     ;LOAD AC0 WITH A RANDOM NUMBER
1967 012722 171201          MRET5: MULF AC1,AC2 ;MULTIPLY AC1 BY AC2
1968 012724 170237 002362          STFPS FPS          ;STORE FLOATING POINT STATUS
1969 012730 023737 002362 002400          CMP  FPS,$FPS     ;CHECK FPS

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1970 012736 001403          BEG  MERR5          ;BRANCH IF OK
1971 012740 174237 002406          STF  AC2,ANS1      ;SAVE FPU ANSWER
1972 012744 104003          ERROR 3           ;FPS ERROR
1973
1974 012746 005737 002400          MERR5: TST  $FPS     ;ERROR BIT SET ?
1975 012752 100014          HPL  MTST5          ;NO, DON'T GET FEC/FEA
1976 012754 170337 002364          STST  FEC          ;YES, CHECK STATUS
1977
1978 012760 023737 002364 002402          CMP  $FEC,$FEC     ;CHECK THE FLOATING EXCEPTION CODES
1979 012766 001401          BEQ  15             ;BRANCH IF OK
1980 012770 104025          EPROR 25          ;FEC IS WRONG
1981
1982 012772 023737 002366 002404          IS:  CMP  FEA,$FEA   ;CHECK FLOATING FC
1983 013000 001401          BEQ  MTST5          ;BRANCH IF OK
1984 013002 104025          ERROR 25          ;WRONG ADDRESS IN FEA
1985
1986 013004 173702          MTST5: CMPD  AC2,AC3      ;COMPARE FPU ANSWER TO FORTRAN ANSWER
1987 013006 170000          CFCC          ;COPY FLOATING CONDITION CODES
1988 013010 001422          BEG  MEND5          ;ANSWERS CHECK
1989
1990 013012 174237 002406          ;COMPENSATE FOR FORTRAN INACCURACIES.
1991 013016 062737 000001 002410          STF  AC2,ANS1      ;SAVE FPU ANSWER
1992 013021 005537 002406          ADD  R1,ANS1+2     ;INCREMENT FPU ANSWER
1993 013030 173737 002406          CMPD  ANS1,AC3     ;CHECK ANSWERS AGAIN
1994 013034 170000          CFCC          ;COPY FLOATING CONDITION CODES
1995 013036 001414          BEQ  MEND5          ;BRANCH IF OK
1996 013040 162737 000002 002410          SUB  R2,ANS1+2     ;DECREMENT FPU ANSWER
1997 013046 005637 002406          SBC  ANS1
1998 013052 173737 002406          CMPD  ANS1,AC3     ;CHECK ANSWERS AGAIN
1999 013056 170000          CFCC          ;COPY FLOATING CONDITION CODES
2000 013060 001403          BEQ  MEND5          ;BRANCH IF OK
2001 013062 174237 002406          STF  AC2,ANS1      ;SAVE FPU ANSWER
2002 013066 104011          ERROR 11          ;FPU AND FORTRAN DISAGREE
2003
2004 013070 005637 002362          MEND5: CLR  FPS          ;CLEAR FPP FPS BUFFER
2005
2006
2007
2008
2009
2010
2011
2012 013074 000004          ;*****
2013 013076 012737 013230 002376          ;*TEST 26 EXERCISE MULF, ALL INTERRUPTS ON, TRUNCATE MODE
2014 013104 012737 007640 002400          ;*****
2015 013112 005037 002402          TST26: SCOPE
2016 013116 005037 002404          MOV  #MRET6,EXPFFA ;ADDR OF INSTR BEING TESTED
2017 013122 005037 002362          MOV  #007640,FPS   ;SET IE BITS IN FORTRAN ANSWER
2018 013126 005037 002364          CLR  4FEC          ;CLR FORTRAN FEC
2019 013132 005037 002366          CLR  $FEA          ;CLR FORTRAN FEA
2020 013136 004737 023332          CLR  FPS          ;CLR FPU FPS BUFFER
2021 013142 002426 002436          CLR  FFC          ;CLR FPU FEC BUFFER
2022 013146 004437 023506          CLR  FEA          ;CLR FPU FEA BUFFER
2023 013152 023510 002426          JSK  PC,RANDL4     ;GET RANDOM INPUT DATA
2024 013156 023510 002436          .WORD LONUM,HINUM ;
2025 013162 023524          JSK  R4,$POLISH   ;ENTER POLISH MODE

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2026 #13164 023540 002416 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2027
2028 #13170 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2029 #13174 170127 002000 LDFPS #040000 ;CLEAR THE FPS, INTERRUPT DISABLE
2030 #13200 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2031 #13204 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2032 #13210 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2033 #13214 170127 007640 LDFPS #007640 ;TURN INTERRUPTS ON
2034 #13220 012737 013226 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
2035
2036 ;*****
2037
2038 #13226 172600 MRET6: LDD AC0,AC2 ;LOAD AC0 INTO AC2
2039 #13230 171201 MULD AC1,AC2 ;MULTIPLY AC1 BY AC2
2040 #13232 170237 STFPS FPS ;STORE FLOATING POINT STATUS
2041 #13236 023737 002400 CMP FPS,$FPS ;CHECK FPS
2042 #13244 001403 BEQ MERR6 ;BRANCH IF OK
2043 #13246 174237 STD AC2,ANS1 ;SAVE FPU ANSWER
2044 #13252 104021 ERROR 71 ;FPS ERROR
2045
2046 #13254 005737 002400 MERR6: TST $FPS ;ERROR HIT SET 2
2047 #13260 100114 BPL MTST6 ;NO, DONT GET FEC/FEA
2048 #13262 170337 STST FEC ;YES, CHECK STATUS
2049
2050 #13266 023737 002400 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2051 #13274 001401 BFG 16 ;BRANCH IF OK
2052 #13276 104031 ERROR 31 ;FEC IS WRONG
2053
2054 #13300 023737 002400 16: CMP FFA,$FEA ;CHECK FLOATING PC
2055 #13306 001401 BEQ MTST6 ;BRANCH IF OK
2056 #13310 104031 ERROR 31 ;WRONG ADDRESS IN FEA
2057
2058 #13312 173702 MTS76: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2059 #13314 170000 CFCC ;COPY FLOATING CONDITION CODES
2060 #13316 001437 BEQ MEND6 ;ANSWERS CHECK
2061 ;COMPENSATE FOR FORTRAN INACCURACIES.
2062 #13320 174237 STD AC2,ANS1 ;SAVE FPU ANSWER
2063 #13324 062737 000001 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
2064 #13332 005537 002412 ADC ANS1+4
2065 #13336 005537 002410 ADC ANS1+2
2066 #13342 005537 002406 ADC ANS1
2067 #13346 173737 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2068 #13352 170000 CFCC ;COPY FLOATING CONDITION CODES
2069 #13354 001420 BEQ MEND6 ;BRANCH IF OK
2070 #13356 162737 000002 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
2071 #13364 005637 002412 SEC ANS1+4
2072 #13370 005637 002410 SEC ANS1+2
2073 #13374 005637 002406 SEC ANS1
2074 #13400 173737 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2075 #13404 170000 CFCC ;COPY FLOATING CONDITION CODES
2076 #13406 001401 BEQ MEND6 ;BRANCH IF OK
2077 #13410 174237 STD AC2,ANS1 ;SAVE FPU ANSWER
2078 #13414 104012 ERROR 12 ;FPU AND FORTRAN DISAGREE
2079
2080 #13416 005037 002362 MEND6: CLR FPS ;CLEAR FPP FPS BUFFER
2081

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2082
2083
2084
2085 ;*****
2086 ;*TEST 27 EXERCISE MULD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2087 ;*****
2088 #13422 000004 TST27: SCOPE
2089 #13424 012737 013556 002376 MOV #MRT77,$XPFEA ;ADDR OF INSTR BEING TESTED
2090 #13432 012737 004440 002400 CLR #004440,$FPS ;SET IE BITS IN FORTRAN ANSWER
2091 #13440 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2092 #13444 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2093 #13450 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2094 #13454 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2095 #13460 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2096 #13464 004737 023342 JSR FC,RANDL2 ;GET RANDOM INPUT DATA
2097 #13470 002426 002436 ,WORD LONUM,HINUM
2098 #13474 004437 023506 JSR #4,$POLISH ;ENTER POLISH MODE
2099 #13500 023510 002426 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2100 #13504 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2101 #13510 025244 $MUL ;ADDRESS OF FORTRAN MULTIPLY
2102 #13512 023540 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2103
2104 #13516 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2105 #13522 170127 004000 LDFPS #040000 ;CLEAR THE FPS, INTERRUPT DISABLE
2106 #13526 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2107 #13532 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2108 #13536 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2109 #13542 170127 004440 LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
2110 #13546 012737 013554 001110 MOV #,+6,$LPADR ;RESET LOOP ADDRESS
2111
2112 ;*****
2113
2114 #13554 172600 MRET7: LDF AC0,AC2 ;LOAD AC0 INTO AC2
2115 #13556 171201 MULD AC1,AC2 ;MULTIPLY AC1 BY AC2
2116 #13560 170237 STFPS FPS ;STORE FLOATING POINT STATUS
2117 #13564 023737 002400 CMP FPS,$FPS ;CHECK FPS
2118 #13572 001403 BEQ MTS77 ;BRANCH IF OK
2119 #13574 174237 STD AC2,ANS1 ;SAVE FPU ANSWER
2120 #13600 104003 ERROR 3 ;FPS ERROR
2121
2122 #13602 173702 MTS77: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2123 #13604 170000 CFCC ;COPY FLOATING CONDITION CODES
2124 #13606 001427 BEQ MEND7 ;ANSWERS CHECK
2125 ;COMPENSATE FOR FORTRAN INACCURACIES.
2126 #13610 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2127 #13614 062737 000001 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
2128 #13622 005537 002406 ADC ANS1
2129 #13626 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
2130 #13632 170000 CFCC ;COPY FLOATING CONDITION CODES
2131 #13634 001414 BEQ MEND7 ;BRANCH IF OK
2132 #13636 162737 000002 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
2133 #13644 005637 002406 SBC ANS1
2134 #13650 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
2135 #13654 170000 CFCC ;COPY FLOATING CONDITION CODES
2136 #13656 001403 BEQ MEND7 ;BRANCH IF OK
2137 #13660 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER

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2130 013664 104011          ERROR 11          ;FPU AND FORTRAN DISAGREE
2139
2140 013666 005037 002362  MEND7: CLR  FPS          ;CLEAR FPP FPS BUFFER
2141
2142
2143
2144
2145
2146
2147
2148 013672 000004          ;*****
;*TEST 30 EXERCISE MULF, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
;*****
TST30: SCOPE
2149 013674 012737 014026 002376  MOV  #MRET10,EXPFEA ;ADDR OF INSTR BEING TESTED
2150 013702 012737 004540 002400  MOV  #004540,$FPS  ;SET IE BITS IN FORTRAN ANSWER
2151 013710 005037 002402  CLR  $FEC          ;CLR FORTRAN FEC
2152 013714 005037 002404  CLR  FFS          ;CLR FORTRAN FEA
2153 013720 005037 002362  CLR  FFS          ;CLR FPU FPS BUFFER
2154 013724 005037 002364  CLR  FEC          ;CLR FPU FEC BUFFER
2155 013730 005037 002366  CLR  FEA          ;CLR FPU FEA BUFFER
2156 013734 004737 023332  JSR  PC,RANDL4    ;GET RANDOM INPUT DATA
2157 013740 002426 002436  .WORD LONUM,HINUM ;
2158 013744 004437 023536  JSR  #4,$POLISH   ;ENTER POLISH MODE
2159 013750 023510 002426  $PUSH ,LONUM      ;PUSH 4 WORDS ON STACK (LONUM)
2160 013754 023510 002436  $PUSH ,HINUM      ;PUSH 4 WORDS ON STACK (HINUM)
2161 013760 029244          $MUL             ;ADDRESS OF FORTRAN MULTIPLY
2162 013762 023540 002416  $POPA ,ANS2       ;POP 4 WORDS AND EXIT POLISH MODE
2163
2164 013766 013700 002400  MOV  $FPS,$0      ;DISPLAY FLOATING POINT STATUS
2165 013772 170127 040200  LD FPS #040200    ;SET FO OF FPS ONLY, INTERRUPT DISABLE
2166 013776 172437 002426  LDD  LONUM,AC0    ;LOAD AC0 WITH A RANDOM NUMBER
2167 014002 172537 002436  LDD  HINUM,AC1    ;LOAD AC1 WITH A RANDOM NUMBER
2168 014006 172737 002416  LDD  ANS2,AC3     ;LOAD AC3 WITH THE SUM
2169 014012 170127 004640  LD FPS #004640   ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2170 014016 012737 014024 001110  MOV  #,+6,$LOOPR ;RESET LOOP ADDRESS
2171
2172
2173
;*****
2174 014024 172600          LDD  AC0,AC2      ;LOAD AC0 INTO AC2
2175 014026 171201          MULD AC1,AC2      ;MULTIPLY AC1 BY AC2
2176 014030 170237 002362  STFPS FPS         ;STORE FLOATING POINT STATUS
2177 014034 023737 002362 002400  CMP  FPS,$FPS     ;CHECK FPS
2178 014042 001403          BEQ  MTST10      ;BRANCH IF OK
2179 014044 174237 002406  STD  AC2,ANS1     ;SAVE FPU ANSWER
2180 014050 104021          ERROR 21         ;FPS ERROR
2181
2182 014052 173702          MTST10: CMPD  AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2183 014054 170000          CFCC           ;COPY FLOATING CONDITION CODES
2184 014056 001437          BEQ  MEND10     ;ANSWERS CHECK
2185
;COMPENSATE FOR FORTRAN INACCURACIES.
2186 014060 174237 002406  STD  AC2,ANS1     ;SAVE FPU ANSWER
2187 014064 062737 000001 002414  ADD  #1,ANS1+6   ;INCREMENT FPU ANSWER
2188 014072 005537 002412  ADC  ANS1+4
2189 014076 005537 002410  ADC  ANS1+2
2190 014102 005537 002406  ADC  ANS1
2191 014106 173737 002406  CMPD ANS1,AC3    ;CHECK ANSWERS AGAIN
2192 014112 170000          CFCC           ;COPY FLOATING CONDITION CODES
2193 014114 001420          BEQ  MEND10     ;BRANCH IF OK

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2194 014116 162737 000002 002414  SUB  #2,ANS1+6   ;DECREMENT FPU ANSWER
2195 014124 005537 002412  SBC  ANS1+4
2196 014130 005537 002410  SBC  ANS1+2
2197 014134 005537 002406  SBC  ANS1
2198 014140 173737 002406  CMED ANS1,AC3   ;CHECK ANSWERS AGAIN
2199 014144 170000          CFCC           ;COPY FLOATING CONDITION CODES
2200 014146 001403          BEQ  MEND10     ;BRANCH IF OK
2201 014150 174237 002406  STD  AC2,ANS1     ;SAVE FPU ANSWER
2202 014154 104012          ERROR 12         ;FPU AND FORTRAN DISAGREE
2203
2204 014156 005037 002362  MEND10: CLR  FPS  ;CLEAR FPP FPS BUFFER
2205

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2206 ;*****
2207 ;*TEST 31 EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE
2208 ;*****
2209 TST31: SCOPE
2210 MOV #DRET1,FXPFEA ;ADDR OF INSTR BEING TESTED
2211 MOV #007400,$FPS ;SET IE BITS IN FORTRAN ANSWER
2212 CLP $FEC ;CLR FORTRAN FEC
2213 CLM $FEA ;CLR FORTRAN FEA
2214 CLR FPS ;CLR FPU FPS BUFFER
2215 CLM $FEC ;CLR FPU FEC BUFFER
2216 CLR FEA ;CLR FPU FEA BUFFER
2217 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
2218 ;WORD LONUM,HINUM
2219 JSR R4,$POLISH ;ENTER POLISH MODE
2220 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2221 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2222 $DIV ;ADDRESS OF FORTRAN DIVIDE
2223 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2224
2225 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2226 LDFPS #040000 ;SET INTERRUPT DISABLE
2227 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2228 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2229 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2230 LDFPS #007400 ;TURN INTERRUPTS ON
2231 MOV #+.6,$LPADR ;RESET LOOP ADDRESS
2232
2233 ;*****
2234
2235 LDF AC0,AC2 ;LOAD AC0 INTO AC2
2236 DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
2237 STFPS FPS ;STORE FLOATING POINT STATUS
2238 CMP FPS,$FPS ;CHECK FPS
2239 BEQ DERR1 ;BRANCH IF OK
2240 STF AC2,ANS1 ;SAVE FPU ANSWER
2241 ERROR 16 ;FPS ERROR
2242
2243 TST $FPS ;ERROR BIT SET ?
2244 BPL DTST1 ;NO, DONT GET FEC/FEA
2245 STST FEC ;YES, CHECK STATUS
2246
2247 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2248 BEQ 16 ;BRANCH IF OK
2249 ERROR 26 ;FEC IS WRONG
2250
2251 CMP FFA,$FEA ;CHECK FLOATING PC
2252 BEQ DTST1 ;BRANCH IF OK
2253 ERROR 26 ;WRONG ADDRESS IN FEA
2254
2255 CMPE AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2256 CPCC ;COPY FLOATING CONDITION CODES
2257 BPC DEND1 ;ANSWERS CHECK
2258 ;COMPENSATE FOR FORTRAN INACCURACIES.
2259 STF AC2,ANS1 ;SAVE FPU ANSWER
2260 SUM #1,ANS1+2 ;INCREMENT FPU ANSWER
2261 SBC ANS1
    
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2262 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
2263 CPCC ;COPY FLOATING CONDITION CODES
2264 BEQ DEND1 ;BRANCH IF OK
2265 STF AC2,ANS1 ;SAVE FPU ANSWER
2266 ERROR 13 ;FPU AND FORTRAN DISAGREE
2267
2268 CLR FPS ;CLEAR FPU FPS BUFFER
2269
2270
2271
2272
2273 ;*****
2274 ;*TEST 32 EXERCISE DIVF, ALL INTERRUPTS ON, ROUNDING MODE
2275 ;*****
2276 TST32: SCOPE
2277 MOV #DRET2,FXPFEA ;ADDR OF INSTR BEING TESTED
2278 MOV #007600,$FPS ;SET IE BITS IN FORTRAN ANSWER
2279 CLR $FEC ;CLR FORTRAN FEC
2280 CLR $FEA ;CLR FORTRAN FEA
2281 CLR FPS ;CLR FPU FPS BUFFER
2282 CLR $FEC ;CLR FPU FEC BUFFER
2283 CLR FEA ;CLR FPU FEA BUFFER
2284 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
2285 ;WORD LONUM,HINUM
2286 JSR R4,$POLISH ;ENTER POLISH MODE
2287 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2288 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2289 $DIV ;ADDRESS OF FORTRAN DIVIDE
2290 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2291
2292 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2293 LDFPS #040200 ;SET FID AND FD
2294 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2295 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2296 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2297 LDFPS #007600 ;TURN INTERRUPTS ON
2298 MOV #+.6,$LPADR ;RESET LOOP ADDRESS
2299
2300 ;*****
2301
2302 LDD AC0,AC2 ;LOAD AC0 INTO AC2
2303 DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
2304 STFPS FPS ;STORE FLOATING POINT STATUS
2305 CMP FPS,$FPS ;CHECK FPS
2306 BEQ DERR2 ;BRANCH IF OK
2307 STD AC2,ANS1 ;SAVE FPU ANSWER
2308 ERROR 22 ;FPS ERROR
2309
2310 TST $FPS ;ERROR BIT SET ?
2311 BPL DTST2 ;NO, DONT GET FEC/FEA
2312 STST FEC ;YES, CHECK STATUS
2313
2314 CMP FEC,$FEC ;CHECK THE FLOATING EXCPPTION CODES
2315 BEQ 16 ;BRANCH IF OK
2316 ERROR 32 ;FEC IS WRONG
    
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2318 014652 023737 002366 002484 18: CMP FEA,$FEA ;CHECK FLOATING PC
2319 014660 001401 BEQ DTST2 ;BRANCH IF OK
2320 014662 104032 ERROR 16 ;WRONG ADDRESS IN FEA
2321
2322 014664 173702 DTST2: CMPP AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2323 014666 170000 CFCC ;COPY FLOATING CONDITION CODES
2324 014670 001422 BEQ DEND2 ;ANSWERS CHECK
2325 ;COMPENSATE FOR FORTRAN INACCURACIES.
2326 014672 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2327 014676 162737 000001 002414 SUB #1,ANS1+0 ;DECREMENT FPU ANSWER
2328 014700 005637 002412 SBC ANS1+4
2329 014714 005637 002410 SBC ANS1+2
2330 014714 005637 002406 SBC ANSM
2331 014720 173737 002406 CMPP ANS1,AC3 ;CHECK ANSWERS AGAIN
2332 014724 170000 CFCC ;COPY FLOATING CONDITION CODES
2333 014726 001403 BEQ DEND2 ;BRANCH IF OK
2334 014730 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2335 014734 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
2336
2337 014736 005637 002362 DEND2: CLR FFS ;CLEAR FPP FPS BUFFER
2338
2339
2340
2341
2342
2343 ;*****
;TEST 33 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
;*****
2344
2345 014742 000004 TST33: SCOPE
2346 014744 012737 015076 002376 MOV #DRET3,EXPFEA ;ADDR OF INSTR BEING TESTED
2347 014752 012737 004400 002400 MOV #004400,$FPS ;SET IE BITS IN FORTRAN ANSWER
2348 014760 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2349 014761 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2350 014770 005037 002362 CLR FFS ;CLR FPU FPS BUFFER
2351 014774 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2352 015000 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2353 015004 004717 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
2354 015010 002426 002436 .WORD LONUM,HINUM ;
2355 015014 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
2356 015020 023510 002426 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2357 015024 023510 002436 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2358 015030 026364 $DIV ;ADDRESS OF FORTRAN DIVIDE
2359 015032 023510 002416 $POPX ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2360
2361 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2362 015042 170127 040000 LDFFS #040000 ;SET FID
2363 015046 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2364 015052 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2365 015056 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2366 015062 170127 004400 LDFFS #004400 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
2367 015066 012737 015074 001110 MOV #1,+6,$LPADR ;RESET LOOP ADDRESS
2368
2369 ;*****
2370
2371 015074 172600 DRET3: LDF AC0,AC2 ;LOAD AC0 INTO AC2
2372 015076 174001 DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
2373 015100 170237 002362 STFPS FFS ;STORE FLOATING POINT STATUS

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2374 015104 023737 002362 002400 CMP FFS,$FPS ;CHECK FPS
2375 015112 001403 BEQ DERR3 ;BRANCH IF OK
2376 015114 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2377 015120 104016 ERROR 16 ;FPS ERROR
2378
2379 015122 005737 002400 DERR3: TST $FPS ;ERROR BIT SET ?
2380 015126 100014 BPL DTST3 ;NO, DONT GET FEC/FEA
2381 015130 170337 002364 STST FEC ;YES, CHECK STATUS
2382
2383 015134 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2384 015142 001401 BEQ 15 ;BRANCH IF OK
2385 015144 104026 ERROR 26 ;FEC IS WRONG
2386
2387 015146 023737 002366 002404 18: CMP FEA,$FEA ;CHECK FLOATING PC
2388 015154 001401 BEQ DTST3 ;BRANCH IF OK
2389 015156 104026 ERROR 26 ;WRONG ADDRESS IN FEA
2390
2391 015160 173702 DTST3: CMPP AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2392 015162 170000 CFCC ;COPY FLOATING CONDITION CODES
2393 015164 001416 BEQ DEND3 ;ANSWERS CHECK
2394 ;COMPENSATE FOR FORTRAN INACCURACIES.
2395 015166 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2396 015172 162737 000001 002410 SUB #1,ANS1+2 ;DECREMENT FPU ANSWER
2397 015200 005637 002406 SBC ANS1
2398 015204 173737 002406 CMPP ANS1,AC3 ;CHECK ANSWERS AGAIN
2399 015210 170000 CFCC ;COPY FLOATING CONDITION CODES
2400 015212 001403 BEQ DEND3 ;BRANCH IF OK
2401 015214 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2402 015220 104016 ERROR 13 ;FPU AND FORTRAN DISAGREE
2403
2404 015222 005037 002362 DEND3: CLR FFS ;CLEAR FPP FPS BUFFER
2405
2406
2407
2408
2409
2410 ;*****
;TEST 34 EXERCISE DIV, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, ROUNDING MODE
;*****
2411
2412 015226 000004 TST34: SCOPE
2413 015230 012737 015362 002376 MOV #DRET4,EXPFEA ;ADDR OF INSTR BEING TESTED
2414 015236 012737 004600 002400 MOV #004600,$FPS ;SET IE BITS IN FORTRAN ANSWER
2415 015244 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2416 015250 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2417 015254 005037 002362 CLR FFS ;CLR FPU FPS BUFFER
2418 015260 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2419 015264 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2420 015270 004737 023342 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
2421 015274 002426 002436 .WORD LONUM,HINUM ;
2422 015300 004437 023506 JSR R4,$POLSH ;ENTER POLISH MODE
2423 015304 023510 002426 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2424 015310 023510 002436 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2425 015314 026364 $DIV ;ADDRESS OF FORTRAN DIVIDE
2426 015316 023510 002416 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2427
2428 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2429 015322 013700 002400 LDFFS #040200 ;SET FID AND FD

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2430 #15332 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2431 #15336 172537 002436 LDR HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2432 #15342 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2433 #15346 170127 004600 LDFPS #004600 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2434 #15352 012737 015360 MOV #.+,%LPADR ;RESET LOOP ADDRESS
2435
2436 ;*****
2437
2438 #15367 172600 DRET4: LDD AC0,AC2 ;LOAD AC0 INTO AC2
2439 #15362 174601 DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
2440 #15364 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2441 #15370 023737 002362 002400 CMP FPS,%FPS ;CHECK FPS
2442 #15376 001403 BEQ DERR4 ;BRANCH IF OK
2443 #15400 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2444 #15404 104022 ERROR 22 ;FPS ERROR
2445
2446 #15406 005737 002400 DERR4: TST %FPS ;ERROR BIT SET?
2447 #15412 100014 BPL DTST4 ;NO, DONT GET FEC/FEA
2448 #15414 170337 002364 STST FEC ;YES, CHECK STATUS
2449
2450 #15420 023737 002364 002402 CMP FEC,%FEC ;CHECK THE FLOATING EXCEPTION CODES
2451 #15426 001401 BEQ 10 ;BRANCH IF OK
2452 #15430 104032 ERROR 32 ;FEC IS WRONG
2453
2454 #15432 023737 002366 002404 10: CMP FEA,%FEA ;CHECK FLOATING PC
2455 #15440 001401 BEQ DTST4 ;BRANCH IF OK
2456 #15442 104032 ERROR 32 ;WRONG ADDRESS IN FEA
2457
2458 #15444 173702 D1ST4: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2459 #15446 170000 CFCC ;COPY FLOATING CONDITION CODES
2460 #15450 001422 BEQ DEND4 ;ANSWERS CHECK
2461 ;COMPENSATE FOR FORTRAN INACCURACIES.
2462 #15452 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2463 #15456 162737 000001 002414 SUB #1,ANS1+6 ;INCREMENT FPU ANSWER
2464 #15464 005637 002412 SRC ANS1+4
2465 #15470 005637 002410 SBC ANS1+2
2466 #15474 005637 002406 SRC ANS1
2467 #15500 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2468 #15504 170000 CFCC ;COPY FLOATING CONDITION CODES
2469 #15506 001403 BEQ DEND4 ;BRANCH IF OK
2470 #15510 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2471 #15514 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
2472
2473 #15516 005637 002362 DEND4: CLR FPS ;CLEAR FPU FPS BUFFER
2474
2475
2476
2477
2478 ;*****
2479 ;TEST 35 EXERCISE DIVF, ALL INTERRUPTS ON, TRUNCATE MODE
2480 ;*****
2481 #15522 000004 TST35: SCOPE
2482 #15524 012737 015656 002376 MOV #DRETS,EXPFEA ;ADDN OF INSTR BEING TESTED
2483 #15532 012737 007440 002400 MOV #007440,%FPS ;SET IE BITS IN FORTRAN ANSWER
2484 #15540 005037 002402 CLR %FEC ;CLR FORTRAN FEC
2485 #15544 005037 002404 CLR %FEA ;CLR FORTRAN FEA
  
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2486 #15550 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2487 #15554 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2488 #15560 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2489 #15564 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
2490 #15570 002426 002436 .WORD LONUM,HINUM
2491 #15574 004437 023506 JSR #4,%POLSH ;ENTER POLISH MODE
2492 #15600 023510 002426 $PUSH LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2493 #15604 023510 002436 $PUSH HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2494 #15610 026364 $DIV ;ADDRESS OF FORTRAN DIVIDE
2495 #15612 023500 002416 $POPX ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2496
2497 #15616 013700 002400 MOV %FPS,%R0 ;DISPLAY FLOATING POINT STATUS
2498 #15622 170127 040000 LDFPS #040000 ;SET FID
2499 #15626 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2500 #15632 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2501 #15636 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2502 #15642 170127 007440 LDFPS #007440 ;TURN INTERRUPTS ON
2503 #15646 012737 015654 001110 MOV #.+,%LPADR ;RESET LOOP ADDRESS
2504
2505 ;*****
2506
2507 #15654 172600 DRET5: LDF AC0,AC2 ;LOAD AC0 INTO AC2
2508 #15656 174601 DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
2509 #15660 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2510 #15664 023737 002362 002400 CMP FPS,%FPS ;CHECK FPS
2511 #15672 001403 BEQ DERR5 ;BRANCH IF OK
2512 #15674 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2513 #15700 104016 ERROR 16 ;FPS ERROR
2514
2515 #15702 005737 002400 DERR5: TST %FPS ;ERROR BIT SET?
2516 #15706 100014 BPL DTST5 ;NO, DONT GET FEC/FEA
2517 #15710 170337 002364 STST FEC ;YES, CHECK STATUS
2518
2519 #15714 023737 002364 002402 CMP FEC,%FEC ;CHECK THE FLOATING EXCEPTION CODES
2520 #15722 001401 BEQ 10 ;BRANCH IF OK
2521 #15724 104026 ERROR 26 ;FEC IS WRONG
2522
2523 #15726 023737 002366 002404 10: CMP FEA,%FEA ;CHECK FLOATING PC
2524 #15734 001401 BEQ DTST5 ;BRANCH IF OK
2525 #15736 104026 ERROR 26 ;WRONG ADDRESS IN FEA
2526
2527 #15740 173702 DTST5: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2528 #15742 170000 CFCC ;COPY FLOATING CONDITION CODES
2529 #15744 001422 BEQ DEND5 ;ANSWERS CHECK
2530 ;COMPENSATE FOR FORTRAN INACCURACIES.
2531 #15746 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2532 #15752 002737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
2533 #15760 005637 002406 ADC ANS1
2534 #15764 173737 002406 CFCC ANS1,AC3 ;CHECK ANSWERS AGAIN
2535 #15770 170000 CFCC ;COPY FLOATING CONDITION CODES
2536 #15772 001414 BEQ DEND5 ;BRANCH IF OK
2537 #15774 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
2538 #16002 005637 002406 SBC ANS1
2539 #16006 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
2540 #16012 170000 CFCC ;COPY FLOATING CONDITION CODES
2541 #16014 001403 BEQ DEND5 ;BRANCH IF OK
  
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2542 016016 174237 002406 STP AC2,ANS1 ;SAVE FPU ANSWER
2543 016022 104013 ERROR 13 ;FPU AND FORTRAN DISAGREE
2544
2545 016024 005037 002362 DEND6: CLR FPS ;CLEAR FPP FPS BUFFER
2546
2547
2548
2549
2550
2551 ;*****
2552 ;*TEST 36 EXERCISE DIVD, ALL INTERRUPTS ON, TRUNCATE MODE
2553 ;*****
2554 016030 000004 TST36: SCOPE
2555 016032 012737 016164 002376 MOV #DRET6,EXPFEA ;ADDR OF INSTR BEING TESTED
2556 016040 012737 007640 002400 MOV #007640,$FPS ;SET IE BITS IN FORTRAN ANSWER
2557 016046 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2558 016052 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2559 016056 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2560 016062 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2561 016072 004737 023332 CLR FEA ;CLR FPU FEA BUFFER
2562 016076 002426 002436 JSP PC,RANDL4 ;GET RANDOM INPUT DATA
2563 016102 004437 023506 .WORD LONUM,HINUM ;
2564 016106 073510 002426 JSR R4,$POLSH ;ENTER POLISH MODE
2565 016112 023510 002436 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2566 016116 026364 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2567 016120 023540 002416 $DIY ,ANS2 ;ADDRESS OF FORTRAN DIVIDE
2568 ;POP 4 WORDS AND EXIT POLISH MODE
2569 016124 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2570 016130 170127 040200 LDFPS #040200 ;SET FID AND FD
2571 016134 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2572 016140 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2573 016144 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2574 016150 170127 007640 LDFPS #007640 ;TURN INTERRUPTS ON
2575 016154 012737 016162 001110 MOV #.,+6,$LPADR ;RESET LOOP ADDRESS
2576
2577
2578 ;*****
2579 016162 172600 DRET6: LDD AC0,AC2 ;LOAD AC0 INTO AC2
2580 016164 174601 DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
2581 016166 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2582 016172 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
2583 016200 001403 BEQ DERR6 ;BRANCH IF OK
2584 016202 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2585 016206 104022 ERROR 22 ;FPS ERROR
2586
2587 016210 005737 002400 DERR6: TST $FPS ;ERROR BIT SET ?
2588 016214 100014 BPL DTST6 ;NO, DONT GET FEC/FEA
2589 016216 170337 002364 STAT FEC ;YES, CHECK STATUS
2590
2591 016222 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2592 016230 001401 BEQ 16 ;BRANCH IF OK
2593 016232 104032 ERROR 32 ;FEC IS WRONG
2594
2595 016234 023737 002366 002404 181 CMP FEA,$FEA ;CHECK FLOATING PC
2596 016242 001401 BEQ DTST6 ;BRANCH IF OK
2597 016244 104032 ERROR 32 ;WRONG ADDRESS IN FEA

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2598
2599 016246 173702 DTST6: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2600 016250 170000 CFCC ;COPY FLOATING CONDITION CODES
2601 016252 001437 BEQ DEND6 ;ANSWERS CHECK
2602 ;COMPENSATE FOR FORTRAN INACCURACIES.
2603 016254 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2604 016260 062737 000001 002414 ADD #1,ANS1+6 ;INCREMENT FPU ANSWER
2605 016266 005537 002412 ADC ANS1+4
2606 016272 005537 002410 ADC ANS1+2
2607 016276 005537 002406 ADC ANS1
2608 016302 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2609 016306 170000 CFCC ;COPY FLOATING CONDITION CODES
2610 016310 001420 HFD DEND6 ;BRANCH IF OK
2611 016312 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
2612 016320 005637 002412 SRC ANS1+4
2613 016324 005637 002410 SRC ANS1+2
2614 016330 005637 002406 SRC ANS1
2615 016334 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2616 016340 170000 CFCC ;COPY FLOATING CONDITION CODES
2617 016342 001403 BEQ DEND6 ;BRANCH IF OK
2618 016344 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2619 016350 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
2620
2621 016352 005037 002362 DEND6: CLR FPS ;CLEAR FPP FPS BUFFER
2622
2623
2624
2625
2626
2627 ;*****
2628 ;*TEST 37 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2629 ;*****
2630 016356 000004 TST37: SCOPE
2631 016360 012737 016512 002376 MOV #DRET7,EXPFEA ;ADDR OF INSTR BEING TESTED
2632 016366 012737 004440 002400 MOV #004440,$FPS ;SET IE BITS IN FORTRAN ANSWER
2633 016374 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2634 016400 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2635 016404 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2636 016410 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2637 016420 004737 023342 CLR FEA ;CLR FPU FEA BUFFER
2638 016424 002426 002436 JSP PC,RANDL2 ;GET RANDOM INPUT DATA
2639 016430 004437 023506 .WORD LONUM,HINUM ;
2640 016434 073510 002426 JSR R4,$POLSH ;ENTER POLISH MODE
2641 016440 023510 002436 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2642 016444 026364 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2643 016446 023540 002416 $DIY ,ANS2 ;ADDRESS OF FORTRAN DIVIDE
2644 ;POP 2 WORDS AND EXIT POLISH MODE
2645 016452 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2646 016456 170127 040000 LDFPS #040000 ;SET FID
2647 016462 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2648 016466 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2649 016472 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2650 016476 170127 004440 LDFPS #004440 ;TURN INTERRUPTS ON, EXCEPT OVERFLOW AND UNDERFLOW
2651 016502 012737 016510 001110 MOV #.,+6,$LPADR ;RESET LOOP ADDRESS
2652
2653 ;*****

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2654
2655 016510 172600 ;LOAD AC0 INTO AC2
2656 016512 174601 ;DIVIDE AC1 INTO AC2
2657 016514 170237 002362 ;STORE FLOATING POINT STATUS
2658 016520 023737 002362 002400 ;CHECK FPS
2659 016525 001403 ;BRANCH IF OK
2660 016530 174237 002406 ;SAVE FPU ANSWER
2661 016534 104016 ;FPS ERROR
2662
2663 016536 005737 002400 ;ERROR BIT SET ?
2664 016542 100014 ;NO, DONT GET FEC/FEA
2665 016544 170337 002364 ;YES, CHECK STATUS
2666
2667 016550 023737 002364 002402 ;CHECK THE FLOATING EXCEPTION CODES
2668 016556 001401 ;BRANCH IF OK
2669 016560 104026 ;FEC IS WRONG
2670
2671 016562 023737 002366 002404 101 ;CHECK FLOATING PC
2672 016570 001401 ;BRANCH IF OK
2673 016572 104026 ;WRONG ADDRESS IN FEA
2674
2675 016574 173702 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2676 016576 170000 ;COPY FLOATING CONDITION CODES
2677 016600 001427 ;ANSWERS CHECK
2678 ;COMPENSATE FOR FORTRAN
2679 ;INACCURACIES.
2680 016602 174237 002406 ;SAVE FPU ANSWER
2681 016606 062737 000001 002410 ;INCREMENT FPU ANSWER
2682 016614 005537 002406 ;
2683 016624 170000 ;
2684 016626 001414 ;
2685 016630 162737 000002 002410 ;CHECK ANSWERS AGAIN
2686 016636 005637 002406 ;COPY FLOATING CONDITION CODES
2687 016642 173737 002406 ;BRANCH IF OK
2688 016646 170000 ;DECREMENT FPU ANSWER
2689 016650 001403 ;CHECK ANSWERS AGAIN
2690 016652 174237 002406 ;COPY FLOATING CONDITION CODES
2691 016656 104013 ;BRANCH IF OK
2692 ;SAVE FPU ANSWER
2693 016660 005737 002362 ;FPU AND FORTRAN DISAGREE
2694 ;CLEAR FPP FPS BUFFER
2695
2696
2697
2698
2699
2700 ;*****
2701 ;TEST 40 EXERCISE DIVD, OVERFLOW AND UNDERFLOW INTERRUPTS OFF, TRUNCATE MODE
2702 ;*****
2703 TST40: SCQPE
2704 MOV #DRET10,EXPFEA ;ADDR OF INSTR BEING TESTED
2705 MOV #004640,8FPS ;SET IE BITS IN FORTRAN ANSWER
2706 CLR #FEC ;CLR FORTRAN FEC
2707 CLR #FEA ;CLR FORTRAN FEA
2708 CLR #FPS ;CLR FPU FPS BUFFER
2709 CLR #FEC ;CLR FPU FEC BUFFER
2710 CLR #FEA ;CLR FPU FEA BUFFER
2711 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
  
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2710 016732 002426 002436 ;
2711 016736 004437 023506 ;
2712 016742 023510 002426 ;
2713 016746 023510 002436 ;
2714 016752 026364 ;
2715 016754 023540 002416 ;
2716
2717 016760 013700 002400 ;DISPLAY FLOATING POINT STATUS
2718 016764 170127 002000 ;SET FID AND FD
2719 016770 172437 002426 ;LOAD AC0 WITH A RANDOM NUMBER
2720 016774 172537 002436 ;LOAD AC1 WITH A RANDOM NUMBER
2721 017000 172737 002416 ;LOAD AC3 WITH THE SUM
2722 017004 170127 004640 ;TURN INTERRUPTS ON, EXCEPT OVER AND UNDERFLOW
2723 017010 012737 017016 001110 ;RESET LOOP ADDRESS
2724
2725 ;*****
2726
2727 LDD AC0,AC2 ;LOAD AC0 INTO AC2
2728 017020 174601 ;DIVIDE AC1 INTO AC2
2729 017022 170237 002362 ;STORE FLOATING POINT STATUS
2730 017026 023737 002362 002400 ;CHECK FPS
2731 017034 001403 ;BRANCH IF OK
2732 017036 174237 002406 ;SAVE FPU ANSWER
2733 017042 104022 ;FPS ERROR
2734
2735 017044 005737 002400 ;ERROR BIT SET ?
2736 017050 100014 ;NO, DONT GET FEC/FEA
2737 017052 170337 002364 ;YES, CHECK STATUS
2738
2739 017056 023737 002364 002402 ;CHECK THE FLOATING EXCEPTION CODES
2740 017064 001401 ;BRANCH IF OK
2741 017066 104032 ;FEC IS WRONG
2742
2743 017070 023737 002366 002404 101 ;CHECK FLOATING PC
2744 017076 001443 ;BRANCH IF OK
2745 017100 104032 ;WRONG ADDRESS IN FEA
2746
2747 017102 173702 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2748 017104 170000 ;COPY FLOATING CONDITION CODES
2749 017106 001437 ;ANSWERS CHECK
2750 ;COMPENSATE FOR FORTRAN
2751 ;INACCURACIES.
2752 017110 174237 002406 ;SAVE FPU ANSWER
2753 017114 062737 000001 002414 ;INCREMENT FPU ANSWER
2754 017122 005537 002412 ;
2755 017126 005537 002410 ;
2756 017132 005537 002406 ;
2757 017136 173737 002406 ;CHECK ANSWERS AGAIN
2758 017142 170000 ;COPY FLOATING CONDITION CODES
2759 017144 001420 ;BRANCH IF OK
2760 017146 162737 000002 002414 ;DECREMENT FPU ANSWER
2761 017154 005637 002412 ;
2762 017160 005637 002410 ;
2763 017164 005637 002406 ;
2764 017170 173737 002406 ;CHECK ANSWERS AGAIN
2765 017174 170000 ;COPY FLOATING CONDITION CODES
2766 017176 001403 ;BRANCH IF OK
  
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2766 017200 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2767 017204 104014 EPROR 14 ;FPU AND FORTRAN DISAGREE
2768
2769 017206 005037 002362 DEND10: CLR FPS ;CLEAR FPP FPS BUFFER
2770
2771
2772
2773
2774
2775
2776
2777 017212 000004 TST41: SCOPE
2778 017214 012737 017346 002376 MOV #DRET11,EXPFEA ;ADDR OF INSTR BEING TESTED
2779 017222 012737 047400 002400 MOV #047400,$FPS ;SET IE BITS IN FORTRAN ANSWER
2780 017230 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2781 017234 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2782 017240 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2783 017244 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2784 017250 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2785 017254 004737 023342 JSR PC,RANDL2 ;GET RANDOM INPUT DATA
2786 017260 002426 002436 .WORD LONUM,HINUM ;
2787 JSR R4,$POLSH ;ENTER POLISH MODE
2788 017264 004437 023500 $PUSH ,LONUM ;PUSH 2 WORDS ON STACK (LONUM)
2789 017270 023510 002426 $PUSH ,HINUM ;PUSH 2 WORDS ON STACK (HINUM)
2790 017274 023510 002436 $DIV ;ADDRESS OF FORTRAN DIVIDE
2791 017302 026364 002416 $POPK ,ANS2 ;POP 2 WORDS AND EXIT POLISH MODE
2792
2793 017306 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2794 017312 170127 040000 LDFFS #040000 ;SET FID
2795 017316 172437 002426 LDF LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2796 017322 172537 002436 LDF HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2797 017326 172737 002416 LDF ANS2,AC3 ;LOAD AC3 WITH THE SUM
2798 017332 170127 047400 LDFFS #047400 ;SET INTERRUPT DISABLE AND INTERRUPT BITS
2799 017336 012737 017344 001110 MOV #.06,$LPADR ;RESET LOOP ADDRESS
2800
2801
2802
2803 017344 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
2804 017346 174601 DRET11: DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
2805 017350 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2806 017354 023737 002400 CMP FPS,$FPS ;CHECK FPS
2807 017362 001403 BEQ DERR11 ;BRANCH IF OK
2808 017364 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2809 017370 104016 ERROR 16 ;FPS ERROR
2810
2811 017372 005737 002400 DERR11: TST $FPS ;ERROR BIT SET ?
2812 017376 100014 BPL DTST11 ;NO, DONT GET FEC/FEA
2813 017400 170337 002364 STST FEC ;YES, CHECK STATUS
2814
2815 017404 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
2816 017412 001401 BEQ 16 ;BRANCH IF OK
2817 017414 104026 ERROR 26 ;FEC IS WRONG
2818
2819 017416 023737 002366 002404 16: CMP FEA,$FEA ;CHECK FLOATING PC
2820 017424 001401 BEQ DTST11 ;BRANCH IF OK
2821 017426 104026 ERROR 26 ;WRONG ADDRESS IN FEA

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2822
2823 017430 173702 DTST11: CMPF AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2824 017432 170000 CFCC ;COPY FLOATING CONDITION CODES
2825 017434 001416 BEQ DEND11 ;ANSWERS CHECK
2826 ;COMPENSATE FOR FORTRAN INACCURACIES.
2827 017436 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2828 017442 162737 000001 002410 SUH #1,ANS1+2 ;DECREMENT FPU ANSWER
2829 017450 005037 002406 SOB ANS1
2830 017454 173737 002406 CMPF ANS1,AC3 ;CHECK ANSWERS AGAIN
2831 017460 170000 CFCC ;COPY FLOATING CONDITION CODES
2832 017462 001403 BEQ DEND11 ;BRANCH IF OK
2833 017464 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2834 017470 104014 EPROR 13 ;FPU AND FORTRAN DISAGREE
2835
2836 017472 005037 002362 DEND11: CLR FPS ;CLEAR FPP FPS BUFFER
2837
2838
2839
2840
2841
2842
2843 017476 000004 TST42: SCOPE
2844 017500 012737 017632 002376 MOV #DRET12,EXPFEA ;ADDR OF INSTR BEING TESTED
2845 017506 012737 047600 002400 MOV #047600,$FPS ;SET FID AND IE BITS IN FORTRAN ANSWER
2846 017514 005037 002402 CLR $FEC ;CLR FORTRAN FEC
2847 017520 005037 002404 CLR $FEA ;CLR FORTRAN FEA
2848 017524 005037 002362 CLR FPS ;CLR FPU FPS BUFFER
2849 017530 005037 002364 CLR FEC ;CLR FPU FEC BUFFER
2850 017534 005037 002366 CLR FEA ;CLR FPU FEA BUFFER
2851 017540 004737 023332 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
2852 017544 002426 002436 .WORD LONUM,HINUM ;
2853 JSR R4,$POLSH ;ENTER POLISH MODE
2854 017550 004437 023500 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2855 017554 023510 002426 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2856 017560 023510 002436 $DIV ;ADDRESS OF FORTRAN DIVIDE
2857 017566 026364 002416 $POPK ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2858
2859 017572 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
2860 017576 170127 040000 LDFFS #040000 ;SET FID AND FD
2861 017602 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
2862 017606 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
2863 017612 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
2864 017616 170127 047600 LDFFS #047600 ;SET INTERRUPT DISABLE AND INTERRUPT BITS
2865 017622 012737 017630 001110 MOV #.06,$LPADR ;RESET LOOP ADDRESS
2866
2867
2868
2869 017630 172600 LDD AC0,AC2 ;LOAD AC0 INTO AC2
2870 017632 174601 DRET12: DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
2871 017634 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2872 017640 023737 002362 002400 CMP FPS,$FPS ;CHECK FPS
2873 017646 001403 BEQ DERR12 ;BRANCH IF OK
2874 017650 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2875 017654 104022 ERROR 22 ;FPS ERROR
2876
2877 017656 005737 002400 DERR12: TST $FPS ;ERROR BIT SET ?

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2878 017662 100014 BPL DTST12 ;NO, DONT GET FEC/FEA
2879 017664 170337 002364 STST FEC ;YES, CHECK STATUS
2880
2881 017670 023737 002364 002402 CMP FEC,8FEC ;CHECK THE FLOATING EXCEPTION CODES
2882 017676 001401 BEQ 16 ;BRANCH IF OK
2883 017700 104032 ERROR 32 ;FEC IS WRONG
2884
2885 017702 023737 002366 002404 16: CMP FEA,8FEA ;CHECK FLOATING PC
2886 017710 001401 BEQ DTST12 ;BRANCH IF OK
2887 017712 104032 EPROR 32 ;WRONG ADDRESS IN FEA
2888
2889 017714 173702 DTST12: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2890 017716 170000 CFCC ;COPY FLOATING CONDITION CODES
2891 017720 001422 BEQ DEND12 ;ANSWERS CHECK
2892 ;COMPENSATE FOR FORTRAN INACCURACIES.
2893 017722 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2894 017726 162737 000001 002414 SUB #1,ANS1+6 ;INCREMENT FPU ANSWER
2895 017734 005637 002412 SBC ANS1+4
2896 017740 005637 002410 SBC ANS1+2
2897 017744 005637 002406 SBC ANS1
2898 017750 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2899 017754 170000 CFCC ;COPY FLOATING CONDITION CODES
2900 017756 001403 BEQ DEND12 ;BRANCH IF OK
2901 017760 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2902 017764 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
2903
2904 017766 005037 002362 DEND12: CLR FPS ;CLEAR FPP FPS BUFFER
2905
2906
2907
2908
2909
2910
2911

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```

;*****
;TEST 43 EXERCISE DIV0, INTERRUPT DISABLE SET, TRUNCATE MODE
;*****
TST43: SCOPE
MOV #00F713,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #047440,8FPS ;SET FID AND IE BITS IN FORTRAN ANSWER
CLR #FEC ;CLR FORTRAN FEC
CLR #FEA ;CLR FORTRAN FEA
CLR #FPS ;CLR FPU FPS BUFFER
CLR #FEC ;CLR FPU FEC BUFFER
CLR #FEA ;CLR FPU FEA BUFFER
JSE PC,RANDL2 ;GET RANDOM INPUT DATA
;WORD LONUM,HINUM
JER #4,#POLSH ;ENTER POLISH MODE
;LONUM
;PUSH 1 WORDS ON STACK (LONUM)
;PUSH 2 WORDS ON STACK (HINUM)
;ADDRESS OF FORTRAN DIVIDE
;POP 2 WORDS AND EXIT POLISH MODE
MOV #FPS,00 ;DISPLAY FLOATING POINT STATUS
LDFPS #040000 ;SET FID
LDF #LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
LDF #HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
LDF #ANS2,AC1 ;LOAD AC1 WITH THE SUM
LDFPS #047440 ;SET INTERRUPT DISABLE AND INTERRUPT BITS

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```

2934 020110 012737 020124 001110 MOV #+,6,8LPADR ;RESET LOOP ADDRESS
2935
2936
2937
2938 020124 172600 LDF AC0,AC2 ;LOAD AC0 INTO AC2
2939 020126 174601 DRET13: DIVF AC1,AC2 ;DIVIDE AC1 INTO AC2
2940 020130 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
2941 020134 073737 002362 002400 CMP FPS,8FPS ;CHECK FPS
2942 020142 001403 BEQ DERR13 ;BRANCH IF OK
2943 020144 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2944 020150 104016 EPROR 16 ;FPS ERROR
2945
2946 020152 005737 002400 DEPR13: TST #FPS ;ERROR BIT SET ?
2947 020156 100014 DPL DTST13 ;NO, DONT GET FEC/FEA
2948 020160 170337 002364 STST FEC ;YES, CHECK STATUS
2949
2950 020164 073737 002364 002402 CMP FEC,8FEC ;CHECK THE FLOATING EXCEPTION CODES
2951 020172 001401 BEQ 14 ;BRANCH IF OK
2952 020174 104026 ERROR 26 ;FEC IS WRONG
2953
2954 020176 023737 002366 002404 16: CMP FEA,8FEA ;CHECK FLOATING PC
2955 020204 001401 BEQ DTST13 ;BRANCH IF OK
2956 020206 104026 ERROR 26 ;WRONG ADDRESS IN FEA
2957
2958 020210 173702 DTST13: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
2959 020212 170000 CFCC ;COPY FLOATING CONDITION CODES
2960 020214 001427 BEQ DEND13 ;ANSWERS CHECK
2961 ;COMPENSATE FOR FORTRAN INACCURACIES.
2962 020216 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
2963 020222 062737 000001 002410 ADD #1,ANS1+2 ;INCREMENT FPU ANSWER
2964 020230 005637 002406 ADC ANS1
2965 020234 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2966 020240 170000 CFCC ;COPY FLOATING CONDITION CODES
2967 020242 001414 BEQ DEND13 ;BRANCH IF OK
2968 020244 162737 000002 002410 SUB #2,ANS1+2 ;DECREMENT FPU ANSWER
2969 020252 005637 002406 SBC ANS1
2970 020256 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
2971 020262 170000 CFCC ;COPY FLOATING CONDITION CODES
2972 020264 001403 BEQ DEND13 ;BRANCH IF OK
2973 020266 174237 002406 STF AC2,ANS1 ;SAVE FPU ANSWER
2974 020272 104013 ERROR 13 ;FPU AND FORTRAN DISAGREE
2975
2976 020274 005037 002362 DEND13: CLR FPS ;CLEAR FPP FPS BUFFER
2977
2978
2979
2980
2981
2982

```

```

;*****
;TEST 44 EXERCISE DIV0, INTERRUPT DISABLE SET, TRUNCATE MODE
;*****
TST44: SCOPE
MOV #00F714,EXPFEA ;ADDR OF INSTR BEING TESTED
MOV #047640,8FPS ;SET FID AND IE BITS IN FORTRAN ANSWER
CLR #FEC ;CLR FORTRAN FEC
CLR #FEA ;CLR FORTRAN FEA
CLR #FPS ;CLR FPU FPS BUFFER
CLR #FEC ;CLR FPU FEC BUFFER

```

```

2990 020336 005017 002366 CLR FEA ;CLR FPU FEA BUFFER
2991 020342 004737 023332 JSR PC,RANDL4 ;GET RANDOM INPUT DATA
2992 020346 002426 002436 ;WORD LONUM,HINUM
2993 020352 004437 023506 JSR M4,$POLSH ;ENTER POLISH MODE
2994 020356 023510 002426 $PUSH ,LONUM ;PUSH 4 WORDS ON STACK (LONUM)
2995 020362 023510 002426 $PUSH ,HINUM ;PUSH 4 WORDS ON STACK (HINUM)
2996 020366 023564 ;ADDRESS OF FORTRAN DIVIDE
2997 020370 023540 002416 $POPX ,ANS2 ;POP 4 WORDS AND EXIT POLISH MODE
2998
2999 020374 013700 002400 MOV $FPS,R0 ;DISPLAY FLOATING POINT STATUS
3000 020400 170127 040200 LDFPS R00200 ;SET FID AND FO
3001 020404 172437 002426 LDD LONUM,AC0 ;LOAD AC0 WITH A RANDOM NUMBER
3002 020410 172537 002436 LDD HINUM,AC1 ;LOAD AC1 WITH A RANDOM NUMBER
3003 020414 172737 002416 LDD ANS2,AC3 ;LOAD AC3 WITH THE SUM
3004 020420 170127 047640 LDFPS R047640 ;SET INTERRUPT DISABLE AND INTERRUPT BITS
3005 020424 012737 020432 MOV #47640,$LADR ;RESET LOOP ADDRESS
3006
3007 ;*****
3008
3009 020432 172600 LDD AC0,AC2 ;LOAD AC0 INTO AC2
3010 020434 174601 DPRT14: DIVD AC1,AC2 ;DIVIDE AC1 INTO AC2
3011 020436 170237 002362 STFPS FPS ;STORE FLOATING POINT STATUS
3012 020442 023737 002362 002400 CMP FPS,FP5 ;CHECK FPS
3013 020450 001403 BEQ DEHR14 ;BRANCH IF OK
3014 020452 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
3015 020456 104022 ERROR 22 ;FPS ERROR
3016
3017 020460 005737 002400 DERR14: TST $FPS ;ERRPR BIT SET ?
3018 020464 100014 BPL DTST14 ;NO, DONT GET FEC/FEA
3019 020466 170337 002364 STST FEC ;YES, CHECK STATUS
3020
3021 020472 023737 002364 002402 CMP FEC,$FEC ;CHECK THE FLOATING EXCEPTION CODES
3022 020500 001401 BEQ 11 ;BRANCH IF OK
3023 020502 104032 ERROR 32 ;FEC IS WRONG
3024
3025 020504 023737 002366 002404 18: CMP FEA,$FEA ;CHECK FLOATING PC
3026 020512 001401 BEQ DTST14 ;BRANCH IF OK
3027 020514 104032 ERROR 32 ;WRONG ADDRESS IN FEA
3028
3029 020516 133702 DTST14: CMPD AC2,AC3 ;COMPARE FPU ANSWER TO FORTRAN ANSWER
3030 020520 170000 CFCC ;COPY FLOATING CONDITION CODES
3031 020522 001437 BEQ DEND14 ;ANSWERS CHECK
3032 ;COMPENSATE FOR FORTRAN INACCURACIES.
3033 020524 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
3034 020530 062737 000001 002414 ADD #1,ANS1+0 ;INCREMENT FPU ANSWER
3035 020536 005537 002412 ADC ANS1+4
3036 020542 005537 002410 ADC ANS1+2
3037 020546 005537 002406 ADC ANS1
3038 020552 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN
3039 020556 170000 CFCC ;COPY FLOATING CONDITION CODES
3040 020560 001420 BEQ DEND14 ;BRANCH IF OK
3041 020562 162737 000002 002414 SUB #2,ANS1+6 ;DECREMENT FPU ANSWER
3042 020570 005637 002412 SRC ANS1+4
3043 020574 005637 002410 SRC ANS1+2
3044 020580 005637 002406 SRC ANS1
3045 020604 173737 002406 CMPD ANS1,AC3 ;CHECK ANSWERS AGAIN

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3046 020610 170000 CFCC ;COPY FLOATING CONDITION CODES
3047 020612 001403 BEQ DEND14 ;BRANCH IF OK
3048 020614 174237 002406 STD AC2,ANS1 ;SAVE FPU ANSWER
3049 020620 104014 ERROR 14 ;FPU AND FORTRAN DISAGREE
3050
3051 020622 005037 002362 DEND14: CLR FPS ;CLEAR FPP FPS BUFFER

```

```
3052 ;*****  
3053 ;*TEST 45 ADDF, SUBF, MULF, DIVF EXERCISER  
3054 ;*****  
3055 W20626 000004 TST45: SCOPE  
3056 ;=UNDERFLOW, OVERFLOW INTERRUPTS OFF; TRUNCATE MODE  
3057  
3058 020630 012737 000440 002400 MOV #440,$FPS ;SOFTWARE STATUS  
3059 020636 005037 002402 CLR $FEC ;CLEAR STATUS  
3060 020642 005037 002404 CLR $FEA ;  
3061 020646 005037 002362 CLR FPS ;  
3062 020652 005037 002364 CLR FEC ;  
3063 020656 005037 002366 CLR FEA ;  
3064  
3065 020662 004737 023342 JSR PC,RANDL2 ;GET 6 FLOAT RANDOM NUMBERS  
3066 020666 002446 002476 .WORD OP1,OP4 ;  
3067 020672 004737 023342 JSR PC,RANDL2 ;  
3068 020676 002456 002506 .WORD OP2,OP5 ;  
3069 020702 004737 023342 JSR PC,RANDL2 ;  
3070 020706 002466 002516 .WORD OP3,OP6 ;  
3071 020712 032737 077600 002516 BIT #077600,OP6 ;LET'S NEVER DIVIDE BY ZERO  
3072 020720 001770 BEQ 10 ;EXPO OF OP6 IS ZERO, SO GET ANOTHER  
3073  
3074 020722 004437 023506 JSR #4,$POLSH ;ENTER POLISH MODE TO CALCULATE!  
3075 020726 023510 002446 $PUSH ,OP1 ;  
3076 020732 023510 002456 $PUSH ,OP2 ;  
3077 020736 023562 $SUB ; ANS2 = (OP1-OP2) * (OP3+OP4+OP6) * OP5  
3078 020740 023510 002466 $PUSH ,OP3 ;  
3079 020744 023510 002476 $PUSH ,OP4 ;  
3080 020750 023510 002516 $PUSH ,OP6 ;  
3081 020754 026364 $DIV ;  
3082 020756 023566 $ADD ;  
3083 020760 025244 $MUL ;  
3084 020762 023510 002506 $PUSH ,OP5 ;  
3085 020766 025244 $MUL ;  
3086 020770 023540 002416 $POPK ,ANS2 ;  
3087  
3088 020774 170127 040000 LDF #0,$ANS ;NO CHECKS  
3089 021000 172437 002416 LDF ANS2,AC0 ;GET SOFTWARE ANSWER  
3090 021004 013700 002400 MOV $FPS,R0 ;DISPLAY $FPS  
3091 021010 012737 021016 001110 MOV #,$+6,$LPADR ;RESET LOOP ADDRESS  
3092  
3093 ;*****  
3094  
3095 021016 170127 000440 LDF #0,$FPS ;INITIAL FPS  
3096 021022 172537 002446 LDF OP1,AC1 ;AC1 <= OP1  
3097 021026 173137 002456 SUBF OP2,AC1 ;AC1 <= OP1-OP2  
3098 021032 172637 002476 LDF OP4,AC2 ;AC2 <= OP4  
3099 021036 174637 002516 DIVF OP6,AC2 ;AC2 <= OP4/OP6  
3100 021042 172237 002466 ADDF OP3,AC2 ;AC2 <= OP4/OP6 + OP3  
3101 021046 171102 002466 MULF AC2,AC1 ;AC1 <= (OP1-OP2)*(OP3+OP4+OP6)  
3102 021050 171137 002506 MULF OP5,AC1 ;AC1 <= (OP1-OP2)*(OP3+OP4+OP6)*OP5  
3103  
3104 021054 170237 002362 STFPS FPS ;STORE STATUS AFTERWARD  
3105 021060 023737 002362 002400 CMP FPS,$FPS ;CHECK STATUS  
3106 021066 001400 BEQ ETS1 ;BRANCH IF OK  
3107 021070 174137 002406 STF AC1,ANS1 ;SAVE FPU ANSWER
```

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3108 021074 104033 ERROR 33 ;FPS ERROR  
3109  
3110 021076 173401 ETS1: CMZF AC1,AC0 ;ANSWER OK ? (FPU:SOFTWARE)  
3111 021100 170000 CFCC ;COPY CC+5  
3112 021102 001436 BFG EEND1 ;ANSWER CHECKS  
3113  
3114 ;COMPENSATE IN LOB FOR INACCURACIES  
3115 021104 174137 002406 STF AC1,ANS1 ;FPU ANSWER  
3116  
3117 021110 103737 002420 002410 SUB ANS2+2,ANS1+2 ;GET (SOFT-ANS) - (FPU-ANS)  
3118 021116 005637 002406 SBC ANS1+0 ;  
3119 021122 103737 002416 002406 SUB ANS2+0,ANS1+0 ;  
3120 021130 100011 BPL 100 ;ALWAYS MAKE +  
3121 021132 005137 002410 COM ANS1+2 ;  
3122 021136 005137 002406 COM ANS1+0 ;  
3123 021142 002737 000001 002410 ADD #1,ANS1+2 ;  
3124 021150 005537 002406 ADC ANS1+0 ;  
3125  
3126 021154 005737 002406 100: ST ANS1+0 ;  
3127 021160 001034 RNE EERR1 ;IF NONZERO IN 16 HOZ, SIGN/EXP/FRAC DIFFERS  
3128  
3129 021162 023727 002410 000006 CMP ANS1+2,06 ;ALLOW +/- 6 IN LSB OF FRAC  
3130 021170 003403 BLE EEND1 ;BR IF OK  
3131  
3132 021172 174137 002406 EERR1: STF AC1,ANS1 ;FPU ANSWER  
3133 021176 104035 EPHOR 35 ;ANSWERS DON'T CHECK  
3134  
3135 021200 005037 002362 EEND1: CLW FPS ;CLEAR BUFFER  
3136  
3137  
3138  
3139  
3140 ;*****  
3141 ;*TEST 46 ADDF, SUBF, MULF, DIVF EXERCISER  
3142 ;*****  
3143 021204 000001 TST46: SCOPE  
3144 ;=UNDERFLOW, OVERFLOW INTERRUPTS OFF; ROUND MODE  
3145  
3146 021206 012737 000400 002400 MOV #600,$FPS ;SOFTWARE STATUS  
3147 021214 005037 002402 CLW $FEC ;CLEAR STATUS  
3148 021220 005037 002404 CLW $FEA ;  
3149 021224 005037 002362 CLR FPS ;  
3150 021230 005037 002364 CLR FEC ;  
3151 021234 005037 002366 CLR FEA ;  
3152  
3153 021240 004737 023332 JSR PC,RANDL4 ;GET 6 DOUBLE FLOAT RANDOM NUMBERS  
3154 021244 002446 002476 .WORD OP1,OP4 ;  
3155 021250 004737 023332 JSR PC,RANDL4 ;  
3156 021254 002466 002456 .WORD OP3,OP2 ;  
3157 021260 004737 023332 JSR PC,RANDL4 ;  
3158 021264 002506 002516 .WORD OP5,OP6 ;  
3159 021270 032737 077600 002506 BIT #077600,OP5 ;LET'S NEVER DIVIDE BY ZERO  
3160 021276 001770 BEQ 10 ;OP5 IS ZERO, TRY AGAIN  
3161 021300 032737 077600 002516 BIT #077600,OP6 ;  
3162 021306 001764 BEQ 10 ;OP6 IS ZERO, TRY AGAIN  
3163
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3164 021310 004437 023506 JSR R4,SPOLSH ;ENTER POLISH MODE TO CALCULATE:
3165 021314 023510 002446 $PUSH ,OP1 ;
3166 021320 023510 002466 $PUSH ,OP3 ; /OP1+OP3\ /OP2-OP4\
3167 021324 023566 ; ANS2 = I-----I + I-----I
3168 021326 023510 002506 $ADD ; \ OP5 / \ OP6 /
3169 021332 026364 $PUSH ,OP5 ;
3170 021334 023510 002456 $DIV ;
3171 021340 023510 002476 $PUSH ,OP2 ;
3172 021344 023562 $PUSH ,OP4 ;
3173 021346 023510 002516 $SUB ;
3174 021352 026364 $PUSH ,OP6 ;
3175 021354 025244 $DIV ;
3176 021356 023540 002416 $MUL ;
3177 ; $FOFX ,ANS2 ;
3178 021362 170127 040200 LDFPS #040200 ;NO CHECKS
3179 021366 172437 002416 LDD ANS2,AC0 ;GET SOFTWARE ANSWER
3180 021372 013700 002400 MOV $FPS,RO ;DISPLAY $FPS
3181 021376 012737 021404 MOV R,+6,$LPADR ;RESET LOOP ADDRESS
3182 ;
3183 ;
3184 ;
3185 021404 170127 000600 LDFPS #000600 ;INITIAL FPS
3186 021410 172537 002446 LDD OP1,AC1 ;AC1 <- OP1
3187 021414 172137 002466 ADDD OP3,AC1 ;AC1 <- OP1+OP3
3188 021420 174537 002506 DIVD OP5,AC1 ;AC1 <- (OP1+OP3)/OP5
3189 021424 172637 002456 LDD OP2,AC2 ;AC2 <- OP2
3190 021430 173237 002476 SUBD OP4,AC2 ;AC2 <- OP2-OP4
3191 021434 174637 002516 DIVD OP6,AC2 ;AC2 <- (OP2-OP4)/OP6
3192 021440 171102 MULD AC2,AC1 ;AC1 <- (OP1+OP3)/OP5*(OP2-OP4)/OP6
3193 ;
3194 021442 170237 002362 STFPS FPS ;STORE STATUS AFTERWARD
3195 021446 023737 002362 CMP FPS,$FPS ;CHECK STATUS
3196 021454 001403 BEQ ETST2 ;BRANCH IF OK
3197 021456 174137 002406 STD AC1,ANS1 ;SAVE FPU ANSWER
3198 021462 104034 ERROR 34 ;FPS ERROR
3199 ;
3200 021464 173401 ETST2: CMPD AC1,AC0 ;ANSWER OK ? (FPU:SOFTWARE)
3201 021466 170000 CFCC ;COPY CC=S
3202 021470 001474 BEQ EEND2 ;ANSWER CHECKS
3203 ;
3204 ;COMPENSATE IN LOB FOR INACCURACIES
3205 021472 174137 002406 STD AC1,ANS1 ;FPU ANSWER
3206 ;
3207 021476 163737 002424 SUB ANS2+6,ANS1+6 ;GET (SOFT-ANS) - (FPU-ANS)
3208 021504 005637 002412 SRC ANS1+4 ;
3209 021510 005637 002410 SRC ANS1+2 ;
3210 021514 005637 002406 SRC ANS1+0 ;
3211 021520 163737 002422 SUB ANS2+4,ANS1+4 ;
3212 021526 005637 002410 SRC ANS1+2 ;
3213 021532 005637 002406 SRC ANS1+0 ;
3214 021536 163737 002420 SUB ANS2+2,ANS1+2 ;
3215 021544 005637 002406 SRC ANS1+0 ;
3216 021550 163737 002416 SUB ANS2+0,ANS1+0 ;
3217 021556 100021 BPL 105 ;ALWAYS MAKE +
3218 021560 005137 002414 COM ANS1+6 ;
3219 021564 005137 002412 COM ANS1+4 ;

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3220 021570 005137 002410 COM ANS1+2 ;
3221 021574 005137 002406 COM ANS1+0 ;
3222 021600 005737 000001 002414 ADD #1,ANS1+6 ;
3223 021606 005537 002412 ADC ANS1+4 ;
3224 021612 005537 002410 ADC ANS1+2 ;
3225 021616 005537 002406 ADC ANS1+0 ;
3226 ;
3227 021622 005737 002406 100: TST ANS1+0 ;
3228 021626 001012 BNE EERR2 ;IF NONZERO IN 16 HOB, SIGN/EXP/FRAC DIFFERS
3229 021630 005737 002410 TST ANS1+2 ;
3230 021634 001007 BNE EERR2 ;IF NONZERO IN 16 H-MOB, FRAC-B DIFFERS
3231 021636 005737 002412 TST ANS1+4 ;
3232 021642 001004 BNE EERR2 ;IF NONZERO IN 16 L-MOB, FRAC-C DIFFERS
3233 ;
3234 021644 023727 002414 000005 CMP ANS1+6,$5 ;ALLOW +/- 5 IN LSB OF FRAC
3235 021652 003403 BLE FEND2 ;BR IF OK
3236 ;
3237 021654 174137 002406 EERR2: STD AC1,ANS1 ;FPU ANSWER
3238 021660 104036 ERROR 36 ;ANSWERS DON'T CHECK
3239 ;
3240 021662 005037 002362 EEND2: CLH FPS ;CLEAR BUFFER

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3241 ;*****
3242 .SBTTL SUB PASS END CONTROL
3243
3244 021666 000004          SCOPE          ;CHECK FOR TEST ITERATIONS HERE
3245 021670 005037 001166  CLR          $TIMES      ;DONT ITERATE THIS "TEST"
3246 021674 005037 001104  CLR          $ERFLC      ;NO ERRORS HERE
3247 021700 005037 001102  CLR          $TSTNM      ;ZAP TEST # WHEN DONE WITH A PASS
3248
3249 ;IF TEST ONLY EITHER HFP OR WFP, ENTER "EOP" ROUTINE DIRECTLY
3250
3251 ; IF IN ALTERNATE HFP/WFP MODE,
3252 ; COMPLEMENT FLAG<5>, HFP ENABLE BIT.
3253 ; ENTER EOP ROUTINE ONLY IF ABOUT TO TEST HFP NEXT.
3254 ; TESTING SEQUENCE IS: PASS#1 HFP SUB-PASS
3255 ;                          PANS#1 WFP SUB-PASS
3256 ;                          PANS#2 HFP SUB-PASS
3257 ;                          ...
3258
3259 021704 076600 000022  MEO          ,RWHAM1     ;GET WHAMI INTO R0
3260 021710 032700 000020  BIT          @BIT04,R0   ;1=HFP PRESENT, 0=NONE
3261 021714 001423          BFO          $EOP       ;EXIT IF NONE
3262
3263 021716 032777 000002 157220 BIT          $SN01,$SWR   ;1=HFP OR WFP TEST ONLY
3264 021724 001017          BNE          $EOP       ;0=ALTERNATE HFP AND WFP TESTS
3265
3266 021726 012701 010000  MOV          #BIT12,P1   ;HFP PRESENT, AND IN ALTERNATE MODE?
3267 021732 076600 000144  MEO          ,RFLAG     ;SO RFA0 $LAGS,
3268 021736 030100          BIT          R1,R0      ;COMPLEMENT FLAG<5>=BIT12=HFP ENABLE FLAG
3269 021740 001402          BEQ          18        ;
3270 021742 043100          PIC          R1,R0    ;CLEAR BIT 12
3271 021744 000401          BR          Z0        ;
3272 021746 050100          BIS          R1,R0    ;SET BIT 12
3273 021750 076600 000344 2S: MEO          ,WFLAG   ;REWRITE $LAGS
3274
3275 021754 030100          BIT          R1,R0     ;HFP OR WFP NEXT ?
3276 021756 001002          BNE          $EOP     ;IF HFP AGAIN, START NEW PASS
3277 021760 000137 003516  JMP          @SUBPAS    ;IF WFP, NEXT SUBPASS
3278
3279 ;*****
3280 .SBTTL END OF PASS ROUTINE (MODIFIED SYSMAC)
3281
3282 ;*INCREMENT THE PASS NUMBER ($PASS)
3283 ;*LOOP FOR 256. SURPASSES TO MAKE A PASS
3284 ;*IF SW<10>=0, DING BELL ON PASS END
3285 ;*IF SW<12>=0, TYPE STATISTICS ON PASS END
3286 ;*IF THERE'S A MONITOR, GO TO IT
3287 ;* ELSE JUMP TO NEWPAS
3288
3289
3290
3291 021764          $EOP:          ;
3292 021764 005037 001104  CLR          $ERFLC     ;ZERO ERROR FLAG
3293 021770 005037 001102  CLR          $TSTNM     ;ZERO TEST NUMBER
3294 021774 005037 001166  CLR          $TIMES     ;ZERO NUMBER OF ITERATIONS
3295
3296 022000 005327          DEC          (PC)+    ;SUBPASS LOOP ?

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3297 022002 000400          10S: .WORD      256.    ;USE 256. SUBPASSES PER LOOP
3298 022004 003402          BLE          118      ;NO, GO BUMP PASS COUNTER
3299 022006 000137 003516  JMP          @SUBPAS    ;NEXT SUB PASS
3300 022012 012737          118: MOV          (PC)+,(PC)+ ;RESTORE COUNTER
3301 022014 000400          .WORD      256.      ;
3302 022016 022002          .WORD      100      ;
3303
3304 022020 005237 001210  INC          $PASS      ;INCREMENT PASS COUNT,
3305 022024 042737 100000 001210 BIC          #100000,$PASS ; BUT NEVER LET IN GO NEGATIVE
3306 022032 005327          DEC          (PC)+    ;PASS LOOP ?
3307 022034 000001          $EOPCT: .WORD      1    ;FALL THRU
3308 022036 003027          BCT          $DOAGN    ;YES
3309 022040 012737          MOV          (PC)+,(PC)+ ;RESTORE COUNTER
3310 022042 000001          $ENDCT: .WORD      1    ;
3311 022044 022034          .WORD      $EOPCT    ;
3312
3313 022046 032777 002000 157070 BIT          $SN10,$SWR  ;BELL ON PASS END ?
3314 022054 001002          BNE          18        ;NO
3315 022056 104401 001172  TYPE        $BELL     ;YES
3316
3317 022062 032777 010000 157054 10: BIT          $SN12,$SWR ;INHIBIT MESSAGE ?
3318 022070 001002          BNE          $GET42   ;YES
3319 022072 004737 022122  JSR          PC,STATS  ;TYPE STATISTICS
3320
3321 022076 013700 000042  $GET42: MOV          @#42,R0 ;GET MONITOR ADDRESS
3322 022102 001405          BEQ          $DOAGN   ;NO MONITOR
3323 022104 000005          RESET          ;CLEAR WORLD
3324 022106 004710          $ENDAD: JSR          PC,(R0) ;GO TO MONITOR
3325 022110 000240          NOP          ;
3326 022112 000240          NOP          ;RESERVED FOR ACT11
3327 022114 000240          NOP          ;
3328
3329 022116 000137 003450  $DOAGN: JMP          @NEWPAS ;RETURN

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3330          .SBTTL STATISTICS TYPEOUT SUBROUTINE
3331          ;*THIS ROUTINE TYPES OUT A NICELY FORMATTED REPORT
3332          ;*CONTAINING STATISTICS ON THE NUMBER OF OPERANDS
3333          ;*USED IN DIFFERENT SELECT CASES FOR THE #ADD, #SUB,
3334          ;*#MUL, AND #DIV ROUTINES.  THE DATA VALUES ARE TAKEN
3335          ;*FROM THE COUNTERS ADDC?, MULC?, AND DIVC?.
3336          ;*
3337          ;*CALLED BY:  JSR    PC,STATS
3338          ;*
3339          STATS:  MOV     R0,-(SP)      ;SAVE REGISTERS
3340          MOV     #SVEC1,R0          ;FIRST DATA LINE ADDR VECTOR
3341          BEQ     10,                ;NONE IF ZERO
3342          TYPE   ,SHDR1             ;HEADER
3343          JSH    PC,100             ;DATA LINE
3344          MOV     #SVEC2,R0          ;SECOND DATA LINE ADDR VECTOR
3345          BEQ     20,                ;NONE IF ZERO
3346          TYPE   ,SHDR2             ;HEADER
3347          JSH    PC,100             ;DATA LINE
3348          MOV     #SVEC3,R0          ;THIRD DATA LINE ADDR VECTOR
3349          BEQ     30,                ;NONE IF ZERO
3350          TYPE   ,SHDR3             ;HEADER
3351          JSH    PC,100             ;DATA LINE
3352          MOV     (SP)+,R0           ;RESTORE REGISTERS
3353          RTS     PC                ;EXIT
3354
3355          ;*INTERNAL SUBR FOR DATA LINE TYPEOUT
3356          MOV     @CR0+,-(SP)        ;MOVE NUMBER ON STACK, BUMP TO NEXT
3357          TYPOS   6                   ;TYPE OCTAL
3358          .BYTE   6                   ;MAX 6 DIGITS
3359          .BYTE   0                   ;SUPPRESS LEADING ZEROS
3360          TST    (R0)                 ;BUMPED TO LAST VECTOR ?
3361          BEQ     110,                ;YES, ONTO NEXT LINE
3362          TYPE   ,SHT                 ;TYPE A <HT>
3363          BR     100                  ;CONTINUE WITH THIS LINE
3364          TYPE   ,SCRLF               ;TYPE A <CR><LF>
3365          RTS     PC                ;DONE
3366
3367          ;*DATA VECTORS:
3368          SVEC1:  .WORD   ADDC0,ADDC5,ADDC6,ADDC7,ADDC8,ADDC1,ADDC2,ADDC3,ADDC4,0
3369
3370          SVEC2:  .WORD   MULC0,MULC2,MULC3,MULC4,MULC5,MULC1,0
3371
3372          SVFC3:  .WORD   DIVC0,DIVC3,DIVC4,DIVC5,DIVC6,DIVC1,DIVC2,0
3373
3374          SHT:    .ASCII  <11>
3375          SCRLF:  .ASCII  <15><12>
3376
3377          ;*HEADERS, ETC:
3378          ;*
3379          ;*
3380          ;*
3381          ;*
3382          ;*
3383          ;*
3384          ;*
3385          ;*
  
```

```

3386          SHDP1:  .ASCII  <15><12><12>
3387          .ASCII  "*** STATISTICS ***<15><12><12>"
3388
3389          .ASCII  "(NOTE - ALL NUMBERS ARE UNSIGNED OCTAL INTEGERS)"<15><12><12>
3390
3391          .ASCII  "ADD/SUB INSTRUCTIONS:"<15><12>
3392
3393          .ASCII  "TOTAL ---OVERFLOW--- --UNDERFLOW--- OP A#0 OP B#0 OP R#0 NO"<1
3394          ><12>
3395
3396          .ASCII  "NUMBER TOTAL W/ENABLE TOTAL W/ENABLE OP B#0 OP B#0 OP R#0 SHIF"
3397          "<15><12>"
3398
3399          SHDR2:  .ASCII  <15><12>"MULTIPLY INSTRUCTIONS:"<15><12>
3400
3401          .ASCII  "TOTAL ---OVERFLOW--- --UNDERFLOW--- A#0 AND/OR"<15><12>
3402
3403
3404
3405
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3440 022776 052516 041115 051105      ,ASCIZ  *NUMBER TOTAL W/ENABLE  TOTAL W/ENABLE  B=0<15><12>
3441 023004 052011 052117 046101
3442 023012 052440 042457 040516
3443 023020 046102 004505 047524
3444 023026 040524 020114 027527
3445 023034 047105 041101 042514
3446 023042 020011 020040 041040
3447 023050 030075 005015 0000
3448 023055 015 042012 053111  SHDR3: ,ASCII  <15><12>*DIVIDE INSTRUCTIONS*<15><12>
3449 023062 042111 020105 047111
3450 023070 052123 052522 052103
3451 023076 047511 051516 006472
3452 023104 012
3453 023105 124 052117 046101      ,ASCII  *TOTAL ---OVERFLOW--- --UNDERFLOW---  NUMER  DENOM*<15><12>
3454 023112 026411 026455 053117
3455 023120 051105 046106 053517
3456 023126 026455 004455 026455
3457 023134 047125 042504 043122
3458 023142 047514 026527 026455
3459 023150 020011 052516 042515
3460 023156 004522 042040 047105
3461 023164 046517 005015
3462 023170 052516 041115 051105      ,ASCIZ  *NUMBER TOTAL W/ENABLE  TOTAL W/ENABLE  A=0  B=0<15><12>
3463 023176 052011 052117 046101
3464 023204 053440 042457 040516
3465 023212 046102 004505 047524
3466 023220 040524 020114 027527
3467 023226 047105 041101 042514
3468 023234 020011 020040 036501
3469 023242 004460 020040 041040
3470 023250 030075 005015 0000
3471 023256 000000      ,EVEN  ;BACK TO AN EVEN BOUNDARY
  
```

```

3472      ,SBTTL  FPP TRAP CATCHER
3473
3474 023256 012637 002370  FPPILT: MOV  (SP)+,FPPOPC  ;POP OLD PC FOR DISPLAY
3475 023262 012637 002372  MOV  (SP)+,FPPOPS  ;POP OLD PS FOR DISPLAY
3476 023266 170237 002362  STFPS FPS  ;GET FPS
3477 023272 170337 002364  STST FEC  ;GET FEC/FEA
3478 023276 005727 002362  TST  FPS  ;TEST ERROR BIT
3479 023302 100005  BPL  1$  ;OFF - NO ERROR BIT SET, BUT TRAPPED
3480      ;ON - IT SHOULD BE ON A TRAP
3481 023304 032737 040000 002162  BIT  #040000,FPS  ;TEST INTERRUPT ENABLE BIT
3482 023312 001001  RNE  1$  ;ON - INTR DISABLED, BUT TRAPPED
3483      ;OFF - ABLE TO INTR, SO IGNORE IT,
3484 023314 000401  BR  2$  ; AND SKIP THE ERROR
3485 023316 104015 16:  ERROR  15  ;SIGNAL UNEXPECTED FPP TRAP
3486 023320 013746 002372 26:  MOV  FPPOPS,-(SP)  ;PUSH PSW
3487 023324 013746 002370  MOV  FPPOPC,-(SP)  ;PUSH PC
3488 023330 000002  RTI  ;CONTINUE, RECOVER AT LAST TRAP ONLY
3489
  
```

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        .SBTTL RANDOM NUMBER GENERATOR
3490
3491          ;CALLED BY      JSR PC,RANDL4  - FOR DOUBLE FLOAT NUMBERS
3492          ;WORD          .WORD N1,N2  - IN LOCATIONS N1 AND N2
3493          ;*
3494          ;*
3495          ;*          JSR PC,RANDL2  - FOR SINGLE FLOAT NUMBERS
3496          ;*          ;WORD          .WORD N1,N2  - IN LOCATIONS N1 AND N2
3497          ;*
3498          RANDL4: MOV     R5,-(SP)      ;SAVE R5
3499          MOV     #4,R5              ;4 WORDS AT EACH
3500          BR      RAND              ;
3501          RANDL2: MOV     R5,-(SP)      ;SAVE R5
3502          MOV     #2,R5              ;2 WORDS AT EACH
3503          RAND:  MOV     R4,-(SP)      ;SAVE REGISTERS
3504          MOV     R3,-(SP)          ;
3505          MOV     R2,-(SP)          ;
3506          MOV     R1,-(SP)          ;
3507          MOV     R0,-(SP)          ;
3508          CLR     -(SP)              ;EXTRA REGISTER
3509          MOV     16(SP),R0          ;GET PC FOR RETURN
3510          MOV     (R0)+,R1          ;FIRST NUMBER DEST PTR
3511          MOV     (R0)+,R4          ;SECOND NUMBER DEST PTR
3512          MOV     R0,16(SP)         ;STORE NEW RETURN ADDRESS
3513          MOV     (R3),R0           ;R0 INITIAL NUMBER
3514          MOV     (R4),R1           ;R1 INITIAL NUMBER
3515          MOV     #7,R2             ;SHIFT COUNT
3516          CLR     (SP)              ;CLEAR LOB
3517          ASL     R0                 ;SHIFT R0 LEFT
3518          ROL     R1                 ; AND ROTATE CARRY INTO R1
3519          ROL     (SP)              ; AND ROTATE CARRY INTO EXT
3520          SOB     R2,28             ;7 SHIFTS
3521          ADD     (R3),(SP)          ;ADD 1 TO MAKE * 129
3522          ADC     R1                 ;PROPOGATE CARRY
3523          ADD     (R4),R1           ;ADD # TO MAKE * 129
3524          ADC     (SP)              ;PROPOGATE CARRY
3525          ADD     #001057,R0        ;ADD LOW CONSTANT
3526          ADC     R1                 ;PROPOGATE CARRY
3527          ADD     #047401,R1        ;ADD HIGH CONSTANT
3528          ADC     (SP)              ;PROPOGATE CARRY
3529          ADD     #000006,(SP)      ;ADD HIGHEST CONSTANT
3530          ADD     (SP),R0           ;PREPARE R0 WITH HIGHEST DIGIT
3531          ADC     R1                 ;PROPOGATE CARRY
3532          MOV     R0,(R3)+          ;SAVE R0
3533          MOV     R1,(R4)+          ;SAVE R1
3534          SOB     R5,16             ;LOOP FOR REQ'D NUMBER OF WORDS
3535          TST     (SP)+             ;POP TEMP REG
3536          MOV     (SP)+,R0          ;
3537          MOV     (SP)+,R1          ;RESTORE REGISTERS
3538          MOV     (SP)+,R2          ;
3539          MOV     (SP)+,R3          ;
3540          MOV     (SP)+,R4          ;
3541          MOV     (SP)+,R5          ;
3542          RTS     PC                ;RETUPN
3543
3544
    
```

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        .SBTTL POLISH EXPRESSION ROUTINES
3545
3546          ;**POLISH EXPRESSION* ALGEBRA IS A STACK ORIENTED PROCEDURE FOR
3547          ;THE EVALUATION OF ALGEBRAIC EXPRESSIONS. BY THIS, WE MEAN
3548          ;THAT THE STACK (IN OUR CASE, WE WILL BE USING THE STANDARD
3549          ;SYSTEM STACK USING R6) IS USED FOR THE STORAGE, ON A LAST IN-
3550          ;FIRST OUT BASIS, OF ALL OPERANDS, AND RESULTS. ALL THE
3551          ;ARITHMETIC ROUTINES (SPECIFICALLY, OUR $ADD, $SUB, $MUL, AND
3552          ;$DIV ROUTINES) EXPECT THEIR TWO OPERANDS TO BE THE TOP TWO
3553          ;ELEMENTS ON THE STACK, AND THEY LEAVE THEIR RESULT AS THE
3554          ;TOP ELEMENT ON THE STACK, REMOVING (POPPING) THE INITIAL
3555          ;OPERANDS IN THE PROCESS. OTHER ROUTINES ARE PRESENT FOR
3556          ;ADDING/REMOVING ELEMENTS TO/FROM THE STACK - $POPX, TO TAKE
3557          ;THE TOP ELEMENT OFF, AND $PUSH, TO PUT A NEW ELEMENT ON THE
3558          ;TOP. IT IS IMPORTANT TO NOTE THAT OPERATORS WILL AT MOST
3559          ;REFERENCE THE TOP TWO ELEMENTS ON THE STACK; THE OTHERS ARE
3560          ;INACCESSIBLE UNTIL OUTER ELEMENTS ARE OPERATED UPON. FOR
3561          ;EXAMPLE, THE EXPRESSION:
3562          ;*
3563          ;*      E = (A + B) * (C - D)
3564          ;*
3565          ;*COULD BE EVALUATED BY THE POLISH EXPRESSION:
3566          ;*
3567          ;*      $PUSH A           ;OPERAND A ONTO STACK
3568          ;*      $PUSH B           ;OPERAND B ONTO STACK
3569          ;*      $ADD             ;FORM A+B, SAVE FOR LATER
3570          ;*      $PUSH C           ;OPERAND C ONTO STACK
3571          ;*      $PUSH D           ;OPERAND D ONTO STACK
3572          ;*      $SUB             ;FORM C-D ON TOP
3573          ;*      ;NOTE - THE TOP TWO OPERANDS ARE NOW:
3574          ;*      ;      (A+B) AND (C-D)
3575          ;*      $MUL             ;FORM (A+B) * (C-D) ON TOP
3576          ;*      $POPX E         ;POP RESULT FROM STACK INTO E
3577          ;*
3578          ;*NOTE THAT OTHER POLISH EXPRESSIONS ARE POSSIBLE FOR COMPUTING
3579          ;*THIS EXAMPLE, IN GENERAL THERE IS MORE THAN ONE WAY TO
3580          ;*CALCULATE A GIVEN EXPRESSION.
3581          ;*
3582          ;*
3583          ;*THIS ROUTINE ENTERS US INTO POLISH MODE
3584          $POLISH: JMP     @R4+         ;ENTER POLISH MODE
3585
3586          ;*PUSH OPERAND ON STACK FROM LOCATION SPECIFIED
3587          ;*IN CONTENTS OF NEXT WORD AFTER $PUSH CALL
3588          ;*2/4 WORDS DEPENDING UPON F/D MODE
3589          $PUSH: MOV     (R4),R0        ;GET PTR TO SOURCE
3590          TSTB     @R0                ;
3591          BPL     L5                  ;
3592          MOV     6(R0),@(SP)          ;PUSH DOUBLE ON STACK
3593          MOV     4(R0),-(SP)          ;
3594          MOV     2(R0),-(SP)          ;PUSH FLOAT ON STACK
3595          MOV     (R0),-(SP)          ;
3596          JMP     @R4+                ;
3597
3598          ;*POP OPERAND FROM STACK INTO LOCATION SPECIFIED
3599          ;*IN CONTENTS OF NEXT WORD AFTER $POPX CALL
3600
    
```

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3601 ;*2/4 WORDS DEPENDING UPON F/D MODE
3602 #23540 #12400      MOV (R4)+,R0 ;GET PTR TO DESTINATION
3603 #23542 #12620      $POPX: MOV (SP)+,(R0)+ ;POP FLOAT FROM STACK
3604 #23544 #12620      MOV (SP)+,(R0)+ ;
3605 #23546 185717 #02400  TSTB $FPS ;
3606 #23552 180002      BPL 18 ;
3607 #23554 #12620      MOV (SP)+,(R0)+ ;POP DOUBLE FROM STACK
3608 #23556 #12620      MOV (SP)+,(R0)+ ;
3609 #23560 #00204      18: RTS R4 ;EXIT POLISH MODE
  
```

```

3610 ;$BTTL FLOATING POINT SOFTWARE ROUTINES
3611 ;
3612 ;$FLOATING POINT SOFTWARE ADD/SUBTRACT ROUTINES
3613 ;*
3614 ;* THIS ROUTINE TAKES THE TOP TWO ELEMENTS ON THE STACK
3615 ;* (LENGTH OF 2 OR 4 WORDS DEPENDING UPON WHETHER THE
3616 ;* F/D MODE BIT) IN $FPS IS 0 OR 1 RESPECTIVELY) AND
3617 ;* REPLACES THEM WITH THEIR SUM/DIFFERENCE.
3618 ;*
3619 ;* EXAMPLE: $PUSH          $PUSH
3620 ;*          ADDR(OPERAND A) ADDR(OPERAND A)
3621 ;*          $PUSH          $PUSH
3622 ;*          ADDR(OPERAND B) ADDR(OPERAND B)
3623 ;*          $ADD           $SUB
3624 ;*          $POPX         $POPX
3625 ;*          ADDR(RESULT)  ADDR(RESULT)
3626 ;*          RESULT=A+B    RESULT=A-B
3627 ;*
3628 ;* NOTE ROUTINE IS CALLED THROUGH POLISH MODE OPERATORS.
3629 ;*
3630 ;* ALL OPERATIONS ARE CARRIED OUT IN DOUBLE (LENGTH=4)
3631 ;* PRECISION MODE. SINGLE PRECISION OPERANDS ARE
3632 ;* EXTENDED (VIA $CONV SUBROUTINE) WITH LOW-ORDER
3633 ;* ZEROS, AND LATER TRUNCATED BACK TO SINGLE PRECISION
3634 ;* FROM THE DOUBLE PRECISION RESULT.
3635 ;*
3636 ;* STATUS BITS:
3637 ;* THE N, Z, V, AND C BITS OF $FPS ARE SET AS FOLLOWS:
3638 ;* N = 1 IF RESULT NEGATIVE (IE, BIT15 = 1),
3639 ;*   ELSE N = 0
3640 ;* Z = 1 IF RESULT ZERO (IE, EXPONENT = 000(0)),
3641 ;*   ELSE Z = 0
3642 ;* V = 1 IF ARITHMETIC OVERFLOW OCCURRED,
3643 ;*   ELSE V = 0
3644 ;* C = 0 ALWAYS
3645 ;*
3646 ;* ERROR CONDITIONS:
3647 ;* IF AN ARITHMETIC OVERFLOW CONDITION OCCURS, THE RESULT
3648 ;* WILL BE SET TO ZERO IF THE OVERFLOW ENABLE BIT OF $FPS
3649 ;* (BIT09) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
3650 ;* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE UNDERBASED
3651 ;* BY 400(H). ALSO, THE $FPS ERROR BIT (BIT15) WILL BE SET,
3652 ;* $FEC WILL BE SET TO 10(0), AND $FEA WILL BE LOADED WITH
3653 ;* THE VALUE IN LOCATION "EXPFEA". IN EITHER INSTANCE,
3654 ;* THE V-BIT (BIT09) WILL BE SET.
3655 ;* IF AN ARITHMETIC UNDERFLOW CONDITION OCCURS, THE RESULT
3656 ;* WILL BE SET TO ZERO IF THE UNDERFLOW ENABLE BIT OF $FPS
3657 ;* (BIT10) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
3658 ;* WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBASED
3659 ;* BY 400(H). ALSO, THE $FPS ERROR BIT (BIT15) WILL BE SET,
3660 ;* $FEC WILL BE SET TO 17(0), AND $FEA WILL BE LOADED WITH
3661 ;* THE VALUE IN LOCATION "EXPFEA".
3662 ;*
3663 ;* ALL REGISTERS ARE PRESERVED UPON ENTRY, AND RESTORED UPON
3664 ;* EXIT. THE ROUTINES ARE RE-ENTRANT.
3665 ;*
  
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3666                                     ;* ADAPTED FROM POP-11 FORTRAN SOFTWARE
3667                                     ;* BY DONALD NORTH, SEPTEMBER, 1975.
3668                                     ;*
3669
3670 023522 062716 100000          $SUB:  ADD  #100000,(SP)  ;CHANGE SIGN OF TOP ITEM
3671 023566 005237 002526          $ADD:  INCD  ;CTR:  TOTAL NUMBER OF ADD/SUB
3672 023572 042737 000017 002400  RIC  #17,$FPS  ;CLEAR STATUS BITS N Z Y C
3673 023600 105737 002400          ISTH  $FPS  ;TEST MODE
3674 023604 100402          BHI  27$  ;D-MODE
3675 023606 004737 027622          JSR  PC,$CONV  ;D-MODE: CONVERT 2 F OPDS TO D
3676 023612 010046          27$1  MOV  R0,-(SP)  ;
3677 023614 010146          MOV  R1,-(SP)  ;
3678 023616 010246          MOV  R2,-(SP)  ;SAVE ALL REGISTERS
3679 023620 010346          MOV  R3,-(SP)  ;
3680 023622 010446          MOV  R4,-(SP)  ;
3681 023624 010546          MOV  R5,-(SP)  ;
3682 023626 005046          CLR  -(SP)  ;CLEAR SIGNS
3683 023630 005004          CLR  R4  ;CLEAR EXPONENTS
3684 023632 005005          CLR  R5  ;
3685 023634 000024          ASL  24(SP)  ;SHIFT OUT SIGN OF TOP ITEM
3686 023640 000022          ROL  22(SP)  ;
3687 023644 000166 000020          ROL  20(SP)  ;
3688 023650 000166 000016          ROL  16(SP)  ;SHIFT A1
3689 023654 156004 000017          BLSB 17(SP),R4 ;GET E1
3690 023660 001011          BNE  31$  ;JUMP IF NON ZERO
3691 023662 005726          TST  (SP)+  ;FLUSH SIGNS
3692 023664 032766 007600 000024  BIT  #077600,24(SP) ;B#0, B#0 TOG ?
3693 023672 001456          BEQ  32$  ;YES, BOTH ZERO
3694 023674 005237 002532          INC  ADDC2  ;NO, CTR:  B#0,A#0
3695 023700 000137 024712          JMP  3$  ;DONE
3696 023704 106116          31$:  POLB  (SP)  ;GET S1
3697 023706 000366 000034          ASL  34(SP)  ;SHIFT OUT SIGN OF 2ND ITEM
3698 023712 000166 000032          ROL  32(SP)  ;
3699 023716 000166 000030          ROL  30(SP)  ;
3700 023722 000166 000026          ROL  26(SP)  ;SHIFT A2
3701 023726 156004 000027          BLSB 27(SP),R5 ;GET E2
3702 023732 001042          BNE  2$  ;JUMP IF NON ZERO
3703 023734 106016          RORR  (SP)  ;RECONSTRUCT A1
3704 023736 000004 000016          ROR  16(SP)  ;
3705 023742 000006 000020          ROR  20(SP)  ;
3706 023746 000006 000022          ROR  22(SP)  ;
3707 023752 000006 000024          ROR  24(SP)  ;
3708 023756 010666 000016 000026  MOV  16(SP),26(SP) ;FIRST ARG TO TOP OF STACK
3709 023764 010666 000020 000030  MOV  20(SP),30(SP) ;
3710 023772 010666 000022 000032  MOV  22(SP),32(SP) ;
3711 024000 010666 000024 000034  MOV  24(SP),34(SP) ;
3712 024006 005726          TST  (SP)+  ;FLUSH SIGNS
3713 024010 032766 007600 000024  BIT  #077600,24(SP) ;A#0, B#0 TOG ?
3714 024016 001404          BEQ  32$  ;YES, BOTH ZERO
3715 024020 005237 002532          INC  ADDC1  ;NO, CTR:  A#0, B#0
3716 024024 000137 024712          JMP  3$  ;DONE
3717 024030 005237 002534          32$:  INC  ADDC3  ;CTR:  A#0, B#0
3718 024034 000137 024672          JMP  29$  ;DONE, TRUE ZERO RESULT
3719 024040 106166 000001          2$:  ROLB  1(SP)  ;GET S2
3720 024044 112766 000001 000027  MOVB  #1,27(SP) ;INSERT NORMAL BIT
3721 024052 112766 000001 000017  MOVB  #1,17(SP) ;
    
```

```

3722 024060 160405          SUB  R4,R5  ;R5=E2-E1, R4=E1
3723 024062 003011          BGT  4$  ;JUMP IF E2>E1
3724 024064 016000 000026          MOV  26(SP),R0  ;R0=A2
3725 024070 016001 000030          MOV  30(SP),R1  ;R1=B2
3726 024074 016002 000032          MOV  32(SP),R2  ;R2=C2
3727 024100 016003 000034          MOV  34(SP),R3  ;R3=D2
3728 024104 000427          BR  5$  ;GO CHECK SIGNS
3729 024106 005004          4$:  ADD  R5,R4  ;R5=E2-E1, R4=E2,E2>E1
3730 024110 016000 000016          MOV  16(SP),R0  ;R0=A1
3731 024114 016001 000020          MOV  20(SP),R1  ;R1=B1
3732 024120 016002 000022          MOV  22(SP),R2  ;R2=C1
3733 024124 016003 000024          MOV  24(SP),R3  ;R3=D1
3734 024130 016006 000026 000016  MOV  26(SP),16(SP) ;
3735 024136 016006 000030 000020  MOV  30(SP),20(SP) ;
3736 024144 016006 000032 000022  MOV  32(SP),22(SP) ;
3737 024152 016006 000034 000024  MOV  34(SP),24(SP) ;
3738 024160 000016          SWAB  (SP)  ;EXCHANGE SIGNS
3739 024162 005405          NEG  R5  ;E1=E2
3740 024164 170616 000001          5$:  CMPB  1(SP),(SP) ;COMPARE SIGNS
3741 024170 001412          BEQ  6$  ;SAME, GO CHECK EXPONENT
3742 024172 005403          NEG  R3  ;NEGATE OPERAND
3743 024174 005507          ADC  R2  ;
3744 024176 005501          ADC  R1  ;
3745 024200 005500          ADC  R0  ;
3746 024202 005502          NEG  R2  ;
3747 024204 005501          ADC  R1  ;
3748 024206 005500          ADC  R0  ;
3749 024210 005401          NEG  R1  ;
3750 024212 005500          ADC  R0  ;
3751 024214 005400          NEG  R0  ;
3752 024216 005705          6$:  TST  R5  ;CHECK EXPONENTS
3753 024220 001406          BFG  7$  ;JUMP IF E1=E2
3754 024222 022705 177707          CMP  #57,,R5  ;ANY POINT IN SHIFTING?
3755 024226 003413          BLE  8$  ;YES
3756 024230 016000 000016          MOV  16(SP),R0  ;NO, ANSWER IS OPERAND
3757 024234 016001 000020          MOV  20(SP),R1  ;WITH LARGER EXPONENT
3758 024240 016002 000022          MOV  22(SP),R2  ;
3759 024244 016003 000024          MOV  24(SP),R3  ;
3760 024250 005237 002536          INC  ADDC4  ;CTR:  NO SHIFT
3761 024254 000501          BR  9$  ;
3762 024256 022705 177770          8$:  CMP  #0,,R5  ;CHECK # OF BITS TO SHIFT
3763 024262 003437          BLE  10$  ;JUMP IF LESS THAN 1/2 WORD
3764 024264 005700          TST  R0  ;
3765 024266 006746          SXT  -(SP)  ;EXTEND SIGN
3766 024270 022705 177760          12$:  CMP  #-16,,R5  ;
3767 024274 002411          BLT  11$  ;JUMP IF LESS THAN 1 WORD
3768 024276 010203          MOV  R2,R3  ;SHIFT A WORD AT A TIME
3769 024300 010102          MOV  R1,R2  ;
3770 024302 010001          MOV  R0,R1  ;
3771 024304 011600          MOV  (SP),R0  ;USE EXTENSION
3772 024306 005705 000020          ADD  #16,,R5  ;ADJUST EXPONENT
3773 024312 001366          BNE  12$  ;TRY AGAIN
3774 024314 005726          TST  (SP)+  ;POP EXTENSION
3775 024316 000427          BR  7$  ;SHIFT DONE
3776 024320 022705 177775          11$:  CMP  #-3,,R5  ;JUMP IF LESS THAN 4 TO SHIFT
3777 024324 003415          BLE  13$  ;
    
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3778 024326 B10416      MOV    R4,(SP)      ;SAVE EXP & SHIFT COUNT
3779 024330 010546      MOV    R5,-(SP)    ;
3780 024332 010104      MOV    R1,R4       ;SAVE R1
3781 024334 073005      ASHC  R5,R0       ;SHIFT HIGH ORDER
3782 024336 010205      MOV    R2,R5       ;SAVE R2
3783 024340 073416      ASHC  (SP),R4     ;SHIFT IT
3784 024342 010204      MOV    R2,R4       ;
3785 024344 010502      MOV    R5,R2       ;R2 DONE
3786 024346 010305      MOV    R3,R5       ;SET UP LOW ORDER
3787 024350 073426      ASHC  (SP)+,R4    ;DU LOW ORDER
3788 024352 010503      MOV    R5,R3       ;
3789 024354 012604      MOV    (SP)+,R4   ;RESTORE EXP TO R4
3790 024356 002407      BR     75         ;
3791 024360 005726      138:  TST   (SP)+  ;POP EXTENSION
3792 024362 006200      108:  ASH  R0       ;SHIFT RIGHT
3793 024364 006001      ROP   R1         ;
3794 024366 006002      ROP   R2         ;
3795 024370 006003      ROP   R3         ;
3796 024372 005705      INC   R5         ;COUNT LOOP
3797 024374 002772      BLT   108       ;
3798 024376 006603      78:   ADD   24(SP),R3  ;FORM SUM
3799 024402 005502      ADC   R2         ;
3800 024404 005501      ADC   R1         ;
3801 024406 005500      ADC   R0         ;
3802 024410 006602      000022  ADD   22(SP),R2  ;
3803 024414 005501      ADC   R1         ;
3804 024416 005500      ADC   R0         ;
3805 024420 006601      000020  ADD   20(SP),R1  ;
3806 024424 005500      ADC   R0         ;
3807 024426 006600      000016  ADD   16(SP),R0  ;
3808 024432 126616      000001  CMPR  1(SP),(SP) ;CHECK FOR UNEQUAL SIGNS
3809 024436 001102      SNE   140       ;CLEAN UP SUBTRACT
3810 024440 030027      001000  BIT   R0,#1000  ;
3811 024444 001405      BEQ   90        ;JUMP IF NO NORMAL BIT OVERFLOW
3812 024446 000200      ASH  R0         ;
3813 024450 000001      ROP   R1         ;
3814 024452 000002      ROP   R2         ;
3815 024454 000003      ROP   R3         ;
3816 024456 005204      INC   R4         ;INCREASE EXP
3817 024460 000304      90:   SWAB R4        ;MOVE EXP LEFT
3818 024462 001425      BFO   160       ;JUMP IF NO OVERFLOW
3819 024464 100004      CLR#  R4        ;CLEAR OVERFLOWED BITS
3820 024466 052737      000002 002400  BIS   #02,#FPS  ;SET V BIT ON OVERFLOW
3821 024474 005237      002540  TMC   ADC05     ;CTR: OVERFLOW
3822 024500 032737      001000 002400  BIT   #001000,#FPS ;OVERFLOW ENABLED ?
3823 024506 001404      BEQ   340       ;NO, ZERO RESULT
3824 024510 005237      002542  TMC   ADC06     ;CTR: OVERFLOW, ENABLED
3825 024514 052737      100000 002400  BIS   #100000,#FPS ;YES, SET ERROR BIT
3826 024522 012737      000010 002402  MOV   #10,#FPC  ;SET FPC
3827 024530 013737      002376 002404  MOV   EXPFEA,#FEA ;SET FEA
3828 024536 150004      100:  BTGB  R0,R4     ;INSERT HIGH ORDER FRACTION
3829 024540 006026      ROR   (SP)+     ;INSERT SIGN
3830 024542 006004      ROR   R4        ;
3831 024544 006001      ROR   R1        ;
3832 024546 006002      ROR   R2        ;
3833 024550 006003      ROR   R3        ;
    
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3834 024552 005503      ADC   R3         ;
3835 024554 005502      ADC   R2         ;
3836 024556 005501      ADC   R1         ;
3837 024560 005504      ADC   R4         ;
3838 024562 103401      RCS   200       ;OVERFLOW ON ROUND ?
3839 024564 102024      HVC   300       ;
3840 024566 052737      000002 002400 200:  BIS   #02,#FPS  ;YES - SET Y BIT
3841 024574 005237      002540  TMC   ADC05     ;CTR: OVERFLOW
3842 024600 032737      001000 002400  BIT   #001000,#FPS ;OVERFLOW ENABLED ?
3843 024606 001431      BEQ   290       ;NO, ZERO RESULT
3844 024610 005237      002542  TMC   ADC06     ;CTR: OVERFLOW, ENABLED
3845 024614 052737      100000 002400  BIS   #100000,#FPS ;SET ERROR BIT
3846 024622 012737      000010 002402  MOV   #10,#FPC  ;SET FPC
3847 024630 013737      002376 002404  MOV   EXPFEA,#FEA ;SET FEA
3848 024636 010466      000024 300:  MOV   R4,24(SP) ;STORE EXP AND SIGN
3849 024642 010166      000026  MOV   R1,26(SP) ;INSERT LOW ORDER FRACTION
3850 024646 010266      000030  MOV   R2,30(SP) ;
3851 024652 010366      000032  MOV   R3,32(SP) ;
3852 024656 000415      BR     30       ;
3853 024660 005726      340:  TST   (SP)+     ;FLUSH SIGN
3854 024662 000443      BR     290     ;AND ZERO RESULT
3855 024664 005237      002544  TMC   ADC07     ;CTR: UNDERFLOW
3856 024670 005726      334:  TST   (SP)+     ;FLUSH SIGN
3857 024672 005006      000024 290:  CLR   14(SP)   ;ZERO RESULT
3858 024676 005006      000026  CLR   26(SP)   ;
3859 024702 005006      000030  CLR   30(SP)   ;
3860 024706 005006      000032  CLR   32(SP)   ;
3861 024712 012706      000024 30:   BIT   #017000,24(SP) ;SET Z BIT IF EXPONENT ZERO
3862 024720 001403      BNE   170       ;
3863 024722 052737      000004 002400  BIS   #04,#FPS  ;
3864 024730 005706      000024 170:  TST   24(SP)   ;SET N BIT IF RESULT NEGATIVE
3865 024734 100003      BPL   100       ;
3866 024736 052737      000010 002400  BIS   #10,#FPS  ;
3867 024744 012605      100:  MOV   (SP)+,R5  ;
3868 024746 012604      MOV   (SP)+,R4  ;
3869 024750 012603      MOV   (SP)+,R3  ;RESTORE REGISTERS
3870 024752 012602      MOV   (SP)+,R2  ;
3871 024754 012601      MOV   (SP)+,R1  ;
3872 024756 012600      MOV   (SP)+,R0  ;
3873 024760 052706      000010  ADD   #0,#SP    ;POP SECOND ARGUMENT
3874 024764 105737      002400  TSTB  #FPS      ;FOR D MODE?
3875 024770 100404      RMI   200       ;D MODE
3876 024772 012666      000002  MOV   (SP)+,2(SP) ;F MODE = CONVERT
3877 024776 012666      000002  MOV   (SP)+,2(SP) ;
3878 025002 000134      260:  JMP   R(R4)+    ;DONE
3879
3880
3881 025004 005700      140:  TST   R0        ;CHECK HIGH ORDER FRACTION RESULT
3882 025006 003014      BGT   220       ;IF + SIGN OR
3883 025010 001453      BEQ   230       ;CHECK FOR ZERO RESULT
3884 025012 005403      NFG   R3        ;ABS VALUE
3885 025014 005502      ADC   R2        ;
3886 025016 005501      ADC   R1        ;
3887 025020 005500      ADC   R0        ;
3888 025022 005402      NEG   R2        ;
3889 025024 005501      ADC   R1        ;
    
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3890 025076 005500 ADC R0 ;
3891 025030 005401 NEG R1 ;
3892 025032 005500 ADC R0 ;
3893 025034 005400 NEG R0 ;
3894 025036 000310 SWAB (SP) ;EXCHANGE SIGNS
3895 025040 030027 000400 224: BIT R0,#400 ;CHECK NORMAL BIT
3896 025044 001427 BEQ R4 ;JUMP IF NONE
3897 025046 005704 TST R4 ;CHECK FOR UNDERFLOW
3898 025050 003203 BGT R0 ;
3899 025052 032737 002000 002400 BIT #02000,$FPS ;UNDERFLOW - IS IT ENABLED ?
3900 025060 001701 BEQ R3 ;NO, MAKE ZERO RESULT
3901 025062 005237 002544 INC ADDC7 ;CTR1 UNDERFLOW
3902 025066 005237 002546 INC ADDC8 ;CTR1 UNDERFLOW, ENABLED
3903 025074 052737 100000 002400 BIS #100000,$FPS ;SET ERROR BIT
3904 025100 012737 000012 002402 MOV #12,$FEC ;SET $FEC
3905 025106 013737 002376 002404 MOV EXPFEA,$FEA ;SET $FEA
3906 025114 000304 SWAB R4 ;MOVE EXP LEFT
3907 025116 105004 CLRB R4 ;CLEAR WHERE FRACTION WILL GO
3908 025120 000317 024536 JMP R4 ;ASSEMBLE NUMBER
3909 025124 005304 DEC R4 ;DECREASE EXP
3910 025126 006303 ASL R3 ;DOUBLE FRACTION
3911 025130 006102 ROL R2 ;
3912 025132 006101 ROL R1 ;
3913 025134 006100 ROL R0 ;
3914 025136 000740 BP 224 ;
3915 025140 162704 000010 236: SUB #8,,R4 ;REDUCE EXP
3916 025144 005701 TST R1 ;
3917 025146 001020 BNE R4 ;JUMP IF ONLY R0=0
3918 025150 162704 000020 SUB #16,,R4 ;
3919 025154 010201 MOV R2,P1 ;
3920 025156 001012 BNE R2 ;JUMP IF R2 NON ZERO
3921 025160 162704 000020 SUB #16,,P4 ;
3922 025164 005703 TST R3 ;
3923 025166 001422 BFC 214 ;ANSWER IS ZERO
3924 025170 150301 BISH R3,R1 ;MOVE BYTES TO R0,R1
3925 025172 000301 SWAB R1 ;
3926 025174 000303 SWAB R3 ;
3927 025176 150300 BISH R3,R0 ;
3928 025200 005003 CLR R3 ;MAKE ALL OTHERS ZERO
3929 025202 000716 BK 228 ;GO NORMALIZE
3930 025204 010302 258: MOV R3,R2 ;
3931 025206 005003 CLR R3 ;
3932 025210 000301 248: SWAB R1 ;MOVE LEFT
3933 025212 150100 BISH R1,R0 ;
3934 025214 105001 CLRB R1 ;
3935 025216 000302 SWAB R2 ;
3936 025220 150201 BISH R2,P1 ;
3937 025222 105002 CLRB R2 ;
3938 025224 000303 SWAB R3 ;
3939 025226 150302 BISH R3,R2 ;
3940 025230 105003 CLRB R3 ;
3941 025232 000702 BP 224 ;
3942 025234 005016 218: CLR (SP) ;SET POSITIVE
3943 025236 005004 CLR R4 ;
3944 025240 000137 024536 JNP R4 ;
3945 ;=END OF ADD/SUB ;
    
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3946 ;=FLOATING POINT SOFTWARE MULTIPLY ROUTINE
3947 ;=
3948 ;= THIS ROUTINE TAKES THE TOP TWO ELEMENTS ON THE STACK
3949 ;= (LENGTH OF 2 OR 4 WORDS DEPENDING UPON WHETHER THE
3950 ;= F/D MODE BIT7 IN $FPS IS 0 OR 1 RESPECTIVELY) AND
3951 ;= REPLACES THEM WITH THEIR PRODUCT.
3952 ;=
3953 ;= EXAMPLE: $PUSH
3954 ;= ADDR(OPERAND A)
3955 ;= $PUSH
3956 ;= ADDR(OPERAND B)
3957 ;= $MUL
3958 ;= $POPX
3959 ;= ADDR(RESULT)
3960 ;= RESULT=A*B
3961 ;=
3962 ;= NOTE ROUTINE IS CALLED THROUGH POLISH MODE OPERATORS.
3963 ;=
3964 ;= ALL OPERATIONS ARE CARRIED OUT IN DOUBLE (LENGTH=4)
3965 ;= PRECISION MODE. SINGLE PRECISION OPERANDS ARE
3966 ;= EXTENDED (VIA $CONV SUBROUTINE) WITH LOW-ORDER
3967 ;= ZEROS, AND LATER TRUNCATED BACK TO SINGLE PRECISION
3968 ;= FROM THE DOUBLE PRECISION RESULT.
3969 ;=
3970 ;= STATUS BITS:
3971 ;= THE N, Z, V, AND C BITS OF $FPS ARE SET AS FOLLOWS:
3972 ;= N = 1 IF RESULT NEGATIVE (IE, BIT15 = 1),
3973 ;= ELSE N = 0
3974 ;= Z = 1 IF RESULT ZERO (IE, EXPONENT = 000(8)),
3975 ;= ELSE Z = 0
3976 ;= V = 1 IF ARITHMETIC OVERFLOW OCCURRED,
3977 ;= ELSE V = 0
3978 ;= C = 0 ALWAYS
3979 ;=
3980 ;= ERROR CONDITIONS:
3981 ;= IF AN ARITHMETIC OVERFLOW CONDITION OCCURS, THE RESULT
3982 ;= WILL BE SET TO ZERO IF THE OVERFLOW ENABLE BIT OF $FPS
3983 ;= (BIT09) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
3984 ;= WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBIASED
3985 ;= BY 400(R). ALSO, THE $FPS ERROR BIT (BIT15) WILL BE SET.
3986 ;= $FEC WILL BE SET TO 0(8), AND $FEA WILL BE LOADED WITH
3987 ;= THE VALUE IN LOCATION *EXPFEA*. IN EITHER INSTANCE,
3988 ;= THE V-BIT (BIT01) WILL BE SET.
3989 ;= IF AN ARITHMETIC UNDERFLOW CONDITION OCCURS, THE RESULT
3990 ;= WILL BE SET TO ZERO IF THE UNDERFLOW ENABLE BIT OF $FPS
3991 ;= (BIT10) IS ZERO. IF THIS BIT IS SET, THEN THE RESULT
3992 ;= WILL BE CORRECT, EXCEPT THE EXPONENT WILL BE OVERBIASED
3993 ;= BY 400(R). ALSO, THE $FPS ERROR BIT (BIT15) WILL BE SET.
3994 ;= $FEC WILL BE SET TO 12(8), AND $FEA WILL BE LOADED WITH
3995 ;= THE VALUE IN LOCATION *EXPFEA*.
3996 ;=
3997 ;= ALL REGISTERS ARE PRESERVED UPON ENTRY, AND RESTORED UPON
3998 ;= EXIT. THE ROUTINES ARE RE-ENTRANT.
3999 ;=
4000 ;= ADAPTED FROM PDP-11 FORTRAN SOFTWARE
4001 ;= BY DONALD NORTH, SEPTEMBER, 1975.
    
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0002          ;*
0003
0004 025244 005237 002550 $MUL1 INC MULC0 ;CTR: TOTAL NUMBER MUL
0005 025250 042737 000017 002400 R1C #17,$FPPS ;CLEAR STATUS BITS N,Z,V,C
0006 025256 105737 002400 TSTR $FPPS ;TEST MODE
0007 025262 100402 BNE 158 ;D-MODE
0008 025264 004737 027622 JSR PC,$CONV ;D-MODE: CONVERT 2 F-OPDS TO D
0009 025270 010046 158: MOV R0,-(SP) ;
0010 025272 010146 MOV R1,-(SP) ;
0011 025274 010246 MOV R2,-(SP) ;SAVE ALL REGISTERS
0012 025276 010346 MOV R3,-(SP) ;
0013 025300 010446 MOV R4,-(SP) ;
0014 025302 010546 MOV R5,-(SP) ;
0015 025304 000366 000014 ASL 14(SP) ;SHIFT MULTIPLICAND
0016 025310 000614 ROL 14(SP) ;KEEP SIGN
0017 025312 005046 CLN -(SP) ;CLEAR EXPONENT
0018 025314 116016 000021 MOVB 21(SP),(SP) ;KEEP MULTIPLICAND EXP
0019 025320 001436 BEQ 15 ;ANSWER ZERO
0020 025322 116666 000020 000021 MOVB 20(SP),21(SP) ;SHIFT FRACTION LEFT
0021 025330 000261 SEC ;INSERT NORMAL BIT
0022 025332 000000 000020 ROR 20(SP) ;
0023 025336 116666 000023 000020 MOVB 23(SP),20(SP) ;
0024 025344 000366 000022 SWAB 22(SP) ;
0025 025350 116666 000025 000022 MOVB 25(SP),22(SP) ;
0026 025356 000366 000024 SWAB 24(SP) ;
0027 025362 116666 000024 000024 MOVB 27(SP),24(SP) ;
0028 025370 000366 000026 SWAB 26(SP) ;
0029 025374 100066 000026 CLR8 26(SP) ;EXTRA BITS
0030 025400 000366 000030 ASL 30(SP) ;SHIFT HIGH MULTIPLIER
0031 025404 000366 000030 ADC 2(SP) ;PRODUCT SIGN
0032 025410 105766 000031 TSTR 31(SP) ;
0033 025414 001005 BNE 184 ;JUMP IF NON ZERO
0034 025416 027624 184: CMP (SP)+,(SP)+ ;FLUSH SIGN AND EXPONENT
0035 025420 005237 002552 INC MULC1 ;CTR: A# AND/OR B#
0036 025424 000137 026100 JMP 38 ;
0037 025430 005000 284: CLR R0 ;CLEAR PRODUCT
0038 025432 005001 CLR R1 ;
0039 025434 005002 CLR R2 ;
0040 025436 005003 CLR R3 ;
0041 025440 005005 CLR R5 ;
0042 025442 000066 000038 ROR 30(SP) ;CLEAR C BIT OVERFLOW CATCHER
0043 025446 012746 000020 MOV #16,-(SP) ;SIGN IS +
0044 025452 016004 000040 MOV 40(SP),R4 ;ITERATION COUNT
0045 025456 001404 BEQ 48 ;GET LOWEST ORDER MULTIPLIER
0046 025460 004737 026320 JSR PC,$04 ;JUMP IF NO BITS HERE
0047 025464 012716 000020 MOV #16,-(SP) ;RESTORE COUNT
0048 025470 016004 000036 MOV 36(SP),R4 ;GET NEXT LOWEST FRACTION
0049 025474 001003 BNE 50 ;WORK TO GO
0050 025476 005766 000040 TST 40(SP) ;
0051 025502 001406 BEQ 68 ;NO PRODUCT YET
0052 025504 004737 026314 58: JSR PC,$14 ;
0053 025510 004737 026222 JSP PC,$26 ;ONE BIT FULL PRECISION
0054 025514 012716 000020 MOV #16,-(SP) ;
0055 025520 016004 000034 68: MOV 34(SP),R4 ;NEXT TO HIGHEST ORDER FRACTION
0056 025524 001006 BNE 78 ;
0057 025526 005766 000036 TST 36(SP) ;

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0058 025532 001003 BNE 78 ;
0059 025534 005766 000040 TST 40(SP) ;
0060 025540 001402 BEQ 88 ;
0061 025542 004737 026222 78: JSR PC,$26 ;
0062 025546 016004 000032 84: MOV 32(SP),R4 ;GET HIGH ORDER BITS
0063 025552 012716 000007 MOV #7,(SP) ;SEVEN OF THEM
0064 025556 004737 026222 JSP PC,$28 ;
0065 025562 004737 026226 JSR PC,$36 ;NORMAL BIT
0066 025566 005726 TST (SP)+ ;FLUSH ITERATION COUNT
0067 025570 006264 ADD (SP)+,R4 ;ADD FXP
0068 025572 000303 ASL R3 ;SHIFT OUT NORMAL BIT
0069 025574 000102 ROL R2 ;
0070 025576 000101 ROL R1 ;
0071 025600 000100 ROL R0 ;
0072 025602 103405 BCS 96 ;NORMAL BIT FOUND
0073 025604 000303 ASL R3 ;
0074 025606 000102 ROL R2 ;
0075 025610 000101 ROL R1 ;
0076 025612 000100 ROL R0 ;HAVE IT
0077 025614 000104 DEC R4 ;ADJUST EXP
0078 025616 162704 000200 98: SUB #200,R4 ;REMOVE BIAS FROM FXP
0079 025622 000022 BCT 100 ;RR IF NO UNDERFLOW
0080 025624 005237 002560 INC MULC4 ;CTR: UNDERFLOW
0081 025630 032737 002000 002400 BIT #002000,$FPPS ;UNDERFLOW - IS IT ENABLED?
0082 025636 001517 BEQ 126 ;NO, MAKE ZERO RESULT
0083 025640 005237 002562 INC MULC5 ;CTR: UNDERFLOW, ENABLED
0084 025644 005237 100000 002400 BIS #100000,$FPPS ;SET ERROR BIT
0085 025652 012737 000012 002402 MOV #12,$FEC ;SET $FEC
0086 025660 013737 002376 002404 MOV EXPFEA,$FEA ;SET $FEA
0087 025666 000427 BR 116 ;CONTINUE
0088 025670 022704 000377 106: CMP #377,R4 ;CHECK FOR OVERFLOW
0089 025674 002024 BGE 118 ;RR IF NO OVERFLOW
0090 025676 005237 000002 002400 BIS #02,$FPPS ;SET V BIT ON OVERFLOW
0091 025704 005237 002554 INC MULC2 ;CTR: OVERFLOW
0092 025710 032737 001000 002400 BIT #001000,$FPPS ;OVERFLOW ENABLED?
0093 025716 001467 BEQ 128 ;NO, ZERO RESULT
0094 025720 005237 002556 INC MULC3 ;CTR: OVERFLOW, ENABLED
0095 025724 005237 100000 002400 BIS #100000,$FPPS ;SET ERROR BIT
0096 025732 012737 000010 002402 MOV #10,$FEC ;SET $FEC
0097 025740 013737 002376 002404 MOV EXPFEA,$FEA ;SET $FEA
0098 025746 105003 118: CLR8 R3 ;
0099 025750 150203 B1SB R2,R3 ;SHIFT FRACTION RIGHT
0100 025752 000303 SWAB R3 ;
0101 025754 105002 CLR8 R2 ;
0102 025756 150102 B1SB R1,R2 ;
0103 025760 000302 SWAB R2 ;
0104 025762 105001 CLR8 R1 ;
0105 025764 150001 B1SB R0,R1 ;
0106 025766 000301 SWAB R1 ;
0107 025770 105000 CLR8 R0 ;
0108 025772 150400 B1SB R4,R0 ;
0109 025774 000300 SWAB R0 ;
0110 025776 000026 ROR (SP)+ ;GET PRODUCT SIGN
0111 026000 000000 ROR R0 ;PUT IN RESULT
0112 026002 000001 ROR R1 ;
0113 026004 000002 ROR R2 ;

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4114 026406 006003 ROR R3 ;
4115 026010 005503 ADC R3 ;ROUND RESULT
4116 026012 005502 ADC R2 ;
4117 026014 005501 ADC R1 ;
4118 026016 005500 ADC R0 ;
4119 026020 103401 BCS 150 ;OVERFLOW ON ROUND ?
4120 026022 102032 BVC 130 ;
4121 026024 052737 000002 002400 160: B1S #02,$FPS ;YES = SET V BIT
4122 026032 005237 002554 INC MULC2 ;CTR: OVERFLOW
4123 026036 032737 001000 002400 BIT #00,$FPS ;OVERFLOW ENABLED ?
4124 026044 001415 BFC 30 ;NO, ZERO RESULT
4125 026046 005237 002556 INC MULC3 ;CTR: OVERFLOW, ENABLED
4126 026052 052737 100000 002400 B1S #10000,$FPS ;SET ERROR BIT
4127 026060 012737 000010 002402 MOV #0,$FEC ;SET $FEC
4128 026066 013737 002376 002404 MOV #XFFEA,$FFA ;SET $FEA
4129 026074 000405 BR 130 ;CONTINUE
4130 026076 005726 120: TST (SP)+ ;FLUSH SIGN
4131 026100 005000 30: CLR R0 ;CLEAR RESULT
4132 026102 005001 CLR R1 ;
4133 026104 005002 CLR R2 ;
4134 026106 005003 CLR R3 ;
4135 026110 010000 000024 130: MOV R0,24(SP) ;
4136 026114 010100 000026 MOV R1,26(SP) ;STUFF RESULT
4137 026120 010200 000030 MOV R2,30(SP) ;
4138 026124 010300 000032 MOV R3,32(SP) ;
4139 026130 032766 000024 077600 BIT #077600,24(SP) ;SET Z BIT IF EXPONENT ZERO
4140 026136 001003 BWF 170 ;
4141 026140 052737 000004 002400 B1S #04,$FPS ;
4142 026146 005766 000024 170: TST 24(SP) ;SET N BIT IF RESULT NEGATIVE
4143 026152 100003 BPL 100 ;
4144 026154 052737 000010 002400 B1S #10,$FPS ;
4145 026162 012005 MOV (SP)+,R5 ;
4146 026164 012004 MOV (SP)+,R4 ;
4147 026166 012003 MOV (SP)+,R3 ;RESTORE REGISTERS
4148 026170 012002 MOV (SP)+,R2 ;
4149 026172 012001 MOV (SP)+,R1 ;
4150 026174 012000 MOV (SP)+,R0 ;
4151 026176 002706 000010 ADD #0,$SP ;CLEAR SECOND OPERAND OFF STACK
4152 026202 105737 002400 TSTB $FPS ;F OR D MODE
4153 026206 100004 BMI 140 ;D-MODE
4154 026210 012666 000002 MOV (SP)+,2(SP) ;F MODE = CONVERT
4155 026214 012666 000002 MOV (SP)+,2(SP) ;
4156 026220 000134 140: JMP 0(R4)+ ;RETURN
4157 ;
4158 026222 006204 320: ASR R4 ;TEST NEXT MULTIPLIER BIT
4159 026224 103022 BCC 340 ;JUMP IF ZERO
4160 026226 006003 000032 330: ADD 32(SP),R3 ;ADD IN MULTIPLICAND
4161 026232 005502 ADC R2 ;
4162 026234 005501 ADC R1 ;
4163 026236 005500 ADC R0 ;
4164 026240 005505 ADC R5 ;SAVE OVERFLOW
4165 026242 000002 000030 ADD 30(SP),R2 ;
4166 026246 005501 ADC R1 ;
4167 026250 005500 ADC R0 ;
4168 026252 005505 ADC R5 ;
4169 026254 006001 000026 ADD 26(SP),R1 ;
    
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4170 026260 005503 ADC R0 ;
4171 026262 005505 ADC R5 ;
4172 026264 006000 000024 ADD 24(SP),R0 ;
4173 026270 005505 ADC R5 ;
4174 026272 006205 340: ASR R5 ;RECOVER OVERFLOW IF ANY
4175 026274 006000 ROR R0 ;SHIFT PRODUCT
4176 026276 006001 ROR R1 ;
4177 026300 006002 ROR R2 ;
4178 026302 006003 ROR R3 ;
4179 026304 005366 000002 DEC 2(SP) ;COUNT LOOP
4180 026310 003344 BGT 320 ;AGAIN
4181 026312 000207 000002 310: RTS PC ;RETURN
4182 026314 005366 000002 300: DEC 2(SP) ;ONLY 15 HITS THIS PASS
4183 026320 006204 300: ASR R4 ;TEST NEXT MULTIPLIER BIT
4184 026322 103007 BCC 350 ;JUMP IF ZERO
4185 026324 006001 000026 ADD 26(SP),R1 ;USE ONLY HIGH ORDER MULTIPLICAND
4186 026330 005500 ADC R0 ;
4187 026332 005505 ADC R5 ;
4188 026334 006002 000024 ADD 24(SP),R0 ;
4189 026340 005505 ADC R5 ;
4190 026342 006205 350: ASR R5 ;RECOVER ANY OVERFLOW
4191 026344 006000 ROR R0 ;
4192 026346 006001 ROR R1 ;
4193 026350 006002 ROR R2 ;
4194 026352 006003 ROR R3 ;
4195 026354 005366 000002 300: DEC 2(SP) ;COUNT LOOP
4196 026360 003357 BGT 300 ;
4197 026362 000207 RTS PC ;RETURN
4198 ;*END OF MUL
    
```



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4311 #26610 000366 000020 SWAB 20(SP) ;LEFT JUSTIFY DENOM
4312 #26622 000201 SEC ;INSERT NORMAL BIT
4313 #26624 000066 000020 ROR 20(SP) ;
4314 #26630 116666 000023 MOV# 23(SP),20(SP) ;
4315 #26636 136666 000022 MOV# 22(SP),23(SP) ;
4316 #26644 116666 000025 MOV# 25(SP),22(SP) ;
4317 #26652 136666 000024 MOV# 24(SP),25(SP) ;
4318 #26660 116666 000027 MOV# 27(SP),24(SP) ;
4319 #26666 116666 000026 MOV# 26(SP),27(SP) ;
4320 #26674 105166 000026 CLR# 26(SP) ;
4321 #26700 005066 000030 CLR 30(SP) ;CLEAR QUOTIENT
4322 #26704 005066 000032 CLR 32(SP) ;
4323 #26710 005066 000034 CLR 34(SP) ;
4324 #26714 020066 000020 CMP #R,20(SP) ;COMPARE HIGH NUM + DENOM
4325 #26720 101020 BHI 30 ;JUMP IF DENOM LOW
4326 #26722 103424 BLO 48 ;JUMP IF DENOM HI
4327 #26724 020166 000022 CMP #R1,22(SP) ;COMPARE LOW ORDER PARTS
4328 #26730 101014 BHI 30 ;
4329 #26732 103420 BLO 48 ;
4330 #26734 020266 000024 CMP #R2,24(SP) ;
4331 #26740 101010 BHI 30 ;
4332 #26742 103414 BLO 48 ;
4333 #26744 020366 000026 CMP #R3,26(SP) ;
4334 #26750 101004 BHI 30 ;
4335 #26752 001010 BNE 48 ;
4336 #26754 005216 TMC (SP) ;BUMP EXP
4337 #26756 005004 CLR #4 ;
4338 #26760 000443 BR 54 ;
4339
4340 #26762 000200 30: ROR #0 ;HALVE DENOM (C=0)
4341 #26764 000001 ROR #1 ;TO INSURE M4D
4342 #26766 000002 ROR #2 ;
4343 #26770 000003 ROR #3 ;
4344 #26772 005216 INC (SP) ;COMPENSATE EXP
4345 #26774 012705 000011 MOV #9,R5 ;FIRST NINE QUOTIENT BITS
4346 #27000 004737 027464 JSH PC,300 ;
4347 #27004 110466 000030 MOV# #4,30(SP) ;SAVE ALL HIGH ORDER Q FRACTION
4348 #27010 005705 TST #0 ;DONE?
4349 #27012 001025 BNE 108 ;YES - REST OF NUMBER IS 0
4350 #27014 012705 000020 MOV #16,R5 ;16 MORE BITS
4351 #27020 004737 027464 JSH PC,300 ;
4352 #27024 110466 000032 MOV #4,32(SP) ;
4353 #27030 005705 TST #0 ;
4354 #27032 001015 BNE 108 ;
4355 #27034 012705 000020 MOV #16,R5 ;
4356 #27040 004737 027464 JSH PC,300 ;
4357 #27044 110466 000034 MOV #4,34(SP) ;
4358 #27050 005705 TST #0 ;
4359 #27052 001005 BNE 108 ;
4360 #27054 012705 000020 MOV #16,R5 ;
4361 #27060 004737 027464 JSH PC,300 ;
4362 #27064 000401 BR 58 ;
4363 #27066 005004 CLR #4 ;CLEAR LOWEST ORDER QUOTIENT
4364 #27070 012605 58: MOV (SP)+,R5 ;PUSH UP EXPONENT
4365 #27072 002705 000200 ADD #200,R5 ;INSERT BIAS
4366 #27076 003022 BGT #0 ;BR IF NO UNDERFLOW
  
```

```

4367 #27100 005237 002576 INC DIVC5 ;CTR: UNDERFLOW
4368 #27104 032737 002000 BIT #027000,$FPS ;UNDERFLOW - IS IT ENABLED ?
4369 #27112 001516 BEQ 156 ;NO, MAKE ZERO RESULT
4370 #27114 005237 002600 INC DIVC6 ;CTR: UNDERFLOW, ENABLED
4371 #27120 005237 100000 RIS #100000,$FPS ;SET ERROR BIT
4372 #27126 012737 000012 MOV #12,$FEC ;SET $FEC
4373 #27134 013737 002376 MOV EXPF#A,$FEA ;SET $FEA
4374 #27142 300427 BR 118 ;CONTINUE
4375 #27144 022705 000377 CMP #0377,R5 ;CHECK FOR OVERFLOW
4376 #27150 002024 BGE 118 ;BN IF NO OVERFLOW
4377 #27152 005237 000002 BIS #02,$FPS ;SET V BIT ON OVERFLOW
4378 #27160 005237 002572 INC DIVC3 ;CTR: OVERFLOW
4379 #27164 032737 001000 BIT #01000,$FPS ;OVERFLOW ENABLED ?
4380 #27172 001466 BEQ 156 ;NO, ZERO RESULT
4381 #27174 005237 002574 INC DIVC4 ;CTR: OVERFLOW, ENABLED
4382 #27200 005237 100000 RIS #100000,$FPS ;SET ERROR BIT
4383 #27206 012737 000010 MOV #10,$FEC ;SET $FEC
4384 #27214 013737 002376 MOV EXPF#A,$FEA ;SET $FEA
4385 #27222 110566 000027 MOV# #R5,27(SP) ;PUT EXPN RESULT
4386 #27226 000026 ROR (SP)+ ;INSERT SIGN
4387 #27230 000024 ROR 24(SP) ;
4388 #27234 000026 ROR 26(SP) ;
4389 #27240 000030 ROR 30(SP) ;
4390 #27244 000034 ROR 34(SP) ;
4391 #27246 005504 ADC #4 ;ROUND
4392 #27250 005566 ADC 30(SP) ;
4393 #27254 005566 ADC 26(SP) ;
4394 #27260 005566 ADC 24(SP) ;
4395 #27264 010466 MOV #R4,32(SP) ;INSERT LOW ORDER FRACTION
4396 #27270 103401 BCS 156 ;OVERFLOW ON ROUND ?
4397 #27272 102037 BVC 98 ;
4398 #27274 000002 002400 16: RIS #02,$FPS ;YES - SET V BIT
4399 #27302 005237 002572 INC DIVC3 ;CTR: OVERFLOW
4400 #27306 032737 001000 BIT #001000,$FPS ;OVERFLOW ENABLED ?
4401 #27314 001416 BEQ 198 ;NO, ZERO RESULT
4402 #27316 005237 002574 INC DIVC4 ;CTR: OVERFLOW, ENABLED
4403 #27322 005237 100000 BIS #100000,$FPS ;SET ERROR BIT
4404 #27330 012737 000010 MOV #10,$FEC ;SET $FEC
4405 #27336 013737 002376 MOV EXPF#A,$FEA ;SET $FEA
4406 #27344 000042 BR 98 ;CONTINUE
4407 #27346 005726 (SP)+ ;FLUSH EXP
4408 #27350 005726 (SP)+ ;FLUSH SIGN
4409 #27352 005066 CLR 24(SP) ;CLEAR RESULT
4410 #27356 005066 CLR 26(SP) ;
4411 #27362 005066 CLR 30(SP) ;
4412 #27366 005066 CLR 32(SP) ;
4413 #27372 032766 007600 BIT #07600,24(SP) ;SET Z BIT IF EXPONENT ZERO
4414 #27400 001003 BNE 178 ;
4415 #27402 005237 000004 BIS #04,$FPS ;
4416 #27410 005766 000024 TST 24(SP) ;SET N BIT IF RESULT NEGATIVE
4417 #27414 100003 BPL 108 ;
4418 #27416 005237 000010 BIS #10,$FPS ;
4419 #27424 012605 (SP)+,R5 ;
4420 #27426 012604 (SP)+,R4 ;
4421 #27430 012603 (SP)+,R3 ;RESTORE REGISTERS
4422 #27432 012602 (SP)+,R2 ;
  
```

```

4423 027434 012601      MOV    1(SP)+,R1      ;
4424 027436 012600      MOV    1(SP)+,R0      ;
4425 027440 002700 000010  ADD    00.,SP          ;FLUSH FIRST ARG
4426 027444 105737 002400  TSTR   #FPS           ;F OR D MODE
4427 027450 100400      BMI    13$           ;D MODE
4428 027452 012666 000002  MOV    (SP)+,2(SP)    ;F MODE = CONVERT
4429 027456 012666 000002  MOV    (SP)+,2(SP)    ;
4430 027462 000134      13$:  JMF   R(R4)+        ;RETURN
4431
4432 027464 006300      30$:  ASL   R4          ;SHIFT QUOTIENT
4433 027466 006300      ASL   R3          ;
4434 027470 006102      RDL   R2          ;
4435 027472 006101      ROL   R1          ;
4436 027474 006100      ROL   R0          ;
4437 027476 103420      BCS   31$         ;GUARANTEED TO GO
4438 027500 026600 000022  CMP    22(SP),R0     ;COMPARE HIGH DIVISOR AND DIVIDEND
4439 027504 101034      BHI   32$         ;DIVISOR BIGGER
4440 027506 103414      BLO   31$         ;
4441 027510 026601 000024  CMP    24(SP),R1     ;CHECK LOW ORDERS
4442 027514 101030      BHI   32$         ;
4443 027516 103410      BLO   31$         ;
4444 027520 026602 000026  CMP    26(SP),R2     ;
4445 027524 101024      BHI   32$         ;
4446 027526 103404      BLO   31$         ;
4447 027530 026603 000030  CMP    30(SP),R3     ;
4448 027534 101022      BHI   32$         ;
4449 027536 001420      BEQ   33$         ;
4450 027540 166603 000030  SUB    30(SP),R3     ;NUMER=DENOM
4451 027544 005602      SHC   R2          ;
4452 027546 005601      SAC   R1          ;
4453 027550 005600      SAC   R0          ;
4454 027552 166602 000026  SUB    26(SP),R2     ;
4455 027556 005601      SUB   R1          ;
4456 027560 005600      SUB   R0          ;
4457 027562 166601 000024  SUB    24(SP),R1     ;
4458 027566 005600      SUB   R0          ;
4459 027570 166600 000022  SUB    22(SP),R0     ;
4460 027574 005204      32$:  INC   R4          ;INSERT QUOTIENT BIT
4461 027576 005305      DEC   R5          ;COUNT LOOP
4462 027600 003331      BGT   33$         ;
4463 027602 000207      PTS   PC          ;RETURN
4464 027604 005204      33$:  INC   R4          ;INSERT LAST 1 BIT IN QUOTIENT
4465 027606 000401      HR    34$         ;
4466 027610 006304      35$:  ASL   R4          ;FINISH OUT QUOTIENT WITH ZEROS
4467 027612 005305      34$:  DEC   R4          ;
4468 027614 003375      BGT   35$         ;
4469 027616 005205      INC   R5          ;FLAG NO MORE NUMER
4470 027620 000207      RTS   PC          ;RETURN
4471
;END OF DIV
    
```

```

4472 ;CONVERT TOP 2 OPLRANOS ON STACK FROM F MODE
4473 ; TO D MODE
4474 ;
4475 ; THIS ROUTINE TAKES THE TOP TWO 2-WORD (SINGLE
4476 ; PRECISION) FLOATING POINT NUMBERS ON THE
4477 ; STACK AND CONVERTS THEM BOTH TO 4-WORD
4478 ; (DOUBLE PRECISION) FORMAT BY APPENDING
4479 ; TWO WORDS OF ZEROS AS THE LOW ORDER BIT
4480 ; EXTENSION.
4481 ;
4482
4483 027622 005040      6CONV: CLR   -(SP)         ;CLEAR WORD 3 OF A
4484 027624 016646 000006  MOV    6(SP),-(SP)    ;MOVE WORD 2 OF A
4485 027630 016646 000006  MOV    6(SP),-(SP)    ;MOVE WORD 1 OF A
4486 027634 016646 000006  MOV    6(SP),-(SP)    ;MOVE RETURN ADDR TO TOP
4487 027640 016600 000020 000014  MOV    20(SP),14(SP)  ;MOVE WORD 2 OF B
4488 027646 016666 000016 000012  MOV    16(SP),12(SP)  ;MOVE WORD 1 OF B
4489 027654 005066 000020  CLR    20(SP)         ;CLEAR WORD 4 OF B
4490 027660 005066 000016  CLR    16(SP)         ;CLEAR WORD 3 OF B
4491 027664 005066 000016  CLR    10(SP)         ;CLEAR WORD 4 OF A
4492 027670 000207      RTS   PC          ;
    
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4493                                     .5BTTL SCOPE HANDLER ROUTINE
4494
4495 ;*****
4496 ;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
4497 ;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<15:0>)
4498 ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4499 ;*SW14=1      LOOP ON TEST
4500 ;*SW11=1      INHIBIT ITERATIONS
4501 ;*SW09=1      LOOP ON ERROR
4502 ;*SW08=1      LOOP ON TEST IN "$LPTST"
4503 ;*CALL
4504 ;*          SCOPE          ;SCOPE=101
4505
4506 $SCOPE:
4507 648: BIT          $BIT14,$SWR          ;;LOOP ON PRESENT TEST?
4508     BNE          $OVER              ;;YES IF SW14=1
4509     $START OF CODE FOR THE XOR TESTER*****
4510     EXTSTR: BR          $S          ;;IF RUNNING ON THE "XOR" TESTER CHANGE
4511                                     ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
4512     MOV          @ERRVEC,*(SP)      ;;SAVE THE CONTENTS OF THE ERROR VECTOR
4513     MOV          $S,@ERRVEC        ;;SET FOR TIMEOUT
4514     TST          @117760           ;;TIME OUT ON XOR?
4515     MOV          (SP)+,@ERRVEC     ;;RESTORE THE ERROR VECTOR
4516     BR          $SVLAD            ;;GO TO THE NEXT TEST
4517     CMP          (SP)+,(SP)+       ;;CLEAR THE STACK AFTER A TIME OUT
4518     MOV          (SP)+,@ERRVEC     ;;RESTORE THE ERROR VECTOR
4519     BK          76                ;;LOOP ON THE PRESENT TEST
4520     641:*****END OF CODE FOR THE XOR TESTER*****
4521     BIT          $BIT0,$SWR        ;;LOOP ON SPEC. TEST?
4522     BEQ          26              ;;BR IF NO
4523     CMP          $LPTST,$TSTNM     ;;ON THE RIGHT TEST?
4524     BEQ          $OVER           ;;BR IF YES
4525     TST          $ERFLG           ;;HAS AN ERROR OCCURRED?
4526     BEQ          36              ;;BR IF NO
4527     CMP          $ERMAX,$EPFLG     ;;MAX. ERRORS FOR THIS TEST OCCURRED?
4528     BHI          36              ;;BR IF NO
4529     HIT          $BIT09,$SWR      ;;LOOP ON ERROR?
4530     BEQ          48              ;;BR IF NO
4531     MOV          $LPEPR,$LPADR     ;;SET LOOP ADDRESS TO LAST SCOPE
4532     HP          $OVER
4533     CLR          $ERFLG           ;;ZERO THE ERROR FLAG
4534     CLK          $TIMES           ;;CLEAR THE NUMBER OF ITERATIONS TO MAKE
4535     BR          18                ;;ESCAPE TO THE NEXT TEST
4536     BIT          $BIT11,$SWR      ;;INHIBIT ITERATIONS?
4537     BNE          18              ;;BR IF YES
4538     TST          $PASS           ;;IF FIRST PASS OF PROGRAM
4539     BEQ          18              ;;INHIBIT ITERATIONS
4540     INC          $ICNT           ;;INCREMENT ITERATION COUNT
4541     SINCNT      $TIMES,$ICNT     ;;CHECK THE NUMBER OF ITERATIONS MADE
4542     $OVER      $OVER           ;;BR IF MORE ITERATION REQUIRED
4543     MOV          $1,$ICNT        ;;REINITIALIZE THE ITERATION COUNTER
4544     $MXCNT: INC $TSTNM          ;;SET NUMBER OF ITERATIONS TO DO
4545     $MXCNT: INC $TSTNM          ;;COUNT TEST NUMBERS
4546     $SVLAD: INC $TSTNM,$TSTNM    ;;SET TEST NUMBER IN APT MAILBOX
4547     MOV          (SP),@LPADR      ;;SAVE SCOPE LOOP ADDRESS
4548     MOV          (SP),@LPADR
  
```

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4549     MOV          (SP),@LPERR     ;;SAVE ERROR LOOP ADDRESS
4550     CLK          $ESCAPE         ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
4551     MOV          $1,$ERMAX       ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4552     $OVER: MOV   $TSTNM,@DISPLAY ;;DISPLAY TEST NUMBER
4553     MOV          $LPADR,(SP)     ;;FUDGE RETURN ADDRESS
4554     RTI          18              ;;FIXES PS
4555     $MXCNT: 4CW                ;;MAX. NUMBER OF ITERATIONS
  
```

```

4556          .SBTTL  ERROR HANDLER ROUTINE
4557
4558          ;*****
4559          ;THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
4560          ;SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
4561          ;AND GO TO $TYPEOUT ON ERROR
4562          ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4563          ;$SW1=$1    HALT ON ERROR
4564          ;$SW1=$1    INHIBIT ERROR TYPEOUTS
4565          ;$SW1=$1    BELL ON ERROR
4566          ;$SW1=$1    LOOP ON ERROR
4567          ;$CALL
4568          ;=      ERROR      N      ;:ERROR=EMT AND N=ERROR ITEM NUMBER
4569
4570          $ERROR:
4571          030150 010037 002602      MOV      R0,ERF00      ; DISPLAY R0
4572          030154 010137 002604      MOV      R1,ERF01      ;      R1
4573          030160 010237 002606      MOV      R2,ERF02      ;      R2
4574          030164 010337 002610      MOV      R3,ERF03      ;      R3
4575          030170 010437 002612      MOV      R4,ERF04      ;      R4
4576          030174 010537 002614      MOV      R5,ERF05      ;      R5
4577          030200 010637 002616      MOV      R6,ERF06      ; GET R6(SP) BEFORE TRAP
4578          030204 062737 000004 002616      ADD      #4,ERF06      ;
4579          030212 011637 002620      MOV      (SP),ERF07      ; PC => ERROR CALL INSIR
4580          030216 005237 001104      70:     LMC      $ERFLG      ;SET THE ERROR FLAG
4581          030222 001775      BEQ      70          ;DON'T LET THE FLAG GO TO ZERO
4582          030224 013777 001102 150714      MOV      $TSTNM,$DISPLAY ;:DISPLAY TEST NUMBER
4583          030232 032777 002000 150704      BIT      $BIT10,$SWR    ;:BELL ON ERROR?
4584          030240 001402      BEQ      14          ;NO = SKIP
4585          030242 104401 001172      TYPE    ,ABELL        ;:RING BELL
4586          030246 005237 001114      10:     INC      $ERTTL        ;:COUNT THE NUMBER OF ERRORS
4587          030252 011637 001122      MOV      (SP),ERRPC    ;:GET ADDRESS OF ERROR INSTRUCTION
4588          030256 102737 000002 001172      SUB      #2,$ERRPC
4589          030264 117737 150632 001116      MOVR    $ERRPC,$ITEMB ;:STNTP AND SAVE THE ERROR ITEM CODE
4590          030272 032777 020000 150644      BIT      $BIT13,$SWR    ;:SKIP TYPEOUT IF SET
4591          030300 001004      BNE      200         ;:SKIP TYPEOUTS
4592          030302 004737 030412      JSR     PC,$TYPEERR    ;:GO TO USER ERROR ROUTINE
4593          030306 104401 001177      TYPE    ,SCRFL
4594          030312
4595          030312 122737 000001 001222      200:    CMPR    $APTENV,$ENV    ;:RUNNING IN APT MODE
4596          030320 001007      BNE      20          ;NO,SKIP APT ERROR REPORT
4597          030322 113737 001116 030334      MOVB    $ITEMR,210    ;:SET ITEM NUMBER AS ERROR NUMBER
4598          030330 004737 031152      JSR     PC,$ATY4      ;:REPORT FATAL ERROR TO APT
4599          030334      000
4600          030335      000
4601          030336 000777      220:    BR      220          ;:APT ERROR LOOP
4602          030340 005777 150600      20:     TST     $SWR          ;:HALT ON ERROR
4603          030344 100001      BPL      30          ;:SKIP IF CONTINUE
4604          030346 000000      HALT
4605          030350 032777 001000 150566      30:     BIT      $BIT09,$SWR    ;:LOOP ON ERROR SWITCH SET?
4606          030356 001402      BEQ      40          ;:BR IF NO
4607          030360 013716 001112      MOV     $LPEXR,(SP)    ;:FUDGE RETURN FOR LOOPING
4608          030364 005737 001170      40:     TST     $ESCAPE      ;:CHECK FOR AN ESCAPE ADDRESS
4609          030370 001402      BEQ      50          ;:BR IF NONE
4610          030372 013716 001170      MOV     $ESCAPE,(SP)   ;:FUDGE RETURN ADDRESS FOR ESCAPE
4611          030376
50:

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```

4612          030376 022737 022106 000042      CMP     $ENDAD,0#42    ;:ACT=11 AUTO-ACCEPT?
4613          030404 001001      RNE     05          ;:BRANCH IF NO
4614          030406 000000      HALT
4615          030410      00:
4616          030410 000002      040:    RTI          ;:RETURN

```

```

4617 ;*****
4618
4619 .SBITL ERROR MESSAGE TYPEOUT ROUTINE (MODIFIED SYSMAC)
4620
4621 ;*THIS ROUTINE USES THE "ITEM CONTROL BYTE" (ITEMB) TO DETERMINE WHICH
4622 ;*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE",
4623 ;*(ERRMTH) THE ERROR MESSAGE, DATA HEADER, AND DATA VALUES TO PRINT.
4624 ;*
4625 ;* FORMAT:
4626 ;* W1: PTR TO ASCIZ ERROR MESSAGE, 0 IF NONE
4627 ;* W2: PTR TO ASCIZ DATA HEADER, 0 IF NONE
4628 ;* W3: PTR TO DATA VALUES ADDR LIST, 0 IF NONE
4629 ;* W4-W9: PTR TO OPERAND VALUES ADDR LIST, 0 IF NONE
4630 ;* W10: ALWAYS 0
4631
4632 DATA VALUES LIST FORMAT:
4633 ;*
4634 ;* A VARIABLE LENGTH LIST OF POINTERS TO
4635 ;* WORDS TO PRINT AS 6 OCTAL DIGITS. LIST
4636 ;* MUST BE TERMINATED BY A ZERO WORD.
4637
4638 OPERAND VALUES LIST FORMAT:
4639 ;*
4640 ;* FIRST WORD IS ADDRESS OF ASCIZ MESSAGE TO
4641 ;* PRINT AT START OF LINE; REST OF LIST IS
4642 ;* IN SAME FORMAT AS DATA VALUES LAST

```

```

4641 #30412
4642 #30412 1A4401
4643 #30414 #01177
4644 #30416 #10046
4645 #30420 #10146
4646 #30422 #05000
4647 #30424 153700 #01116
4648 #30430 #01004
4649
4650 #30432 #13746 #01122
4651 #30436 1A4402
4652 #30440 #00454
4653 #30442 #05300
4654 #30444 #06300
4655 #30446 #06300
4656 #30450 #10001
4657 #30452 #06300
4658 #30454 #06300
4659 #30456 #06300
4660 #30460 #06200 #01232
4661 #30464 #12037 #030474
4662 #30470 #01404
4663 #30472 104401
4664 #30474 #00000
4665 #30476 1A4401
4666 #30502 104401 #030632
4667 #30506 #12037 #030516
4668 #30512 #01402
4669 #30514 1A4401
4670 #30516 #00000
4671 #30520 104401 #01177
4672 #30524 #17746 #00074

```

```

MOTWRM:
TYPE
MOV #WOPD #CRLF ;START WITH MESSAGE PREFIX, HOT OR WARM
MOV R0,-(SP) ;PTR TO "HOT" OR "WARM"
MOV R1,-(SP) ;SAVE R0
CLR R0 ;SAVE R1
B[SB #00ITEMB,R0 ;PICKUP ITEM INDEX
BNE 1# ;
; IF ITEM NUMBER FROM ERROR 0,
; JUST TYPE PC OF ERROR
; GET EXPOR PC FOR TYPEOUT
; TYPE OCTAL, ALL DIGITS
BR 7# ;EXIT
DEC R0 ;ADJUST ERROR # FOR TABLE INDEX
ASL R0 ; OF 20. BYTES/ENTRY
ASL R0
MOV R0,R1
ASL R0
ASL R0
ADD R1,R0
ADD #ERRR0,R0 ;FORM TABLE PTR
MOV (R0)+,R0 ;PICKUP "ERROR MESSAGE" PTR
RRQ 3# ;SKIP TYPEOUT IF NULL
TYPE ;TYPE "ERROR MESSAGE"
; "ERROR MESSAGE" PTR HERE
;CR & LF
TYPE ,&CRLF ;TEST # ERR PC* HEADER
TYPE ,11# ;PICKUP "DATA HEADER" PTR
MOV (R0)+,R0 ;SKIP TYPEOUT IF NULL
BEO 5# ;TYPE "DATA HEADER"
; "DATA HEADER" PTR HERE
;CR & LF
TYPE ,&CRLF ;TEST #
MOV #0,-(SP) ;(TEST#)

```

```

4673 #30530 104402
4674 #30532 104401 #030630
4675 #30536 #17746 #000064
4676 #30542 104402
4677 #30544 104401 #030630
4678 #30550 #12001
4679 #30552 #01407
4680 #30554 #13146
4681 #30556 104402
4682 #30560 #05711
4683 #30562 #01403
4684 #30564 104401 #030630
4685 #30570 #00771
4686 #30572 104401 #01177
4687 #30576 #12001
4688 #30600 #01406
4689 #30602 #12137 #030612
4690 #30606 #01402
4691 #30610 104401
4692 #30612 #00000
4693 #30614 #00761
4694 #30616 #12001
4695 #30620 #12000
4696 #30622 #00207
4697 #30624 #01206
4698 #30626 #01122
4699 #30630 #00011
4700 #30632 #42524 #052123 #021440
4701 #30640 #02011 #051122 #050040
4702 #30646 #04503
4703 #30652

```

```

TYPE ;OCTAL W/ LEADING ZEROS
TYPE ,10# ;<HT>
MOV #0,-(SP) ;(ERRR0)
TYPE ;OCTAL W/ LEADING ZEROS
TYPE ,10# ;<HT>
MOV (R0)+,R1 ;PICKUP "DATA TABLE" PTR
RRQ 7# ;EXIT IF NULL
MOV #R1,-(SP) ;SAVE ... FOR TYPEOUT
TYPE ;TYPE OCTAL, ALL DIGITS
TST (R1) ;ANOTHER NUMBER ?
BFO 7# ;NO - EXIT
TYPE ,10# ;TAB BETWEEN ELEMENTS
BP 6# ;LOOP ON DATA TABLE VECTOR
TYPE ,&CRLF ;END THE LINE
MOV (R0)+,R1 ;GET OPERAND LIST PTR
BEO 15# ;ALL DONE
MOV (R1)+,R1 ;OPERAND TITLE
BEO 13# ;SKIP IF ZERO
TYPE IT ;TYPE IT
;FROM HERE
;GO FINISH DATA LIST
MOV (SP)+,R1 ;RESTORE R1
MOV (SP)+,R0 ;RESTORE R0
RTS ;RETURN
;
;WORD #TEST#
;WORD #ERRR0
;
;ASCIZ <11>
;ASCIZ "TEST # EXP PC"

```



```

.SBTTL TYPE ROUTINE
4704
4705
4706
4707
4708
4709
4710
4711
4712
4713
4714
4715
4716
4717
4718
4719
4720
4721 030652 105737 001165 $TYPE: TSTR $TDFLG ;:IS THERE A TERMINAL?
4722 030656 100002 BPL 10 ;:BP IF YES
4723 030660 000000 HALT ;:HALT HERE IF NO TERMINAL
4724 030662 000430 BP 30 ;:LEAVE
4725 030664 010046 14: MOV R0,-(SP) ;:SAVE R0
4726 030666 017000 000002 MOV R2(SP),R0 ;:GET ADDRESS OF ASCIZ STRING
4727 030672 127377 000001 001222 CMPB $APTENV,$ENV ;:PUNNING IN APT MODE
4728 030700 001011 62$ BNE ;:NO,GO CHECK FOR APT CONSOLE
4729 030702 132737 000100 001223 BITB $APTSPOOL,$ENVM ;:SPOOL MESSAGE TO APT
4730 030710 001405 62$ BEQ ;:NO,GO CHECK FOR CONSOLE
4731 030712 010037 030722 MOV R0,61$ ;:SETUP MESSAGE ADDRESS FOR APT
4732 030716 004737 031142 JSR PC,$ATY3 ;:SPOOL MESSAGE TO APT
4733 030722 000000 61$ ,WORD 0 ;:MESSAGE ADDRESS
4734 030724 132737 000040 001223 BITB $APTCUP,$ENVM ;:APT CONSOLE SUPPRESSED
4735 030732 001003 62$ BNE ;:YES,SKIP TYPE OUT
4736 030734 112046 20: MOVB (R0)+,-(SP) ;:PUSH CHARACTER TO BE TYPED ONTO STACK
4737 030736 001005 BNE 44 ;:BR IF IT ISN'T THE TERMINATOR
4738 030740 005726 60: TST (SP)+ ;:IF TERMINATOR POP IT OFF THE STACK
4739 030742 012000 30: MOV (SP)+,R0 ;:RESTORE R0
4740 030744 062716 000002 ADD R2,(SP) ;:ADJUST RETURN PC
4741 030750 000002 RTI ;:RETURN
4742 030752 122716 40: CMPB $HT,(SP) ;:BRANCH IF <HT>
4743 030756 001430 BEQ R0 ;:
4744 030760 122710 000200 CMPB $CRLF,(SP) ;:BRANCH IF NOT <CRLF>
4745 030764 001006 BNE 56 ;:
4746 030766 005726 TST (SP)+ ;:POP <CR><LF> EQUIV
4747 030770 104403 TYPE ;:TYPE A CR AND LF
4748 030772 001177 $CRLF
4749 030774 105037 031130 CLRB $CHARCNT ;:CLEAR CHARACTER COUNT
4750 031004 000755 BR 20 ;:GET NEXT CHARACTER
4751 031002 004737 031064 50: JSR PC,$TYPEC ;:GO TYPE THIS CHARACTER
4752 031006 123726 001164 60: CMPB $FILLC,(SP)+ ;:IS IT TIME FOR FILLER CHARS.?
4753 031012 001350 BNE 20 ;:IF NO GO GET NEXT4CHAR.
4754 031014 013746 001162 MOV $NULL,-(SP) ;:GET 4 OF FILLER CHARS. NEEDED
4755 ;:AND THE NULL CHAR.
4756 031020 105366 000001 70: DECB 1(SP) ;:DOES A NULL NEED TO BE TYPED?
4757 031024 002770 60: ALT 60 ;:BR IF NO--GO POP THE NULL OFF OF STACK
4758 031026 004737 031064 JSR PC,$TYPEC ;:GO TYPE A NULL
4759 031032 105317 031130 DECB $CHARCNT ;:DO NOT COUNT AS A COUNT
    
```

```

4760 031036 000770 BR 70 ;:LODP
4761
4762 ;HORIZONTAL TAB PROCESSOR
4763
4764 031040 112716 000040 80: MOVB R' ,(SP) ;:REPLACE TAB WITH SPACE
4765 031044 004737 031064 90: JSR PC,$TYPEC ;:TYPE A SPACE
4766 031050 132737 000007 031130 BITB $TAB,$CHARCNT ;:BRANCH IF NOT AT
4767 031056 001372 BNE 90 ;:TAB STOP
4768 031060 005726 TST (SP)+ ;:POP SPACE OFF STACK
4769 031062 000724 BR 20 ;:GET NEXT CHARACTER
4770 031064 105777 150066 $TYPEC: TSTR $STPB ;:WAIT UNTIL PRINTER IS READ:
4771 031070 100375 BPL $TYPEC
4772 031072 116677 000002 150060 MOVB 2(SP),RSTPB ;:LOAD CHAR TO BE TYPED INTO DATA REG.
4773 031100 122766 000015 000002 CMPB $CR,2(SP) ;:IS CHARACTER A CARRIAGE RETURN?
4774 031106 001001 BNE 10 ;:BRANCH IF NO
4775 031110 105037 031130 CLRB $CHARCNT ;:YES--CLEAR CHARACTER COUNT
4776 031114 000406 BR $TYPEX ;:EXIT
4777 031116 122766 000012 10: CMPB $LF,2(SP) ;:IS CHARACTER A LINE FEED?
4778 031124 001402 BEQ $TYPEX ;:BRANCH IF YES
4779 031126 105227 INCR (PC)+ ;:COUNT THE CHARACTER
4780 031130 000000 $CHARCNT: ,WORD 0 ;:CHARACTER COUNT STORAGE
4781 031132 000207 $TYPEX: RTS PC
4782
    
```

```

4783 .SBTTL APT COMMUNICATIONS ROUTINE
4784
4785 ;*****
4786 031131 112737 000001 031400 0ATY11 MOVW R1,#FFLG ;:TO REPORT FATAL ERROR
4787 031142 112737 000001 031376 0ATY31 MOVW R1,#MFLG ;:TO TYPE A MESSAGE
4788 031150 000003 000001 031400 0ATY41 MOVW R1,#FFLG ;:TO ONLY REPORT FATAL ERROR
4789 031152 112737 000001 031400 0ATY51 MOVW R1,#FFLG ;:TO ONLY REPORT FATAL ERROR
4790 031160 010000 000001 031400 0ATY61 MOVW R1,#FFLG ;:TO ONLY REPORT FATAL ERROR
4791 031160 010000 000001 031400 0ATY71 MOVW R1,#FFLG ;:TO ONLY REPORT FATAL ERROR
4792 031162 010146 000001 031376 0TSTB %MFLG ;:SHOULD TYPE A MESSAGE?
4793 031164 105737 000001 031376 0BFC 50 ;:IF NOT: BR
4794 031170 001450 000001 001222 0CMPB 0APTENV,#ENV ;:OPERATING UNDER APT?
4795 031172 122737 000001 001222 0RNE 30 ;:IF NOT: BR
4796 031200 001031 000001 001223 0BITF 0APTSPOOL,#ENVM ;:SHOULD SPOOL MESSAGES?
4797 031202 132737 000100 001223 0RFO 30 ;:IF NOT: BR
4798 031210 001425 000001 001223 0MOV R0,#4(SP),R0 ;:GET MESSAGE ADDR.
4799 031212 017600 000004 000004 0ADD #2,4(SP) ;:BUMP RETURN ADDR.
4800 031216 062766 000002 000004 0TST 0MSGLYPF ;:SEE IF DONE W/ LAST XMISSION?
4801 031224 005737 001202 000004 0BNE 15 ;:IF NOT: WAIT
4802 031230 001375 000001 001216 0MOV R0,#MSGADR ;:PUT ADDR IN MAILBOX
4803 031232 010037 001216 000001 0TSTB (%R0) ;:FIND END OF MESSAGE
4804 031236 105720 000001 001216 0BNE 20 ;:SUB START OF MESSAGE
4805 031240 001376 000001 001216 0SHL 0MSGADR,R0 ;:GET MESSAGE LENGTH IN WORDS
4806 031242 163700 000001 001216 0ASL R0 ;:GET MESSAGE LENGTH IN WORDS
4807 031246 006200 000001 001216 0MOV R0,#MSGLEN ;:PUT LENGTH IN MAILBOX
4808 031250 010037 001220 000001 0MOV R0,#MSGTYPE ;:TELL APT TO TAKE MSG.
4809 031254 012737 000004 001202 0BR 50
4810 031262 000413 000001 001310 0MOV R0,#4(SP),R0 ;:PUT MSG ADDR IN USR LINKAGE
4811 031264 017637 000004 001310 0ADD #2,4(SP) ;:BUMP RETURN ADDRESS
4812 031272 062766 000002 000004 0MOV R0,17776,-(SP) ;:PUSH 17776 ON STACK
4813 031300 013746 177776 000001 0JSH PC,#TYPE ;:CALL TYPE MACRO
4814 031304 004737 030652 000001 0WORD 0
4815 031310 000000 000001 001310 0WORD 0
4816 031312 000000 000001 001310 0WORD 0
4817 031312 105737 031400 000001 001310 0TSTB 0FFLG ;:SHOULD REPORT FATAL ERROR?
4818 031316 001416 000001 001310 0BFC 120 ;:IF NOT: BR
4819 031320 005737 001222 000001 001310 0TST 0ENV ;:RUNNING UNDER APT?
4820 031324 001413 000001 001310 0BEQ 120 ;:IF NOT: BR
4821 031326 005737 001202 000001 001310 0TST 0MSGTYPE ;:FINISHED LAST MESSAGE?
4822 031332 001375 000001 001310 0RNE 110 ;:IF NOT: WAIT
4823 031334 017637 000004 001204 0MOV R0,#4(SP),#FATAL ;:GET ERROR #
4824 031342 062766 000002 000004 0ADD #2,4(RP) ;:BUMP RETURN ADDR.
4825 031350 005737 001202 000001 001310 0INC 0MSGTYPE ;:TELL APT TO TAKE ERROR
4826 031354 105037 031400 000001 001310 0CLRB 0FFLG ;:CLEAR FATAL FLAG
4827 031360 105037 031377 000001 001310 0CLRB 0LFLG ;:CLEAR LOG FLAG
4828 031364 105037 031377 000001 001310 0CLRB 0MFLG ;:CLEAR MESSAGE FLAG
4829 031370 012601 031376 000001 001310 0MOV (SP)+,R1 ;:POP STACK INTO R1
4830 031372 012600 031376 000001 001310 0MOV (SP)+,R0 ;:POP STACK INTO R0
4831 031374 000207 000001 001310 0RTS PC ;:RETURN
4832 031376 000 000001 001310 0MFLG: _RYTE 0 ;:MESSAGE FLAG
4833 031377 000 000001 001310 0MFLG: _RYTE 0 ;:LOG FLAG
4834 031400 000 000001 001310 0MFLG: _RYTE 0 ;:FATAL FLAG
4835 031402 000001 001310 000001 001310 0APTSIZE=200
4836 031404 000001 001310 000001 001310 0APTENV=001
4837 031406 000001 001310 000001 001310 0APTSPOOL=100
4838 031408 000001 001310 000001 001310 0

```

```

4839 000000 000001 001310 000001 001310 0APTSUP=040

```

```

,SBTTL BINARY TO OCTAL (ASCII) AND TYPE
;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
;OCTAL (ASCII) NUMBER AND TYPE IT.
;#TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
;#CALL:
;#   MOV   NUM,-(SP)      ;NUMBER TO BE TYPED
;#   TYPOS ;CALL FOR TYPEOUT
;#   ,BYTE N              ;#1 TO 6 FOR NUMBER OF DIGITS TO TYPE
;#   ,BYTE M              ;#1 OR 0
;#                               ;#1=TYPE LEADING ZEROS
;#                               ;#0=SUPPRESS LEADING ZEROS
;#
;#TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
;#TYPOS OR #TYPOC
;#CALL:
;#   MOV   NUM,-(SP)      ;NUMBER TO BE TYPED
;#   TYPON ;CALL FOR TYPEOUT
;#
;#TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
;#CALL:
;#   MOV   NUM,-(SP)      ;NUMBER TO BE TYPED
;#   TYPOC ;CALL FOR TYPEOUT
;#
;#TYPOS: MOV   @($P),-(SP) ;PICKUP THE MODE
;#         MOVB 1($P),@0FILL ;LOAD ZERO FILL SWITCH
;#         MOVB ($P)+,@0MODE+1 ;NUMBER OF DIGITS TO TYPE
;#         ADD  @2,($P) ;ADJUST RETURN ADDRESS
;#         RR   $TYPON
;#TYPOC: MOVB @1,@0FILL ;SET THE ZERO FILL SWITCH
;#         MOVB @6,@0MODE+1 ;SET FOR SIX(6) DIGITS
;#         MOVB @5,@0CNT ;SET THE ITERATION COUNT
;#         MOV  R3,-(SP) ;SAVE R3
;#         MOV  R4,-(SP) ;SAVE R4
;#         MOV  R5,-(SP) ;SAVE R5
;#         MOVB @0MODE+1,R4 ;GET THE NUMBER OF DIGITS TO TYPE
;#         NEG  R4
;#         ADD  @6,R4 ;SUBTRACT IT FOR MAX. ALLOWED
;#         MOVB R4,@0MODE ;SAVE IT FOR USE
;#         MOVB @0FILL,R4 ;GET THE ZERO FILL SWITCH
;#         MOV  12($P),R5 ;PICKUP THE INPUT NUMBER
;#         CLR  R3 ;CLEAR THE OUTPUT WORD
;#         BR  R5 ;ROTATE MSB INTO *C*
;#         ROL  R5 ;GO DO MSB
;#         ROL  R5 ;FORM THIS DIGIT
;#
;#         MOV  R5,R3 ;GET LSB OF THIS DIGIT
;#         DECB @0MODE ;TYPE THIS DIGIT?
;#         BPL  R5 ;BR IF NO
;#         BIC  @177770,R3 ;GET RID OF JUNK
;#         BNE  @8 ;TEST FOR 0
;#         TST  R4 ;SUPPRESS THIS 0?
;#         BEQ  @6 ;BR IF YES

```

```

;#         INC  R4 ;DON'T SUPPRESS ANYMORE 0'S
;#         BIS  @*0,R3 ;MAKE THIS DIGIT ASCII
;#         RIS  @* ,R3 ;MAKE ASCII IF NOT ALREADY
;#         MOVB R3,R5 ;SAVE FOR TYPING
;#         TYPE ,R5 ;GO TYPE THIS DIGIT
;#         DECB @0CNT ;COUNT R1 1
;#         BGT  R5 ;BR IF MORE TO DO
;#         BLT  @6 ;BR IF NONE
;#         INC  R4 ;INSURE LAST DIGIT ISN'T A BLANK
;#         RR   R5 ;GO DO THE LAST DIGIT
;#         MOV  ($P)+,R5 ;RESTORE R5
;#         MOV  ($P)+,R4 ;RESTORE R4
;#         MOV  ($P)+,R3 ;RESTORE R3
;#         MOV  2($P),4($P) ;SET THE STACK FOR RETURNING
;#         MOV  ($P)+,($P)
;#         RTI ;RETURN
;#
;#         ,BYTE @ ;STORAGE FOR ASCII DIGIT
;#         ,BYTE @ ;TERMINATOR FOR TYPE ROUTINE
;#CNT: ,BYTE @ ;OCTAL DIGIT COUNTER
;#FILL: ,BYTE @ ;ZERO FILL SWITCH
;#MODE: ,WORD @ ;NUMBER OF DIGITS TO TYPE

```

```

4917      .SBTTL  TRAP DECODER
4918
4919      ;;*****
4920      ;;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
4921      ;;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
4922      ;;OF THE DESIRED ROUTINE, THEN USING THE ADDRESS OBTAINED IT WILL
4923      ;;GO TO THAT ROUTINE.
4924
4925      #3163H  #12046      BTRAP:  MOV  R0,-(SP)      ;;SAVE R0
4926      #31632  #1660H     MOV  2(SP),R0      ;;GET TRAP ADDRESS
4927      #31636  #0574H     TST  -(R0)        ;;BACKUP BY 2
4928      #31640  111002    MOV8 (R0),R0      ;;GET RIGHT BYTE OF TRAP
4929      #31642  #06300    ASL  R0           ;;POSITION FOR INDEXING
4930      #31644  #16000    MOV  $TRPAD(R0),R0 ;;INDEX TO TABLE
4931      #31650  #00200    RTS   R0           ;;GO TO ROUTINE
4932
4933
4934      ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
4935
4936      #31652  #11646     $TRAP2: MOV  (SP),-(SP)    ;;MOVE THE PC DOWN
4937      #31654  #16666     MOV  4(SP),2(SP)    ;;MOVE THE PSM DOWN
4938      #31662  #00002     RTI                    ;;RESTORE THE PSM
4939
4940      .SBTTL  TRAP TABLE
4941
4942      ;;THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
4943      ;;BY THE "TRAP" INSTRUCTION.
4944
4945      ;          ROUTINE
4946      ;          -----
4947      #31664  #31652    $TRPAD:  .WORD  $TRAP2      TRAP+1(104401)  IT) TYPEOUT ROUTINE
4948      #31666  #30652    #TYPE  ;;CALL=TYPE      TRAP+2(104402)  TYPE OCTAL NUMBER (WITH LEADING ZEROS)
4949      #31670  #31426    #TYPOC ;;CALL=TYPOC     TRAP+3(104403)  TYPE OCTAL NUMBER (NO LEADING ZEROS)
4950      #31672  #31002    #TYPOS ;;CALL=TYPOS    TRAP+4(104404)  TYPE OCTAL NUMBER (AS PER LAST CALL)
4951      #31674  #31442    #TYPON ;;CALL=TYPON
4952
4953
    
```

```

4954      .SBTTL  POWER DOWN AND UP ROUTINES
4955
4956      ;;*****
4957      ;;POWER DOWN ROUTINE
4958      #31676  #12737    $PWRDN:  MOV  $ILLUP,$PWRVEC ;;SET FOR FAST UP
4959      #31704  #12737    MOV  1340,$PWRVEC+2 ;;PRIQ17
4960      #31712  #10046    MOV  R0,-(SP)      ;;PUSH R0 ON STACK
4961      #31714  #10146    MOV  R1,-(SP)      ;;PUSH R1 ON STACK
4962      #31716  #10246    MOV  R2,-(SP)      ;;PUSH R2 ON STACK
4963      #31720  #10346    MOV  R3,-(SP)      ;;PUSH R3 ON STACK
4964      #31722  #10446    MOV  R4,-(SP)      ;;PUSH R4 ON STACK
4965      #31724  #10546    MOV  R5,-(SP)      ;;PUSH R5 ON STACK
4966      #31726  #10746    MOV  $SWR,-(SP)    ;;PUSH $SWR ON STACK
4967      #31732  #10637    MOV  SP,$SAVR6     ;;SAVE SP
4968      #31736  #12737    MOV  $PWRUP,$PWRVEC ;;SET UP VECTOR
4969      #31744  #00000H   HALT
4970      #31746  #00776   BR      #-2      ;;HANG UP
4971
4972      ;;*****
4973      ;;POWER UP ROUTINE
4974      #31750  #12737    $PWRUP:  MOV  $ILLUP,$PWRVEC ;;SET FOR FAST DOWN
4975      #31756  #13706    MOV  $SAVR6,SP     ;;GET SP
4976      #31762  #05037    CLR  $SAVR6       ;;WAIT LOOP FOR THE ITY
4977      #31766  #05237    INC  $SAVR6       ;;WAIT FOR THE INC
4978      #31772  #01375   BNE  IS          ;;OF #000
4979      #31774  #11600    MOV  (SP),R0     ;;GET SAVED SWR OFF STACK
4980      #31776  #07600H   MFD  #226        ;;RESTORE SWR CONTENTS
4981      #32002  #12677    MOV  (SP)+,$SWR  ;;POP STACK INTO $SWR
4982      #32006  #12605    MOV  (SP)+,R5   ;;POP STACK INTO R5
4983      #32010  #12604    MOV  (SP)+,R4   ;;POP STACK INTO R4
4984      #32012  #12603    MOV  (SP)+,R3   ;;POP STACK INTO R3
4985      #32014  #12602    MOV  (SP)+,R2   ;;POP STACK INTO R2
4986      #32016  #12601    MOV  (SP)+,R1   ;;POP STACK INTO R1
4987      #32020  #12600    MOV  (SP)+,R0   ;;POP STACK INTO R0
4988      #32022  #12737    MOV  $PWRDN,$PWRVEC ;;SET UP THE POWER DOWN VECTOR
4989      #32030  #12737    MOV  1340,$PWRVEC+2 ;;PRIQ17
4990      #32036  104401    TYPE  ;;REPORT THE POWER FAILURE
4991      #32040  #32056    $PWRMC: .WORD  $POWER  ;;POWER FAIL MESSAGE POINTER
4992      #32042  #12716    MOV  (PC)+,(SP)  ;;RESTART AT START
4993      #32044  #03000H   $PWRAD: .WORD  START  ;;RESTART ADDRESS
4994      #32046  #00002    RTI
4995      #32050  #00000    $ILLUP: HALT      ;;THE POWER UP SEQUENCE WAS STARTED
4996      #32052  #00776   BR      #-2      ;; BEFORE THE POWER DOWN WAS COMPLETE
4997      #32054  #00000H   $SAVR6: 0          ;;PUT THE SP HERE
4998      #32056  #05015   $POWER:  .ASCIZ  <1><1>"POWER"
4999      #32064  #00122
5000
    
```

```

,SBTTL ERROR MESSAGES, DATA HEADERS, DATA VECTORS, OPERAND VECTORS, ETC
5001
5002
5003 ;MESSAGE PREFIX
5004 032066 047510 035124 000040 ASCHOT1 ,ASCIZ "HOT: "
5005 032074 040527 046522 020072 ASCWRM1 ,ASCIZ "WARM: "
5006 032102 000
5007
5008 ;ERROR MESSAGES HERE
5009 032103 100 046455 042117 EMA: ,ASCIZ "F-MODE EXERCISER - FPS ERROR"
5010 032110 020105 054105 051105
5011 032116 044503 042523 020122
5012 032124 070055 050106 020123
5013 032132 051105 047522 000122
5014 032140 026504 047515 042504 EMB: ,ASCIZ "D-MODE EXERCISER - FPS ERROR"
5015 032146 042440 042530 041522
5016 032154 051511 051105 026440
5017 032162 043040 051520 042440
5018 032170 051122 051117 000
5019 032175 100 046455 042117 EMC: ,ASCIZ "F-MODE EXERCISER - RESULT ERROR"
5020 032202 070105 054105 051105
5021 032210 044503 042523 020122
5022 032216 020055 042522 052523
5023 032224 052114 042440 051122
5024 032232 051117 000
5025 032235 104 046455 042117 EMD: ,ASCIZ "D-MODE EXERCISER - RESULT ERROR"
5026 032242 020105 054105 051105
5027 032250 044503 042523 020122
5028 032256 070055 042522 052523
5029 032264 052114 042440 051122
5030 032272 051117 000
5031 032275 101 042104 043050 EME: ,ASCIZ "ADD(F/D) - RESULT ERROR"
5032 032302 042057 020051 020055
5033 032310 042522 052523 052114
5034 032316 042440 051122 051117
5035 032324 000
5036 032325 123 041125 043050 EMF: ,ASCIZ "SUB(F/D) - RESULT ERROR"
5037 032332 042057 020051 020055
5038 032340 042522 052523 052114
5039 032346 042440 051122 051117
5040 032354 000
5041 032355 115 046125 043050 EMG: ,ASCIZ "MUL(F/D) - RESULT ERROR"
5042 032362 042057 020051 020055
5043 032370 042522 052523 052114
5044 032376 042440 051122 051117
5045 032404 000
5046 032405 104 053111 043050 EMH: ,ASCIZ "DIV(F/D) - RESULT ERROR"
5047 032412 042057 020051 020055
5048 032420 042522 052523 052114
5049 032426 042440 051122 051117
5050 032434 000
5051 032435 125 042516 050130 EMI: ,ASCIZ "UNEXPECTED FLOATING POINT TRAP, IGNORED AND CONTINUING"
5052 032442 041505 042524 020104
5053 032450 046106 040517 044524
5054 032456 043516 050040 044517
5055 032464 052116 052040 040522
5056 032472 026120 044440 047107

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5057 032500 051117 042105 040440
5058 032506 042116 041440 047117
5059 032514 044524 052516 047111
5060 032522 000107
5061 032524 042101 043104 026440 EMJ: ,ASCIZ "ADDF - FPS ERROR"
5062 032532 043040 051520 042440
5063 032540 051122 051117 000
5064 032545 123 041125 020106 EMK: ,ASCIZ "SURF - FPS ERROR"
5065 032552 020055 050106 020123
5066 032560 051105 047522 000122
5067 032566 052515 043114 026440 EML: ,ASCIZ "MULF - FPS ERROR"
5068 032574 043040 051520 042440
5069 032602 051122 051117 000
5070 032607 101 053111 020106 EMN: ,ASCIZ "DIVF - FPS ERROR"
5071 032614 020055 050106 020123
5072 032622 051105 047522 000122
5073 032630 042101 042104 026440 EMO: ,ASCIZ "ADDD - FPS ERROR"
5074 032636 043040 051520 042440
5075 032644 051122 051117 000
5076 032651 123 041125 020104 EMI: ,ASCIZ "SUBD - FPS ERROR"
5077 032656 020055 050106 020123
5078 032664 051105 047522 000122
5079 032672 052515 042114 026440 EMP: ,ASCIZ "MULD - FPS ERROR"
5080 032700 043040 051520 042440
5081 032706 051122 051117 000
5082 032713 104 053111 020104 EMQ: ,ASCIZ "DIVD - FPS ERROR"
5083 032720 020055 050106 020123
5084 032726 051105 047522 000122
5085 032734 042101 043104 026440 EMR: ,ASCIZ "ADDF - FEC/FEA ERROR"
5086 032742 043040 041505 043057
5087 032750 043055 042440 051122
5088 032756 051117 000
5089 032761 121 041125 020106 EMS: ,ASCIZ "SURF - FEC/FEA ERROR"
5090 032766 020055 042506 027503
5091 032774 042506 020101 051105
5092 033002 047522 000122
5093 033006 052515 043114 026440 EMT: ,ASCIZ "MULF - FEC/FEA ERROR"
5094 033014 043040 041505 043057
5095 033022 040505 042440 051122
5096 033030 051117 000
5097 033033 104 053111 020106 EMU: ,ASCIZ "DIVF - FEC/FEA ERROR"
5098 033040 020055 042506 027503
5099 033046 042506 020101 051105
5100 033054 047522 000122
5101 033060 042101 042104 026440 EMV: ,ASCIZ "ADDD - FEC/FEA ERROR"
5102 033066 043040 041505 043057
5103 033074 040505 042440 051122
5104 033102 051117 000
5105 033105 123 041125 020104 EMW: ,ASCIZ "SUBD - FEC/FEA ERROR"
5106 033112 020055 042506 027503
5107 033120 042506 020101 051105
5108 033126 047522 000122
5109 033132 052515 042114 026440 EMX: ,ASCIZ "MULD - FEC/FEA ERROR"
5110 033140 043040 041505 043057
5111 033146 040505 042440 051122
5112 033154 051117 000

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5113 033157 104 053111 020104 EMY: .ASCIZ "DIYD - FEC/FEA ERROR"
5114 033164 020055 042506 027503
5115 033172 042506 020101 051105
5116 033200 047522 000122
5117
5118
5119 ;DATA HEADERS HERE
5120 033204 054105 023520 004504 DMA: .ASCIZ "EXP'D RCV'D"
5121 033212 041522 023526 000104
5122 033220 026455 042455 050130 DMB: .ASCIZ "---EXPECTED--- ---RECEIVED---"
5123 033226 041505 042524 026504
5124 033234 026455 026411 026455
5125 033242 042522 042503 053111
5126 033250 042105 026455 000055
5127 033256 026455 026455 026455 DMC: .ASCIZ "-----EXPECTED-----RECEIVED-----"
5128 033264 026455 026455 042455
5129 033272 050130 041505 042524
5130 033300 026504 026455 026455
5131 033306 026455 026455 026455
5132 033314 026411 026455 026455
5133 033322 026455 026455 026455
5134 033330 042522 042503 053111
5135 033336 042105 026455 026455
5136 033344 026455 026455 026455
5137 033352 000055
5138 033354 046117 020104 041520 DHD: .ASCIZ "OLD PC OLD PS FPS FEC FEA #FPS #FEC #FEA"
5139 033362 047411 042114 050040
5140 033370 004523 043040 051520
5141 033376 020011 042506 004503
5142 033404 043040 040505 020011
5143 033412 043044 051520 020011
5144 033420 043044 041505 020011
5145 033426 043044 040505 000
5146 033433 105 050130 042047 DHE: .ASCIZ "EXP'D-FEC-RCV'D EXP'D-FEA-RCV'D"
5147 033440 043055 041505 051055
5148 033446 053103 042047 042411
5149 033454 050130 042047 043055
5150 033462 040505 051055 053103
5151 033470 042047 000
5152
5153 ;DATA VECTORS HERE
5154 .EVEN
5155 .WORD
5156 033474 002400 002362 000000 DTA: .WORD #FPS,#PS,#
5157 033502 002402 002364 002404 DTB: .WORD #FEC,#FEC,#FEA,#FEA,#
5158 033510 002366 000000
5159 033514 002416 002420 002406 DTD: .WORD ANS2,ANS2+2,ANS1,ANS1+2,#
5160 033522 002410 000000
5161 033526 002416 002420 002422 DTE: .WORD ANS2,ANS2+2,ANS2+4,ANS2+6
5162 033534 002424
5163 033536 002406 002410 002412 .WORD ANS1,ANS1+2,ANS1+4,ANS1+6,#
5164 033544 002414 000000
5165 033550 002370 002372 002362 DTF: .WORD FPP0PC,FPP0PS,FPS,FEC,FEA,#FPS,#FEC,#FEA,#
5166 033556 002366 002406
5167 033564 002402 002404 000000
5168
    
```

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5169 ;OPERAND VECTORS HERE
5170 .EVEN
5171 033572 034032 002426 002430 LOD: .WORD XLO,LONUM,LONUM+2,LONUM+4,LONUM+6,#
5172 033600 002432 002434 000000
5173 033606 034042 002436 002440 HID: .WORD XH1,HINUM,HINUM+2,HINUM+4,HINUM+6,#
5174 033614 002442 002444 000000
5175 033622 034032 002426 002430 LOF: .WORD XLO,LONUM,LONUM+2,#
5176 033630 000000
5177 033632 034042 002436 002440 HIF: .WORD XHI,HINUM,HINUM+2,#
5178 033640 000000
5179 033642 034052 002446 002450 OP1F: .WORD XOP1,OP1,OP1+2,#
5180 033650 000000
5181 033652 034060 002456 002460 OP2F: .WORD XOP2,OP2,OP2+2,#
5182 033660 000000
5183 033662 034066 002466 002470 OP3F: .WORD XOP3,OP3,OP3+2,#
5184 033670 000000
5185 033672 034074 002476 002500 OP4F: .WORD XOP4,OP4,OP4+2,#
5186 033700 000000
5187 033702 034110 002506 002510 OP5F: .WORD XOP5,OP5,OP5+2,#
5188 033710 000000
5189 033712 034102 002516 002520 OP6F: .WORD XOP6,OP6,OP6+2,#
5190 033720 000000
5191 033722 034052 002446 002450 OP1D: .WORD XOP1,OP1,OP1+2,OP1+4,OP1+6,#
5192 033730 002452 002454 000000
5193 033736 034064 002456 002460 OP2D: .WORD XOP2,OP2,OP2+2,OP2+4,OP2+6,#
5194 033744 002462 002464 000000
5195 033752 034066 002466 002470 OP3D: .WORD XOP3,OP3,OP3+2,OP3+4,OP3+6,#
5196 033760 002472 002474 000000
5197 033766 034074 002476 002500 OP4D: .WORD XOP4,OP4,OP4+2,OP4+4,OP4+6,#
5198 033774 002502 002504 000000
5199 034002 034110 002506 002510 OP5D: .WORD XOP5,OP5,OP5+2,OP5+4,OP5+6,#
5200 034010 002512 002514 000000
5201 034016 034102 002516 002520 OP6D: .WORD XOP6,OP6,OP6+2,OP6+4,OP6+6,#
5202 034024 002522 002524 000000
5203
5204 ;OPERAND TITLES
5205 .ASCIZ "LONUM"<11>
5206 034032 047514 052516 035115 XLO: .ASCIZ "LONUM"<11>
5207 034040 000011
5208 034042 044510 052516 035115 XHI: .ASCIZ "HINUM"<11>
5209 034050 000011
5210 034052 050117 035061 000011 XOP1: .ASCIZ "OP1"<11>
5211 034060 050117 035062 000011 XOP2: .ASCIZ "OP2"<11>
5212 034066 050117 035063 000011 XOP3: .ASCIZ "OP3"<11>
5213 034074 050117 035064 000011 XOP4: .ASCIZ "OP4"<11>
5214 034102 050117 035066 000011 XOP5: .ASCIZ "OP5"<11>
5215 034110 050117 035065 000011 XOP6: .ASCIZ "OP6"<11>
5216 ;THE END
5217 .END
    
```

ABASE	=	000000	258
ACDW1	=	000000	258
ACDW2	=	000000	258
ACRUOP	=	000000	258
ADDC0	=	002526	4621
ADDC1	=	002530	4631
ADDC2	=	002532	4641
ADDC3	=	002534	4651
ADDC4	=	002536	4661
ADDC5	=	002540	4671
ADDC6	=	002542	4681
ADDC7	=	002544	4691
ADDC8	=	002546	4701
ADDH1	=	000000	258
ADDH2	=	000000	258
ADDH3	=	000000	258
ADDH4	=	000000	258
ADDH5	=	000000	258
ADDH6	=	000000	258
ADDH7	=	000000	258
ADDH8	=	000000	258
ADDH9	=	000000	258
ADEVCT	=	000000	258
ADEVH	=	000000	258
AEND1	=	004102	706
AEND10	=	006456	1151
AEND11	=	006742	1224
AEND12	=	007236	1291
AEND13	=	007464	1340
AEND14	=	007722	1402
AEND15	=	010230	1472
AEND16	=	010556	1544
AEND17	=	011026	1600
AEND20	=	004376	772
AEND20	=	011316	1660
AEND3	=	004624	829
AEND4	=	005062	884
AEND5	=	005370	952
AEND6	=	005716	1026
AEND7	=	006166	1091
AENV	=	000000	258
AENVH	=	000000	258
AERR1	=	004002	688
AERR11	=	006642	1206
AERR12	=	007176	1273
AERR15	=	010106	1454
AERR16	=	010414	1526
AERR2	=	004266	754
AERR5	=	005246	935

258	273	570	3372	3671*
3372	3715*	3372	3694*	
3372	3717*	3372	3760*	
3372	3821*	3372	3824*	3841*
3372	3855*	3372	3902*	3901*
1167	1231	1300	1304*	1171*
1355	1412	1416*		
1479	1494	1560	1564*	1480*
1615	1620	1624*		
781	785*	1677	1684	1688*
836	840*	829	836	840*
893	897*	884	893	897*
966	965	952	960	969*
1042	1042	1091	1090	1046*
1103	1103	688	692*	1107*
1210*	1277*	1206	1210*	
1458*	1530*	1273	1277*	
754	758*	1454	1458*	
939*		1526	1530*	

AERR6	=	005554	1000
AFATAL	=	000000	258
AMADR1	=	000000	258
AMADR2	=	000000	258
AMADR3	=	000000	258
AMADR4	=	000000	258
AMAS1	=	000000	258
AMAS2	=	000000	258
AMAS3	=	000000	258
AMAS4	=	000000	258
AMSGAD	=	000000	258
AMSLG	=	000000	258
AMSGTY	=	000000	258
AMTYP1	=	000000	258
AMTYP2	=	000000	258
AMTYP3	=	000000	258
AMTYP4	=	000000	258
ANS1	=	002406	440*
ANS2	=	002416	1069
APAS5	=	000000	258
APRIOR	=	000000	258
APTC0	=	000040	4734
APTENV	=	000001	4595

261	708*	709*	710*	711	714*	755*	774*	775*	776*	777*	778*
824*	831*	832*	833*	834	837*	870*	886*	887*	888*	889*	889*
896*	936*	955*	956*	957*	958	961*	962*	963	966*	1009*	1009*
1031*	1032*	1033	1036*	1037*	1038*	1039*	1040	1043*	1086*	1086*	1086*
1165*	1166*	1167	1168*	1169	1170*	1164*	1165	1168*	1207*	1226*	1227*
1294*	1295*	1296*	1297*	1298	1299*	1296*	1297	1301*	1343*	1350*	1351*
1405*	1406*	1407*	1408*	1409*	1410	1411	1413*	1455*	1474*	1475*	1475*
1482	1485*	1527*	1546*	1547*	1548*	1549*	1549*	1550*	1551	1551	1551
1557*	1558	1561*	1603*	1614*	1611*	1612*	1613	1616*	1617*	1617*	1617*
1670*	1671*	1672*	1673*	1674*	1675	1678*	1679*	1680*	1681*	1681*	1681*
1743*	1744*	1745*	1746	1749*	1791*	1810*	1811*	1812*	1813*	1813*	1813*
1867*	1868*	1869*	1870	1873*	1915*	1922*	1923*	1924*	1924*	1924*	1924*
1971*	1971*	1971*	1971*	1971*	1992*	1993	1996*	1997*	1998	2001*	2001*
2065*	2066*	2067	2070*	2071*	2072*	2073*	2074	2077*	2077*	2077*	2077*
2129	2129	2132*	2133*	2134	2137*	2179*	2186*	2187*	2188*	2188*	2188*
2195*	2195*	2196*	2197*	2198	2201*	2240*	2259*	2260*	2261*	2261*	2261*
2327*	2327*	2328*	2329*	2330*	2331	2334*	2376*	2395*	2396*	2396*	2396*
2463*	2464*	2465*	2466*	2467	2468*	2469*	2512*	2513*	2514*	2514*	2514*
2537*	2538*	2539*	2540*	2541	2542*	2504*	2603*	2604*	2605*	2606*	2607*
2611*	2612*	2613*	2614*	2615	2618*	2660*	2679*	2680*	2681*	2682	2685*
2732*	2732*	2732*	2751*	2752*	2753*	2754*	2755*	2756	2759*	2760*	2761*
2827*	2828*	2829*	2827*	2828*	2830	2833*	2893*	2894*	2895*	2895*	2895*
2901*	2901*	2943*	2943*	2962*	2963*	2964*	2965*	2966*	2967*	2973*	2973*
3035*	3036*	3037*	3038	3041*	3042*	3043*	3044*	3045	3048*	3048*	3048*
3117*	3117*	3118*	3119*	3121*	3122*	3123*	3124*	3126	3129	3132*	3132*
3207*	3208*	3209*	3210*	3211*	3212*	3213*	3214*	3215*	3216*	3218*	3219*
3223*	3223*	3224*	3225*	3227	3229	3231	3234*	3235*	3236*	3237*	3237*
672	678	738	744	807	813	862	868	919	925	992	992
1129	1135	1190	1196	1257	1263	1326	1332	1381	1387	1430	1430
1516	1586	1592	1646	1652	1707	1713	1774	1780	1843	1849	1849
1954	1960	2026	2032	2192	2100	2162	2160	2223	2229	2290	2290
2365	2426	2432	2495	2501	2567	2573	2643	2649	2715	2721	2721
2857	2863	2926	2932	2997	3003	3006	3089	3117	3119	3176	3176

Table with columns for symbol names (e.g., XOP6, \$ADD, \$RPTH) and numerical values. Includes symbols like \$STAT, \$ATYC, \$ATYJ, \$ATYK, \$AUTOB, \$BDADP, \$BODAT, \$BELL, \$CHKHC, \$CMSWH, \$CMTAR, \$CMJ, \$CONV, \$CPUDP, \$CRLF, \$DEVCT, \$DIV, \$DOACN, \$ENDAD, \$ENDCT, \$ENV, \$ENVM, \$EOP, \$EOPCT, \$ERFLG, \$ERMAX, \$ERROR, \$ERRPC, \$ERRTH, \$ERTTL, \$ESCAP, \$ETABL, \$ETEND, \$FATAL, \$FEA, \$FEC, \$FFLG, \$FILIC, \$FILLS, \$FPS, \$GDADP, \$GDDAT, \$GETA2, \$GTEP, \$H, \$HIRIS, \$ICNT, \$ILLUP, \$INTAG, \$ITPMA, \$JF, \$JFLG, \$JPADP, \$LPEFR, \$LPTST, \$MAIL, \$MBADR, \$NFLG, \$NSGAD, \$NSGLG, \$NSGTY, \$NUI, \$NXCNT, \$NULL, \$NWTST, \$OCNT, \$OMODK, \$OVPR, \$PASS, \$PASTM, \$POLNH, \$SOPX, \$POWER, \$PUSH.

Table with columns for symbol names and numerical values. Includes symbols like \$GDADP, \$GDDAT, \$GETA2, \$GTEP, \$H, \$HIRIS, \$ICNT, \$ILLUP, \$INTAG, \$ITPMA, \$JF, \$JFLG, \$JPADP, \$LPEFR, \$LPTST, \$MAIL, \$MBADR, \$NFLG, \$NSGAD, \$NSGLG, \$NSGTY, \$NUI, \$NXCNT, \$NULL, \$NWTST, \$OCNT, \$OMODK, \$OVPR, \$PASS, \$PASTM, \$POLNH, \$SOPX, \$POWER, \$PUSH.

1631	1690	1692	1757	1759	1826	1828	1881	1883	1937	1939	2009	2011	2005	2007
2145	2147	2206	2208	2273	2275	2342	2344	2409	2411	2478	2480	2550	2552	2626
2628	2698	2780	2774	2776	2848	2842	2909	2911	2980	2982	3052	3054	3093	3140
3142	3193	3241	3280	4495	4558	4617	4706	4785	4842	4919	4956	4972		
STATUS	1#													
SWRSU	140#	543#												
TADD01	1#													
TADD02	1#													
TADD01	1#													
TADD02	1#													
TADD01	1#													
TADD02	1#													
TRMTRP	4940#													
TYPBIN	140#													
TYPDEC	143#													
TYPNAM	140#													
TYPNUM	140#													
TYPDCS	140#													
TYPDCT	140#													
TYPXTX	140#													
UPCODE	1#	497#												
##CHRE	200#													
##CMTM	200#													
##ESCA	140#													
##NEWT	140#	655	721	790	845	902	975	1052	1112	1173	1240	1309	1364	1421
	1569	1629	1690	1757	1826	1881	1937	2009	2085	2145	2206	2273	2342	2409
	2550	2626	2698	2774	2848	2909	2980	3052	3140					
##SET	4940#	0949	4950	4951										
##SETM	559#													
##SKIP	140#													
##EQUAT	1#	3#												
##HEADF	1#	2												
##SBPAS	1#	7241												
##SETUP	1#	514												
##STPAS	1#	577												
##ACT1	1#	174												
##APTR	1#	2554												
##APTH	1#	185												
##APTY	1#	4703												
##CASC	1#	102												
##CMTA	1#	208												
##FGP	1#													
##EPRO	1#	4556												
##POME	1#	4954												
##SCOP	1#	4403												
##TRAP	1#	4917												
##TYER	1#													
##TYPE	1#	4704												
##TYPO	1#	4040												

. ABS. #34116 P00

ERRORS DETECTED: 0
 DEFAULT GLOBALS GENERATED: 0

DQFPDB.BIN,DQFPDB.LST/CRF/SOL/P/DOC/CPU;70/EX/EN:WRP/NL:TYM=DQFPDR,MAC,DQFPDB.P11
 RUN-TIME: 19 16 1 SECONDS
 RUN-TIME RATIO: 107/37=2.9
 CORE USED: 25K (50 PAGES)
 DOCUMENT PAGES: 128
 WRAP-AROUND: 00
 USER SYMBOLS: 606
 MACRO NAMES: 141
 UNDI SYMBOLS: 14
 DISK BLOCKS READ: 1238
 DISK BLKS WRITTEN: 629
 KILO CORE SECONDS: 1177