

CP/68

An M6800 Operating System

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Introduction

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CP/68 is a floppy-disc-based operating system that supports standard peripherals such as a line printer, CRT console, paper-tape reader and punch, and auxiliary consoles. The preliminary specification was described in EDN's Software Systems Design Course (Chapter 7), November 20, 1978. The current version of CP/68 is based on that specification and an improvement on it.

The operating system's modularity makes it easy to manage conceptually, and a pleasure to use. It is the most powerful system available for the 6800 family of microprocessors.

This book presents the entire operating system in seven distinct parts. Part I introduces you to the operation of the program; Part II adds the Advanced User's Guide; Part III covers the system's operation in detail; Part 4 explores the operation of the formatting utility; Part 5 introduces the random-access file support; Part 6 provides the information you will need to adapt the software to nonstandard hardware configurations; Part 7 gives complete source listings.

CP/68 GENERAL INFORMATION

COMMAND STRUCTURE

CP/68 commands consist of a command name and optional parameters. Some commands are memory resident and will execute immediately; others are transient (stored on disk) and must be loaded from disk before they are executed. System command names may be abbreviated to three characters; user-defined commands are invoked by entering their full names. These command files must be binary type with transfer addresses (type 01).

Where CP/68 requires numeric values, either decimal or hexadecimal notation may be used. Hex values must be preceded by a dollar sign (\$). The period (.) is used for an operator prompt.

FILENAMES

File names in CP/68 consist of two parts: a name and an extension. The name is a string of alphanumeric characters up to 8 characters in length. The extension consists of up to 3 alphanumeric characters. The first character of both the filename and extension MUST be an alpha character. The name is separated from its extension by a period. The following are valid filenames:

INPUT.TXT MYFILE.B H1.HEX JACKS.FIL

To specify a file, give the disk drive number, filename and extension. The drive number is given as a decimal digit followed by a colon. The following are examples of unique files:

0:INPUT.TXT 1:INPUT.TXT 1:INPUT.HEX 0:INPUT2.TXT

If the drive number is zero it may be omitted. The following identify the same file:

0:BOBS.BIN BOBS.BIN

Note that only alphanumeric characters may appear in filenames or extensions. The following are invalid filenames:

1:JACKSFILE.HEX (name more than 8 characters)
2:TEMP.FILE (extension more than 3 characters)
0 TEST.TMP (colon missing after drive number)
STBL+.BIN (+ is a non-alphanumeric character)
EDITOR (file extension missing)

WILDCARD FEATURES

CP/68 permits manipulation of classes of files. The mechanism for forming such classes is called wildcarding. Two wildcard characters perform unique identification tasks. The asterisk (*) matches an entire string of characters of arbitrary length. Since a complete filename consists of two strings, a name and an extension, the wildcard filename *.* is a short form of expressing all possible filenames. The wildcard filename *.HEX expresses all filenames with the extension HEX.

The second wildcard character is the question mark (?). This character substitutes for any single character, including a blank. Hence, the filename TEST?.HEX is equivalent to TEST.HEX or TESTP.HEX or TEST2.HEX. It is not equivalent to TESTING.HEX. The filename *.* is equivalent to ????????.???

CP/68 SYSTEM COMMANDS

ASSIGN (transient)

This command assigns logical device names to physical devices. CP/68 supports the following logical devices.

CON	the console terminal I/O device
PTR	paper-tape reader
PTP	paper-tape punch
DSK	disk drive
LPT	line printer
MTA	magnetic tape
TTY	teletype (could be second console with paper-tape facilities)
NUL	null device (bit bucket)

ASSIGN manipulates the relationship of physical devices to logical device names. For instance, if it is desired to use the teletype as the console device, you need only enter

ASSIGN CON=TTY

CAUTION: Take care with assignments. It is possible to get into trouble. The console device should ALWAYS be a device capable of input.

Now, all console messages and input will use the teletype physical device. Suppose, however, that one wanted to test a routine which would simply output characters. The following command could be used to direct the paper-tape punch output to the Null device:

```
ASSIGN PTP=NUL
```

Devices can be repeatedly ASSIGNED. The STATUS command will give the present state of the device assignments.

```
ASSIGN CON=LPT
```

would lock up the system requiring a restart. One should not re-assign the DSK device, as that is where the system gets its transient commands.

The command can make as many assignments as desired at one time. After each command line, it will re-prompt for another command line. Enter the escape character followed by a CR (see SET under ES for a definition of this input), to leave ASSIGN and return to the command level.

BOOT (transient)

When a fresh copy of the system file is brought into the transient area from the disk, the system is said to have been booted. Any file which was LINKed on the disk in drive zero can be BOOTed. BOOT works as a specialized LOAD.

DELETE (transient)

This command is used to remove a file from disk. Wildcard characters in filenames can be used to remove categories of files. DELETE can process multiple command lines.

```
DELETE [drive:] filename.ext
```

where the drive number will default to drive zero. The filename and extension fields may contain wildcard characters. When the named file(s) are found the command issues a prompt that gives the user a chance to save the file.

```
DELETE MYFILE.TMP
```

```
DELETE-0:MYFILE.TMP ? .YES
```

The YES response assures the operating system that this is the file

to be deleted. The YES can be abbreviated to Y; any input other than Y is interpreted as a NO.

```
DELETE *.TMP
```

```
DELETE-0:MYFILE.TMP ? .NO
```

would be the correct response if MYFILE.TMP was not the one that was to be deleted. This strategy saves you from being wiped out by typos. If there are several matches--due to the use of a wildcard character in the filename--each will be prompted in turn, and any of the matches may be removed. Suppose, for example, that there are three TXT files on drive 1, named TEST1, TEST2, and TEST3. Then the following command:

```
DELETE 1:TEST?.TXT
```

```
DELETE-1:TEST1.TXT ? .NO
```

```
DELETE-1:TEST2.TXT ? .YES
```

```
DELETE-1:TEST3.TXT ? .YES
```

```
DELETE .
```

This removes files TEXT2.TXT and TEXT3.TXT while leaving TEXT1.TXT . Enter the escape character followed by a carriage return to leave DELETE and return to the command level.

DIRECTORY (resident)

The DIRECTORY command provides a list of the files on a specified disk. The listing prints on the console device unless directed to the line printer.

```
DIRECTORY                (goes to console)
```

```
DIRECTORY /L            (goes to lineprinter)
```

The directory listing has the following format:

```
NAME TYPE ACCESS FIRST-TRACK/SECTOR LAST-TRACK/SECTOR SECTOR COUNT
```

The type code, access code, track/sector, etc. are output in hexadecimal. The type codes defined in CP/68 are:

```
00    binary file
01    binary file with transfer address
02    random access
03    text file (hex file)
```

The access codes defined in CP/68 are:

00 can be renamed or deleted
01 can be renamed but not deleted
02 cannot be renamed or deleted

Filenames are listed as 8-character strings with 3-character extensions. Following the directory list, the total number of disk sectors used by the listed files is listed in decimal.

The DIRECTORY command allows several levels of file qualification for listing categories of files.

```
DIRECTORY [/L] [drive:] [filename.ext]
```

The drive will default to disk zero. The filename and extension may use wildcards. For example:

```
DIRECTORY 1:*.HEX
```

will list on the console all files from disk 1 which have the extension HEX. Another example:

```
DIRECTORY /L TEST?.*
```

will list on the line-printer all files from disk zero which have names beginning with TEST followed by a character (or blank).

EXIT (resident)

This command causes control to shift from CP/68 to the underlying hardware system monitor. To get back to CP/68 either jump to the cold-start location or re-boot the system.

INITIALIZE (transient)

The INITIALIZE command formats a specified disk. All disks must be initialized before they can be used with CP/68.

```
INITIALIZE drive number
```

The drive number must be present even if the drive is zero. The command echoes the drive number, allowing the user to save the disk's contents.

```
INITIALIZE 1  
INIT. DISK IN DRIVE 1 ? .YES
```

will begin the initialization process on the disk in drive 1. The initialization process wipes out the entire contents of the disk.

```
INITIALIZE 2  
INIT. DISK IN DRIVE 2 ? .NO
```

returns to the command level leaving the disk unchanged. Upon completion of the initialization process (which may take several minutes) CP/68 returns to the command level.

JUMP (resident)

This command allows the user to leave CP/68 and go to any arbitrary absolute address. If the program at that address does a subroutine return (RTS instruction), CP/68 will continue at the command level.

```
JUMP $E113
```

will go to the address E113 (hexadecimal).

```
JUMP 256
```

will go to the address 256 (decimal).

LINK (transient)

This command sets the linkages for BOOT; it prompts the user for a file name. This file must be a binary file with transfer address (type 01). Once performed, the file named in LINK will be the file BOOTed when that disk is in drive zero.

```
LINK
```

```
ENTER SYSTEM FILE ? .CP68.SYS
```

links the file CP68.SYS as the file to be bootstrapped. The drive number defaults to zero; no wildcard characters are permitted in the filename or extension.

LOAD (resident)

This command puts programs into the transient area. They are not executed; control returns to CP/68 command level. LOAD requires that files be binary type (00 or 01 type).

```
LOAD [drive:] filename.ext
```

where the drive will default to zero. No wildcard characters are permitted in the filename or extension.

```
LOAD 1:PROG1.BIN
```

loads PROG1.BIN into the transient area.

PIP (transient)

The peripheral-interchange program (PIP) provides the operations for media conversion (eg, load, print, copy and combine disk files), referring to each peripheral device by name.

PIP destination=source[,source][[,source].....

where destination and source are:

[drive:] filename.ext
device

Device is one one of the logical devices (see ASSIGN).

In the case of a disk-to-disk copy, for example,

PIP newdrive:=source drive:

copies the contents of the source drive exactly (sector for sector) onto the disk in newdrive. PIP prompts the user, providing a chance to save the contents of the newdrive.

PIP 0:=1:

COPY FROM DRIVE 1 TO DRIVE 0 ? .YES

will make the disk in drive 0 an exact copy of the disk in drive 1. A selective disk-to-disk copy follows a different form.

PIP destination:=source:filename.ext

where the filename and extension may contain wildcards. This will cause copies of all files on the source disk which match the filename and extension to be reproduced on the destination disk. All files on the destination disk are untouched; only those new files which were copied from the "source" disk will be written on the destination disk. If files with the same filename.ext already exist on the destination disk, an error indication is printed and the file is not copied.

PIP 0:=1:*.REL

copies all files on drive 1 that have the extension REL onto drive 0. The following command will copy all files from disk 0 to disk 1.

PIP 1:=0:*.*

This is a different form of copy from PIP 1:=0: . Using the wildcard filename.ext will copy the files into as sequential as possible a format on the new disk. Only the data sectors are copied, not the entire disk. Also, this form prompts the user as each file is copied, allowing very selective copying.

PIP can also transfer data between devices. For example, the following command can be used to view the contents of a file containing ASCII text:

```
PIP CON=filename.ext
```

Similarly, the contents of the file could be printed using PIP.

```
PIP LPT=filename.ext
```

PIP can be used to create text files.

```
PIP filename.ext=CON
```

builds a new file with the data typed at the console device. The END-FILE character (control-D, hex 04) is used to end the file. PIP can be used to transfer data from device to device as follows:

```
PIP LPT=CON          (print data from console)
PIP PTP=PTR          (duplicate a paper-tape)
PIP TTY=CON          (type from one device to another)
```

and many other combinations. PIP allows the user to combine several sources of input into one. This can be used to append several files into one, as in:

```
PIP bigfile=file 1, file 2, file 3, ....
```

Input from several devices can also be combined.

```
PIP newfile=oldfile,CON
```

lets you type new data after the oldfile is copied to the newfile.

PIP can also perform data translations. Internal storage of programs is in a binary format which cannot be listed, printed or copied to ASCII-character devices. PIP can convert the internal binary format to a hexadecimal format (MIKBUG) which can be used for listing, etc. Such data can also be converted into binary format. The following command converts a MIKBUG paper-tape file into an internal hexadecimal file:

```
PIP MYFILE.HEX/H=PTP
```

The following command can be used to convert the hex file into an internal binary file:

```
PIP MYFILE.BIN/B=MYFILE.HEX
```

PIP can be used to punch MIKBUG format tapes as follows:

```
PIP PTP/H=filename.BIN
```

so that, for example, one could punch a copy of the system with the

command:

```
PIP PTP/H=CP68.SYS
```

where CP68.SYS is a binary file. PIP can also be used to list or view a program file as follows:

```
PIP LPT/H=INIT.COMD (transient INITIALIZE )
```

```
PIP CON/H=CP68.SYS
```

When copying a file from one disk to another, PIP maintains the filetype, and sets the access code to 00. It may be desirable at times to force the type of a file to TEXT (03). This can be done as follows:

```
PIP 1:TEMP.TXT/T=CON
```

The switch /T makes 1:TEMP.TXT a text file. Otherwise, a file produced by PIP will default to binary type. (00)

PIP can process multiple command lines. It will prompt the user after each command is completed. Enter an escape character to return to command level in CP/68.

RENAME (resident)

To change the name of a file without modifying its contents, use

```
RENAME [drive:] oldname.oldext,newname.newext
```

where the drive will default to zero. The file access code must be 00 or 01 to allow renaming. The newname must not exist already with that extension. The following command, for example, will rename the file BOBS.OLD to BOBS.NEW:

```
RENAME BOBS.OLD,BOBS.NEW
```

No wildcard characters are permitted in either the new or old names or extensions.

SAVE (resident)

This command saves an area of memory as a binary file.

```
SAVE [drive:] filename.ext,startad,endad [,transfer ad]
```

where the drive defaults to zero. The filetype of the save-file will be 00 if no transfer address is present, and 01 if a transfer address is supplied. For example, the following command will save the first 8k of memory as a system file to be entered at the address 07BC hexadecimal.

SAVE 1:CP68.SYS,\$0000,\$2000,\$07BC

Addresses can also be entered in decimal notation. To save the first 256 bytes of memory:

SAVE BASEPAGE.SAV,0,256

No wildcard characters are permitted in the filename or the extension.

SECURITY (transient)

The files's security is determined by its access code. (see DIRECTORY). The code permits protection of certain files from deletion or renaming. SECURITY loads into the transient area. Its syntax is

SECURITY [drive:] filename.ext,access-code

where the drive will default to zero. For example, to remove any protection from the file CP68.SYS on drive zero:

SECURITY CP68.SYS,0

or to protect the file INIT.CMD from deletion:

SECURITY INIT.CMD,2

To allow INIT.CMD to be renamed but not deleted:

SECURITY INIT.CMD,1

No wildcard characters are permitted in either the filename or extension.

SET (transient)

This command allows the user to control the characteristics of the console and lineprinter devices.

SET parameter=value

where the following parameters are defined for the console:

BS -- Backspace character. This character may be set to any ASCII character on the console device. Control-H (08H) is the default.

DL -- delete character; causes the entire line just entered to be deleted. Control-U (15H) is the default.

DP -- depth count. The console will be paged with DP lines per page. This can be used to avoid scrolling; defaults to zero which disables paging.

WD -- Width. Sets the number of characters that will appear on a line. The default (zero) disables the line limit.

NL -- null count. Sets the number of nonprinting null characters sent with each carriage return. Allows delays for mechanical terminals. The default is zero.

TB -- tab character. Defines the character to be decoded as a tab. Default is Control-I (09H).

DX -- duplex switch. Selects either full or half duplex operation for the console. Default is F (full); H is half duplex.

EJ -- eject count. The number of lines skipped at the end of each page. If the pause switch is set the system waits for an escape character before continuing. Defaults to zero.

ES -- escape character. Defines the escape character; default is the ASCII escape character (1BH).

PS -- pause switch. Determines whether or not the system will wait at the end of a page. Valid values are Y (yes) and N (no); default is N.

Two parameters are exclusively for the line printer.

LD -- depth. Sets the number of lines per page; defaults to 60 decimal.

LW -- width. Sets the number of characters per line; defaults to 80 decimal.

With the exception of DX and PS, all parameters take a number which may be either decimal or hexadecimal. The following are some valid commands:

```
SET LD=50          (50 lines per page on LPT)
SET DX=H          (half-duplex CON)
SET BS=$08       (backspace CNTL-H)
SET EJ=0         (no formfeeds)
SET PS=Y         (pause on)
```

SET allows multiple command lines. It will prompt after each command line. Enter an escape character followed by a carriage return to return to command level.

STATUS (transient)

A systems status is its list of the present state of device assignments--printed on the current console device. It returns directly to command level after listing the devices. See ASSIGN for a complete list of device names.

SUBMIT (resident)

This command allows the use of a file containing CP/68 command lines as a source of console commands. The text lines in the file are used as though they were typed at the console. The memory resident SUBMIT can invoke any other command under CP/68. The file must be a text file (type 03), built with either the editor or PIP. The syntax of the SUBMIT command is:

```
SUBMIT [drive:] filename.ext
```

where the drive defaults to zero. All commands from the file will be echoed as they are read. There is a special divert character used in SUBMIT files. This is the ampersand "&" symbol.

The use of the divert character allows a one-line console command to be inserted into a SUBMIT command string. When "&" is found in a SUBMIT file, the user is prompted for a command. This command is executed, and then the SUBMIT file is resumed. When the end of the file is encountered, the system returns to command level at the console. For example, suppose the file SUBMIT.TXT contains the following:

```
DIRECTORY 1
STATUS
ASSIGN PTR=TTY
(escape)
&
LOAD INIT.CMD
```

end of file

Then, the following command:

```
SUBMIT SUBMIT.TXT
```

would first list the directory of drive 1, give the device status of the system, assign the PTR device to the TTY, escape to command level, accept a user command from the console and execute it, load the file INIT.CMD, and return to command level.

No wildcard characters are permitted in the filename or extension.

SYSTEM DEVICE ERRORS

All device errors in CP/68 are reported in the following format:

device-name ERROR: number

where device-name is the three-character logical name and the error number is hex encoded. For example:

LPT ERROR: 0A
DSK ERROR: 02

are system device error messages. The set of errors defined in CP/68 are:

- 01- end of directory found in search
- 02- file already in use
- 03- file already exists
- 04- no such file exists
- 05- read/write error
- 06- directory overflow
- 07- disk full
- 08- end-file encountered
- 09- bad disk sector, bad media
- 0A- device not ready
- 0D- illegal use of File Control Block
- 12- illegal operation (write a read file, etc.)
- 15- bad file name

CP/68 SYSTEM ERROR MESSAGES

FORMAT ERROR The command line does not conform to the syntax specified for the command.

NUMBER ERROR A bad numeric argument is present.
The drive number is out of range or
is not followed by a colon.

FILE NOT FOUND The requested file could not be found.

DISK ERROR:aa AT SECTOR bb, TRACK cc
This error message comes from the
INITIALIZE command. The error type (aa)
is a device-error number.

SYNTAX ERROR
INVALID SET PARM

These error messages come from the SET
command. They indicate a bad SET
command line.

The following errors come from PIP:

BAD INPUT (OUTPUT)

A device error; usually accompanied by a device-error message.

ILLEGAL INPUT (OUTPUT) DEVICE

Refers to attempts to use a device in an invalid manner, such as reading from a lineprinter.

BUFFER OVER-RUN

An overly long input line was encountered. The input file is probably the wrong type for the operation desired.

ILLEGAL SWITCH

Indicates a syntax error in the switch portion of the command line.

READ (WRITE) ERROR

Encountered in disk-to-disk copying; accompanied by a device error message.

DIRECTORY ERROR

The directory on a disk could not be read properly. This message is usually accompanied by a device-error message.

CHECKSUM ERROR

The checksum of a hex-formatted file was not correctly read.

Additional errors are:

SUBMIT FILE ERROR

The filename in the SUBMIT command line could not be found or was not a TEXT file.

ILLEGAL FILE TYPE

The file specified for LOAD was not a binary file.

RENAMING ERROR

DUPLICATE NAME

SECURITY ERROR

These errors messages come from the RENAME command. RENAMING ERROR indicates some form of disk error in accessing the drive containing the old file. DUPLICATE NAME indicates that the new name already exists on the disk. SECURITY ERROR indicates that the old file is protected from renaming. (access code=01 or 02)

UNABLE TO CHAIN: filename.ext

This error message indicates that a CHAIN request was made to the CP/68 system with filename.ext but it cannot be done. (no such file, disk read error, file not the right type, etc.)

FILE DELETE-PROTECTED

This file is protected from deletion (access code 02). It cannot be deleted until its access code is reduced.

DELETE ERROR-OPEN OUTPUT FILES

As long as any output files are open CP/68 cannot delete a file on that disk.

Advanced User's Guide

INTRODUCTION

CP/68 is fully relocatable, supports dynamic disk files on multiple drives, has a clean and logical command structure, provides device-independent I/O, and has features which facilitate complex system operations. It requires slightly less than 8K bytes of contiguous memory plus a section of base-page (0020H to 0046H). Transient files overlay some system commands and user files. User files can chain in new files. Files can be used as a source of system commands.

CP/68 provides an extensive set of "extended instructions" which greatly add to the power of the 6800 instruction set. These "extended instructions" were used frequently in CP/68 itself. This portion of the book describes the structures and algorithms used in CP/68 in sufficient detail to allow you to add functions to the system and to interface your own programs to CP/68.

CP/68 DATA STRUCTURES

CP/68 uses several data structures in memory to perform various functions. These data structures are involved in all I/O operations, and some of the other system operations. The data structures discussed in this section include: Base-page, Equipment table, Physical device table, Request-control block (RCB), File-control block (FCB), File information block (FIB), and stack.

BASE-PAGE

CP/68 uses an area of base-page memory from address 0020H to 0047H to store global variables and system parameters. Most of these locations deal with I/O, while others are involved with command parsing and other functions.

Command-parsing variables

DESCRA 0020H

This 2-byte location stores the address in memory of the beginning character of a token. (For a description of "tokens", see the CP/68 operation NXTOK)

DESCRC 0022H

This byte stores the number of characters in the current token.

CUCHAR 0023H

This 2-byte location stores the address of the next character in the command line to be processed. Typically, this means that $CUCHAR = DESCRA + DESCRC + 1$. CUCHAR is initialized to the beginning of the command line when it is desired to parse that line. DESCRA is automatically set by the NXTOK operation. To back up a token, set $CUCHAR = DESCRA$.

RC 0025H

This byte returns the return-code of the extracted token. (See NXTOK for a description of token codes.)

CLASS 0026H

This byte returns the class of the extracted token. The class is a sub-classification of the RC. (See NXTOK for a description of token classes.)

VALUE 0027H

This 2-byte location stores the binary value of a numeric token when one is encountered during parsing. It is an unsigned 16-bit number.

Conversion from hex or decimal bases is done automatically by CP/68.

Disk information locations

FCBCHN 0029H

This 2-byte location stores the address of the header of the linked list of open file-control blocks. If FCBCHN is zero, there are no open files. If FCBCHN is not zero, it contains the address in memory of the first FCB that is active. Each FCB contains a pointer to the next FCB. If the pointer is zero, the end of the chain has been reached.

FRETAB 002BH

This is a table consisting of four, 2-byte entries. Each entry corresponds to one of the four disk drives maintained by CP/68. The entry stores the track and sector numbers of the header of the free-space chain on that disk. When a disk is being used, CP/68 copies the header data into the FRETAB entry so that it does not have to continually read the data from the disk. The entries are cleared when CP/68 is re-started.

Unused locations

0033H to 0039H Reserved for future expansion.

Console parameters

BS 0039H

This byte is the character to be used as a backspace on the console device. The default value for BS is 08 hex.

DL 003AH

This byte is the character to be used as the line-delete on the console device. The default value for DL is 15 hex (control-U).

DP 003BH

This byte is the number of lines per page on the console device. The default value for DP is 00 hex. (no limit on page depth)

DPCNT 003CH

This byte is used as the counter for the lines on a page on the console device. When DPCNT=DP, the end of a page has been reached. DPCNT is initialized to 01 hex.

WD 003DH

This byte is the number of characters per line on the console device. The default value for WD is 00 hex. (no limit on line width)

NL 003EH

This byte is the number of nulls which will be output with each linefeed on the console device. This feature allows linefeed delays for consoles which need such delays. The default value for NL is 00 hex.

TB 003FH

This byte is the character to be recognized as a tab on the console device. The default value for TB is 09 hex. (control-I)

DX 0040H

This byte is a switch which determines if the console device is to echo input characters. (Full or half duplex) If DX=00, the console is full-duplex and will echo all input. If DX=FF, the console is half-duplex and will not echo. The default value for DX is 00 hex. (full duplex)

EJ 0041H

This byte is the number of linefeeds to be output at the end of a page on the console device. The default value for EJ is 00 hex.

PS 0042H

This byte is a switch which controls the "pause" feature on console output. If PS=00, the console will wait at the end of a page of output until an escape character is input. (See ES below) If PS is not zero, the console will not pause. The default value of PS is FF hex. (no pause)

ES 0043H

This byte is the character to be interpreted as an "escape" on console input. The default value for ES is 1B hex. (ASCII "ESC")

Lineprinter parameters

LDP 0044H

This byte sets the number of lines per page on the lineprinter device. The default value for LDP is 60 decimal.

LDPCNT 0045H

This byte stores the count of lines on a page of lineprinter output. When LDPCNT=LDP, a full page has been output. The value of LDPCNT is initialized to 00 hex.

LWD 0046H

This byte sets the number of characters on a line for the lineprinter device. The default value for LWD is 80 decimal.

EQUIPMENT TABLE (EQTAB)

The Equipment table, in conjunction with the Physical-device table, vectors I/O using the device name provided by the user in the RCB or FCB. Each table contains an entry for each physical device in CP/68. The physical devices are: Console (CON), Papertape reader (PTR), Papertape punch (PTP), Disk (DSK), Lineprinter (LPT), Magnetic tape (MTA), Teletype or alternate Console (TTY), and Null device (NUL). The CON device is the command source. It must be capable of input and output of ASCII characters. The CON "SET" parameters control its behavior. The PTR device is input only. The X-ON (11 hex) and X-OFF (13 hex) characters are used to turn PTR on and off. Linefeeds (0A hex) and nulls (00 hex) are swallowed. The PTP device is output only. A linefeed (0A hex) is issued with each carriage return (0D hex) and 4 nulls (00 hex) are added. The DSK device is a floppy-disk drive. The details of its operation are handled in the system code. The LPT device is an output-only printer. The LPT "SET" parameters control its behavior. The formfeed (0C hex) character is used to control paging on the LPT device. Linefeeds (0A hex) are automatically provided with each carriage return. (0D hex) The MTA device is unsupported in the present CP/68. The NUL device is actually not a device at all but simply a "bit bucket" or "do nothing". This proves useful at times to check out programs. Each device is given a three-character name.

Each entry in the equipment table has three 2-byte fields. The first field is the address of an input routine for that device. This routine must handle a line or block of data; CP/68 does not use character or single-byte I/O. If the device does not support input (the LPT for example), then the NUL handler is used. The second field is the address of an output routine for that device. This routine must also handle a

line or block of data. If the device does not support output (the PTR for example), the the NUL handler is used. The third field is the address of the interface used by that device.

As supplied, CP/68 assumes the following:

CON	ACIA at 8008H
PTR	ACIA at 8010H
PTP	ACIA at 8010H
DSK	special case...the handlers for this device have interface addressing built in.
LPT	PIA at 8002H
MTA	not implemented in the current version.
TTY	ACIA at 8010H
NUL	no device needed

Note that the PTR,PTP, and TTY devices are set up to share one interface. This allows using the papertape facilities of a teletype (ASR-33) as well as its keyboard/printer. Note that CP/68 initializes the CONsole ACIA device, the TTY ACIA device, and the LPT PIA device on cold start. Other devices will need to be initialized by the user. An example Equipment table entry is shown below.

CONSOL	FDB INLIN	input a line from the console
	FDB OTLIN	output a line to the console
	FDB \$8008	ACIA at address 8008H

PHYSICAL DEVICE TABLE (PDTAB)

This table vectors I/O calls to the proper entry of the equipment table. Each entry in this table consists of three fields. The first field is the three-character name of the device; the second field is the address of the entry in the equipment table which services the physical device; the third field is also the address of the equipment table entry. The use of both fields allows for reassignment of a physical device. Suppose, for example, that you wanted to use the TTY device as the console. (See the ASSIGN command) You would modify the second entry of the physical-device table CON entry to point to the TTY entry of the Equipment table. All I/O directed to CON would then be vectored to the TTY device using the TTY handlers. The third field of the physical-device table entry is used to maintain a pointer to the original address of the device. Thus, no matter how many times a device may have been re-assigned, there is still a pointer to its original Equipment-table entry. This is needed by some CP/68 commands, such as STATUS. Hence, each entry in the physical-device table has seven bytes. As an example, here is the CON entry.

FCC 'CON'	name is CON
FDB CONSOL	Equipment table pointer
FDB CONSOL	"same"

The physical-device table uses a zero entry as an end marker.

REQUEST-CONTROL BLOCK (RCB)

All requests for I/O through CP/68 require a data structure in memory called an RCB or FCB. An RCB consists of 9 bytes of memory. Disk I/O requires the extended block (FCB). All other I/O requests may use an RCB. There are five fields in an RCB; three must be filled in by the user and the system provides the other two. The structure of an RCB is as follows:

RCBEQT supplied by the system

This 2-byte space is the address of the EQTAB entry which applies to this request for I/O.

RCBGDT required from user

This three-byte space must contain the three-character name of the device from-or-to which I/O is desired. CP/68 looks up this name in PDTAB and uses the entry there to find the EQTAB entry which it stores in RCBEQT.

RCBSTA supplied by the system

This byte is the status of the I/O request. It should be cleared before a CP/68 I/O request is issued. It returns any error conditions. It is zero for successful I/O completion. If RCBSTA returns nonzero, an error has occurred.

RCBDTT required from user

This byte is a switch to choose input or output. If RCBDTT=0, then input is being requested. If RCBDTT=FF, then output is being requested.

RCBDBA required from user

This 2-byte space should contain the address in memory of a buffer to be used for I/O. It is up to the user to provide sufficient space in the buffer.

Example of RCB setup for CONsole input

RMB 2	space for RCBEQT
FCC 'CON'	RCBGDT
FCB 0	RCBSTA
FCB 0	RCBDTT input
FDB BUFFER	buffer address

Example of RCB setup for PTP output

RMB 2	space for RCBEQT
FCC 'PTP'	RCBGDT
FCB 0	RCBSTA
FCB \$FF	RCBDTT output
FDB BUFFER	buffer address

To access fields in the RCB, the following EQUates will be useful.

```
RCBEQT EQU 0
RCBGDT EQU 2
RCBSTA EQU 5
RCBDTT EQU 6
RCBDBA EQU 7
```

Now, if the index register points to the RCB address...

```
LDA A RCBSTA,X      get the status
LDX RCBDBA,X       get the buffer address
```

and so on.

FILE-CONTROL BLOCK (FCB)

This data structure is an extended RCB with additional fields necessary for disk I/O. It consists of 42 bytes of memory. The first five fields are identical to the RCB fields.

```
FCBEQT=RCBEQT
FCBGDT=RCBGDT
FCBSTA=RCBSTA
FCBDTT=RCBDTT
FCBDBA=RCBDBA
```

There are 14 additional fields in an FCB.

FCBDRV required from user

This byte must contain the drive number of the disk containing the desired file. Drive numbers run from 0 upwards.

FCBTRK supplied by system

This byte must contain the track number of the desired sector on the disk in FCBDRV.

FCBSCT supplied by system

This byte must contain the sector number desired on FCBTRK.

FCBFWD supplied by system

This 2-byte space is filled in by CP/68 with the forward link (track and sector) of the requested sector in disk reads and writes.

FCBBAK supplied by system

This 2-byte space is filled in by CP/68 with the backward link (track and sector) of the requested sector in disk reads and writes.

FCBNAM required from user

This 13-byte field must contain the file name and extension of the desired file for use by the file-manager of CP/68. The file name must be exactly 8 characters; pad with blanks as necessary to fill 8 characters. The ninth character must be a period. "." The extension must be exactly three characters; pad with blanks as necessary to fill 3 characters. The 13th character should be an "end-string" character. (04 hex) A system function is provided to format a string of characters into this internal form...see FMFS.

FCBTYP user supplied for new file, system supplied for existing file

This byte gives the type of file. If a new file is being created, the user should set this byte as follows:

- 00 binary file
- 01 binary file with transfer address (runable)
- 02 random file
- 03 text or hex file

Other numbers may be used, but CP/68 type-checks files that are loaded into memory, copied, etc. If the file already exists, the file manager will fill this field with the file type.

FCBACS user supplied for new file, system supplied for existing file

This byte gives the access code of the file. If a new file is being created, the user should set the byte as follows:

- 00 no protection
- 01 file can be renamed but not deleted
- 02 file can neither be renamed or deleted

If the file already exists, the file manager will fill this byte with the access code of the file.

FCBFTS supplied by system

This 2-byte field is filled by the system with the first track and sector

of the named file.

FCBLTS supplied by system

This 2-byte field is filled by the system with the last track and sector of the named file

FCBNMS supplied by system

This 2-byte field is filled by the system with the number of sectors used by the named file.

FCBNFB supplied by system

This 2-byte field is filled by the system with a link to the next active FCB in the system. If this is the most recent FCB in the system, the link will be zero. (See FCBCHN in base-page)

FCBIND supplied by system

This 2-byte field is filled by the system with a pointer to the buffer supplied at FCBDDBA. This pointer indicates the present data byte in the buffer.

FCBSCF required from user

This byte is a switch to control space-compression in text files. If FCBSCF=0 then no space-compression is performed. If FCBSCF is nonzero, then all spaces within a file (20 hex) will be compressed as follows:

Any data byte =20 hex will be compressed. Spaces are replaced by the negative (2's-complement) of the number of sequential spaces. Hence, if the file contained the following 5 bytes of data:

41 20 20 20 41 'A A'

it would be compressed to read

41 FD 41

where FD=-3 .

When a file is read back with FCBSCF nonzero, spaces are re-inserted where necessary. Only files of ASCII text should be compressed.

Example of FCB setup to read file MYFILE.TXT on disk 1

```
RMB 2           FCBEQT
FCC 'DSK'       FCBGDT=DSK
FCB 0           FCBSTA
FCB 0           FCBDTT=input
FDB BUFFER      sector buffer address
```

```

FCB 1          FCBDIV=1
RMB 1          FCBTRK
RMB 1          FCBSCT
RMB 2          FCBFWD
RMB 2          FCBBAK
FCC 'MYFILE '
FCC '.'
FCC 'TXT'      FCBNAM
FCB $04
RMB 1          FCBTYP
RMB 1          FCBACS
RMB 2          FCBFTS
RMB 2          FCBLTS
RMB 2          FCBNMS
RMB 2          FCBNFB
RMB 2          FCBIND
FCB $FF       FCBSCF (compression on)

```

Here is a set of EQUates which will ease access of FCB fields.

```

FCBEQT EQU 0
FCBGDT EQU 2
FCBSTA EQU 5
FCBDTT EQU 6
FCBDBA EQU 7
FCBDRV EQU 9
FCBTRK EQU 10
FCBSCT EQU 11
FCBFWD EQU 12
FCBBAK EQU 14
FCBNAM EQU 16
FCBTYP EQU 29
FCBACS EQU 30
FCBFTS EQU 31
FCBLTS EQU 33
FCBNMS EQU 35
FCBNFB EQU 37
FCBIND EQU 39
FCBSCF EQU 41

```

Thus, if the index register points to the FCB address

```

LDA A FCBFWD,X      get forward link track
LDA B FCBFWD+1,X   get forward link sector
STA A FCBTRK,X     put into track
STA B FCBSCT,X     put into sector

```

and so on.

FILE-INFORMATION BLOCK (FIB)

This data block contains the information in the file directory on disk. Each file has a FIB, consisting of 32 bytes. In the present CP/68, only the first 20 bytes are used. The FIB fields match the FCB fields starting with FCBNAM and ending with FCBNMS.

```
FIBNAM=FCBNAM
FIBTYP=FCBTYP
FIBACS=FCBACS
FIBFTS=FCBFTS
FIBLTS=FCBLTS
FIBNMS=FCBNMS
```

The FIBNAM field is always maintained in the proper format. The following EQUates will ease the access of FIB fields.

```
FIBNAM EQU 0
FIBTYP EQU 13
FIBACS EQU 14
FIBFTS EQU 15
FIBLTS EQU 17
FIBNMS EQU 19
```

STACK

CP/68 contains its own stack in its RAM space. Cold or warm starts reset the stack pointer to the system stack location.

CP/68 provides a 256 byte stack which is quite ample. Since system calls are done via software interrupts, and the stack is used for parameter passage, a minimum of 100 bytes of stack is needed to run CP/68 successfully.

DO NOT UPSET THE CP/68 STACK POINTER!

CP/68 DISK FORMAT

A disk initialized for CP/68 (see INITIALIZE command) has some data structure written onto it which CP/68 uses to work with files. These data structures must be maintained or CP/68 may do unpredictable things to the disk. An uninitialized disk will not work with CP/68.

Track 0

The first track on the disk (track 0) is reserved for the system. The first sector (sector 1) is used for bootstrap space, system linkage, and the free-space header. If SECSIZ is the number of bytes per sector on the disk, then

SECSIZ-5	first track of system-linked file
SECSIZ-4	first sector of system-linked file
SECSIZ-3	last track of system-linked file
SECSIZ-2	last sector of system-linked file

(These values are written by the LINK command)

SECSIZ-1	track of first free sector
SECSIZ	sector of first free sector

(These values are initialized by INIT, updated by file manager.)

The beginning SECSIZ-6 bytes of the first sector of the first track provides space for a bootstrap program. The remainder of track 0 is space for the file directory information. Files are described by 32-byte FIB blocks that are stored sequentially as long as there is space. The directory space is initialized to all zero by INIT.

A directory search is terminated when a zero is found at the start of a FIB block. A FIB is removed from the directory by placing a blank in the first character of the file name field (first byte of FIB). This does not recover the file's sectors, however. The DELETE function is provided to both remove a FIB and replace the file's sectors on the free-space list of the disk. The next file to be created will use that space.

Tracks 1-n

The rest of the tracks on the disk are used as CP/68 file space. Every sector has forward and backward links in its first four bytes. These links are automatically maintained by the system. Hence, each sector has SECSIZ-4 usable bytes. An initialized disk has its sectors linked in a pattern found to optimize access times, not usually in a sequential manner. The free-space chain header on track 0 points to the start of this list; sectors are allocated to files from this list and links changed accordingly. Deleted files return their sectors to the head of the free-space list. A much-used disk will become "fragmented"--the links will be very far from sequential. This increases access times, but CP/68

will not lose data as long as the links are maintained. The PIP command provides a way to "compact" a disk that has become fragmented.

(Note: the backward links are not used in the present CP/68.)

ISSUING SUPERVISOR CALLS (SVC)

CP/68 was written to be relocatable. Each routine could not have an absolute address. Also, it was desired that routines have standardized calling sequences and that registers be saved in most cases. The mechanism of the 6800 software interrupt was used to solve the problem of calling CP/68 routines. CP/68 has only two entry points: the cold start at its first byte, and the software-interrupt handler (SWIHDR) three bytes later. All system calls are performed by a software interrupt (SWI) instruction followed by a routine number. These two bytes are collectively referred to as an SVC. CP/68 automatically vectors the call to the appropriate address. The SWI saves the registers on the stack and recovers them on return from the system. Those routines that use registers for parameters manipulate them on the stack. Once CP/68 has been called, the stack contains:

stack pointer:

- SWIHDR return address
- condition code byte
- accumulator B
- accumulator A
- Register X
- Return address

Thus, the following code would recover the contents of the B accumulator.

```
TSX
LDA B 3,X
```

The following would return the condition codes to the user.

```
TPA
TSX
STA A 2,X
```

Since each CP/68 routine call is done in the same way, SWI and a byte, they can be made macros and used like new instructions. For example, CP/68 has a routine to read a byte from an open file. It would be called as follows:

```
SWI      call CP/68
FCB 24   file-read
```

A macro could be written:

```
READ  MACRO
      SWI
      FCB 24
      MEND
```

so that whenever a file read was desired, a READ instruction could be given. CP/68 was written with the express purpose of providing a list of useful "extended instructions".

Using the software-interrupt mechanism, up to 256 different system calls are possible. In fact, CP/68 uses only 54 of these. (numbered 0-53) An SWI followed by any number larger than 53 will be vectored to the usual SWI trap in the underlying monitor. (Check the SWIHDR routine for the location of this trap.) Thus, breakpointing can be done in CP/68 with a two-byte "SWI"

```
      SWI          call CP/68
      FCB $FF     force call to monitor
```

which will operate exactly like the simple SWI did without it. Programs that use SWI instructions must be modified to add the second byte, or CP/68 routines will be called with unpredictable results.

SVC ROUTINES

General instructions

00 PSHAL

This routine pushes all the register contents onto the stack in the normal 6800 order.

01 PULAL

This routine is the reverse of PSHAL. It restores the register contents from the stack.

02 TXAB

This routine transfers the contents of the index register to the A and B accumulators. The high byte goes into A, the low byte into B. The index register is undisturbed.

03 TABX

This routine is the reverse of TXAB. The contents of the A and B accumulators are transferred into the index register. The contents of A and B are not disturbed.

04 XABX

This routine exchanges the contents of the index register and the A and B accumulators. A and B become X, X becomes A and B.

05 PSHX

This routine pushes the contents of the index register onto the stack. The low byte is pushed first, followed by the high byte. No registers are disturbed.

06 PULX

This routine is the reverse of PSHX. The index register is loaded from the stack. Only the index register is changed.

07 ADXAB

This routine adds the 16-bit unsigned contents of the index register to the combined 16-bit value in the A and B accumulators. The result is left in A and B, X is unchanged. The condition codes are set to reflect the results of the addition.

08 ADABX

This routine works like ADXAB except that the result is left in X, A and B are unchanged. The condition codes reflect the results of the addition.

09 ADDAX

This routine adds the unsigned byte in the A accumulator to the 16-bit unsigned value in the X register. The result is in the X register, A is unchanged. The condition codes reflect the result of the addition.

10 ADDBX

This routine is like ADDAX except that the B accumulator is used. The condition codes reflect the results of the addition.

11 SBXAB

This routine subtracts the 16-bit unsigned value in the index register from the combined 16-bit value in the A and B accumulators. The result is left in A and B, X is unchanged. The condition codes are set to reflect the results of the subtraction.

12 SBABX

This routine is like SBXAB except that the result is left in X, A and B are unchanged. The condition codes reflect the results of the subtraction.

13 SUBAX

This routine subtracts the unsigned byte in the A accumulator from the 16-bit unsigned value in the index register. The result is left in the index register, A is unchanged. The condition codes are set to reflect the result of the subtraction.

14 SUBBX

This routine is like SUBAX except that the B accumulator is used. The condition codes reflect the results of the subtraction.

15 MUL8

This routine multiplies the unsigned bytes in A and B accumulators and puts the resulting 16-bit value high byte in A, low byte in B. The condition codes are set to reflect the product of the multiplication.

This routine multiplies the unsigned 16-bit value in the index register by the 16-bit value in the A and B accumulators. The 32-bit result is left in A,B,X . The condition codes are set to reflect the result of the multiplication.

17 MOVC

This routine moves up to 256 bytes from one place to another. The from-address and to-address are placed on the stack. (to-address first, followed by from-address.) The byte count is passed in the B accumulator. On return, B=0, the stacked addresses have been incremented B times, and A is undisturbed.

```
Example:  LDX TOADDR   get to-address
          PSHX        use CP/68
          LDX FRMADDR  get from-address
          PSHX        use CP/68
          LDA B #100   move 100 bytes
          MOVC        move them
          INS
          INS          clean stack
          INS
          INS
```

18 CMPC

This routine compares two strings. It can be used for comparing text strings or other data. It can compare strings of up to 256 bytes in length. If the "end-string" character (04 hex) is found in either string, comparison is terminated. The parameter setup is the same as MOVC--the addresses of the two strings are stacked and the byte count goes into accumulator B. The result of the comparison is returned in the condition codes.

Example of using CMPC

```
          LDX #STRNG2  point to second string
          PSHX
          LDX #STRNG1  point to first string
          PSHX
          LDA B #10    compare 10 characters
          CMPC        compare
          INS
          INS          clean stack
          INS
          INS
          BGT ----    was string 1 > string 2?
```

so that if STRNG1='AAAAAAAAAAAAAAAAAAAAAAAAAAAA' and if
STRNG2='BAAAAA', then the branch would
not be taken.

45 MOVS

This routine works like MOVC except that it does not use a byte count in the B accumulator. The move continues until an "end-string" (04 hex) is found in the from-string.

46 INDEX

This routine adds the product of the unsigned bytes in the A and B accumulators to the 16-bit unsigned value in the index register. The result is left in the index register, A and B are unchanged. The condition codes are set to reflect the results of the operation.

50 DIV16

This routine divides the unsigned 16-bit value in the combination of the A and B accumulators by the 16-bit unsigned value in the index register. The quotient is returned in the A and B accumulators. The remainder is returned in the index register. The condition codes are set to reflect the quotient value.

Command-parsing routines

47 NXTOK

This routine breaks up a command line into "tokens". A token is a substring of the command line which is treated as a unit. CP/68 defines the following tokens:

NAME A name is a string of characters which begins with an alphabetic character and contains only alphanumeric characters. (no imbedded spaces)

NAME WITH WILD-CARD CHARACTERS

A name which may include the special characters "*" and "?".

NUMBER A string of digits which may be decimal or hexadecimal. Hexadecimal numbers must begin with a dollar sign. (\$)

DELIMITER

One of the special characters defined by CP/68. This includes the period (.), comma (,), colon (:), dollar sign (\$), equals sign (=), semicolon (;), and the arithmetic routines +,-, and /

CARRIAGE RETURN

The ASCII carriage return character. (0D hex)

ERROR A token not falling into one of the above classes.

NXTOK uses base-page for its parameters. Scanning the command line begins at the character whose address is in CUCHAR. The address of the first character of the token is returned in DESCRA. Note that spaces are not part of any token. Spaces are skipped over by NXTOK unless they are imbedded in a token. The count of the number of characters in a token is returned in DESCRC. The base-page locations RC and CLASS return the classification of the token as follows:

NAME	RC=01	CLASS=02
NAME (WCRD)	RC=02	CLASS=02
NUMBER	RC=03	CLASS=02
DELIMITER	RC=ASCII code of character	CLASS=04
CARRIAGE RET.	RC=0D hex	CLASS=0D hex
ERROR	RC=00	CLASS=00

CUCHAR is returned pointing one character beyond the end of the present token. If the token is a number (RC=03), then its binary value is returned in the base-page location VALUE. NXTOK will automatically convert unsigned decimal or hexadecimal numbers into binary form. The hex numbers must have a leading dollar sign. (\$) NXTOK will trap numbers that are too large (>65535 or FFFF hex) as errors.

Example of use of NXTOK

command line='LOAD 1:MYFILE.EXT ' carriage return

first token='LOAD'	RC=01, CLASS=02
second token='1'	RC=03, CLASS=02, VALUE=0001
third token=':'	RC=3A, CLASS=04
fourth token='MYFILE'	RC=01, CLASS=02
fifth token='.'	RC=2E, CLASS=04
sixth token='EXT'	RC=01, CLASS=02
seventh token=c.r.	RC=0D, CLASS=0D

19 IOHDR

This is the basic I/O routine in CP/68. It is called with the address of the RCB or FCB in the index register and it causes the system to perform the I/O operation. No registers are disturbed by this routine. IOHDR handles entire lines or blocks of data at once. All CP/68 devices are handled through IOHDR, although some additional routines are provided for disk I/O and special cases of system I/O. The status of the I/O request is returned in RCBSTA (or FCBSTA).

Example of use of IOHDR to write character string on terminal

```
LDX #RCB      point to RCB
IOHDR
```

where the RCB has been set up as follows:

```
RCB   RMB 2      space for EQTAB
      FCC 'CON'   console device
      FCB 0       status
      FCB $FF     output
      FDB DATA   address of data characters

DATA  FCC 'THIS STUFF WILL BE PRINTED'
      FCB $0D     carriage return
```

Note that a carriage return was used to indicate the end of a line. CP/68 will add a linefeed automatically for CON, TTY, or LPT I/O. If a new line is not desired, use an "end-string" (04 hex) in place of the carriage return.

Reading or writing a disk sector is done through IOHDR by some additional setup in the FCB. The FCBGDT must be 'DSK'. The FCBSTA is cleared. The FCBDDTT is set to 00 for reading or FF for writing. The FCBDBA is set to point to a sector buffer. The FCBDRV is set to the desired drive number. The FCBTRK is set to the desired track number. The FCBSCT is set to the desired sector number. IOHDR will perform the read or write to/from the indicated sector on the indicated disk. Any disk sector can be accessed in this manner. The only error checking performed is that the desired sector exists on the disk and that the desired operation can be performed by the drive. The user is warned that IOHDR does not preserve the links or other data structures on the disk. This is done by the routines READ, WRITE, etc.

This routine prints error messages for device I/O errors. It is called with the address of an RCB or FCB in the index register. If the status (RCB or FCBSTA) is zero (good), it does nothing. If the status is nonzero, it prints an error message on the console device. The error message is of the form:

AAA ERROR: BB

where AAA is the device name (RCB or FCBGDT) and BB is the status value (RCB or FCBSTA) in hexadecimal.

48 GTCMD

This routine accepts a command line from the console. The user is prompted and a new line may be typed in. GTCMD passes the line directly to NXTOK, so on return from GTCMD, the first token on the line has been parsed. If the user desires to back up to the start of the line, set CUCHAR=DESCRA in base page.

49 PRMSG

This routine prints a string on the console device. The index register is pointed to the start of the string. If the string terminates with a carriage return, a new linefeed is issued. If the string terminates with 04 hex, no linefeed is issued.

Filename formatting

44 FMTFCB

This routine parses a complete file designation including drive number, filename, and extension, and places it properly formatted into an FCB. The format that FMTFCB expects is:

[drive:] filename.ext

where the drive number and colon are optional. If the drive number is omitted, drive 0 will be assumed. FMTFCB will allow no wild-card names; it works only with unambiguous file references. To use FMTFCB, place the address of the character string containing the file specification into CUCHAR in the base-page. Place the address of the FCB into the index register. FMTFCB will place the drive number into FCBDRV and the filename appropriately formatted into FCBNAM. Any error conditions are returned in FCBSTA. If FCBSTA=00, the file specification was correctly formatted. If there was some error, FMTFCB returns an error status=21 .

This routine formats a filename from the input form which may vary in length to the fixed internal form. It also handles the expansion of wild-card characters. The calling sequence is like MOVC, with from and to addresses on the stack and a byte count in the B accumulator. The from-address is typically the start of a token in the command line. The to-address is typically the FCBNAM field of an FCB. The byte count is the total length of the name; the sum of the length of the three tokens (name, . , ext) which comprise it. FMTS expands the wild-card character "*" into a string of "?" of the proper length. FMTS returns a condition byte in the B accumulator as follows:

```
B=00  unambiguous name
B=01  ambiguous name (wild-cards found)
B=02  bad name (error)
```

Example of the use of FMTS

```

CMDLIN FCC 'ABC?.*'      length=6 characters

      LDX #FCB+FCBNAM    point to FCB name field
      PSHX
      LDX #CMDLIN        point to command line
      PSHX
      LDA B #6
      FMTS                format name
      INS
      INS                clean stack
      INS
      INS
```

at this point, B=01 and the name field of the FCB contains

```
ABC?^??^?? where "^" indicates a space
```

This routine compares strings like CMPC, except that it skips over the wild-card character "?" which matches any character, including a space.

Directory handling routines

23 OPEND

This routine accesses the directory track on a particular disk and returns a pointer to the first FIB on the disk. It is called with the index register pointing to an FCB which has the drive number set up in FCBDRV and 'DSK' in FCBGDT. The FCBDBA must point to a buffer large enough for one disk sector. The status (FCBSTA) is returned as follows:

00=good
01=end of directory found
>1=error condition value

If the status is good, the buffer (FCBDBA) contains the first sector of the directory from the indicated disk and FCBIND is initialized to the start of the first FIB. It is up to the user to check that the FIB is not a deleted file. This is done by looking for a space (20 hex) in the first byte of FIBNAM. Hence, if the index register points to an FCB which has FCBGDT, FCBDRV, and FCBDBA properly set, the following code will check for a valid FIB entry.

OPEND	open directory
TST FCBSTA,X	good status?
BNE ERROR	no, error!
*	
LDX FCBIND,X	point to FIB
LDA A 0,X	check first byte
CMP A #\$20	space?
BEQ NOGOOD	if so, not valid

Note that FCBSTA=01 indicates a totally empty disk.

26 GETDR

This routine gets subsequent directory entries from a disk after OPEND has been used. Each call to GETDR will move the pointer FCBIND to the next FIB in the sector buffer. GETDR automatically reads new directory sectors as necessary until the end of the track is encountered. The calling sequence for GETDR is the same as that for OPEND: address of FCB in the index register and status returned in FCBSTA.

27 PUTDR

This routine is used to put a new FIB into a disk directory. It assumes that OPEND and GETDR have been used to find a spot for the new FIB where it will overlay either a deleted FIB or the next unused FIB on the disk. It assumes that the necessary file specification has been placed into the FCB (FCBNAM, FCBTYP, FCBACS, FCBFTS, FCBLTS, and FCBNMS) The index register is pointed to the FCB. PUTDR will copy the FIB entries from the FCB to the disk directory location pointed to by FCBIND. Status information is returned in FCBSTA.

20 OPEN

This routine opens a disk file for an I/O operation. It is called with the index register pointing to an FCB which has been initialized with the appropriate information. To open an existing file, set the following:

```
FCBGDT='DSK'
FCBSTA=0
FCBDTT=0    input
FCBDBA=address of sector buffer
FCBDRV=desired drive
FCBNAM=filename, properly formatted
FCBSCF=00 or FF depending on type of file (space compression)
```

To create a new file, set all of the above plus the following:

```
FCBDTT=FF    output
FCBTYP=desired file type
FCBACS=desired file access code
```

OPEN will check that a new file does not conflict with a file that already exists on the disk and check that a file opened for input actually exists. Error status is returned in FCBSTA. OPEN places the FCB on the active FCB chain (see FCBCHN on base-page). As many open files as desired may be kept in the system, as long as there is a unique FCB for each one.

21 CLOSE

This routine finishes the processing of an active file and removes its FCB from the active file chain. It is called with the address of the FCB in the index register. Error status is returned in FCBSTA. For new files, CLOSE pads the last incomplete sector with nulls (00) so that the file contains all the desired data. CLOSE updates the directory FIB of the file to include the last track/sector used (FIBLTS) and the number of sectors (FIBNMS). Once a file is closed, its FCB space and buffer may be reused.

22 REWD

This routine is actually a CLOSE followed by an OPEN on the same file and using the same FCB. It can only be performed on input files. The effect is to return the file pointers to the start of the file. REWD is called with the index register pointing to the FCB. Error status is returned in FCBSTA.

24 READ

This routine gets a data byte from an file opened for input. Bytes are read sequentially from the file. READ is called with the FCB address in the index register. It returns the data byte in the A accumulator. Error conditions are returned in FCBSTA. If the end of the file is reached, the status will return 08. READ cannot go beyond the end of the file. If space compression is set (FCBSCF=FF), READ will expand the compressed spaces into real spaces. (20 hex)

25 WRITE

This routine places data bytes into a file opened for output. Bytes are written sequentially into the file. WRITE is called with the data byte in the A accumulator and the index register pointing to the FCB. Error conditions are returned in FCBSTA. If space compression is set (FCBSCF=FF (hex)), WRITE will convert spaces (20 hex) into compressed internal format.

Initialization and Warmstart

31 WARMST

This routine returns control to CP/68 from a running program. This is the proper way to terminate a program written to run under the CP/68 system. WARMST will reset the stack pointer to the system stack, close all open files on the FCB chain, clear the free-space entries in base-page, and prompt for a new command.

51 INTDK

This routine does all necessary initialization processes for the disk drives. CP/68 does this on cold-start. The user may use this routine if the drive initialization must be redone from outside CP/68.

Deleting a file

28 DELETE

This routine removes an existing file from a disk. It is called with the index register pointing to an FCB which has FCBGDT='DSK', FCBDRV=desired drive, FCBNAM= filename properly formatted. DELETE checks the access code of the file to be sure that the file may be deleted. If FIBACS>00, DELETE will issue an error message, set FCBSTA=18, and return. DELETE requires that all open output files on the disk be closed. If there are open output files on the disk, DELETE will issue an error message, set FCBSTA=18 and return. DELETE removes the FIB from the directory by putting a space in the first character of FIBNAM. It links the sectors of the file to the head of the free-space list on that disk. It updates the free-space header link as well. Error conditions are returned in FCBSTA.

Program chaining

29 CHAIN

This routine loads a new program file into memory and starts executing it. It uses LOADB to bring in the new file. CHAIN is called with the index register pointing to an FCB with the desired FCBDRV, FCBNAM, etc. CHAIN moves the data from the user FCB into a system space so that the new file may overlay the user FCB memory. If there was some error, CHAIN will issue an error message and return to the system for a new command. If the file to be CHAINED had no transfer address, this will be flagged as an error. If there was no error, the new file will begin execution at its transfer address.

37 LOADB

This routine loads a binary-format file into memory. The file type (FIBTYP) must be 00 or 01. If it is not, LOADB will issue an error message and return without changing memory. LOADB expects the index register to point to an FCB with FCBGDT='DSK', FCBDRV, and FCBNAM set to the desired file specification. If an error condition is encountered while reading in the new file, LOADB will close the file and return to the system. If the file had a transfer address, it will be stored in the location VALUE in base-page. If there was no transfer address, VALUE will be zero.

User entries

32-36, 38-43 USR1-USR11

These entries in the dispatch table of CP/68 (DSPTAB) are unassigned and are left for the user to add new routines.

FORMAT OF CP/68 BINARY FILES

Binary files under CP/68 (this class includes all transient commands, system utilities, SAVE files, etc.) are stored on disk in a binary format to conserve space. There are two types of data in a binary file: transfer address, and memory data. Each type of data is stored in a block of up to 256 bytes. The format of a transfer address is:

BYTE 1	transfer address mark (16 hex)
BYTE 2-3	transfer address

BYTE 1	memory data mark (02 hex)
BYTE 2-3	memory address
BYTE 4	count of data bytes
BYTE 5---	data bytes exactly as in memory

Memory data is loaded at the address specified with it. There may be more than one transfer address in a file. If so, the last one in the file will be used. The last sector of a binary file will be padded with nulls (00 hex) as necessary to complete the sector. This has no effect on memory loading.

Binary files cannot be transferred to an ASCII device like the PTP or LPT. Similarly, files read from ASCII devices like the PTR or CON are not in the binary format. The system command PIP provides format conversions for these two formats.

he following examples illustrate usage of CP/68 routines to perform useful operations. They are not intended to be optimal programs, but simply to show how easy the CP/68 "extended instructions" make the task of dealing with files, etc.

This example shows how to open, read, write, and close files for input and output. It is assumed that the user will type filenames in at the console when prompted to do so. Six routines are presented here:

```
OPENI  open an existing file for input
OPENO  open a new file for output
GETB   get a byte from existing file
OUTB   put a byte out to new file
CLOSI  close the file being read
CLOSO  close the new file
```

It is assumed that the disk system has been initialized by use of NTDK. Two FCBs are assumed, one for each file in use. In this example, it is assumed that SECSIZ=256 bytes.

```
INFCB  RMB 2          define input FCB
       FCC 'DSK'
       FCB 0
       FCB 0          direction (input)
       FDB INBUF
       RMB 33

OUTFCB RMB 2          define output FCB
       FCC 'DSK'
       FCB 0
       FCB $FF       direction (output)
       FDB OUTBUF
       RMB 33

INBUF  RMB 256       sector buffer for input
OUTBUF RMB 256       sector buffer for output
```

the examples assume that the EQUates for FCBs and base-page locations have been set up.

```
OPENI  LDY #INMSG
       PRTMSG          prompt for input filename
       GTCMD          get filename from CONSOLE
       LDY DESCRA
       STX CUCHAR     back up to first token
       LDY #INFCB     point to FCB
*
OPEN2  CLR FCBSTA,X   init. status
       CLR FCBSCF,X   no space compression
```

```

    TST FCBSTA,X   error?
    BNE FILERR    yes, print error message
*
    OPEN          open file
    TST FCBSTA,X   error?
    BNE FILERR    yes
*
    RTS          done!
*
OPENO  LDX #OUTMSG  prompt for file name
      PRTMSG
      GTCMD        get user file name
      LDX DESCRA
      STX CUCHAR   back up to first token
      LDX #OUTFCB  point to FCB
      BRA OPEN2    finish like OPENI
*
FILERR PRERR      print error message
      WARMST      return to system
*
*
INMSG  FCC 'INPUT FILE?'
      FCB $04
*
OUTMSG FCC 'OUTPUT FILE?'
      FCB $04

CLOSI  LDX #INFCB  point to FCB
      CLOSE        close file
      TST FCBSTA,X  error?
      BNE FILERR    yes
*
      RTS
*
CLOSO  LDX #OUTFCB point to FCB
      CLOSE        close file
      TST FCBSTA,X  error?
      BNE FILERR    yes
*
      RTS

GETB   PSH B        save B accumulator
      PSHX         save index register
      LDX #INFCB   point to FCB
      READ         read a byte from file
*
* the A accumulator now contains the byte read in
*
      LDA B FCBSTA,X check status

```

```

*
      CMP B #8          status=08 is end-file
      BEQ GETB2
*
      BRA FILERR       otherwise, error
*
GETB1  PULX            recover index register
      PUL B           recover B accumulator
      RTS
*
GETB2  set whatever EOF flag is desired
      BRA GETB1

* byte to be written in A accumulator
*
OUTB   PSH B          save B accumulator
      PSHX           save index register
      LDX #OUTFCB    point to FCB
      WRITE          write byte to file
      TST FCBSTA,X   error?
      BNE FILERR     yes
*
      PULX            recover index register
      PUL B           recover B accumulator
      RTS

```

and for good measure, here is how to rewind the input file.

```

REWIND LDX #INFCB     point to FCB
      REWD           rewind file
      TST FCBSTA,X   error?
      BNE FILERR     yes
*
      RTS

```

Here is another example of the power of CP/68 to do fairly complex tasks in a few simple lines. Suppose the user wishes to have one program load another whose name is defined in the program. Assume that INFCB and NBUF exist from the previous example.

```

LOADER LDX #FNAME     point to desired file spec.
      STX CUCHAR     store in base page pointer
      LDX #INFCB    point to FCB
      FMTFCB        format file spec. into FCB
      PRERR         take care of errors
      TST FCBSTA,X   error found?
      BNE QUIT      if so, quit
*
      LOADB         load in new file

```

```

*
* new file must not overlay INFCB or INBUF!!!!
*
      PRERR      take care of errors
      TST FCBSTA,X error found?
      BNE QUIT   if so, quit
*
      LDX VALUE  look at transfer address
      BEQ QUIT   if zero, no transfer address
*
      JMP 0,X    go to transfer address
*
QUIT  RTS
*
*
FNAME FCC '0:MYFILE.BIN'
      FCB $0D    carriage return

```

A somewhat more complex example is this piece of CP/68 which searches a disk directory for an empty FIB location. It assumes an FCB and sector buffer set up like INFCB, etc. The track and sector of the slot (if found) are returned in FCBTRK and FCBSCCT. Error status is returned in FCBSTA as follows:

```

00=found slot
01=no space available
>1=error

```

The value TRKSIZ is assumed to be EQUated to the number of sectors in a track of the disk. It is assumed that the A accumulator contains the desired drive to be searched.

```

SEMPTY LDX #INFCB    point to FCB
      STA A FCBDIV,X save drive number
      TXAB
      LDX #INBUF     get buffer address
      XABX          now X=FCB, A,B=INBUF
      STA A FCBDIV,X set buffer address into FCB
      STA B FCBDIV+1,X
      CLR FCBSTA,X  init. status
      OPEND        open directory of drive
*
SEMPTY2 LDA A FCBSTA,X check status
      BEQ SEMPTY3   status O.K.
*
      CMP A #1     end of directory?
      BEQ SEMPTY4   yes
*
      JMP FILERR   otherwise error
*
SEMPTY3 LDX FCBIND,X point to FIB
      LDA A 0,X    check first byte

```

```

        CMP A #\$20      space?
        BNE *+3         no
*
        RTS            yes, found an empty FIB
*
        LDX #INFCB     point to FCB
        GETDR         get next FIB from directory
        BRA SEMPT2     keep looking
*
SEMPT4 LDA A FCBSCT,X  get sector number
        CMP A #TRKSIZ  at end of track 0?
        BNE *+3         no, found empty FIB
*
        RTS            yes, no room
*
        CLR FCBSTA,X   return good status
        RTS

```

The next example shows a second way to chain a new program in from another using CP/68. Using the CHAIN SVC, the new program can overlay the one that called it in. The assumptions of an input FCB, etc. are used here.

```

        LDX #MSG        get program name to chain in
        PRTMSG
        GTCMD
        LDX DESCRA     back up to first token
        STX CUCHAR
        LDX #INFCB     point to FCB
        FMTFCB         set name, drive into FCB
        TST FCBSTA,X   error?
        BNE FILERR     if so, quit
*
        CHAIN          bring in new program
*
* CHAIN never returns
* it will either start new program or give
* error message and return to system
*

```

This next example illustrates the active-FCB chain process. It will print on the console the filename of every active FCB in the system.

```

        LDX FCBCHN     get chain header
        BEQ DONE       if=0, no active FCBs
*
LOOP   LDA A #\$0D
        STA A FCBNAM+12,X  put c.r. after name
        PSHX            save pointer
        LDX FCBNAM,X    point to name field
        PRTMSG
        PULX           recover FCB pointer

```

```

        LDX FCBNFB,X  get chain pointer
        BNE LOOP      if not=0, loop
*
DONE    RTS

```

This example is the actual code used by the FMTFCB SVC in CP/68. It illustrates the use of NXTOK in parsing a line of text. It also illustrates how register data is passed on the stack to CP/68 SVCs.

```

FMTFCB TSX
        LDX UXH,X      point to FCB
        CLR FCBSTA,X   clear status
        CLR FCBDIV,X   default drive=0
        NXTOK          get a token (assume CUCHAR init.)
        LDA B RC       check RC
        CMP B #3       number?
        BNE PARS2      no
*
        TST VALUE      valid drive no.?
        BNE PARS1      no
*
        LDA A VALUE+1  valid drive no.?
        CMP A #3       (0,1,2,3)
        BHI PARS1      not valid
*
        STA A FCBDIV,X init. drive number
        BRA PARS1A
*
PARS1  TSX
        LDX UXH,X      point back to FCB
        LDA A #21      return error code
        STA A FCBSTA,X
        CLR VALUE
        CLR VALUE+1    return no value
        RTS
*
PARS1A NXTOK          get token from command line
        LDA B RC       check RC
        CMP B #'':     colon?
        BNE PARS1      if not, error
*
        NXTOK          get token
        LDA B RC       check RC
PARS2  CMP B #1       unambig. name?
        BEQ PARS4      yes, good
*
PARS3  TSX
        LDX UXH,X      point to FCB
        LDA A #21
        STA A FCBSTA,X return error code
        RTS
*

```

```

PARS4 LDX DESCRA    point to name
      STX SAVEX    save it in temp. loc.
      LDA A DESCRC  get length of name
      STA A SAVEA   save it in temp. loc.
      NXTOK        get a token
      LDA B RC      check RC
      CMP B #'.'    period?
      BNE PARS3    if not, error
*
      INC SAVEA    count the period in length
      NXTOK        get a token
      LDA B RC      check RC
      CMP B #1     unambig. name?
      BNE PARS3    if not, error
*
      LDA B DESCRC  get ext. length
      ADD B SAVEA   get total length
      TSX
      LDX UXH,X     X points to FCB
      LDA A #FCBNAM
      ADDAX         X points to FCBNAM
      PSHX          set up for FMTS
      LDX SAVEX     point to name
      PSHX
      FMTS          format file name
      INS
      INS           clean stack
      INS
      INS
      TST B         error check
      BNE PARS3
*
      RTS
*
SAVEA RMB 1        temp. locations
SAVEX RMB 2

```

Description of Routines

INTRODUCTION

The CP/68 operating system consists of a memory-resident part and transient files which are loaded into memory when needed. The various transient files overlay each other, since only one is ever in use at a given time. The resident part occupies memory from 0100 hex to about 2000 hex. The transients load starting at 2000 hex and occupy no more than 4 K bytes each (up to 3000 hex). A part of base-page is also used (a description of these locations is given elsewhere in this book).

The resident portion of CP/68 consists of five parts:

BIOS- the Basic I/O System
CLI- Command Line Interpreter
DREAD- Directory Read
SFIO- Sequential File I/O
DRIVERS- Disk Drive handlers

There are nine transient commands:

ASSIGN- make device assignments
BOOT- bootstrap system
DELETE- delete a file (part of this command is resident)
INIT- initialize a new disk
LINK- link a system file for BOOT
PIP- Peripheral Interchange Program
SECURITY- manipulate access code of files
SET- manipulate parameters of CON and LPT devices
STATUS- display present device assignments

In addition to these commands, some disk systems require a formatter program.

FORMAT- format a soft-sectored disk

Also included in this book is the Random-Access file package. This transient package of subroutines provides the facilities for random-access file manipulation under CP/68.

Resident Routines

BIOS (Basic I/O System)

The BIOS package consists of the software-interrupt handler (SWIHDR) and a set of routines which are called from it. SWIHDR is the only entry point within CP/68; it vectors all requests for system services to their appropriate handler in the system. The system must vector SWI instructions to SWIHDR to enable CP/68 to function. SWIHDR accesses the byte following the SWI instruction to determine the desired system operation. Invalid bytes (CP/68 has 53 valid operations) are vectored to a monitor location trap. Valid bytes are used to index the dispatch table (DSPTAB) to find the 16-bit offset of the system handler. A subroutine jump is made to the handler, passing all the registers on the stack. (SWI placed them there) Upon return, the return address is incremented to skip the operation byte and an RTI instruction returns to the caller.

Extended Instructions in BIOS

BIOS contains a set of system operations which effectively extend the instruction set of the 6800 to include many useful capabilities from the 6809 set. These instructions are described elsewhere in this manual. They are simply listed here.

PSHALL	push all registers
PULALL	pull all registers
TXAB	transfer X to A,B
TABX	transfer A,B to X
XABX	exchange X and A,B
PSHX	push X
PULX	pull X
ADDABX	add A,B to X
ADDXAB	add X to A,B
ADDAX	add A to X
ADDBX	add B to X
SUBABX	subtract A,B from X
SUBXAB	subtract X from A,B
SUBAX	subtract A from X
SUBBX	subtract B from X
INDEX	$X=X + A * B$
MUL8	$A,B = A * B$
MUL16	$A,B,X = A,B * X$
DIV16	$A,B = A,B / X$ (remainder in X)
MOVC	move a character string of given length
CMPC	compare character strings
CMWC	compare character strings with wild-card matches
MOVS	move a character string with 04 hex terminator

FMTS (Format a filename string)

This routine takes a filename string as might be input from the console and formats it into the required CP/68 format. CP/68 wants filenames in the form:

NAME: 8 characters
DOT: period
EXTENSION: 3 characters

FMTS is called with the addresses of the input and output strings on the stack and the length of the input string in the B accumulator. It fills the output string space with blanks (20 hex) and places the dot in the 9th character position. It then moves the name and extension from the input string to the output string. It checks the name and extension for validity as it goes, it also checks for wild-card characters. The B accumulator returns a status code as follows:

00 hex unambiguous, valid name
01 hex ambiguous, valid name
02 hex invalid name

DISPATCH TABLE (DSPTAB)

This table contains the 16-bit signed offsets of each of the CP/68 system routines relative to the SWIHDR handler. Note that \$FFFF is -1 in 16-bit binary. The somewhat strange-looking form of the table entries is required since the assembler does not allow unary operators or parentheses in address expressions. For example, `*-@PSHAL*$FFFF`, could be re-written as `-(*-@PSHAL)`. Note that DSPTAB is also defined as an offset from SWIHDR.

EQTAB (Equipment table) and PDTAB (Physical Device table)

These tables are described in detail elsewhere in this book. They are used by the I/O handler routines, the ASSIGN, and the STATUS transients. Together, they serve to vector I/O requests to the system to the required device handler.

IOHDR (I/O Handler)

This is the central handler for CP/68 I/O requests. It is called with the address of a control block in the index register. IOHDR calls PDSRCH to look through PDTAB for the handler address of the logical device named in the control block. It then calls the handler. Handlers are called with the address of the control block in A,B. If the device name is invalid, IOHDR returns a status of 80 hex which indicates that no such device exists.

PDSRCH

This subroutine is used by IOHDR to access the physical device table. It is called with the address of the control block in the index register. A linear search is performed through PDTAB. If the device name is found, PDSRCH uses the address in PDTAB to point to the EQTAB. There it loads either the input or output handler vector and stores it into the control block. A carry-clear on return indicates that the name was found. A carry-set is returned if the name was not found.

Logical Device Handlers

These routines handle the input and output operations for each of the CP/68 logical devices. Each handler is entered with the address of the control block in A,B. They return that address in the index register.

NULL

The null device simply moves the control block address to the index register and returns.

INLIN (line-oriented input)

This routine handles lines of data from console-type devices. It handles tasks such as fielding "line-delete" and "back-space". It handles echo based on the SET "DX" parameter. It provides the CP/68 input prompt. It also outputs a linefeed for each carriage return.

Calls: INCON, OUTCON

OTLIN (line-oriented output)

This routine handles output of lines to console-type devices. SET parameters such as the null count (NL), line width (WD), paging (DP), ejects (EJ), and pause (PS) are handled in this routine. Detection of a break (any key struck during output) is provided in this routine. This code assumes an ACIA-driven device. The address of the ACIA is derived from the Equipment table.

Calls: INCON, OUTCON

INCON

This routine performs the actual handling of the console ACIA for input. It is called with the index register holding a buffer address. This value is preserved in INCON. The address of the control block is passed on the stack. INCON uses this address to access the EQTAB to get the actual ACIA address. INCON strips the parity bit and returns the character in the A accumulator. INCON will wait for a character.

OUTCON

This routine performs the actual handling of the console ACIA for output. It preserves the index and B registers. It uses the address of the control block from the stack to access EQTAB which gives it the ACIA address. The A accumulator passes the character to be output.

INRDR (line input from papertape reader)

This routine handles input from the papertape reader (PTR) device. It issues the X-ON (11 hex) character to start the reader and uses the X-OFF (13 hex) to turn it off at the end of the line. Nulls (00 hex) are swallowed.

Calls: RDRIN, OUTPCH

OTPCH (line output to papertape punch)

This routine handles line output to the papertape punch (PTP) device. It appends a linefeed (0A hex) and 4 nulls to each line.

Calls: OUTPCH

RDRIN

This subroutine handles the actual input from the ACIA driving the papertape reader. It is identical to INCON except for the stripping of the parity bit.

OUTPCH

This subroutine handles the actual output to the ACIA driving the papertape punch. It is identical to OUTCON.

OTLPT (line output to lineprinter)

This routine outputs a line to the lineprinter device. It assumes a PIA-type interface. The SET parameters for page width (LWD) and page depth (LDP) are handled in this subroutine. OTLPT issues a formfeed (0C hex) to space pages. It automatically adds a linefeed for each line.

Calls: OUTLPT

OUTLPT

This subroutine actually handles output to a PIA port. It preserves the index and B registers. The address of the control block from the stack is used to access EQTAB to get the PIA address. The character to be output is passed in the A accumulator. An acknowledgement signal is expected from the device.

The rest of BIOS is a set of jumps to the other routines forming CP/68. These jumps are necessary for SWIHDR to vector to separately assembled modules. (CLI, Directory read, Sequential File I/O, and Disk Drivers)

Command Line Interpreter (CLI)

The CLI is the heart of CP/68. All command processing passes through it. It contains the routines that load transients and programs, that save memory onto disk, that parse command lines, etc.

Command Table (CMDTAB)

This table contains all the commands directly recognized by CP/68. Each table entry consists of the first three characters of the command name and the address of the command handler. Hence, all CP/68 command names can be abbreviated to their first three characters. A zero marks the end of the table.

Character Table (CHRTAB)

This table is used by the parsing routines (NXTOK) to evaluate a character for the type of token it could be in. Characters from the space (20 hex) to underline (5F hex) in the ASCII set have an entry in the table. Each entry is a byte where each bit has a significance as follows:

Bit 7	Alphabetic
Bit 6	Decimal digit
Bit 5	unused
Bit 4	unused
Bit 3	delimiter
Bit 2	Hexadecimal digit
Bit 1	Wild-card character

A set bit indicates that the character is a member of the class. For example, the letter "A" has the entry 82 hex. This means that it is both an alphabetic character and a hex digit. Note that the wild-card characters are declared alphabetic (81 hex).

CLI Main loop

There are two entries to CLI, called COLDST and WARMST. There is a jump to COLDST at the beginning of BIOS (start of CP/68). This is the starting location of the system. WARMST is the return to the system, and it is reached through SWIHDR. COLDST performs the initialization steps for the system. The stack pointer is set to the internal stack space. The SUBMIT flag is cleared (no SUBMIT in process). The console and TTY ACIAs are initialized. The set-up for the CON device is:

Counter divide-	16
Word select-	8 bits + 1 stop, no parity

Interrupts- disabled

The set-up for the TTY device is:

Counter divide- 16
Word select- 7 bits + 2 stop, even parity
Interrupts- disabled

The lineprinter PIA is initialized as follows:

A side: undefined
B side: output, CB1 active low input, IRQ disabled
CB2 output

INITDK is called to initialize the disk hardware. The console control block CONRCB is initialized and the start-up banner is printed. The header of the active-file chain is initialized. Processing now begins the usual CLI loop.

WARMST also sets the stack pointer and clears the SUBMIT flag. It then looks through the active-file chain, closing all files that it finds. It then enters the usual CLI loop.

WARM3 marks the start of the command-processing loop. First, the four free-space headers are cleared. Now a command line is input using GTCMD. This line might come from the console or from a SUBMIT file. GTCMD automatically parses the first token from the line. If it is an ambiguous name (wild-cards), it is a format error. If it is a number, it is assumed to be the drive number of a filename. Otherwise, it is an unambiguous name which might be a command or else a filename on drive 0.

The command table is searched to determine if the name is a command. If the name is found, control jumps to the processor for that command which returns to WARM3 when it completes. If the name is not found, or if this is a filename not on drive 0, the system routine (LODCMD) brings the named file into memory. Since LODCMD does its own parsing of file names, the pointers are first returned to the start of the command line. If a transfer address was loaded, control jumps to that address. If no transfer address was found, or after the loaded process returns, control returns to WARM3 for a new command.

Calls: LODCMD

PRTMSG

This routine prints a message on the console and is used by all the CP/68 routines for printing error messages and prompts. It is called with the address of the text string in the index register. The string must be terminated with either a carriage return (0D hex) or a string terminator (04 hex). The carriage-return causes an automatic linefeed, the string

terminator does not.

PRERR

This routine prints a formatted error message on the console. It is called with the address of a control block in the index register. It tests the status byte in the control block for error conditions. If there was no error, it prints nothing. If the status byte is nonzero, it converts the byte to hex and stores it in the error message field DERNUM. The device name is taken from the control block and stored in DEVNAM. Finally, the error message is printed.

GTCMD

GTCMD is called to input a line of text from the user. Based on the SUBMIT flag SUBFLG, the line might come from the console or from an open SUBMIT file. If SUBFLG is cleared, GTCMD reads a line from the console. If SUBFLG is set, GTCMD reads a line from the open SUBMIT file, using the file-control block SUBFCB. If reading from a file, the special characters "&" and 04 hex (control-D) are processed. The control-D indicates the end of the SUBMIT file; the file is closed, SUBFLG is cleared, and a line is input from the console. The "&" indicates diversion in a SUBMIT file, one line is taken from the console without upsetting the file or SUBFLG. No matter where the line came from, GTCMD always goes into the parsing routine NXTOK to find the first token on the line.

Calls: NXTOK

Flags: SUBFLG

NXTOK (parsing tokens)

This routine performs the parsing function on a CP/68 command line. Each time it is called it determines the next lexical token of the command line. There are six types of tokens which are recognized:

Multi-character strings- Unambiguous name
 Ambiguous name
 Number

Single characters- Delimiter
 Carriage return
 Error (undefined)

NXTOK uses the pointer CUCHAR to point to the starting point on the line to begin parsing. NXTOK moves CUCHAR to point just beyond the end of

the present token. NXTOK returns four values for each token. DESCRA is a pointer to the first character in the token. DESCRC is a count of the length of the token. RC is a code for the type of token. CLASS is a code for major classification of the token.

NXTOK first skips over any blanks up to the first non-blank character. If the character is less than 20 hex, it is either a carriage return or undefined. If it is greater than 5F hex, it is undefined. This means that lower-case characters are not recognized. Next, NXTOK calls GCHRTB which looks up the character in CHRTAB. If the character is alphabetic, NSCAN is called to parse the name. If the character is a decimal digit, DSCAN is called to parse the decimal number. If the character is neither, and it is not a delimiter, it is an error. If it is a delimiter, NXTOK checks for a "\$" character. If found, HSCAN is called to parse a hexadecimal number. Otherwise, the delimiter token is returned.

Calls: GCHRTB, NSCAN, DSCAN, HSCAN

DSCAN

This routine parses a decimal string. It looks at characters from the command line one at a time until a non-decimal digit is found. The pointers are decremented to the last decimal digit and it is checked for length (since CP/68 works with 16-bit numbers, it can accept nothing larger than 65535). CVDB is called to convert the decimal string into binary which is returned in VALUE.

Called by: NXTOK

Calls: GCHRTB, CVDB

NSCAN

This routine parses an alphanumeric string. It looks at characters from the command line one at a time until a non-alphanumeric character is found. The pointers are then decremented to point to the last alphanumeric character in the string. The B accumulator is used to indicate if a wild-card character was found in the name string.

Called by: NXTOK

Calls: GCHRTB

HSCAN

This routine parses a hexadecimal number as indicated by a leading dollar sign (\$). It looks at characters from the command line one at a time until a non-hexadecimal digit is found. The pointers are then decremented to point to the last hexadecimal digit in the string and the length is checked (since CP/68 can accept numbers up to \$FFFF). CVHB is called to convert the hex string into binary which is returned in VALUE.

Called by: NXTOK

Calls: GCHRTB, CVHB

GCHRTB

This routine accepts a character in the A accumulator and uses it to index the character table CHRTAB. The entry from the table is returned in the A accumulator.

Called by: NXTOK, NSCAN, DSCAN, HSCAN

Tables: CHRTAB

CVHB

This routine converts a hexadecimal string into binary. On entry, DESCRA points to the start of the string and DESCRC is the number of characters in the string. It returns the 16-bit unsigned binary value in the index register.

Called by: HSCAN

CVDB

This routine converts a decimal string into binary. Its calling sequence is identical to CVHB.

Called by: DSCAN

Command Processing routines

All command processing routines are called as subroutines from the CLI loop.

JMPCMD

This routine processes the JUMP command. It uses NXTOK to parse the jump address. It removes the return address (JMPCMD was called as a subroutine) from the stack and executes a jump to the address specified in the command line. If the routine jumped to executes an RTS, it will return to the CLI loop. A "safer" return would be to issue a WARMST call.

Transient Command Processor

The set of CP/68 commands processed by transients:

ASSIGN, BOOT, DELETE, LINK, PIP, SECURITY, SET, STATUS

must load the required file into the transient space. This is accomplished by using a "dummy command" which effectively forces the filename of the transient command to become the command line. LODCMD is called to bring the transient into memory. For the transients that require it, the address of PDTAB is passed in the A and B accumulators.

Calls: LODCMD

SUBCMD (SUBMIT command processor)

This routine processes the SUBMIT command. It uses FMTFCB to parse a filename from the command line into the SUBMIT FCB (SUBFCB). Blank expansion is turned on and the file is opened. The filetype is checked to insure that the file is a text file. The SUBMIT flag is set, indicating to GTCMD that lines should now come from the file, not the console.

SAVCMD (SAVE command processor)

This routine processes the SAVE command. It first initializes the control block SAVFCB as a type 0 file. FMTFCB is used to parse the filename into SAVFCB. The starting address is then parsed and saved in SAVEX. The ending address is parsed and saved in SAVEX1. If this is the end of line, then no transfer address is desired. If there is a delimiter, then a transfer address is parsed, the filetype is made 1, and a transfer-address block is written to the file. Next, data records consisting of 256 data bytes each are written out to the file. When the ending address is reached, the last data block is written out and the file is closed.

LODCMD (LOAD command processor)

This routine loads a file into memory. It processes the LOAD command and is used by the CLI loop and the transient command processor as well. It uses FMTFCB to parse the filename and then uses LOADB to actually load the file into memory.

Called by: CLI loop, Transient processing, INICMD

Calls: LOADB

LOADB

This routine actually loads a memory-image file (produced by SAVE) into memory. The file must be type 0 or 1 (memory-image). The load process opens the file and looks for either data blocks or transfer address blocks. Data blocks contain their load address, so the following data is stored into the indicated address. Transfer address blocks store their address into VALUE. Hence, the last transfer address found in the file will be used.

Called by: LODCMD, CHAIN

RENCMD (RENAME Command processor)

This routine processes the RENAME command. FMTFCB is first used to put the old filename into SAVFCB. SFILE is called to search the directory for this file. If found, the access code is checked to see whether this file is rename-able. If so, the second filename (the new one) is parsed. Note that the second filename can have no drive number, since the first drive number is assumed. Pointers to the directory entry of the old file are stored in SAVFCB. SFILE is called with the new filename to insure that it does not duplicate an existing name. If there is no duplication, the

directory entry for the old filename is re-accessed and the new name field is written into it.

Calls: SFILE

INICMD (INITIALIZE Command Processor)

This routine processes the INITIALIZE command. It parses the drive number and checks it for validity. LODCMD is used to bring the transient code for INIT. into memory. The drive number is passed in the A accumulator and control is given to the transient code. When it is complete, it returns to the CLI loop.

Calls: LODCMD

DIRCMD (DIRECTORY Command Processor)

This routine processes the DIRECTORY command. It begins by formatting ALLFIL into a temporary BUFLIN. ALLFIL is a wild-card specification which matches all filenames. The lineprinter flag LPTFLG is cleared to direct output to the console. A check is made for the lineprinter switch /L. If found, the lineprinter flag LPTFLG is set. Otherwise, DIRCMD looks for a drive number. If a number is found, it is checked for validity and if it is valid it is stored in SAVEA. Next, DIRCMD looks for a file specification. This file specification may contain wild-cards. If a file specification is found, it is formatted into BUFLIN. The number of sectors used (NSEC) is cleared. If LPTFLG is set, the output is re-directed to the LPT device. The drive number is recovered from SAVEA and converted to ASCII. The header messages are printed. The directory of the desired drive is opened.

DIRCMD now loops through each directory block on the given disk. It compares each file on the disk with the name in BUFLIN. If they do not match (including wild-cards), DIRCMD looks at the next file in the directory. If a match is found, the data from the directory block is formatted into a string for output. The string is printed and DIRCMD looks at the next file. When the end of the directory is found, the number of sectors used (the sum of the number of sectors of each file which matched) is converted to ASCII and the finishing message is printed.

Imbedded in DIRCMD is a routine called CVBTD. This routine converts a 16-bit unsigned binary number to ASCII. The number is passed in the A and B accumulators. The address of the place to form the ASCII text is passed in the index register. CVBTD generates five characters.

CHAIN

This routine provides CP/68 the facility to load and run a transient file from an executing program. It works by moving the necessary information from the user's FCB to the system SAVFCB. The user's FCB address is passed in the index register. By moving to SAVFCB, the new program can overlay the user's FCB. CHAIN calls LODCMD to bring the new file into memory. If a transfer address is found in the new file, control jumps to it. Otherwise, control returns to the CLI loop.

Calls: LODCMD

EMPTY

This routine is used to search a disk directory for an empty slot. It looks through the directory for either a directory block with a blank as its first character (indicates a deleted file) or the end of the directory. If a usable directory block is found, EMPTY returns a status of 0. If no usable block is found, a status of 1 is returned. EMPTY uses a system control block SYSFCB. It is called with the drive to search in the A accumulator. It returns the pointers to the directory block in SYSFCB. (FCBTRK, FCBSCT, and FCBIND) The status is returned in FCBSTA.

Called by: OPEN (sequential file I/O)

SFILE

This routine searches a disk directory for a given, non-ambiguous file. It is called with the address of a control block in the index register. This FCB contains the drive and filename of the file to be searched. SFILE returns status in the supplied FCB. A status of 0 indicates the file was found. A status of 1 indicates the file was not found. FCBIND in the supplied FCB points to the directory block. SFILE uses SYSFCB to manipulate the directory.

Called by: OPEN, CLOSE (sequential file I/O), RENCMD, DELETE

DELETE (Resident part of DELETE command)

This routine handles the removal of a file from a disk. It is called with the address of an FCB in the index register. This FCB contains the filename and drive of the file to be deleted. First, SFILE is called to locate the file in the directory. The access code is checked to see if this file may be deleted. If so, all the active FCBs are checked to see if there are any open files on this disk. If there are, no file deletes may be performed on the disk, since this might corrupt the linkages of the sectors. If there are no active files on this disk, the directory entry of the file is read in. The first and last track/sector pointers are saved. A blank is inserted into the name field in the directory. The present header of the free-space list on this disk is saved. The first track/sector of the file becomes the head of the free-space list. The last track/sector of the file is linked to the old free-space header. This puts the sectors from the deleted file back onto the free-space list. The free-space sector is updated to match this.

Calls: SFILE

FMTFCB

This routine parses a file specification from the command line and places the result into a supplied FCB. The address of the FCB is passed in the index register. The pointer CUCHAR indicates the beginning of the file specification. FMTFCB first looks for a drive number. If none is found, drive 0 is assumed. If a number is found, it is checked for validity. FMTFCB expects an unambiguous name. (no wild-cards) If a syntax error is found while parsing, 21 hex is returned in the FCBSTA field of the FCB.

DIRECTORY-READ Routines

This set of routines provides the means to read and change a disk directory under CP/68. It consists of three entries: OPEND, GETDR, and PUTDR. A CP/68 directory is a sequence of 32-byte directory blocks stored on the first track of the disk. The end of the directory is marked by a directory block whose first character is a zero. If the first character is a blank (20 hex), this directory block is assumed to have been deleted and new files will over-write it.

OPEND

This entry opens a disk directory for use. It positions the drive to the first track (directory) and reads in the first sector of the directory. The first character of the directory sector is tested. If it is zero, the disk directory is empty and a status of 01 hex is returned, indicating

that the end of the directory was found. If it is not zero, a zero status is returned. OPEND is called with the address of a user FCB in the index register. The FCB must have the drive number set and the device-type must be set to DSK. It returns status information in the FCB.

GETDR

This entry reads directory blocks from an open directory. OPEND must be called prior to calling GETDR. GETDR moves the pointers to the directory 32 bytes forward each time it is called. This effectively accesses the directory block for the next file on the disk. GETDR will read a new sector when it finishes the previous one. It will return a status of 00 hex if it finds a good file block in the directory. It will return a status of 01 hex if it finds the end of the directory. Its calling sequence is the same as that of OPEND.

PUTDR

This entry updates a directory block that has been found with OPEND and GETDR. The changes to the file directory data are made to the copy in the sector buffer used with OPEND and GETDR. Calling PUTDR with the address of the FCB in the index register will re-write the directory sector into the directory, making the desired updates.

SEQUENTIAL-FILE I/O Routines

These routines handle sequential files under CP/68. They direct the directory-routines and the drivers to form a file-management system. There are five routines: OPEN, CLOSE, READ, WRITE, and REWD. Each is called with the index register pointing to an FCB. Those routines which pass characters (READ, WRITE) use the A accumulator. These routines also handle space-compression for text files.

OPEN

OPEN prepares files for use under CP/68. It first checks that the file is not already open, then it determines whether the file is to be opened for input or output. The in/out decision is based on the FCBDDT byte in the FCB.

Input files are checked against the disk directory to see if the file already exists. The system subroutine SFILE performs this check. Next, OPEN moves the file pointers, type, etc. from the directory to the FCB. The first sector of the file is read in; the forward and backward sector links are put into the FCB. Finally the FCB is added to the

active-FCB chain.

Output files are processed differently. SFILE is called to check that the new filename does not duplicate an already existing file. Next, the system subroutine SEMPTY is called to find an available directory block for the new file. The FCBNMS (number of sectors), FCBLTS (last track/sector), and FCBBAK (back pointers) fields in the FCB are cleared. The free-space header for the desired disk is accessed. If it is nonzero, this is the track/sector of the next available sector. If it is zero, the free-space sector (link sector) is read and the header is updated. The free-sector is checked to see that it is not the end of the disk (0,0). The FCBFTS (first track/sector) field in the FCB is initialized to the free sector and the directory entry is written using PUTDR. The free sector is read in and the free-space header is updated to be the next available sector. Finally, the FCB is added to the active-FCB chain.

Calls: SFILE, SEMPTY

CLOSE

This routine finishes the processing of a file. First CLOSE checks that the FCB is open. If it is found in the active-FCB chain, it is removed from the chain. If it was an input file, CLOSE is finished. For output files, CLOSE must write out the last sector. It uses SFILE to find the directory entry for the file and updates the FCBLTS (last track/sector) and FCBNMS (number of sectors) entries. The free-space record is updated. This completes the CLOSE process.

Calls: SFILE

READ

This routine gets a byte from an open input file. It checks to see if the desired byte is in the sector buffer already. If it isn't, a new sector is read in and the forward and backward links are updated; the byte is accessed from the buffer. If no space-compression is required, the file pointer (FCBIND) is incremented and the data byte is returned. If space-compression is required, a test is made of the data byte. If the byte is positive (high-order bit is zero), the data byte is returned unchanged. If the byte is negative (high-order bit set), the byte is a compressed space. The data byte is actually the negative count of the number of spaces desired. The data byte is incremented and restored to the buffer while a space (20 hex) is returned. When the data byte reaches 00 hex, the last space is returned and the file pointers are moved. Until then, spaces are returned while the file pointer stays in the same point in the sector buffer.

WRITE

This routine writes data bytes to an open disk file. It first checks that the file is open for output; next it checks to see if the end of the sector buffer has been reached. If it has, the present sector buffer is written to the disk. The number of sectors in the file (FCBNMS) is incremented; the free-space header is updated, as are the forward and backward file pointers (FCBFWD and FCBBAK). A new sector is read in from the free-space chain and linked to the file. In either case, the next step is to store the data byte into the sector buffer. If no space-compression is being done, WRITE is completed. If space-compression is being done, and if the data byte is a space (20 hex), the present value of the data byte in the file is checked. If it is negative (compressed space), the value is decremented (one more space) and restored. If it is not negative, a single compressed space (FF hex) is stored into the file. This completes WRITE.

REWD

This routine rewinds an input file to its starting point. Effectively, REWD is a CLOSE followed by an OPEN.

DRIVER Routines

These routines provide the interface between CP/68 and the disk hardware. Three entries are needed: INITDK, RDSEC, and WTSEC. The exact mechanism of these routines depends on the hardware being used.

INITDK

This routine performs all necessary initialization required by the disk system. This may include initializing peripheral interfaces, setting memory flags, calling ROM routines, etc. It is called with no parameters.

RDSEC

This routine reads a desired sector from the disk. It is called with the address of an FCB in the A and B accumulators. The FCB contains the drive, track, and sector pointers. It also contains a pointer to the buffer area. The status of the read must be returned in the FCB. It should also be returned in the A accumulator. Since these routines are called from software interrupts, they must change the stacked-value of the accumulator in order to return it. RDSEC must detect disk errors and return appropriate error status numbers.

WTSEC

This routine writes a desired sector to the disk. It is called with the address of an FCB in the A and B accumulators. The FCB holds the drive, track, sector, and sector-buffer pointers. The status should be returned in the same manner as RDSEC.

Transient Commands

ASSIGN Transient Command

This routine processes the ASSIGN command from CP/68. It re-directs a logical device by modifying the physical-device table entry (PDTAB) of a given device. PDTAB entries consist of 7 bytes. The first three bytes are the name of the device. The next two bytes are a pointer to the appropriate entry in the equipment table (EQTAB) where the device handler addresses are found. The last two bytes are also a pointer to the EQTAB. ASSIGN modifies the first pointer field, but the second pointer is left intact so that other routines (such as STATUS) can find the original device assignment.

When ASSIGN is called from the command-interpreter, the address of PDTAB is passed in the A and B accumulators. ASSIGN then proceeds to parse the command line, obtaining the names of the devices to be assigned. The device to be assigned is stored in DEV1, the device to which it is being assigned is stored in DEV2. The subroutine PDSRCH is used to check the names in DEV1 and DEV2 against the names in PDTAB to insure that both are valid device names.

If DEV1=DEV2, the second pointer field of the name is copied into the first pointer field of the name. If DEV1 is different from DEV2, then both names are checked with PDSRCH, and the second pointer field of DEV2 is copied into the first pointer field of DEV1. Note that even though DEV2 may have been re-assigned itself, the second pointer field retains the initial value.

Called by: CLI
Calls: PDSRCH
Tables: PDTAB

PDSRCH

ASSIGN uses this routine to check device names for validity. It searches the physical-device table (PDTAB) for a device name whose address is passed in the index register. The end of PDTAB is marked with a zero. PDSRCH returns with carry-set if the device was not found, and with

carry-clear if the name was found.

Called by: ASSIGN

Calls: none

Tables: PDTAB

BOOT Transient Command

This routine bootstraps a system file from drive 0 using no system support. It assumes that the disk in drive 0 has had a bootable file linked on it (See LINK). It is written to be ROMable, with all necessary RAM locations in COMMON storage. It also uses its own stack space.

The first step BOOT performs is to initialize the disk drives. This process varies depending upon the hardware requirements. The next step is to read in the link sector. (track 0 sector 1) The last six bytes of this sector contain special information.

SECSIZ-6 First track of linked file
-5 First sector of linked file
-4 Last track of linked file
-3 Last sector of linked file

SECSIZ-2,1 Free-space pointer

The track/sector pointers define the linked file.

BOOT loads the desired file into memory just like the system LOADB routine does. The marker 16 hex indicates a transfer-address block, the marker 02 hex indicates a data block. The loading process continues until the last sector of the file (as determined from the link sector) has been loaded. The program then jumps to the transfer address read from the booted file. Finding a null (00 hex) while searching for a data block will also indicate the end of the file and will cause a transfer to the start address read from the file.

Called by: CLI

Calls: GETBYT, RDSEC

GETBYT subroutine

This routine is used by BOOT to read in the desired file. It returns data bytes in the A accumulator. When necessary it calls RDSEC to get a new data sector from disk. When GETBYT finishes the last data byte of the last sector of the file, it jumps to the spot in BOOT which indicates an end-of-file condition.

Called by: BOOT

Calls: RDSEC

RDSEC Routine

RDSEC is the routine used to read individual sectors from the disk. It is called with the desired track in accumulator B, the desired sector in accumulator A, and the address of a buffer in the index register. RDSEC assumes drive 0. The actual mechanism of RDSEC depends on the hardware used to control the disks.

Called by: BOOT, GETBYT

DELETE Transient Command

This transient routine is used in conjunction with the resident DELETE code to handle the removal of files from the disk. The resident code actual performs the disk update, this transient handles set-up for it and also takes care of wild-card names, check-prompting, and other tasks.

DELETE first accepts a filename and tries to format the name into its internal SYSFCB. Since there may be wild-cards in the name, a temporary buffer called TEMP is used to hold the name. If the name parses as a good filename, the next step is to search the desired disk directory for a file whose name matches the given name in TEMP. If such a file is found, DELETE forms a prompt line with the file name and waits for a user response. If the response is "Y", the file is set up for the resident DELETE and is then erased from the disk. After the file is erased, or if the response was not "Y", the transient continues to search the disk directory for further matches. If more are found, they will each be prompted in turn. When the end of the directory is found, DELETE will prompt for a new filename. Entering an ESCAPE character returns the system to the command level.

Called by: CLI

Calls: none

INITIALIZE Transient Command

This routine builds the necessary data structure for CP/68 on a blank disk. Soft-sectored disks must have been previously formatted before using this routine on them.

INITIALIZE first prompts the user that it is ready to initialize a disk in a given drive. The drive number is passed in the A accumulator from the CLI. If the user responds "Y", the initialization process begins. If the response is not "Y", the program returns to the CLI.

Initialization begins by writing the link sector. The last two bytes of this sector are set to point to track 1, sector 1 (the start of the

free-space). The remainder of track 0 (directory) is cleared. The rest of the sectors on disk (tracks 1 and above) are linked together into a free-space chain. The first two bytes of each sector point to the next sector. The third and fourth bytes point back to the previous sector. The remainder of the sector is cleared. The forward pointer of the last sector on the disk points to 0,0. The sectors need not be contiguous. A table called TBL is used to initialize the disk to an interleave pattern determined to provide the fastest access times for files. This table is entered with a logical sector number, it returns the physical sector number on the given track. The subroutine GETSC performs the lookup in TBL. The subroutine WRTBLK is used to write data sectors onto the disk. If a disk error occurs, the initialization process is aborted with an error message that indicates the sector and track of the bad spot on the disk.

Called by: CLI
Calls: GETSC, WRTBLK

GETSC

This subroutine converts a logical sector number into a physical sector number, using an interleave table TBL.

Called by: INITIALIZE
Tables: TBL

WRTBLK

This subroutine writes a data sector onto the disk. An internal control block FCBSPC is used to direct the writing. Errors are trapped to WRTERR which outputs the track, sector, and error numbers in hex.

Called by: INITIALIZE

LINK Transient Command

This routine is used to set the pointers in the link sector to point to a desired file. This is typically a CP/68 system file, but it can be any binary file which is to be bootstrapable.

The first step is to prompt the user for a file name. The name is parsed to be sure that it is a valid, non-ambiguous file name. LINK then looks up the file name in the disk directory. If found, the first and last tracks and sectors are recovered from the directory and placed in the internal SYSFCB. If the file is not found, or if it was not a valid filename, LINK gives an error message and returns to the CLI. If found, the link sector of the disk is read, the pointers updated to those from

the directory, and the link sector is re-written to the disk. It then returns to the CLI

Called by: CLI

PIP Transient Command

This routine handles all forms of data manipulation from one device or file to any other device or file. PIP (Peripheral Interchange Program) handles such diverse tasks as file concatenation, disk copy, binary-to-MIKBUG conversion, etc. It has several sections which perform different operations.

DEVTAB

This table lists the various devices supported by CP/68 and has the addresses of handlers for them. This differs from PDTAB and EQTAB in that PIP uses character-by-character I/O, not line-oriented I/O as used in the rest of CP/68. Each entry in DEVTAB consists of 11 bytes. The first three bytes are the device name. The rest of the entry is a set of four addresses, each two bytes. The first address is a handler for device "open". The second address is a handler for device "close". The third address is a handler for device character read. The last address is a handler for device character write. If one of these addresses is zero, it indicates that the device cannot perform the desired operation. (Read from line printer, etc.) The end of the table is marked with a zero.

CHARACTER-ORIENTED DEVICE HANDLERS

These short subroutines handle the various devices under CP/68 so that they can provide character-by-character I/O. The "open" routines check that the device is capable of the desired operation. The "open" for the lineprinter automatically emits a form-feed (0C hex). The "close" routines for devices like the paper-tape punch automatically add control-D (04 hex) to indicate end-file. The "read" routines for devices like the paper-tape reader and teletype check for control-D and return end-file status when it is found. All the routines are called with the address of a control block (one of the internal FCBs) in INHND for input and OUTHND for output.

DLKUP

This subroutine performs the lookup of a device name in DEVTAB. The address of the device name is passed in the index register. Carry-set on return indicates that the name was not found. Carry-clear indicates that the name was found and the address of the table entry is in the index

register.

PIP itself

The main body of PIP parses the command lines and determines the necessary processing. The first step is initialization of the input and output FCBs. The device is assumed to be disk 0 unless otherwise specified. A blank is placed in the first character of the filename field. PIP next processes the left side of the command line. If a number is found, it is checked for validity as a drive. If an error is found, PIP reprompts for another command. Otherwise, the program tries to complete the file name parsing. A valid filename is parsed into the input OUTFCB. If no number was found, the entry might be a file on drive 0 or a device name. DLKUP is used to check whether the entry is a device name. If not, the entry is formatted as a file name; if it is, the device name is placed in OUTFCB. The address of the device handler is placed in OUTHND.

PIP next looks for a slash (/) that indicates the presence of switches. If a slash is found, the switches are checked and appropriate flags set. Switches are separated with slashes. Parsing of the output portion of the command line ends with the equals sign in the line.

The output portion of the command line could also be a drive specification only (number followed by a colon). If this is the case, a flag is set to indicate that a form of disk-copy is requested (PIPFLG).

The input portion of the command line (right of the equals sign) is parsed much the same as the output side, except that no switches are allowed. Ambiguous filenames (with wild-cards) are allowed if in a file-copy (PIPFLG set).

Once the command line has been parsed, the transfer of data can begin. The character-oriented device handlers are used to move data from the input device to the output device. Upon completion of the transfer, PIP checks the command line for a comma or other delimiter on the right. If found, this indicates another input source is to be concatenated. The source specifier is parsed and if valid, its data is also transferred.

I/O errors during transfer are indicated, but the processing continues. Note also that since transfers are buffered by the handlers, there will be a one line lag between input and output.

Upon completion of data transfer, PIP reprompts for a new command line after issuing a "DONE" message. An ESCAPE character will allow return to command level.

DTDCPY

This routine is called when PIP determines that the form

drive: = drive:

has been commanded. This routine performs a direct sector-for-sector copy from one disk to another. A prompt is issued which indicates the direction of copy and gives the user a chance to correct mistakes in the command.

FILCPY

This routine is called when PIP determines that the form

drive:= drive: wildcard name

has been commanded. The wild-card filename is moved into temporary storage TMPBUF. The disk directory is searched for filenames which match the name. If a match is found, the name is echoed and the user is prompted for a response. If the response is "Y", the file is copied. After the copy, or if the response was not "Y", further matches are sought in the directory. Each match is prompted in turn until the directory is exhausted.

HEXFRM

This routine converts the internal binary-format of program files into MIKBUG or hexadecimal format. It is called when the H switch (HFLAG) is set by PIP.

BINFRM

This routine converts MIKBUG or hexadecimal-format data into the internal CP/68 binary format. It is called when the B switch (BFLAG) is set by PIP.

SECURITY Transient Command

This routine is used to change the access code of a given file. It first parses the filename passed to it by the CLI. This name is looked up in the disk directory. If not found, an error message is returned and the CLI is resumed. If the file is found, its directory information is retained in the internal SYSFCB. The command line is parsed for a comma followed by a number. If found, and if the number is less than 256, the number is placed into the directory access entry of the named file and the directory is updated. If an error was found, the program simply returns to CLI without changing the directory.

Called by: CLI

SET Transient Command

This routine processes the SET command. It manipulates the CONSOLE and LPT parameters in base-page. The set of legal parameter names is contained in the table SETAB. Each entry consists of 4 bytes. The first two bytes are the 2-character name of the parameter. The second two bytes are the address of this parameter. Two bytes are used because not all versions of CP/68 place the parameters in base-page. The subroutine SETSRC searches this table for the parameter whose name is contained in the index register. Carry-clear indicates that the parameter was found in the table and that its address is in the index register. Carry-set indicates that the name was not found.

The normal case of SET is PAR=number. In this case, the value of "number" is stored at the address recovered from SETAB based on "PAR". There are two special cases in SET. If PAR=DX, the appropriate values are not numbers but "F" or "H" (full or half-duplex). SET checks for these responses and stores FF hex into the DX parameter address for half-duplex and 00 hex for full-duplex. If PAR=PS, the appropriate values are "Y" or "N" (pause Yes or No). SET checks for these responses and stores FF hex into the PS parameter address for pause-off and 00 hex for pause-on.

Called by: CLI

STATUS Transient Command

This routine prints out the present state of logical/physical device assignments. It is called with the address of the physical device table (PDTAB) in the A and B accumulators. It works by taking the device name of an entry in the table and looking at its two address pointers. If they are the same, the device has not been re-assigned and so it can be printed as

DEV = DEV

If the pointers differ, it indicates that a re-assignment has been

done. PDTAB is searched for an entry whose second address pointer matches the first address pointer of our given entry. When found, its device name is the one to which the given device has been re-assigned. Therefore, if DEV1 is the given device name, and DEV2 is the name of the entry whose second address matched DEV1's first address pointer, STATUS prints

DEV1 = DEV2

STATUS performs this operation for all devices in PDTAB and then returns to CLI.

Called by: CLI

FORMAT Transient Utility

Those versions of CP/68 which utilize soft-sectored disks require a program which writes the necessary format data onto new diskettes. This information must be on the disk prior to initialization. It usually needs to be written only once.

The FORMAT program consists of three parts: the driver, the track-build subroutine, and the track-write subroutine. The driver and track-build sections are the same for all hardware (on 5-inch disks using 128-byte sectors). The track-write section varies for different hardware configurations.

DRIVER

This routine gets a drive number from the user. It checks this number for validity and issues another prompt to the user. The second prompt allows the user to change disks or to abort the formatting process. The rest of the driver is a loop which calls TRKBLD and then TRKWRT for each track on the disk.

TRKBLD

This routine builds an image of an entire formatted track in memory (TRKBUF). TRKBLD assumes 128-byte sectors, 18 sectors per track, and a Western Digital 1771 disk controller. The track format is:

```

GAP      8 bytes  of FF hex
GAP      7 bytes  of FF hex      sector starts here
SYNC.    4 bytes  of 00 hex
ID-MARK  1 byte   of FE hex
TRACK #  1 byte (track number)
          1 byte   of 00 hex
SECTOR   1 byte (sector number)
          1 byte   of 00 hex
LENGTH   1 byte   of 00 hex (128 bytes)
CRC      1 byte   of F7 hex
GAP      11 bytes of FF hex
SYNC     6 bytes  of 00 hex
D-ADDR   1 byte   of FB hex
DATA     128 bytes (00 hex)
CRC      1 bytes  of F7 hex
PAD      1 byte   of FF hex      end of sector

```

(repeat for 18 sectors)

```
GAP      400 bytes of FF hex
```

Track numbers are set by the driver in a location called TRACK. Sector numbers are set in a location called SECTOR. TRKBLD needs at least 3400 bytes for its track image.

TRKWRT

This subroutine is called by the driver to transfer the track image built by TRKBLD to the disk. TRKWRT must position the desired drive to the desired track. The drive number is found in the CP/68 location VALUE. The track number is found in TRACK. After positioning the drive, TRKWRT must do a track-write operation. The exact mechanism of this operation depends upon the hardware in use.

Random-access files

This section discusses the random-file support package provided with the CP/68 operating system. You can link it to STRUBAL+ or assembly programs which run under CP/68 and which will manipulate random-access files.

WHAT ARE RANDOM-ACCESS FILES?

Random-access files are a special type of file structure. There are two major differences between the normal CP/68 sequential file and the random-access file:

1. Random-access files can perform both input and output operations on an open file. Sequential files are opened for input or output but never both.
2. Random-access files can be arbitrarily positioned to locations within the file. Sequential files can be positioned to their origin via the REWD system call, but they cannot be positioned to other locations without reading or writing between the starting position and the desired position.

Random-access files are actually a special type of sequential file. The random-access file has a data structure written into it which facilitates positioning to arbitrary locations.

PHYSICAL AND LOGICAL RECORDS

There are two terms which must be differentiated in order to explain the functioning of random-access files. The first of these terms is physical record. A physical record is the block of data treated as a unit by the storage device being used.

In the case of floppy-disks, the physical record is also called sector because it is written (or read) out as a single unit. CP/68 allows the user to read and write arbitrary sectors with the IOHDR system call. Thus, random-access at the physical record level is provided in CP/68. The size of a physical record, however, is fixed by the hardware. This imposes severe restrictions on the user, whose data may not fit in the required record size. The user desires control over the size of record. It is desirable to vary the record size to fit the application. This variable-sized record is referred to as a logical record. The logical record does not depend on hardware; it is under program control. The

manipulation of logical records (hereafter simply called records) is done by the routines described in this manual. The routines in this package must convert the user's descriptions of logical records into internal descriptions in terms of physical records.

ENTRY POINTS IN THE RANDOM-ACCESS PACKAGE

There are seven entry points in this package.

1. CREATE build a new random-access file
2. ROPEN open an existing random-access file
3. RCLOSE close an open random-access file
4. RREAD read a byte from the current position of a random-access file
5. RWRITE put a byte into the current position of a random-access file
6. POSITION move the random-access file pointer to the start of a desired record.
7. EXPAND add new records to an open random-access file

User packages may link with these routines by using their names as EXTERNALS. Alternatively, a vector table is provided at the start of the random-access package which has jumps to each of the routines in the order given above. Each routine is called with the address of an FCB (File-control block) in the index register. The RREAD routine returns the byte just read in the A accumulator. The RWRITE routine is passed the byte to be written in the A accumulator.

THE RANDOM-ACCESS FILE-CONTROL BLOCK (FCB)

The file-control block (FCB) used with random files has five additional data fields appended to it, compared to the normal FCB as described in the CP/68 Advanced User's Guide. They are:

FCBRNM

This 2-byte field holds the number of records contained in the file. It must be set by the user when CREATE is called. It is set by the system on ROPEN. There is a maximum for this value, based on the sector size of the floppy disks in use, and given by the relation

$$\text{MXRNUM} = 20 * (\text{SECSIZ} - 4)$$

where SECSIZ is the number of bytes in a disk sector. If SECSIZ=128, this value becomes 2480. For 256-byte sectors, the maximum is 5040 records.

FCBRSZ

This 2-byte field holds the number of bytes in each logical record. The user must set it when CREATE is called. It is set by the system on ROPEN. The record size can be as small as one byte or as large as 65535 (FFFF hex) bytes. It is recommended that record sizes be kept fairly large--there is a 3-byte overhead for each record in the file.

FCBRCD

This 2-byte field holds the record number representing the current file position. The system initializes it when the file is opened (the first record number is 1). The user must set this field before POSITION is called.

FCBPOS

This 2-byte field holds the present record pointer of the current file position. The system initializes it when the file is opened. It gives the location within the current record that data will be read from or written into. As data is read or written, FCBPOS is incremented until FCBRSZ is reached. At this point, FCBRC D is incremented and FCBPOS reinitialized. Thus, any byte in the file is addressed by its record pointer (FCBRCD) and its position within the record (FCBPOS).

FCBRTB

In order to rapidly address a record within a file, the random-access package builds a table of addresses at the time that the file is opened. This table is built in the FCB of the file and occupies 120 bytes. The table consists of a 2-byte entry for each sector of the random-access file index. Hence, the table supports up to 60 index sectors per file. This leads to the limitation on FCBRNM.

The following EQUates will address the new FCB fields when used like the EQUates defined for the other FCB fields.

```
FCBRNM EQU 42
FCBRSZ EQU 44
FCBRCD EQU 46
FCBPOS EQU 48
FCBRTB EQU 50
```

Note that the FCB for a random-access file must be 170 bytes long. (The sequential-file FCB required only 42 bytes).

DATA STRUCTURES IN RANDOM-ACCESS FILES

Every random-access file built by CP/68 contains a data structure termed an index. This index is itself a sequential file containing pointers to the data records contained in the file. Thus, each random-access file is two sequential files: an index and the data record.

The file's first four bytes contain the values of FCBRNM and FCBRSZ-which describe the size of the file and data records. The index follows these two values. This index consists of a 3-byte entry; the first byte represents the track on which the data record begins, the second represents the sector on which the data record begins, and the third byte represents the position of the record's first data byte within the sector. The pointers are written sequentially as their data records are allocated during the CREATE processing. The end of the index is marked by a pointer containing all zero values. The index is padded with nulls (zero values) to fill out the last sector.

Data records begin on the next sector of the random-access file. They are simply a sequence of bytes FCBRSZ long and initialized to zero during the CREATE processing. There are no end-of-record marks; the end of one record is contiguous with the start of the next sequential record. Reading or writing past the end of a data record will automatically spill over onto the next data record. The RREAD and RWRITE routines will update the pointers FCBRCD and FCBPOS to indicate the current file position. The POSITION routine can be called at any time to move the file pointers to the start of a desired record.

RANDOM-ACCESS FILE ROUTINES

CREATE

This routine builds the structures for a new random-access file on disk. The user must provide a random-access FCB (170 bytes long) with the drive, filename, record size, and number of records set up. (FCBGDT=DSK, FCBDREV, FCBNAM, FCBRSZ, FCBRNM) A new file will be created with an index for each record. Each record will be cleared to zero. The filetype of the file will be set to 02. All random-access files disable space-compression. CREATE is called with the address of the FCB in the index register. It returns status information in FCBSTA of the user FCB. CREATE destroys the contents of the A and B accumulators and the condition codes. It leaves the index register intact. A CREATED file is not open--it must be opened by a call to ROPEN before it may be accessed. CREATE may take a long time to build a large random-access file, since it must write the index as well as each data record in the file.

ROPEN

This routine prepares a previously CREATED file for use. It is called with the address of a user FCB in the index register. The drive and filename must be set up by the user (FCBGDT=DSK, FCBDREV, and FCBNAM). It reads FCBRNM and FCBSZ from the file and places them in the user FCB (which must be 170 bytes long). It also stores the filetype (must be 02), access code, first track and sector (T/S), last T/S (FCBTYP, FCBAES, FCBFTS, and FCBLTS) fields into the FCB. The file pointers (FCBRCD and FCBPOS) are initialized to point to the first record in the file. The ROPEN routine also reads the file index, building a table (FCBRTB) in the FCB containing the track and sector of each sector of the index. All unused table entries are cleared. The process of building this table may take many seconds for a file with many data records. ROPEN destroys the A and B accumulators and the condition codes; it returns the index register intact. Error status is returned in the FCBSTA field of the user FCB.

RCLOSE

This routine closes the file described by the user FCB whose address is passed in the index register. Any pending output is completed before the FCB is de-allocated. RCLOSE should only be used on random-access files. (type=02) It destroys the A and B accumulators and condition codes; the index register is returned intact. Error status is returned in the FCBSTA field of the user FCB.

RREAD

This routine reads a data byte from a random-access file. It is called with the address of the user FCB in the index register. The data byte read is returned in the A accumulator. RREAD reads sequentially from the current file position defined by FCBRCD and FCBPOS. If the last operation performed on the file was writing, RREAD will finish that operation before reading. Subsequent calls to RREAD will access sequential data bytes. RREAD destroys the B accumulator and the condition codes; the index register is returned intact. Error status is returned in the FCBSTA field of the user FCB. If a read error occurs, RREAD will return a null.

RWRITE

This routine writes a data byte into a random-access file. It is called with the address of the user FCB in the index register and the byte to be written in the A accumulator. The data byte will be written at the current file position defined by FCBRCD and FCBPOS. Subsequent calls to RWRITE will write sequential data bytes. RWRITE destroys the A and B accumulators and the condition codes; the index register is returned intact. Error status is returned in the FCBSTA field of the user FCB.

POSITION

This routine moves the current file position to the start of a desired record in the file. It is called with the address of a user FCB in the index register. The desired record is set in the FCBRCD field of the FCB. POSITION will initialize FCBPOS when the desired record is found. If the last operation performed on the file was writing, the last write will be finished before the file position is changed. POSITION destroys the A and B accumulators and the condition codes; the index register is returned intact. Error status is returned in the FCBSTA field of the user FCB.

EXPAND

This routine adds new records to an existing, open, random-access file. EXPAND is called with the address of a user FCB in the index register. The number of new records desired is set in the FCBRCD field of the user FCB. The new records will have the same size (FCBRSZ) as the others in the file. EXPAND will close the file after the new records have been appended. None of the old records will be affected by the EXPAND process. The new records are added after all the old ones. A file may be EXPANDED many times. EXPAND destroys the A and B accumulators and the condition codes. The index register is returned intact. Error status is returned in the FCBSTA field of the user FCB. Adding many records to a file may take a long time.

NEW ERROR CODES FOR RANDOM-ACCESS FILES

The random-access routines trap all the same file errors as the sequential routines do. In addition, they trap four new errors that are specific to random-access operations. They are:

- OB BAD RECORD SIZE PARAMETER
 The value specified for FCBRSZ was zero.

- OC BAD RECORD NUMBER PARAMETER
 The value specified for FCBRNM was zero or greater

than the MXRNUM for the system sector size.

OE BAD FILE TYPE

The file specified is not random-access type. (02)

OF BAD POSITION PARAMETER

The value specified for FCBRCD lies outside the file.
(The last data byte of the last data record has been
written or read.)

I.

Random-access files contain track/sector information in their indices. Hence, rearranging their sectors on the disk will corrupt the indexing and destroy the file. Disks which have random-access files on them should not be copied using the packing (drive:=drive:*.*) PIP command. Such disks should be copied exactly, sector-for-sector, using the nonpacking PIP copy command. (drive:=drive:) Using PIP to transfer a random-access file from disk to disk will corrupt the new file, making it worthless.

II.

The FCBDTT field of the FCB, which was used in sequential file handling to specify input or output, is under system control when working with random-access files. It should not be used by the programmer.

EXAMPLE OF THE USE OF CP/68 RANDOM-ACCESS FILE ROUTINES

The following program illustrates the use of random-access file routines under CP/68. It allows exercise of all the CP/68 random-file operations.

```
NAM TESTRND
*
* EXERCISE PROGRAM FOR RANDOM-ACCESS FILES IN CP/68
*
* 'O' OPEN FILE (ONLY ONE FILE OPEN AT A TIME)
* 'C' CLOSE FILE
* 'B' BUILD A NEW RANDOM-ACCESS FILE
* 'R' READ FROM CURRENT POSITION IN FILE
*      (END ON CARRIAGE-RETURN IN FILE)
* 'W' WRITE TO FILE AT CURRENT POSITION
*      (END WITH CARRIAGE-RETURN)
* 'P' POSITION FILE TO DESIRED RECORD
* 'E' EXPAND CURRENTLY-OPEN FILE
*
      JMP START
*
* DEFINE RANDOM-FILE EXTERNALS
*
      EXT CREATE
      EXT ROPEN
      EXT RCLOSE
      EXT RREAD
      EXT RWRITE
      EXT POSITION
      EXT EXPAND
*
* DEFINE TEXT BUFFER FOR OUTPUT
*
BUFFER RMB 80          80 CHARACTERS FOR LINE BUFFER
BUFEND FCB $0D        FORCE C.R. ON LINE
BUPNT RMB 2           BUFFER POINTER STORAGE
*
* DEFINE CP/68 EQUATES
*
      BASEQU
      FCBDEF
FCBRNM EQU 42
FCBRMZ EQU 44
FCBRCD EQU 46
FCBPOS EQU 48
*
* LOCAL RANDOM-FCB BLOCK
*
FCBLK RMB 2
```

```

        FCC 'DSK'
        RMB 2
        FDB SECBUF
        RMB 162
SECBUF RMB 256
*
* SET OF PROGRAM PROMPT AND ERROR MESSAGES
*
M1      FCC 'ENTER COMMAND: '
        FCB 4
M2      FCC 'ENTER FILE SPECIFICATION: '
        FCB 4
M3      FCC 'ENTER RECORD SIZE : '
        FCB 4
M4      FCC 'ENTER NO. OF RECORDS: '
        FCB 4
M5      FCC 'ENTER RECORD NUMBER: '
        FCB 4
M6      FCC 'ENTER DATA: '
        FCB 4
M7      FCC 'BAD NUMBER'
        FCB $0D
*
*
* BEGIN PROGRAM CODE HERE
*
START  LDX #M1                PROMPT FOR COMMAND
        PRMSG
        GTCMD                GET COMMAND
        LDX DESCRA
        LDA A 0,X
        CMP A #'0            "OPEN"?
        BNE NEX1            NO
*
* PROCESS "OPEN" COMMAND
*
        LDX #M2                PROMPT FOR FILESPEC
        PRMSG
        GTCMD                GET FILESPEC.
        LDX DESCRA
        STX CUCHAR            BACK UP A TOKEN
        LDX #FCBLK
        FMTFCB                PUT FILESPEC INTO FCB
        TST FCBSTA,X          ERROR?
        BEQ OPN2            NO
*
ERROR  LDX #FCBLK
        PRERR                PRINT ERROR MESSAGE (IF ANY)
        BRA START            GET NEW COMMAND
*
OPN2   JSR ROPEN            OPEN FILE
        BRA ERROR            ERROR (IF ANY) AND LOOP

```

```

*
NEX1   CMP A #'C           "CLOSE"?
       BNE NEX2           NO
*
* PROCESS "CLOSE" COMMAND
*
       LDX #FCBLK
       JSR RCLOSE         CLOSE FILE
       BRA ERROR         ERROR (IF ANY) AND LOOP
*
NEX2   CMP A #'B           "BUILD"?
       BNE NEX3           NO
*
* PROCESS "BUILD" COMMAND
*
       LDX #M2           PROMPT FOR FILESPEC
       PRMSG
       GTCMD             GET FILESPEC.
       LDX DESCRA
       STX CUCHAR        BACK UP A TOKEN
       LDX #FCBLK
       FMTCB             PUT FILESPEC INTO FCB
       TST FCBSTA,X     ERROR?
       BNE ERROR        YES
*
       LDX #M3           PROMPT FOR RECORD SIZE
       PRMSG
       GTCMD             GET VALUE
       LDA B RC          NUMERIC?
       CMP B #3
       BEQ BLD2         YES
*
NUMERR LDX #M7           PRINT "BAD NUMBER" MESSAGE
       PRMSG
       JMP START        TRY AGAIN
*
BLD2   LDA A VALUE
       LDA B VALUE+1
       LDX #FCBLK       PUT RECSIZ INTO FCB
       STA A FCBSZ,X
       STA B FCBSZ+1,X
       LDX #M4           PROMPT FOR NO. OF RECORDS
       PRMSG
       GTCMD             GET VALUE
       LDA B RC          NUMERIC?
       CMP B #3
       BNE NUMERR       NO
*
       LDA A VALUE
       LDA B VALUE+1
       LDX #FCBLK       PUT RECNUM INTO FCB
       STA A FCBRNM,X

```



```

        STA B FCBRNM+1,X
        JSR CREATE          BUILD NEW FILE
        JMP ERROR          ERROR (IF ANY) AND LOOP
*
NEX3   CMP A #'R          "READ"?
        BNE NEX4          NO
*
* PROCESS "READ" COMMAND
*
RED1   LDX #BUFFER        INIT. OUTPUT BUFFER POINTER
        STX BUFPNT
*
RED2   LDX #FCBLK
        JSR RREAD          READ BYTE FROM FILE
        TST FCBSTA,X      ERROR?
        BEQ RED3          NO
*
        JMP ERROR        YES
*
RED3   LDX BUFPNT        GET BUFFER POINTER
        STA A 0,X        STORE CHARACTER IN BUFFER
        CMP A # $OD      CARRIAGE-RETURN?
        BEQ RED4        IF SO, FINISH UP
*
        INX
        STX BUFPNT      MOVE BUFFER POINTER
        CPX #BUFEND     AT END OF BUFFER?
        BNE RED2        NO, LOOP
*
        LDX #BUFFER
        PRTMSG          PRINT BUFFER CONTENTS
        BRA RED1        LOOP FOR NEW BUFFER
*
RED4   LDX #BUFFER
        PRTMSG          PRINT BUFFER CONTENTS
        JMP START
*
NEX4   CMP A #'W          "WRITE"?
        BNE NEX5        NO
*
* PROCESS "WRITE" COMMAND
*
        LDX #M6         PROMPT FOR DATA
        PRTMSG
        GTCMD          GET DATA LINE
        LDX DESCRA     POINT TO IT
WRIT1  LDA A 0,X        GET DATA BYTE
        LDX #FCBLK
        JSR RWRITE     WRITE DATA BYTE
        TST FCBSTA,X  ERROR?
        BEQ WRIT2     NO
*

```

```

WRIT1A JMP ERROR          YES
*
WRIT2  LDZ DESCRA
      LDA A 0,X          GET BYTE AGAIN
      CMP A # $OD       C.R.?
      BEQ WRIT1A       IF SO, DONE
*
      INX              IF NOT, MOVE POINTER
      STX DESCRA
      BRA WRIT1        LOOP
*
NEX5   CMP A #'P        "POSITION"?
      BNE NEX6         NO
*
* PROCESS "POSITION" COMMAND
*
      LDZ #M5          PROMPT FOR RECORD NUMBER
      PRTMSG
      GTCMD            GET VALUE
      LDA B RC         NUMERIC?
      CMP B #3
      BEQ POS1        YES
*
      JMP NUMERR       NO
*
POS1   LDA A VALUE
      LDA B VALUE+1
      LDZ #FCBLK       PUT RECNUM INTO FCB
      STA A FCBRC D,X
      STA B FCBRC D+1,X
      JSR POSITION      POSITION FILE
      JMP ERROR       ERROR (IF ANY) AND LOOP
*
NEX6   CMP A #'E        "EXPAND"?
      BNE NEX7         NO
*
* PROCESS "EXPAND" COMMAND
*
      LDZ #M4          PROMPT FOR NO. OF RECORDS
      PRTMSG
      GTCMD            GET VALUE
      LDA B RC         NUMERIC?
      CMP B #3
      BEQ EXP1        YES
*
      JMP NUMERR       NO
*
EXP1   LDA A VALUE
      LDA B VALUE+1
      LDZ #FCBLK       PUT RECNUM INTO FCB
      STA A FCBRC D,X
      STA B FCBRC D+1,X

```

```

        JSR EXPAND          ENLARGE FILE
        JMP ERROR          ERROR (IF ANY) AND LOOP
*
NEX7   JMP START          UNRECOGNIZED COMMAND
*
        END

```

RANDOM-ACCESS FILE SUPPORT FOR STRUBAL+ PROGRAMS

All functions of the random-access file package are available to the STRUBAL+ programmer through procedures built into the random-access file-driver program supplied with the random-access package. This file-driver program includes all the support necessary for sequential file I/O plus all the additional random-file commands. Some of the random-file operations share the same keywords with the sequential operations. The shared keywords are:

```

OPEN   open a file for use
CLOSE  close a file after use
READ   read data from a file
WRITE  write data into a file

```

The new set of keywords includes:

```

BUILD  create a new random-access file
DELETE delete a file from the disk (random or sequential)
ENLARGE add records to a random-access file
LOCATE return the current file pointers of a random-access file
PLACE  position a random-access file to a given record

```

This set of keywords provides support for all file manipulations under CP/68.

The shared keywords READ and WRITE work the same way for sequential and random-access files. Data is moved sequentially starting with the current file position. The .EOF. and .ERR. functions are used in the same way with random-access files as they were with sequential files. The shared keyword CLOSE also works the same for both types of files in CP/68. The shared keyword OPEN has the same syntax for both types of files. If a random-access file is to be opened, append ';R' to the file specification instead of ';I' or ';O' used with sequential files. This identifies the file to be opened for random-access.

Only files built for random access can be used as random-access files. Sequential files cannot be manipulated using random-access statements. A file with a filetype of 02 is a random-access file. Random-access files may be built under STRUBAL+ control using the BUILD procedure. They may be positioned to any desired record using the PLACE procedure. The current values of the file pointers may be obtained using the LOCATE procedure. Finally, records may be added to an existing random-access file through the use of the ENLARGE procedure.

BUILD procedure

This procedure is used to create a new random-access file. Such a file is defined by its file specification (drive, name, and extension), a record count, and a record size. If FNAME is a string of characters containing a valid CP/68 file designation (which does not already exist on the disk), RECNO is an integer which contains the desired number of records to be in the file, and RECSIZ is an integer which contains the desired number of characters to be in each record, then the following procedure call will build the desired file.

```
CALL BUILD(RFCB,FNAME,RECNO,RECSIZ)
```

RFCB is the name of the user-supplied file-control block (FCB). The FCB must contain 426 bytes for systems whose sector size is 256, and 298 bytes for systems whose sector size is 128 bytes. The BUILD procedure may take substantial time for a large file. The file is closed upon return from BUILD.

ENLARGE procedure

This procedure is used to add new records to an existing random-access file. The file must be already open before ENLARGE is called. ENLARGE requires the address of the file FCB and the desired number of records to be added as parameters.

```
CALL ENLARGE(RFCB,RECNO)
```

The file is closed upon return from ENLARGE. The ENLARGE procedure may take substantial time if many records are added to the file.

LOCATE procedure

This procedure returns the current file pointers of a random-access file. There are two pointers: the current record RECNO, and the current position within the record BYTNO. (These correspond to FCBRCD and FCBPOS.) LOCATE is called with the address of the file FCB as a parameter.

```
CALL LOCATE(RFCB,RECNO,BYTNO)
```

It returns two integer values containing the pointer contents.

PLACE procedure

This procedure moves the file pointers of a random-access file to a user-specified record. PLACE requires the address of the file FCB as a parameter, as well as an integer containing the desired record number.

CALL PLACE(RFCB,RECNO)

PLACE always positions the file to the start of the desired record.

USING RANDOM-ACCESS FILES IN STRUBAL+

The following STRUBAL+ example program illustrates the use of the random-access procedures to exercise random-access files. The example is similar in function to the assembly-language example shown earlier.

```
* ILLUSTRATE USE OF RANDOM-ACCESS FILES THROUGH STRUBAL+
* ASSUME RANDOM-FILE PACKAGE AND DRIVERS LOADED
*
      DSTRING DATA(80),RFCB(426),FNAME(30),CMD(10),TMP(1)
      INTEGER RECNO,RECSIZ,BYTNO
*
      CALL INITIO
*
* AVAILABLE COMMANDS ARE:
*
* BUILD, CLOSE, ENLARGE, OPEN, POSITION, READ, WRITE
*
START  INPUT /,'ENTER COMMAND (B,C,E,O,P,R,W): ',%CMD
      XTRACT TMP=1,CMD
      STRING IF TMP .NE. 'O' THEN NEX1
*
* PROCESS "OPEN" COMMAND HERE
*
      INPUT /,'ENTER FILE SPECIFICATION: ',%FNAME
      STRING FNAME=FNAME,';R'
      OPEN (RFCB) FNAME
      GOTO START
*
NEX1   STRING IF TMP .NE. 'C' THEN NEX2
*
* PROCESS "CLOSE" COMMAND HERE
*
      CLOSE (RFCB)
      GOTO START
*
NEX2   STRING IF TMP .NE. 'B' THEN NEX3
*
* PROCESS "BUILD" COMMAND HERE
*
      INPUT /,'ENTER FILE SPECIFICATION: ',%FNAME
      INPUT /,'ENTER NUMBER OF RECORDS: ',RECNO
      INPUT /,'ENTER RECORD SIZE: ',RECSIZ
      CALL BUILD(RFCB,FNAME,RECNO,RECSIZ)
      GOTO START
*
```

```

NEX3  STRING IF TMP .NE. 'R' THEN NEX4
*
* PROCESS "READ" COMMAND HERE
*
      CALL LOCATE(RFCB,RECNO,BYTN0)
      PRINT /,[6],'RECORD=',RECNO,'      BYTE=',BYTN0
* PRINT CURRENT POINTERS BEFORE READING
      READ (RFCB) %DATA
      PRINT /,[72],%DATA
      GOTO START
*
NEX4  STRING IF TMP .NE. 'W' THEN NEX5
*
* PROCESS "WRITE" COMMAND HERE
*
      INPUT /,'ENTER DATA: ',%DATA
      WRITE (RFCB) %DATA
      GOTO START
*
NEX5  STRING IF TMP .NE. 'P' THEN NEX6
*
* PROCESS "POSITION" COMMAND HERE
*
      INPUT /,'ENTER RECORD NUMBER: ',RECNO
      CALL PLACE(RFCB,RECNO)
      GOTO START
*
NEX6  STRING IF TMP .NE. 'E' THEN START
*
* PROCESS "ENLARGE" COMMAND HERE
*
      INPUT /,'ENTER NUMBER OF RECORDS: ',RECNO
      CALL ENLARGE(RFCB,RECNO)
      GOTO START
*
      END

```

DELETING A FILE USING STRUBAL+

One additional procedure is contained in the new file driver program; this procedure allows STRUBAL+ programs to delete files from disk. Only unambiguous names can be used; no wildcards are allowed. The DELETE procedure requires an FCB in the user program. This FCB can be sized either for sequential files or random-access files. The file specification is passed as a string to the procedure.

```
CALL DELETE(RFCB,DNAME)
```

Care should be taken with this procedure, as once a file is deleted it is lost. There will be no prompting, unlike the DELETE command under CP/68.

MODIFICATIONS FOR DISK HARDWARE DIFFERENCES

CP/68 can be tailored for a wide variety of disk configurations. This section will describe the places which must be modified for most common hardware setups. There are three parameters which describe a disk to CP/68:

SECSIZ the number of bytes in a sector (128 assumed)
TRKSIZ the number of sectors in a track (18 assumed)
DSKSIZ the number of tracks on a disk (35 assumed)

In addition, CP/68 checks the number of drives. From 1 to 4 drives may be used. (CP/68 as described here assumes four drives.) More than four drives can be used if more space is allocated to the free-space pointer table (FRETAB) in the base-page. Two bytes are needed for each drive added.

SECSIZ

This parameter is the most important one, as it affects the buffer sizes for the sector buffers in the system. Sector buffers appear in:

CLI- SAVFCB, SYSFCB, SUBFCB
BOOT- BUFFER
DELETE- SYSFCB
INIT- FCBSPC
LINK- SYSFCB
PIP- INFCB, OUTFCB
SECURITY- SYSFCB
RNDFILE- RNDFCB

All sector buffers are sized for 128 bytes as shown. They could be enlarged to 256 bytes if necessary. Larger sectors would require extensive modification since byte counts are kept in 8-bit locations throughout CP/68.

SECSIZ also is used as a parameter in CP/68 to allow addressing of elements of a sector or to compute constants based on the sector size. Use of SECSIZ as a parameter appears in:

CLI, DREAD, Sequential File I/O, BOOT, INITIALIZE, LINK and RNDFILE

TRKSIZ

This parameter is used in the following routines:

CLI- in subroutine EMPTY
DREAD- in subroutine GETDR
INIT-
PIP- in subroutine DTDCPY
FORMAT-

The use of TRKSIZ in INITIALIZE includes the length of the sector-interleave table TBL. There must be a table entry for each sector on a disk track.

DSKSIZ

This parameter is used in the following routines:

INIT-
PIP- in subroutine DTDCPY
FORMAT-

CP/68 assumes that all disks have the same DSKSIZ.

Number of Drives in System

This parameter appears in the following routines:

CLI- at WARM3 (to initialize FRETAB)
in subroutine INICMD
in subroutine DIRCMD
in subroutine FMTFCB

SFIO- (mask off low 2 bits of drive number to access FRETAB)

DELETE-
INITIALIZE-
LINK-
PIP-
SECURITY-
FORMAT-
RNDFILE- (mask off low 2 bits of drive number to access FRETAB)

In all cases except SFIO and RNDFILE, the checks on drive number are used for error-detection only.

DISK HANDLING SOFTWARE

Any disk operating system like CP/68 must be modified for use on different hardware. The hardware-specific code is localized in the DRIVERS, BOOT, and FORMAT. The DRIVERS require initialize, sector-read, and sector-write capabilities for multiple drives. BOOT requires only initialize and sector-read from drive 0. FORMAT requires track-seek and track-write capability for multiple drives. Drivers for several common disk configurations are given here. They each perform the same functions--only one is needed for CP/68.

MODIFICATIONS FOR VARIOUS SYSTEM MONITOR ROMS

CP/68 makes no use of system monitor routines during its execution. As a result, any of the current "---BUG" monitors can be used with it. BIOS contains the addressing for the various I/O devices (EQTAB), which may need changing for different addressing of I/O devices. BIOS also contains an error trap for CP/68 calls (SWIs) that have an invalid function code. This trap should vector to the normal breakpoint entry in the monitor ROM. This vector is directed to E113 hex in SWIHDR. CLI also contains a vector to the monitor in its command table (CMDTAB). The EXIT command is vectored to the warm-start entry of the monitor ROM (the version shown goes to E0E3 hex). The BOOT transient contains an error trap which is jumped to in case of disk errors during boot. This vector is shown as E113 hex (like the one in BIOS).

One other modification will be necessary to use CP/68--point the SWI vector of the system to the SWIHDR entry. Some means must be found to force SWIs to be processed by SWIHDR. The BOOT process must set up the SWI vector, or else it must be set by code at the COLDST entry in CLI.

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0245	00B5 E6 08	PULXA LDA B 8, X	0306	* @SBXAB TSX	
0246	00B7 E7 0A	STA B 10, X	0307	BSR @XABX+1	
0247	00B9 09	DEX	0308	BSR @SBABX+1	
0248	00BA 4A	DEC A	0309	BRA @XABX+1	
0249	00BB 26 F8	BNE PULXA	0310		
0250		*	0311		
0251	00BD 31	INS	0312	* SUBABX: SUBTRACT A, B FROM X	
0252	00BE 31	INS	0313	*	
0253		*	0314	@SBABX TSX	
0254	00BF 39	RTS	0315	LDA B UXH, X	
0255		*	0316	LDA A UXL, X	
0256		*	0317	SUB A UB, X	
0257		*	0318	STA A UXL, X	
0258		*	0319	SBC B UA, X	
0259	00C0 30	@ADXAB: ADD X TO A, B	0320	BRA STAUXX	
0260	00C1 8D C6	@ADXAB TSX	0321		
0261	00C3 8D 03	BSR @XABX+1	0322	* SUBABX: SUBTRACT A FROM X	
0262	00C5 8D C2	BSR @ADABX+1	0323	*	
0263		*	0324	@SUBAX TSX	
0264		*	0325	LDA B UA, X	
0265		*	0326		
0266		*	0327	* SUBAX: SUBTRACT A FROM X	
0267	00C7 30	@ADABX TSX	0328	*	
0268	00C8 A6 03	LDA A UB, X	0329	@SUBAX TSX	
0269	00CA E6 04	LDA B UA, X	0330	LDA B UA, X	
0270		*	0331	LDA A UXL, X	
0271	00CC AB 06	ADDAB ADD A UXL, X	0332	SBA	
0272	00CE A7 06	STA A UXL, X	0333	STA A UXL, X	
0273		*	0334		
0274	00D0 E9 05	ADC B UXH, X	0335	LDA B UXH, X	
0275		*	0336	SBC B #00	
0276	00D2 07	STAUXX TPA	0337	BRA STAUXX	
0277	00D3 E7 05	STA B UXH, X	0338		
0278	00D5 6D 06	TST UXL, X	0339	* SUBBX: SUBTRACT B FROM X	
0279		*	0340	*	
0280	00D7 27 02	TESTZ BEQ TESTZA	0341	@SUBBX TSX	
0281		*	0342	LDA B UB, X	
0282	00D9 84 F8	AND A #*FB	0343	BRA @SUB	
0283		*	0344		
0284	00DB A7 02	TESTZA STA A UC, X	0345		
0285		*	0346	* INDEX: X:=-X+A*B	
0286	00DD 39	RTS	0347		
0287		*	0348	@INDEX BSR MPYB	
0288		*	0349	PSH B	
0289		*	0350	TAB	
0290		*	0351	PUL A	
0291	00DE 30	@ADDAX TSX	0352	TSX	
0292	00DF A6 04	LDA A UA, X	0353	BRA ADDAB	
0293		*	0354		
0294	00E1 C6 00	ADDZ LDA B #00	0355		
0295	00E3 20 E7	BRA ADDAB	0356		
0296		*	0357	* MUL8: A, B: =A*B	
0297		*	0358		
0298		*	0359	@MUL8 BSR MPYB	
0299		*	0360	TSX	
0300	00E5 30	@ADDBX TSX	0361	STA B UB, X	
0301	00E6 A6 03	LDA A UB, X	0362	STA A UA, X	
0302	00E8 20 F7	BRA ADDZ	0363	TPA	
0303		*	0364	TST B	
0304		*	0365	JMPTZ BRA TESTZ	
0305		*	0366		

0367	*	MUL16: A, B, X :=A, B*X	0428	* @DIV16	TSX		
0368	*	MUL16 LDA A #16	0429	015F 30	LDA A UA, X		
0369	*	PSH A	0430	0160 A6 04	LDA B UB, X		
0370	*	TSX	0431	0162 E6 03	LDX UXH, X		
0371	012A 86 10	CLR A	0432	0164 EE 05	PSH B	GET ARGUMENTS	
0372	0126 36	CLR B	0433	0166 37	PSH A	STACK INPUTS	
0373	0127 30	ROR UXH+1, X	0434	0434	PSHX		
0374	0128 4F	ROR UXL+1, X	0435	0435	SMI		
0375	0129 5F	BCC MUL16S	0436	+ 0168 3F	FCB 5		
0376	012A 66 06	ADD B UB+1, X	0437	+ 0169 05	DES		
0377	012C 66 07	ADC A UA+1, X	0438	016A 34	TSX		
0378	012E 24 04	BNE MUL16L	0439	016B 30	LDA A #1		
0379	0130 EB 04	ROR A	0440	016C 86 01	TST 1, X		
0380	0132 A9 05	ROR B	0441	016E 8D 01	BMI DIV153		
0381	0134 46	ROR C	0442	0170 2B 0B	DIV151 INC A		
0382	0135 56	ROR D	0443	0172 4C	ASL 2, X		
0383	0136 66 06	ROR UXH+1, X	0444	0173 68 02	ROL 1, X		
0384	0138 66 07	ROR UXL+1, X	0446	0175 69 01	BMI DIV153		
0385	013A 6A 00	DEC 0, X	0447	0177 2B 04	* CMP A #17		
0386	013C 26 F0	BNE MUL16L	0448	0179 81 11	BNE DIV151		
0387	013E 31	INS	0450	017B 26 F5	* DIV153 STA A 0, X		
0388	013F 30	TSX	0451	017D A7 00	LDA A 3, X		
0389	0140 E7 03	STA B UB, X	0452	017F A6 03	LDA B 4, X		
0390	0142 A7 04	STA A UA, X	0453	0181 E6 04	CLR 3, X		
0391	0144 07	TPA	0454	0183 6F 03	CLR 4, X		
0392	0145 EA 05	ORA B UXH, X	0455	0185 6F 04	CLR 4, X		
0393	0147 AA 06	ORA A UXL, X	0457	0187 E0 02	SUB B 2, X		
0394	0149 20 D7	BRA JMPTZ	0458	0189 A2 01	SBC A 1, X		
0400	014B 86 08	* MPY8: A, B :=UA*UB	0459	018B 24 07	BCC DIV165		
0401	014D 36	MPY8 LDA A #8	0460	018D EB 02	* ADD B 2, X		
0402	014E 4F	PSH A	0461	018F A9 01	ADC A 1, X		
0403	014F 30	CLR A	0462	0191 0C	CLC		
0404	0150 E6 06	TSX	0463	0192 20 01	BRA DIV167		
0405	0152 56	LDA B UB+3, X	0464	0194 0D	* DIV165 SEC		
0406	0153 24 02	ROR B	0466	0195 69 04	* DIV167 ROL 4, X		
0407	0155 AB 07	BNE MPY8L	0467	0197 69 03	ROL 3, X	REPLACE STACK POSITION	
0408	0158 56	INS	0468	0199 64 01	LSR 1, X		
0409	0159 6A 00	RTS	0469	019B 66 02	ROR 2, X	RECOVER POINTER POSITION	
0410	015D 31	* UNSIGNED 16-BIT DIVISION	0470	019D 6A 00	DEC 0, X	STORE REMAINDER	
0411	015E 39	A, B / X	0471	019F 26 E6	BNE DIV163		
0412	0158 56	QUOTIENT IN A, B	0472	01A1 31	INS		
0413	0159 6A 00	REMAINDER IN X	0473	01A2 31	INS		
0414	015B 26 F6		0474	01A3 31	INS		
0415	015D 31		0475	01A4 30	TSX		
0416	015E 39		0476	01A5 08	INX		
0417	0158 56		0477	01A6 08	INX		
0418	0159 6A 00		0478	01A7 A7 05	STA A UXH, X		
0419	015B 26 F6		0479	01A9 E7 06	STA B UXL, X		
0420	015D 31		0480	01AB 32	PUL A		
0421	015E 39		0481	01AC 33	PUL B		
0422	0158 56		0482	01AD A7 04	STA A UA, X		
0423	0159 6A 00		0483	01AF E7 03	STA B UB, X		
0424	015B 26 F6		0484	01B1 07	TPA		
0425	015D 31		0485	01B2 5D	TST B		
0426	015E 39		0486				
0427			0487				

0611	022D 26 02	BNE **4		0673	025E C6 02	LDA B #2	SET RC
0612	022F 6C 0B	INC PARM2, X		0674	0260 E7 03	STA B UB, X	"
0613				0675	0262 39	RTS	
0614	0231 5A	DEC B	DONE?	0676			
0615	0232 26 D5	BNE CMHO	NO	0677			
0616				0678			
0617	0234 20 C9	BRA CDONE	YES	0679	0263 EE 0B	LDX TO, X	POINT TO "TO"
0618				0680	0265 86 20	LDA A #20	BLANK
0619				0681	0267 C6 08	LDA B #8	
0620				0682	0269 A7 00	STA A O, X	STORE BLANK
0621				0683	026B 08	INX	
0622				0684	026C 5A	DEC B	DONE?
0623				0685	026D 26 FA	BNE FMTSB	NO
0624				0686			
0625				0687	026F 86 2E	LDA A #	STORE "
0626	0236 30	TSX		0688	0271 A7 00	STA A O, X	"
0627				0689	0273 08	INX	
0628	0237 EE 09	LDX FROM, X		0690	0274 C6 03	LDA B #3	BLANK
0629	0239 A6 00	LDA A O, X	GET CHARACTER	0691	0276 86 20	LDA A #20	
0630				0692			
0631				0693	0278 A7 00	STA A O, X	STORE BLANK
0632	023B 30	TSX		0694	027A 08	INX	
0633	023C EE 0B	LDX TO, X		0695	027B 5A	DEC B	DONE?
0634	023E A7 00	STA A O, X	MOVE CHARACTER	0696	027C 26 FA	BNE FMTSC	NO
0635				0697			
0636	0240 30	TSX		0698	027E 30	TSX	SET DEFAULT RC
0637	0241 81 04	CMP A #04	DONE?	0699	027F 6F 03	CLR UB, X	
0638	0243 27 0E	BEQ MOV3	YES	0700			
0639				0701			
0640	0245 6C 0A	INC FROM+1, X		0702			
0641	0247 26 02	BNE MOV2		0703			
0642				0704	0281 EE 09	LDX FROM, X	POINT TO FROM STRING
0643	0249 6C 09	INC FROM, X		0705	0283 5F	CLR B	CLEAR COUNT
0644				0706			
0645	024B 6C 0C	INC TO+1, X		0707	0284 A6 00	LDA A O, X	GET CHARACTER
0646	024D 26 E8	BNE MOV1		0708	0286 81 2E	CMP A #	FOUND
0647				0709	0288 27 08	BEQ FMTS3	
0648	024F 6C 0B	INC TO, X		0710			
0649	0251 20 E4	BRA MOV1		0711	028A 08	INX	
0650				0712	028B 5C	INC B	
0651				0713	028C C1 09	CMP B #9	NAME TO LONG?
0652	0253 39	RTS		0714	028E 26 F4	BNE FMTS2	NO
0653				0715			
0654				0716	0290 20 CB	BRA FMTS0	YES FORMAT ERROR
0655				0717			
0656				0718			
0657				0719			
0658				0720	0292 5C	FMTS3	
0659				0721	0293 30	INC B	
0660				0722	0294 A6 04	TSX	GET COUNT
0661				0723	0296 10	SBA	GET EXT COUNT
0662				0724	0297 A7 04	STA A UA, X	SAVE
0663				0725	0299 27 C2	BEQ FMTS0	NO EXT
0664	0254 30	TSX		0726			
0665	0255 E6 03	LDA B UB, X	GET COUNT	0727	029B 81 03	CMP A #3	TOO LONG?
0666	0257 E7 04	STA B UA, X	SAVE IN UA	0728	029D 22 BE	BHI FMTS0	YES
0667	0259 C1 0C	CMP B #12	NAME TOO LONG?	0729			
0668	025B 23 06	BLS FMTSA	NO	0730			
0669				0731			
0670				0732	029F EE 09	LDX FROM, X	POINT TO FROM
0671				0733	02A1 A6 00	LDA A O, X	GET FIRST CHAR OF NAME
0672	025D 30	TSX					

MOVE A VARIABLE LENGTH STRING TERMINATED (04)

FROM, TO ON STACK
ON RETURN TO=TO+COUNT
FROM=FROM+COUNT

GET CHARACTER

MOVE CHARACTER

DONE?
YES

REFORMAT A FILE NAME

FROM, TO ON STACK
B=COUNT OF FROM STRING INCLUDING " "B=RC= 00 UNAMBIG
01 AMBIG
02 BAD FILE NAMEGET COUNT
SAVE IN UA
NAME TOO LONG?
NO

TOO MANY CHARACTERS

FMTS0

0856	032B 26 02	BNE **4		0918	037E 02EF	FDB *-@CLOSE**\$FFFF	21
0857				0919	0380 02F0	FDB *-@REND**\$FFFF	22
0858	032D 6C 0B	INC TO, X		0920	0382 02F1	FDB *-@PFEND**\$FFFF	23
0859				0921	0384 02F2	FDB *-@READ**\$FFFF	24
0860	032F E6 04	LDA B UA, X	GET EXT COUNT	0922	0386 02F3	FDB *-@WRITE**\$FFFF	25
0861				0923	0388 02F4	FDB *-@ETDR**\$FFFF	26
0862	0331 30	TSX		0924	038A 02F5	FDB *-@PUTDR**\$FFFF	27
0863	0332 EE 09	LDX FROM, X		0925	038C 02F6	FDB *-@DELETE**\$FFFF	28
0864	0334 A6 00	LDA A O, X		0926	038E 02F7	FDB *-@CHAIN**\$FFFF	29
0865				0927	0390 02F8	FDB *-@PRTRR**\$FFFF	30
0866	0336 30	TSX		0928	0392 02F9	FDB *-@RMST**\$FFFF	31
0867	0337 6C 0A	INC FROM+1, X		0929	0394 02FA	FDB *-@USR6**\$FFFF	32
0868	0339 26 02	BNE **4		0930	0396 02FB	FDB *-@USR7**\$FFFF	33
0869				0931	0398 02FC	FDB *-@USR8**\$FFFF	34
0870	033B 6C 09	INC FROM, X		0932	039A 02FD	FDB *-@USR9**\$FFFF	35
0871				0933	039C 02FE	FDB *-@USR10**\$FFFF	36
0872	033D EE 0B	LDX TO, X		0934	039E 02FF	FDB *-@LOADB**\$FFFF	37
0873	033F A7 00	STA A O, X		0935	03A0 0300	FDB *-@LADDR**\$FFFF	38
0874				0936	03A2 030D	FDB *-@USR1**\$FFFF	39
0875	0341 30	TSX		0937	03A4 030E	FDB *-@USR2**\$FFFF	40
0876	0342 6C 0C	INC TO+1, X		0938	03A6 030F	FDB *-@USR3**\$FFFF	41
0877	0344 26 02	BNE **4		0939	03AB 0310	FDB *-@USR4**\$FFFF	42
0878				0940	03AA 0311	FDB *-@USR5**\$FFFF	43
0879	0346 6C 0B	INC TO, X		0941	03AC 0312	FDB *-@FMTCB**\$FFFF	44
0880				0942	03AE FE88	FDB *-@MOV5**\$FFFF	45
0881	0348 81 3F	CMP A #'?	WC?	0943	03B0 FD61	FDB *-@INDEX**\$FFFF	46
0882	034A 26 04	BNE FMTS10	NO	0944	03B2 02F1	FDB *-@NEXTK**\$FFFF	47
0883				0945	03B4 02F2	FDB *-@GTCMD**\$FFFF	48
0884	034C 86 01	LDA A #1	YES SET AMBIG RC	0946	03B6 02F3	FDB *-@PRMSC**\$FFFF	49
0885	034E A7 03	STA A UB, X		0947	03B8 FDA7	FDB *-@DIV16**\$FFFF	50
0886				0948	03BA 02F2	FDB *-@INTDK**\$FFFF	51
0887	0350 5A	FMTS10 DEC B		0949	03BC FE98	FDB *-@FMTS**\$FFFF	52
0888	0351 26 DE	BNE FMTS9		0950	03BE FE48	FDB *-@CMC**\$FFFF	53
0889				0952		* EQUIPMENT TABLE:	
0890	0353 39	RTS	ALL DONE	0953		* R EQTAB EQU *	
0892				0954	03C0 03C0	R CONSOL FDB INLIN	
0893				0955		R R FDB OTLIN	
0894	0354 0340	DSPTAB EQU *-START		0956	03C0 049C	R PTRDR FDB INRDR	
0895				0957	03C2 04E7	R FDB NULL	
0896				0958	03C4 8008	R FDB \$8008	
0897	0354 FCE9	FDB *-@PSHAL**\$FFFF	0	0959		* R PTCPH FDB NULL	
0898	0356 FD03	FDB *-@PULAL**\$FFFF	1	0960	03C6 0593	R FDB \$8010	
0899	0358 FD1C	FDB *-@TXAB**\$FFFF	2	0961	03C8 0499	R FDB NULL	
0900	035A FU24	FDB *-@TABX**\$FFFF	3	0962	03CA 8010	* R PTCPH FDB NULL	
0901	035C FD2C	FDB *-@XABX**\$FFFF	4	0963		R R FDB \$8010	
0902	035E FD35	FDB *-@PSHX**\$FFFF	5	0964	03CC 0499	R FDB NULL	
0903	0360 FD4A	FDB *-@PULX**\$FFFF	6	0965	03CE 05C8	R FDB OTPCB	
0904	0362 FD5E	FDB *-@ADYAB**\$FFFF	7	0966	03D0 8010	R FDB \$8010	
0905	0364 FD63	FDB *-@ADABX**\$FFFF	8	0967		* R DISK FDB .RDSEC	
0906	0366 FD78	FDB *-@ADAX**\$FFFF	9	0968	03D2 065E	R FDB .WTSEC	
0907	0368 FD7D	FDB *-@ADDBX**\$FFFF	10	0969	03D4 0661	R FDB 0	
0908	036A FD80	FDB *-@SBYAB**\$FFFF	11	0970	03D6 0000	* R LPTK FDB NULL	
0909	036C FD85	FDB *-@SBABX**\$FFFF	12	0971		R R FDB OTLPT	
0910	036E FD90	FDB *-@SUBAX**\$FFFF	13	0972	03D8 0499	R FDB \$8002	
0911	0370 FD9C	FDB *-@SUBBX**\$FFFF	14	0973	03DA 0603	* R MTAPE FDB .MTIN	
0912	0372 FDA7	FDB *-@MUL8**\$FFFF	15	0974	03DC 8002	R FDB .MTOT	
0913	0374 FDB0	FDB *-@MUL16**\$FFFF	16	0975		* R MTAPE FDB .MTIN	
0914	0376 FE40	FDB *-@MOV6**\$FFFF	17	0976	03DE 0664	R FDB 0	
0915	0378 FE5D	FDB *-@CMPC**\$FFFF	18	0977	03E0 0667	R FDB 0	
0916	037A 00AF	FDB *-@IOHDR**\$FFFF	19	0978	03E2 0000	* FDB 0	
0917	037C 02EE	FDB *-@OPEN**\$FFFF	20	0979			

Address	Instruction	Comments
0980	03E4 042C	R TTYIO FDB INLIN
0981	03E6 04E7	R FDB OTLIN
0982	03E8 8010	* FDB \$8010
0983		R NULLIO FDB NULL
0984	03EA 0499	R FDB NULL
0985	03EC 0499	R FDB NULL
0986	03EE 0000	* FDB 0000
0988		* PHYSICAL DEVICE TABLE:
0989		* PDATAB FCC 'CON'
0990	03F0 43	R FDB CONSOL
0991	03F3 03C0	R FDB CONSOL
0992	03F5 03C0	R FDB CONSOL
0993		* FCC 'PTR'
0994	03F7 50	R FDB PTRDR
0995	03FA 03C6	R FDB PTRDR
0996	03FC 03C6	R FDB PTRDR
0997		* FCC 'PTP'
0998	03FE 50	R FDB PTPCH
0999	0401 03CC	R FDB PTPCH
1000	0403 03CC	R FDB PTPCH
1001		* FCC 'DSK'
1002	0405 44	R FDB DISK
1003	0408 03D2	R FDB DISK
1004	040A 03D2	R FDB DISK
1005		* FCC 'LPT'
1006	040C 4C	R FDB LPTR
1007	040F 03D8	R FDB LPTR
1008	0411 03D8	R FDB LPTR
1009		* FCC 'MTA'
1010	0413 4D	R FDB MTAPE
1011	0416 03DE	R FDB MTAPE
1012	0418 03DE	R FDB MTAPE
1013		* FCC 'TTY'
1014	041A 54	R FDB TTYIO
1015	041D 03E4	R FDB TTYIO
1016	041F 03E4	R FDB TTYIO
1017		* FCC 'NULL'
1018	0421 4E	R FDB NULLIO
1019	0424 03EA	R FDB NULLIO
1020	0426 03EA	R FDB NULLIO
1021		* FCB 0
1022	0428 00	* IOHDR: I/O HANDLER
1024		* @IOHDR TSX
1025		* LDX UXH, X
1026	0429 30	* LDA A #BUSY
1027	042A EE 05	* STA A RCBSTA, X
1028	042C 86 80	* SEARCH PDATAB FOR EQT
1029	042E A7 05	* JSR PDSRCH
1030		* BCS IOHDRA
1031		* NOT FOUND
1032		* FOUND ENTRY, X=RCBADR; A, B=DRIVER ADDR
1033	0430 BD 0440 R	* XABX X: =DRIVERADR; A, B: =RCBADR
1034	0433 Z5 04	* SWI
1035		* FCB 4
1036		* CALL DRIVER
1037		* JSR 0, X
1038		* JSR 0, X
1039	+ 0435 3F	* XABX X: =DRIVERADR; A, B: =RCBADR
1040	+ 0436 04	* SWI
1041		* FCB 4
1042	0437 AD 00	* CALL DRIVER
1043		* ON RETURN X=RCBADR
1044		* IOHDRA LDA A #NTBUSY
1045		* AND A RCBSTA, X
1046	0439 86 7F	* STA A RCBSTA, X
1047	043B A4 05	* TURN OFF BUSY BIT
1048	043D A7 05	* RTS
1049	043F 39	* SEARCH PDATAB FOR DEVICE
1050		* X=RCBADR
1051		* PDSRCH PSHX
1052		* SWI
1053		* FCB 5
1054		* INX
1055		* INX
1056		* PT TO RCBGDT
1057	+ 0440 3F	* SAVE PTR TO RCBGDT
1058	+ 0441 05	* PSHX
1059	0442 08	* SWI
1060	0443 08	* FCB 5
1061		* LDX #PDATAB
1062		* PDSRCA PSHX
1063	+ 0444 3F	* SWI
1064	+ 0445 05	* FCB 5
1065		* LDA B #3
1066	0446 CE 03FO R	* CMPC
1067		* SWI
1068		* FCB 18
1069	+ 0449 3F	* BEQ PDSRCB
1070	+ 044A 05	* MATCH!
1071	044B C6 03	* NOMATCH
1072		* PULX
1073	+ 044D 3F	* SWI
1074	+ 044E 12	* FCB 6
1075	044F 27 26	* ADDR X
1076		* FCB 10
1077		* INX
1078		* INX
1079		* INX
1080	+ 0451 3F	* TXAB
1081	+ 0452 06	* SWI
1082		* FCB 2
1083	+ 0453 3F	* PULX
1084	+ 0454 0A	* SWI
1085	0455 08	* FCB 6
1086	0456 08	* INX
1087	0457 08	* INX
1088	0458 08	* INX
1089		* SAVE PD-PTR
1090	+ 0459 3F	* SWI
1091	+ 045A 02	* FCB 2
1092		* PULX
1093	+ 045B 3F	* SWI
1094	+ 045C 06	* FCB 6
1095		* PULX
1096	+ 045D 3F	* SWI
1097	+ 045E 06	* FCB 6
1098		* PSHX
1099	+ 045F 3F	* SWI
1100	+ 0460 05	* FCB 5
1101	0461 08	* INX
1102	0462 08	* INX
1103		* PSHX
1104	+ 0463 3F	* SWI
1104		* SAVE RCBGDT

1105 +	0464 05	FCB 5	RESTORE PD-PTR	1166 +	0496 06	FCB 6	SET RETURN FLAG
1106		TABX		1167	0497 0C	CLC	
1107 +	0465 3F	SWI		1168			
1108 +	0466 03	FCB 3		1169	0498 39	RTS	
1109		TST 0, X	END OF TABLE?	1171		* NULL IE BIT BUCKET	
1110	0467 6D 00	BNE PDSRCA	NO	1172		* NULL XABX DO NOTHING	
1111	0469 26 DE			1173		SWI	
1112		* NOT IN TABLE		1174 +	0499 3F	FCB 4	
1113				1175 +	049A 04	RTS	INLIN: INPUT A LINE FROM THE CONSOLE
1114				1176	049B 39	* A, B=RCBADR	
1115 +	046B 3F	PULX	SKIP RCBGDT	1178		* OBEYS TTYSET PARAMATERS	
1116 +	046C 06	SWI		1179		INLIN TABX	
1117		FCB 6		1180		SWI	
1118 +	046D 3F	PULX	GET RCBADR	1181		FCB 5	SAVE RCBADR
1119 +	046E 06	SWI		1182		LDX RCBDBA, X	
1120		FCB 6		1183		LDA A #.	
1121	046F 0D	SEC	SET RETURN FLAG	1184 +	049C 3F	JSR OUTCON	GET BUFFER ADDRESS
1122				1185 +	049D 03		ISSUE PROMPT
1123	0470 86 05	LDA A #5	ERROR CODE	1186 +			GET A CHARACTER
1124	0472 A4 05	AND A RCBSTA, X		1187			LF?
1125	0474 A7 05	STA A RCBSTA, X		1188			YES
1126				1189 +	049E 3F		HALF-DUPLEX?
1127	0476 39	RTS		1190 +	049F 05		NO
1128		* FOUND ENTRY		1191	04A0 EE 07		ECHO
1129				1192			DELETE LINE?
1130				1193			NO
1131		PDSRCB	GET POINTER TO EQT	1194	04A2 86 2E		YES, GET RCBADR
1132 +	0477 3F	SWI		1195	04A4 BD 057D R		
1133 +	0478 06	FCB 6		1196	04A7 BD 0568 R		
1134	0479 EE 00	LDX 0, X	GET ADDRESS OF EQT	1197	04AA 81 0A		
1135		TXAB	SAVE IN A, B	1198	04AC 27 F9		
1136 +	047B 3F	SWI		1199			
1137 +	047C 02	FCB 2	SKIP RCBGDT	1200	04AE 7D 0040		
1138		PULX		1201	04B1 26 03		
1139 +	047D 3F	SWI		1202			
1140 +	047E 06	FCB 6	GET RCBADR	1203	04B3 BD 057D R		
1141		PULX		1204	04B6 91 3A		
1142 +	047F 3F	SWI		1205	04B8 26 04		
1143 +	0480 06	FCB 6	SAVE ON STACK	1206			
1144		PSHX		1207			
1145 +	0481 3F	SWI		1208 +	04BA 3F		
1146 +	0482 05	FCB 5		1209 +	04BB 06		
1147				1210	04BC 20 E0		
1148	0483 A7 00	STA A RCBEGT, X	SAVE EQT ADDR	1211			
1149	0485 E7 01	STA B RCBEGT+1, X		1212	04BE 91 39		
1150				1213	04C0 26 16		
1151	0487 6D 06	TST RCBDDTT, X	INPUT OR OUTPUT?	1214			
1152	0489 2A 04	BPL ++6	INPUT	1215			
1153				1216 +	04C2 3F		
1154	048B CB 02	ADD B #2	OUTPUT, POINT TO OUTPUT DRIVER	1217 +	04C3 02		
1155	048D 89 00	ADC A #00		1218			
1156				1219 +	04C4 3F		
1157		TABX		1220 +	04C5 06		
1158 +	048F 3F	SWI		1221			
1159 +	0490 03	FCB 3	GET DRIVER ADDRESS	1222	04C6 A1 07		AT START OF BUFFER?
1160	0491 EE 00	LDX 0, X	SAVE IN A, B	1223	04C8 26 04		NO
1161		TXAB		1224			
1162 +	0493 3F	SWI		1225	04CA E1 08		
1163 +	0494 02	FCB 2	GET RCBADR	1226	04CC 27 04		YES
1164		PULX		1227			
1165 +	0495 3F	SWI		1228	04CE C0 01		BACK UP PTR

Address	Instruction	Comment	Address	Instruction	Comment
1229	04D0 82 00	SBC A #00	1291	0517 08	INX
1230			1292		
1231			1293	0518 81 0D	CMP A #0D
1232	+ 04D2 3F	SWI	1294	051A 26 D3	BNE OTLIN1
1233	+ 04D3 05	FCB 5	1295		
1234		TABX	1296	051C 86 0A	LDA A #0A
1235	+ 04D4 3F	SWI	1297	051E BD 057D R	JSR OUTCON
1236	+ 04D5 03	FCB 3	1298		
1237	04D6 20 CF	BRA INLIN2	1299	0521 86 00	LDA A #00
1238			1300	0523 D6 3E	LDA B NL
1239	04D8 A7 00	INLIN4 STA A 0, X	1301	0525 27 06	BEG OTLINS
1240	04DA 08	INX	1302		
1241	04DB 81 0D	CMP A #0D	1303	0527 BD 057D R	OTLIN2 JSR OUTCON
1242	04DD 26 C8	BNE INLIN2	1304	052A 5A	DEC B
1243			1305	052B 26 FA	BNE OTLIN2
1244	04DF 86 0A	INLIN6 LDA A #0A	1306		
1245	04E1 BD 057D R	JSR OUTCON	1307	052D 7D 003B	OTLIN3 TST DP
1246			1308	0530 27 21	BEG OTLIN7
1247		PULX	1309		
1248	+ 04E4 3F	SWI	1310	0532 7A 003C	DEC DPCNT
1249	+ 04E5 06	FCB 6	1311	0535 26 1C	BNE OTLIN7
1250	04E6 39	RTS	1312		
1251		* OTLIN: OUTPUT A LINE TO CONSOLE	1313	0537 96 3B	LDA A DP
1252			1314	0539 97 3C	STA A DPCNT
1253			1315		
1254		* A, B=RCBADR	1316	053B 7D 0042	TST PS
1255			1317	053E 26 07	BNE OTLINS
1256		OTLIN TABX	1318		
1257	+ 04E7 3F	SWI	1319	0540 BD 0568 R	OTLIN4 JSR INCON
1258	+ 04E8 03	FCB 3	1320	0543 91 43	CMP A ES
1259		PSHX	1321	0545 26 F9	BNE OTLIN4
1260	+ 04E9 3F	SWI	1322		
1261	+ 04EA 05	FCB 5	1323	0547 D6 41	OTLINS LDA B EJ
1262			1324	0549 27 08	BEG OTLIN7
1263	04EB EE 07	LDX RCBDBA, X	1325		
1264	04ED D6 3D	LDA B WD	1326	054B 86 0A	LDA A #0A
1265			1327	054D BD 057D R	JSR OUTCON
1266	04EF A6 00	OTLIN1 LDA A 0, X	1328	0550 5A	DEC B
1267	04F1 81 04	CMP A #04	1329	0551 26 F8	BNE OTLIN6
1268	04F3 27 70	BEG OTLINS	1330		
1269			1331		OTLIN7 PULX
1270	04F5 BD 057D R	JSR OUTCON	1332	+ 0553 3F	SWI
1271	04F8 08	INX	1333	+ 0554 06	FCB 6
1272	04F9 5A	DEC B	1334		PSHX
1273	04FA 26 18	BNE OTLINC	1335	+ 0555 3F	SWI
1274			1336	+ 0556 05	FCB 5
1275	04FC 86 0D	LDA A #0D	1337	0557 EE 00	LDX RCBEQT, X
1276	04FE BD 057D R	JSR OUTCON	1338	0559 EE 04	LDX 4, X
1277	0501 86 0A	LDA A #0A	1339		
1278	0503 BD 057D R	JSR OUTCON	1340	055B A6 00	LDA A 0, X
1279	0506 86 00	LDA A #00	1341	055D 47	ASR A
1280	0508 D6 3E	LDA B NL	1342	055E 24 05	BCC OTLINS
1281	050A 27 06	BEG OTLINS	1343		
1282			1344	0560 A6 01	LDA A 1, X
1283	050C BD 057D R	OTLINA JSR OUTCON	1345	0562 BD 0568 R	JSR INCON
1284	050F 5A	DEC B	1346		
1285	0510 26 FA	BNE OTLINA	1347		OTLINB PULX
1286			1348	+ 0565 3F	SWI
1287	0512 D6 3D	OTLINB LDA B WD	1349	+ 0566 06	FCB 6
1288			1350		
1289	0514 09	OTLINC DEX	1351	0567 39	RTS
1290	0515 A6 00	LDA A 0, X			

RESET POINTER

CR?
NO

LF

NULL
NULLS?
NOPAGING ON?
NOPAGE?
NO

RESET DPCNT

PAUSE?
NOGET A CHAR
ESCAPE?
NOGET EJECT COUNT
NO EJECTS

LF

DONE?
NO

GET RCBADR

RESTACK

GET EQT ADDRESS
GET PHYSICAL ADDRESS

GET STATUS

NO BREAK

READ DATA
WAIT FOR ANY INPUT

GET RCBADR

```

1353 * INCON: GET A CHAR FROM THE CONSOLE
1354 * X:=-BUFFER ADDRESS
1355 * A=CHAR PARITY STRIPPED
1356
1357 INCON PSHX SAVE BUFFER PTR
1358 SWI
1359 FCB 5
1360
1361 TSX
1362 LDX 4,X GET RCBADR
1363 LDX RCBEQT,X GET EGT ADDRESS
1364 LDX 4,X GET PHYSICAL ADDR
1365
1366 * INCON1 LDA A 0,X GET STAT
1367 ASR A
1368 BCC INCON1 NOT READY
1369
1370 LDA A 1,X GET CHAR
1371 AND A #7F STRIP PARITY
1372
1373 PULX GET BUFFER ADDR
1374 SWI
1375 FCB 6
1376
1377 RTS
1378
1379 * OUTPUT A CHAR TO CONSOLE
1380 * X:=-BUFFER ADDRESS; CHAR IN A
1381
1382 OUTCON PSHX SAVE BUFFER ADDRESS
1383 SWI
1384 FCB 5
1385
1386 TSX
1387 LDX 4,X GET RCBADR
1388 LDX RCBEQT,X GET EGT ADDR
1389 LDX 4,X GET PHYSICAL ADDR
1390 PSH B
1391
1392 * OUTCO1 LDA B 0,X GET STATUS
1393 ASR B
1394 BCC OUTCO1 NOT READY
1395
1396 STA A 1,X SEND CHAR
1397 PUL B
1398 PULX GET BUFFER ADDR
1399 SWI
1400 FCB 6
1401
1402 * READ A LINE FROM PAPER TAPE READER
1403 * A,B=RCBADR
1404
1405 INRDR TABX X:=-RCBADR
1406 SWI
1407 FCB 3
1408
1409 SWI
1410 PSHX STACK
1411
1412 FCB 5
1413 LDX RCDBDA,X GET BUFFER ADDRESS
1414
1415 LDA A #11 X-ON
1416
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1478
059B BD 05ED R *
059E BD 05B8 R INRD1 *
05A1 81 0A
05A3 27 F9
05A5 81 00
05A7 27 F5
05A9 A7 00
05AB 08
05AC 81 0D
05AE 26 EE
05B0 86 13
05B2 BD 05ED R *
05B5 3F
05B6 06
05B7 39
05B8 3F
05B9 05
05BA 30
05BB EE 04
05BD EE 00
05BF EE 04
05C1 A6 00
05C3 47
05C4 24 FB
05C6 A6 01
05C8 3F
05C9 06
05CA 39
05CB 3F
05CC 03
05CD 3F
05CE 05
05CF EE 07
05D1 A6 00
05D3 08
05D4 BD 05ED R
05D7 81 0D
JSR OUTPCH
JSR RDRIN
CMP A #0A
BEG INRD1
CMP A #00
BEG INRD1
STA A 0,X
INX
CMP A #0D
BNE INRD1
LDA A #13
JSR OUTPCH
PULX
SWI
FCB 6
RTS
READ A CHAR FROM PAPER TAPE READER
X:=-BUFFER PTR RETURN IN A
RDRIN PSHX
SWI
FCB 5
TSX
LDX 4,X
LDX RCBEQT,X
LDX 4,X
LDA A 0,X
ASR A
BCC RDRIN1
LDA A 1,X
PULX
FCB 6
RTS
PUNCH A LINE OF PAPER TAPE
WITH NULLS BETWEEN LINES
A,B=RCBADR
OTPCH TABX
SWI
FCB 3
PSHX
SWI
FCB 5
LDX RCDBDA,X
OTFCH1 LDA A 0,X
INX
JSR OUTPCH
CMP A #0D
GET A CHAR
NOT READY
GET BUFFER PTR
X:=-RCBADR
STACK RCBADR
GET BUFFER ADDRESS
GET A CHAR
CR?
NO
X-OFF
GET RCBADR
SAVE BUFFER ADDR
SAVE BUFFER ADDRESS
GET STATUS
NOT READY
SEND CHAR
GET BUFFER ADDR
READ A LINE FROM PAPER TAPE READER
A,B=RCBADR
X:=-RCBADR
STACK
GET BUFFER ADDRESS
X-ON

```

Line No.	Address	Instruction	Comments	Flags	Physical Addr	Operation	Output	Input	Other
1479	0509 26 F6	BNE OTPCH1	NO						
1480									
1481	050B 86 0A	LDA A #*0A	LF		061B BD 0648 R	JSR OUTLPT			
1482	050D BD 05ED R	JSR OUTPCH			061E D6 46	LDA B LWD			GET CHARS/LINE
1483									
1484	05E0 C6 04	LDA B #4							
1485									
1486	05E2 86 00	OTPCH3 LDA A #00	NULLS						
1487	05L4 BD 05ED R	JSR OUTPCH							
1488	05E7 5A	DEC B							
1489	05E8 26 F8	BNE OTPCH3	NOT DONE						
1490									
1491			RESTORE RCBADR						
1492	+ 05EA 3F	PULX							
1493	+ 05EB 06	SWI							
1494	05EC 39	FCB 6							
1496			PUNCH A CHARACTER ON PUNCH						
1497			* X=BUFFER POINTER						
1498									
1499			SAVE BUFFER PTR						
1500	+ 05ED 3F	OUTPCH PSHX							
1501	+ 05EE 05	SWI							
1502	05F 30	TSX							
1503	05H 0 EE 04	LDX 4, X	GET RCBADR						
1504	05F2 EE 00	LDX RCBEQT, X	GET EQT ADDR						
1505	05F4 EE 04	LDX 4, X	GET PHYSICAL ADDR						
1506	05F6 37	PSH B							
1507									
1508	05F7 E6 00	OUTPC1 LDA B 0, X	GET STATUS						
1509	05F9 57	ASR B							
1510	05FA 57	ASR B							
1511	05FB 24 FA	BCC OUTPC1	NOT READY						
1512									
1513	05FD A7 01	STA A 1, X	SEND BYTE						
1514	05FF 33	PUL B	GET BUFFER PTR						
1515									
1516	+ 0600 3F	PULX							
1517	+ 0601 06	SWI							
1518									
1519	0602 39	RTS							
1521			OUTPUT A LINE TO PRINTER						
1522			* A, B=RCBADR						
1523									
1524			X:=RCBADR						
1525	+ 0603 3F	OTLPT TABX							
1526	+ 0604 03	SWI							
1527			STACK						
1528	+ 0605 3F	PSHX							
1529	+ 0606 05	SWI							
1530	0607 EE 07	FCB 5							
1531	0609 D6 46	LDX RCBDBA, X	GET BUFFER ADDRESS						
1532		LDA B LWD	GET CHARS/LINE						
1533	060B A6 00	OTLPT1 LDA A 0, X	GET A CHAR						
1534	060D 08	INX							
1535	060E BD 0648 R	JSR OUTLPT							
1536	0611 5A	DEC B	PRINT						
1537	0612 26 0C	BNE OTLPT2	FULL LINE? NO						
1538									
1539	0614 86 0D	LDA A #*0D	CR						
1540	0616 BD 0648 R	JSR OUTLPT							
1541	0619 86 0A	LDA A #*0A	LF						

```

1666 * 06AF 7E 0000 X * EXT @USR1 USER DEFINED 1
1667 * 06B2 7E 0000 X * EXT @USR2 USER DEFINED 2
1668 * 06B5 7E 0000 X * EXT @USR3 USER DEFINED 3
1669 * 06B8 7E 0000 X * EXT @USR4 USER DEFINED 4
1670 * 06BB 7E 0000 X * EXT @USR5 USER DEFINED 5
1671 * 06BE 7E 0000 X * EXT @FMTFCB
1672 *
1673 *
1674 *
1675 *
1676 *
1677 *
1678 *
1679 *
END

```

```

1605 * WRITE A SINGLE SECTOR
1606 * A,B=RCBADR
1607 *
1608 * EXT WTSEC
1609 *
1610 * READ A TAPE BLOCK
1611 * A,B=RCBADR
1612 *
1613 * EXT MTIN
1614 *
1615 * WRITE A TAPE BLOCK
1616 * A,B=RCBADR
1617 *
1618 * EXT MTOT
1619 *
1620 *
1621 * EXT @OPEN OPEN SEQUENTIAL FILE
1622 *
1623 * EXT @CLOSE CLOSE SEQUENTIAL FILE
1624 *
1625 * EXT @REWIND REWIND SEQUENTIAL FILE
1626 *
1627 * EXT @OPEN OPEN DIRECTORY
1628 *
1629 * EXT @READ READ A SEQUENTIAL FILE
1630 *
1631 * EXT @WRITE WRITE A SEQUENTIAL FILE
1632 *
1633 * EXT @GETDIR GET A DIRECTORY ENTRY
1634 *
1635 * EXT @PUTDIR WRITE A DIRECTORY ENTRY
1636 *
1637 * EXT @DELETE DELETE A FILE
1638 *
1639 * EXT @CHAIN CHAIN A PROGRAM FILE
1640 *
1641 * EXT @PRTRERR PRINT AN ERROR MESSAGE
1642 *
1643 * EXT @WRMST WARM START ENTRY
1644 *
1645 * EXT @USR6 USER DEFINED 6
1646 *
1647 * EXT @USR7 USER DEFINED 7
1648 *
1649 * EXT @USR8 USER DEFINED 8
1650 *
1651 * EXT @USR9 USER DEFINED 9
1652 *
1653 * EXT @USR10 USER DEFINED 10
1654 *
1655 * EXT @LOADB LOAD A BINARY FILE
1656 *
1657 * EXT @LOADR LOAD A RELOCATABLE FILE
1658 *
1659 * EXT @NXTOK PARSE A COMMAND LINE
1660 *
1661 * EXT @STCMD GET A COMMAND LINE (CALLS @NXTOK)
1662 *
1663 * EXT @PRTRMSG PRINT AN ERROR MESSAGE
1664 *
1665 * EXT @INTUK INITIALIZE DISK SYSTEM

```


Address	Label	Value	Description
0061 +	LDPCNT EQU #45	000C 0045	DEPTH TEMP
0062 +	LWD EQU #46	000C 0046	WIDTH CHARS/LINE
0063	* BLOCK ADDRESSING DEFINITIONS		
0064	* RCBDDEF		
0065	RCBEGT EQU 0		EQUIPMENT TABLE ADDRESS
0066	RCBGDT EQU 2		GENERIC DEVICE TYPE
0067 +	RCBSTA EQU 5		STATUS
0068 +	RCBDTT EQU 6		DATA TRANSFER TYPE
0069 +	RCBDDBA EQU 7		DATA BUFFER ADDRESS
0070 +	FCBDEF		
0071 +	FCBEGT EQU 0		EQUIPMENT TABLE ADDRESS
0072 +	FCBGDT EQU 2		GENERIC DEVICE TYPE
0073 +	FCBSTA EQU 5		STATUS
0074 +	FCBDTT EQU 6		DATA TRANSFER TYPE
0075 +	FCBDDBA EQU 7		DATA BUFFER ADDRESS
0076 +	FCBDRV EQU 9		DRIVE NUMBER
0077 +	FCBTRK EQU 10		TRACK NUMBER
0078 +	FCBSCT EQU 11		SECTOR NUMBER
0079 +	FCBFWD EQU 12		FWD LINK TRACK/SECTOR
0080 +	FCBBAK EQU 14		BACK LINK TRACK/SECTOR
0081 +	FCBNAM EQU 16		FILE NAME (8.3+EOT=13)
0082 +	FCBTYP EQU 29		FILE TYPE
0083 +	FCBACS EQU 30		FILE ACCESS CODE
0084 +	FCBFTS EQU 31		FIRST TRACK/SECTOR
0085 +	FCBLTS EQU 33		LAST TRACK/SECTOR
0086 +	FCBNMS EQU 35		NUMBER OF SECTORS
0087 +	FCBNFB EQU 37		NEXT FCB IN ACTIVE CHAIN
0088 +	FCBINF EQU 39		INDEX INTO DATA BUFFER
0089 +	FCBSCF EQU 41		SPACE COMPRESSION FLAG
0090 +	FIBDEF		
0091 +	FIBNAM EQU 0		FILE NAME (8.3 + EOT=13)
0092 +	FIBTYP EQU 13		FILE TYPE
0093 +	FIBACS EQU 14		FILE ACCESS CODE
0094 +	FIBFTS EQU 15		FIRST TRACK/SECTOR
0095 +	FIBLTS EQU 17		LAST TRACK/SECTOR
0096 +	FIBNMS EQU 19		NUMBER OF SECTORS
0097 +	* REGISTER OFFSETS ON 'BIOS' CALLS		
0098 +	* UB EQU 3		
0099	* UA EQU 4		
0100	* UXH EQU 5		
0101	* UXL EQU 6		
0102	* DISK ATTRIBUTES		
0103	* SECSIZ EQU 128		128 BYTES/SECTOR
0104	* SYSTEM FILE-CONTROL BLOCK		
0105	* SYSFCB RMB 2		
0106	* FCC 'DSK'		
0107	* RMB 2		
0108	* FDB BUFFER		
0109	* RMB 33		
0110	* BUFFER RMB SECSIZ		DATA SPACE
0111	* STACK SPACE FOR SYSTEM		
0112			
0113			
0114			
0115			
0116			
0117			
0118			
0119			
0120			
0121			
0122			
00B6 0100	* RMB 256		
01B6 0001	* STACK RMB 1		
	* COMMAND TABLE		
01B7 44	* CMDTAB FCC 'DIR'		DIRECTORY
01BA 0BE5	* FDB DIRCMD		
01BC 50	* FCC 'PIP'		PERIPHERAL INTERCHANGE PROGRAM
01BF 0620	* FDB PIPCMD		
01C1 52	* FCC 'REN'		RENAME
01C4 09F1	* FDB RENCMD		
01C6 44	* FCC 'DEL'		DELETE
01C9 061B	* FDB DELCMD		
01CB 53	* FCC 'SAV'		SAVE
01CE 07B4	* FDB SAVCMD		
01D0 41	* FCC 'ASS'		ASSIGN
01D3 062F	* FDB ASSCMD		
01D5 4C	* FCC 'LOA'		LOAD
01D8 0956	* FDB LODCMD		
01DA 4A	* FCC 'JUM'		JUMP
01DD 0607	* FDB JMPCMD		
01DF 49	* FCC 'INI'		INITIALIZE
01E2 0AF9	* FDB INICMD		
01E4 45	* FCC 'EXI'		EXIT
01E7 E0E3	* FDB \$E0E3		MONITOR
01E9 53	* FCC 'SEC'		SECURITY
01EC 0625	* FDB SECCMD		
01EE 53	* FCC 'SET'		SETCON
01F1 062A	* FDB SETCMD		
01F3 53	* FCC 'STA'		STATUS
01F6 0634	* FDB STACMD		
01F8 42	* FCC 'BOO'		BOOTSTRAP
01FB 0639	* FDB BOOTCMD		
01FD 4C	* FCC 'LIN'		LINK
0200 063E	* FDB LNKCMD		
0202 53	* FCC 'SUB'		SUBMIT
0205 06C6	* FDB SUBCMD		
0207 00	* FCB 00		END OF TABLE
	* CHARACTER TABLE		
	* CHRTAB FCB \$00 SPACE		
	FCB \$00 !		
	FCB \$00 "		
	FCB \$00 #		
	FCB \$04 \$		

0185	020D 00	FCB \$00	%	0246	02A3 8E 01B6 R	* COLDST	LDS #STACK	INITIALIZE STACK POINTER
0186	020E 00	FCB \$00	&	0247	02A6 7F 0707 R		CLR SUBFLG	INIT. 'SUBMIT' FLAG
0187	020F 00	FCB \$00	(0248	02A9 FE 0007 R		LDX EQTAB+1	POINT TO EQTAB
0188	0210 00	FCB \$00)	0249	02AC C6 04		ADDBX	POINT TO CONSOLE ENTRY
0189	0211 00	FCB \$81	*	0251			SMI	
0190	0212 81	FCB \$04	+	0252 +	02AE 3F		FCB 10	
0191	0213 04	FCB \$04	-	0253 +	02AF 0A		LDX 0, X	GET ACIA ADDRESS
0192	0214 04	FCB \$04	.	0254	02B0 EE 00		LDA A #3	RESET ACIA
0193	0215 04	FCB \$04	/	0255	02B2 86 03		LDA A #15	INIT ACIA
0194	0216 04	FCB \$04	\	0256	02B4 A7 00		LDX EQTAB+1	POINT TO EQTAB
0195	0217 42	FCB \$42	0	0257	02B6 86 15		LDA B #40	POINT TO TTY ENTRY
0196	0218 42	FCB \$42	1	0258	02B8 A7 00		SMI	
0197	0219 42	FCB \$42	2	0259			FCB 10	
0198	021A 42	FCB \$42	3	0260	02BA FE 0007 R	*	LDX EQTAB+1	POINT TO EQTAB
0199	021B 42	FCB \$42	4	0261	02BD C6 28		ADDBX	POINT TO TTY ENTRY
0200	021C 42	FCB \$42	5	0262			SMI	
0201	021D 42	FCB \$42	6	0263 +	02BF 3F		FCB 10	
0202	021E 42	FCB \$42	7	0264 +	02C0 0A		LDX 0, X	GET ACIA ADDRESS
0203	021F 42	FCB \$42	8	0265	02C1 EE 00		LDA A #3	RESET ACIA
0204	0220 42	FCB \$42	9	0266	02C3 86 03		LDA A #1	INIT ACIA
0205	0221 42	FCB \$42	:	0267	02C5 A7 00		LDX EQTAB+1	POINT TO EQTAB
0206	0222 04	FCB \$04	;	0268	02C7 86 01		ADDBX	POINT TO LPT ENTRY
0207	0223 04	FCB \$04	!	0269	02C9 A7 00		SMI	
0208	0224 00	FCB \$00	<	0270			FCB 10	
0209	0225 04	FCB \$04	=	0271	02CB FE 0007 R	*	LDX EQTAB+1	POINT TO EQTAB
0210	0226 00	FCB \$00	>	0272	02CE C6 1C		LDA B #28	POINT TO LPT ENTRY
0211	0227 81	FCB \$81	?	0273			ADDBX	
0212	0228 00	FCB \$00	@	0274 +	02D0 3F		SMI	
0213	0229 82	FCB \$82	A	0275 +	02D1 0A		FCB 10	
0214	022A 82	FCB \$82	B	0276	02D2 EE 00		LDX 0, X	GET PIA ADDRESS
0215	022B 82	FCB \$82	C	0277	02D4 86 FF		LDA A #FF	DDRB: =OUTPUT
0216	022C 82	FCB \$82	D	0278	02D6 A7 00		LDA A 0, X	INIT PIA
0217	022D 82	FCB \$82	E	0279	02D8 86 2C		LDA A #2C	
0218	022E 82	FCB \$82	F	0280	02DA A7 01		LDA A 1, X	
0219	022F 80	FCB \$80	G	0281			INITDK	INITIALIZE DISK SYSTEM
0220	0230 80	FCB \$80	H	0282			SMI	
0221	0231 80	FCB \$80	I	0283 +	02DC 3F		FCB 51	
0222	0232 80	FCB \$80	J	0284 +	02DD 33			
0223	0233 80	FCB \$80	K	0285			FCB 51	
0224	0234 80	FCB \$80	L	0286				
0225	0235 80	FCB \$80	M	0287				
0226	0236 80	FCB \$80	N	0288				
0227	0237 80	FCB \$80	O	0289	02DE CE 0298 R	*	LDX #CONRCB	
0228	0238 80	FCB \$80	P	0290	02E1 86 43		LDA A #7C	
0229	0239 80	FCB \$80	Q	0291	02E3 A7 02		STA A RCBGDT, X	
0230	023A 80	FCB \$80	R	0292	02E5 86 4F		LDA A #7D	
0231	023B 80	FCB \$80	S	0293	02E7 A7 03		STA A RCBGDT+1, X	
0232	023C 80	FCB \$80	T	0294	02E9 86 4E		LDA A #7N	
0233	023D 80	FCB \$80	U	0295	02EB A7 04		STA A RCBGDT+2, X	
0234	023E 80	FCB \$80	V	0296			LDX #CRLF	ISSUE A CR, LF
0235	023F 80	FCB \$80	W	0297	02ED CE 02FE R	*	PRMSG	
0236	0240 80	FCB \$80	X	0298 +	02F0 3F		SMI	
0237	0241 80	FCB \$80	Y	0299 +	02F1 31		FCB 49	
0238	0242 80	FCB \$80	Z	0300	02F2 CE 0300 R		LDX #BANNER	PRINT HEADLINE
0239	0243 04	FCB \$04	[0301			PRMSG	
0240	0244 04	FCB \$00	\	0302 +	02F5 3F		SMI	
0241	0245 04	FCB \$04]	0303 +	02F6 31		FCB 49	
0242	0246 00	FCB \$00	CAROT	0304	02F7 CE 0000		LDX #0	INIT. ACTIVE FCB CHAIN
0243	0247 00	FCB \$00	UNDERLINE	0305	02FA DF 29		STX FCBCHN	
0244	0248 0050	CONBUF RMB 80	CONSOLE BUFFER	0306	02FC 20 32		BRA WARM3	NOW PROCESS COMMANDS
0245	0298 000B	CONRCB RMB 11	CONSOLE RCB					


```

0429 0395 20 99      BRA WARM3
0430      * PRINT ERROR MESSAGE; X=A(MESSAGE)
0431      * @PRMSG TSX
0432      LDA A UXH, X   SAVE ADDRESS IN A,B
0433      LDA B UXL, X
0434      LDX #CONRCB    POINT TO CONSOLE RCB
0435      STA A RCBGDT, X
0436      LDA A RCBDBA, X
0437      STA A RCBDBA+1, X
0438      LDA A #80
0439      STA A RCBDDT, X   DIRECTION: =OUTPUT
0440      STA A RCBDDT+1, X
0441      STA A RCBDDT+2, X
0442      TXAB
0443      SWI
0444      IOHDR      OUTPUT MESSAGE
0445      SWI
0446      FCB 19
0447      RTS
0448      *
0449      * MESSAGES
0450      *
0451      * FORMAT FCC 'FORMAT ERROR'
0452      * FCB $0D
0453      *
0454      * NUMBER FCC 'NUMBER ERROR'
0455      * FCB $0D
0456      *
0457      * DEVERR FCC ' '
0458      * DEVNAM RMB 3
0459      *
0460      * DERNUM RMB 2
0461      * FCB $0A0D
0462      *
0463      *
0464      * PRINT AN ERROR MESSAGE ON RCB OR FCB STATUS
0465      * INDEX POINTS TO CONTROL BLOCK
0466      *
0467      * PRINT DEVICE NAME AND STATUS
0468      *
0469      * @PRTRERR TSX
0470      LDX UXH, X
0471      LDA A FCBSTA, X
0472      BEQ PRTER2
0473      *
0474      JSR OUTHL
0475      STA A DERNUM
0476      LDA A FCBSTA, X
0477      JSR OUTHR
0478      STA A DERNUM+1
0479      LDA A RCBGDT, X
0480      STA A DEVNAM
0481      LDA A RCBGDT+1, X
0482      STA A DEVNAM+1
0483      LDA A RCBGDT+2, X
0484      STA A DEVNAM+2
0485      LDX #DEVERR
0486      PRMSG
0487      SWI
0488      FCB 49
0489      *
0490      PRTER2 RTS
0491      *
0492      * GET A COMMAND FROM THE CONSOLE
0493      * PARSE THE FIRST TOKEN FROM THE COMMAND LINE
0494      *
0495      03FE CE 0298 R @GTCMD LDX #CONRCB POINT TO RCB
0496      LDA A RCBDDT, X SET FOR INPUT
0497      LDA A #'C 'CON' SOLE DEVICE
0498      STA A RCBGDT, X
0499      LDA A #'D
0500      STA A RCBGDT+1, X
0501      LDA A #'N
0502      STA A RCBGDT+2, X
0503      TXAB
0504      SWI
0505      FCB 2
0506      LDX #CONBUF POINT TO BUFFER
0507      XABX
0508      SWI
0509      FCB 4
0510      STA A RCBDBA, X INIT DATA BUFFER ADDRESS
0511      STA B RCBDBA+1, X
0512      TST SUBFLG IN 'SUBMIT'?
0513      BEQ GTCDDZ NO
0514      *
0515      * GET COMMAND FROM 'SUBMIT' FILE
0516      *
0517      LDX #CONBUF LDX #CONBUF SAVE BUFFER POINTER
0518      STX SUBTMP STX SUBTMP
0519      LDX #SUBFCB LDX #SUBFCB READ
0520      READ
0521      SWI
0522      FCB 24
0523      LDA B FCBSTA, X
0524      CMP B #8 END-FILE?
0525      BEQ SUBEOF YES
0526      *
0527      TST B ERROR STATUS?
0528      BEQ SUBMT2 NO
0529      *
0530      JSR SUBERR ISSUE ERROR MESSAGE AND CLOSE FILE
0531      CLR SUBFLG RESET 'SUBMIT' FLAG
0532      BRA @GTCMD GET CONSOLE COMMAND
0533      *
0534      043B CE 070A R SUBEOF LDX #SUBFCB
0535      CLOSE
0536      SWI
0537      FCB 21
0538      0440 7F 0707 R CLR SUBFLG
0539      BRA @GTCMD GET CONSOLE COMMAND
0540      *
0541      0445 FE 0708 R SUBMT2 LDX SUBTMP
0542      STA A 0, X POINT TO BUFFER
0543      INX STORE CHARACTER
0544      044B FF 0708 R STX SUBTMP
0545      CMP A #80D C.R.?
0546      BNE SUBMT3 NO
0547      *
0548      0452 CE 0248 R LDX #CONBUF
0549      PRMSG ECHO COMMAND LINE
0550      SWI
0551      FCB 49
0552      STX CUCHAR INIT. POINTER FOR NXTOK
0553      0457 DF 23

```


04EF 20 4D	BRA	ENDSCN	FINISH UP	0546 CE 03B7 R	NUMERR	LDX #NUMBER	PRINT 'NUMBER ERROR' MESSAGE
0677	*			0546 CE 03B7 R	NUMERR	LDX #NUMBER	PRINT 'NUMBER ERROR' MESSAGE
0678	*						
0679	*						
0680	*						
0681	*						
0682	*						
0683	*						
0684	*						
0685	*						
0686	*						
0687	*						
0688	*						
0689	*						
0690	*						
0691	*						
0692	*						
0693	*						
0694	*						
0695	*						
0696	*						
0697	*						
0698	*						
0699	*						
0700	*						
0701	*						
0702	*						
0703	*						
0704	*						
0705	*						
0706	*						
0707	*						
0708	*						
0709	*						
0710	*						
0711	*						
0712	*						
0713	*						
0714	*						
0715	*						
0716	*						
0717	*						
0718	*						
0719	*						
0720	*						
0721	*						
0722	*						
0723	*						
0724	*						
0725	*						
0726	*						
0727	*						
0728	*						
0729	*						
0730	*						
0731	*						
0732	*						
0733	*						
0734	*						
0735	*						
0736	*						
0737	*						

0738
0739
0740
0741
0742 +
0743 +
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0758 +
0759 +
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0793
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0798
0799
0800

0546 CE 03B7 R
0549 3F
054A 31
054B 31
054C 31
054D 7E 04C4 R
0550 81 20
0552 25 0C
0554 81 5F
0556 22 08
0558 CE 01E8 R
055B 3F
055C 09
055D A6 00
055F 39
0560 4F
0561 39
0562 0002
0564 DE 20
0566 7F 0562 R
0569 7F 0563 R
056C D6 22
056E 09
056F 08
0570 5A
0571 26 FC
0573 D6 22
0575 BD 05AB R
0578 B7 0563 R
057B 5A
057C 27 29
057E 09
057F BD 05AB R
0582 48
0583 48
0584 48
0585 48
0586 BA 0563 R
0589 B7 0563 R
058C 5A
058D 27 18
058F 09
0590 BD 05AB R

NUMERR
LDX #NUMBER
SWI
FCB 49
INS
JMP NXTEK
GET BYTE IN CHRTAB INDEXED BY VALUE OF
CHAR IN REG A
GCHRTB CMP A ##20
BCS GCHRTB
CMP A ##5F
BHI GCHRTB
LDX #CHRTAB-#20
ADD IN CHARACTER OFFSET
SWI
FCB 9
LDA A 0,X
RTS
GCHRTB CLR A
RTS
CVHB CONVERT HEX TO BINARY
ON ENTRY DESCRA = ADDRESS OF STRING
DESCRC = # OF BYTES IN STRING
ON RETURN I[X]=VALUE
HVAL RMB 2
TEMP STORAGE
LDX DESCRA
CLR HVAL
LDA B DESCRC
DEX
INX
DEC B
BNE CVHB1
LDA B DESCRC
JSR CVHBS
STA A HVAL+1
DEC B
BEQ CVHBD
DEX
JSR CVHBS
ASL A
ASL A
ASL A
ASL A
ORA A HVAL+1
STA A HVAL+1
DEC B
BEQ CVHBD
DEX
JSR CVHBS

FINISH UP
NSCAN SCAN NAME STRING STOP AT
FIRST NON-ALPHANUMERIC CHAR
NSCAN
LDX CUCHAR
LDA A 0,X
INC DESCRC
INX
STX CUCHAR
JSR GCHRTB
BIT A ##01
BEQ ##4
LDA B #2
BIT A ##80
BNE NSCAN
BIT A ##40
BNE NSCAN
LDA A DESCRC
DEC A
STA A DESCRC
BRA ENDSCN
HSCAN SCAN HEX STRING STOP AT
FIRST NON-HEX CHAR
HSCAN
CLR DESCRC
LDX CUCHAR
STX DESCRA
LDX CUCHAR
LDA A 0,X
INC DESCRC
INX
STX CUCHAR
JSR GCHRTB
BIT A ##02
BNE HSCAN1
LDA B DESCRC
DEC B
STA B DESCRC
CMP B #5
BLT HSCAN2
JMP NUMERR
HSCAN2
STX VALUE
LDA B #3
ENDSCN LDX CUCHAR
DEX
STX CUCHAR
LDA A #2
RTS

POINT TO NEXT CHAR
GET CHAR
BUMP COUNT
POINT TO NEXT CHAR
GET BYTE IN CHARTAB
WILDCARD?
NO
YES
ALPHA?
YES CONTINUE SCAN
NUMERIC?
YES CONTINUE SCAN
WENT ONE CHAR. TOO FAR
FINISH UP
DESCRC:=0
POINT TO NEXT CHAR
INIT DESCRA
POINT TO NEXT CHAR
GET CHAR
BUMP COUNT
POINT TO NEXT CHAR
GET BYTE IN CHRTAB
HEX?
YES CONTINUE SCAN
CHECK TOKEN LENGTH
WENT ONE CHAR. TOO FAR
LENGTH OK?
NO, ERROR
CONVERT HEX TO BINARY
SAVE BINARY VALUE
CUCHAR := CORRECT VALUE
LOAD CLASS RC
ALL DONE

VALID CHAR ?
NO < 20
VALID CHAR ?
NO, > 5F
ADD IN CHARACTER OFFSET
GET BYTE
CVHB CONVERT HEX TO BINARY
ON ENTRY DESCRA = ADDRESS OF STRING
DESCRC = # OF BYTES IN STRING
ON RETURN I[X]=VALUE
TEMP STORAGE
GET ADDRESS OF STRING
GET COUNT
DECREMENT PTR TO STRING
POINT TO RIGHT MOST
BYTE OF THE
STRING
GET COUNT
CONVERT
SAVE
DECREMENT COUNT
(1 HEX DIGIT)
POINT TO NEXT LEFT BYTE
CONVERT
SHIFT TO LEFT NIBBLE
CONVERT TO BYTE
SAVE
DECREMENT COUNT
(2 HEX DIGITS)
POINT TO NEXT LEFT BYTE
CONVERT

0801	0593 B7 0562 R	STA A HVAL	SAVE	0863	05EA B7 05B6 R	STA A DVAL	
0802	0596 5A	DEC B CVHBD	DECREMENT COUNT (3 HEX DIGITS)	0864	05ED F7 05B7 R	STA B DVAL+1	
0803	0597 27 0E	BEG		0865	05F0 4F	CLR A	
0804				0866	05F1 C6 0A	LDA B #0A	B:=10
0805	0599 09	DEX	POINT TO NEXT LEFT BYTE	0867	05F3 FE 05B9 R	LDX TENVL	POINT TO POWER OF TEN (X):=TENVL*10
0806	059A BD 05AB R	JSR CVHBS	CONVERT	0868		MUL16	
0807	059D 48	ASL A	SHIFT TO LEFT NIBBLE	0869 +	05F4 3F	SWI	
0808	059E 4B	ASL A		0870 +	05F7 10	FCB 16	
0809	059F 48	ASL A		0871	05F8 FF 05B9 R	STX TENVL	
0810	05A0 48	ASL A		0872 +		PULX	RESTORE POINTER TO STRING
0811	05A1 BA 0562 R	ORA A HVAL	CONVERT TO BYTE	0873 +	05FB 3F	SWI	
0812	05A4 B7 0562 R	STA A HVAL	SAVE	0874 +	05FC 06	FCB 6	
0813	05A7 FE 0562 R	CVHBD LDX HVAL	GET FINAL VALUE	0875	05FD 09	DEX	POINT NEXT LEFT DIGIT
0814	05AA 39	RTS	RETURN	0876	05FE 7A 05B8 R	DEC DCOUNT	DONE?
0815				0877	0601 26 D3	BNE CVDB2	NO
0816				0878	0603 FE 05B6 R	LDX DVAL	GET FINAL VALUE
0817				0879	0606 39	RTS	RETURN
0818	05AB A6 00	CVHBS LDA A 0,X	* ROUTINE TO CONVERT ASCII TO BINARY				
0819	05AD 80 30	SUB A #30					
0820	05AF 81 09	CMP A #09					
0821	05B1 2F 02	BLE **4					
0822	05B3 80 07	SUB A #*07	ND, 10 - 15				
0823	05B5 39	RTS		0885 +	0607 3F	JMPCMD NXTOK	GET ADDRESS
0824				0886 +	0608 2F	SWI	
0825				0887 +	0609 D6 25	FCB 47	
0826				0888	060B C1 03	LDA B RC	CHECK RC
0827				0889	060D 27 06	CMP B #3	VALID NUMBER?
0828				0890		BEG JMP C2	YES
0829				0891			
0830	05B6 0002	DVAL RMB 2	* CVDB: CONVERT DECIMAL TO BINARY	0892	060F CE 03AA R	LDX #FORMAT	NO, ERROR
0831	05B8 0001	DCOUNT RMB 1	* ON ENTRY DESCR = ADDRESS OF DECIMAL STRING	0893		PRTMSG	
0832	05B9 0002	TENVL RMB 2	* DESCR = # BYTES IN DECIMAL STRING	0894 +	0612 3F	SWI	
0833			* ON RETURN [X] = VALUE IN BINARY	0895 +	0613 31	FCB 49	RETURN TO CLI
0834	05BB 7F 05B6 R	CLR CVDB		0896	0614 39	RTS	
0835	05BE 7F 05B7 R	CLR DVAL+1		0897			
0836	05C1 7F 05B9 R	CLR TENVL		0898	0615 31	JMPC2	CLEAN STACK
0837	05C4 7F 05BA R	CLR TENVL+1		0899	0616 31	INS	
0838	05C7 7C 05BA R	INC TENVL+1	TENVL:=1	0900	0617 DE 27	LDX VALUE	LOAD ADDRESS
0839	05CA DE 20	LDX DESCRA	POINT TO STRING	0901	0619 6E 00	JMP 0,X	GO THERE
0840	05CC 09	DEX		0902			
0841	05CD D6 22	LDA B DESCRC		0904			
0842	05CF F7 05B8 R	STA B DCOUNT	INIT DCOUNT	0905			
0843				0906			
0844	05D2 08	CVDB1 INX	POINT TO	0907			
0845	05D3 5A	DEC B	LEAST SIGNIFICANT	0908			
0846	05D4 26 FC	BNE CVDB1	DIGIT	0909			
0847				0910	061B CE 0666 R	DEL CMD LDX #DELLIN	'DELETE' 'PIP' 'SECURITY'
0848				0911	061E 20 21	BRA TRANS	'STATUS' 'LINK'
0849 +	05D6 3F	PSHX	SAVE POINTER	0912	0620 CE 0673 R	PIP CMD LDX #PIPLIN	'SETCON' 'BOOT'
0850 +	05D7 05	SWI		0913	0623 20 1C	BRA TRANS	
0851	05D8 E6 00	FCB 5		0914			
0852	05DA C4 0F	LDA B 0,X	GET DIGIT	0915	0625 CE 067D R	SEC CMD LDX #SECLIN	
0853	05DC 4F	AND B #*0F	CONVERT TO BCD	0916	0628 20 17	BRA TRANS	
0854	05DD FE 05B9 R	CLR A	CLEAR ACCUMULATOR	0917			
0855		LDX TENVL	POINT TO POWER OF TEN	0918	062A CE 068C R	SET CMD LDX #SETLIN	
0856 +	05E0 3F	MUL16	(X):=TENVL*DIGIT	0919	062D 20 12	BRA TRANS	
0857 +	05E1 10	SWI		0920			
0858		FCB 16		0921	062F CE 0696 R	ASN CMD LDX #ASNLIN	
0859 +	05E2 3F	TXAB	(A, B)=(X)	0922	0632 20 0D	BRA TRANS	
0860 +	05E3 02	SWI		0923			
0861	05E4 FB 05B7 R	FCB 2		0924	0634 CE 06A3 R	STAC MD LDX #STALIN	
0862	05E7 B9 05B6 R	ADD B DVAL+1	DVAL:=DVAL+TENVL*DIGIT	0925	0637 20 08	BRA TRANS	


```

0926 * 0639 CE 06B0 R BOOTCD LDX #BOOTLN
0927 * 063C 20 03 BRA TRANS
0928 *
0929 *
0930 * 063E CE 06BB R LNKCMD LDX #LNKLN
0931 *
0932 * TRANS TXAB
0933 * SWI
0934 + 0641 3F
0935 + 0642 02
0936 * 0643 DE 23 LDX CUCHAR
0937 * PSXH
0938 + 0645 3F
0939 + 0646 05
0940 * TABX
0941 + 0647 3F
0942 + 0648 03
0943 * STX CUCHAR
0944 * JSR LODCMD
0945 * PULX
0946 + 064E 3F
0947 + 064F 06
0948 * STX CUCHAR
0949 * LDX #SAVFCB
0950 * TST FCBSTA,X
0951 * BNE TRANSZ
0952 *
0953 * LDX VALUE
0954 * BEQ TRANSZ
0955 *
0956 * * FOR 'ASSIGN' TRANSIENT, PASS "PDTAB" ADDRESS IN (A,B)
0957 * LDA A PDTAB+1
0958 * LDA B PDTAB+2
0959 * JMP 0,X
0960 *
0961 * TRANSZ RTS
0962 *
0963 * DELLIN FCC '0:DELETE.CMD'
0964 * FCB $0D
0965 *
0966 * PIPLIN FCC '0:PIP.CMD'
0967 * FCB $0D
0968 *
0969 * SECLIN FCC '0:SECURITY.CMD'
0970 * FCB $0D
0971 *
0972 * SETLIN FCC '0:SET.CMD'
0973 * FCB $0D
0974 *
0975 * ASNLIN FCC '0:ASSIGN.CMD'
0976 * FCB $0D
0977 *
0978 * STALIN FCC '0:STATUS.CMD'
0979 * FCB $0D
0980 *
0981 * BOOTLN FCC '0:BOOT.CMD'
0982 * FCB $0D
0983 *
0984 * LNKLN FCC '0:LINK.CMD'
0985 * FCB $0D
0987 *
* PROCESS 'SUBMIT' COMMAND
*
* BOOTLN LDX #BOOTLN
* CLR FCBSTA,X
* LDA A #OFF
* STA A FCBSTA,X
* FMTFCB
* OPEN
* SWI
* FCB 44
* PRTRERR
* PRINT ERROR MESSAGES
*
* 06C6 CE 070A R SUBCMD LDX #SUBFCB
* CLR FCBSTA,X
* LDA A #OFF
* STA A FCBSTA,X
* FMTFCB
* OPEN
* SWI
* FCB 44
* PRTRERR
* PRINT ERROR MESSAGES
*
* 06D1 3F
* 06D2 1E
* 06D3 6D 05
* 06D5 26 10
*
*
* 06D7 3F
* 06D8 14
* 06D9 6D 05
* 06DB 26 0A
*
*
* LDA A FCBTYP,X
* CMP A #3
* BNE SUBERR
* INC SUBFLG
* RTS
* SET 'SUBMIT' FLAG
* DONE!
*
* 06E7 CE 06F4 R SUBERR LDX #SUBLIN
* PRTRMSG
* SWI
* FCB 49
* LDX #SUBFCB
* PRTRERR
* PRINT ERROR MESSAGE
*
* 06EF 3F
* 06F0 1E
*
* CLOSE
* TRY TO CLOSE FILE
*
* 06F1 3F
* 06F2 15
* 06F3 39
*
*
* 06F4 20
* 0706 0D
*
*
* 0707 0001
* 0708 0002
*
*
* 070A 0002
* 070C 44
* 070F 0002
* 0711 0734
* 0713 0021
*
*
* 0734 0080
*
* SUBBUF RMB SECSIZ
* PROCESS 'SAVE' COMMAND
*
* STORE MEMORY CONTENTS ON DISK IN BINARY FORMAT
*
* SYNTAX: SAVE (DRIVE: J FILENAME.EXT, STARTAD, ENDAD [, TRANSAD])

```



```

1172 085F 08 INX
1173 0860 FF 08DD R STX SAVEX
1174 0863 CE 08AC R LDX #SAVFCB
1175 0866 8D 39 BSR PUTBYT
1176 0868 5A DEC B
1177 0869 26 EF BNE SAV8
1178 *
1179 086B 20 C9 BRA SAV7
1180 *
1181 086D CE 08AC R SAV9 LDX #SAVFCB
1182 * WRITE OUT LAST RECORD HERE
1183 0870 86 02 LDA A #02
1184 0872 8D 2D BSR PUTBYT
1185 0874 B6 08DD R LDA A SAVEX
1186 0877 8D 28 BSR PUTBYT
1187 0879 B6 08DE R LDA A SAVEX+1
1188 087C 8D 23 BSR PUTBYT
1189 087E 17 TBA
1190 087F 8D 20 BSR PUTBYT
1191 0881 FE 08DD R SAV10 LDX SAVEX
1192 0884 A6 00 LDA A 0, X
1193 0886 08 INX
1194 0887 FF 08DD R STX SAVEX
1195 088A CE 08AC R LDX #SAVFCB
1196 088D 8D 12 BSR PUTBYT
1197 088F 5A DEC B
1198 0890 26 EF BNE SAV10
1199 *
1200 CLOSE
1201 0892 3F SWI
1202 + 0893 15 FCB 21
1203 0894 6D 05 TST FCBSTA, X
1204 0896 26 01 BNE SAVER1
1205 *
1206 0898 39 RTS
1207 *
1208 0899 CE 08AC R SAVER1 LDX #SAVFCB
1209 PRTRRR
1210 + 089C 3F SWI
1211 + 089D 1E FCB 30
1212 CLOSE
1213 + 089E 3F SWI
1214 + 089F 15 FCB 21
1215 08A0 39 RTS
1216 *
1217 PUTBYT WRITE
1218 + 08A1 3F SWI
1219 + 08A2 19 FCB 25
1220 08A3 6D 05 TST FCBSTA, X
1221 08A5 27 04 BEQ PUTB2
1222 *
1223 08A7 31 INS
1224 08A8 31 INS
1225 08A9 20 EE BRA SAVER1
1226 *
1227 08AB 39 PUTB2 RTS
1228 *
1229 08AC 0002 SAVFCB RMB 2
1230 08AE 44 FCC 'DSK'
1231 08B1 0002 RMB 2
1232 08B3 08D6 R FDB SAVBUF
1233

1233 08B5 0021 RMB 33
1234 SAVBUF RMB SECSIZ
1235 *
1236 * PROCESS 'LOAD' COMMAND
1237 *
1238 * LOAD MEMORY FROM BINARY OR COMMAND DISK FILE
1239 * IF TRANSFER ADDRESS IN FILE (COMMAND TYPE), SAVE IT
1240 * IN "VALUE" BASE-PAGE LOCATION
1241 * OTHERWISE, "VALUE"=0
1242 *
1243 0956 CE 08AC R LDCMD LDX #SAVFCB POINT TO FCB
1244 FMTFCB FORMAT [DRIVE:] FILE. EXT
1245 + 0959 3F SWI
1246 + 095A 2C FCB 44
1247 + PRTRRR PRINT ERROR MESSAGES
1248 *
1249 + 095B 3F SWI
1250 + FCB 30
1251 095D 6D 05 TST FCBSTA, X ERROR?
1252 095F 26 04 BNE LOD5 IF SO, QUIT
1253 *
1254 LOD5 PERFORM LOAD BINARY
1255 + 0961 3F SWI
1256 + 0962 25 FCB 37
1257 + PRTRRR PRINT ERROR MESSAGE
1258 + 0963 3F SWI
1259 + 0964 1E FCB 30
1260 0965 39 LOD5 RTS RETURN TO CLI
1261 *
1262 *
1263 * LOAD-BINARY PROCESSING
1264 *
1265 @LOADB CLR VALUE NO XFER-ADDRESS YET
1266 CLR VALUE+1
1267 TSX
1268 0966 7F 0027 LDX UXH, X POINT TO FCB
1269 0968 30 LDX UXH, X INPUT
1270 096F 6F 06 CLR FCBSTT, X NO COMPRESSION
1271 0971 6F 29 CLR FCBSCF, X NO STATUS
1272 0973 6F 05 CLR FCBSTA, X GOOD STATUS
1273 OPEN OPEN SAVE-FILE
1274 + 0975 3F SWI
1275 + 0976 14 FCB 20
1276 0977 6D 05 TST FCBSTA, X CHECK STATUS
1277 0979 27 01 BEQ LOADB2 GOOD
1278 *
1279 097B 39 RTS BAD, QUIT
1280 *
1281 097C A6 1D LOADB2 LDA A FCBTYP, X CHECK FILE TYPE
1282 097E 27 22 BEQ LOADB3 (0) BINARY TYPE, OK
1283 *
1284 0980 81 01 CMP A #1 (1) COMMAND TYPE, OK
1285 0982 27 1E BEQ LOADB3
1286 *
1287 0984 CE 098F R LDX #TYPMSG FILE-TYPE ERROR
1288 PRTRMSG
1289 + 0987 3F SWI
1290 + 0988 31 FCB 49
1291 0989 30 TSX
1292 098A EE 05 LDX UXH, X POINT TO FCB
1293 CLOSE CLOSE FILE
1294 + 098C 3F SWI

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1295 + 098D 15      FCB 21      RETURN
1296 098E 39      RTS
1297
1298 * TYPMSG FCC / ILLEGAL FILE-TYPE /
1299 098F 20      FCB #0D
1300 0991 0D
1301 *
1302 * LOADB3 TSX
1303 LDX UXH, X      POINT TO FCB
1304 BSR GETBYT     GET A BYTE FROM FILE
1305 CMP A #*16    XFER-ADDR. MARK?
1306 BNE LOADB4    NO
1307 *
1308 * * HANDLE TRANSFER ADDRESS HERE
1309 *
1310 BSR GETBYT     GET ADDRESS-HIGH
1311 STA A VALUE
1312 BSR GETBYT     GET ADDRESS-LOW
1313 STA A VALUE+1
1314 BRA LOADB3     GET NEW FRAME
1315 *
1316 * LOADB4 CMP A #*02  FRAME HEADER MARK?
1317 BEQ LOADB5
1318 *
1319 * CLOSE
1320 * SWI
1321 * FCB 21
1322 * RTS
1323 *
1324 * * HANDLE BINARY RECORD HERE
1325 *
1326 * * LOADB5 BSR GETBYT     GET ADDRESS-HIGH
1327 STA A SAVEX
1328 BSR GETBYT     GET ADDRESS-LOW
1329 STA A SAVEX+1
1330 BSR GETBYT     GET FRAME COUNT
1331 STA A SAVEA
1332 *
1333 * * LOADB6 TSX
1334 LDX UXH, X
1335 BSR GETBYT     POINT TO FCB
1336 LDX SAVEX     GET DATA BYTE
1337 INX           GET ADDRESS
1338 STX SAVEX     STORE DATA BYTE
1339 DEC SAVEA
1340 BNE LOADB6
1341 *
1342 * * BRA LOADB3
1343 *
1344 * * GETBYT READ
1345 * SWI
1346 * * FCB 24
1347 * * LDA B FCBSTA, X CHECK STATUS
1348 * * BEQ GETB3
1349 *
1350 * * CMP B #8
1351 * * BNE GETB2
1352 * * END-FILE?
1353 * * NO
1354 * * CLR FCBSTA, X END-FILE IS NOT ERROR HERE
1355 * *

```

```

1356 09EC 31      GETB2  INS      REMOVE SUB-RETURN
1357 09ED 31      INS      (WILL RETURN TO CALL)
1358 1358 +      CLOSE     CLOSE FILE
1359 09EE 3F      SWI
1360 09EF 15      FCB 21
1361 *
1362 * * GETB3 RTS
1363 * * PROCESS 'RENAME' COMMAND
1364 * * SYNTAX: RENAME [DRIVE:] OLDNAME.EXT, NEWNAME.EXT
1365 * *
1366 09F1 CE 08AC R RENCMD LDX #SAVFCB  POINT TO FCB
1367 09F4 6F 06      CLR FCBDDT, X  INPUT
1368 FMTFCB          FORMAT [DRIVE:] FILE.EXT
1369 *
1370 * * SWI
1371 * * FCB 44
1372 * * PRTERR
1373 * * SWI
1374 * * FCB 30
1375 * * TST FCBSTA, X
1376 * * BNE RENAMS
1377 *
1378 * * JSR SFIE
1379 * * LDX #SYSFCB
1380 * * LDA A FCBTRK, X
1381 * * LDA B FCBSECT, X
1382 * * STA A FCBFTS, X
1383 * * STA B FCBFTS+1, X
1384 * * LDA A FCBIND, X
1385 * * LDA B FCBIND+1, X
1386 * * STA A FCBLTS, X
1387 * * STA B FCBLTS+1, X
1388 * * LDA A FCBIND, X
1389 * * LDA B FCBIND, X
1390 * * LDA A FIBACS, X
1391 * * CMP A #*02
1392 * * BNE **+5
1393 *
1394 * * JMP SECEKR
1395 *
1396 * * LDX #SAVFCB
1397 * * TST FCBSTA, X
1398 * * BEQ RENAM6
1399 *
1400 * * RENAMS LDX #RENMSG
1401 * * PRMSG
1402 * * SWI
1403 * * FCB 49
1404 * * RTS
1405 *
1406 * * RENMSG FCC / RENAMING ERROR /
1407 * * FCB #0D
1408 *
1409 * * RENAM6 NXTOK
1410 * * SWI
1411 * * FCB 47
1412 * * LDA A CLASS
1413 * * CMP A #4
1414 * * BEQ RENAM8
1415 *
1416 * * OADR CE 03AA R RENAM7 LDX #FORMAT
1417 * * PRMSG

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```

1356 09EC 31      GETB2  INS      REMOVE SUB-RETURN
1357 09ED 31      INS      (WILL RETURN TO CALL)
1358 1358 +      CLOSE     CLOSE FILE
1359 09EE 3F      SWI
1360 09EF 15      FCB 21
1361 *
1362 * * GETB3 RTS
1363 * * PROCESS 'RENAME' COMMAND
1364 * * SYNTAX: RENAME [DRIVE:] OLDNAME.EXT, NEWNAME.EXT
1365 * *
1366 09F1 CE 08AC R RENCMD LDX #SAVFCB  POINT TO FCB
1367 09F4 6F 06      CLR FCBDDT, X  INPUT
1368 FMTFCB          FORMAT [DRIVE:] FILE.EXT
1369 *
1370 * * SWI
1371 * * FCB 44
1372 * * PRTERR
1373 * * SWI
1374 * * FCB 30
1375 * * TST FCBSTA, X
1376 * * BNE RENAMS
1377 *
1378 * * JSR SFIE
1379 * * LDX #SYSFCB
1380 * * LDA A FCBTRK, X
1381 * * LDA B FCBSECT, X
1382 * * STA A FCBFTS, X
1383 * * STA B FCBFTS+1, X
1384 * * LDA A FCBIND, X
1385 * * LDA B FCBIND+1, X
1386 * * STA A FCBLTS, X
1387 * * STA B FCBLTS+1, X
1388 * * LDA A FCBIND, X
1389 * * LDA B FCBIND, X
1390 * * LDA A FIBACS, X
1391 * * CMP A #*02
1392 * * BNE **+5
1393 *
1394 * * JMP SECEKR
1395 *
1396 * * LDX #SAVFCB
1397 * * TST FCBSTA, X
1398 * * BEQ RENAM6
1399 *
1400 * * RENAMS LDX #RENMSG
1401 * * PRMSG
1402 * * SWI
1403 * * FCB 49
1404 * * RTS
1405 *
1406 * * RENMSG FCC / RENAMING ERROR /
1407 * * FCB #0D
1408 *
1409 * * RENAM6 NXTOK
1410 * * SWI
1411 * * FCB 47
1412 * * LDA A CLASS
1413 * * CMP A #4
1414 * * BEQ RENAM8
1415 *
1416 * * OADR CE 03AA R RENAM7 LDX #FORMAT
1417 * * PRMSG

```

NO.	COMMAND	DESCRIPTION	NO. ERROR
1418 +	0A47 3F	SWI	
1419 +	0A48 31	FCB 49	
1420	0A49 39	RTS	
1421			
1422 +	0A1A 3F	RENAM7	
1423 +	0A4B 2F	FCB 47	
1424 +	0A4C D6 25	LDA B RC	
1425	0A4E C1 01	CHP B #1	
1426	0A50 26 F2	BNE RENAM7	
1427			
1428			
1429	0A52 DE 20	LDX DESCRA	
1430	0A54 FF 0BDD R	STX SAVEX	
1431	0A57 96 22	LDA A DESCRC	
1432	0A59 B7 0BE4 R	STA A SAVEA	
1433		NXTOK	
1434 +	0A5C 3F	SWI	
1435 +	0A5D 2F	FCB 47	
1436	0A5E D6 25	LDA B RC	
1437	0A60 C1 2E	CHP B #1	
1438	0A62 26 E0	BNE RENAM7	
1439			
1440	0A64 7C 0BE4 R	INC SAVEA	
1441		NXTOK	
1442 +	0A67 3F	SWI	
1443 +	0A68 2F	FCB 47	
1444	0A69 D6 25	LDA B RC	
1445	0A6B C1 01	CHP B #1	
1446	0A6D 26 D5	BNE RENAM7	
1447			
1448	0A6F D6 22	LDA B DESCRC	
1449	0A71 FB 0BE4 R	ADD B SAVEA	
1450	0A74 CE 0B8C R	LDX #SAVFCB+FCBNAM	
1451		PSHX	
1452 +	0A77 3F	SWI	
1453 +	0A78 05	FCB 5	
1454	0A79 FE 0BDD R	LDX SAVEX	
1455		PSHX	
1456 +	0A7C 3F	SWI	
1457 +	0A7U 05	FCB 5	
1458		FMTS	
1459 +	0A7E 3F	SWI	
1460 +	0A7F 34	FCB 52	
1461	0A80 31	INS	
1462	0A81 31	INS	
1463	0A82 31	INS	
1464	0A83 31	INS	
1465	0A84 5D	TST B	
1466	0A85 26 BD	BNE RENAM7	
1467			
1468	0A87 CE 0B8C R	LDX #SAVFCB	
1469	0A8A BD 0EFE R	JSR SFILF	
1470	0A8D CE 0B8C R	LDX #SAVFCB	
1471	0A90 A6 05	LDA A FCBSTA, X	
1472	0A92 26 03	BNE #+5	
1473			
1474	0A94 7E 0ACD R	JMP RENAM9	
1475			
1476	0A97 81 01	CHP A #1	
1477	0A99 27 03	BEG #+5	
1478			
1479	0A9B 7E 0A26 R	RENAM9	
1480	0A9E CE 000C R	* R	
1481	0A9E CE 000C R	* R	
1482	0AA1 6F 05	LDX #SYSFCB	
1483	0AA3 A6 1F	CLR FCBSTA, X	
1484	0AA5 E6 20	LDA A FCBFTS, X	
1485	0AA7 A7 0A	LDA B FCBFTS+1, X	
1486	0AA9 E7 0B	STA A FCBTRK, X	
1487		STA B FCBSCCT, X	
1488 +	0AAB 3F	SWI	
1489 +	0AAC 13	FCB 19	
1490	0AAD 4D	TST A	
1491	0AAE 26 EB	BNE RENM5	
1492			
1493	0AB0 EE 21	LDX FCBLTS, X	
1494		PSHX	
1495 +	0AB2 3F	SWI	
1496 +	0AB3 05	FCB 5	
1497	0AB4 CE 0B8C R	LDX #SAVFCB+FCBNAM	
1498		PSHX	
1499 +	0AB7 3F	SWI	
1500 +	0AB8 05	FCB 5	
1501	0AB9 C6 0C	LDA B #12	
1502		MOVC	
1503 +	0ABB 3F	SWI	
1504 +	0ABC 11	FCB 17	
1505	0ABD 31	INS	
1506	0ABE 31	INS	
1507	0ABF 31	INS	
1508	0AC0 31	INS	
1509	0AC1 CE 000C R	LDX #SYSFCB	
1510	0AC4 86 FF	LDA A #FF	
1511	0AC6 A7 06	STA A FCBDTT, X	
1512		IOHDR	
1513 +	0AC8 3F	SWI	
1514 +	0AC9 13	FCB 19	
1515	0ACA 6F 06	CLR FCBDTT, X	
1516	0ACC 39	RTS	
1517			
1518	0ACD CE 0AD3 R	RENAM9	
1519	0AD0 3F	LDX #DUPERR	
1520 +	0AD1 31	PRMSG	
1521 +	0AD2 39	FCB 49	
1522	0AD3 20	RTS	
1523	0AD3 20	* DUPERR FCC ' DUPLICATE NAME '	
1524	0AE2 0D	DUPERR FCC #0D	
1525			
1526	0AE3 CE 0AE9 R	SECERR	
1527	0AE6 3F	LDX #SECURE	
1528	0AE7 31	PRMSG	
1529 +	0AE8 39	FCB 49	
1530 +	0AE9 20	RTS	
1531	0AF8 0D	* SECURE FCC #0D	
1532			
1533	0AF8 0D	* SECURE FCC #0D	
1534			
1535	0AF9 27 03	* PROCESS 'INITIALIZE' COMMAND	
1536		* CALL TRANSIENT FILE TO PROCESS THIS COMMAND	
1537			
1538			
1539	0AF9 27 03	INICMD NXTOK	
1540 +	0AF9 3F	SWI	
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1700			

POINT TO DIRECTORY FCB
 SET UP TO SAVED T/S
 READ DIRECTORY SECTOR
 ERROR?
 YES
 POINT TO OLD NAME IN SECTOR
 POINT TO NEW NAME
 MOVE NAME INTO DIRECTORY
 CLEAN STACK
 POINT TO SYSTEM FCB
 MAKE 'OUTPUT'
 WRITE NEW NAME INTO DIRECTORY
 MAKE 'INPUT' AGAIN
 DUPLICATE NAME ERROR
 SECURITY ERROR
 * SECURE FCC #0D
 * PROCESS 'INITIALIZE' COMMAND
 * CALL TRANSIENT FILE TO PROCESS THIS COMMAND
 INICMD NXTOK GET NEXT TOKEN FROM COMMAND LINE

Line #	Command	Parameter	Description	OBAD	BUFLIN	RMB	Storage	Formatted File Name
1541	+	OAFB 2F	FCB 47	1603	*		OBAD 000D	
1542		OAFB D6 25	LDA B RC	1604				
1543		OAFD C1 03	CMP B #3	1605	*		OBBA 2A	ALLFIL FCC '*.*'
1544		OAFI 27 0C	BEQ INICD2	1606	*			DEFAULT FILE NAME
1545	*			1607				
1546		OB01 96 26	LDA A CLASS	1608			OBBD 0A	DIRLN2 FCB #0A
1547		OB03 81 04	CMP A #4	1609			OBBE 0005	RMB 5
1548		OB05 27 F2	BEQ INICMD	1610			OBBC 2E	FCC ' SECTORS USED'
1549	*			1611	*		OBBD 0A0D	FDB #0A0D
1550		OB07 CE 03AA R	LDA #FORMAT	1612				POMERS-OF-10 TABLE
1551			PRINTMSG	1613				
1552	+	OB0A 3F	SWI	1614				
1553	+	OB0B 31	FCB 49	1615				
1554		OB0C 39	RTS	1616				
1555	*			1617	*			TEMP. STORAGE
1556		OB0D 7D 0027	INICD2	1618				
1557		OB10 26 20	TST VALUE	1619				
1558	*		BNE INIERR	1620				
1559		OB12 96 28	LDA A VALUE+1	1621				
1560		OB14 81 03	CMP A #3	1622				
1561		OB16 22 1A	BHI INIERR	1623				
1562	*			1624	*			
1563		OB18 36	PSH A	1625				
1564		OB19 CE 0B38 R	LDA #INITLN	1626				
1565		OB1C DF 23	STX CUCCHAR	1627				
1566		OB1E BD 0956 R	JSR LODCMD	1628				
1567		OB21 32	PUL A	1629				
1568		OB22 CE 08AC R	LDA #SAVFCB	1630				
1569		OB25 6D 05	TST FCBSTA, X	1631				
1570		OB27 26 08	BNE INICD3	1632				
1571	*			1633	*			
1572		OB29 DE 27	LDA VALUE	1634				
1573		OB2B 27 04	BEQ INICD3	1635				
1574	*			1636	*			
1575		OB2D 97 28	STA A VALUE+1	1637				
1576		OB2F 6E 00	JMP 0, X	1638				
1577	*			1639	*			
1578		OB31 39	INICD3	1640				
1579	*			1641	*			
1580		OB32 CE 03B7 R	INIERR	1642				
1581			PRINTMSG	1643				
1582	+	OB35 3F	SWI	1644				
1583	+	OB36 31	FCB 49	1645				
1584		OB37 39	RTS	1646				
1585	*			1647	*			
1586		OB38 30	INITLN	1648				
1587		OB42 0D	FCC '0: INIT. CMD'	1649				
1589	*			1650	*			
1590		OB43 44	DIRHDR	1651				
1591		OB56 0001	FCC 'DIRECTORY OF DRIVE '	1652				
1592		OB57 0A0D	DIRDRV	1653				
1593	*			1654	*			
1594		OB59 20	FDB #0A0D	1655				
1595		OB80 0A0D	DIRFLD	1656				
1596	*			1657	*			
1597		OB82 0028	FCC #0A0D	1658				
1598		OBAA 0D	DIRLN	1659				
1600	*			1660	*			
1601		OBAB 0002	RMB 2	1661				
1602	*			1662	*			

STORAGE FOR FORMATTED FILE NAME
 DEFAULT FILE NAME
 SPACE FOR COUNT OF SECTORS
 SECTORS USED
 POMERS-OF-10 TABLE
 TEMP. STORAGE
 DEFAULT DRIVE=0
 DEFAULT TO CONSOLE
 DEFAULT NAME HAS 12 CHARS.
 SAVE IT
 INTO BUFLIN
 CLEAN STACK
 GET TOKEN FROM CLI
 CHECK RC
 END OF LINE?
 NO
 YES, USE DEFAULTS
 SWITCH INDICATOR?
 NO
 GET SWITCH
 NKTOK
 SWI
 FCB 47
 LDX DESCRA
 LDA A O, X
 CMP A #L
 LINE-PRINTER ('L')?

Line No.	Command	Parameter	Message	Code	Explanation
1664	OC19 26 37	BNE DIR3	NO, FORMAT ERROR	1725	
1665	OC1B 7C 0BE3 R	INC LPTFLG	YES, SET FLAG	1726	INC SAVEX
1666	OC1E 20 E2	BRA DIRCDO	GET NEW TOKEN	1727	NXTOK
1667				1728 +	SWI
1668	OC20 C1 03	DIRCD1	TOKEN=NUMBER?	1729 +	FCB 47
1669	OC22 26 26	BNE DIR2	NO	1730	LDA B RC
1670				1731	CMP B #1
1671	OC24 7D 0027	TST VALUE	CHECK FOR VALID DRIVE NO.	1732	BEQ DIR6
1672	OC27 26 0B	BNE DIR1	BAD?	1733	
1673				1734	CMP B #2
1674	OC29 96 28	LDA A VALUE+1	CHECK DRIVE NO.	1735	BEQ DIR6
1675	OC2B 81 03	CMP A #3	DRIVE NO. 0,1,2,3	1736	
1676	OC2D 22 05	BHI DIR1	BAD?	1737	
1677				1738	BRA DIR3
1678				1739	DIR6
1679	OC2F B7 0BE4 R	STA A SAVEA	SAVE DRIVE NO.	1740	LDA B DESCRC
1680	OC32 20 06	BRA DIR1A		1741	ADD B SAVEX
1681				1742	LDX #BUFLIN
1682	OC34 CE 03B7 R DIR1	LDX #NUMBER	NUMBER ERROR	1743 +	PSHX
1683		PRTMSG		1744 +	SWI
1684 +	OC37 3F	SWI		1744 +	FCB 5
1685 +	OC38 31	FCB 49		1745	LDX SAVEX1
1686	OC39 39	RTS	RETURN TO CLI	1746	PSHX
1687				1747 +	SWI
1688				1748 +	FCB 5
1689 +	OC3A 3F	NXTOK	GET NEXT TOKEN FROM CLI	1749	FMTS
1690 +	OC3B 2F	SWI		1750 +	SWI
1691	OC3C D6 25	LDA B RC	CHECK RC	1751 +	FCB 52
1692	OC3E C1 0D	CMP B #0D	END OF LINE?	1752	INS
1693	OC40 27 52	BEQ DIRCD3	YES, USE DEFAULT FILE NAME	1753	INS
1694				1754	INS
1695	OC42 C1 3A	CMP B #:	COLON?	1755	INS
1696	OC44 26 EE	BNE DIR1	IF NOT, BAD DRIVE NO.	1756	CMP B #2
1697				1757	BEQ DIR3
1698				1758	
1699 +	OC46 3F	NXTOK	GET NEXT TOKEN FROM CLI	1759	CLR NSEC
1700 +	OC47 2F	SWI		1760	CLR NSEC+1
1701	OC48 D6 25	FCB 47	CHECK RC	1761	TST LPTFLG
1702		LDA B RC		1762	BEQ DIR7
1703	OC4A C1 01	CMP B #1	NAME?	1763	
1704	OC4C 27 0A	BEQ DIR4	YES	1764	LDX #CONRCB
1705				1765	LDA A #/L
1706	OC4E C1 02	CMP B #2	WILD-CARD NAME?	1766	STA A RCBGDT, X
1707	OC50 27 06	BEQ DIR4	YES	1767	LDA A #/P
1708				1768	STA A RCBGDT+1, X
1709	OC52 CE 03AA R DIR3	LDX #FORMAT	OTHERWISE FORMAT ERROR	1769	LDA A #/T
1710		PRTMSG		1770	STA A RCBGDT+2, X
1711 +	OC55 3F	SWI		1771	
1712 +	OC56 31	FCB 49		1772	LDA A SAVEA
1713	OC57 39	RTS	RETURN TO CLI	1773	ADD A #*30
1714				1774	STA A DIRDRV
1715	OC58 DE 20	LDX DESCRA	POINT TO NAME	1775	LDX #DIRHDR
1716	OC5A FF 0BDF R	STX SAVEX1	SAVE POINTER	1776	PRINT MSG
1717	OC5D 96 22	LDA A DESCRC	GET LENGTH	1777 +	SWI
1718	OC5F B7 0BDD R	STA A SAVEA	SAVE IT	1778 +	FCB 49
1719		NXTOK	GET NEXT TOKEN FROM CLI	1779	LDX #DIRFLD
1720 +	OC62 3F	SWI		1780	PRTMSG
1721 +	OC63 2F	FCB 47		1781 +	SWI
1722	OC64 D6 25	LDA B RC	CHECK RC	1782 +	FCB 49
1723	OC66 C1 2E	CMP B #:	PERIOD?	1783	LDX #SYSFCB
1724	OC68 26 E8	BNE DIR3	NO, ERROR	1784	TXAB
				1785 +	SWI

COUNT PERIOD
GET NEXT TOKEN FROM CLI

INC SAVEX
NXTOK
SWI
FCB 47

* DIR3
OC6A 7C 0BDD R DIRS
OC6D 3F
OC6E 2F
LDA B RC
CMP B #1
BEQ DIR6

OC75 C1 02
OC77 27 02
OC79 20 D7
OC7B D6 22
OC7D FB 0BDD R
OC80 CE 0BAD R
OC83 3F
OC84 05
OC85 FE 0BDF R
OC88 3F
OC89 05
OC8A 3F
OC8B 34
OC8C 31
OC8D 31
OC8E 31
OC8F 31
OC90 C1 02
OC92 27 BE

* DIR6
LDA B DESCRC
ADD B SAVEX
LDX #BUFLIN
PSHX
SWI
FCB 5
LDX SAVEX1
PSHX
SWI
FCB 5
FMTS
SWI
INS
INS
INS
INS
CMP B #2
BEQ DIR3

* DIR7
LDA A SAVEA
ADD A #*30
STA A DIRDRV
LDX #DIRHDR
PRTMSG
SWI
FCB 49
LDX #DIRFLD
PRTMSG
SWI
FCB 49
LDX #SYSFCB
POINT TO SYSTEM FCB
TXAB
SWI

CLR NSEC
CLR NSEC+1
TST LPTFLG
BEQ DIR7
LDX #CONRCB
LDA A #/L
STA A RCBGDT, X
LDA A #/P
STA A RCBGDT+1, X
LDA A #/T
STA A RCBGDT+2, X
LDA A SAVEA
ADD A #*30
STA A DIRDRV
LDX #DIRHDR
PRINT MSG
SWI
FCB 49
LDX #DIRFLD
PRTMSG
SWI
FCB 49
LDX #SYSFCB
POINT TO SYSTEM FCB
TXAB
SWI

NO USED SECTORS YET
WANT LINE-PRINTER?
NO
MAKE CONSOLE INTO 'LPT'
LDA A #*30
MAKE ASCII
PRINT HEADER LINE 1
PRINT HEADER LINE 2
POINT TO SYSTEM FCB

Address	Instruction	Description	Comments
2030			
2031 +	0E0E 3F	ADDABX	
2032 +	0E0F 08	SWI	
2033	0E10 FF 0BAC R	FCB 8	
2034		STX NSEC	
2035 +	0E13 3F	PULX	
2036 +	0E14 06	SWI	
2037	0E15 36	FCB 6	
2038	0E16 8D 21	BSR OUTHL	
2039	0E18 A7 00	STA A O,X	
2040	0E1A 08	INX	
2041	0E1B 32	PUL A	
2042	0E1C 8D 1F	BSR OUTHR	
2043	0E1E A7 00	STA A O,X	
2044	0E20 08	INX	
2045	0E21 17	TBA	
2046	0E22 8D 15	BSR OUTHL	
2047	0E24 A7 00	STA A O,X	
2048	0E26 08	INX	
2049	0E27 17	TBA	
2050	0E28 8D 13	BSR OUTHR	
2051	0E2A A7 00	STA A O,X	
2052	0E2C CE 0B82 R	LDX #DIRLIN	
2053		PRTHSG	
2054 +	0E2F 3F	SWI	
2055 +	0E30 31	FCB 49	
2056			
2057	0E31 CE 000C R	DIRNXT	
2058		LDX #SYSFCB	
2059 +	0E34 3F	GETDR	
2060 +	0E35 1A	SWI	
2061	0E36 7E 0CD5 R	FCB 26	
2062		JMP DIRCD4	
2063	0E39 44	OUTHL	
2064	0E3A 44	LSR A	
2065	0E3B 44	LSR A	
2066	0E3C 44	LSR A	
2067			
2068	0E3D 84 0F	OUTHR	
2069	0E3F 8B 30	AND A #*0F	
2070	0E41 81 39	ADD A #*30	
2071	0E43 23 02	CMP A #*39	
2072		BLS ++4	
2073	0E45 8B 07	ADD A #*07	
2074			
2075	0E47 39	RTS	
2076			
2078		* LOAD AND RUN A TRANSIENT FILE	
2079		* INDEX (STACKED) POINTS TO FCB WITH FILENAME AND DRIVE	
2080		* MOVE DATA TO SYSTEM FCB	
2081	0E48 CE 0BAC R	@CHAIN	
2082		LDX #SAVFCB	
2083 +	0E4B 3F	PSHX	
2084 +	0E4C 05	SWI	
2085	0E4D 30	FCB 5	
2086	0E4E EE 07	TSX	
2087		LDX UXH+2,X	
2088 +	0E50 3F	PSHX	
2089 +	0E51 05	SWI	
2090	0E52 C6 1E	LDA B #30	
2091		MOVC	
2092 +	0E54 3F	SWI	
2093 +	0E55 11	FCB 17	
2094	0E56 31	INS	
2095	0E57 31	INS	
2096	0E58 31	INS	
2097	0E59 31	INS	
2098	0E5A CE 0BAC R	LDX #SAVFCB	
2099		TXAB	
2100 +	0E5D 3F	SWI	
2101 +	0E5E 02	FCB 2	
2102	0E5F CE 0BD6 R	LDX #SAVBUF	
2103		XABX	
2104 +	0E62 3F	SWI	
2105 +	0E63 04	FCB 4	
2106	0E64 A7 07	STA A FCDBA, X	
2107	0E66 E7 08	STA B FCDBA+1, X	
2108	0E68 6F 05	CLR FCBSTA, X	
2109		LOADB	
2110 +	0E6A 3F	SWI	
2111 +	0E6B 25	FCB 37	
2112	0E6C 6D 05	TST FCBSTA, X	
2113	0E6E 26 0F	BNE CHANER	
2114			
2115	0E70 DE 27	LDX VALUE	
2116	0E72 27 0B	BEG CHANER	
2117			
2118	0E74 31	INS	
2119	0E75 31	INS	
2120	0E76 31	INS	
2121	0E77 31	INS	
2122	0E78 31	INS	
2123	0E79 31	INS	
2124	0E7A 31	INS	
2125	0E7B 31	INS	
2126	0E7C 31	INS	
2127	0E7D 6E 00	JMP 0, X	
2128			
2129	0E7F CE 0EB7 R	CHANER	
2130		LDX #CHANNE	
2131 +	0E82 3F	PSHX	
2132 +	0E83 05	SWI	
2133	0E84 CE 08BC R	FCB 5	
2134		LDX #SAVFCB+FCBNAM	
2135 +	0E87 3F	PSHX	
2136 +	0E88 05	SWI	
2137	0E89 C6 0C	LDA B #12	
2138		MOVC	
2139 +	0E8B 3F	SWI	
2140 +	0E8C 11	FCB 17	
2141	0E8D 31	INS	
2142	0E8E 31	INS	
2143	0E8F 31	INS	
2144	0E90 31	INS	
2145	0E91 CE 0EA5 R	LDX #CHANLN	
2146		PRTHSG	
2147 +	0E94 3F	SWI	
2148 +	0E95 31	FCB 49	
2149	0E96 31	INS	
2150	0E97 31	INS	
2151	0E98 31	INS	
2152	0E99 31	INS	

CLEAN STACK

USE SYSTEM BUFFER

LOAD BINARY FILE

CHECK STATUS ERROR?

TRANSFER ADDRESS? IF NOT, ERROR

CLEAN STACK (9 BYTES)

7 BYTES FROM SWI
2 BYTES FROM JSR

GO TO TRANS. ADDRESS

CHAIN ERROR

NAME OF FILE

12 CHARACTERS

CLEAN STACK

CLEAN STACK (SWI+JSR)

```

2153 0E9A 31      INS      CHANLN FCC ' UNABLE TO CHAIN:
2154 0E9B 31      INS      CHANNE RMB 12
2155 0E9C 31      INS      FDB #0A0D
2156 0E9D 31      INS      * SEARCH DIRECTORY FILE FOR EMPTY SLOT
2157 0E9E 31      INS      * USES SYSTEM FCB AND BUFFER
2158 0E9F CE 08AC R  LDX #SAVFCB
2159          CLOSE FILE
2160 + 0EA2 3F      SWI
2161 + 0EA3 15      FCB 21
2162 0EA4 39      RTS
2163          *
2164 0EA5 20      CHANLN FCC ' UNABLE TO CHAIN:
2165 0EB7 000C      CHANNE RMB 12
2166 0EC3 0A0D      FDB #0A0D
2168          * SEARCH DIRECTORY FILE FOR EMPTY SLOT
2169          * USES SYSTEM FCB AND BUFFER
2170          * PASS DRIVE NO. IN 'A' REGISTER
2171          * RETURNS TRACK, SECTOR OF SLOT IN FCBTRK,FCBSCT
2172          * RETURNS ADDRESS OF DIR. SLOT IN FCBIND
2173          * RETURNS ERROR STATUS IN FCBSTA
2174          * 0=FOUND SLOT
2175          * 1=NO AVAILABLE SLOT
2176          * OTHERWISE = ERROR VALUE
2177          *
2178          * DISK ATTRIBUTES:
2179          *
2180 0EC5 001A      TRKS17 EQU 26      26 SECTORS/TRACK
2181          *
2182 0EC5 CE 000C R  SEMPTY LDX #SYSFCB  POINT TO SYSTEM FCB
2183 0EC8 A7 09      STA A FCBDRV, X SET DRIVE NO.
2184          TXAB
2185 + 0ECA 3F      SWI
2186 + 0ECB 02      FCB 2
2187 0ECC CE 0036 R  LDX #BUFFER  SET BUFFER ADDRESS
2188          XABX
2189          SWI
2190 + 0ED0 04      FCB 4
2191 0ED1 A7 07      STA A FCBDDBA, X
2192 0ED3 E7 08      STA B FCBDDBA+1, X
2193 0ED5 6F 05      CLR FCBSTA, X  INIT. STATUS
2194          OPEN  OPEN DIRECTORY
2195 + 0ED7 3F      SWI
2196 + 0ED8 17      FCB 23
2197          *
2198 0ED9 A6 05      SEMPT2 LDA A FCBSTA, X CHECK STATUS
2199 0EDB 27 07      BEQ SEMPT3  STATUS O.K.
2200          *
2201 0EDD 81 01      CMP A #1  END-DIRECTORY?
2202 0EDF 27 13      BEQ SEMPT4  YES
2203          *
2204 0EE1 7E 0D21 R  JMP DIRERR  OTHERWISE ERROR
2205          *
2206 0EE4 EE 27      SEMPT3 LDX FCBIND, X
2207 0EE6 A6 00      LDA A 0, X
2208 0EE8 81 20      CMP A #20  CHECK FIRST CHAR. OF SLOT
2209 0EEA 26 01      BNE #+3   BLANK?
2210          *
2211 0EEC 39      RTS      YES, FOUND EMPTY SLOT
2212          *
2213 0EED CE 000C R  LDX #SYSFCB  POINT TO FCB
2214          GETUR  GET NEXT DIR. BLOCK

2215 + 0EF0 3F      SWI
2216 + 0EF1 1A      FCB 26
2217 0EF2 20 E5      BRA SEMPT2  KEEP LOOKING FOR EMPTY
2218          *
2219 0EF4 A6 08      SEMPT4 LDA A FCBSC1, X
2220 0EF6 81 1A      CMP A #TRKS17 END OF TRACK?
2221 0EF8 26 01      BNE #+3   NO, FOUND EMPTY
2222          *
2223 0EFA 39      RTS      YES, OUT OF SPACE
2224          *
2225 0EFB 6F 05      CLR FCBSTA, X  RETURN GOOD STATUS
2226 0EFD 39      RTS
2227          *
2228          * SEARCH DIRECTORY FOR UNAMBIGUOUS FILE REFERENCE
2229          * PASS IN INDEX REGISTER THE ADDRESS OF AN FCB
2230          * CONTAINING DESIRED FILE NAME AND DRIVE NO.
2231          * RETURNS ADDRESS OF DIRECTORY BLOCK IN FCBIND
2232          * RETURNS STATUS IN FCBSTA
2233          * 0=FOUND FILE
2234          * 1=FILE NOT FOUND
2235          * OTHERWISE=ERROR CODE
2236          *
2237 0EFE 3F      PSHX
2238 0EFH 05      SWI
2239          SAVE FCB ADDRESS
2240          FCB 5
2241 0F00 A6 09      LDA A FCBDRV, X GET DRIVE NO.
2242 0F02 CE 000C R  LDX #SYSFCB
2243 0F05 A7 09      STA A FCBDRV, X  PUT INTO SYSTEM FCB
2244          TXAB
2245 + 0F07 3F      SWI
2246 + 0F08 02      FCB 2
2247 0F09 CE 0036 R  LDX #BUFFER  PROVIDE A BUFFER ADDRESS
2248          XABX
2249          SWI
2250 + 0F0C 3F      FCB 4
2251 0F0E A7 07      STA A FCBDDBA, X
2252 0F10 E7 08      STA B FCBDDBA+1, X
2253 0F12 6F 05      CLR FCBSTA, X  INIT. STATUS
2254          OPEN  OPEN THE DIRECTORY ON DRIVE
2255 + 0F14 3F      SWI
2256 + 0F15 17      FCB 23
2257          *
2258 0F16 A6 05      SFILE2 LDA A FCBSTA, X CHECK STATUS
2259 0F18 27 0B      BEQ SFILE3  STATUS OK?
2260          *
2261 0F1A 81 01      CMP A #1  END OF DIRECTORY?
2262 0F1C 27 3B      BEQ SFILE5  YES
2263          *
2264          PULX
2265 + 0F1E 3F      SWI
2266 + 0F1F 06      FCB 6
2267 0F20 A7 05      STA A FCBSTA, X NO, ERROR STATUS
2268 0F22 7E 0D21 R  JMP DIRERR  ISSUE ERROR MESSAGE
2269          *
2270 0F25 EE 27      SFILE3 LDX FCBIND, X
2271 0F27 A6 00      LDA A 0, X
2272 0F29 81 20      CMP A #20  CHECK DIRECTORY BLOCK
2273 0F2B 26 07      BNE SFILE4  FIRST CHAR. OF NAME=BLANK?
2274          *
2275 0F2D CE 000C R  SFNEXT LDX #SYSFCB  POINT TO SYSTEM FCB
2276          GETDR  GET NEXT DIRECTORY BLOCK

```


2400	0FE9 EE 05	LDX UXH, X	SAVE IN FCB	2461	1052 A7 00	STA A 0, X	UPDATE TABLE
2401	0FEB A7 1F	STA A FCBFTS, X	POINT TO DIRECTORY ENTRY	2462	1054 E7 01	STA B 1, X	USE SYSTEM FCB
2402	0FED E7 20	LDA B FCBFTS+1, X	GET LAST T/S OF FILE	2463	1056 CE 0BAC R	LDX #SAVFCB	MAKE FCB 'OUTPUT'
2403	0FEF EE 27	LDX FCBIND, X	STORE IN FCB	2464	1059 63 06	COM FCBDDTT, X	WRITE UPDATED FREE-SPACE SECTOR
2404	0FF1 A6 11	LDA A FIBLTS, X	POINT TO DIRECTORY ENTRY	2465		IOHDR	
2405	0FF3 E6 12	LDA B FIBLTS+1, X	PUT BLANK INTO NAME FIELD	2466 +	105B 3F	SWI	
2406	0FF5 30	TSX	MAKE 'OUTPUT'	2467 +	105C 13	FCB 19	MAKE FCB 'INPUT'
2407	0FF6 EE 05	LDX UXH, X	WRITE UPDATED DIRECTORY	2468	105D 6F 06	CLR FCBDDTT, X	ERRORS?
2408	0FF8 A7 21	STA A FCBLTS, X	RESTORE 'INPUT' STATE	2469	105F A6 05	LDA A FCBSTA, X	YES
2409	0FFA E7 22	STA B FCBLTS+1, X	CHECK STATUS	2470	1061 26 AA	BNE DEL3A	
2410	0FFC EE 27	LDX FCBIND, X	GOOD STATUS?	2471			
2411	0FFE 86 20	LDA A #*20	IF NOT, QUIT	2472	1063 30	TSX	
2412	1000 A7 00	STA A 0, X	GET DRIVE NO.	2473	1064 EE 05	LDX UXH, X	POINT TO USER FCB
2413	1002 CE 000C R	LDX #SYSFCB	USE SYSTEM FCB	2474	1066 A6 21	LDA A FCBLTS, X	GET LAST T/S OF FILE
2414	1005 86 FF	LDA A #*FF	SET DRIVE NO.	2475	1068 E6 22	LDA B FCBLTS+1, X	
2415	1007 A7 06	STA A FCBDDTT, X	GET FREE-SPACE SECTOR	2476	106A CE 0BAC R	LDX #SAVFCB	USE SYSTEM FCB
2416		IOHDR	TRACK=0	2477	106D A7 0A	STA A FCBTRK, X	
2417 +	1009 3F	SWI	SECTOR=3	2478	106F E7 0B	STA B FCBSCCT, X	
2418 +	100A 13	FCB 19	INPUT	2479		IOHDR	READ THAT SECTOR
2419	100B 6F 06	CLR FCBDDTT, X	READ SECTOR	2480 +	1071 3F	SWI	
2420	100D 6D 05	TST FCBSTA, X	ERRORS?	2481 +	1072 13	FCB 19	ERRORS?
2421	100F 27 01	BEQ DEL4	YES	2482	1073 A6 05	LDA A FCBSTA, X	YES
2422		*		2483	1075 26 96	BNE DEL3A	
2423	1011 39	RTS		2484			
2424		*		2485	1077 EE 07	LDX FCBDBA, X	POINT TO SECTOR BUFFER
2425	1012 A6 09	LDA A FCBDRV, X	GET DRIVE NO.	2486	1079 B6 0BDD R	LDA A SAVEEX	GET T/S OF OLD FREE-SPACE
2426	1014 CE 0BAC R	LDX #SAVFCB	USE SYSTEM FCB	2487	107C F6 0BDE R	LDA B SAVEEX+1	
2427	1017 A7 09	STA A FCBDRV, X	SET DRIVE NO.	2488	107F A7 00	STA A 0, X	UPDATE LINKAGES
2428	1019 86 00	LDA A #0	GET FREE-SPACE SECTOR	2489	1081 E7 01	STA B 1, X	
2429	101B C6 03	LDA B #3	TRACK=0	2490	1083 CE 0BAC R	LDX #SAVFCB	USE SYSTEM FCB
2430	101D A7 0A	STA A FCBTRK, X	SECTOR=3	2491	1086 63 06	COM FCBDDTT, X	MAKE FCB 'OUTPUT'
2431	101F E7 0B	STA B FCBSCCT, X	INPUT	2492		IOHDR	WRITE UPDATED SECTOR
2432	1021 6F 06	CLR FCBDDTT, X	READ SECTOR	2493 +	1088 3F	SWI	
2433		IOHDR	ERRORS?	2494 +	1089 13	FCB 19	MAKE FCB 'INPUT'
2434 +	1023 3F	SWI	YES	2495	108A 6F 06	CLR FCBDDTT, X	
2435 +	1024 13	FCB 19		2496	108C 39	RTS	
2436	1025 A6 05	LDA A FCBSTA, X		2497			
2437	1027 26 E4	BNE DEL3A		2500			** ROUTINE TO PARSE AN UNAMBIGUOUS FILE NAME
2438		*		2501			** [DRIVE:] FILENAME. EXT
2439	1029 EE 07	LDX FCBDBA, X	POINT TO SECTOR BUFFER	2502			** ADDRESS OF TEXT STRING IN 'CUCHAR'
2440	102B A6 7E	LDA A SECS17-2, X	GET T/S OF FREE-SECTOR	2503			** FCB ADDRESS PASSED IN INDEX REGISTER
2441	102D E6 7F	LDA B SECS17-1, X	SAVE THEM	2504			** ERRORS RETURN '21' IN STATUS
2442	102F B7 0BDD R	STA A SAVEX		2505			*
2443	1032 F7 0BDE R	STA B SAVEEX+1		2506	108D 30	@FMTFCB TSX	
2444	1035 30	TSX		2507	108E EE 05	LDX UXH, X	POINT TO FCB
2445	1036 EE 05	LDX UXH, X		2508	1090 6F 05	CLR FCBSTA, X	NO ERRORS YET
2446	1038 A6 1F	LDA A FCBFTS, X		2509	1092 6F 09	CLR FCBDRV, X	DEFAULT DRIVE=0
2447	103A E6 20	LDA B FCBFTS+1, X		2511		NXTOK	GET A TOKEN
2448	103C CE 0BAC R	LDX #SAVFCB		2512 +	1094 3F	SWI	
2449	103F EE 07	LDX FCBDBA, X		2513 +	1095 2F	FCB 47	
2450	1041 A7 7E	STA A SECS17-2, X		2514	1096 D6 25	LDA B RC	CHECK RC
2451	1043 E7 7F	STA B SECS17-1, X		2515	1098 C1 03	CMP B #3	NUMBER?
2452	1045 36	PSH A		2516	109A 26 29	BNE PARS2	NO
2453	1046 CE 0BAC R	LDX #SAVFCB		2517			
2454	1049 A6 09	LDA A FCBDRV, X		2518	109C 7D 0027	TST VALUE	VALID DRIVE NO. ?
2455	104B 48	ASL A		2519	109F 26 0A	BNE PARS1	NO
2456	104C CE 002B	LDX #FRETAB		2520			
2457		ADDA		2521	10A1 96 28	LDA A VALUE+1	VALID DRIVE NO. ?
2458 +	104F 3F	SWI		2522	10A3 81 03	CMP A #3	(4 DRIVES)
2459 +	1050 09	FCB 9					
2460	1051 32	PUL A	RESTORE 'A'				

2523	10A5 22 04	* BHI PARS1	NOT VALID	2584 +	10FA 3F	SWI	
2524	10A7 A7 09	STA A FCBDV, X INIT. DRIVE		2585 +	10FB 05	FCB 5	
2525	10A9 20 0E	BRA PARS1A		2586	10FC FE 0BDD R	LDX SAVEX	POINT TO NAME IN CLI
2526				2587		PSHX	
2527		* PARS1		2588 +	10FF 3F	SWI	
2528	10AB 30	LDX UXH, X	POINT TO FCB	2589 +	1100 05	FCB 5	FORMAT NAME INTO FCB
2529	10AC EE 05	LDA A #21		2590		FMTS	
2530	10AE 86 15	STA A FCBSTA, X	RETURN ERROR CODE 21	2591 +	1101 3F	SWI	
2531	10B0 A7 05	CLR VALUE		2592 +	1102 34	FCB 52	
2532	10B2 7F 0027	CLR VALUE+1	RETURN NO VALUE	2593	1103 31	INS	
2533	10B5 7F 0028	RTS		2594	1104 31	INS	CLEAN STACK
2534	10B8 39			2595	1105 31	INS	
2535		* PARS1A		2596	1106 31	INS	
2536	10B9 3F	NXTOK	GET A TOKEN FROM CLI	2597	1107 5D	TST B	ERRORS?
2537 +	10BA 2F	SWI		2598	1108 26 BF	BNE PARS3	YES
2538 +	10BB D6 25	FCB 47		2599		RTS	*
2539	10BD C1 3A	LDA B RC	CHECK RC	2600	110A 39		
2540	10BD C1 3A	CMP B #1	COLON?	2601			*
2541	10BF 26 EA	BNE PARS1	NO, ERROR	2602		END	
2542							
2543		* NXTOK					
2544 +	10C1 3F	SWI	GET A TOKEN FROM CLI				
2545 +	10C2 2F	FCB 47					
2546	10C3 D6 25	LDA B RC	CHECK RC				
2547	10C5 C1 01	CMP B #1	UNAMBIG. NAME?				
2548	10C7 27 08	BEG PARS4	YES				
2549							
2550	10C9 30	TXS					
2551	10CA EE 05	LDX UXH, X	POINT TO FCB				
2552	10CC 86 15	LDA A #21					
2553	10CE A7 05	STA A FCBSTA, X	RETURN ERROR STATUS 21				
2554	10D0 39	RTS					
2555		* PARS3					
2556	10D1 DE 20	LDX DESCRA	POINT TO NAME				
2557	10D3 FF 0BDD R	STX SAVEX	SAVE POINTER				
2558	10D6 96 22	LDA A DESCRC	GET LENGTH				
2559	10D8 B7 0BE4 R	STA A SAVEA	SAVE IT				
2560		NXTOK	GET A TOKEN FROM CLI				
2561 +	10DB 3F	SWI					
2562 +	10DC 2F	FCB 47					
2563	10DD D6 25	LDA B RC	CHECK RC				
2564	10DF C1 2E	CMP B #1	PERIOD?				
2565	10E1 26 E6	BNE PARS3	NO, ERROR				
2566							
2567	10E3 7C 0BE4 R	INC SAVEA	COUNT PERIOD				
2568		NXTOK	GET A TOKEN FROM CLI				
2569 +	10E6 3F	SWI					
2570 +	10E7 2F	FCB 47					
2571	10E8 D6 25	LDA B RC	CHECK RC				
2572	10EA C1 01	CMP B #1	UNAMBIG. NAME?				
2573	10EC 26 DB	BNE PARS3	NO, ERROR				
2574							
2575	10EE D6 22	LDA B DESCRC	GET LENGTH OF EXT				
2576	10F0 FB 0BE4 R	ADD B SAVEA	TOTAL LENGTH				
2577	10F3 30	TXS					
2578	10F4 EE 05	LDX UXH, X	POINT TO FCB				
2579	10F6 86 10	LDA A #FCBNAM					
2580		ADDAX	POINT TO NAME FIELD IN FCB				
2581 +	10F8 3F	SWI					
2582 +	10F9 09	FCB 9					
2583		PSHX					


```

0001 0000 0000 N NAM DIRECTORY
* OPEN, READ, WRITE DIRECTORY RECORDS ON DISK
* CP-68 AND ICOM 8 INCH FLOPPIES
* @PEND OPENS DIRECTORY TO FIRST DATA BLOCK
* @GETDR GETS NEXT DATA BLOCK
* @PUTDR WRITES A DATA BLOCK
* ADDRESS OF FCB TO USE PASSED IN 'X' (ON STACK)
* MUST SET UP DRIVE NUMBER IN FCB
* MUST SET UP FCB AS 'DSK'
* RETURN STATUS IN FCBSTA: 0=BLOCK FOUND
1=END OF DIRECTORY
ELSE ERROR
* ADDRESS OF DATA BLOCK IN FCBIND
* FCB ADDRESS EQUATES
FCBSTA EQU 5 STATUS FLAGS
FCBDDT EQU 6 DIRECTION
FCBDBA EQU 7 BUFFER ADDRESS
FCBDRV EQU 9 DRIVE NO.
FCBTRK EQU 10 TRACK NO.
FCBSCCT EQU 11 SECTOR NO.
FCBNAM EQU 16 FILE-NAME FIELD
FCBIND EQU 39 BUFFER INDEX
* REGISTER POINTERS
UXX EQU 5
UXXL EQU 6
* DISK ATTRIBUTES
SECS17 EQU 128 128 BYTES/SECTOR
TRKS17 EQU 26 26 SECTORS/TRACK
DIRBLK EQU 32 32 BYTES/DIRECTORY BLOCK
* ENT @PEND
* ENT @GETDR
* ENT @PUTDR
* EXT SYSFCB SYSTEM FCB LOCATION
* @PEND TSX
LDX UXX, X POINT TO FCB
CLR FCBDDT, X INPUT
CLR FCBTRK, X TRACK=0
LDA A #4 SECTOR=4 (START OF DIRECTORY)
* OPEND0 STA A FCBSCCT, X
CLR FCBSTA, X NO ERRORS
LDA A FCBDBA, X
LDA B FCBDBA+1, X POINTER TO BUFFER START
STA A FCBIND, X INIT. DIR. BLOCK POINTER
STA B FCBIND+1, X READ SECTOR
IOHDR
0002 0003 0004 0005 0006 0007 0008 0009 0010 0011 0012 0013 0014 0015 0016 0017 0018 0019 0020 0021 0022 0023 0024 0025 0026 0027 0028 0029 0030 0031 0032 0033 0034 0035 0036 0037 0038 0039 0040 0041 0042 0043 0044 0045 0046 0047 0048 0049 0050 0051 0052 0053 0054 0055 0056 0057 0058 0059 0060
0061 + 0018 3F SWI
0062 + 0019 13 FCB 19
0063 001A 4D TST A
0064 001B 26 0C BNE OPEND2
0065 001D EE 27 LDX FCBIND, X POINT TO DATA BLOCK
0066 001F 6D 00 TST 0, X FIRST CHAR=0?
0067 0021 27 09 BEQ OPEND3 YES, EOF
0068 0023 30 TSX
0069 0024 EE 05 LDX UXX, X POINT TO FCB
0070 0026 6F 05 CLR FCBSTA, X RETURN NO ERRORS
0071 0028 39 RTS
0072 0029 A7 05 OPEND2 STA A FCBSTA, X RETURN ERROR CODE
0073 002B 39 RTS
0074 002C 30 OPEND3 TSX
0075 002D EE 05 LDX UXX, X POINT TO FCB
0076 002F 86 01 LDA A #1
0077 0031 A7 05 STA A FCBSTA, X RETURN STATUS=1
0078 0033 39 RTS
0079 0034 30 *
0080 0035 EE 05 *
0081 0037 A6 27 *
0082 0039 E6 28 *
0083 003B C9 20 *
0084 003D 89 00 *
0085 003F A7 27 *
0086 0041 E7 28 *
0087 0043 EE 07 *
0088 0045 36 *
0089 0046 86 80 *
0090 0048 3F SWI
0091 0049 09 FCB 9
0092 004A 32 PUL A
0093 004B 3F SWI
0094 004C 08 SUBXAB
0095 004D 27 08 BEQ GETDR2
0096 004F 30 TSX
0097 0050 EE 05 LDX UXX, X NO
0098 0052 4F CLR A POINT TO FCB
0099 0053 A7 05 STA A FCBSTA, X CLEAR ERROR STATUS
0100 0055 20 C6 BRA OPEND1 FINISH UP
0101 0057 30 TSX
0102 0058 EE 05 LDX UXX, X POINT TO FCB
0103 005A A6 0B LDA A FCBSCCT, X
0104 005C 41 INC A NEXT SECTOR
0105 005D 81 1B CHP A #TRKS17+1 END OF TRACK?
0106 005F 27 CB BEQ OPEND3 YES, RETURN EOF
0107 0061 7E 00C R JMP OPEND0 NO, GET NEW SECTOR
0108 *
0109 *
0110 *
0111 *
0112 *
0113 *
0114 *
0115 *
0116 *
0117 *
0118 *
0119 *
0120 *
0121 *

```


SUBXAB 2265 M
 SYSFCB 0000 KX
 TABX 219C M
 TRKS17 001A M
 TXAB 2183 M
 UXH 0005
 UXL 0006
 WRITE 23D2 M
 XABX 21B5 M

@GETDR 0034 RN
 @PEND 0003 RN
 @PUTDR 0064 RN
 ADDABX 2219 M
 ADDAX 2232 M
 ADDBX 224B M
 ADDXAB 2200 M
 BASEQU 2A2A M
 CHAIN 243A M
 CLOSE 2369 M
 CMPC 231B M
 CMMC 2572 M
 DELETE 2420 M
 DIRBLK 0020
 DIRECT 0000 RN
 DIV16 2524 M
 FCDBA 0007 M
 FCBDEF 2650 M
 FCBDIV 0009
 FCBDTT 0006
 FCBIND 0027
 FCBNAM 0010
 FCBSCT 000B
 FCBSTA 0005
 FCBTRK 000A
 FIBDEF 2940 M
 FMTFCB 2488 M
 FMTS 2558 M
 GETDR 23EC M
 GETDR2 0057 R
 GTCMD 24F0 M
 INDEX 24BC M
 INITNK 253E M
 IOHDR 2335 M
 LOADB 246E M
 MOV 2301 M
 MOV 24A2 M
 MUL16 22E7 M
 MULB 22CD M
 NXTOK 24D6 M
 OPEN 234F M
 OPEND 239E M
 OPEND0 000C R
 OPEND1 001D R
 OPEND2 0029 R
 OPEND3 002C R
 PRMSG 245A M
 PRTMSG 250A M
 PSHALL 2151 M
 PSHX 21CE M
 PULLAL 216A M
 PULX 21E7 M
 PUTDR 2406 M
 RCDEF 258C M
 READ 23B8 M
 REWIND 238A M
 SECS17 0080
 SUBABX 227F M
 SUBAX 2299 M
 SUBBX 22B3 M

```

* @PUTDR TSX LDX UXH, X POINT TO FCB
LDX FCBIND, X GET ADDRESS OF DIR. BLOCK
PSHX STACK IT
SWI
FCB 5
TSX LDX UXH+2, X GET ADDRESS OF FCB
LDA A #FCBNAM
ADDAX POINT TO NAME FIELD IN FCB
SWI
FCB 9
PSHX STACK IT
SWI
FCB 5
LDA B #21 21 BYTES TO MOVE
MOVC MOVE FROM FCB TO DIR. BLOCK
SWI
FCB 17
INS CLEAN STACK
INS
INS
INS
LDX SYSFCB+1 POINT TO SYSTEM FCB
COM FCBDT1, X MAKE OUTPUT
IOHDR ISSUE I/O REQUEST
SWI
FCB 19
TSX
LDX UXH, X POINT TO FCB
STA A FCBSTA, X RETURN STATUS
RTS
END

```

0122 0064 30
 0123 0065 EE 05
 0124 0067 EE 27
 0126 + 0069 3F
 0128 + 006A 05
 0129 006B 30
 0130 006C EE 07
 0131 006E 86 10
 0132 + 0070 3F
 0134 + 0071 09
 0135
 0136 + 0072 3F
 0137 + 0073 05
 0138 0074 C6 15
 0139 + 0076 3F
 0140 + 0077 11
 0141 + 0078 31
 0142
 0143 0079 31
 0144 007A 31
 0145 007B 31
 0146 007C FE 0001 R
 0147 007F 63 06
 0148
 0149 + 0081 3F
 0150 + 0082 13
 0151 0083 30
 0152 0084 EE 05
 0153 0086 A7 05
 0154 0088 39
 0155
 0156

*

0001	0000	0000	NAM	SFIO	0061	+	0000	0023	FCBNMS	EQU	35	NUMBER OF SECTORS
0002			* SEQUENTIAL FILE I/O PACKAGE		0062	+	0000	0025	FCBNFB	EQU	37	NEXT FCB IN ACTIVE CHAIN
0003			* @OPEN OPEN SEQUENTIAL FILE FOR R/W		0063	+	0000	0027	FCBNFD	EQU	39	INDEX INTO DATA BUFFER
0004			* @CLOSE CLOSE SEQUENTIAL FILE		0064	+	0000	0029	FCBSCF	EQU	41	SPACE COMPRESSION FLAG
0005			* @READ READ A BYTE FROM SEQUENTIAL FILE		0065	+	0000	0000	FIBNAM	EQU	0	FILE NAME (8.3 + EOT=13)
0006			* @WRITE WRITE A BYTE INTO A SEQUENTIAL FILE		0066	+	0000	0000	FIBNAM	EQU	13	FILE TYPE
0007			* @REWD REWIND A SEQUENTIAL FILE		0067	+	0000	0000	FIBNAM	EQU	14	FILE ACCESS CODE
0008			* INDEX REGISTER (STACKED) POINTS TO FCB		0068	+	0000	000F	FIBFCS	EQU	15	FIRST TRACK/SECTOR
0009			* CHARACTERS PASSED IN 'A' REGISTER		0069	+	0000	0011	FIBLTS	EQU	17	LAST TRACK/SECTOR
0010			* STATUS CODES: (IN FCBSTA)		0070	+	0000	0013	FIBNMS	EQU	19	NUMBER OF SECTORS
0011			0=GOOD		0071	+						
0012			1=END OF DIRECTORY		0072	+						
0013			2=FILE IN USE		0073	+						
0014			3=FILE ALREADY EXISTS		0074	+						
0015			4=NO SUCH FILE		0075	+	0000	0080	SECS17	EQU	128	128 BYTES/SECTOR
0016			5=1/0 ERROR		0076	+	0000	0080	BUFS17	FDB	SECS17	
0017			6=TOO MANY FILES FOR DIRECTORY		0077	+						
0018			7=DISK FULL		0078	+						
0019			8=END-FILE FOUND		0079	+	0002	000B				
0020			9=BAD SECTOR		0080	+	0002	019C				
0021			10=DEVICE NOT READY		0081	+	0002	0251				
0022			13=ILLEGAL USE OF FCB		0082	+	0002	02EC				
0023			18=ILLEGAL OPERATION (WRITE TO READ FILE, ETC.)		0083	+	0002	03ED				
0024			21=BAD FILE NAME		0084	+						
0025			* REGISTER POINTERS:		0085	+	0002	7E 0000				
0026			UB EQU 3		0086	+	0005	7E 0000				
0027			UA EQU 4		0087	+	0008	7E 0000				
0028			UXH EQU 5		0088	+						
0029			UXL EQU 6		0089	+						
0030			* BLOCK ADDRESSING POINTERS:		0090	+						
0031			RCBDEF		0091	+	000B	0029				
0032			RCBEQT EQU 0		0092	+	000B	002B				
0033			RCBGDT EQU 2		0093	+	000C	EE 05				
0034			RCBSTA EQU 5		0094	+						
0035			RCBDTT EQU 6		0095	+						
0036			RCBDDBA EQU 7		0096	+						
0037			FCBDEF		0097	+	000E	3F				
0038			FCBEQT EQU 0		0098	+	000F	02				
0039			FCBGDT EQU 2		0099	+	0010	DE 29				
0040			FCBSTA EQU 5		0100	+	0012	27 15				
0041			FCBDTT EQU 6		0101	+						
0042			FCBDDBA EQU 7		0102	+						
0043			FCBTRK EQU 10		0103	+	0014	3F				
0044			FCBFWF EQU 12		0104	+	0015	05				
0045			FCBBAK EQU 14		0105	+						
0046			FCBNAM EQU 16		0106	+	0016	3F				
0047			FCBTYP EQU 29		0107	+	0017	0C				
0048			FCBACS EQU 30		0108	+						
0049			FCBLTS EQU 31		0109	+	0018	3F				
0050			FCBSTA EQU 33		0110	+	0019	06				
0051					0111	+	001A	27 06				
0052					0112	+						
0053					0113	+	001C	EE 25				
0054					0114	+	001E	26 F4				
0055					0115	+						
0056					0116	+	0020	20 07				
0057					0117	+						
0058					0118	+						
0059					0119	+	0022	3F				
0060					0120	+	0023	03				
					0121	+	0024	86 0D				
					0122	+	0026	A7 05				

* DISK ATTRIBUTES:
 * SECS17 EQU 128
 * BUFS17 FDB SECS17
 * ENT @OPEN
 * ENT @CLOSE
 * ENT @READ
 * ENT @WRITE
 * ENT @REWD
 * EXT SEMPTY
 * EXT SFILE
 * EXT SYSFCB
 * BASE PAGE POINTERS
 * FCBCHN EQU \$29
 * FRETAB EQU \$2B
 * @OPEN
 * LDX UXH, X
 * TXAB
 * SWI
 * FCB 2
 * LDX FCBCHN
 * BEQ OPENS
 * OPEN1
 * PSHX
 * SWI
 * FCB 5
 * SUBABX
 * SWI
 * FCB 12
 * PULX
 * SWI
 * FCB 6
 * BEQ OPENS
 * YES, ERROR
 * LDX FCBNFB, X
 * BNE OPEN1
 * BRA OPENS
 * TABX
 * SWI
 * FCB 3
 * LDA A #13
 * STA A FCBSTA, X
 * ACTIVE-FCB-CHAIN HEAD LINK
 * FREE-SPACE POINTERS (4 DRIVES)
 * POINT TO FCB
 * START OF ACTIVE-FCB CHAIN
 * EMPTY CHAIN?
 * FOUND FCB?
 * GET NEXT CHAINED FCB
 * IF NOT END OF CHAIN, LOOP
 * IF END, OK
 * POINT TO FCB
 * ERROR STATUS (FILE ALREADY OPEN)

0123	0028 39	RTS		0184	006C A6 00	LDA A 0, X	GET FORWARD LINKS
0124		* OPENS	POINT TO FCB	0185	007E E6 01	LDA B 1, X	
0125		SWI		0186	0070 30	TSX	
0126	+ 0029 3F	FCB 3		0187	0071 EE 05	LDX UXH, X	POINT TO FCB
0127	+ 002A 03	TST FCBDDT, X	READ OR WRITE?	0188	0073 A7 0C	STA A FCBFND, X	PUT IN LINKS
0128	002B 6D 06	BEQ OPENR	READ	0189	0075 E7 0D	STA B FCBFND+1, X	POINT TO SECTOR BUFFER
0129	002D 27 03	JMP OPENR	WRITE	0190	0077 EE 07	LDX FCBDBA, X	GET BACKWARD LINKS
0130		* OPENS		0191	0079 A6 02	LDA A 2, X	
0131	002F 7E 00C4 R	JMP OPENR		0192	007B E6 03	LDA B 3, X	
0132		* OPEN	SEQUENTIAL FILE FOR INPUT	0193	007D 30	TSX	
0133		* OPEN		0194	007E EE 05	LDX UXH, X	POINT TO FCB
0134		* OPEN		0195	0080 A7 0E	STA A FCBBAK, X	PUT IN BACKWARD LINKS
0135	0032 BD 0005 R	JSR SFILF	SEARCH DIRECTORY	0196	0082 E7 0F	STA B FCBBAK+1, X	
0136	0035 6D 05	TST FCBSTA, X	CHECK STATUS	0197	0084 A6 07	LDA A FCBDBA, X	
0137	0037 27 05	BEQ OPENR1	GOOD?	0198	0086 E6 08	LDA B FCBDBA+1, X	
0138		* OPEN		0199	0088 8B 04	ADD B #4	INIT. BUFFER INDEX
0139	0039 86 04	LDA A #4	ERROR STATUS (NO SUCH FILE)	0200	008A 89 00	ADC A #0	
0140	003B A7 05	STA A FCBSTA, X		0201	008C A7 27	STA A FCBIND, X	
0141	003D 39	RTS		0202	008E E7 28	STA B FCBIND+1, X	
0142		* OPENS		0203			
0143	003E 86 1D	OPENS	LDA A #FCBTYP	0204			
0144		ADDAX	POINT TO TYPE FIELD IN FCB	0205			
0145	+ 0040 3F	FCB 9		0206			
0146	+ 0041 09	PSHX	STACK ADDRESS	0207			
0147		SWI		0208	0090 6F 25	CLR FCBNFB, X	MAKE FCB END OF CHAIN
0148	+ 0042 3F	FCB 5		0209	0092 6F 26	CLR FCBNFB+1, X	
0149	+ 0043 05	TSX		0210	0094 E6 29	LDX FCBCHN	SEARCH CHAIN FOR END LINK
0150	0044 30	LDX UXH+2, X	POINT TO FCB	0211	0096 26 0E	BNE OPENS	EMPTY CHAIN?
0151	0045 EE 07	LDX FCBIND, X	POINT TO DIRECTORY BLOCK	0212			
0152	0047 EE 27	LDA A #FIBTYP	POINT TO TYPE FIELD IN DIR. BLOCK	0213	0098 30	TSX	
0153	0049 86 0D	ADDAX		0214	0099 A6 05	LDA A UXH, X	GET FCB ADDRESS INTO (A,B)
0154		SWI		0215	009B E6 06	LDA B UXL, X	INIT. CHAIN
0155	+ 004B 3F	FCB 9	STACK ADDRESS	0216	009D 97 29	STA A FCBCHN	RESTORE FCB ADDRESS
0156	+ 004C 09	PSHX		0217	009F D7 2A	STA B FCBCHN+1	
0157		SWI		0218		TABX	
0158	+ 004D 3F	FCB 5		0219	00A1 3F	SWI	
0159	+ 004E 05	LDA B #8	8 BYTES TO MOVE FROM DIR. TO FCB.	0220	00A2 03	FCB 3	GOOD STATUS
0160	004F C6 08	MOVX		0221	00A3 6F 05	CLR FCBSTA, X	
0161		SWI		0222	00A5 39	RTS	
0162	+ 0051 3F	FCB 17		0223			
0163	+ 0052 11	INS	CLEAN STACK	0224	00A6 6D 25	TST FCBNFB, X	AT END OF CHAIN?
0164	0053 31	INS		0225	00A8 26 16	BNE OPENS	NO
0165	0054 31	INS		0226			
0166	0055 31	INS		0227	00AA 6D 26	TST FCBNFB+1, X	AT END OF CHAIN?
0167	0056 31	INS		0228	00AC 26 12	BNE OPENS	NO
0168	0057 30	TSX		0229			
0169	0058 EE 05	LDX UXH, X	POINT TO FCB	0230		PSHX	SAVE END OF CHAIN ADDRESS
0170	005A A6 1F	LDA A FCBFTS, X		0231	00AF 3F	SWI	
0171	LDA B FCBFTS+1, X	INIT. TRACK/SECTOR		0232	00AF 05	FCB 5	
0172	005E A7 0A	STA A FCBTRK, X		0233	00B0 30	TSX	
0173	0060 E7 0B	STA B FCBSECT, X	READ FIRST SECTOR OF FILE	0234	00B1 A6 07	LDA A UXH+2, X	GET FCB ADDRESS INTO (A,B)
0174		IOHDR		0235	00B3 E6 08	LDA B UXL+2, X	
0175	+ 0062 3F	FCB 19		0236		PULX	
0176	+ 0063 13	TST A	ERROR?	0237	00B5 3F	SWI	
0177	0064 4D	BEQ OPENR2	NO	0238	00B6 06	FCB 6	
0178	0065 27 03	STA A FCBSTA, X	RETURN ERROR STATUS	0239	00E7 A7 25	STA A FCBNFB, X	PATCH CHAIN
0179		RTS		0240	00B9 E7 26	STA B FCBNFB+1, X	RESTORE FCB ADDRESS
0180	0067 A7 05	OPENS		0241		TABX	
0181	0069 39	OPENS		0242	00BB 3F	SWI	
0182		* OPENS	POINT TO SECTOR BUFFER	0243	00BC 03	FCB 3	
0183	006A EE 07	OPENS		0244	00BD 6F 05	CLR FCBSTA, X	GOOD STATUS

* * PUT FCB ONTO ACTIVE-FCB CHAIN
 * * COMMON TO READ AND WRITE
 * * (X) POINTS TO FCB

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

* OPENS

0367	015F 31	INS	CLEAN STACK	0429 +	01A9 3F	SWI	
0368	0160 39	RTS	QUIT	0430 +	01AA 06	FCB 6	
0369				0431	01AB 26 0A	BNE NOTFND	NO
0370	0161 6F 06	* OPENM7	MAKE 'INPUT'	0432			
0371		CLR FCBDTT, X	ISSUE READ COMMAND	0433	01AD A6 25	LDA A FCBNFB, X	
0372 +	0163 3F	SWI		0434	01AF E6 26	LDA B FCBNFB+1, X	
0373 +	0164 13	FCB 19		0435	01B1 97 29	STA A FCBCHN NEW CHAIN HEAD	
0374	0165 63 06	COM FCBDTT, X	RESTORE 'OUTPUT'	0436	01B3 D7 2A	STA B FCBCHN+1	
0375	0167 4D	TST A	CHECK FOR ERROR	0437	01B5 20 23	BRA CLOSE2 FINISH	
0376	0168 27 05	BEG OPENM8	GOOD	0438			
0377				0439	01B7 A1 25	NOTFND CMP A FCBNFB, X AT DESIRED FCB?	
0378	016A A7 05	STA A FCBSTA, X	RETURN ERROR CODE	0440	01B9 26 14	BNE NXTFCB NO	
0379	016C 31	INS		0441			
0380	016D 31	INS	CLEAN STACK	0442	01BB E1 26	CMP B FCBNFB+1, X AT DESIRED FCB?	
0381	016E 39	RTS	QUIT	0443	01BD 26 10	BNE NXTFCB NO	
0382				0444			
0383	016F EE 07	* OPENM8	POINT TO DATA BUFFER	0445			
0384	0171 A6 00	LDA A 0, X	GET FORWARD POINTERS	0446			
0385	0173 E6 01	LDA B 1, X		0447			
0386		PULX	RECOVER FREE-SPACE TABLE POINTER	0448			
0387 +	0175 3F	SWI		0449		PSHX	
0388 +	0176 06	FCB 6		0450 +	01BF 3F	SWI	
0389	0177 4D	TST A	OUT OF SPACE?	0451 +	01C0 05	FCB 5	
0390	0178 26 0B	BNE OPENM9	NO	0452		TABX	POINT TO THIS FCB
0391				0453 +	01C1 3F	SWI	
0392	017A 5D	TST B	OUT OF SPACE?	0454 +	01C2 03	FCB 3	
0393	017B 26 08	BNE OPENM9	NO	0455	01C3 A6 25	LDA A FCBNFB, X GET ITS LINKAGE	
0394				0456	01C5 E6 26	LDA B FCBNFB+1, X	
0395	017D 86 07	LDA A #7	RETURN ERROR CODE (OUT OF SPACE)	0457		PULX	POINT TO PREVIOUS FCB
0396	017F 30	TSX		0458 +	01C7 3F	SWI	
0397	0180 EE 05	LDX UXH, X	POINT TO FCB	0459 +	01C8 06	FCB 6	
0398	0182 A7 05	STA A FCBSTA, X		0460	01C9 A7 25	STA A FCBNFB, X UPDATE ITS LINKAGE	
0399	0184 39	RTS		0461	01CB E7 26	STA B FCBNFB+1, X	
0400				0462	01CD 20 0B	BRA CLOSE2 FINISH PROCESSING	
0401	0185 A7 00	* OPENM9	UPDATE FREE-SPACE TABLE	0463			
0402	0187 E7 01	STA A 0, X		0464	01CF EE 25	NXTFCB LDX FCBNFB, X GET NEXT FCB ADDRESS	
0403	0189 30	STA B 1, X		0465	01D1 26 E4	BNE NOTFND IF NOT END OF CHAIN, KEEP GOING	
0404	018A EE 05	TSX		0466			
0405	018C EE 07	LDX UXH, X		0467		NOCHN TABX	POINT TO THIS FCB
0406	018E C6 7C	LDX FCBDBA, X		0468 +	01D3 3F	SWI	
0407	0190 6F 04	LDA B #SECS17-4		0469 +	01DA 03	FCB 3	
0408	0192 08	CLR 4, X		0470	01D5 86 0D	LDA A #13	RETURN ERROR CODE (CAN'T FIND FCB)
0409	0193 5A	INX		0471	01D7 A7 05	STA A FCBSTA, X	
0410	0194 26 FA	DEC B		0472	01D9 39	RTS	
0411		BNE OPNM9A		0473			
0412	0196 30	*		0474			
0413	0197 EE 05	TSX	POINT TO FCB	0475			
0414	0199 7E 0084 R	LDX UXH, X	FINISH UP LIKE READ	0476	01DA 30	CLOSE2 TSX	
0415	019C 30	JMP OPENK3		0477	01DB EE 05	LDX UXH, X	POINT TO THIS FCB
0416				0478	01DD 6D 06	TST FCBDTT, X	READ OR WRITE?
0417	019D A6 05	TSX		0479	01DF 26 01	BNE CLOSE	WRITE
0418	019F E6 06	LDA A UXH, X	GET FCB ADDRESS	0480			
0419	01A1 DE 29	LDA B UXL, X	GET HEAD OF FCB CHAIN	0481	01E1 39	RTS	READ IS DONE
0420	01A3 27 2E	LDX FCBCHN	NO ACTIVE FCBS?	0482			
0421		BEG NOCHN		0483	01E2 6D 0A	CLOSEM TST FCBTRK, X AT END OF DISK?	
0422		PSHX	SAVE X	0484	01E4 27 04	BEG CLSW1 YES	
0423 +	01A5 3F	SWI		0485			
0424 +	01A6 05	FCB 5		0486	01E6 6D 0B	TST FCBSCCT, X AT END OF DISK?	
0425		SUBABX	AT DESIRED FCB?	0487	01E8 26 0A	BNE CLSW2 NO	
0426 +	01A7 3F	SWI		0488			
0427 +	01A8 0C	FCB 12		0489	01EA A6 0E	CLSWM1 LDA A FCBBBK, X	
0428		PULX	RESTORE X				

Address	Code	Label	Comment	Address	Code	Label	Comment
0490	01E2	E6 0F	LDA B FCBAK+1, X	0551	023C	A6 00	LDA A 0, X
0491	01EE	A7 0A	STA A FCBTRK, X	0552	023E	E6 01	LDA B 1, X
0492	01F0	E7 0B	STA B FCBSCT, X	0553	0240	30	TSX
0493	01F2	20 0E	BRA CLS#3	0554	0241	EE 05	LDX UXH, X
0494			ERROR FIX-UP FOR END-OF-DISK	0555	0243	EE 07	LDX FCBDDBA, X
0495				0556	0245	A7 7E	STA A SECS17-2, X
0496	01F4	3F	WRITE OUT LAST SECTOR OF FILE	0557	0247	E7 7F	STA B SECS17-1, X
0497	01F5	13		0558	0249	30	TSX
0498	01F6	A6 23	IOHDR	0559	024A	EE 05	LDX UXH, X
0499	01F8	E6 24	SWI	0560	024C	3F	IOHDR
0500	01FA	CB 01	FCB 19	0561	024E	A7 05	FCB 19
0501	01FC	89 00	LDA A FCBNMS, X	0562	0250	39	STA A FCBSTA, X
0502	01FE	A7 23	LDA B FCBNMS+1, X	0563	0251	30	RTS
0503	0200	E7 24	ADD B #1	0564	0252	EE 05	TSX
0504			ONE MORE SECTOR IN COUNT	0565	0254	6D 06	LDX UXH, X
0505				0566	0256	27 05	TST FCBDTT, X
0506				0567	0258	86 12	BEG READ2
0507				0568	025A	A7 05	OK
0508	0202	6F 06	* LAST SECTOR NOW ON DISK	0569	025C	39	
0509	0204	BD 0005	* UPDATE DIRECTORY INFORMATION	0570	025D	A6 27	LDA A #18
0510	0207	30		0571	025F	E6 28	STA A FCBSTA, X
0511	0208	EE 05		0572	0261	E0 08	RTS
0512	020A	63 06	CLS#3	0573	0263	A2 07	
0513	020C	6D 05	CLR FCBDTT, X	0574	0265	B1 0000	
0514	020E	27 01	JSR SFILF	0575	0268	26 05	R
0515			MAKE 'INPUT'	0576	026A	F1 0001	
0516	0210	39	FIND DIRECTORY SLOT	0577	026D	27 36	R
0517	0211	A6 0A	TSX	0578	026F	EE 27	
0518	0213	E6 0B	LDX UXH, X	0579	0271	A6 00	
0519	0214	1B	POINT TO FCB	0580	0273	2A 1E	
0520	0215	A7 21	COM FCBDTT, X	0581	0275	30	
0521	0217	E7 22	RESTORE 'OUTPUT'	0582	0276	EE 05	TSX
0522			CHECK STATUS	0583	0278	6D 29	LDX UXH, X
0523	0219	3F	BEG CLOSE3	0584	027A	Z7 15	TST FCBSCT, X
0524	021A	1B	GOOD	0585	027C	EE 27	BEG READ2B
0525	021B	6D 05	IF NO GOOD, PUNT!!!	0586	027E	4C	NO
0526	021D	27 01		0587	027F	26 04	
0527	021F	39		0588	0281	86 20	
0528				0589	0283	20 0E	
0529	0220	6F 06	CLS#3	0590	0285	A7 00	
0530	0222	86 00	CLR FCBDTT, X	0591	0287	86 20	
0531	0224	C6 03	LDA A #0	0592	0289	30	
0532	0226	A7 0A	LDA B #3	0593	028A	E7 04	
0533	0228	E7 0B	STA A FCBTRK, X	0594	028E	EE 05	
0534			STA B FCBSCT, X	0595	028F	6F 05	
0535			IOHDR	0596	0290	39	
0536	022A	3F	WRITE DATA INTO DIRECTORY	0597	0290	39	
0537	022B	13		0598	0290	39	
0538	022C	63 06		0599	0290	39	
0539	022E	4D		0600	0290	39	
0540	022F	27 01		0601	0290	39	
0541				0602	0290	39	
0542	0231	39		0603	0290	39	
0543				0604	0290	39	
0544	023A	69		0605	0290	39	
0545	0234	84 03		0606	0290	39	
0546	0236	48		0607	0290	39	
0547	0237	CE 002B		0608	0290	39	
0548				0609	0290	39	
0549	023A	3F		0610	0290	39	
0550	023B	09		0611	0290	39	
				0612	0290	39	

GET TRACK/SECTOR
 LDA A 0, X
 LDA B 1, X
 TSX
 LDX UXH, X
 POINT TO FCB
 LDX FCBDDBA, X
 POINT TO DATA BUFFER
 STA A SECS17-2, X
 PUT NEW T/S INTO BUFFER
 STA B SECS17-1, X
 TSX
 LDX UXH, X
 POINT TO FCB
 IOHDR
 WRITE OUT UPDATED SECTOR
 SWI
 FCB 19
 STA A FCBSTA, X
 SAVE STATUS
 RTS
 @READ
 TSX
 LDX UXH, X
 POINT TO FCB
 TST FCBDTT, X
 INPUT REQUESTED?
 BEG READ2
 OK
 *
 LDA A #18
 ERROR CODE
 STA A FCBSTA, X
 QUIT
 RTS
 *
 READ2
 LDA A FCBIND, X
 CHECK FOR END OF BUFFER
 LDA B FCBIND+1, X
 SUB B FCBDBA+1, X
 SBC A FCBDBA, X
 CMP A BUFS17
 AT END?
 BNE READ2A
 NO
 *
 CMP B BUFS17+1
 AT END?
 BEG READ3
 YES
 *
 READ2A
 LDX FCBIND, X
 POINT TO BUFFER
 LDA A 0, X
 GET BYTE
 *
 * CHECK FOR SPACE COMPRESSION
 * IN SPACE-COMPRESSION MODE, BYTE= NEGATIVE SPACE COUNT
 *
 *
 BPL READ2C
 NOT A COMPRESSED SPACE
 *
 *
 TSX
 LDX UXH, X
 POINT TO FCB
 TST FCBSCT, X
 IN COMPRESSED MODE?
 BEG READ2B
 NO
 *
 LDX FCBIND, X
 POINT TO BUFFER
 INC A
 ONE FEWER SPACE
 BNE NOTLST
 LAST SPACE?
 *
 LDA A #*20
 IF SO, REPLACE WITH SPACE
 BRA READ2C
 *
 *
 NOTLST
 STA A 0, X
 PUT NEW CHAR. IN BUFFER
 LDA A #*20
 OUTPUT A SPACE
 TSX
 STA A UA, X
 LDX UXH, X
 POINT TO FCB
 CLR FCBSTA, X
 GOOD STATUS
 RTS
 *
 *
 0290 39

0736	0338 20 C2	BRA WRIT20	CONTINUE WITH SPACE	0797	038C A6 09	LDA A FCBDV, X	GET DRIVE NO.
0737		*		0798	038E 84 03	AND A #03	LIMIT RANGE (0-3)
0738		*		0799	0390 CE 002B	LDX #FRETAB	ACCESS FREE-SPACE TABLE
0740	033A EE 27	WRIT2B	LDX FCBIND, X	0800	0393 4B	ASL A	2 BYTES/ENTRY
0741	033C 6D 00	TST 0, X	POINT TO BUFFER	0801		ADDA	
0742	033E 26 EE	BNE SPC128	CHAR. ALREADY THERE?	0802 +	0394 3F	SWI	
0743		*	YES	0803 +	0395 09	FCB 9	
0744	0340 A7 00	STA A 0, X	STORE CHARACTER IN BUFFER	0804	0396 A6 00	LDA A 0, X	GET NEXT TRACK
0745	0342 08	INX	MOVE POINTER	0805	0398 E6 01	LDA B 1, X	GET NEXT SECTOR
0746		TXAB		0806		PSHX	SAVE INDEX TO FREE-SPACE TABLE
0747 +	0343 3F	SWI		0807 +	039A 3F	SWI	
0748 +	0344 02	FCB 2		0808 +	039B 05	FCB 5	
0749	0345 30	TSX		0809	039C 30	TSX	
0750	0346 EE 05	LDX UXH, X	POINT TO FCB	0810	039D EE 07	LDX UXH+2, X	POINT TO FCB
0751	0348 A7 27	STA A FCBIND, X	PUT NEW INDEX IN FCB	0811	039F A7 0A	STA A FCBTRK, X	NEW TRACK TO GET
0752	034A E7 28	STA B FCBIND+1, X		0812	03A1 E7 0B	STA B FCBSCT, X	NEW SECTOR
0753	034C 6F 05	CLR FCBSTA, X	GOOD STATUS	0813	03A3 6F 06	CLR FCBDTT, X	MAKE INPUT
0754	034E 39	RTS	DONE	0814		IOHDR	READ IN SECTOR
0755		*		0815 +	03A5 3F	SWI	
0756	034F A6 09	WRITE3	LDA A FCBDV, X	0816 +	03A6 13	FCB 19	
0757	0351 84 03	AND A #03	GET DRIVE NO.	0817	03A7 63 06	COM FCBDTT, X	REPLACE 'OUTPUT'
0758	0353 CE 002B	LDX #FRETAB	LIMIT RANGE (0-3)	0818	03A9 4D	TST A	ERROR?
0759	0356 48	ASL A	ACCESS FREE-SPACE TABLE	0819	03AA 27 05	BEG WRITES	NO
0760		ADDA	TWO BYTES/ENTRY	0820		*	
0761 +	0357 3F	SWI		0821	03AC A7 05	STA A FCBSTA, X	RETURN ERROR CODE
0762 +	0358 09	FCB 9		0822	03AE 31	INS	CLEAN STACK
0763	0359 A6 00	LDA A 0, X	GET FREE-TRACK	0823	03AF 31	INS	
0764	035B 27 18	BEG WRIT3A	END OF DISK?	0824	03B0 39	RTS	
0765		*		0825		*	
0766	035D E6 01	LDA B 1, X	GET FREE-SECTOR	0826	03B1 EE 07	WRITES	LDX FCBDV, X
0767	035F 27 14	BEG WRIT3A	END OF DISK?	0827	03B3 A6 00	LDA A 0, X	POINT TO BUFFER
0768		*		0828	03B5 E6 01	LDA B 1, X	GET NEW LINK TRACK
0769				0829		PULX	RECOVER FREE-SPACE INDEX
0770	0361 30	TSX		0830 +	03B7 3F	SWI	
0771	0362 EE 05	LDX UXH, X	POINT TO FCB	0831 +	03B8 06	FCB 6	
0772	0364 EE 07	LDX FCBDV, X	POINT TO DATA BUFFER	0832	03B9 A7 00	STA A 0, X	PUT LINK INTO TABLE
0773	0366 A7 00	STA A 0, X	NEW FORWARD LINK TRACK	0833	03BB E7 01	STA B 1, X	
0774	0368 E7 01	STA B 1, X	NEW FORWARD LINK SECTOR	0834	03BD 30	TSX	
0775	036A 30	TSX		0835	03BE EL 05	LDX UXH, X	POINT TO FCB
0776	036B EE 05	IOHDR		0836	03C0 A7 0C	STA A FCBFWD, X	SET FORWARD LINKS
0777 +	036D 3F	SWI		0837	03C2 E7 0D	STA B FCBFWD+1, X	GET BUFFER ADDRESS
0778 +	036E 13	FCB 19		0838	03C4 A6 07	LDA A FCBDV, X	RE-INIT. BUFFER INDEX
0779	036F 4D	TST A	ERROR?	0839	03C6 E6 08	LDA B FCBDV+1, X	
0780	0370 27 06	BEG WRITE4	NO	0840	03C8 CB 04	ADD B #4	
0781		*		0841	03CA 89 00	ADC A #0	
0782	0372 A7 05	STA A FCBSTA, X	RETURN ERROR STATUS	0842	03CC A7 27	STA A FCBIND, X	GET BACKWARD LINK
0783	0374 39	RTS		0843	03CE E7 28	STA B FCBIND+1, X	POINT TO BUFFER
0784		*		0844	03D0 A6 0E	LDA A FCBBAK, X	PUT IN BACKWARD LINKS
0785	0375 7E 03E5 R	WRIT3A	JMP WRITE7	0845	03D2 E6 0F	LDA B FCBBAK+1, X	
0786		*	MAKE ERROR RETURN	0846	03D4 EE 07	LDX FCBDV, X	ZERO OUT REST OF BUFFER
0787	0378 A6 23	WRITE4	LDA A FCBNMS, X	0847	03D6 A7 02	STA A 2, X	
0788	037A E6 24	LDA B FCBNMS+1, X	GET SECTOR COUNT	0848	03D8 E7 03	STA B 3, X	
0789	037C CB 01	ADD B #1	INCREMENT IT	0849	03DA C6 7C	LDA B #SECS17-4	
0790	037E 89 00	ADC A #0		0850	03DC 6F 04	WRITE6	CLR 4, X
0791	0380 A7 23	STA A FCBNMS, X		0851	03DE 08	INX	
0792	0382 E7 24	STA B FCBNMS+1, X		0852	03DF 5A	DEC B	
0793	0384 A6 0A	LDA A FCBTRK, X	GET TRACK JUST WRITTEN	0853	03E0 26 FA	BNE WRITE6	
0794	0386 E6 0B	LDA B FCBSCT, X	GET SECTOR	0854	03E2 7E 030A R	JMP WRIT2A	CONTINUE WITH NEW SECTOR
0795	0388 A7 0E	STA A FCBBAK, X	PUT IN BACK LINK	0855		*	
0796	038A E7 0F	STA B FCBBAK+1, X		0856		WRITE7	LDA A #7
				0857			DISK FULL ERROR

0858	03E7 30	TSX	LDX UXH, X	POINT TO FCB	1UHDR	2335	M
0859	03E8 EE 05	STA A FCBSTA, X			LOADB	246E	M
0860	03EA A7 05	RTS			MOVV	2301	M
0861	03EC 39	TSX			MOVV	24A2	M
0863	03ED 30	RTS			MUL16	22E7	M
0864	03EE EE 05	LDX UXH, X	POINT TO FCB		MUL8	22CD	M
0865	03F0 6D 06	TST FCBDDT, X	CHECK FOR INPUT		NEWSPC	032A	M
0866	03F2 27 05	BEQ REMD2	OK?		NOCHN	01D3	R
0867		*		ERROR CODE (REWIND OUTPUT FILE)	NUTFND	01B7	R
0868	03F4 86 12	LDA A #18			NOTLST	0285	R
0869	03F6 A7 05	STA A FCBSTA, X			NYTFNB	01CF	R
0870	03F8 39	RTS			NXTDK	24D6	M
0871		* REMD2	CLR FCBSTA, X		OPEN	234F	M
0872	03F9 6F 05	CLOSE			OPEN1	0014	R
0873			SWI	CLOSE FILE	OPEN2	0022	R
0874	+ 03FB 3F	FCB 21			OPEN3	0029	R
0875	+ 03FC 15	TST FCBSTA, X	CHECK STATUS		OPEN4	0090	R
0876	03FD 6D 05	BEQ REMD3	OK?		OPEN5	00A6	R
0877	03FF 27 01	RTS		RETURN ERROR STATUS	OPEN6	00C0	R
0878		* REMD3	OPEN	RE-OPEN FILE	OPENR	239E	M
0879	0401 39	SWI			OPENR1	003E	R
0880			FCB 20		OPENR2	006A	R
0882	+ 0402 3F	RTS			OPENR3	0084	R
0883	+ 0403 14				OPENN	00C4	R
0884	0404 39	END			OPENN1	00D2	R
0885					OPENN2	00E2	R
0886					OPENN3	00E8	R
					OPENN4	00EC	R
					OPENN5	0132	R
					OPENN6	0140	R
					OPENN7	0161	R
					OPENN8	016F	R
					OPENN9	0185	R
					OPNW6A	0149	R
					OPNW6B	0150	R
					OPNW9A	0190	R
					PRMSG	2454	M
					PSHALL	2151	M
					PSHX	21CE	M
					PULLAL	216A	M
					PULX	21E7	M
					PUTDR	2406	M
					RCBDBA	0007	M
					RCBDEF	258C	M
					RCBDTT	0006	M
					RCBEQT	0000	M
					RCBGDT	0002	M
					RCBSTA	0005	M
					READ	2388	M
					READ2	025D	R
					READ2A	026F	R
					READ2B	0291	R
					READ2C	0293	R
					READ3	02A5	R
					READ3A	02B3	R
					READ4	02B6	R
					REMD2	03F9	R
					REMD3	0402	R

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0001 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000
0002 * NAM ICOMDRV
0003 * DISK DRIVERS FOR ICOM
0004 * SINGLE-SECTOR READ/WRITE
0005 * TO BE USED WITH CP-68 SYSTEM
0006
0007 ENT @INTDK INITIALIZE INTERFACE
0008 ENT .RDSEC READ A SECTOR
0009 ENT .WTSEC WRITE A SECTOR
0010
0011 * PIA DEFINITIONS
0012
0013 INDTL EGU $EC00 DATA/STATUS INPUT
0014 INCTL EGU $EC01 DATA/STATUS CONTROL
0015 CMDDAT EGU $EC02 COMMAND OUTPUT
0016 CMDCTL EGU $EC03 COMMAND CONTROL
0017 OUTDAT EGU $EC04 DATA OUTPUT
0018 OUTCTL EGU $EC07 DATA OUTPUT CONTROL
0019
0020 * CONTROL COMMAND DEFINITIONS
0021
0022 READX EGU $02 READ
0023 WRITEX EGU $04 WRITE
0024 RDCRC EGU $06 READ CRC
0025 SEEK EGU $08 SEEK
0026 CLREFH EGU $0A RESET ERROR FLAGS
0027 SEEKTO EGU $0C SEEK TRACK 0
0028 LDTRAD EGU $10 LOAD TRACK ADDRESS
0029 LDUS EGU $20 LOAD UNIT/SECTOR
0030 LDMBF EGU $30 LOAD WRITE BUFFER
0031 SHFTRB EGU $40 SHIFT READ BUFFER
0032 CLEAR EGU $80 CLEAR
0033
0034 * FCB ADDRESS DEFINITIONS
0035
0036 FCBSTA EGU 5 STATUS
0037 FCBDBA EGU 7 DATA BUFFER ADDRESS
0038 FCBDRV EGU 9 UNIT NUMBER
0039 FCBTRK EGU 10 TRACK NUMBER
0040 FCBSECT EGU 11 SECTOR NUMBER
0041
0042 UA EGU 6 RETURN 'A' REGISTER
0043 UXH EGU 7 USER X-REG (RCBADR)
0044
0045 * NOTE: .RDSEC AND .WTSEC CALLED AS SUBROUTINES
0046
0047 * INITIALIZE DISK INTERFACE
0048
0049 @INTDK CLR INCTL CLEAR CONTROL REGISTER
0050 CLR CMDCTL CLR OUTCTL
0051 CLR INDAT CLR INDAT
0052
0053 LDA A #$FF DDR=INPUT
0054 STA A CMDDAT DDR=OUTPUT
0055 STA A INCTL
0056 STA A OUTDAT
0057
0058 LDA A #$04 INIT. CREG
0059 STA A INCTL
0060 STA A OUTCTL

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0061 001C 86 2C LDA A #$2C
0062 001E B7 EC03 STA A CMDCTL INIT. CREG
0063
0064 LDA A #CLEAR
0065 0021 86 80 STA A #CLEAR
0066 0023 B7 EC02 STA A CMDDAT ISSUE CLEAR COMMAND
0067
0068 LDA A #SEEKTO
0069 0026 86 0C JSR OUTCMD SEEK TRACK 0
0070 0028 BD 00F3 R
0071 002B 39 RTS
0072
0073 * SET UP FOR SINGLE-SECTOR READ
0074 * GET DATA FROM FCB
0075 * FCB ADDRESS IN (A,B)
0076
0077 RDSEC TABX POINT X TO FCB
0078 + SWI
0079 + FCB 3
0080 002E A6 09 LDA A FCBDRV, X
0081 0030 0C CLC
0082 0031 46 ROR A MOVE UNIT BITS
0083 0032 46 ROR A
0084 0033 46 ROR A
0085 0034 AA 0B ORA A FCBSECT, X
0086 0036 E6 0A LDA B FCBTRK, X
0087 0038 EE 07 LDX FCBDBA, X
0088
0089 * READ A SECTOR INTO BUFFER
0090
0091 A=U/S
0092 B=TRACK
0093 X=BUFFER ADDRESS
0094
0095 JSR XMITUS. SEND UNIT/SECTOR
0096 JSR DRIVCK DRIVE OK?
0097 BCC GETBFO YES
0098
0099 BRA QUIT NO, DRIVE BAD
0100
0101 GETBFO TBA JSR SEEKTK A=TRACK
0102 003A BD 00E7 R GETBUIF JSR XMITUS. SEND UNIT/SECTOR
0103 003D BD 011A R JSR DRIVCK DRIVE OK?
0104 0040 24 02 BCC GETBFO YES
0105
0106 LDA B #5 5 RETRIES
0107
0108 GETBF1 LDA A #READX
0109 004C 86 02 JSR OUTCMD ISSUE READ COMMAND
0110 004F B6 EC00 LDA A INDAT GET STATUS
0111 0052 85 08 BIT A #$08 CRC ERROR?
0112 0054 27 0A BEQ GETBF2 NO
0113
0114 JSR ERFRST RESET ERROR FLAGS
0115 0056 BD 0104 R DEC B TRIED ENOUGH?
0116 0059 5A DEC B
0117 005A 26 EE BNE GETBF1 NO, KEEP TRYING
0118
0119 LDA A #5 RETURN ERROR CODE=5
0120 BRA QUIT
0121
0122 GETBF2 BIT A #$80 DDAM?
0123 BEQ GETBF3 NO
0124
0125

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0122	0064 86 09	LDA A #9	RETURN ERROR CODE=9	0183	00A9 A6 00	WRTBF0	LDA A 0, X	GET A BYTE
0123	0066 20 25	BRA QUIT		0184	00AB 08	INX		OUTPUT BYTE
0124				0185	00AC B7 EC06	STA A OUTDAT		
0125	0068 C6 80	* GETBF3 LDA B #128	128 BYTES IN SECTOR	0186	00AF 86 30	LDA A #LDMBF		LOAD WRITE BUFFER
0126				0187	00B1 B7 EC02	STA A CHDDAT		
0127	006A 86 3C	GETBF4 LDA A #3C	INIT. COMMAND CONTROL REGISTER	0188	00B4 5A	DEC B		LOOP UNTIL DONE
0128	006C B7 EC03	STA A CHDCTL		0189	00B5 26 F2	BNE WRTBF0		
0129	006F 86 40	LDA A #SHFTRB		0190		*		
0130	0071 B7 EC02	STA A CHDDAT	READ DATA COMMAND	0191	00B7 33	PUL B		RESTORE TRACK
0131				0192	00B8 32	PUL A		RESTORE U/S
0132	0074 B6 EC00	LDA A INDAT	GET A BYTE	0193		*		
0133	0077 36	PSH A	SAVE IT	0194	00B9 BD 00E7 R	JSR XMITUS		SEND U/S
0134				0195	00BC BD 011A R	JSR DRIVCK		DRIVE OK?
0135	0078 86 2C	* LDA A #2C		0196	00BF 24 02	BCC WRTBF1		YES
0136	007A B7 EC03	STA A CHDCTL	RESET COMMAND CONTROL	0197		*		
0137				0198	00C1 20 CA	BRA QUIT		NO, DRIVE BAD
0138	007D 86 40	LDA A #SHFTRB	STROBE	0199		*		
0139	007F B7 EC02	STA A CHDDAT	READ	0200	00C3 17	WRTBF1 TBA		A=TRACK
0140	0082 7F EC02	CLR CHDDAT	BUFFER	0201	00C4 BD 010C R	JSR SEEKTK		SEEK TRACK
0141				0202		*		
0142	0085 32	PUL A	GET DATA BYTE	0203	00C7 C6 05	LDA B #5		5 RETRIES
0143	0086 A7 00	STA A 0, X	MOVE TO BUFFER	0204		*		
0144	0088 08	INX		0205	00C9 86 04	WRTBF2 LDA A #WRTITEX		
0145	0089 5A	DEC B	DONE WITH BUFFER?	0206	00CB BD 00F3 R	JSR OUTCMD		SEND WRITE COMMAND
0146	008A 26 DE	BNE GETBF4	NO	0207		*		
0147				0208	00CE 86 06	LDA A #RDRRC		
0148	008C 4F	CLR A	YES, SET RC	0209	0209	JSR OUTCMD		SEND CHECK CRC COMMAND
0149				0210	00D3 B6 EC00	LDA A INDAT		GET STATUS
0150	008D 30	QUIT		0211	00D6 85 08	BIT A #*08		OK?
0151	008E A7 06	STA A UA, X	RETURN 'A' CONTENTS	0212	00D8 27 0A	BEQ WRTBF3		YES
0152	0090 E6 07	LDX UXH, X	GET RCBADR	0213		*		
0153	0092 AA 05	ORA A FCBSTA, X		0214	00DA BD 0104 R	JSR ERFRST		RESET ERROR FLAGS
0154	0094 A7 05	STA A FCBSTA, X	RETURN STATUS	0215	00DD 5A	DEC B		
0155	0096 39	RTS		0216	00DE 26 E9	BNE WRTBF2		RETRIED 5 TIMES YET?
0156				0217		*		
0157		* SET UP FOR SINGLE SECTOR WRITE		0218	00E0 86 05	LDA A #5		YES, ERROR CODE=5
0158		* ADDRESS OF FCB PASSED IN (A,B)		0219	00E2 20 A9	BRA QUIT		
0159				0220		*		
0160		WTSEC TABX	POINT X TO FCB	0221	00E4 4F	WRTBF3 CLR A		SET RC
0161	+ 0097 3F	SWI		0222	00E5 20 A6	BRA QUIT		
0162	+ 0098 03	FCB 3		0223		*		
0163	0099 A6 09	LDA A FCBDRV, X		0224		* TRANSMIT UNIT/SECTOR FROM 'A'		
0164	009B 0C	CLC		0225		*		
0165	009C 46	ROR A		0226	00E7 BD 0104 R	JSR ERFRST		CLEAR ERROR FLAGS
0166	009D 46	ROR A		0227	00EA B7 EC06	STA A OUTDAT		OUTPUT U/S
0167	009E 46	ROR A	MOVE UNIT BITS	0228	00ED 86 20	LDA A #LDUS		
0168	009F AA 0B	ORA A FCBSECT, X		0229	00EF B7 EC02	STA A CHDDAT		SEND LOAD U/S COMMAND
0169	00A1 E6 0A	LDA B FCBTRK, X		0230	00F2 39	RTS		
0170	00A3 E6 07	LDX FCBDBA, X		0231		*		
0171				0232		* OUTPUT COMMAND FROM 'A'		
0172		* WRITE A SECTOR TO DISK		0233		*		
0173				0234	00F3 36	OUTCMD PSH A		SAVE COMMAND
0174		A=U/S		0235	00F4 B6 EC00	LDA A INDAT		CLEAR BUSY FLAG
0175		B=TRACK		0236	00F7 32	PUL A		RESTORE COMMAND
0176		X=BUFFER ADDRESS		0237	00F8 B7 EC02	STA A CHDDAT		OUTPUT COMMAND
0177				0238		*		
0178	00A5 36	WRTBUF PSH A	SAVE U/S	0239	00FB B6 EC01	OUTCM1 LDA A INCTL		DONE?
0179	00A6 37	PSH B	SAVE TRACK	0240	00FE 2A FB	BPL OUTCM1		WAIT FOR DONE
0180				0241		*		
0181	00A7 C6 80	LDA B #128	128 BYTES IN BUFFER	0242	0100 B6 EC00	LDA A INDAT		CLEAR BUSY
0182				0243	0103 39	RTS		

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0244 . RDSEC 002C RN
0245 . WTSEC 0097 RN
0246 @INTDK 0000 RN
0247 ADDRAX 2219 M
0248 ADDRAX 2232 M
0249 ADDRAX 2248 M
0250 ADDRAX 2200 M
0251 BASEQU 242A M
0252 CHAIN 243A M
0253 CLEAR 0080 M
0254 CLOSE 2369 M
0255 CLRERF 000A M
0256 CMDCNTL EC03 M
0257 CMDDAT EC02 M
0258 CMPC 231B M
0259 CMWC 2572 M
0260 DELETE 2420 M
0261 DIV16 2524 M
0262 DRVCK 011A R
0263 DRVCK1 0124 R
0264 ERFRST 0104 R
0265 FCBDDBA 0007 M
0266 FCBDDEF 2650 M
0267 FCBDRV 0009 M
0268 FCBSCT 000B M
0269 FCBSTA 0005 M
0270 FCBTRK 000A M
0271 FIBDEF 2940 M
0272 FMTCB 2488 M
0273 FMYS 2558 M
0274 GETBFO 0044 R
0275 GETBF1 004A R
0276 GETBF2 0060 R
0277 GETBF3 0068 R
0278 GETBF4 006A R
0279 GETBUF 003A R
0280 GETDR 23EC M
0281 GTCMD 24F0 M
0282 ICOMDR 0000 RN
0283 INCTL EC01 M
0284 INDAT EC00 M
0285 INJEX 24BC M
0286 INITDK 253E M
0287 IOHDR 2335 M
0288 LUTRAD 0010 M
0289 LDUS 0020 M
0290 LDWBF 0030 M
0291 LOADB 246E M
0292 MOV 2301 M
0293 MOV 24A2 M
0294 MUL16 22E7 M
0295 MUL8 22CD M
0296 NKTOK 24D6 M
0297 OPEN 234F M
0298 OPEND 239E M
0299 OUTCM1 00FB R
0300 OUTCMD 00F3 R
0301 OUTCTL EC07 M
0302 OUTDAT EC06 M
0303 PRTER 2454 M
0304 PRMSG 250A M
0305 PSHALL 2151 M
0306 PSHX 21CE M
0307 PULLAL 216A M
0308 PULX 21E7 M
0309 PUTDR 2406 M
0310 QUIT 008D R
0311 RCBDEF 258C M
0312 RDCRC 0006 M
0313 READ 23B8 M
0314 READX 0002 M
0315 REMIND 2384 M
0316 SEEK 0008 M
0317 SEEK0 000C M
0318 SEEKTK 010C R
0319 SHTRB 0040 M
0320 SUBABX 227F M
0321 SUBAX 2299 M
0322 SUBBX 22B3 M
0323 SUBXAB 2265 M
0324 TABX 219C M
0325 TXAB 2183 M
0326 UJA 0006 M
0327 UXH 0007 M
0328 WRITE 23D2 M
0329 WRITEX 0004 M
0330 WRITFQ 00A9 R
0331 WRITF1 00C3 R
0332 WRITF2 00C9 R
0333 WRITF3 00E4 R
0334 WRITBUF 00A5 R
0335 XABX 21B5 M
0336 XMITUS 00E7 R

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```

* * CLEAR ERROR FLAGS
* *
ERFRST PSH A          SAVE U/S
LDA A #CLRERF
STA A CMDDAT
PUL A
RTS

* * SEEK TRACK IN 'A'
* *
SEEKTK STA A OUTDAT  OUTPUT TRACK
LDA A #LUTRAD
STA A CMDDAT
LDA A #SEEK
JSR OUTCMD
RTS

* * DRIVE CHECK
* *
DRVCK LDA A INDAT    GET STATUS
AND A #20           DISK READY?
BNE DRVCK1         NO
CLR A
CLC
RTS                DRIVE OK

* *
DRVCK1 SEC          RETURN ERROR=10
LDA A #10
RTS

*
END

```

```

0001 0000 0000 N NAM ASSIGN
0002 * DEVICE ASSIGNMENT TRANSIENT ROUTINE
0003 * SYNTAX: ASSIGN DEV1=DEV2
0004 * TERMINATE WITH AN ESCAPE.CR
0005 *
0006 BASEQU
0007 DESCR EQU $20 DESCRIPTOR ADDRESS(2)
0008 EQU $22 DESCRIPTOR COUNT
0009 EQU $23 CURRENT CHAR (2)
0010 EQU $25 TOKEN RETURN CODE
0011 EQU $26 TOKEN CLASS
0012 EQU $27 BIN VALUE/TRANSFER ADDRESS (2)
0013 EQU $29 TOP OF FCB CHAIN (2)
0014 EQU $28 DISK FREE SPACE POINTER (8)
0015 EQU $33 START OF TRANSIENT AREA(2)
0016 EQU $35 END OF TRANSIENT AREA (2)
0017 EQU $39 BACKSPACE CHAR
0018 EQU $3A DELETE LINE CHAR
0019 EQU $3B DEPTH; LINES/PAGE
0020 EQU $3C DEPTH TEMP
0021 EQU $3D WIDTH; CHARS/LINE
0022 EQU $3E NULL COUNT
0023 EQU $3F TAB CHAR
0024 EQU $40 DUPLEX; FF=H, 00=F
0025 EQU $41 EJECT COUNT
0026 EQU $42 PAUSE; 00=YES
0027 EQU $43 ESCAPE CHAR
0028 EQU $44 DEPTH LINES/PAGE
0029 EQU $45 DEPTH TEMP
0030 EQU $46 WIDTH CHARS/LINE
0031 EQU $46
0032 *
0033 * STA A PDTAB SAVE POINTER TO PDTAB
0034 * STA B PDTAB+1
0035 *
0036 ASSNO NKTOK GET DEVICE NAME
0037 SWI
0038 FCB 47
0039 LDX DESCRA
0040 LDA A O,X
0041 CMP A ES
0042 BNE ASSN2
0043 RTS
0044 YES, DONE
0045 *
0046 LDX #MSGA
0047 PRTMSG
0048 SWI
0049 FCB 49
0050 JMP ASSNXT
0051 *
0052 ASSN2 LDA B RC
0053 CMP B #1
0054 BNE ASSN1
0055 *
0056 LDA B DESCRC GET LENGTH
0057 CMP B #3 VALID?
0058 BNE ASSN1 NO
0059 *
0060 *
0061 0025 CE 011D R * SAVE DEV1 NAME
0062 LDX #DEV1 "TOO"
0063 PSHX
0064 SWI
0065 + 0028 3F
0066 + 0029 05
0067 002A DE 20 "FROM"
0068 LDX DESCRA
0069 PSHX
0070 SWI
0071 FCB 5
0072 LDA B #3 COUNT
0073 MOVC
0074 SWI
0075 FCB 17
0076 INS
0077 + 002C 3F
0078 + 002D 05
0079 + 002E C6 03
0080 + 0030 3F
0081 + 0031 11
0082 + 0032 31
0083 + 0033 31
0084 + 0034 31
0085 + 0035 31
0086 NKTOK
0087 SWI
0088 FCB 47
0089 LDA B RC
0090 CMP B #1
0091 BNE ASSN1
0092 GET "-"
0093 *
0094 LDX #DESCRC
0095 CMP B #3
0096 BNE ASSN1
0097 *
0098 * SAVE DEV2 NAME
0099 LDX #DEV2 "TOO"
0100 PSHX
0101 SWI
0102 + 004F 3F
0103 + 0050 05
0104 0051 DE 20 "FROM"
0105 LDX DESCRA
0106 PSHX
0107 SWI
0108 FCB 5
0109 LDA B #3 COUNT
0110 MOVC
0111 SWI
0112 FCB 17
0113 INS
0114 + 0059 31
0115 + 005A 31
0116 + 005B 31
0117 + 005C 31
0118 *
0119 * SEE IF DEV1=DEV2
0120 LDX #DEV1
0121 PSHX
0122 SWI
0123 FCB 5
0124 + 005D CE 011D R *
0125 + 0060 3F
0126 + 0061 05

```


0244	00DF E7 03	STA B 3, X	GET PDTAB POINTER	ADDABX 2219 M
0245		PULX		ADDAX 2232 M
0246	+ 00E1 3F	FCB 6		ADDBX 2248 M
0247	+ 00E2 06	SWI		ADDXAB 2200 M
0248	00E3 6D 00	TST 0, X	END OF TABLE?	ASSIGN 0000 RN
0249	00E5 26 D9	BNE PDSRCA	NO	ASSNO 0006 R
0250				ASSN1 0011 R
0251				ASSN2 0019 R
0252				ASSN3 008C R
0253	00E7 31	INS	FIX STACK	ASSN4 0096 R
0254	00E8 31	INS		ASSN5 00A0 R
0255	00E9 0D	SEC	SET RC	ASSN6 00AE R
0256	00EA 39	RTS		ASSNYT 007E R
0257				BASEQU 2A2A M
0258				BMEM 0033
0259	+ 00EB 3F	PDSRCB PULX	GET PDTAB POINTER	BS 0039
0260	+ 00EC 06	SWI		CHAIN 243A M
0261	00ED 31	FCB 6		CLASS 0026
0262	00EE 31	INS	FIX STACK	CLOSE 2369 M
0263	00EF 0C	INS		CMEM 0037
0264	00F0 39	CLC	SET RC	CMPC 231R M
0265		RTS		CMC 2572 M
0266				CUCCHAR 0023
0267	00F1 53	MSGA FCC 'SYNTAX ERROR'		DELETE 2420 M
0268	00FD 0D	FCB #0D		DESCRA 0020
0269				DEV1 011D R
0270	00FE 49	MSGB FCC 'INVALID DEVICE NAME'		DEV2 0120 R
0271	0111 0D	FCB #0D		DIV16 2524 M
0272				DL 003A
0273	0112 41	MSGC FCC 'ASSIGN-		DP 003B
0274	011A 04	FCB 4		DPCNT 003C
0275				DX 0040
0276	011B 0002	PDTAB RMB 2		EJ 0041
0277	011D 0003	DEV1 RMB 3		EMEM 0035
0278	0120 0003	DEV2 RMB 3		ES 0043
0279				FCBCHN 0029
0280				FCBDEF 2650 M
				FIBDEF 2940 M
				FMTFCR 2488 M
				FMS 2558 M
				FRETAB 002B
				GETDR 23EC M
				GTCMD 24F0 M
				INDEX 248C M
				INITDK 253E M
				IOHDR 2335 M
				LDP 0044
				LDFCNT 0045
				LOADR 246E M
				LWD 0046
				MOV 2301 M
				MOV 24A2 M
				MOV 24A2 M
				MSG 00F1 R
				MSGB 00FE R
				MSGC 0112 R
				MUL16 22E7 M
				MUL8 22CD M
				NL 003E
				NXTOK 24D6 M
				OPEN 234F M
				OPEND 239E M
				PDSRCA 00C0 R
				PDSRCB 00EB R
				PDSRCH 00BB R
				PDTAB 011B R
				PMSGB 0079 R
				PRTERR 2454 M
				PRTMSG 250A M
				PS 0042
				PSHALL 2151 M
				PSHX 21CE M
				PULLAL 216A M
				PULX 21E7 M
				PUTDR 2406 M
				RC 0025
				RCBDEF 258C M
				READ 238B M
				REWIND 2384 M
				SUBABX 227F M
				SUBAX 2299 M
				SUBBX 22B3 M
				SUBYAB 2265 M
				TABX 219C M
				TB 003F
				TXAB 2183 M
				VALUE 0027
				WD 003D
				WR1TE 23D2 M
				XABX 21B5 M

```

0001 0000 0000 N * NAM BOOT
0002 * ICOM CP/68 BOOTSTRAP PROGRAM
0003 * ASSUMES SYSTEM FILE LINKED AS FOLLOWS:
0004 *
0005 * TRACK 0, SECTOR 3, BYTE 122-FIRST TRACK
0006 * 123-FIRST SECTOR
0007 * 124-LAST TRACK
0008 * 125-LAST SECTOR
0009 * 126.7 FREE-SPACE HEADER
0010 *
0011 * BOOTLS SYSTEM FROM DRIVE 0:
0012 *
0013 * DEFINE DISK-DRIVE INTERFACE ADDRESSING
0014 *
0015 *
0016 INDAT EQU $EC00
0017 INCTL EQU $EC01
0018 CMDDAT EQU $EC02
0019 CMDCTL EQU $EC03
0020 OUTDAT EQU $EC06
0021 OUTCTL EQU $EC07
0022 *
0023 * NOTE: ALL VARIABLES IN COMMON, CODE IS ROM-ABLE
0024 *
0025 C CHN STACK, 16
0026 C CHN BUFFER, 128
0027 C CHN FTS, 2
0028 C CHN LITS, 2
0029 C CHN PTS, 2
0030 C CHN INDEX, 2
0031 C CHN SAVEX, 2
0032 C CHN ADDRES, 2
0033 C CHN FCNT, 1
0034 *
0035 * ERROR JUMP VECTOR
0036 *
0037 ERROR EQU $E113
0038 *
0039 * BEGIN BOOT HERE
0040 *
0041 C START LDS #STACK+15 INIT. STACK POINTER
0042 CLR INCTL
0043 CLR CMDCTL
0044 CLR INDAT
0045 CLR OUTCTL
0046 LDA A #FF
0047 STA A CMDDAT
0048 STA A OUTDAT
0049 LDA A #04
0050 STA A INCTL
0051 STA A OUTCTL
0052 LDA A #2C
0053 STA A CMDCTL
0054 LDA A #80
0055 STA A CMDDAT
0056 LDA A #0C
0057 JSR OUTCMD
0058 *
0059 * NOW GET SYSTEM LINK INFORMATION
0060 *
0061 002E 86 03 LDA A #3
0062 0030 C6 00 LDA B #0
0063 0032 CE 0010 C LDX #BUFFER
0064 0035 BD 00DD R JSR RDSEC
0065 0038 CE 0010 C LDX #BUFFER
0066 003B A6 7A LDA A 122, X
0067 003D E6 78 LDA B 123, X
0068 003F B7 0090 C STA A FTS
0069 0042 F7 0091 C STA B FTS+1
0070 0045 A6 7C LDA A 124, X
0071 0047 E6 7D LDA B 125, X
0072 0049 B7 0092 C STA A LITS
0073 004C F7 0093 C STA B LITS+1
0074 004F CE 0014 C LDX #BUFFER+4
0075 0052 FF 0096 C STX INDEX
0076 0055 B6 0091 C LDA A FTS+1
0077 0058 F6 0090 C LDA B FTS
0078 005B B7 0095 C STA A PTS+1
0079 005E F7 0094 C STA B PTS
0080 0061 CE 0010 C LDX #BUFFER
0081 0064 BD 00DD R JSR RDSEC
0082 *
0083 * NOW LOAD SYSTEM FILE INTO MEMORY
0084 *
0085 BSR GETBYT GET A DATA BYTE FROM FILE
0086 CMP A #16 TRANSFER-ADDRESS?
0087 BNE BOOT2 NO
0088 *
0089 BSR GETBYT
0090 STA A ADDR GET TRANSFER ADDRESS
0091 BSR GETBYT
0092 STA A ADDR+1
0093 BRA BOOT1 GET NEW DATA FRAME
0094 *
0095 CMP A #02 DATA FRAME?
0096 BNE BOOT4 NO
0097 *
0098 BSR GETBYT
0099 STA A SAVEX GET ADDRESS
0100 BSR GETBYT
0101 STA A SAVEX+1
0102 BSR GETBYT
0103 STA A FCNT GET FRAME COUNTER
0104 *
0105 BSR GETBYT
0106 LDX SAVEX GET DATA BYTE
0107 0091 A7 00 STA A 0, X
0108 INX
0109 STX SAVEX STORE BYTE
0110 0097 7A 009C C DEC FCNT COUNT DOWN
0111 BNE BOOT3
0112 *
0113 BRA BOOT1 GET NEW DATA FRAME
0114 *
0115 LDX ADDR GET TRANSFER ADDRESS
0116 JMP 0, X GO THERE
0117 *
0118 * READ A DATA BYTE FROM SYSTEM FILE
0119 * RETURN BYTE IN 'A' REGISTER
0120 *
0121 00A3 FE 0096 C GETBYT LDX INDEX
0122 *

```

TRACK 0, SECTOR 3

READ LINK SECTOR

GET FIRST T/S

GET LAST T/S

INIT. BUFFER INDEX

INIT. PRESENT T/S

READ FIRST SECTOR

GET A DATA BYTE FROM FILE

TRANSFER-ADDRESS?

NO

GET TRANSFER ADDRESS

GET NEW DATA FRAME

DATA FRAME?

NO

GET ADDRESS

GET FRAME COUNTER

GET DATA BYTE

STORE BYTE

COUNT DOWN

GET NEW DATA FRAME

GET TRANSFER ADDRESS

GO THERE

READ A DATA BYTE FROM SYSTEM FILE

RETURN BYTE IN 'A' REGISTER

GETBYT LDX INDEX

0123	00A6 8C 0090 C	CPX #BUFFER+128	NEED NEW SECTOR?	0185	010C 85 08	BIT A #808	CRC ERROR?
0124	00A9 27 07	BEG GETSEC	YES	0186	010E 27 0B	BEG RDSEC2	NO
0125	*			0187			
0126	00AB A6 00	LDA A 0, X	GET BYTE	0188	0110 86 0A	LDA A #80A	RESET ERROR FLAGS
0127	00AD 08	INX	MOVE POINTER	0189	0112 B7 EC02	STA A CMDDAT	
0128	00AE FF 0096 C	STX INDEX		0190	0115 5A	DEC B	
0129	00B1 39	RTS		0191	0116 26 ED	BNE RDSEC1	RETRY READ
0130	*			0192			
0131	00B2 F6 0094 C	GETSEC LDA B PTS	CHECK FOR LAST SECTOR	0193	0118 7E E113	JMP ERROR	FATAL ERROR
0132	00B5 B6 0095 C	LDA A PTS+1		0194			
0133	00B8 B1 0093 C	CHP A LTS+1	NOT LAST	0195	011B 85 80	RDSEC2 BIT A #80	DDAM?
0134	00BB 26 07	BNE GETS2	NOT LAST	0196	011D 27 03	BEG RDSEC3	NO
0135	*			0197			
0136	00BD F1 0092 C	CHP B LTS	NOT LAST	0198	011F 7E E113	JMP ERROR	YES, FATAL ERROR
0137	00C0 26 02	BNE GETS2		0199			
0138	*			0200	0122 C6 80	RDSEC3 LDA B #128	128 BYTES IN SECTOR
0139	00C2 20 DA	BRA BOOT4	EOF-GO TO TRANSFER ADDRESS	0201			
0140	*			0202			
0141	00C4 CE 0010 C	GETS2 LDX #BUFFER	GET FORWARD T/S LINK	0203	0124 86 3C	RDSEC4 LDA A #83C	
0142	00C7 E6 00	LDA B 0, X		0204	0126 B7 EC03	STA A CMDCTL	INIT. CMD. CNTL. REG.
0143	00C9 A6 01	LDA A 1, X		0205	0129 86 40	LDA A #40	
0144	00CB F7 0094 C	STA B PTS	UPDATE PRESENT T/S	0206	012B B7 EC02	STA A CMDDAT	ISSUE 'READ-DATA' COMMAND
0145	00CE B7 0095 C	STA A PTS+1		0207	012E B6 EC00	LDA A INDAT	
0146	00D1 8D 0A	RSR RDSEC	READ NEW SECTOR	0208	0131 36 2C	PSH A	SAVE DATA BYTE
0147	00D3 CE 0014 C	LDX #BUFFER+4		0209	0132 86 2C	LDA A #2C	
0148	00D6 A6 00	LDA A 0, X	GET DATA BYTE	0210	0134 B7 EC03	STA A CMDCTL	RESET CMD. CNTL. REG.
0149	00D8 08	INX	RE-INIT. INDEX	0211	0137 86 40	LDA A #40	
0150	00D9 FF 0096 C	STX INDEX		0212	0139 B7 EC02	STA A CMDDAT	'STROBE READ BUFFER
0151	00DC 39	RTS		0213	013F 32	CLR CHDDAT	RECOVER DATA BYTE
0152	*	* SINGLE-SECTOR READ ROUTINE		0214	0140 A7 00	PUL A	
0154	0154			0215	0142 08	INX	
0155	0155	DRIVE=0		0216	0142 08	INX	COUNT DOWN
0156	0156	TRACK='B'		0217	0143 5A	DEC B	
0157	0157	SECTOR='A'		0218	0144 26 DE	BNE RDSEC4	
0158	0158	BUFFER='X'		0219		RTS	DONE!
0159	*			0220			
0160	*			0221			
0161	00DD 36	RDSEC PSH A	SAVE SECTOR	0222	0146 39		
0162	00DE 86 0A	LDA A #80A	RESET ERROR FLAGS	0223			* OUTPUT COMMAND FROM 'A' REGISTER
0163	00E0 B7 EC02	STA A CMDDAT		0224			
0164	00E3 32	PUL A		0225	0147 36	OUTCMD PSH A	SAVE COMMAND
0165	00E4 B7 EC06	STA A OUTDAT	OUTPUT SECTOR	0226	0148 B6 EC00	LDA A INDAT	CLEAR 'BUSY'
0166	00E7 86 20	LDA A #20	LOAD U/S COMMAND	0227	014B 32	PUL A	
0167	00E9 B7 EC02	STA A CMDDAT		0228	014C B7 EC02	STA A CMDDAT	ISSUE COMMAND
0168	00EC B6 EC00	LDA A INDAT	CHECK DRIVE STATUS	0229	014F B6 EC01	LDA A INCTL	DONE?
0169	00EF 84 20	AND A #20	DISK READY?	0230	0152 2A FB	BPL OUTCD1	WAIT FOR DONE
0170	00F1 27 03	BEG #+5	YES	0231		LDA A INDAT	CLEAR 'BUSY'
0171	*			0232	0154 B6 EC00	RTS	
0172	00F3 7E E113	JMP ERROR	NO	0233	0157 39		
0173	0173			0234		END	
0174	00F6 17	TBA	OUTPUT TRACK				
0175	00F7 B7 EC06	STA A OUTDAT	ISSUE 'LOAD TRACK ADDRESS' COMMAND				
0176	00FA 86 10	LDA A #10					
0177	00FC B7 EC02	STA A CMDDAT	ISSUE 'SEEK' COMMAND				
0178	00FF 86 08	LDA A #08					
0179	0101 8D 44	BSR OUTCMD	FIVE RETRIES				
0180	0103 C6 05	LDA B #5					
0181	*						
0182	0105 86 02	RDSEC1 LDA A #802	ISSUE 'READ' COMMAND				
0183	0107 8D 3E	BSR OUTCMD	CHECK STATUS OF DRIVE				
0184	0109 B6 EC00	LDA A INDAT					

0183	016F 7E 0221 R	JMP DELNXT	YES, GET NEW CLI LINE	0244	01CF A7 0C	STA A 12, X	PUT IN TERMINATOR
0184	0172 CE 017A R	LDX #FNFD	FILE-NOT-FOUND ERROR	0245	01D1 3F	PRMSG	OUTPUT 'FILENAME.EXT'
0185		PRMSG		0246 +	01D2 31	SWI	
0186	0175 3F	SWI		0247 +	01D3 CE 023C R	FCB 49	
0187 +	0176 31	FCB 49		0248		LDX #GMRK	OUTPUT ' ?'
0188 +	0177 7E 0221 R	JMP DELNXT		0249		PRMSG	
0189				0250 +	01D6 3F	SWI	
0190				0251 +	01D7 31	FCB 49	
0191	017A 20	FNFND	FCC ' FILE NOT FOUND'	0252		GTCMD	GET USER RESPONSE
0192	0189 0D	FCB #0D		0253 +	01D8 3F	SWI	
0193				0254 +	01D9 30	FCB 48	
0194		DEL4B	PRINT ERROR MESSAGE	0255	01DA DE 20	LDX DESCRA	
0195 +	018A 3F	SWI		0256	01DC A6 00	LDA A 0, X	
0196 +	018B 1E	FCB 30		0257	01DE 81 59	CHP A #Y	'YES'?
0197	018C 7E 0221 R	JMP DELNXT		0258	01E0 26 C6	BNE DEL5A	NO, DO NOT DELETE FILE
0198				0259			
0199	018F EE 27	DEL5	POINT TO DIRECTORY ENTRY	0260	01E2 CE 0010 R	LDX #SYSFCB+FCBNAM	POINT TO FCB NAME
0200	0191 A6 00	LDA A 0, X	CHECK FIRST CHARACTER	0261		PSHX	
0201	0193 81 20	CMP A #*20	BLANK? (ALREADY DELETED)	0262 +	01E5 3F	SWI	
0202	0195 27 11	BEQ DEL5A	YES	0263 +	01E6 05	FCB 5	
0203				0264	01E7 CE 0000 R	LDX #SYSFCB	
0204				0265	01EA EE 27	LDX FCBIND, X	
0205 +	0197 3F	PSHX		0266	01EC FF 00AA R	STX SAVEX	POINT TO DIRECTORY NAME
0206 +	0198 05	FCB 5		0267		PSHX	
0207	0199 CE 00AC R	LDX #TEMP	POINT TO FILE NAME	0268 +	01EF 3F	SWI	
0208				0269 +	01F0 05	FCB 5	
0209 +	019C 3F	SWI		0270	01F1 C6 0C	LDA B #12	12-CHARACTER MOVE
0210 +	019D 05	FCB 5		0271		MOVX	MOVE DIR. NAME TO FCB
0211	019E C6 0C	LDX B #12		0272 +	01F3 3F	SWI	
0212		CMVC	12 CHARACTER COMPARE	0273 +	01F4 11	FCB 17	
0213 +	01A0 3F	SWI		0274	01F5 31	INS	
0214 +	01A1 35	FCB 53		0275	01F6 31	INS	CLEAN STACK
0215	01A2 31	INS		0276	01F7 31	INS	
0216	01A3 31	INS		0277	01F8 31	INS	
0217	01A4 31	INS		0278	01F9 CE 0000 R	LDX #SYSFCB	
0218	01A5 31	INS		0279		DELETE	CALL FILE-DELETE
0219	01A6 27 07	BEQ DEL6	FOUND FILE?	0280 +	01FC 3F	SWI	
0220				0281 +	01FD 1C	FCB 28	
0221	01A8 CE 0000 R	DEL5A	GET A NEW DIRECTORY ENTRY	0282	01FE B6 00AA R	LDA A SAVEX	
0222		GETDR		0283	0201 F6 00AB R	LDA B SAVEX+1	
0223 +	01AB 3F	SWI		0284	0204 A7 27	STA A FCBIND, X	RESTORE INDEX
0224 +	01AC 1A	FCB 26		0285	0206 E7 28	STA B FCBIND+1, X	CHECK STATUS
0225	01AD 20 B4	BRA DEL4A		0286	0208 6D 05	TST FCBSTA, X	GOOD DELETE?
0226				0287	020A 26 9C	BNE DEL5A	YES
0227	01AF CE 0000 R	DEL6	MARK 'FILE FOUND'	0288	020C CE 0213 R	LDX #G00D	OUTPUT 'FILE DELETED'
0228	01E2 6C 29	INC FCBSCF, X	OUTPUT 'DELETE--'	0289		PRMSG	
0229	01B4 CE 022F R	LDX #DPRMPT		0290		SWI	
0230		PRMSG		0291 +	020F 3F	FCB 49	
0231 +	01B7 3F	SWI		0292 +	0210 31	BRA DEL5A	
0232 +	01B8 31	FCB 49		0293	0211 20 95		
0233	01B9 CE 0000 R	LDX #SYSFCB	GET DRIVE NUMBER	0294	0213 20	FCC ' FILE DELETED'	
0234	01BC A6 09	LDA A FCBDRV, X	MAKE ASCII	0295	0220 0D	FCB #0D	
0235	01BE 8B 30	ADD A #*30		0296			
0236	01C0 B7 0239 R	STA A DRIVE		0297	0221 CE 022F R	LDX #DPRMPT	OUTPUT 'DELETE--'
0237	01C3 CE 0239 R	LDX #DRIVE	OUTPUT 'DRIVE: '	0298		PRMSG	
0238		PRMSG		0299		SWI	
0239 +	01C6 3F	FCB 49		0300 +	0224 3F	FCB 49	
0240 +	01C7 31	FCB 49		0301 +	0225 31	GTCMD	GET NEW FILE NAME
0241	01C8 CE 0000 R	LDX #SYSFCB		0302		SWI	
0242	01CB EE 27	LDX FCBIND, X	POINT TO FILE NAME IN DIRECTORY	0303 +	0226 3F	FCB 48	
0243	01CD 86 04	LDA A #*04		0304 +	0227 30		

```

0305 0228 DE 20 LDX DESCRA
0306 022A DF 23 STX CUCHAR
0307 022C 7E 00B8 R JMP DELO
0308 * DFRMPT FCC $4 *
0309 * DRIVE RMB 1 *
0310 022F 20 FCC $4
0311 0238 04 *
0312 0239 0001
0313 023A 3A FCC $4
0314 023B 04 *
0315 *
0316 023C 20 GMRK FCC $4
0317 023F 04 *
0318 *
0319 END

```

```

ADJAX 2219 M
ADJAX 2232 M
ADJAX 2242 M
ADJAX 224B M
ADJAX 2200 M
BASEQU 2A2A M
BUFFER 002A R
CHAIN 243A M
CLASS 0026
CLOSE 2369 M
CMPC 231B M
CMPC 2572 M
CUCHAR 0023
DELO 00B8 R
DEL1 00CA R
DEL1A 00E2 R
DEL1B 00F8 R
DEL2 0104 R
DEL2A 010C R
DEL3 0122 R
DEL4 0143 R
DEL4A 0163 R
DEL4B 018A R
DEL5 018F R
DEL5A 01A8 R
DEL6 01AF R
DELETE 2420 M
DELFIL 0000 RN
DELNXT 0221 R
DESCRA 0020
DESCRC 0022
DIV16 2524 M
DPRMPT 022F R
DRIVE 0239 R
ESCAPE 0043
FCBACS 001E
FCBBAK 000E
FCBDBA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBDDT 0006
FCBEGT 0000
FCBFTS 001F
FCBFWO 000C
FCBGDT 0002
FCBIND 0027
FCBLIS 0021
FCBNAM 0010
FCBNFB 0025
FCBNMS 0023
FCBSCF 0029
FCBSCT 000B
FCBSTA 0005
FCBTRK 000A
FCBTYP 001D
FIBACS 000E
FIBDEF 2940 M
FIBFTS 000F
FIBLIS 0011
FIBNAM 0000
FIBNMS 0013

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FIBTYP 000D
FMTFCR 2488 M
FMTS 2558 M
FNFND 017A R
FORMAT 0114 R
GATDR 23EC M
GOOD 0213 R
GTCMD 24F0 M
INDEX 24BC M
INITDK 253E M
LOHUR 2335 M
LOADR 246E M
MOVIC 2301 M
MOVVS 24A2 M
MUL16 22E7 M
MUL8 22CD M
NUMBER 00EA R
NXTOK 24D6 M
OPEN 234F M
OPEND 239E M
PKTERR 2454 M
PKTMSG 250A M
PSHALL 2151 M
PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PUTDR 2406 M
QMRK 023C R
RC 0025
RCBDEF 258C M
READ 23B8 M
REWIND 2384 M
SAVEX 00AA R
SECSI7 0080
SUBABX 227F M
SUBAX 2299 M
SUBBX 22B3 M
SUBXAB 2265 M
SYSFCB 0000 R
TABX 219C M
TEMP 00AC R
TXAB 2183 M
VALUE 0027
WRITE 23D2 M
XABX 21B5 M

```

0001	0000	N	NAM INITER	0061	00D8 DE 20	LDX DESCRA	GET FIRST CHAR. OF RESPONSE
0002	0000	*	INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM	0062	00DA A6 00	LDA A 0,X	WAS IT 'YES'?
0003	0000	*	FOR ICOM 8 INCH FLOPPY DISKS	0063	00DC 81 59	CMP A #Y	IF SO, CONTINUE
0004	0000	*	TRACK 0, SECTORS 1-2	0064	00DE 27 01	BEQ INITR2	
0005	0000	*	TRACK 0, SECTORS 3	0065	00E0 39	RTS	IF NOT, QUIT
0006	0000	*	TRACK 0, SECTORS 4-26	0066			
0007	0000	*	TRACKS 1-77	0067	00E1 CE 0000 R	LDX #FCBSPC	POINT TO FCB
0008	0000	*	DISK ATTRIBUTES	0068	00E4 6F 04	CLR FCBTRK, X	TRACK=0
0009	0000	*	SECS17 EQU 128	0069	00E6 86 01	LDA A #1	
0010	0000	*	TRKS17 EQU 26	0070	00E8 A7 0B	STA A FCBSCT, X	SECTOR=1
0011	0000	*	DSKS17 EQU 76	0071		TXAB	
0012	0000	*	FILE-CONTROL BLOCK ADDRESSES	0072	00EA 3F	SWI	
0013	0000	*	FCBSTA EQU 5	0073 +	00EB 02	FCB 2	
0014	0000	*	FCBDBA EQU 7	0074 +	00EC CE 0243 R	LDX #BOOT	POINT TO BOOT-CODE
0015	0000	*	FCBDRV EQU 9	0075		XABX	
0016	0000	*	FCBTRK EQU 10	0076 +	00EF 3F	SWI	
0017	0000	*	FCBCT EQU 11	0077 +	00F0 04	FCB 4	
0018	0000	*	FCBSTK EQU 12	0078 +	00F1 A7 07	STA A FCBDBA, X	
0019	0000	*	FCBSLK EQU 13	0079	00F3 E7 08	STA B FCBDBA+1, X	
0020	0000	*	FILE-CONTROL BLOCK	0080			
0021	0000	*	FCC 'DSK'	0081			
0022	0000	*	RMB 1	0082			
0023	0000	*	FCB \$FF	0083			
0024	0000	*	RMB 35	0084	00F5 8D 46	BSR @WRITBL	WRITE FIRST BLOCK
0025	0000	*	BUFFER RMR SECS17	0085	00F7 6D 05	TST FCBSTA, X	CHECK FOR DISK ERROR
0026	0000	*	COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS	0086	00F9 27 02	BEQ #+4	OK
0027	0000	*	DESCRA EQU #20	0087			
0028	0000	*	VALUE EQU #27	0088	00FB 20 13	BRA INITQ0	FATAL ERROR, QUIT
0029	0000	*	PROMPT FCC 'INIT. DISK IN DRIVE '	0089	00FD 6C 0B	INC FCBSCT, X	SECTOR=2
0030	0000	*	DRVND RMB 1	0090		TXAB	
0031	0000	*	FCC ' ? '	0091	00FF 3F	SWI	
0032	0000	*	FCB \$04	0092 +	0100 02	FCB 2	
0033	0000	*	ENT . INITR	0093 +	0101 CE 02C3 R	LDX #BOOT+SECS17	
0034	0000	*	INITR LDA A VALUE+1	0094		XABX	
0035	0000	*	AND A #03	0095	0104 3F	SWI	
0036	0000	*	LDX #FCBSPC	0096 +	0105 04	FCB 4	
0037	0000	*	STA A FCBDRA, X	0097 +	0106 A7 07	STA A FCBDRA, X	
0038	0000	*	ADD A #30	0098	0108 E7 08	STA B FCBDRA+1, X	
0039	0000	*	LDX #PROMPT	0099	010A 8D 31	BSR @WRITBL	WRITE SECOND BLOCK
0040	0000	*	MAKE DRIVE NUMBER ASCII	0100	010C 6D 05	TST FCBSTA, X	CHECK FOR DISK ERROR
0041	0000	*	PUT IN PROMPT LINE	0101	010E 27 02	BEQ #+4	OK
0042	0000	*	OUTPUT PROMPT	0102			
0043	0000	*	GET USER RESPONSE	0103	0110 20 7A	INITQ0	FATAL DISK ERROR, QUIT
0044	0000	*	FCB 49	0104			
0045	0000	*	GTCMD	0105			
0046	0000	*	SWI	0106			
0047	0000	*	FCB 48	0107			
0048	0000	*	FCB 31	0108			
0049	0000	*	FCB 30	0109			
0050	0000	*	FCB 30	0110	0112 6C 0B	INC FCBSCT, X	SECTOR=3
0051	0000	*	FCB 49	0111		TXAB	
0052	0000	*	FCB 31	0112 +	0114 3F	SWI	
0053	0000	*	FCB 30	0113 +	0115 02	FCB 2	
0054	0000	*	FCB 30	0114 +	0116 CE 002A R	LDX #BUFFER	
0055	0000	*	FCB 30	0115		XABX	
0056	0000	*	FCB 30	0116			
0057	0000	*	FCB 30	0117 +	0119 3F	SWI	
0058	0000	*	FCB 30	0118 +	011A 04	FCB 4	
0059	0000	*	FCB 30	0119	011B A7 07	STA A FCBDRA, X	
0060	0000	*	FCB 30	0120	011D E7 08	STA B FCBDRA+1, X	
				0121		PSHX	

* INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM
 * FOR ICOM 8 INCH FLOPPY DISKS
 * TRACK 0, SECTORS 1-2 BOOTSTRAP
 * TRACK 0, SECTORS 3 HEADER OF FREE-SPACE LIST
 * TRACK 0, SECTORS 4-26 DIRECTORY SPACE
 * TRACKS 1-77 FREE-SPACE
 * DISK ATTRIBUTES
 * SECS17 EQU 128 128 BYTES PER SECTOR
 * TRKS17 EQU 26 26 SECTORS PER TRACK
 * DSKS17 EQU 76 76 TRACKS ON DISK (LESS TRACK 0)
 * FILE-CONTROL BLOCK ADDRESSES
 * FCBSTA EQU 5 ERROR STATUS FLAG
 * FCBDBA EQU 7 DATA BUFFER ADDRESS
 * FCBDRV EQU 9 DRIVE NUMBER
 * FCBTRK EQU 10 TRACK NUMBER
 * FCBCT EQU 11 SECTOR NUMBER
 * FCBSTK EQU 12 TRACK LINK POINTER
 * FCBSLK EQU 13 SECTOR LINK POINTER
 * FCBSPC RMB 2 FILE-CONTROL BLOCK
 * FCC 'DSK' DISK
 * RMB 1
 * FCB \$FF OUTPUT
 * RMB 35
 * BUFFER RMR SECS17 SECTOR BUFFER
 * COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS
 * DESCRA EQU #20 ADDRESS OF TOKEN
 * VALUE EQU #27 VALUE OF NUMERIC TOKEN
 * PROMPT FCC 'INIT. DISK IN DRIVE '
 * DRVND RMB 1
 * FCC ' ? '
 * FCB \$04
 * ENT . INITR ENTRY POINT FROM CLI
 * INITR LDA A VALUE+1 GET DRIVE NUMBER
 * AND A #03 LIMIT RANGE (ICOM PERMITS 4 DRIVES)
 * LDX #FCBSPC POINT TO FCB
 * STA A FCBDRA, X
 * ADD A #30 MAKE DRIVE NUMBER ASCII
 * STA A DRVND PUT IN PROMPT LINE
 * LDX #PROMPT
 * PRMSG OUTPUT PROMPT
 * SWI
 * FCB 49
 * GTCMD
 * SWI
 * FCB 48

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0122 + 011F 3F SWI
0123 + 0120 05 FCB 5
0124
0125 * CLEAR OUT BUFFER EXCEPT FOR LAST 2 BYTES
0126 *
0127 0121 CE 002A R LDA #BUFFER
0128 0124 C6 7E LDA B #SECS17-2
0129 0126 4F CLR A
0130 0127 A7 00 INTR3 STA A 0, X
0131 0129 08 INX
0132 012A 5A DEC B
0133 012B 26 FA BNE INTR3
0134 *
0135 012D 86 01 LDA A #1
0136 012F A7 00 STA A 0, X
0137 0131 A7 01 STA A 1, X
0138 PULX
0139 + 0133 3F SWI
0140 + 0134 06 FCB 6
0141 0135 8D 7E BSR WRTBLK WRITE BLOCK 3
0142 0137 6D 05 TST FCBSTA, X
0143 0139 27 04 BEQ #+6 OK
0144 *
0145 013B 20 4F BRA INITQ FATAL DISK ERROR, QUIT
0146 *
0147 013D 20 76 @WRTBL BSR WRTBLK OUT OF RANGE "BSR WRTBLK"
0148 013F 6C 0B INC FCBSTC, X
0149 0141 7F 00A8 R CLR BUFFER+SECS17-2
0150 0144 7F 00A9 R CLR BUFFER+SECS17-1
0151 *
0152 * INITIALIZE DIRECTORY TO ZERO
0153 *
0154 0147 8D 6C INTR4 BSR WRTBLK WRITE DIRECTORY BLOCK
0155 0149 6D 05 TST FCBSTA, X
0156 014B 27 02 BEQ #+4 OK
0157 *
0158 014D 20 3D BRA INITQ FATAL DISK ERROR, QUIT
0159 *
0160 014F A6 0B LDA A FCBSTC, X
0161 0151 4C INC A NEXT SECTOR
0162 0152 81 1A CMP A #TRKS17 DONE WITH TRACK?
0163 0154 27 04 BEQ INTR5 YES
0164 *
0165 0156 A7 0B STA A FCBSTC, X
0166 0158 20 ED BRA INTR4 NO, CONTINUE WRITING
0167 *
0168 015A 86 01 INTR5 LDA A #1
0169 015C A7 0B STA A FCBSTC, X SECTOR=1
0170 015E A7 0A STA A FCBTRK, X TRACK=1
0171 0160 16 TAB
0172 *
0173 * INITIALIZE REST OF DISK (FREE-SPACE)
0174 *
0175 * X=FCB ADDRESS
0176 * A=TRACK NUMBER
0177 * B=SECTOR NUMBER
0178 *
0179 0161 5C INTR6 INC B MAKE SECTOR LINKAGE
0180 0162 C1 1B CMP B #TRKS17+1 END OF TRACK?
0181 0164 26 09 BNE INTR7 NO
0182 *
0183 0166 C6 01 LDA B #1 YES, SECTOR=1
0184 0168 4C NEXT TRACK
0185 0169 81 4D CMP A #DSKS17+1 END OF DISK?
0186 016B 26 02 BNE INTR7 NO
0187 *
0188 016D 4F CLR A LAST SECTOR POINTS TO 0, 0
0189 016E 5F CLR B
0190 *
0191 016F B7 002A R INTR7 STA A BUFFER TRACK LINK
0192 0172 37 PSH B SAVE LSEC
0193 0173 8D 33 BSR GETSC GET PSEC
0194 0175 F7 002B R STA B BUFFER+1 SECTOR LINK
0195 0178 33 PUL B RESTORE LSEC
0196 0179 8D 3A BSR WRTBLK WRITE SECTOR
0197 017B 4D TST A DONE? (=0)
0198 017C 26 04 BNE INTR8 NO
0199 *
0200 017E 5D TST B DONE? (=0)
0201 017F 26 01 BNE INTR8 NO
0202 *
0203 0181 39 RTS YES, DONE!!!
0204 *
0205 0182 A7 0A INTR8 STA A FCBTRK, X
0206 0184 37 PSH B SAVE LSEC
0207 0185 8D 21 BSR GETSC GET PSEC
0208 0187 E7 0B STA B FCBSTC, X
0209 0189 33 PUL B GET LSEC
0210 018A 20 D5 BRA INTR6 KEEP WRITING
0211 *
0212 * FATAL ERROR MESSAGE
0213 *
0214 *
0215 018C CE 0192 R INTR9 LDX #QMSG OUTPUT ERROR MESSAGE
0216 PRTMSG
0217 + 018F 3F SWI
0218 + 0190 31 FCB 49
0219 0191 39 RTS RETURN TO CLI
0220 *
0221 0192 49 QMSG FCC 'INITIALIZATION FAILED'
0222 01A7 0D FCB #0D
0223 *
0224 * CONVERT LSEC TO PSEC
0225 * LSEC IN B-REG
0226 *
0227 GETSC PSHX SAVE X-REGISTER
0228 + 01A8 3F SWI
0229 + 01A9 05 FCB 5
0230 01AA CE 0229 R LDX #TBL
0231 ADDR
0232 + 01AD 3F SWI
0233 + 01AE 0A FCB 10
0234 01AF 09 DEX
0235 01B0 E6 00 LDA B 0, X
0236 PULX
0237 + 01R2 3F SWI
0238 + 01B3 06 FCB 6
0239 01B4 39 RTS
0240 *
0241 * WRITE A SECTOR WITH ERROR CHECKING
0242 *
0243 01B5 36 WRTBLK PSH A SAVE 'A'

```

POINT TO LOGICAL/PHYSICAL TABLE
ADD LOGICAL OFFSET
SECTOR STARTS AT 1
GET PSEC
RESTORE X-REG

Address	Instruction	Comments	0305	0225	8B	07	ADD A #*7	YES
0244	CLR A	CLR FCBSTA, X	0305	0225	8B	07		
0245	IOHUR	CLEAR ERROR FLAG	0306					
0246	SWI	ISSUE I/O REQUEST	0307	0227	39		RTS	
0247	FCB 19		0308					
0248	STA A FCBSTA, X		0309					
0249	IST A	ERROR?	0310					
0250	BNE WRTERR	YES	0311					
0251	PUL A	RESTORE 'A'	0312	0228	00		FCB 00	
0252	RTS		0313					
0253	TAB	CONVERT LEFT DIGIT	0314	0229	01		FCB \$1	
0254	STA A ERTYPE		0315	022A	0A		FCB \$A	
0255	BSR OUTHL		0316	022B	13		FCB \$13	
0256	STA A ERTYPE		0317	022C	02		FCB \$2	
0257	TBA		0318	022D	0B		FCB \$B	
0258	BSR OUTHR		0319	022E	14		FCB \$14	
0259	STA A ERTYPE+1		0320	022F	03		FCB \$3	
0260	PSHX	SAVE X	0321	0230	0C		FCB \$C	
0261	SMI		0322	0231	15		FCB \$15	
0262	FCB 5		0323	0232	04		FCB \$4	
0263	LDA A FCBSC, X		0324	0233	0D		FCB \$D	
0264	BSR OUTHL	MAKE SECTOR NO. HEX	0325	0234	16		FCB \$16	
0265	STA A SECT		0326	0235	05		FCB \$5	
0266	LDA A FCBSC, X		0327	0236	0E		FCB \$E	
0267	BSR OUTHR		0328	0237	17		FCB \$17	
0268	STA A SECT+1		0329	0238	06		FCB \$6	
0269	LDA A FCBTRK, X		0330	0239	0F		FCB \$F	
0270	BSR OUTHL		0331	023A	18		FCB \$18	
0271	STA A TRACK	MAKE TRACK NO. HEX	0332	023B	07		FCB \$7	
0272	LDA A FCBTRK, X		0333	023C	10		FCB \$10	
0273	BSR OUTHR		0334	023D	19		FCB \$19	
0274	STA A TRACK+1		0335	023E	08		FCB \$8	
0275	LDA A FCBTRK, X		0336	023F	11		FCB \$11	
0276	BSR OUTHL		0337	0240	1A		FCB \$1A	
0277	STA A TRACK+1		0338	0241	09		FCB \$9	
0278	LDX #DERROR	PRINT ERROR MESSAGE	0339	0242	12		FCB \$12	
0279	PRMSG		0340					
0280	SWI		0341					
0281	FCB 49		0342					
0282	CALL CP/68		0343	0243	0243		RTS	
0283	"WARMSTART"		0344					
0284	RTS		0345					
0285	DERROR	FCC 'DISK ERROR.'						
0286	ERTYPE	RMB 2						
0287	FCC / AT SECTOR							
0288	RMB 2							
0289	FCC / TRACK							
0290	RMB 2							
0291	TRACK	FCB \$0D						
0292								
0293								
0294								
0295	OUTHL	LSR A						
0296	LSR A	SHIFT RIGHT						
0297	LSR A							
0298	LSR A							
0299	AND A #*0F	GET NIBBLE						
0300	ADD A #*30	MAKE ASCII						
0301	CMP A #*39	>9?						
0302	BLS #+4	NO						
0303								
0304								

BOOT PROGRAM STARTS HERE

END

Address	Input	Issue Operator Prompt	Output	Internal Action
0061	006F 6F 06	CLR FCBDTT, X		FCB 47
0062	00B1 CE 01CE R	LDX #PRMPT		LDA B RC
0063		PRMSG		CMP B #'
0064	+ 00B4 3F	SWI		BNE LNK3
0065	+ 00B5 31	FCB 49		
0066	+ 00B6 3F	GTCHD		
0067	+ 00B7 30	SWI		INC BUFFER+2
0068	+ 00B8 CE 0000 R	FCB 48		NXTOK
0069	00BD D6 25	LDX #SYSFCB		SWI
0070	00BB D6 25	LDA B RC		FCB 47
0071	00BD C1 03	CMP B #3		LDA B RC
0072	00BF 26 2F	BNE LNK2		CMP B #1
0073				BNE LNK3
0074	00C1 7D 0027	TST VALUE		GET LENGTH OF EXT
0075	00C4 26 0A	BNE LNK1		TOTAL LENGTH
0076	00C6 96 28	LDA A VALUE+1		POINTER TO FCBNAM
0077	00C8 81 03	CMP A #3		
0078	00CA 22 04	BHI LNK1		
0079				
0080	00CC A7 09	STA A FCBDIV, X		POINTER TO CLI NAME
0081	00CE 20 14	BRA LNK1A		
0082				
0083	00D0 CE 00D6 R LNK1	LDX #NUMBER		FORMAT NAME INTO FCB
0084		PRMSG		
0085	+ 00D3 3F	SWI		CLEAN STACK
0086	+ 00D4 31	FCB 49		
0087	+ 00D5 39	RTS		ERRORS?
0088				YES
0089	00D6 20	NUMBER FCC ' NUMBER ERROR'		OPEN THE DIRECTORY
0090	00E3 0D	FCB #0D		CHECK STATUS
0091				GOOD?
0092		LNK1A		END OF DIRECTORY?
0093	+ 00E4 3F	NXTOK		NO
0094	+ 00E5 2F	SWI		FILE NOT FOUND ON DISK
0095	00E6 D6 25	LDA B RC		
0096	00E8 C1 3A	CMP B #'		
0097	00EA 26 E4	BNE LNK1		
0098				
0099				
0100	+ 00EC 3F	NXTOK		
0101	+ 00ED 2F	SWI		
0102	00EE D6 25	FCB 47		
0103	00F0 C1 01	LDA B RC		
0104	00F2 27 14	CMP B #1		
0105		BNE LNK4		
0106	00F4 CE 00FA R LNK3	LDX #FORMAT		
0107		PRMSG		
0108	+ 00F7 3F	SWI		
0109	+ 00F8 31	FCB 49		
0110	+ 00F9 39	RTS		
0111				
0112	00FA 20	FORMAT FCC ' FORMAT ERROR'		
0113	0107 0D	FCB #0D		
0114				
0115	0108 DE 20	LNK4		
0116	010A FF 002A R	LDX DESCRA		
0117	010D 96 22	STX BUFFER		
0118	010F B7 002C R	LDA A DESCRC		
0119		STA A BUFFER+2		
0120		NXTOK		
0121	+ 0112 3F			

0183	0167 CE 0010 R	LDX #SYSFCB+FCBNAM	POINT TO FCB NAME	01CA 7E 0160 R *	JMP LNK5A	YES
0184		PSHX				
0185 +	016A 3F	SWI				
0186 +	016B 05	FCB 5		01CD 39	RTS	
0187	016C C6 0C	LDA B #12	COMPARE 12 CHARACTERS	*		
0188		CMPC		*		
0189 +	016E 3F	SWI		*	PRMPT	FCC / SYSTEM FILE NAME? /
0190 +	016F 12	FCB 18		*	FCB \$04	
0191	0170 31	INS	CLEAN STACK			END
0192	0171 31	INS				
0193	0172 31	INS				
0194	0173 31	INS				
0195	0174 27 07	BEG LNK7	FOUND ENTRY IN DIRECTORY?			
0196						
0197	0176 CE 0000 R	LDX #SYSFCB				
0198		GETDR	GET NEW ENTRY			
0199 +	0179 3F	SWI				
0200 +	017A 1A	FCB 26				
0201	017B 20 C5	BRA LNK5				
0202						
0203	017D CE 0000 R LNK7	LDX #SYSFCB	POINT TO DIRECTORY ENTRY			
0204	0180 EE 27	LDA FCBIND, X	GET FIRST T/S			
0205	0182 A6 0F	LDA A FIBFTS, X				
0206	0184 E6 10	LDA B FIBFTS+1, X				
0207	0186 CE 0000 R	LDX #SYSFCB	SAVE IN FCB			
0208	0189 A7 1F	STA A FCBFTS, X				
0209	018B E7 20	STA B FCBFTS+1, X				
0210	018D EE 27	LDA FCBIND, X	GET LAST T/S			
0211	018F A6 11	LDA A FIBLTS, X				
0212	0191 E6 12	LDA B FIBLTS+1, X				
0213	0193 CE 0000 R	LDX #SYSFCB	SAVE IN FCB			
0214	0196 A7 21	STA A FCBLTS, X	TRACK=0			
0215	0198 E7 22	STA B FCBLTS+1, X	SECTOR=3			
0216	019A 86 00	LDA A #0	GET LINK SECTOR			
0217	019C C6 03	LDA B #3				
0218	019E A7 0A	STA A FCBTRK, X				
0219	01A0 E7 0B	STA B FCBSECT, X				
0220		IOHDR				
0221 +	01A2 3F	SWI				
0222 +	01A3 13	FCB 19				
0223	01A4 6D 05	TST FCBSTA, X	ERROR?			
0224	01A6 27 03	BEG ++5				
0225						
0226	01A8 7E 0160 R	JMP LNK5A	ERROR MESSAGE			
0227						
0228	01AB CE 0000 R	LDX #SYSFCB				
0229	01AE 63 06	COM FCBDDT, X	MAKE 'OUTPUT'			
0230	01B0 A6 1F	LDA A FCBFTS, X	GET LINKAGE INFO.			
0231	01B2 E6 20	LDA B FCBFTS+1, X				
0232	01B4 B7 00A4 R	STA A BUFFER+122	PUT IN LINKAGE SECTOR			
0233	01B7 F7 00A5 R	STA B BUFFER+123				
0234	01BA A6 21	LDA A FCBLTS, X				
0235	01BC E6 22	LDA B FCBLTS+1, X				
0236	01BE B7 00A6 R	STA A BUFFER+124				
0237	01C1 F7 00A7 R	STA B BUFFER+125				
0238		IOHDR	WRITE LINKAGE SECTOR			
0239 +	01C4 3F	SWI				
0240 +	01C5 13	FCB 19				
0241	01C6 6D 05	TST FCBSTA, X	ERROR?			
0242	01C8 27 03	BEG ++5	NO			
0243						

ADDABX	2219	M	LNK5A	0160	R	0001	0000	0000	N	NAM	PIPPER	
ADDAX	2232	M	LNK6	0163	R	0002			*	TRANSIENT PERIPHERAL-INTERCHANGE "PIP"		
ADDBX	2248	M	LNK7	0178	R	0003			*			
ADDXAB	2200	M	LOADB	246E	M	0004			*			
BASEQU	2A2A	M	MOVQ	2301	M	0005			*	SET UP ADDRESSING EQUATES		
BUFFER	002A	R	MOV5	2402	M	0006			*			
CHAIN	243A	R	MUL16	22E7	M	0007				BASEQU		
CLASS	0026	M	MUL8	22CD	M	0008	+	0000	0020	DESCR EQU \$20	DESCRIPTOR ADDRESS(2)	
CLOSE	2369	M	NUMBER	00D6	R	0009	+	0000	0022	DESCRC EQU \$22	DESCRIPTOR COUNT	
CMPC	231B	M	NXTOK	24D6	M	0010	+	0000	0023	CUCCHAR EQU \$23	CURRENT CHAR (2)	
CUCCHAR	0023	M	OPEN	234F	M	0011	+	0000	0025	RC	TOKEN RETURN CODE	
DELETE	2420	M	OPEN	239E	M	0012	+	0000	0026	CLASS EQU \$26	TOKEN CLASS	
DESCR	0020	M	PKMPT	01CE	R	0013	+	0000	0027	VALUE EQU \$27	BIN VALUE/TRANSFER ADDRESS (2)	
DESCR	0022	M	PRTRR	2454	M	0014	+	0000	0029	FCBCHN EQU \$29	TOP OF FCB CHAIN (2)	
DIV16	2524	M	PRTMSG	250A	M	0015	+	0000	002B	FRETAB EQU \$2B	DISK FREE SPACE POINTER (8)	
FCBACS	001E	M	PSHALL	2151	M	0016	+	0000	0033	BMEM EQU \$33	START OF TRANSIENT AREA(2)	
FCBBAK	000E	M	PSHX	21CE	M	0017	+	0000	0035	EMEM EQU \$35	END OF TRANSIENT AREA (2)	
FCBDBA	0007	M	PULLAL	216A	M	0018	+	0000	0037	CMEM EQU \$37	NEXT AVAIL TRANSIENT AREA (2)	
FCBDEF	2650	M	PULX	21E7	M	0019	+	0000	0039	BS	BACKSPACE CHAR	
FCBDRV	0009	M	PULDR	2406	M	0020	+	0000	003A	DL	DELETE LINE CHAR	
FCBFTS	001F	M	RC	0025	M	0021	+	0000	003B	DP	DEPTH, LINES/PAGE	
FCBFWI	000C	M	RCDEF	258C	M	0022	+	0000	003C	DPCNT	DEPTH TEMP	
FCBGDT	0002	M	READ	2388	M	0023	+	0000	003D	WD	WIDTH; CHARS/LINE	
FCBIND	0027	M	REWIND	2384	M	0024	+	0000	003E	NL	NULL COUNT	
FCBNAM	0010	M	SECSI7	0080	M	0025	+	0000	003F	TB	TAB CHAR	
FCBNFB	0025	M	SUBABX	227F	M	0026	+	0000	0040	DX	EQU \$40 DUPLEX; FF=H, 00=F	
FCBNSM	0023	M	SUBAX	2299	M	0027	+	0000	0041	EJ	EJECT COUNT	
FCBSCF	0029	M	SUBRX	22B3	M	0028	+	0000	0042	PS	PAUSE; 00=YES	
FCBSTA	000B	M	SUBRXB	2265	M	0029	+	0000	0043	ES	ESCAPE CHAR	
FCBTRK	000A	M	SYSECB	0000	R	0030	+	0000	0044	LDP	EQU \$44 DEPTH LINES/PAGE	
FCBTYP	001D	M	TABX	219C	M	0031	+	0000	0045	LDPNT	EQU \$45 DEPTH TEMP	
FIBACS	000E	M	TXAB	2183	M	0032	+	0000	0046	LWD	EQU \$46 WIDTH CHARS/LINE	
FIBDEF	2940	M	VALUE	0027	M	0033				RCBDEF		
FIBFTS	000F	M	WRITE	23D2	M	0034	+	0000	0000	RCBEQT	EQU 0	EQUIPMENT TABLE ADDRESS
FIBLTS	0011	M	XABX	21B5	M	0035	+	0000	0002	RCBGDT	EQU 2	GENERIC DEVICE TYPE
FIBNAM	0000	M				0036	+	0000	0005	RCBSTA	EQU 5	STATUS
FIBNMS	0013	M				0037	+	0000	0006	RCBDTT	EQU 6	DATA TRANSFER TYPE
FIBTYP	000D	M				0038	+	0000	0007	RCBDBA	EQU 7	DATA BUFFER ADDRESS
FIMFCB	2488	M				0039				FCBDEF		
FMTS	2558	M				0040	+	0000	0000	FCBEQT	EQU 0	EQUIPMENT TABLE ADDRESS
FNFND	0150	R				0041	+	0000	0002	FCBGDT	EQU 2	GENERIC DEVICE TYPE
FORMAT	00FA	R				0042	+	0000	0005	FCBSTA	EQU 5	STATUS
GETDR	23EC	M				0043	+	0000	0006	FCBDTT	EQU 6	DATA TRANSFER TYPE
GTCMD	24FO	M				0044	+	0000	0007	FCBDBA	EQU 7	DATA BUFFER ADDRESS
INDEX	24BC	M				0045	+	0000	0009	FCBDRV	EQU 9	DRIVE NUMBER
INITDK	253E	M				0046	+	0000	000A	FCBTRK	EQU 10	TRACK NUMBER
IOHUR	2335	M				0047	+	0000	000B	FCBSCF	EQU 11	SECTOR NUMBER
LINK	00AA	R				0048	+	0000	000C	FCBFWI	EQU 12	FMD LINK TRACK/SECTOR
LINKER	0000	RN				0049	+	0000	000E	FCBBAK	EQU 14	BACK LINK TRACK/SECTOR
LNK1	00D0	R				0050	+	0000	0010	FCBNAM	EQU 16	FILE NAME (8, 3+EOT=13)
LNK1A	00E4	R				0051	+	0000	001D	FCBTYP	EQU 29	FILE TYPE
LNK2	00F0	R				0052	+	0000	001E	FCBACS	EQU 30	FILE ACCESS CODE
LNK3	00F4	R				0053	+	0000	001F	FCBFTS	EQU 31	FIRST TRACK/SECTOR
LNK4	0108	R				0054	+	0000	0021	FCBLTS	EQU 33	LAST TRACK/SECTOR
LNK5	0142	R				0055	+	0000	0023	FCBNSM	EQU 35	NUMBER OF SECTORS
						0056	+	0000	0025	FCBNFB	EQU 37	NEXT FCB IN ACTIVE CHAIN
						0057	+	0000	0027	FCBIND	EQU 39	INDEX INTO DATA BUFFER
						0058	+	0000	0029	FCBSCF	EQU 41	SPACE COMPRESSION FLAG
						0059				FIBDEF		
						0060	+	0000	0000	FIBNAM	EQU 0	FILE NAME (8, 3 + EOT=13)

Address	Code	Description	Parameter	Code	Description	Parameter
0061	+	FIBTYP EQU 13		0122	R	FDB LWRITE
0062	+	FIBACS EQU 14		0123	*	
0063	+	FIBFTS EQU 15		0124	R	DSKJEV FCC 'DSK'
0064	+	FIBLTS EQU 17		0125	R	FDB DOPEN
0065	+	FIBNNS EQU 19		0126	R	FDB DCLOSE
0066		* FILE CONTROL BLOCKS FOR "PIP"		0127	R	FDB DREAD
0067		* INFCB RMB 6		0128	R	FDB DWRITE
0068		FCB 0		0129	*	
0069		FDB INBUF		0286	R	FCC 'LPT'
0070		RMB 33		0289	R	FDB SOPEN
0071		INHND RMB 2		0288	R	FDB SCLOSE
0072		* INBUF RMB 256		028D	R	FDB 0
0073		INPUT BUFFER		028F	R	FDB LWRITE
0074		* OUTFCB RMB 6		0291	*	
0075		FCB \$FF		0294	R	FCC 'MTA'
0076		FDB OUTBUF		0294	R	FDB LOPEN
0077		RMB 33		0296	R	FDB LOPEN
0078		OUTHND RMB 2		0298	R	FDB LCLOSE
0079		* OUTBUF RMB 256		029A	R	FDB LREAD
0080		DISK ATTRIBUTES		029A	R	FDB LWRITE
0081		* FSTIRK EQU 0		029C	*	
0082		FSTSEC EQU 1		029F	R	FCC 'TTY'
0083		SEC17 EQU 128		029F	R	FDB LOPEN
0084		TRKS17 EQU 26		02A1	R	FDB LOPEN
0085		DSKS17 EQU 77		02A1	R	FDB LCLOSE
0086		* HFLAG RMB 1		02A3	R	FDB LREAD
0087		BFLAG RMB 1		02A5	R	FDB LWRITE
0088		* DEVICE TABLE		02A7	*	
0089		* FIRST ENTRY: OPEN HANDLER		02A7	R	FCC 'NUL'
0090		* SECOND: CLOSE HANDLER		02AA	R	FDB LOPEN
0091		* THIRD: READ A CHARACTER		02AC	R	FDB LOPEN
0092		* FOURTH: WRITE A CHARACTER		02AC	R	FDB LCLOSE
0093		DEVTAB FCC 'CON'		02AE	R	FDB 0
0094		FDB LOPEN		02B0	R	FDB LWRITE
0095		FDB LCLOSE		02B2	*	
0096		FDB LREAD		02B3	*	
0097		FDB LWRITE		02B4	*	
0098		* DOPEN TABX		02B5	*	
0099		SWI		02B6	*	
0100		FCB 3		02B7	*	
0101		OPEN		02B9	*	
0102		* D-PREFIX INDICATES THAT THE DEVICE SUPPORTS CHARACTER I/O		02BB	*	
0103		* L-PREFIX INDICATES THAT THE DEVICE SUPPORTS BLOCK I/O		02BC	*	
0104		* POINT TO FCB		02BD	*	
0105		DEVTAB FCC 'CON'		02BE	*	
0106		FDB LOPEN		02C0	*	
0107		FDB LCLOSE		02C1	*	
0108		FDB LREAD		02C3	*	
0109		FDB LWRITE		02C4	*	
0110		* DEVTAB FCC 'CON'		02C5	*	
0111		FDB LOPEN		02C6	*	
0112		FDB LCLOSE		02C7	*	
0113		FDB LREAD		02C8	*	
0114		FDB LWRITE		02C9	*	
0115		* IOERR PRTRRR		02CA	*	
0116		SWI		02CB	*	
0117		FCB 30		02CC	*	
0118		RTS		02CD	*	
0119		* PRINT ERROR MESSAGE		02CE	*	
0120		DEVTAB FCC 'CON'		02CF	*	
0121		FDB LOPEN		02D0	*	
0122		FDB LCLOSE		02D1	*	
0123		FDB LREAD		02D2	*	
0124		FDB LWRITE		02D3	*	
0125		* DCLOSE TABX		02D4	*	
0126		SWI		02D5	*	
0127		FCB 3		02D6	*	
0128		OPEN		02D7	*	
0129		* CHECK STATUS IF BAD, ERROR MESSAGE		02D8	*	
0130		TST FCBSTA; X		02D9	*	
0131		BNE IOERR		02DA	*	
0132		* POINT TO FCB		02DB	*	
0133		RTS		02DC	*	
0134		* PRINT ERROR MESSAGE		02DD	*	
0135		DEVTAB FCC 'CON'		02DE	*	
0136		FDB LOPEN		02DF	*	
0137		FDB LCLOSE		02E0	*	
0138		FDB LREAD		02E1	*	
0139		FDB LWRITE		02E2	*	
0140		* DCLOSE TABX		02E3	*	
0141		SWI		02E4	*	
0142		FCB 30		02E5	*	
0143		RTS		02E6	*	
0144		* PRINT ERROR MESSAGE		02E7	*	
0145		DEVTAB FCC 'CON'		02E8	*	
0146		FDB LOPEN		02E9	*	
0147		FDB LCLOSE		02EA	*	
0148		FDB LREAD		02EB	*	
0149		FDB LWRITE		02EC	*	
0150		* DCLOSE TABX		02ED	*	
0151		SWI		02EE	*	
0152		FCB 3		02EF	*	
0153		OPEN		02F0	*	
0154		* CHECK STATUS IF BAD, ERROR MESSAGE		02F1	*	
0155		TST FCBSTA; X		02F2	*	
0156		BNE IOERR		02F3	*	
0157		* POINT TO FCB		02F4	*	
0158		RTS		02F5	*	
0159		* PRINT ERROR MESSAGE		02F6	*	
0160		DEVTAB FCC 'CON'		02F7	*	
0161		FDB LOPEN		02F8	*	
0162		FDB LCLOSE		02F9	*	
0163		FDB LREAD		02FA	*	
0164		FDB LWRITE		02FB	*	
0165		* DCLOSE TABX		02FC	*	
0166		SWI		02FD	*	
0167		FCB 30		02FE	*	
0168		RTS		02FF	*	
0169		* PRINT ERROR MESSAGE				
0170		DEVTAB FCC 'CON'				
0171		FDB LOPEN				
0172		FDB LCLOSE				
0173		FDB LREAD				
0174		FDB LWRITE				
0175		* DCLOSE TABX				
0176		SWI				
0177		FCB 3				
0178		OPEN				
0179		* CHECK STATUS IF BAD, ERROR MESSAGE				
0180		TST FCBSTA; X				
0181		BNE IOERR				
0182		* POINT TO FCB				
0183		RTS				
0184		* PRINT ERROR MESSAGE				
0185		DEVTAB FCC 'CON'				
0186		FDB LOPEN				
0187		FDB LCLOSE				
0188		FDB LREAD				
0189		FDB LWRITE				
0190		* DCLOSE TABX				
0191		SWI				
0192		FCB 30				
0193		RTS				
0194		* PRINT ERROR MESSAGE				
0195		DEVTAB FCC 'CON'				
0196		FDB LOPEN				
0197		FDB LCLOSE				
0198		FDB LREAD				
0199		FDB LWRITE				
0200		* DCLOSE TABX				
0201		SWI				
0202		FCB 3				
0203		OPEN				
0204		* CHECK STATUS IF BAD, ERROR MESSAGE				
0205		TST FCBSTA; X				
0206		BNE IOERR				
0207		* POINT TO FCB				
0208		RTS				
0209		* PRINT ERROR MESSAGE				
0210		DEVTAB FCC 'CON'				
0211		FDB LOPEN				
0212		FDB LCLOSE				
0213		FDB LREAD				
0214		FDB LWRITE				
0215		* DCLOSE TABX				
0216		SWI				
0217		FCB 30				
0218		RTS				
0219		* PRINT ERROR MESSAGE				
0220		DEVTAB FCC 'CON'				
0221		FDB LOPEN				
0222		FDB LCLOSE				
0223		FDB LREAD				
0224		FDB LWRITE				
0225		* DCLOSE TABX				
0226		SWI				
0227		FCB 3				
0228		OPEN				
0229		* CHECK STATUS IF BAD, ERROR MESSAGE				
0230		TST FCBSTA; X				
0231		BNE IOERR				
0232		* POINT TO FCB				
0233		RTS				
0234		* PRINT ERROR MESSAGE				
0235		DEVTAB FCC 'CON'				
0236		FDB LOPEN				
0237		FDB LCLOSE				
0238		FDB LREAD				
0239		FDB LWRITE				
0240		* DCLOSE TABX				
0241		SWI				
0242		FCB 30				
0243		RTS				
0244		* PRINT ERROR MESSAGE				
0245		DEVTAB FCC 'CON'				
0246		FDB LOPEN				
0247		FDB LCLOSE				
0248		FDB LREAD				
0249		FDB LWRITE				
0250		* DCLOSE TABX				
0251		SWI				
0252		FCB 3				
0253		OPEN				
0254		* CHECK STATUS IF BAD, ERROR MESSAGE				
0255		TST FCBSTA; X				
0256		BNE IOERR				
0257		* POINT TO FCB				
0258		RTS				
0259		* PRINT ERROR MESSAGE				
0260		DEVTAB FCC 'CON'				
0261		FDB LOPEN				
0262		FDB LCLOSE				
0263		FDB LREAD				
0264		FDB LWRITE				
0265		* DCLOSE TABX				
0266		SWI				
0267		FCB 30				
0268		RTS				
0269		* PRINT ERROR MESSAGE				
0270		DEVTAB FCC 'CON'				
0271		FDB LOPEN				
0272		FDB LCLOSE				
0273		FDB LREAD				
0274		FDB LWRITE				
0275		* DCLOSE TABX				
0276		SWI				
0277		FCB 3				
0278		OPEN				
0279		* CHECK STATUS IF BAD, ERROR MESSAGE				
0280		TST FCBSTA; X				
0281		BNE IOERR				
0282		* POINT TO FCB				
0283		RTS				
0284						

0306	0355 39	RTS		0367	03D4 20	ERRS	FCC / BUFFER OVER-RUN'
0307	0356 8D A0	* LREAD3	BSR LOP2	0368	03E4 0D	* FCC \$0D	
0309	0358 86 0D		LDA A #0D	0369			
0310	035A 39	RTS		0370	03E5 20	NUMBER FCC / NUMBER ERROR'	
0311				0371	03F2 0D	FCB \$0D	
0312				0372			
0313				0373	03F3 20	FORMAT FCC / FORMAT ERROR'	
0314	035B CE 012C R	LWRITE	LDX #OUTFCB	0374	0400 0D	FCB \$0D	
0315	035E EE 27		LDX FCBIND, X	0375			
0316	0360 A7 00		STA A O, X	0376	0401 20	SWITCH FCC / ILLEGAL SWITCH'	
0317	0362 08	INX		0377	0410 0D	FCB \$0D	
0318	0363 8C 0258 R	CPX #OUTBUF+256	OUT OF BUFFER?	0379		LOOK UP DEVICE IN 'DEVTAB'	
0319	0366 27 13		YES, ERROR	0380		INDEX REGISTER RETURNS ADDRESS OF DEVICE BLOCK	
0320				0382		CARRY-BIT CLEAR IF FOUND, SET IF NOT FOUND	
0321	0368 36			0383		WORKS ON PRESENT TOKEN IN CLI	
0322		PSH A	SAVE 'A'	0384			
0323	0323 +	TXAB		0385			
0324	0369 3F	SWI		0386	0411 IE 20	DLKUP LDX DESCRA	POINT TO CLI NAME
0325	036A 02	FCB 2		0387		PSHX	
0326	036B CE 012C R	LDX #OUTFCB	POINT TO FCB	0388 +	0413 3F	SWI	
0327	036E A7 27	STA A FCBIND, X		0389 +	0414 05	FCB 5	
0328	0370 E7 28	STA B FCBIND+1, X		0390	0415 CE 025A R	LDX #DEVTAB	POINT TO DEVICE TABLE
0329	0372 32	PUL A	RECOVER 'A'	0391		PSHX	
0330	0373 CE 012C R	LDX #OUTFCB	CARRIAGE RETURN?	0392	0418 3F	SWI	
0331	0376 81 0D	CMP A #0D	IF SO, OUTPUT BLOCK AND RE-INIT. INDEX	0393 +	0419 05	FCB 5	
0332	0378 27 81	BEQ LOP2A		0394	041A FF 0455 R	STX SAVEX	
0333	037A 39	RTS		0395	041D D6 22	LDA B DESCRC	GET LENGTH OF NAME
0334				0396	041F C1 03	CMP B #3	DEVICE NAMES ARE 3 CHARS
0335	037B CE 03D4 R	LWRITE LDX #ERRS	BUFFER OVER-RUN	0397	0421 26 23	BNE NOTFND	
0336		PRMSG		0398			
0337 +	037E 3F	SWI		0399		DLKUP2 CMPC	COMPARE NAMES
0338 +	037F 31	FCB 49		0400 +	0423 3F	SWI	
0339	0380 C6 12	LDA B #18		0401 +	0424 12	FCB 18	
0340	0382 CE 012C R	LDX #OUTFCB	RETURN ERROR STATUS	0402	0425 27 25	BEG FOUND	
0341	0385 E7 05	STA B FCBSTA, X		0403			
0342	0387 39	RTS		0404	0427 FL 0455 R	LDX SAVEX	GET NEXT TABLE ENTRY
0343				0405	042A C6 0B	LDA B #11	11 BYTES/ ENTRY
0344				0406		ADDBX	
0345				0407 +	042C 3F	SWI	
0346	0388 BD 02DE R	SOPEN	SPECIAL OPEN FOR LINE-PRINTER	0408 +	042D 0A	FCB 10	
0347	038B 86 0C	LDA A #0C	ISSUE A LINEFEED	0409	042E FF 0455 R	STX SAVEX	
0348	038D 20 CC	BRA LWRITE		0410	0431 A6 00	LDA A O, X	CHECK FOR END OF TABLE
0349				0411	0433 27 11	BEG NOTFND	
0350				0412			
0351				0413	0435 31	INS	CLEAN STACK
0352	038F 39	SCLUSE RTS	SPECIAL CLOSE FOR LINEPRINTER	0414	0436 31	INS	
0353				0415	0437 31	INS	
0354				0416	0438 31	INS	
0355	0390 20	FERR1	FCC / BAD INPUT'	0417	0439 DE 20	LDX DESCRA	
0356	039A 0D		FCB \$0D	0418		PSHX	
0357				0419 +	043B 3F	SWI	RE-SET FOR COMPARE
0358	039B 20	ERR2	FCC / BAD OUTPUT'	0420 +	043C 05	FCB 5	
0359	03A6 0D		FCB \$0D	0421	043D FE 0455 R	LDX SAVEX	
0360				0422		PSHX	
0361	03A7 20	ERR3	FCC / ILLEGAL INPUT DEVICE'	0423 +	0440 3F	SWI	
0362	03BC 0D		FCB \$0D	0424 +	0441 05	FCB 5	
0363				0425	0442 C6 03	LDA B #3	
0364	03BD 20	ERR4	FCC / ILLEGAL OUTPUT DEVICE'	0426	0444 20 DD	BRA DLKUP2	
0365	03D3 0D		FCB \$0D	0427			
0366				0428	0446 31	NOTFND	INS

Address	Instruction	Comment	Address	Instruction	Comment
0429	INS	CLEAN STACK	0491	04A8 CE 012C R	LDX #OUTFCB
0430	INS		0492	04AB A7 09	STA A FCBDRV, X
0431	INS		0493	04AD 20 08	BRA PIP1B
0432	SEC		0494		
0433	RTS		0495	04AF CE 03E5 R PIP1A	LDX #NUMBER
0434			0496		PRMSG
0435	FOUND		0497 +	04B2 3F	SWI
0436	INS		0498 +	04B3 31	FCB 49
0437	INS		0499	04B4 7E 06F3 R	JMP PIPNXT
0438	INS		0500		
0439	0450 FE 0455 R	LDX SAVEX	0501		NXTOK
0440	0453 0C	CLC	0502 +	04B7 3F	SWI
0441	0454 39	RTS	0503 +	04B8 2F	FCB 47
0442			0504	04B9 D6 25	LDA B RC
0443			0505	04BB C1 3A	CHP B #' :
0444	0455 0002	SAVEA RMB 2	0506	04BD 26 F0	BNE PIP1A
0445	0457 0001	SAVEA RMB 1	0507		
0446		* COMMAND PARSING ROUTINES	0508		NXTOK
0447			0509 +	04BF 3F	SWI
0448	0458 CE 027B R PIP	LDX #DSKDEV	0510 +	04C0 2F	FCB 47
0449	045B FF 002A R	STX INHND	0511	04C1 D6 25	LDA B RC
0450	045E FF 0156 R	STX OUTHND	0512	04C3 C1 3D	CHP B #' =
0451	0461 CE 0000 R	LDX #INFCB	0513	04C5 26 06	BNE PIP1C
0452	0464 6F 29	CLR FCBSCF, X	0514		
0453	0466 CE 012C R	LDX #OUTFCB	0515	04C7 73 0798 R	COM PIPFLG
0454	0469 6F 09	CLR FCBDRV, X	0516	04CA 7E 0597 R	JMP PIP5
0455	046B 6F 29	CLR FCBSCF, X	0517		
0456	046D 7F 0798 R	CLR PIPFLG	0518	04CD C1 01	CHP B #1
0457	0470 7F 0259 R	CLR BFLAG	0519	04CF 26 06	BNE PIP2A
0458	0473 7F 0258 R	CLR HFLAG	0520		
0459	0476 6F 05	CLR FCBSTA, X	0521	04D1 20 28	BRA PIP3
0460	0478 86 44	LDA A #'D	0522		
0461	047A A7 02	STA A FCBGDT, X	0523	04D3 C1 01	CHP B #1
0462	047C 86 53	LDA A #'S	0524	04D5 27 08	BEG PIP2B
0463	047E A7 03	STA A FCBGDT+1, X	0525		
0464	0480 86 4B	LDA A #'K	0526	04D7 CE 03F3 R PIP2A	LDX #FORMAT
0465	0482 A7 04	STA A FCBGDT+2, X	0527		PRMSG
0466	0484 86 20	LDA A #'20	0528 +	04DA 3F	SWI
0467	0486 A7 10	STA A FCBNAM, X	0529 +	04DB 31	FCB 49
0468	0488 86 00	LDA A #0	0530	04DC 7E 06F3 R	JMP PIPNXT
0469	048A A7 1D	STA A FCBTYP, X	0531		
0470		NXTOK	0532	04DF BD 0411 R PIP2B	JSR DLKUP
0471 +	048C 3F	SWI	0533	04E2 25 17	BCS PIP3
0472 +	048D 2F	FCB 47	0534		
0473	048E DE 20	LDX DESCRA	0535	04E4 FF 0156 R	STX OUTHND
0474	0490 A6 00	LDA A C, X	0536	04E7 CE 012E R	LDX #OUTFCB+FCBGDT
0475	0492 91 43	CHP A ES	0537		PSHX
0476	0494 26 01	BNE PIP1	0538 +	04EA 3F	SWI
0477			0539 +	04EB 05	FCB 5
0478	0496 39	RTS	0540	04EC FE 0156 R	LDX OUTHND
0479			0541		PSHX
0480	0497 D6 25	LDA B RC	0542 +	04EF 3F	SWI
0481	0499 C1 03	CHP B #3	0543 +	04F0 05	FCB 5
0482	049B 26 36	BNE PIP2	0544	04F1 C6 03	LDA B #3
0483			0545		MOVX
0484	049D 7D 0027	TST VALUE	0546 +	04F3 3F	SWI
0485	04A0 26 0D	BNE PIP1A	0547 +	04F4 11	FCB 17
0486			0548	04F5 31	INS
0487	04A2 96 28	LDA A VALUE+1	0549	04F6 31	INS
0488	04A4 81 03	CHP A #3	0550	04F7 31	INS
0489	04A6 22 07	BHI PIP1A	0551	04F8 31	INS
0490					

STORE DRIVE NO.

NUMBER ERROR

GET NEW CLI

GET A TOKEN

CHECK RC COLON?

NO, ERROR

GET A TOKEN

CHECK RC EQUALS?

NO

SET "COPY" MODE FLAG

PROCESS INPUT

NAME?

NO, ERROR

YES, (AND NOT DEVICE)

NAME?

YES

NO, FORMAT ERROR

GET NEW CLI

DEVICE NAME? NO, TRY AS FILE

SAVE ADDRESS

PUT DEVICE NAME INTO FCB

CLEAN STACK

0552	04F9 20 35	BRA PIP4	NOW OPEN DEVICE	0613	054C 81 43	PIP4A	CMP A #'C	"C"?
0553		LDA DESCRA	SAVE POINTER TO NAME	0614	054E 26 08	BNE PIP4B	BNE PIP4B	NO
0554	* PIP3	STX SAVE X		0615				
0555	04FB DE 20	FCB 47		0616	0550 86 03	LDA A #'03	LDA A #'03	FILETYPE=TEXT (03)
0556	04FD FF 0455 R	LDA B RC		0617	0552 A7 1D	STA A FCBTYP, X	STA A FCBTYP, X	
0557	0500 96 22	CMP B #'	SAVE LENGTH	0618	0554 6C 29	INC FCBSCF, X	INC FCBSCF, X	
0558	0502 B7 0457 R	BNE PIP2A	GET A TOKEN	0619	0556 20 DB	BRA PIP4	BRA PIP4	SET SPACE-COMPRESSION ON
0559	+ 0505 3F	NXTOK		0620				
0560	0506 2F	SWI		0621	0558 81 48	CMP A #'H	CMP A #'H	"H"?
0561	0507 D6 25	FCB 47	CHECK RC	0622	055A 26 09	BNE PIP4C	BNE PIP4C	NO
0562	0509 C1 2E	LDA B RC	PERIOD?	0623				
0563	050B 26 CA	CMP B #'	NO, ERROR	0624	055C 7C 0258 R	INC HFLAG	INC HFLAG	SET HEX FLAG
0564		BNE PIP2A		0625	055F 86 03	LDA A #'03	LDA A #'03	FILETYPE=TEXT (03)
0565	050D 7C 0457 R	INC SAVEA	COUNT PERIOD	0626	0561 A7 1D	STA A FCBTYP, X	STA A FCBTYP, X	
0566		NXTOK	GET A TOKEN	0627	0563 20 CB	BRA PIP4	BRA PIP4	
0567	+ 0510 3F	SWI		0628				
0568	0511 2F	FCB 47		0629	0565 81 54	CMP A #'T	CMP A #'T	"T"?
0569	0512 D6 25	LDA B RC	CHECK RC	0630	0567 26 06	BNE PIP4D	BNE PIP4D	NO
0570	0514 C1 01	CMP B #1	NAME?	0631				
0571	0516 26 BF	BNE PIP2A	NO, ERROR	0632	0569 86 03	LDA A #'03	LDA A #'03	FILETYPE=TEXT (03)
0572				0633	056B A7 1D	STA A FCBTYP, X	STA A FCBTYP, X	
0573	0518 D6 22	LDA B DESCRC	GET LENGTH OF EXT	0634	056D 20 C1	BRA PIP4	BRA PIP4	
0574	051A FB 0457 R	ADD B SAVEA	TOTAL LENGTH	0635				
0575	051D CE 013C R	LDA #OUTFCB+FCBNAM	POINT TO FCB NAME	0636	056F CE 0401 R	PIP4D	LDA #SWITCH	ILLEGAL SWITCH ERROR
0576		PSHX		0637	0572 20 64	BRA PIP5B	BRA PIP5B	
0577	+ 0520 3F	SWI		0638				
0578	0521 05	FCB 5	POINT TO CLI NAME	0639	0574 CE 012C R	PIP4E	LDA #OUTFCB	PASS FCB ADDRESS
0579	0522 FE 0455 R	LDA SAVE X		0640				
0580		PSHX		0641	0577 3F	SWI	SWI	
0581	+ 0525 3F	SWI		0642	0578 02	FCB 2	FCB 2	
0582	0526 05	FCB 5	FORMAT NAME INTO FCB	0643	0579 FE 0156 R	LDA OUTHND	LDA OUTHND	GET ADDRESS OF HANDLER
0583		FRMS		0644	057C EE 03	LDA 3, X	LDA 3, X	OPEN DEVICE OR FILE
0584	0527 3F	SWI		0645	057E AD 00	JSR 0, X	JSR 0, X	CHECK STATUS
0585	+ 0528 34	FCB 52		0646	0580 CE 012C R	LDA #OUTFCB	LDA #OUTFCB	GOOD
0586	0529 31	INS	CLEAN STACK	0647	0583 6D 05	TST FCBSTA, X	TST FCBSTA, X	
0587	052A 31	INS		0648	0585 27 08	BEQ PIP4F	BEQ PIP4F	
0588	052B 31	INS		0649				
0589	052C 31	INS		0650	0587 CE 039B R	LDA #ERR2	LDA #ERR2	BAD OUTPUT ERROR
0590	052D 5D	TST B	ERRORS?	0651		PRMSG	PRMSG	
0591	052E 26 A7	BNE PIP2A	YES	0652	058A 3F	SWI	SWI	
0592				0653	058B 31	FCB 49	FCB 49	GET NEW CLI
0593				0654	058C 7E 06F3 R	PIP4F	JMP PIPNXT	RECOVER TOKEN
0594	+ 0530 3F	SWI	GET A TOKEN	0655				
0595	0531 2F	FCB 47		0656	058F DE 20	LDA DESCRA	LDA DESCRA	
0596	0532 D6 25	LDA B RC	CHECK RC	0657	0591 E6 00	LDA B 0, X	LDA B 0, X	
0597	0534 C1 2F	CMP B #'	SWITCH INDICATOR?	0658	0593 C1 3D	CMP B #'=	CMP B #'=	EQUALS?
0598	0536 26 3C	BNE PIP4E	NO	0659	0595 26 73	BNE PIP6A	BNE PIP6A	NO, ERROR
0599				0660				
0600		NXTOK	GET SWITCH FROM CLI	0661				
0601	+ 0538 3F	SWI		0662				
0602	0539 2F	FCB 47		0663	0597 CE 027B R	PIP5	LDA #DSKDEV	DEFAULT DEVICE=DSK
0603	053A DE 20	LDA DESCRA		0664	059A FF 002A R	R	STX INHND	
0604	053C A6 00	LDA A 0, X		0665	059D CE 0000 R	R	LDA #INFCB	
0605	053E CE 012C R	LDA #OUTFCB		0666	05A0 6F 09	CLR FCBDIV, X	CLR FCBDIV, X	DEFAULT DRIVE=0
0606	0541 81 42	CMP A #'B	"B"?	0667	05A2 6F 05	CLR FCBSTA, X	CLR FCBSTA, X	NO ERRORS
0607	0543 26 07	BNE PIP4A	NO	0668	05A4 86 44	LDA A #'D	LDA A #'D	
0608				0669	05A6 A7 02	STA A FCBGDT, X	STA A FCBGDT, X	
0609	0545 7C 0259 R	INC BFLAG	SET BINARY FLAG	0670	05A8 86 53	LDA A #'S	LDA A #'S	
0610	0548 6F 1D	CLR FCBTYP, X	FILETYPE=BINARY (00)	0671	05AA A7 03	STA A FCBGDT+1, X	STA A FCBGDT+1, X	
0611	054A 20 E4	BRA PIP4		0672	05AC 86 4B	LDA A #'K	LDA A #'K	
0612				0673	05AE A7 04	STA A FCBGDT+2, X	STA A FCBGDT+2, X	

Line No.	Address	Instruction	Comment	Device Name	File Name	File Token	Format Error	Device Name	Save Address
0674	05B0 86 20	LDA A #20							
0675	05B2 A7 10	STA A FCBNAM, X							
0676		NXTOK							
0677	+ 05B4 3F	SWI							
0678	+ 05B5 2F	FCB 47							
0679	05B6 D6 25	LDA B RC							
0680	05B8 C1 03	CMP B #3							
0681	05BA 27 07	BEG PIP50							
0682									
0683	05BC 7D 0798 R	TST PIPFLG							
0684	05BF 27 45	BEG PIP6							
0685									
0686	05C1 20 47	BRA PIP6A							
0687									
0688	05C3 7D 0027	TST VALUE							
0689	05C6 26 0D	BNE PIP5A							
0690									
0691	05C8 96 28	LDA A VALUE+1							
0692	05CA 81 03	CMP A #3							
0693	05CC 22 07	BHI PIP5A							
0694									
0695	05CE CE 0000 R	LDX #INFCB							
0696	05D1 A7 09	STA A FCBDRV, X							
0697	05D3 20 14	BRA PIP5D							
0698									
0699	05D5 CE 03E5 R	LDX #NUMBER							
0700		PRTMSG							
0701	+ 05D8 3F	SWI							
0702	+ 05D9 31	FCB 49							
0703	05DA CE 012C R	LDX #OUTFCB							
0704		TXAB							
0705	+ 05DD 3F	SWI							
0706	+ 05DE 02	FCB 2							
0707	05DF FE 0156 R	LDX OUTHND							
0708	05E2 EE 05	LDX 5, X							
0709	05E4 AD 00	JSR 0, X							
0710									
0711	05E6 7E 06F3 R	JMP PIPNXT							
0712									
0713									
0714	+ 05E9 3F	NXTOK							
0715	+ 05EA 2F	SWI							
0716	05EB D6 25	LDA B RC							
0717	05ED C1 3A	CMP B #1							
0718	05EF 26 E4	BNE PIP5A							
0719									
0720									
0721	+ 05F1 3F	NXTOK							
0722	+ 05F2 2F	SWI							
0723	05F3 D6 25	LDA B RC							
0724	05F5 C1 0D	CMP B #0D							
0725	05F7 26 03	BNE PIPE							
0726									
0727	05F9 7E 0719 R	JMP DTDCPY							
0728									
0729	05FC C1 01	CMP B #1							
0730	05FE 27 2B	BEG PIP7							
0731									
0732	0600 C1 02	CMP B #2							
0733	0602 26 06	BNE PIP6A							
0734									

NO FILE NAME
GET A TOKEN
CHECK RC
NUMBER?
YES
IN "COPY" MODE?
ND, O. K.
IN "COPY" MODE, MUST HAVE NUMBER
VALID DRIVE NO. ?
NO
VALID DRIVE NO. ?
NO
SAVE DRIVE NO.
NUMBER ERROR
PASS FCB ADDRESS
GET CLOSE HANDLER
CLOSE OUTPUT FILE
GET NEW CLI
GET A TOKEN
CHECK RC
COLON?
NO, ERROR
GET A TOKEN
CHECK RC
CHECK RC
END-OF-LINE?
NO
YES, DISK-TO-DISK COPY
UNAMBIO. NAME?
YES
WILD-CARD NAME?
IF NOT, ERROR

0604 20 25
0606 C1 01
0608 27 05
060A CE 03F3 R
060D 20 C9
060F BD 0411 R
0612 25 17
0614 FF 002A R
0617 CE 0002 R
061A 3F
061B 05
061C FE 002A R
061F 3F
0620 05
0621 C6 03
0623 3F
0624 11
0625 31
0626 31
0627 31
0628 31
0629 20 46
062B DE 20
062D FF 0455 R
0630 96 22
0632 B7 0457 R
0635 3F
0636 2F
0637 D6 25
0639 C1 2E
063B 26 CD
063D 7C 0457 R
0640 3F
0641 2F
0642 D6 25
0644 C1 01
0646 27 04
0648 C1 02
064A 26 BE
064C D6 22
064E FB 0457 R
0651 CE 0010 R
0654 3F
0655 05
0656 FE 0455 R
0659 3F

BRA PIP7
CMP B #1
BEG PIP6B
LDX #FORMAT
BRA PIP5B
JSR DLKUP
BCS PIP7
STX INHND
LDX #INFCB+FCBGDT
PSHX
SWI
FCB 5
LDX INHND
PSHX
SWI
FCB 5
LDA B #3
MOVC
SWI
FCB 17
INS
INS
INS
INS
BRA PIP8
LDX DESCRA
STX SAVEX
LDA A DESCRC
STA A SAVEA
NXTOK
SWI
FCB 47
LDA B RC
CMP B #1
BNE PIP6A
INC SAVEA
NXTOK
SWI
FCB 47
LDA B RC
CMP B #1
BNE PIP6A
COUNT PERIOD
GET A TOKEN
CHECK RC
CHECK RC
UNAMBIO. NAME?
YES
WILD-CARD NAME?
NO, ERROR
GET LENGTH OF EXT
TOTAL LENGTH
MOVE NAME INTO FCB

0735
0736
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0791
0792
0793
0794
0795

FORMAT ERROR
FINISH AND CLOSE OUTPUT FILE
DEVICE NAME?
NO, TRY AS FILE NAME
SAVE ADDRESS
PUT NAME INTO FCB
CLEAN STACK
NOW OPEN DEVICE
SAVE POINTER TO NAME
SAVE LENGTH
GET A TOKEN
CHECK RC
CHECK RC
UNAMBIO. NAME?
YES
WILD-CARD NAME?
NO, ERROR
GET LENGTH OF EXT
TOTAL LENGTH
MOVE NAME INTO FCB

Address	Instruction	Comment	Address	Instruction	Comment
0918 +	0705 30	FCB 48	0980	0760 CE 002C R	LDX #INBUF
0919	0706 DE 20	LDX DESCRA	0981	PSHX	
0920	0708 DF 23	STX CUCCHAR	0982 +	0763 3F	SWI
0921	070A 7E 0458 R	JMP PIP	0983 +	0764 05	FCB 5
0922			0984	0765 C6 80	LDA B #SECSIZ
0923	0720 20	* PRMPT FCC / PIP--	0985	MOVC	
0924	0712 04	FCB #4	0986 +	0767 3F	SWI
0925			0987 +	0768 11	FCB 17
0926	0713 20	* PRMPT2 FCC / DONE	0988	INS	
0927	0718 0D	FCB #0D	0989	076A 31	INS
0929		* DISK-TO-DISK (NON-PACKING) COPY	0990	076B 31	INS
0930		* SYNTAX: PIP TODRV: =FRMDRV:	0991	076C 31	INS
0931			0992	076D CE 012C R	LDX #OUTFCB
0932			0993	IOHDR	
0933	0719 CE 0000 R	DTDCPY LDX #INFCB	0994 +	0770 3F	SWI
0934	071C A6 09	LDA A FCBDRV. X	0995 +	0771 13	FCB 19
0935	071E 8B 30	ADD A #B30	0996	0772 6D 05	TST FCBSTA, X
0936	0720 B7 07AB R	STA A #FRMDRV	0997	0774 27 07	BEQ DTDCP3
0937	0723 CE 012C R	LDX #OUTFCB	0998		
0938	0726 A6 09	LDA A FCBDRV. X	0999		
0939	0728 8B 30	ADD A #B30	1000 +	0776 3F	SWI
0940	072A B7 07B6 R	STA A TODRV	1001 +	0777 1E	FCB 30
0941	072D CE 0799 R	LDX #DTDL1	1002	0778 CE 07D7 R	LDX #DWERR
0942		PRTHSG	1003		PRTHSG
0943 +	0730 3F	SWI	1004 +	077B 3F	SWI
0944 +	0731 31	FCB 49	1005 +	077C 31	FCB 49
0945		GT CMD	1006		
0946 +	0732 3F	SWI	1007	077D CE 0000 R	DTDCP3 LDX #INFCB
0947 +	0733 30	FCB 48	1008	0780 A6 0A	LDA A FCBTRK. X
0948	0734 DE 20	LDX DESCRA	1009	0782 E6 0B	LDA B FCBSECT. X
0949	0736 A6 00	LDA A 0. X	1010	0784 5C	INC B
0950	0738 81 59	CMP A #Y	1011	0785 C1 1A	CMP B #TKSIZ
0951	073A 26 59	BNE DTDCP4	1012	0787 26 B7	BNE DTDCP1
0952			1013		
0953	073C 86 00	LDA A #FSTTRK	1014	0789 C6 01	LDA B #FSTSEC
0954	073E C6 01	LDA B #FSTSEC	1015	078B 4C	INC A
0955			1016	078C 81 4D	CMP A #DSKSIZ
0956	0740 CE 012C R	DTDCP1 LDX #OUTFCB	1017	078E 26 B0	BNE DTDCP1
0957	0743 A7 0A	STA A FCBTRK. X	1018		
0958	0745 E7 0B	STA B FCBSECT. X	1019	0790 CE 07BB R	
0959	0747 CE 0000 R	LDX #INFCB	1020		
0960	074A A7 0A	STA A FCBTRK. X	1021 +	0793 3F	SWI
0961	074C E7 0B	STA B FCBSECT. X	1022 +	0794 31	FCB 49
0962		IOHDR	1023	0795 7E 06FF R	DTDCP4 JMP PIP10
0963 +	074E 3F	SWI	1024		
0964 +	074F 13	FCB 19	1025	0798 0001	PIPLG RMB 1
0965	0750 6D 05	TST FCBSTA, X	1026		
0966	0752 27 07	BEQ DTDCP2	1027	0799 0A	DTDL1 FCB #0A
0967			1028	079A 20	FCC / COPY FROM DRIVE
0968			1029	07AB 0001	FRMDRV RMB 1
0969 +	0754 3F	SWI	1030	07AC 20	FCC / TO DRIVE
0970 +	0755 1E	FCB 30	1031	07B6 0001	TODRV RMB 1
0971	0756 CE 07CB R	LDX #DRERR	1032	07B7 20	FCC / ?
0972		PRTHSG	1033	07BA 04	FCB #04
0973 +	0759 3F	SWI	1034		
0974 +	075A 31	FCB 49	1035	07BB 20	DTDL2 FCC / COPY COMPLETE
0975			1036	07C9 0A0D	FDB #0A0D
0976	075B CE 0158 R	DTDCP2 LDX #OUTBUF	1037		
0977		PSHX	1038	07CB 20	FCC / READ ERROR
0978 +	075E 3F	SWI	1039	07D6 0D	FCB #0D
0979 +	075F 05	FCB 5	1040	07D7 20	FCC / WRITE ERROR

POINT TO INPUT SECTOR BUFFER
 MOVE DATA FROM INPUT TO OUTPUT
 CLEAN STACK
 POINT TO "TO" FCB
 WRITE "TO" SECTOR
 CHECK STATUS
 O. K.
 PRINT ERROR MESSAGE
 "WRITE"
 RECOVER T/S
 NEXT SECTOR
 END OF TRACK?
 IF NOT, LOOP
 IF SO, FIRST SECTOR
 NEXT TRACK
 END OF DISK?
 IF NOT, LOOP
 ISSUE "DONE"
 GET NEW CLI LINE
 PARSING FLAG
 POINT TO OUTPUT SECTOR BUFFER

```

1041 07E3 0D          FCB $0D
1042 * FILE-COPY (PACKING) WITH WILD-CARD CAPABILITY
1043 * SYNTAX: PIP TODRV:=FAMDRV:FILE.EXT
1044 * (WHERE "FILE" AND "EXT" MAY USE WILD-CARDS)
1045 * EXTRA FCB FOR FILE COPY
1046
1047
1048
1049
1050
1051 07E4 0002      CPYFCB RMB 2
1052 07E6 44        FCC 'DSK'
1053 07E9 0002      RMB 2
1054 07EB 080E      FDB #TMPBUF
1055 07ED 0021      RMB 33
1056 080E 0080      CPYBUF RMB SECS17
1057
1058 088E 000C      * TMP:BUF RMB 12      STORAGE FOR FILENAME (WC)
1059
1060
1061 089A CE 088E R FILCPY LDX #TMPBUF
1062 PSHX
1063 + 089D 3F      SWI
1064 + 089E 05      FCB 5
1065 089F CE 0010 R LDX #INFCB+FCBNAM
1066 PSHX
1067 + 08A2 3F      SWI
1068 + 08A3 05      FCB 5
1069 08A4 C6 0C      LDA B #12
1070 MOVX
1071 + 08A6 3F      SWI
1072 + 08A7 11      FCB 17
1073 08A8 31      INS
1074 08A9 31      INS
1075 08AA 31      INS
1076 08AB 31      INS
1077 08AC CE 0000 R LDX #INFCB
1078 08AF A6 09      LDA A FCBDREV, X
1079 08B1 CE 07E4 R LDX #CPYFCB
1080 08B4 A7 09      STA A FCBDREV, X
1081 08B6 6F 06      CLR FCBDIT, X
1082 08B8 6F 29      CLR FCBSCF, X
1083 OPENU
1084 + 08BA 3F      SWI
1085 + 08BB 17      FCB 23
1086 08BC A6 05      LDA A FCBSTA, X
1087 08BE 27 3C      BEQ FILCP3
1088
1089 08C0 81 01      CMP A #1
1090 08C2 26 1F      BNE FILCP2
1091
1092 08C4 6D 29      TST FCBSCF, X
1093 08C6 27 03      BEQ **5
1094
1095 08C8 7E 06D0 R * JMP PIP9
1096
1097 08CB CE 08D3 R * LDX #FNFN
1098 PRMSG
1099 + 08CE 3F      SWI
1100 + 08CF 31      FCB 49
1101 08D0 7E 06D0 R * JMP PIP9
1102

```

```

1103 08D3 20      FNFN
1104 08E2 0D      FCB $0D
1105
1106 *
1107 *
1108 + 08E6 3F      LDX #FEERR
1109 + 08E7 31      PRMSG
1110 08EB 7E 06D0 R * JMP PIP9
1111 CONTINUE PARSE OF CLI
1112
1113 *
1114 *
1115 08EB 20      FERR
1116 08FB 0D      FCB $0D
1117
1118 *
1119 *
1120 08FC EE 27      FILCP3
1121 08FE A6 00      LDA A 0, X
1122 0900 81 20      CMP A ##20
1123 0902 27 11      BEQ FILCP4
1124
1125 PSHX
1126 + 0904 3F      SWI
1127 + 0905 05      FCB 5
1128 LDX #TMPBUF
1129 PSHX
1130 + 0909 3F      SWI
1131 + 090A 05      FCB 5
1132 LDA B #12
1133 CMVC
1134
1135 + 090D 3F      SWI
1136 + 090E 35      FCB 53
1137 INS
1138 0910 31      INS
1139 0911 31      INS
1140 0912 31      INS
1141 BEG FILCP5
1142
1143 *
1144 *
1145 0915 CE 07E4 R FILCP4
1146 GETDR
1147 + 0918 3F      SWI
1148 + 0919 1A      FCB 26
1149 BRA FILCP1
1150
1151 *
1152 *
1153 091C CE 07E4 R FILCP5
1154 INC FCBSCF, X
1155 091F 6C 29      LDX #CPRMPT
1156 0921 CE 0A04 R PRMSG
1157 + 0924 3F      SWI
1158 + 0925 31      FCB 49
1159 LDX #CPYFCB
1160 LDA A FCBDREV, X
1161 ADD A ##30
1162 STA A DRIVE
1163 LDX #DRIVE
1164 PRMSG
1165 + 0933 3F      SWI
1166 + 0934 31      FCB 49
1167 LDX #CPYFCB
1168 LDX FCBIND, X
1169 LDA A ##04
1170 STA A 12, X
1171 PRMSG
1172 + 093E 3F      SWI
1173 + 093F 31      FCB 49

```

```

- COMPARE DIR. NAME TO CLI NAME (WC)
CLEAN STACK
FOUND FILE?
GET NEW DIRECTORY ENTRY
MARK FILE FOUND
PRINT 'COPY-'
MAKE DRIVE NO. ASCII
PRINT 'DRIVE:'
POINT TO FILE NAME IN DIRECTORY
POINT IN TERMINATOR
PRINT 'FILE.EXT'

```


Address	Instruction	Comment	Outerr	Prterr	Print Error Message
1531	0C4F B7 0457 R	STA A SAVEA			
1532	0C52 8B 03	ADD A #3			
1533	0C54 BD 0B31 R	JSR PUTHX			
1534	0C57 5D	TST B			
1535	0C58 26 B7	BNE HEX22			OUTPUT BAD
1536					
1537	0C5A B6 0A13 R	LDA A FCNT			
1538	0C5D 80 1E	SUB A #30			
1539	0C5F B7 0A13 R	STA A FCNT			
1540	0C62 R6 0A15 R	LDA A ADDRESS			
1541	0C65 BD 0B31 R	JSR PUTHX			
1542	0C68 5D	TST B			
1543	0C69 26 A6	BNE HEX22			
1544					
1545	0C6B B6 0A16 R	LDA A ADDRESS+1			
1546	0C6E BD 0B31 R	JSR PUTHX			
1547	0C71 5D	TST B			
1548	0C72 26 9D	BNE HLX22			
1549					
1550	0C74 FE 0455 R	LDX SAVEX			
1551	0C77 A6 00	LDA A 0, X			
1552	0C79 08	INX			
1553	0C7A FF 0455 R	STX SAVEX			
1554	0C7D BD 0B31 R	JSR PUTHX			
1555	0C80 5D	TST B			
1556	0C81 26 21	BNE STACK			
1557					
1558	0C83 FE 0A15 R	LDX ADDRESS			
1559	0C86 08	INX			
1560	0C87 FF 0A15 R	STX ADDRESS			
1561	0C8A 7A 0457 R	DEC SAVEA			
1562	0C8D 26 E5	BNE HEX2E			
1563					
1564	0C8F B6 0A14 R	LDA A CHKSUM			
1565	0C92 43	COM A			
1566	0C93 BD 0B31 R	JSR PUTHX			
1567	0C96 5D	TST B			
1568	0C97 26 0R	BNE STACK			
1569					
1570	0C99 86 0D	LDA A #0D			
1571	0C9B BD 0B24 R	JSR PUTBIN			
1572	0C9E 5D	TST B			
1573	0C9F 26 03	BNE STACK			
1574					
1575	0CA1 7E 0BE3 R	JMP HEX2B			
1576					
1577					
1578					
1579					
1580					
1581	0CA4 C1 08	STATCK CMP B #8			
1582	0CA6 27 14	BEQ EOFST			
1583					
1584	0CA8 6D 04	TST FCBDIT, X			
1585	0CAA 26 08	BNE OUTER			
1586					
1587					
1588	0CAC 3F	PRTRRR			
1589	0CAD 1E	SWI			
1590	0CAE CE 0390 R	FCB 30			
1591	0CB1 7E 05U8 R	LDX #ERR1 JMP PIP5B			
1592					
1593					
1594	0CB4 3F	OUTERR			
1595	0CB5 1E	SWI			
1596	0CB6 CE 039B R	FCB 30			
1597	0CB9 7E 05D8 R	LDX #ERR2 JMP PIP5B			
1598					
1599	0CBC CE 0000 R	EDFST			
1600	0CBF 3F	TXAB			
1601	0CC0 02	SWI			
1602	0CC1 FE 002A R	FCB 2			
1603	0CC4 EE 05	LDX INHND			
1604	0CC6 AD 00	LDX 5, X			
1605		JSR 0, X			
1606		NXTOK			
1607	0CC8 3F	SWI			
1608	0CC9 2F	FCB 47			
1609	0CCA D6 25	LDA B RC			
1610	0CCC C1 0D	CMP B #*0D			
1611	0CCE 26 1E	BNE EOF2			
1612					
1613	0CD0 86 53	LDA A #'S			
1614	0CD2 BD 0B24 R	JSR PUTBIN			
1615	0CD5 5D	TST B			
1616	0CD6 26 CC	BNE STACK			
1617					
1618	0CD8 86 39	LDA A #'9			
1619	0CDA BD 0B24 R	JSR PUTBIN			
1620	0CDD 5D	TST B			
1621	0CDE 26 C4	BNE STACK			
1622					
1623	0CE0 86 0D	LDA A #*0D			
1624	0CE2 BD 0B24 R	JSR PUTBIN			
1625	0CE5 5D	TST B			
1626	0CE6 26 BC	BNE STACK			
1627					
1628	0CE8 CE 0713 R	LDX #FRMFT2			
1629	0CEB 7E 05D8 R	JMP PIP5B			
1630					
1631	0CEE 7E 06E7 R	EOF2			
1632					
1633					
1634					
1635					
1636					
1637	0CF1 BD 0B17 R	INHEX			
1638	0CF4 5D	JSR GETBIN			
1639	0CF5 26 12	TST B			
1640		BNE INH2			
1641	0CF7 80 30	SUB A #*30			
1642	0CF9 2B 0F	BMI HEXBAD			
1643					
1644	0CFB 81 09	CMP A #*9			
1645	0CFD 2F 0A	BLE INH2			
1646					
1647	0CFE 81 11	CMP A #*11			
1648	0D01 2B 07	BMI HEXBAD			
1649					
1650	0D03 81 16	CMP A #*16			
1651	0D05 2E 03	BGT HEXBAD			
1652					
1653	0D07 80 07	SUB A #*7			

Address	Instruction	Comment	Outerr	Prterr	Print Error Message
1531	0C4F B7 0457 R	STA A SAVEA			
1532	0C52 8B 03	ADD A #3			
1533	0C54 BD 0B31 R	JSR PUTHX			
1534	0C57 5D	TST B			
1535	0C58 26 B7	BNE HEX22			OUTPUT BAD
1536					
1537	0C5A B6 0A13 R	LDA A FCNT			
1538	0C5D 80 1E	SUB A #30			
1539	0C5F B7 0A13 R	STA A FCNT			
1540	0C62 R6 0A15 R	LDA A ADDRESS			
1541	0C65 BD 0B31 R	JSR PUTHX			
1542	0C68 5D	TST B			
1543	0C69 26 A6	BNE HEX22			
1544					
1545	0C6B B6 0A16 R	LDA A ADDRESS+1			
1546	0C6E BD 0B31 R	JSR PUTHX			
1547	0C71 5D	TST B			
1548	0C72 26 9D	BNE HLX22			
1549					
1550	0C74 FE 0455 R	LDX SAVEX			
1551	0C77 A6 00	LDA A 0, X			
1552	0C79 08	INX			
1553	0C7A FF 0455 R	STX SAVEX			
1554	0C7D BD 0B31 R	JSR PUTHX			
1555	0C80 5D	TST B			
1556	0C81 26 21	BNE STACK			
1557					
1558	0C83 FE 0A15 R	LDX ADDRESS			
1559	0C86 08	INX			
1560	0C87 FF 0A15 R	STX ADDRESS			
1561	0C8A 7A 0457 R	DEC SAVEA			
1562	0C8D 26 E5	BNE HEX2E			
1563					
1564	0C8F B6 0A14 R	LDA A CHKSUM			
1565	0C92 43	COM A			
1566	0C93 BD 0B31 R	JSR PUTHX			
1567	0C96 5D	TST B			
1568	0C97 26 0R	BNE STACK			
1569					
1570	0C99 86 0D	LDA A #*0D			
1571	0C9B BD 0B24 R	JSR PUTBIN			
1572	0C9E 5D	TST B			
1573	0C9F 26 03	BNE STACK			
1574					
1575	0CA1 7E 0BE3 R	JMP HEX2B			
1576					
1577					
1578					
1579					
1580					
1581	0CA4 C1 08	STATCK CMP B #8			
1582	0CA6 27 14	BEQ EOFST			
1583					
1584	0CA8 6D 04	TST FCBDIT, X			
1585	0CAA 26 08	BNE OUTER			
1586					
1587					
1588	0CAC 3F	PRTRRR			
1589	0CAD 1E	SWI			
1590	0CAE CE 0390 R	FCB 30			
1591	0CB1 7E 05U8 R	LDX #ERR1 JMP PIP5B			

0183		CMP C				ADDABX 2219 M
0184	+	SWI	0166 3F			PRERR 239E M
0185	+	FCB 18	0167 12			PRMSG 2454 M
0186		INS	0168 31			F'SHALL 2151 M
0187		INS	0169 31	CLEAN STACK		PULLAL 216A M
0188		INS	016A 31			PULX 21E7 M
0189		INS	016B 31			PUTDR 2406 M
0190		BEQ SEC7	016C 27 07	FOUND ENTRY IN DIRECTORY?		RC 0025 M
0191	*					RCBDEF 258C M
0192		LDX #SYSFCB	016E CE 0000 R			READ 23B8 M
0193		GETDR		GET NEW ENTRY		REWIND 2384 M
0194	+	SWI	0171 3F			SEC1 00C8 R
0195	+	FCB 26	0172 1A			SEC2 00E8 R
0196		BRA SEC5	0173 20 C5			SEC3 00EC R
0197	*			GET TOKEN FROM CLI		SEC4 0100 R
0198		SEC7				SEC5 013A R
0199	+	SWI	0175 3F			SEC6 0158 R
0200	+	FCB 47	0176 2F			SEC7 0175 R
0201		LDA A CLASS	0201 0177 96 26			SEC8 0180 R
0202		CMP A #4	0179 81 04	DELIMITER?		SEC9 0188 R
0203		BEQ SEC8	017B 27 03	YES		SECURE 00AA R
0204	*			NO, ERROR		SECURI 0000 RN
0205		JMP SEC3	017D 7E 00EC R			SUBABX 227F M
0206	*			GET TOKEN FROM CLI		SUBAX 2299 M
0207		NXTOK				SUBBX 22B3 M
0208	+	SWI	0180 3F			SUBXAB 2265 M
0209	+	FCB 47	0181 2F			SYSFCB 0000 R
0210		LDA B RC	0182 D6 25			TABX 219C M
0211		CMP B #3	0184 C1 03	CHECK RC		TAB 2183 M
0212		BEQ SEC9	0186 27 03	NUMBER?		VALUE 0027 M
0213	*			YES		WRITE 23D2 M
0214		JMP SEC1	0188 7E 00C8 R	NO, ERROR		XABX 21E5 M
0215	*					
0216		TST VALUE	018B 7D 0027 SEC9	SECURITY-VALUE TOO BIG?		
0217		BNE SEC8A	018E 26 F8	YES, ERROR		
0218	*					
0219		LDX #SYSFCB	0190 CE 0000 R	POINT TO DIRECTORY ENTRY		
0220		LDA FCBIND, X	0193 EE 27	GET NEW ACCESS CODE		
0221		LDA A VALUE+1	0195 96 28			
0222		LDA B #FIBACS	0197 C6 0E	POINT TO AC. FIELD IN ENTRY		
0223		ADDBX				
0224	+	SWI	0199 3F			
0225	+	FCB 10	019A 0A	STORE IT		
0226		STA A 0, X	019B A7 00	MAKE 'OUTPUT'		
0227		LDX #SYSFCB	019D CE 0000 R	WRITE DIRECTORY		
0228		COM FCBDTT, X	01A0 63 06			
0229		IOHDR				
0230	+	SWI	01A2 3F	RESTORE 'INPUT'		
0231	+	FCB 19	01A3 13	ERROR?		
0232		CLR FCBDTT, X	01A4 6F 06	NO		
0233		TST A	01A6 4D			
0234		BEQ #+5	01A7 27 03	YES		
0235	*					
0236		JMP SEC5A	01A9 7E 0158 R			
0237	*					
0238		RTS	01AC 39			
0239		END				

0001	0000	0000	N	NAM SET		0021	C1	3D		CMP B #'='	"="?"
0002			*	SET COMMAND FOR CP/68		0023	26	EC		BNE SET2	ERROR
0003			*	SYNTAX: SET DP=XX					*	NXTOK	GET VALUE
0004			*							SWI	
0005			*			0025	3F			LDA B RC	NUMBER?
0006			*			0026	2F			CMP B #3	YES
0007			*	BASEQU		002B	27	42		REQ SET7	NAME?
0008	+	0000	0020	DESCR EQU \$20	DESCRIPTOR ADDRESS(2)	002D	C1	01		CMP B #1	ERROR
0009	+	0000	0022	DESCR EQU \$22	DESCRIPTOR COUNT	002F	26	49		BNE SET8	DUPLEX?
0010	+	0000	0023	CUCHAR EQU \$23	CURRENT CHAR (2)	0031	8C	4458		CPX #'DX	NO
0011	+	0000	0025	RC EQU \$25	TOKEN RETURN CODE	0034	26	1A		LDA A #FF	YES
0012	+	0000	0026	CLASS EQU \$26	TOKEN CLASS	0036	DE	20		STA A DX	GET RESPONSE
0013	+	0000	0027	VALUE EQU \$27	BIN VALUE/TRANSFER ADDRESS (2)	0038	A6	00		JMP SETNXT	HALF?
0014	+	0000	0029	FCRCHN EQU \$29	TOP OF FCB CHAIN (2)	003A	81	48		BNE SET4	NO
0015	+	0000	002B	FREIAB EQU \$2B	DISK FREE SPACE POINTER (8)	003E	86	FF		LDA A #FF	SET TO HALF DUPLEX
0016	+	0000	0033	BMEM EQU \$33	START OF TRANSIENT AREA(2)	0040	97	40		STA A DX	
0017	+	0000	0035	EMEM EQU \$35	END OF TRANSIENT AREA (2)	0042	7E	007F R		JMP SETNXT	
0018	+	0000	0037	CMEM EQU \$37	NEXT AVAIL TRANSIENT AREA (2)	0045	81	46		CMP A #'F	FULL?
0019	+	0000	0039	BS EQU \$39	BACKSPACE CHAR	0047	26	C8		BNE SET2	ERROR
0020	+	0000	003A	DL EQU \$3A	DELETE LINE CHAR	0049	86	00		LDA A #00	DUPLEX=FULL
0021	+	0000	003B	DP EQU \$3B	DEPTH; LINES/PAGE	004B	97	40		STA A DX	
0022	+	0000	003C	DPCNT EQU \$3C	DEPTH; LINES/PAGE	004D	7E	007F R		JMP SETNXT	
0023	+	0000	003D	WD EQU \$3D	WIDTH; CHARS/LINE	0050	8C	5053		CPX #'PS	PAUSE?
0024	+	0000	003E	NL EQU \$3E	NULL COUNT	0053	26	25		BNE SET8	NO
0025	+	0000	003F	TB EQU \$3F	TAB CHAR	0055	DE	20		LDX DESCRA	GET RESPONSE
0026	+	0000	0040	DX EQU \$40	DUPLEX; FF=H, 00=F	0057	A6	00		LDA A O,X	"NO"?
0027	+	0000	0041	EJ EQU \$41	EJECT COUNT	0059	81	4E		CMP A #'N	NO
0028	+	0000	0042	PS EQU \$42	PAUSE; 00=YES	005B	26	07		BNE SET6	
0029	+	0000	0043	ES EQU \$43	ESCAPE CHAR	005D	86	FF		LDA A #FF	PAUSE OFF
0030	+	0000	0044	LDP EQU \$44	DEPTH LINES/PAGE	005F	97	42		STA A PS	
0031	+	0000	0045	LDPONT EQU \$45	DEPTH TEMP	0061	7E	007F R		JMP SETNXT	
0032	+	0000	0046	LWD EQU \$46	WIDTH CHARS/LINE	0064	81	59		CMP A #'Y	"YES"?
0033			*	SET0	GET TOKEN (PARM NAME)	0066	26	A9		BNE SET2	ERROR
0034			*	NXTOK		0068	86	00		LDA A #00	PAUSE ON
0035	+	0000	003F	SWI		006C	7E	007F R		JMP SETNXT	
0036	+	0001	2F	FCB 47					*	PARM=VALUE FOUND	
0037		0002	DE 20	LDX DESCRA					*	SET7	BSR SETSRC
0038		0004	A6 00	LDA A O,X		006F	8D	40		BCS SET8	LOOKUP
0039		0006	91 43	CMP A ES		0071	25	07			ERROR
0040		0008	26 01	BNE SET1					*		
0041						0073	96	28			
0042		000A	39	RTS	DONE RETURN TO CLI	0075	A7	00			
0043						0077	7E	007F R			
0044		000B	D6 25	LDA B RC					*		
0045		000D	C1 01	CMP B #1	GET RETURN CODE				*		
0046		000F	27 08	REQ SET3	NAME?				*		
0047					YES				*		
0048		0011	CE 008D R	LDX #MSG	ERROR				*		
0049				PRMSG					*		
0050	+	0014	3F	SWI					*		
0051	+	0015	31	FCB 49					*		
0052		0016	7E 007F R	JMP SETNXT					*		
0053		0019	DE 20	LDX DESCRA	GET PARM NAME				*		
0054		001B	EE 00	LDX O,X					*		
0055									*		
0056									*		
0057				NXTOK	GET "="				*		
0058	+	001D	3F	SWI					*		
0059	+	001E	2F	FCB 47					*		
0060		001F	D6 25	LDA B RC					*		

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0122 007A CE 009A R SET8 LDX #MSGB
0123 + 007U 3F PRMSG
0124 + 007E 31 SWI
0125 + 007E 31 FCB 49
0126 007F CE 00AB R SETNXT LDX #MSGC
0127 PRMSG
0128 + 0082 3F SWI
0129 + 0083 31 FCB 49
0130 GTCMD
0131 + 0084 3F SWI
0132 + 0085 30 FCB 48
0133 0086 DE 20 LDX DESCRA
0134 0088 DF 23 STX CUCHAR
0135 008A 7E 0000 R JMP SET0
0136 *
0137 008D 53 MSGA FCC 'SYNTAX ERROR'
0138 0099 0D FCC $0D
0139 *
0140 009A 49 MSGB FCC 'INVALID SET PARM'
0141 00AA 0D FCB $0D
0142 *
0143 00AB 53 MSGC FCC 'SET- '
0144 00B0 04 FCB $04
0145 *
0146 * SEARCH SETAB FOR AN ENTRY
0147 *
0148 SETSRC TXAB PUT PARM NAME INTO A, B
0149 + 00B1 3F SWI
0150 + 00B2 02 FCB 2
0151 00B3 CE 00CC R LDX #SETAB
0152 *
0153 00B6 A1 00 SETSR1 CMP A 0,X
0154 00B8 26 08 BNE SETSR2 NO MATCH
0155 *
0156 00BA E1 01 CMP B 1,X
0157 00BC 26 04 BNE SETSR2 NO MATCH
0158 *
0159 * MATCH
0160 *
0161 00BE EE 02 LDX 2,X
0162 00C0 0C CLC
0163 00C1 39 RTS
0164 *
0165 00C2 08 SETSR2 INX
0166 00C3 08 INX
0167 00C4 08 INX
0168 00C5 08 INX
0169 00C6 6D 00 TST 0,X
0170 00C8 26 EC BNE SETSR1
0171 *
0172 00CA 0D SEC
0173 00CB 39 RTS
0174 *
0175 00CC 42 SETAB FCC 'BS'
0176 00CE 0039 FCB BS
0177 *
0178 00D0 44 FCC 'DL'
0179 00D2 003A FCB DL
0180 *
0181 00D4 44 FCC 'DP'
0182 00D6 003B FCB DP
0183
0184 00D8 57 FCC 'WD'
0185 00DA 003D FDB WD
0186 *
0187 00DC 4E FCC 'NL'
0188 00DE 003E FDB NL
0189 *
0190 00E0 54 FCC 'TB'
0191 00E2 003F FDB TB
0192 *
0193 00E4 45 FCC 'EJ'
0194 00E6 0041 FDB EJ
0195 *
0196 00E8 45 FCC 'ES'
0197 00EA 0043 FDB ES
0198 *
0199 * LINE PRINTER SET PARMS
0200 *
0201 00EC 4C FCC 'LD'
0202 00EE 0044 FDB LDP
0203 *
0204 00F0 4C FCC 'LW'
0205 00F2 0046 FDB LWD
0206 *
0207 END

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ADDJAX	2219	M	RCBDEF	258C	M	0001	0000	0000	N	NAM STAT
ADDJAX	2232	M	READ	23B8	M	0002				* TRANSIENT TO LIST DEVICE ASSIGNMENTS
ADDJEX	224B	M	REWIND	2384	M	0003				* X: =A(PDTAB)
ADDXAB	2200	M	SET	0000	RN	0004				TABX
BASEQU	2A2A	M	SET0	0000	R	0005				SWI
RMEM	0033		SET1	000R	R	0006		0000 3F		FCB 3
BS	0039		SET2	0011	R	0007		0001 03		STX PDTAB
CHAIN	243A	M	SET3	0019	R	0008		0002 FF 006E	R	
CLASS	0026		SET4	0045	R	0009		0005 A6 00		STAT0 LDA A 0, X
CLOSE	2369	M	SET5	0050	R	0010		0007 26 01		BNE **3
CLOSE	0037		SET6	0064	R	0011				NO
CMEM	231B	M	SET7	006F	R	0012				RTS
CMPC	2572	M	SET8	007A	R	0013		0009 39		
CMWC	0023		SETAB	00CC	R	0014				* MOVE DEV1,2 TO MSG
CUCHAR	0023		SETNXT	007F	R	0015				
DELETE	2420	M	SETSR1	00B6	R	0016				
DESCRA	0020		SETSR2	00C2	R	0017		000A B7 0064	R	STA A MSG
DESCRC	0022		SETSR3	00B1	R	0018		000D B7 006A	R	STA A MSG+6
DIV16	2524	M	SETSRC	00B1	R	0019		0010 A6 01		LDA A 1, X
DIL	0036		SUBABX	227F	M	0020		0012 B7 0065	R	STA A MSG+1
DP	003B		SUBAX	2299	M	0021		0015 B7 006B	R	STA A MSG+7
DPONT	003C		SUBRX	22B3	M	0022		0018 A6 02		LDA A 2, X
DX	0040		SUBYAB	2265	M	0023		001A B7 0066	R	STA A MSG+2
EJ	0041		TABX	219C	M	0024		001D B7 006C	R	STA A MSG+8
EJ	0035		TB	003F		0025				* SEE IF ORIGINAL ASSIGNMENT
ES	0043		TXAB	2183	M	0026				
FCBCHN	0029		VALUE	0027		0027				
FCBDEF	2650	M	WD	003D		0028		0020 A6 03		LDA A 3, X
FIBDEF	2940	M	WRITE	23D2	M	0029		0022 E6 04		LDA B 4, X
FMTFCB	2488	M	XABX	21B5	M	0030		0024 A1 05		CMP A 5, X
FMTS	2558	M				0031		0026 26 13		BNE STAT1
FRETAB	002B					0032				NO
GETDR	23EC	M				0033		0028 E1 06		CMP B 6, X
GICMD	24FO	M				0034		002A 26 0F		BNE STAT1
INDEX	24BC	M				0035				NO
INITOK	253E	M				0036				* YES PRINT ASSIGNMENT
LOHDR	2335	M				0037				
LDP	0044					0038				STAT0A PSHX
LDFCNT	0045					0039		002C 3F		SWI
LOADR	246E	M				0040		002D 05		FCB 5
LWD	0046					0041		002E CE 0064	R	LDX #MSG
MOVX	2301	M				0042				PRTMSG
MVVS	24A2	M				0043		0031 3F		SWI
MSGA	008D	R				0044		0032 31		FCB 49
MSGB	009A	R				0045				PULX
MSGC	00AB	R				0046		0033 3F		SWI
MUL16	22E7	M				0047		0034 06		FCB 6
MUL8	22CD	M				0048		0035 C6 07		LDA B #7
NL	003E					0049				ADDBX
NX10K	24D6	M				0050		0037 3F		SWI
OPEN	234F	M				0051		0038 0A		FCB 10
OPEN	239E	M				0052		0039 20 CA		BRA STAT0
PKTERR	2454	M				0053				* STAT1
PRTMSG	250A	M				0054				PSHX
PS	0042					0055		003B 3F		SWI
PSHALL	2151	M				0056		003C 05		FCB 5
PSHX	21CE	M				0057		003D FE 006E	R	LDX PDTAB
PULLAL	216A	M				0058				NO
PULX	21E7	M				0059				STAT1A CMP A 5, X
PUTDR	2406	M				0060		0040 A1 05		
RC	0025									SAVE POINTER

POINT TO NEXT ENTRY

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0061      0042 26 17      *      BNE STAT2      NO MATCH
0062      0044 E1 06      *      CMP B 6,X
0063      0046 26 13      *      BNE STAT2      NO MATCH
0064      *      * FOUND ASSIGNMENT MOVE IN NAME
0065      *
0066      *
0067      *
0068      *
0069      *
0070      *
0071      *
0072      *
0073      *
0074      *
0075      *
0076      *
0077      *
0078      *
0079      *
0080      *
0081      *
0082      *
0083      *
0084      *
0085      *
0086      *
0087      *
0088      *
0089      *
0090      *
0091      *
0092      *
0093      *
0048 A6 00      LDA A 0,X
004A B7 006A R    STA A MSG+6
004D A6 01      LDA A 1,X
004F B7 006B R    STA A MSG+7
0052 A6 02      LDA A 2,X
0054 B7 006C R    STA A MSG+8
0057 3F          PULX
0058 06          SWI
0059 20 D1       FCB 6
005B 08          BRA STAT0A
005C 08          *
005D 08          STAT2
005E 08          INX
005F 08          INX
0060 08          INX
0061 08          INX
0062 20 DC       BRA STAT1A
0064 20          *
0065 0D          MSG
0066 0D          FCC ' =
0067 0002        *
0068 0002        PBTAB
0069 0002        RMB 2
0070 0002        *
0071 0002        END
0072 0002        *
0073 0002        *
0074 0002        *
0075 0002        *
0076 0002        *
0077 0002        *
0078 0002        *
0079 0002        *
0080 0002        *
0081 0002        *
0082 0002        *
0083 0002        *
0084 0002        *
0085 0002        *
0086 0002        *
0087 0002        *
0088 0002        *
0089 0002        *
0090 0002        *
0091 0002        *
0092 0002        *
0093 0002        *
ADDABX 2219 M
ADDAX 2232 M
ADDRX 224B M
ADDRAB 2200 M
BASEQU 2A2A M
CHAIN 243A M
CLOSE 2369 M
CMPC 231B M
CMWC 2572 M
DELETE 2420 M
DIV16 2524 M
FCBDEF 2650 M
FLBDEF 2940 M
FMFCR 2488 M
FMIS 2558 M
GETDR 23EC M
GTCMD 24F0 M
INDEX 24BC M
INITDK 253E M
IOHDR 2335 M
LOADB 246E M
MOVX 2301 M
MSG 0064 R
MUL16 22E7 M
MUL8 22CD M
NXTOK 24D6 M
OPEN 234F M
OPEND 239E M
PDTAB 006E R
PRTRR 2454 M
PRTRSG 250A M
PSHAL 2151 M
PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PU1DR 2406 M
RCBDEF 258C M
READ 2388 M
REWIND 2384 M
STAT 0000 RN
STATO 0005 R
STATOA 002C R
STATI 003B R
STAT1A 0040 R
STAT2 005B R
SUBARX 227F M
SUBBX 2299 M
SUBXAB 22B3 M
SUBXAB 2265 M
TABX 219C M
TXAB 2183 M
WRITE 23D2 M
XABX 21B5 M

```

POINT TO NEXT ENTRY

TRY AGAIN

```

0001 0000 0000 N * NAM RANDOM
0002 * CP/68 RANDOM-ACCESS FILES PACKAGE
0003 * COPYRIGHT 1979 BY HENENWAY ASSOCIATES
0004 * BOSTON, MASS.
0005 *
0006 *
0007 N ENT CREATE BUILD A NEW RANDOM FILE
0008 N ENT ROPEN OPEN A RANDOM FILE
0009 N ENT RCLOSE CLOSE A RANDOM FILE
0010 N ENT RREAD READ A BYTE FROM RANDOM FILE
0011 N ENT RWRITE WRITE A BYTE TO RANDOM FILE
0012 N ENT POSITION POSITION RANDOM FILE TO RECORD
0013 N ENT EXPAND ADD RECORDS TO RANDOM FILE
0014 *
0015 * * VECTORS TO INDIVIDUAL ROUTINES
0016 *
0017 R RMOVEC JMP CREATE
0018 R JMP ROPEN
0019 R JMP RCLOSE
0020 R JMP RREAD
0021 R JMP RWRITE
0022 R JMP POSITION
0023 R JMP EXPAND
0024 *
0025 * * SET UP ADDRESSING EQUATES AND DEFINITIONS
0026 *
0027 *
0028 + BASEQU
0029 + DESCR EQU $20 DESCRIPTOR ADDRESS(2)
0030 + DESCR EQU $22 DESCRIPTOR COUNT
0031 + CUCHAR EQU $23 CURRENT CHAR (2)
0032 + RC EQU $25 TOKEN RETURN CODE
0033 + CLASS EQU $26 TOKEN CLASS
0034 + VALUE EQU $27 BIN VALUE/TRANSFER ADDRESS (2)
0035 + FCBCRN EQU $29 TOP OF FCB CHAIN (2)
0036 + FNETAB EQU $2B DISK FREE SPACE POINTER (8)
0037 + BMEM EQU $33 START OF TRANSIENT AREA(2)
0038 + EMEM EQU $35 END OF TRANSIENT AREA (2)
0039 + CMEM EQU $37 NEXT AVAILABLE TRANSIENT AREA (2)
0040 + BS EQU $39 BACKSPACE CHAR
0041 + DL EQU $3A DELETE LINE CHAR
0042 + DP EQU $3B DEPTH; LINES/PAGE
0043 + DPCNT EQU $3C DEPTH TEMP
0044 + WD EQU $3D WIDTH; CHARS/LINE
0045 + NL EQU $3E NULL COUNT
0046 + TB EQU $3F TAB CHAR
0047 + DX EQU $40 DUPLEX; FF=H, 00=F
0048 + PS EQU $41 EJECT COUNT
0049 + ES EQU $42 PAUSE; 00=YES
0050 + LDP EQU $44 DEPTH LINES/PAGE
0051 + LDPCNT EQU $45 DEPTH TEMP
0052 + LWD EQU $46 WIDTH CHARS/LINE
0053 FCBDEF
0054 + FCBEGT EQU 0 EQUIPMENT TABLE ADDRESS
0055 + FCBGDT EQU 2 GENERIC DEVICE TYPE
0056 + FCBSTA EQU 5 STATUS
0057 + FCBDTT EQU 6 DATA TRANSFER TYPE
0058 + FCBDDBA EQU 7 DATA BUFFER ADDRESS
0059 + FCBDRV EQU 9 DRIVE NUMBER
0060 + FCBTRK EQU 10 TRACK NUMBER
0061 + 0015 000B FCBSECT EQU 11 SECTOR NUMBER
0062 + 0015 000C FCBFWD EQU 12 FWD LINK TRACK/SECTOR
0063 + 0015 000E FCBACK EQU 14 BACK LINK TRACK/SECTOR
0064 + 0015 0010 FCBNAM EQU 16 FILE NAME (8, 3+EDT=13)
0065 + 0015 001D FCBTYP EQU 29 FILE TYPE
0066 + 0015 001E FCBACS EQU 30 FILE ACCESS CODE
0067 + 0015 001F FCBFTS EQU 31 FIRST TRACK/SECTOR
0068 + 0015 0021 FCBLTS EQU 33 LAST TRACK/SECTOR
0069 + 0015 0023 FCBNMS EQU 35 NUMBER OF SECTORS
0070 + 0015 0025 FCBNFB EQU 37 NEXT FCB IN ACTIVE CHAIN
0071 + 0015 0027 FCBIND EQU 39 INDEX INTO DATA BUFFER
0072 + 0015 0029 FCBSCF EQU 41 SPACE COMPRESSION FLAG
0073 *
0074 * * DISK ATTRIBUTE SECTION
0075 *
0076 * TRKS17 EQU 26 NUMBER OF SECTORS IN TRACK
0077 * SECS17 EQU 128 NUMBER OF BYTES IN SECTOR
0078 * BUFS17 FUB SECS17
0079 * MAXNUM EQU SECS17-4*20 MAX. NO. OF RECORDS IN FILE
0080 * FRESEC EQU 3 FREE-SPACE SECTOR ON TRACK 0
0081 *
0082 * FCBRRM EQU 42 NO. OF RECORDS IN FILE (FCB POINTERS)
0083 * FCBRS7 EQU 44 NO. OF BYTES IN RECORD
0084 * FCBRCO EQU 46 PRESENT RECORD NUMBER
0085 * FCBPOS EQU 48 PRESENT POSITION IN RECORD
0086 * FCBRTB EQU 50 START OF INDEXING TABLE
0087 * FCBRTS EQU 170 END OF INDEXING TABLE
0088 *
0089 * * LOCAL FILE-CONTROL-BLOCK
0090 *
0091 * RNDJFCB RMB 2
0092 * FCC 'DSK'
0093 * RMB 2
0094 * FDR RNDJBUF
0095 * RMB 33
0096 *
0097 * RNDJBUF RMB SECS17 LOCAL SECTOR BUFFER
0098 *
0099 * RNDJTMP RMB 2 TEMP. LOCATIONS
0100 * RS7TMP RMB 2
0101 * RINTMP RMB 2
0102 * TMPTRK RMB 1
0103 * TMPSPCT RMB 1
0104 * TMPPNT RMB 1
0105 * SAVEA RMB 1
0106 *
0107 * * RANDOM-FILE ERROR NUMBERS
0108 *
0109 * 11.=BAD RECORD-SIZE PARAMETER
0110 * 12.=BAD NO. OF RECORDS PARAMETER
0111 * 14.=BAD FILE TYPE (NOT RANDOM=02)
0112 * 15.=POSITION PARAMETER OUTSIDE FILE
0113 *
0114 * * CREATE A NEW RANDOM-ACCESS FILE
0115 * * CALL WITH FCB-ADDRESS IN INDEX REGISTER
0116 * * FCB MUST HAVE RANDOM-FILE EXTENSION
0117 * * (170 BYTES IN LENGTH)
0118 * * SET DRIVE, FILENAME, ACCESS CODE,
0119 * * NO. OF RECORDS, RECORD SIZE
0120 * * FILE TYPE WILL BE 02
0121 *
0122 *

```

0123	CREATE	PSHX	SAVE FCB ADDRESS	0184	0111 26 CE	BNE CRERR	YES
0124		SWI		0185		TBA	
0125		FCB 5		0186	0113 17	WRITE	
0126		CLR FCBSTA, X	INIT. STATUS	0187		SWI	
0127		CLR FCBSCF, X	COMPRESSION OFF	0188	0114 3F	FCB 25	
0128		CLR FCBACS, X	ACCESS CODE=00	0189	0115 19	LDA A FCBSTA, X	ERROR?
0129		LDA A #2		0190	0116 A6 05	BNE CRERR	YES
0130		STA A FCBTYP, X	TYPE=02 (RANDOM)	0191	0118 26 C7		
0131		TST FCBRSZ, X	CHECK RECORD SIZE>0	0192		LDA A FCBRSZ, X	GET RECORD SIZE
0132		BNE CR2		0193	011A A6 2C	LDA B FCBRSZ+1, X	
0133	*	TST FCBRSZ+1, X		0194	011C E6 2D	WRITE	WRITE RECORD SIZE
0134		BNE CR2		0195		SWI	
0135	*	LDA A #11	ERROR NO. 11	0196	011E 3F	FCB 25	
0136		HANDLE ERROR RETURNS HERE		0197	011F 19	LDA A FCBSTA, X	ERROR?
0137				0198	0120 A6 05	BNE CRERR	YES
0138	*	LDX #RNDFCB		0199	0122 26 BD		
0139		CLOSE	BE SURE LOCAL FCB IS CLOSED	0200		TBA	
0140		SWI		0201	0124 17	WRITE	
0141		PULX	RECOVER FCB ADDRESS	0202		SWI	
0142		SWI		0203	0125 3F	FCB 25	
0143		FCB 21		0204	0126 19	LDA A FCBSTA, X	ERROR?
0144		SWI		0205	0127 A6 05	BNE CRERR	YES
0145		FCB 6		0206	0129 26 B6		
0146		STA A FCBSTA, X	PUT IN ERROR STATUS	0207		LDX #RNDFCB	
0147		RTS		0208	012B CE 0017 R	CLR FCBSTA, X	INIT. STATUS
0148				0209	012E 6F 05	CLR FCBSCF, X	NO COMPRESSION
0149	*	LDX FCBRNM, X	CHECK RECORD NUMBER	0210	0130 6F 29	LDA A #FF	
0150	CR2	BEQ CR3	MUST BE >0	0211	0132 86 FF	STA A FCBDTT, X	OUTPUT
0151				0212	0134 A7 06	LDA A #20	
0152	*	TXAB		0213	0136 86 20	STA A FCBNAM, X	NAME HAS BLANK IN IT
0153		SWI		0214	0138 A7 10	LDX 0, X	POINT TO FCB
0154		FCB 2		0215	013A 30	LDA A FCBDRV, X	GET DRIVE NUMBER
0155		LDX #MYRNUM	MUST BE <MYRNUM	0216	013R EE 00	LDX #RNDFCB	
0156		SUBABX		0217	013D A6 09	LDX #RNDFCB	
0157		FCB 12		0218	013F CE 0017 R	STA A FCBDRV, X	SAVE IT IN LOCAL FCB
0158		BPL CR4		0219	0142 A7 09		
0159	*	BRA CRERR		0220			
0160				0221			
0161				0222			
0162	CR3	LDA A #12	ERROR NO. 12	0223			
0163		BNE CRERR		0224			
0164	*	TSX		0225			
0165	CR4	LDX 0, X	POINT TO FCB	0226			
0166		LDA A #FF		0227	0144 3F	SWI	
0167		STA A FCBDTT, X	OUTPUT	0228	0145 14	FCB 20	
0168		OPEN	OPEN FILE	0229	0146 A6 05	LDA A FCBSTA, X	ERROR?
0169		SWI		0230	0148 27 03	BEQ CR6	NO
0170		FCB 20		0231			
0171		LDA A FCBSTA, X	ERROR?	0232	014A 7E 00E1 R	CR5A	JMP CRERR
0172		BNE CRERR	YES	0233	014D CE 0017 R	CR6	LDX #RNDFCB
0173		LDA A FCBNAM, X	GET NO. OF RECORDS	0234	0150 A6 1F	CR6	LDA A FCBFTS, X
0174		LDA B FCBNAM+1, X		0235	0152 E6 20		LDA B FCBFTS+1, X
0175				0236	0154 30		TSX
0176				0237	0155 EE 00		LDX 0, X
0177	*	FIRST FOUR BYTES OF FILE=NO. OF RECORDS, SIZE		0238			WRITE
0178				0239			SWI
0179				0240			FCB 25
0180				0241			LDA A FCBSTA, X
0181				0242			ERROR?
0182				0243			WRITE TRACK
0183				0244	0157 3F		SWI

* NOW ALLOCATE SPACE ON DISK FOR FILE
 * BUILD INDEX OF RECORD POINTERS USING USER FCB
 * DATA SPACE BUILT USING RNDFCB
 * RECORD POINTER HAS THREE BYTES:
 * 1. TRACK
 * 2. SECTOR
 * 3. POINTER = FCBIND-FCBDBA

OPEN OPEN LOCAL FILE (DATA)


```

0367 * PSHX SAVE X
0368 SWI
0369 + 01EA 3F FCB 5
0370 + 01EB 05 TABX
0371 POINT TO THIS FCB
0372 + 01EC 3F FCB 3
0373 + 01ED 03 LDA A FCBNFB, X
0374 01FE A6 25 LDA B FCBNFB+1, X
0375 01FO E6 26 PULX
0376
0377 + 01F2 3F SWI
0378 + 01F3 04 FCB 6
0379 01F4 A7 25 STA A FCBNFB, X UPDATE LINKAGE AROUND FCB
0380 01F6 E7 26 STA B FCBNFB+1, X
0381 01F8 20 04 BRA CR8C
0382 *
0383 01FA EE 25 CR8B LDX FCBNFB, X GET NEXT FCB IN CHAIN
0384 01FC 20 E4 BRA CR8A KEEP LOOKING FOR FCB
0385 *
0386 01FE CE 0017 R CR8C LDX #RNDFCB POINT TO DATA FCB
0387 *
0388 * WRITE OUT LAST SECTOR OF DATA
0389 *
0390 0201 6D 0A TST FCBTRK, X AT END OF DISK?
0391 0203 27 04 BEQ CR8D YES
0392 *
0393 0205 6D 0B TST FCBSCCT, X AT END OF DISK?
0394 0207 26 0A BNE CR8E NO
0395 *
0396 0209 A6 0E CR8D LDA A FCBBAK, X FIXUP FOR END-OF-DISK
0397 020B E6 0F LDA B FCBBAK+1, X
0398 020D A7 0A STA A FCBTRK, X
0399 020F E7 0B STA B FCBSCCT, X
0400 0211 20 12 BRA CR8F
0401
0402 *
0403 + 0213 3F CR8E IOHDR WRITE LAST DATA SECTOR
0404 + 0214 13 SWI
0405 0215 A6 05 LDA A FCBSTA, X ERROR?
0406 0217 26 93 BNE CR8B YES
0407 *
0408 0219 A6 23 LDA A FCBNMS, X ONE MORE SECTOR IN COUNT
0409 021B E6 24 LDA B FCBNMS+1, X
0410 021D CB 01 ADD B #1
0411 021F 89 00 ADC A #0
0412 0221 A7 23 STA A FCBNMS, X
0413 0223 E7 24 STA B FCBNMS+1, X
0414 0225 A6 0A LDA A FCBTRK, X GET LAST TRACK WRITTEN
0415 0227 E6 0B LDA B FCBSCCT, X
0416 0229 A7 21 STA A FCBLTS, X UPDATE LT, LS
0417 022B E7 22 STA B FCBLTS+1, X
0418 022D 6F 06 CLR FCBDTT, X MAKE "INPUT"
0419 022F 86 00 LDA A #0 TRACK=0
0420 0231 C6 03 LDA B #FRESEC FREE-SPACE SECTOR
0421 0233 A7 0A STA A FCBTRK, X
0422 0235 E7 0B STA B FCBSCCT, X
0423 IOHDR READ FREE-SPACE SECTOR
0424 + 0237 3F SWI
0425 + 0238 13 FCB 19
0426 0239 A6 05 LDA A FCBSTA, X ERROR?
0427 023B 26 62 BNE CR9A YES

```

```

0428 * COM FCBDTT, X MAKE "OUTPUT"
0429 LDA A FCBDRV, X GET DRIVE NO.
0430 AND A #03 LIMIT RANGE (0-3)
0431 ASL A 2 BYTES/TABLE ENTRY
0432 LDX #FRETAB ACCESS FREE-SPACE SECTOR
0433 ADDAX
0434 SWI
0435 + 0247 3F FCB 9
0436 + 0248 09 LDA A 0, X GET FREE TRACK
0437 0249 A6 00 LDA B 1, X GET FREE SECTOR
0438 024B E6 01 LDX #RNDBUF POINT TO SECTOR BUFFER
0439 024D CE 0041 R STA A SECS17-2, X PUT NEW T/S INTO BUFFER
0440 0250 A7 7E STA B SECS17-1, X
0441 0252 E7 7F LDX #RNDFCB POINT TO DATA FCB
0442 0254 CE 0017 R IOHDR WRITE OUT UPDATED FREE-SPACE SECTOR
0443 *
0444 + 0257 3F SWI
0445 + 0258 13 FCB 19
0446 0259 A6 05 LDA A FCBSTA, X ERROR?
0447 025B 26 42 BNE CR9A YES
0448 *
0449 025D 30 CR9 TSX
0450 025E EE 00 LDX 0, X POINT TO FCB
0451 0260 4F CLR A
0452 *
0453 * LAST INDEX BLOCK=0,0,0
0454 *
0455 * WRITE
0456 + 0261 3F SWI
0457 + 0262 19 FCB 25
0458 0263 A6 05 LDA A FCBSTA, X ERROR?
0459 0265 26 38 BNE CR9A YES
0460 *
0461 * WRITE
0462 + 0267 3F SWI
0463 + 0268 19 FCB 25
0464 0269 A6 05 LDA A FCBSTA, X ERROR?
0465 026B 26 32 BNE CR9A YES
0466 *
0467 * WRITE
0468 + 026D 3F SWI
0469 + 026E 19 FCB 25
0470 026F A6 05 LDA A FCBSTA, X ERROR?
0471 0271 26 2C BNE CR9A YES
0472 *
0473 0273 CE 0017 R LDX #RNDFCB
0474 0276 A6 1F LDA A FCBFTS, X GET FIRST T/S
0475 0278 E6 20 LDA B FCBFTS+1, X
0476 027A 30 TSX
0477 027B EE 00 LDX 0, X POINT TO FCB
0478 027D EE 07 LDX FCBDBA, X POINT TO BUFFER
0479 027F A7 00 STA A 0, X UPDATE FORWARD LINKS
0480 0281 E7 01 STA B 1, X
0481 0283 30 TSX
0482 0284 EE 00 LDX 0, X POINT TO FCB
0483 0286 A6 0A LDA A FCBTRK, X GET LAST T/S OF INDEX FILE
0484 0288 E6 0B LDA B FCBSCCT, X
0485 028A CE 0017 R LDX #RNDFCB
0486 028D 36 PSH A
0487 028E A6 1F LDA A FCBFTS, X POINT LOCAL FCB TO FIRST T/S
0488 0290 A7 0A STA A FCBTRK, X

```

```

0489 0292 A6 20 LDA A FCBLTS+1, X
0490 0294 A7 0B STA A FCBSCT, X
0491 0296 6F 06 CLR FCBDTT, X
0492 IOHDR READ SECTOR
0493 + 0298 3F SWI
0494 + 0299 13 FCB 19
0495 029A A6 05 LDA A FCBSTA, X
0496 029C 27 04 BEQ CR9B
0497 *
0498 029E 31 INS CLEAN STACK
0499 029F 7E 00E1 R CR9A JMP CRERR
0500 *
0501 02A2 63 06 COM FCBDTT, X
0502 02A4 32 PUL A
0503 02A5 EE 07 LDX FCBDDBA, X
0504 02A7 A7 02 STA A 2, X
0505 02A9 E7 03 STA B 3, X
0506 02AB CE 0017 R LDX #RNDFCB
0507 IOHDR WRITE SECTOR
0508 + 02AE 3F SWI
0509 + 02AF 13 FCB 19
0510 02B0 A6 05 LDA A FCBSTA, X
0511 02B2 26 EB BNE CR9A
0512 *
0513 02B4 A6 23 LDA A FCBNMS, X
0514 02B6 E6 24 LDA B FCBNMS+1, X
0515 02B8 30 TSX
0516 02B9 EE 00 LDX 0, X
0517 02BB EB 24 ADD B FCBNMS+1, X
0518 02BD A9 23 ADC A FCBNMS, X
0519 02BF A7 23 STA A FCBNMS, X
0520 02C1 E7 24 STA B FCBNMS+1, X
0521 IOHDR WRITE LAST INDEX SECTOR
0522 + 02C3 3F SWI
0523 + 02C4 13 FCB 19
0524 02C5 A6 05 LDA A FCBSTA, X
0525 02C7 26 D6 BNE CR9A
0526 *
0527 02C9 CE 0017 R LDX #RNDFCB
0528 02CC A6 21 LDA A FCBLTS, X
0529 02CE E6 22 LDA B FCBLTS+1, X
0530 02D0 30 TSX
0531 02D1 EE 00 LDX 0, X
0532 02D3 6F 06 CLR FCBDTT, X
0533 02D5 A7 0A STA A FCBTNK, X
0534 02D7 E7 0B STA B FCBSCT, X
0535 IOHDR READ SECTOR
0536 + 02D9 3F SWI
0537 + 02DA 13 FCB 19
0538 02DB A6 05 LDA A FCBSTA, X
0539 02DD 26 C0 BNE CR9A
0540 *
0541 02DF 63 06 COM FCBDTT, X
0542 CLOSE OUTPUT
0543 + 02E1 3F SWI CLOSE FILE
0544 + 02E2 15 FCB 21
0545 PULX CLEAN STACK
0546 + 02E3 3F SWI
0547 + 02E4 06 FCB 6
0548 02E5 39 RTS
0549 *

```

```

0551 * OPEN A RANDOM-ACCESS FILE
0552 * * CALL WITH ADDRESS OF FCB IN INDEX REGISTER
0553 * * MUST HAVE EXTENDED FCB (170 BYTES)
0554 * * SET DRIVE, FILENAME
0555 *
0556 * ROPEN PSHX SAVE FCB ADDRESS
0557 + 02E6 3F SWI
0558 + 02E7 05 FCB 5
0559 CLR FCBSTA, X INIT. STATUS
0560 CLR FCBSCT, X NO COMPRESSION
0561 CLR FCBDTT, X INPUT
0562 OPEN OPEN FILE
0563 + 02EE 3F SWI
0564 + 02EF 14 FCB 20
0565 LDA A FCBSTA, X ERROR?
0566 BEQ ROP2 NO
0567 *
0568 * ROPERR PULX RECOVER FCB ADDRESS
0569 + 02F4 3F SWI
0570 + 02F5 06 FCB 6
0571 STA A FCBSTA, X SET STATUS
0572 RTS
0573 *
0574 02F9 A6 1D LDA A FCBTYP, X CHECK TYPE OF FILE
0575 02FB 81 02 CMP A #2 RANDOM?
0576 02FD 27 06 BEQ ROP3 YES
0577 *
0578 02FF 86 0E LDA A #14 ERROR NUMBER 14
0579 CLOSE CLOSE FILE
0580 + 0301 3F SWI
0581 + 0302 15 FCB 21
0582 BRA ROPERR
0583 *
0584 ROP3 READ READ NUMBER OF RECORDS FROM FILE
0585 + 0305 3F SWI
0586 + 0306 18 FCB 24
0587 0307 E6 05 LDA B FCBSTA, X ERROR?
0588 0309 27 03 BEQ ROP3B NO
0589 *
0590 ROP3A TBA BRA ROP2A YES
0591 *
0592 ROP3B STA A FCBNNM, X
0593 READ READ
0594 + 0310 3F SWI
0595 + 0311 18 FCB 24
0596 + 0312 E6 05 LDA B FCBSTA, X ERROR?
0597 0314 26 F5 BNE ROP3A YES
0598 *
0599 STA A FCBNNM+1, X
0600 READ READ RECORD SIZE FROM FILE
0601 + 0318 3F SWI
0602 + 0319 18 FCB 24
0603 LDA B FCBSTA, X ERROR?
0604 031A E6 05 BNE ROP3A YES
0605 *
0606 031C 26 ED STA A FCBSR7, X
0607 READ READ
0608 SWI
0609 + 0320 3F FCB 24
0610 + 0321 18 LDA B FCBSTA, X ERROR?
0611 0322 E6 05 LDA B FCBSTA, X ERROR?

```

0612	0324 26 E5	BNE ROP3A	YES				0673	0372 B1 00C7 R	CMP A TMPTRK			
0613	0614	STA A FCBR57+1, X					0674	0375 26 CA	BNE ROP4A	YES		
0615	0326 A7 2D	* NOW CLEAR INDEXING TABLE IN FCB					0675		CMP B TMP5CT		*	
0616	0617	* NOW CLEAR INDEXING TABLE IN FCB					0676	0377 F1 00C8 R	BNE ROP4A	YES	*	
0618	0328 C6 78	LDA B #FCBRTE-FCBRTB TOTAL LENGTH OF TABLE					0677	037A 26 C5	BRA ROP5	NO, LOOP TIL DONE	*	
0619	032A 6F 32	CLR FCBRTE, X	CLEAR A BYTE				0678	037C 20 D8	* NOW POINT FILE TO FIRST DATA RECORD		*	
0620	032C 08	DEC B	LOOP UNTIL DONE				0679	037E 6F 2E	CLR FCBRCD, X	MAKE RCD=1	*	
0621	032D 5A	BNE ROP4					0680	0380 86 01	LDA A #1		*	
0622	032E 26 FA	* TSX	LDX O, X	RESTORE FCB POINTER			0681	0382 A7 2F	STA A FCBRCD+1, X	POSITION FILE	*	
0623	0330 30	LDX O, X	LDA A #FCBRTE	POINT TO TABLE			0682	0384 7E 051D R	JMP POS4	CLOSE A RANDOM-ACCESS FILE	*	
0624	0331 EE 00	LDA A #FCBRTE	ADDAX				0683		* CALL WITH ADDRESS OF FCB IN INDEX REGISTER		*	
0625	0333 86 32	SWI					0684		RCLDSE PSHX	SAVE FCB ADDRESS	*	
0626	0627	0335 3F	FCB 9				0685	0387 3F	SWI		*	
0627	0628	0336 09	STX RINTMP	SAVE TEMP. POINTER			0686	0388 05	FCB 5		*	
0629	0630	0337 FF 00C5 R	* NOW READ IN INDEX AND BUILD FCB TABLE				0687		TXAB		*	
0631	0632	* NOW READ IN INDEX AND BUILD FCB TABLE					0688	0389 3F	SWI		*	
0633	0634	033A 30	TSX	LDX O, X	POINT TO FCB		0689	038A 02	FCB 2		*	
0635	033B EE 00	LDA A FCBTRK, X	LDA A FCBSCT, X				0690		* CHECK THAT FILE IS OPEN (LOOK AT FCB-CHAIN)		*	
0636	033D A6 0A	LDA B FCBSCT, X	LDX RINTMP	POINT TO TABLE IN FCB			0691	038B DE 29	LDX FCBSCT, X		*	
0637	033F E6 0B	LDX RINTMP	STA A O, X	PUT IN NEW ENTRY (T/S)			0692	038D 27 0C	BEG RCLDSE	NO ACTIVE FCB=ERROR 13	*	
0638	0341 FE 00C5 R	STA A O, X	STA B 1, X	UPDATE TEMPS.			0693		RCLDSE1 PSHX		*	
0639	0344 A7 00	STA A O, X	STA A TMPTRK				0694		SWI		*	
0640	0346 E7 01	STA A TMPTRK	STA B TMP5CT				0695	038F 3F	FCB 5		*	
0641	0348 B7 00C7 R	STA B TMP5CT	INX				0696	0390 05	SUBARX	AT THIS FCB?	*	
0642	034B F7 00C8 R	INX	INX				0697	0391 3F	SWI		*	
0643	034E 08	INX	STX RINTMP				0698	0392 0C	PULX		*	
0644	034F 08	INX	LDX O, X	POINT TO FCB			0699	0393 3F	FCB 6		*	
0646	0350 FF 00C5 R	TSX	READ	GET INDEX TRACK			0700	0394 06	BEG RCLDSE	YES, GOOD	*	
0647	0353 30	LDX O, X	FCB 24				0701	0395 27 0D			*	
0647	0354 EE 00	ROPS	LDA B FCBSCT, X	ERROR?			0702	0397 EE 25	LDX FCBSCT, X	TRY NEXT FCB IF THERE IS ONE	*	
0648	0649	0356 3F	BEG ROP5B	NO			0703	0399 26 F4	BNE RCLDSE1		*	
0649	0650	0357 18	JMP ROP2A	YES			0704	039B 86 0D	RCLDSE2 LDA A #13	ERROR 13	*	
0650	0651	0358 E6 05	TST A	TRACK=0 (END OF INDEX BLOCK)			0705		RCLERR PULX		*	
0651	0652	035A 27 03	BEG ROP6	YES			0706	039D 3F	SWI		*	
0652	0653	035C 7E 0301 R	ROPS	GET INDEX SECTOR			0707	039E 06	FCB 6	FORCE FILE CLOSED	*	
0654	0655	035F 4D	READ				0708	039F 3F	CLOSE		*	
0655	0656	0360 27 1C	FCB 24				0709	03A0 15	SWI		*	
0657	0658	0362 3F	LDA B FCBSCT, X	ERROR?			0710	03A1 A7 05	FCB 21	STA A FCBSCT, X	RETURN ERROR STATUS	*
0659	0660	0363 18	BNE ROP5A	YES			0711	03A3 39	RTS		*	
0661	0662	0364 E6 05	READ	GET INDEX POINTER			0712		* NOW CHECK FOR FILETYPE=02		*	
0662	0663	0366 26 F4	SWI				0713		RCLDSE3 TSX		*	
0664	0664	0368 3F	FCB 24				0714	03A4 30	LDX O, X	POINT AT FCB	*	
0665	0665	0369 18	LDA B FCBSCT, X	ERROR?			0715	03A5 EE 00	LDA A FCBTYP, X		*	
0666	0666	036A E6 05	BNE ROP5A	YES			0716	03A7 A6 1D	CMP A #2		*	
0667	0667	036C 26 EE	LD- A FCBSCT, X	NEW SECTOR?			0717	03A9 81 02	BEG RCLDSE	YES, GOOD	*	
0668	0668	036E A6 0A	LDA B FCBSCT, X				0718	03AB 27 04			*	
0669	0669	0370 E6 0B					0719				*	


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0735 03AD 86 0E LDA A #14 NO, ERROR 14
0736 03AF 20 EC BRA RCLERR
*
0737 03B1 6D 06 TST FCBDTT, X READ OR WRITE?
0738 03B3 27 08 BEQ RCLOSS IF READING, FINISH CLOSE
*
0741 * FINISH LAST WRITE TO FILE
0742 *
0743 IOHDR WRITE SECTOR
0744 + SWI
0745 + 03B5 3F FCB 19
0746 + 03B6 13 LDA A FCBSTA, X ERROR?
0747 03B7 A6 05 BNE RCLERR YES
0748 03B9 26 E2
*
0749 03BB 6F 06 CLR FCBDTT, X MAKE INPUT
RCLOSS PULX RECOVER FCB ADDRESS
0751 + 03BD 3F SWI
0752 + 03BE 06 FCB 6
0753 CLOSE FILE
0754 + 03BF 3F SWI
0755 + 03C0 15 FCB 21
0756 03C1 39 RTS
*
0758 * READ A BYTE FROM A RANDOM-ACCESS FILE
* CALL WITH ADDRESS OF FCB IN INDEX REGISTER
* RETURN DATA BYTE IN "A" REGISTER
*
0760 * WILL RETURN STATUS=15 AFTER LAST BYTE READ
0761
0762
0763
0764 RREAD PSHX SAVE FCB ADDRESS
0765 + SWI
0766 + 03C2 3F FCB 5
0767 + 03C3 05 TXAB
0768 + 03C4 3F SWI
0769 + 03C5 02 FCB 2
0770
*
0771 * CHECK THAT FILE IS OPEN (LOOK AT ACTIVE FCB-CHAIN)
*
0772
0773
0774 LDX FCBCHN
0775 BEQ RREDZ NO ACTIVE FCB=ERROR 13
*
0776 RRED1 PSHX
0777 + SWI
0778 + 03CA 3F FCB 5
0779 + 03CB 05 SUBABX
0780 + 03CC 3F SWI
0781 + 03CD 0C FCB 12
0782 PULX
0783 + 03CE 3F SWI
0784 + 03CF 06 FCB 6
0785 BEQ RRED3 YES, GOOD
*
0786
0787 LDX FCBMFB, X NO, TRY NEXT FCB IF THERE IS ONE
0788 BNE RRED1
*
0789 RRED2 LDA A #13 ERROR 13
0790 RREDR PULX
0791 SWI
0792 + 03D8 3F FCB 6
0793 + 03D9 06 STA A FCBSTA, X RETURN ERROR STATUS
0794 03DA A7 05 CLR A RETURN NULL BYTE
0795 03DC 4F RTS
0796 03DD 39

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0797 03DE 30 RRED3 TSX
0798 03DF EE 00 LDX 0, X POINT TO FCB
*
0801 * CHECK FILETYPE=02 (RANDOM)
0802
0803 LDA A FCBTYP, X
0804 CMP A #2
0805 BEQ RRED4 YES
*
0806 LDA A #14 NO, ERROR 14
0807 BRA RREDR
*
0808 TST FCBDTT, X READ OR WRITE?
0809 BEQ RRED5 READ
*
0810 * IF SWITCHING FROM WRITE, MUST FINISH LAST SECTOR
0811 IOHDR WRITE SECTOR
0812 SWI
0813 FCB 19
0814 LDA A FCBSTA, X ERROR?
0815 BNE RREDR YES
*
0816 CLR FCBDTT, X MAKE INPUT
0817 READ
0818 RRED5 SWI
0819 FCB 24
0820 LDA B FCBSTA, X ERROR?
0821 BEQ RRED6 NO
*
0822 TBA BRA RREDR YES, ERROR RETURN
*
0823 STA A SAVEA SAVE DATA BYTE
0824 JMP RWRIT6 UPDATE RANDOM FILE POINTERS
0825 WRITE A BYTE INTO A RANDOM-ACCESS FILE
0826 CALL WITH ADDRESS OF FCB IN INDEX REGISTER
0827 BYTE TO BE WRITTEN IN "A" REGISTER
*
0828 * RETURN STATUS=15 WHEN LAST BYTE OF FILE WRITTEN
0829
0830 RWRWRITE STA A SAVEA SAVE DATA BYTE
0831 PSHX
0832 SWI
0833 FCB 5
0834 TXAB
0835 SWI
0836 FCB 2
*
0837 * CHECK THAT FILE IS OPEN (LOOK AT FCB-CHAIN)
0838
0839 LDX FCBCHN
0840 BEQ RWRIT2 NO ACTIVE FCB=ERROR 13
*
0841 RWRKIT1 PSHX
0842 + 0409 3F SWI
0843 + 040A 05 FCB 5
0844 TXAB
0845 + 040B 3F SWI
0846 + 040C 02 FCB 2
*
0847
0848
0849
0850
0851 LDX FCBCHN
0852 BEQ RWRIT2 NO ACTIVE FCB=ERROR 13
*
0853
0854
0855
0856
0857
0858
0859
0860
0861
0862
0863
0864
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0873
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0892
0893
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0895
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03AD 86 0E LDA A #14 NO, ERROR 14
03AF 20 EC BRA RCLERR
*
03B1 6D 06 TST FCBDTT, X READ OR WRITE?
03B3 27 08 BEQ RCLOSS IF READING, FINISH CLOSE
*
* FINISH LAST WRITE TO FILE
*
IOHDR WRITE SECTOR
+ SWI
+ 03B5 3F FCB 19
+ 03B6 13 LDA A FCBSTA, X ERROR?
03B7 A6 05 BNE RCLERR YES
03B9 26 E2
*
03BB 6F 06 CLR FCBDTT, X MAKE INPUT
RCLOSS PULX RECOVER FCB ADDRESS
+ 03BD 3F SWI
+ 03BE 06 FCB 6
03BF 3F CLOSE FILE
+ 03C0 15 SWI
+ 03C1 39 FCB 21
RTS
*
* READ A BYTE FROM A RANDOM-ACCESS FILE
* CALL WITH ADDRESS OF FCB IN INDEX REGISTER
* RETURN DATA BYTE IN "A" REGISTER
*
* WILL RETURN STATUS=15 AFTER LAST BYTE READ
*
RREAD PSHX SAVE FCB ADDRESS
+ SWI
+ 03C2 3F FCB 5
+ 03C3 05 TXAB
+ 03C4 3F SWI
+ 03C5 02 FCB 2
*
* CHECK THAT FILE IS OPEN (LOOK AT ACTIVE FCB-CHAIN)
*
LDX FCBCHN
BEQ RREDZ NO ACTIVE FCB=ERROR 13
*
RRED1 PSHX
+ SWI
+ 03CA 3F FCB 5
+ 03CB 05 SUBABX
+ 03CC 3F SWI
+ 03CD 0C FCB 12
PULX
+ 03CE 3F SWI
+ 03CF 06 FCB 6
BEQ RRED3 YES, GOOD
*
LDX FCBMFB, X NO, TRY NEXT FCB IF THERE IS ONE
BNE RRED1
*
RRED2 LDA A #13 ERROR 13
RREDR PULX
SWI
+ 03D8 3F FCB 6
+ 03D9 06 STA A FCBSTA, X RETURN ERROR STATUS
03DA A7 05 CLR A RETURN NULL BYTE
03DC 4F RTS
03DD 39

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0859 + 0415 3F PULX
0860 + 0416 06 SWI
0861 + 0417 27 0B FCB 6
0862 * BEQ RWRIT3 FOUND FCB?
0863 0419 EE 25 LDX FCBNFB, X NO, TRY NEXT FCB IF THERE IS ONE
0864 041B 26 F4 BNE RWRIT1
0865
0866 * RWRIT2 LDA A #13 EKORR 13
0867 RWTERR PULX
0868 SWI
0869 + 041F 3F SWI
0870 + 0420 06 FCB 6
0871 0421 A7 05 STA A FCBSTA, X RETURN ERROR STATUS
0872 0423 39 RTS
0873
0874 * RWRIT3 TSX
0875 LDX 0, X POINT TO FCB
0876
0877 * CHECK THAT FILETYPE=02 (RANDOM)
0878
0879 LDA A #FF
0880 CMP A #2
0881 BEQ RWRIT4 GOOD
0882
0883 LDA A #14 NO, ERROR 14
0884 BRA RWTERR
0885
0886 * RWRIT4 LDA A #FF
0887 STA A FCBDTT, X
0888 LDX 0, X
0889 LDX A FCBIND, X
0890 SUB B FCBDDBA+1, X
0891 SBC A FCBDDBA, X
0892 CMP A BUFSIZ
0893 BNE RWRIT4A
0894
0895 * CMP B BUFSIZ+1
0896 BEQ RWRIT4B
0897
0898 * STORE DATA BYTE INTO SECTOR BUFFER
0899
0900 * RWRIT4A LDX FCBIND, X
0901 LDA A SAVEA
0902 STA A 0, X
0903 INX
0904 TXAB
0905 + 044F 3F SWI
0906 + 0450 02 FCB 2
0907 0451 30 TSX
0908 0452 EE 00 LDX 0, X
0909 0454 A7 27 STA A FCBIND, X
0910 0456 E7 28 STA B FCBIND+1, X
0911 0458 20 50 BRA RWRIT6
0912
0913 * WRITE OLD SECTOR OUT AND GET NEW SECTOR
0914
0915 * RWRIT4B LDA A #FF
0916 STA A FCBDTT, X
0917 IOHDR
0918 + 045E 3F SWI
0919 + 045F 13 FCB 19
0920 0460 A6 05 LDA A FCBSTA, X
0921 0462 26 BB BNE RWTERR
0922
0923 * BRING IN FORWARD-LINKED SECTOR AND UPDATE LINKS
0924
0925 LDA A FCBTRK, X
0926 CMP A FCBLTS, X
0927 BNE RWRIT5
0928
0929 LDA B FCBSCCT, X
0930 BNE RWRIT5
0931
0932 LDA A #15
0933 BRA RWTERR
0934
0935 * RWRIT5 CLR FCBDTT, X
0936 LDA A FCBFWD, X
0937 LDA B FCBFWD+1, X
0938 STA A FCBTRK, X
0939 STA B FCBSCCT, X
0940 IOHDR
0941 + 047C 3F SWI
0942 + 047D 13 FCB 19
0943 LDA A FCBSTA, X
0944 BNE RWTERR
0945
0946 * LDX FCBDDBA, X
0947 LDA A 0, X
0948 LDA B 1, X
0949 TSX
0950 LDX 0, X
0951 STA A FCBFWD, X
0952 STA B FCBFWD+1, X
0953 LDX FCBDDBA, X
0954 LDA A 2, X
0955 LDA B 3, X
0956 TSX
0957 LDX 0, X
0958 STA A FCBBAK, X
0959 STA B FCBBAK+1, X
0960 LDA A FCBDBA, X
0961 LDA B FCBDBA+1, X
0962 ADD B #4
0963 ADC A #0
0964 STA A FCBIND, X
0965 STA B FCBIND+1, X
0966 BRA RWRIT4
0967
0968 * NOW UPDATE RANDOM RECORD POINTERS
0969
0970 * RWRIT6 LDA A FCBPOS, X
0971 LDA B FCBPOS+1, X
0972 ADD B #1 INCREMENT POSITION POINTER
0973 ADC A #0
0974 STA A FCBPOS, X
0975 STA B FCBPOS+1, X
0976 CMP A FCBRSZ, X BEYOND RECORD LENGTH?
0977 BHI RWRIT8 YES, MUST INC. RECORD NO.
0978
0979 * BCS RWRIT7 NO
0980 *

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0981 04BC E1 2D      CMP B FCBR57+1, X BEYOND RECORD LENGTH?
0982 04BE 22 06      BHI RWRIT8
0983
0984 + 04C0 3F      RWRIT7 PULX      NO, NORMAL RETURN
0985 + 04C1 06      SWI
0986 + 04C2 B6 00CA R  FCB 6
0987 04C5 39      LDA A SAVEA
0988 RTS
0989
0990 04C6 A6 2E      * RWRIT8 LDA A FCBRCD, X UPDATE RECORD NUMBER
0991 04C8 E6 2F      LDA B FCBRCD+1, X
0992 04CA CB 01      ADD B #1
0993 04CC 89 00      ADC A #0
0994 04CE A7 2E      STA A FCBRCD, X
0995 04D0 E7 2F      STA B FCBRCD+1, X
0996 04D2 20 28      BRA POS3
0997
0998 * POSITION RANDOM-ACCESS FILE TO NEW RECORD
0999 * CALL WITH ADDRESS OF FCB IN INDEX REGISTER
1000 * DESIRED RECORD NO. IN FCBRCD
1001
1002 POSITION PSHX      SAVE FCB ADDRESS
1003 SWI
1004 + 04D4 3F      FCB 5
1005 + 04D5 05      TXAB
1006 + 04D6 3F      SWI
1007 + 04D7 02      FCB 2
1008
1009 * CHECK THAT FILE IS OPEN (LOOK AT FCB-CHAIN)
1010
1011 * LDX FCBCHN
1012 BEQ NOCHN      NO ACTIVE FCB=ERROR 13
1013
1014 POS1
1015 + 04DC 3F      PSHX
1016 + 04DD 05      SWI
1017 SUBABX      FCB 5
1018 + 04DE 3F      SWI
1019 + 04DF 0C      FCB 12
1020 PULX
1021 + 04E0 3F      SWI
1022 + 04E1 06      FCB 6
1023 04E2 27 08      BEQ POS2
1024
1025 * LDX FCBNFB, X TRY NEXT FCB IF THERE IS ONE
1026 BNE POS1
1027
1028 NOCHN LDA A #13      ERROR 13
1029 POS1A PULX
1030 + 04EA 3F      SWI
1031 + 04EB 06      FCB 6
1032 04EC A7 05      STA A FCBSTA, X RETURN ERROR STATUS
1033 04ED 39      RTS
1034
1035 * NOW CHECK FOR PROPER FILETYPE=02
1036
1037 POS2 TSX
1038 04F0 EE 00      LDX 0, X POINT TO FCB
1039 04F2 A6 1D      LDA A FCBTYP, X
1040 04F4 81 02      CMP A #2
1041 04F6 27 04      BEQ POS3      GOOD TYPE?
1042
04F8 86 0E      LDA A #14      IF NOT, ERROR 14
04FA 20 EE      BRA POS1A
1045
1046 POS3 LDX FCBRCD, X GET RECORD NUMBER
1047
1048 * NOW CHECK THAT RECORD NUMBER IS VALID
1049 * 0 < FCBRCD <= FCBRNM
1050
1051 BNE POS3B      MUST BE >0
1052
1053 POS3A LDA A #15      IF NOT, ERROR, 15
1054 BRA POS1A
1055
1056 POS3B TSX
1057 0504 30      LDX 0, X POINT TO FCB
1058 0505 EE 00      LDA A FCBRNM, X
1059 0507 A6 2A      LDA B FCBRNM+1, X
1060 0509 E6 2B      SUB B FCBRCD+1, X
1061 050B E0 2F      SBC A FCBRCD, X
1062 050D A2 2E      BMI POS3A      MUST BE <=RNM
1063 050F 2B EF
1064
1065 * IF FCB WAS IN "WRITE", FINISH LAST SECTOR
1066
1067 TST FCBDTT, X
1068 BEQ POS4      IF READING, SKIP
1069
1070 IOHDR WRITE LAST SECTOR
1071 SWI
1072 + 0515 3F      FCB 19
1073 + 0516 13      LDA A FCBSTA, X ERROR?
1074 0517 A6 05      BNE POS1A      YES
1075
1076 CLR FCBDTT, X MAKE INPUT
1077
1078 * NOW FIND PROPER FCB-TABLE ENTRY FOR RECORD
1079 * SET "RINTMP" TO POSITION WITHIN TABLE
1080 * "RNMTMP" TO RECORD NO.
1081 * "A" TO POSITION WITHIN INDEX SECTOR
1082 * "B" TO POSITION WITHIN INDEX BLOCK
1083
1084 POS4 LDA A #FCBRTB
1085 ADDAX
1086 SWI
1087 + 051F 3F      FCB 9
1088 + 0520 09      STX RINTMP      POINT TO START OF TABLE IN FCB
1089 0521 FF 00C5 R  TSX
1090 0524 30      LDX 0, X POINT TO FCB
1091 0525 EE 00      LDX FCBRCD, X
1092 0527 EE 2E      DEX
1093 0529 09      STX RNMTMP      RECORD NUMBER DESIRED
1094 052A FF 00C1 R
1095
1096 * NOTE: 3 BYTES PER INDEX BLOCK
1097 * FIRST 4 BYTES OF EACH SECTOR = LINKS
1098 * 4 BYTES OF FIRST INDEX SECTOR=RNM, RS7
1099
1100 LDA A #8
1101 LDA B #3
1102 0531 FE 00C1 R POS4A LDX RNMTMP AT DESIRED SECTOR?
1103 0534 27 21      BEQ POS5      IF SO, BRANCH

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1104	0536 81 80	* POS4B	CMP A #SECS17 AT END OF AN INDEX SECTOR?	1165 +	0581 3F	SWI			
1105	0538 27 06	BEQ POS4D	IF SO, BRANCH	1166 +	0582 18	FCB 24			
1106				1167	0583 E6 05	LDA B FCBSTA, X	ERROR?		
1107		*		1168	0585 27 04	BEQ POSSD	NO		
1108	053A 4C	INC A	COUNT A BYTE	1169					
1109	053B 5A	DEC B	COUNT A BYTE FOR INDEX BLOCK	1170	0587 17	TRA	YES		
1110	053C 27 0E	BEQ POS4E	AT END OF INDEX BLOCK?	1171	0588 7E 04EA R	JMP POS1A			
1111		*		1172					
1112	053E 20 F1	BRA POS4A	LOOP UNTIL DONE	1173	058B B7 00C7 R	STA A TMPTRK	GET SECTOR OF RECORD		
1113		*		1174		READ			
1114		* MOVE	TABLE POINTER TO NEW SECTOR	1175 +	058E 3F	SWI			
1115		*		1176 +	058F 18	FCB 24			
1116	0540 FE 00C5 R	LDX RINTMP		1177	0590 E6 05	LDA B FCBSTA, X	ERROR?		
1117	0543 08	INX		1178	0592 26 F3	BNE POSSC	YES		
1118	0544 08	INX		1179					
1119	0545 FF 00C5 R	STX RINTMP		1180	0594 B7 00C8 R	STA A TMPSCCT	GET POINTER OF RECORD		
1120	0548 86 04	LDA A #4		1181		READ			
1121	054A 20 EF	BRA POS4C	RESET "A"	1182 +	0597 3F	SWI			
1122		*		1183 +	0598 18	FCB 24			
1123		* COUNT DOWN	RECORD NUMBER	1184	0599 E6 05	LDA B FCBSTA, X	ERROR?		
1124		*		1185	059B 26 EA	BNE POSSC	YES		
1125	054C FE 00C1 R	LDX RNTMP		1186					
1126	054F 09	DEX		1187	059D B7 00C9 R	STA A TMPPNT			
1127	0550 FF 00C1 R	STX RNTMP		1188					
1128	0553 C6 03	LDA B #3	RESET "B"	1189					
1129	0555 20 DA	BRA POS4A		1190					
1130		*		1191	05A0 B6 00C7 R	LDA A TMPTRK			
1131		* NOW "RINTMP"	POINTS TO PROPER ENTRY IN FCB-TABLE	1192	05A3 F6 00C8 R	LDA B TMPSCCT			
1132		*	"A"	1193	05A6 A7 0A	STA A FCBTRK, X	SET TRACK		
1133		*		1194	05A8 E7 0B	STA B FCBSCCT, X	SET SECTOR		
1134	0557 B7 00C9 R	POS5	STA A TMPPNT SAVE A	1195	05AA 6F 06	CLR FCBDTT, X	MAKE "INPUT"		
1135	055A FE 00C5 R	LDX RINTMP		1196		IOHDR	READ IN DATA SECTOR		
1136	055D A6 00	LDA A 0, X		1197 +	05AC 3F	SWI			
1137	055F E6 01	LDA B 1, X	GET T/S FROM TABLE	1198 +	05AD 13	FCB 19			
1138	0561 30	TSX		1199	05AE A6 05	LDA A FCBSTA, X	ERROR?		
1139	0562 EE 00	LDX 0, X		1200	05B0 26 BC	BNE POSSA	YES		
1140	0564 A7 0A	STA A FCBTRK, X	PUT T/S INTO FCB	1201					
1141	0566 E7 0B	STA B FCBSCCT, X		1202	05B2 EE 07	LDX FCBDDBA, X	GET FORWARD LINKS		
1142		IOHDR	READ SECTOR OF INDEX	1203	05B4 A6 00	LDA A 0, X			
1143 +	0568 3F	SWI		1204	05B6 E6 01	LDA B 1, X			
1144 +	0569 13	FCB 19		1205	05B8 30	TSX			
1145	056A A6 05	LDA A FCBSTA, X	ERROR?	1206	05B9 EE 00	LDX 0, X			
1146	056C 27 03	BEQ POSSB	NO	1207	05BB A7 0C	STA A FCBFWD, X	UPDATE LINKAGE		
1147		*		1208	05BD E7 0D	STA B FCBFWD+1, X			
1148	056E 7E 04EA R	POS5A	JMP POS1A	1209	05BF EE 07	LDX FCBDDBA, X	POINT TO SECTOR BUFFER		
1149		*		1210	05C1 A6 02	LDA A 2, X			
1150	0571 EE 07	POS5B	LDX FCBDDBA, X	1211	05C3 E6 03	LDA B 3, X			
1151	0573 B6 00C9 R	LDA A TMPPNT	POINT TO RECORD DATA	1212	05C5 30	TSX	GET BACKWARD LINKS		
1152				1213	05C6 EE 00	LDX 0, X			
1153 +	0576 3F	SWI		1214	05C8 A7 0E	STA A FCBBAK, X	UPDATE LINKAGE		
1154 +	0577 09	FCB 9		1215	05CA E7 0F	STA B FCBBAK+1, X			
1155		TXAB		1216	05CC EE 07	LDX FCBDDBA, X			
1156 +	0578 3F	SWI		1217	05CE B6 00C9 R	LDA A TMPPNT			
1157 +	0579 02	FCB 2		1218		ADDA			
1158	057A 30	LDX 0, X		1219 +	05D1 3F	SWI			
1159	057B EE 00	TSX		1220 +	05D2 09	FCB 9			
1160	057D A7 27	STA A FCBIND, X	INIT. FCBIND	1221		TXAB			
1161	057F E7 28	STA B FCBIND+1, X		1222 +	05D3 3F	SWI			
1162		*		1223 +	05D4 02	FCB 2			
1163				1224		PULX			
1164				1225 +	05D5 3F	SWI			RECOVER FCB ADDRESS

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1226 + 05D6 06          FCB 6
1227 05D7 A7 27      STA A FCBIND, X
1228 05D9 E7 28      STA B FCBIND+1, X
1229 05DB 6F 30      CLR FCBPOS, X
1230 05DD 86 01      LDA A #1
1231 05DF A7 31      STA A FCBPOS+1, X
1232 05E1 B6 00CA R  LDA A SAVEA
1233 05E4 39          RTS
1234
1235 * EXPAND A RANDOM-ACCESS FILE
1236 * CALLED WITH ADDRESS OF FCB IN INDEX REGISTER
1237 * FILE MUST ALREADY BE OPEN
1238 * NUMBER OF RECORDS TO ADD IN FCBRC D
1239 * RECORDS WILL HAVE SAME SIZE AS ORIGINALS
1240
1241 *
1242 EXPAND PSHX      SAVE FCB ADDRESS
1243 SWI
1244 + 05E5 3F          FCB 5
1245 05E6 05          TXAB
1246 + 05E7 3F          SWI
1247 + 05E8 02          FCB 2
1248 * CHECK THAT FILE IS OPEN (LOOK AT FCB-CHAIN)
1249 LDX FCBCHN
1250 BEQ EXP2
1251
1252 *
1253 EXP1
1254 + 05E9 DE 29      NO ACTIVE FCBS=ERROR 13
1255 05EB 27 08
1256
1257 + 05E5 3F          PSHX
1258 SWI
1259 + 05E6 05          FCB 5
1260 SUBABX
1261 SWI
1262 + 05E7 3F          FCB 12
1263 PULX
1264 SWI
1265 + 05F1 3F          FCB 6
1266 05F2 06          BEQ EXP3
1267 + 05F3 27 0C          YES
1268
1269 *
1270 EXP2 LDA A #13
1271 R EXPERR LDX #RNDJFCB
1272 CLOSE
1273
1274 + 05FA 3F          SWI
1275 05FB 15          FCB 21
1276 PULX
1277 SWI
1278 + 05FC 3F          FCB 6
1279 05FD 06          STA A FCBSTA, X
1280 RTS
1281
1282 *
1283 EXP3 TSX
1284 LDX 0, X
1285 0602 EE 00      LDX 0, X
1286 * CHECK THAT FILE IS RANDOM-ACCESS (TYPE=02)
1287 LDA A FCBTYP, X
1288 CMP A #2
1289 BEQ EXP4
1290
1291 *
1292 EXP4 LDA A #14
1293 BRA EXPERR
1294
1295 *
1296 EXP4 LDX FCBRC D, X
1297 BNE EXP4B
1298 LDA A #12
1299 ZERO=ERROR 12
1300
1301 *
1302 BRA EXPERR
1303
1304 *
1305 EXP4B TSX
1306 LDX 0, X
1307 * CHECK THAT NEW RECNUM= OLD RECNUM+FCBRC D < MXRNUM
1308 LDA A FCBRNM, X
1309 LDA B FCBRNM+1, X
1310 ADD B FCBRC D+1, X
1311 ADC A FCBRC D, X
1312 LDX #MXRNUM
1313 SUBARX
1314 SWI
1315 FCB 12
1316 BMI EXP4A
1317
1318 *
1319 EXP5 TSX
1320 LDX 0, X
1321 STA A FCBRNM, X
1322 STA B FCBRNM+1, X
1323 LDA A FCBFTS, X
1324 LDA B FCBFTS+1, X
1325 STA A FCBTRK, X
1326 STA B FCBTRK+1, X
1327 CLR FCBDDTT, X
1328 CLR FCBSCF, X
1329 LDA A FCBLTS, X
1330 LDA B FCBLTS+1, X
1331 STA A TMPTRK
1332 STA B TMPSC T
1333 IOHDR
1334 SWI
1335 FCB 19
1336 LDA A FCBSTA, X
1337 BEQ EXP6
1338
1339 *
1340 EXP5A JMP EXPERR
1341
1342 *
1343 EXP6 LDA A FCBRNM, X
1344 LDA B FCBRNM+1, X
1345 LDX FCBDBA, X
1346 STA A 4, X
1347 STA B 5, X
1348 LDA A 0, X
1349 LDA B 1, X
1350 TSX
1351 LDX 0, X
1352 STA A FCBFWD, X
1353 STA B FCBFWD+1, X
1354 LDX FCBDBA, X
1355 LDA A 2, X
1356 LDA B 3, X
1357 TSX
1358 LDX 0, X
1359 STA A FCBBAK, X
1360 STA B FCBBAK+1, X
1361 LDX FCBDBA, X
1362 LDA A #8
1363 ADDAX
1364 SWI
1365 FCB 9
1366 TXAB
1367
1368 *
1369 EXP4A LDA A #12
1370 ZERO=ERROR 12
1371
1372 *
1373 EXP4 LDX FCBRC D, X
1374 BNE EXP4B
1375 LDA A #12
1376 ZERO=ERROR 12
1377
1378 *
1379 EXP4 LDX FCBRC D, X
1380 BNE EXP4B
1381 LDA A #12
1382 ZERO=ERROR 12
1383
1384 *
1385 EXP4 LDX FCBRC D, X
1386 BNE EXP4B
1387 LDA A #12
1388 ZERO=ERROR 12
1389
1390 *
1391 EXP4 LDX FCBRC D, X
1392 BNE EXP4B
1393 LDA A #12
1394 ZERO=ERROR 12
1395
1396 *
1397 EXP4 LDX FCBRC D, X
1398 BNE EXP4B
1399 LDA A #12
1400 ZERO=ERROR 12
1401
1402 *
1403 EXP4 LDX FCBRC D, X
1404 BNE EXP4B
1405 LDA A #12
1406 ZERO=ERROR 12
1407
1408 *
1409 EXP4 LDX FCBRC D, X
1410 BNE EXP4B
1411 LDA A #12
1412 ZERO=ERROR 12
1413
1414 *
1415 EXP4 LDX FCBRC D, X
1416 BNE EXP4B
1417 LDA A #12
1418 ZERO=ERROR 12
1419
1420 *
1421 EXP4 LDX FCBRC D, X
1422 BNE EXP4B
1423 LDA A #12
1424 ZERO=ERROR 12
1425
1426 *
1427 EXP4 LDX FCBRC D, X
1428 BNE EXP4B
1429 LDA A #12
1430 ZERO=ERROR 12
1431
1432 *
1433 EXP4 LDX FCBRC D, X
1434 BNE EXP4B
1435 LDA A #12
1436 ZERO=ERROR 12
1437
1438 *
1439 EXP4 LDX FCBRC D, X
1440 BNE EXP4B
1441 LDA A #12
1442 ZERO=ERROR 12
1443
1444 *
1445 EXP4 LDX FCBRC D, X
1446 BNE EXP4B
1447 LDA A #12
1448 ZERO=ERROR 12
1449
1450 *
1451 EXP4 LDX FCBRC D, X
1452 BNE EXP4B
1453 LDA A #12
1454 ZERO=ERROR 12
1455
1456 *
1457 EXP4 LDX FCBRC D, X
1458 BNE EXP4B
1459 LDA A #12
1460 ZERO=ERROR 12
1461
1462 *
1463 EXP4 LDX FCBRC D, X
1464 BNE EXP4B
1465 LDA A #12
1466 ZERO=ERROR 12
1467
1468 *
1469 EXP4 LDX FCBRC D, X
1470 BNE EXP4B
1471 LDA A #12
1472 ZERO=ERROR 12
1473
1474 *
1475 EXP4 LDX FCBRC D, X
1476 BNE EXP4B
1477 LDA A #12
1478 ZERO=ERROR 12
1479
1480 *
1481 EXP4 LDX FCBRC D, X
1482 BNE EXP4B
1483 LDA A #12
1484 ZERO=ERROR 12
1485
1486 *
1487 EXP4 LDX FCBRC D, X
1488 BNE EXP4B
1489 LDA A #12
1490 ZERO=ERROR 12
1491
1492 *
1493 EXP4 LDX FCBRC D, X
1494 BNE EXP4B
1495 LDA A #12
1496 ZERO=ERROR 12
1497
1498 *
1499 EXP4 LDX FCBRC D, X
1500 BNE EXP4B
1501 LDA A #12
1502 ZERO=ERROR 12
1503
1504 *
1505 EXP4 LDX FCBRC D, X
1506 BNE EXP4B
1507 LDA A #12
1508 ZERO=ERROR 12
1509
1510 *
1511 EXP4 LDX FCBRC D, X
1512 BNE EXP4B
1513 LDA A #12
1514 ZERO=ERROR 12
1515
1516 *
1517 EXP4 LDX FCBRC D, X
1518 BNE EXP4B
1519 LDA A #12
1520 ZERO=ERROR 12
1521
1522 *
1523 EXP4 LDX FCBRC D, X
1524 BNE EXP4B
1525 LDA A #12
1526 ZERO=ERROR 12
1527
1528 *
1529 EXP4 LDX FCBRC D, X
1530 BNE EXP4B
1531 LDA A #12
1532 ZERO=ERROR 12
1533
1534 *
1535 EXP4 LDX FCBRC D, X
1536 BNE EXP4B
1537 LDA A #12
1538 ZERO=ERROR 12
1539
1540 *
1541 EXP4 LDX FCBRC D, X
1542 BNE EXP4B
1543 LDA A #12
1544 ZERO=ERROR 12
1545
1546 *
1547 EXP4 LDX FCBRC D, X
1548 BNE EXP4B
1549 LDA A #12
1550 ZERO=ERROR 12
1551
1552 *
1553 EXP4 LDX FCBRC D, X
1554 BNE EXP4B
1555 LDA A #12
1556 ZERO=ERROR 12
1557
1558 *
1559 EXP4 LDX FCBRC D, X
1560 BNE EXP4B
1561 LDA A #12
1562 ZERO=ERROR 12
1563
1564 *
1565 EXP4 LDX FCBRC D, X
1566 BNE EXP4B
1567 LDA A #12
1568 ZERO=ERROR 12
1569
1570 *
1571 EXP4 LDX FCBRC D, X
1572 BNE EXP4B
1573 LDA A #12
1574 ZERO=ERROR 12
1575
1576 *
1577 EXP4 LDX FCBRC D, X
1578 BNE EXP4B
1579 LDA A #12
1580 ZERO=ERROR 12
1581
1582 *
1583 EXP4 LDX FCBRC D, X
1584 BNE EXP4B
1585 LDA A #12
1586 ZERO=ERROR 12
1587
1588 *
1589 EXP4 LDX FCBRC D, X
1590 BNE EXP4B
1591 LDA A #12
1592 ZERO=ERROR 12
1593
1594 *
1595 EXP4 LDX FCBRC D, X
1596 BNE EXP4B
1597 LDA A #12
1598 ZERO=ERROR 12
1599
1600 *
1601 EXP4 LDX FCBRC D, X
1602 BNE EXP4B
1603 LDA A #12
1604 ZERO=ERROR 12
1605
1606 *
1607 EXP4 LDX FCBRC D, X
1608 BNE EXP4B
1609 LDA A #12
1610 ZERO=ERROR 12
1611
1612 *
1613 EXP4 LDX FCBRC D, X
1614 BNE EXP4B
1615 LDA A #12
1616 ZERO=ERROR 12
1617
1618 *
1619 EXP4 LDX FCBRC D, X
1620 BNE EXP4B
1621 LDA A #12
1622 ZERO=ERROR 12
1623
1624 *
1625 EXP4 LDX FCBRC D, X
1626 BNE EXP4B
1627 LDA A #12
1628 ZERO=ERROR 12
1629
1630 *
1631 EXP4 LDX FCBRC D, X
1632 BNE EXP4B
1633 LDA A #12
1634 ZERO=ERROR 12
1635
1636 *
1637 EXP4 LDX FCBRC D, X
1638 BNE EXP4B
1639 LDA A #12
1640 ZERO=ERROR 12
1641
1642 *
1643 EXP4 LDX FCBRC D, X
1644 BNE EXP4B
1645 LDA A #12
1646 ZERO=ERROR 12
1647
1648 *
1649 EXP4 LDX FCBRC D, X
1650 BNE EXP4B
1651 LDA A #12
1652 ZERO=ERROR 12
1653
1654 *
1655 EXP4 LDX FCBRC D, X
1656 BNE EXP4B
1657 LDA A #12
1658 ZERO=ERROR 12
1659
1660 *
1661 EXP4 LDX FCBRC D, X
1662 BNE EXP4B
1663 LDA A #12
1664 ZERO=ERROR 12
1665
1666 *
1667 EXP4 LDX FCBRC D, X
1668 BNE EXP4B
1669 LDA A #12
1670 ZERO=ERROR 12
1671
1672 *
1673 EXP4 LDX FCBRC D, X
1674 BNE EXP4B
1675 LDA A #12
1676 ZERO=ERROR 12
1677
1678 *
1679 EXP4 LDX FCBRC D, X
1680 BNE EXP4B
1681 LDA A #12
1682 ZERO=ERROR 12
1683
1684 *
1685 EXP4 LDX FCBRC D, X
1686 BNE EXP4B
1687 LDA A #12
1688 ZERO=ERROR 12
1689
1690 *
1691 EXP4 LDX FCBRC D, X
1692 BNE EXP4B
1693 LDA A #12
1694 ZERO=ERROR 12
1695
1696 *
1697 EXP4 LDX FCBRC D, X
1698 BNE EXP4B
1699 LDA A #12
1700 ZERO=ERROR 12
1701
1702 *
1703 EXP4 LDX FCBRC D, X
1704 BNE EXP4B
1705 LDA A #12
1706 ZERO=ERROR 12
1707
1708 *
1709 EXP4 LDX FCBRC D, X
1710 BNE EXP4B
1711 LDA A #12
1712 ZERO=ERROR 12
1713
1714 *
1715 EXP4 LDX FCBRC D, X
1716 BNE EXP4B
1717 LDA A #12
1718 ZERO=ERROR 12
1719
1720 *
1721 EXP4 LDX FCBRC D, X
1722 BNE EXP4B
1723 LDA A #12
1724 ZERO=ERROR 12
1725
1726 *
1727 EXP4 LDX FCBRC D, X
1728 BNE EXP4B
1729 LDA A #12
1730 ZERO=ERROR 12
1731
1732 *
1733 EXP4 LDX FCBRC D, X
1734 BNE EXP4B
1735 LDA A #12
1736 ZERO=ERROR 12
1737
1738 *
1739 EXP4 LDX FCBRC D, X
1740 BNE EXP4B
1741 LDA A #12
1742 ZERO=ERROR 12
1743
1744 *
1745 EXP4 LDX FCBRC D, X
1746 BNE EXP4B
1747 LDA A #12
1748 ZERO=ERROR 12
1749
1750 *
1751 EXP4 LDX FCBRC D, X
1752 BNE EXP4B
1753 LDA A #12
1754 ZERO=ERROR 12
1755
1756 *
1757 EXP4 LDX FCBRC D, X
1758 BNE EXP4B
1759 LDA A #12
1760 ZERO=ERROR 12
1761
1762 *
1763 EXP4 LDX FCBRC D, X
1764 BNE EXP4B
1765 LDA A #12
1766 ZERO=ERROR 12
1767
1768 *
1769 EXP4 LDX FCBRC D, X
1770 BNE EXP4B
1771 LDA A #12
1772 ZERO=ERROR 12
1773
1774 *
1775 EXP4 LDX FCBRC D, X
1776 BNE EXP4B
1777 LDA A #12
1778 ZERO=ERROR 12
1779
1780 *
1781 EXP4 LDX FCBRC D, X
1782 BNE EXP4B
1783 LDA A #12
1784 ZERO=ERROR 12
1785
1786 *
1787 EXP4 LDX FCBRC D, X
1788 BNE EXP4B
1789 LDA A #12
1790 ZERO=ERROR 12
1791
1792 *
1793 EXP4 LDX FCBRC D, X
1794 BNE EXP4B
1795 LDA A #12
1796 ZERO=ERROR 12
1797
1798 *
1799 EXP4 LDX FCBRC D, X
1800 BNE EXP4B
1801 LDA A #12
1802 ZERO=ERROR 12
1803
1804 *
1805 EXP4 LDX FCBRC D, X
1806 BNE EXP4B
1807 LDA A #12
1808 ZERO=ERROR 12
1809
1810 *
1811 EXP4 LDX FCBRC D, X
1812 BNE EXP4B
1813 LDA A #12
1814 ZERO=ERROR 12
1815
1816 *
1817 EXP4 LDX FCBRC D, X
1818 BNE EXP4B
1819 LDA A #12
1820 ZERO=ERROR 12
1821
1822 *
1823 EXP4 LDX FCBRC D, X
1824 BNE EXP4B
1825 LDA A #12
1826 ZERO=ERROR 12
1827
1828 *
1829 EXP4 LDX FCBRC D, X
1830 BNE EXP4B
1831 LDA A #12
1832 ZERO=ERROR 12
1833
1834 *
1835 EXP4 LDX FCBRC D, X
1836 BNE EXP4B
1837 LDA A #12
1838 ZERO=ERROR 12
1839
1840 *
1841 EXP4 LDX FCBRC D, X
1842 BNE EXP4B
1843 LDA A #12
1844 ZERO=ERROR 12
1845
1846 *
1847 EXP4 LDX FCBRC D, X
1848 BNE EXP4B
1849 LDA A #12
1850 ZERO=ERROR 12
1851
1852 *
1853 EXP4 LDX FCBRC D, X
1854 BNE EXP4B
1855 LDA A #12
1856 ZERO=ERROR 12
1857
1858 *
1859 EXP4 LDX FCBRC D, X
1860 BNE EXP4B
1861 LDA A #12
1862 ZERO=ERROR 12
1863
1864 *
1865 EXP4 LDX FCBRC D, X
1866 BNE EXP4B
1867 LDA A #12
1868 ZERO=ERROR 12
1869
1870 *
1871 EXP4 LDX FCBRC D, X
1872 BNE EXP4B
1873 LDA A #12
1874 ZERO=ERROR 12
1875
1876 *
1877 EXP4 LDX FCBRC D, X
1878 BNE EXP4B
1879 LDA A #12
1880 ZERO=ERROR 12
1881
1882 *
1883 EXP4 LDX FCBRC D, X
1884 BNE EXP4B
1885 LDA A #12
1886 ZERO=ERROR 12
1887
1888 *
1889 EXP4 LDX FCBRC D, X
1890 BNE EXP4B
1891 LDA A #12
1892 ZERO=ERROR 12
1893
1894 *
1895 EXP4 LDX FCBRC D, X
1896 BNE EXP4B
1897 LDA A #12
1898 ZERO=ERROR 12
1899
1900 *
1901 EXP4 LDX FCBRC D, X
1902 BNE EXP4B
1903 LDA A #12
1904 ZERO=ERROR 12
1905
1906 *
1907 EXP4 LDX FCBRC D, X
1908 BNE EXP4B
1909 LDA A #12
1910 ZERO=ERROR 12
1911
1912 *
1913 EXP4 LDX FCBRC D, X
1914 BNE EXP4B
1915 LDA A #12
1916 ZERO=ERROR 12
1917
1918 *
1919 EXP4 LDX FCBRC D, X
1920 BNE EXP4B
1921 LDA A #12
1922 ZERO=ERROR 12
1923
1924 *
1925 EXP4 LDX FCBRC D, X
1926 BNE EXP4B
1927 LDA A #12
1928 ZERO=ERROR 12
1929
1930 *
1931 EXP4 LDX FCBRC D, X
1932 BNE EXP4B
1933 LDA A #12
1934 ZERO=ERROR 12
1935
1936 *
1937 EXP4 LDX FCBRC D, X
1938 BNE EXP4B
1939 LDA A #12
1940 ZERO=ERROR 12
1941
1942 *
1943 EXP4 LDX FCBRC D, X
1944 BNE EXP4B
1945 LDA A #12
1946 ZERO=ERROR 12
1947
1948 *
1949 EXP4 LDX FCBRC D, X
1950 BNE EXP4B
1951 LDA A #12
1952 ZERO=ERROR 12
1953
1954 *
1955 EXP4 LDX FCBRC D, X
1956 BNE EXP4B
1957 LDA A #12
1958 ZERO=ERROR 12
1959
1960 *
1961 EXP4 LDX FCBRC D, X
1962 BNE EXP4B
1963 LDA A #12
1964 ZERO=ERROR 12
1965
1966 *
1967 EXP4 LDX FCBRC D, X
1968 BNE EXP4B
1969 LDA A #12
1970 ZERO=ERROR 12
1971
1972 *
1973 EXP4 LDX FCBRC D, X
1974 BNE EXP4B
1975 LDA A #12
1976 ZERO=ERROR 12
1977
1978 *
1979 EXP4 LDX FCBRC D, X
1980 BNE EXP4B
1981 LDA A #12
1982 ZERO=ERROR 12
1983
1984 *
1985 EXP4 LDX FCBRC D, X
1986 BNE EXP4B
1987 LDA A #12
1988 ZERO=ERROR 12
1989
1990 *
1991 EXP4 LDX FCBRC D, X
1992 BNE EXP4B
1993 LDA A #12
1994 ZERO=ERROR 12
1995
1996 *
1997 EXP4 LDX FCBRC D, X
1998 BNE EXP4B
1999 LDA A #12
2000 ZERO=ERROR 12

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Line	Address	Operation	Comments	Address	Operation	Comments
1471	071D A6 0A	LDA A FCBTNK, X		1532		
1472	071F E6 0B	LDA B FCBSCT, X		1533		
1473	0721 30	TSX		1534		
1474	0722 EE 00	LDX 0, X		1535		
1475		WRITE		1536 +	0764 3F	
1476 +	0724 3F	SWI		1537 +	0765 05	
1477 +	0725 19	FCB 25		1538		
1478	0726 A6 05	LDA A FCBSTA, X		1539 +	0766 3F	
1479	0728 26 A1	BNE EXP8A		1540 +	0767 03	
1480				1541	0768 A6 25	LDA A FCBNFB, X
1481	072A 17	TBA		1542	076A E6 26	LDA B FCBNFB+1, X
1482		WRITE		1543		PULX
1483 +	072B 3F	SWI		1544 +	076C 3F	
1484 +	072C 19	FCB 25		1545 +	076D 06	
1485	072D A6 05	LDA A FCBSTA, X		1546	076E A7 25	STA A FCBNFB, X
1486	072F 26 9A	BNE EXP8A		1547	0770 E7 26	STA B FCBNFB+1, X
1487				1548	0772 20 04	BRA EXP10C
1488	0731 CE 0017 R	LDX #RNDFCB		1549		
1489	0734 A6 28	LDA A FCBIND+1, X		1550	0774 EE 25	EXP10B LDX FCBNFB, X
1490	0736 A0 08	SUB A FCDBA+1, X		1551	0776 20 E4	BRA EXP10A
1491	0738 30	TSX		1552		
1492	0739 EE 00	LDX 0, X		1553	0778 CE 0017 R	EXP10C LDX #RNDFCB
1493		WRITE		1554		
1494 +	073B 3F	SWI		1555		
1495 +	073C 19	FCB 25		1556		
1496	073D A6 05	LDA A FCBSTA, X		1557	077B 6D 0A	TST FCBTNK, X
1497	073F 26 8A	BNE EXP8A		1558	077D 27 04	BEQ EXP10D
1498				1559		
1499	0741 20 B1	BRA EXP9		1560	077F 6D 0B	TST FCBSCT, X
1500				1561	0781 26 0A	BNE EXP10E
1501				1562		
1502				1563	0783 A6 0E	EXP10D LDA A FCBBBK, X
1503				1564	0785 E6 0F	LDA B FCBBBK+1, X
1504	0743 CE 0017 R	LDX #RNDFCB		1565	0787 A7 0A	STA A FCBTNK, X
1505		TXAB		1566	0789 E7 0B	STA B FCBSCT, X
1506 +	0746 3F	SWI		1567	078B 20 15	BRA EXP10H
1507 +	0747 02	FCB 2		1568		
1508	0748 DE 29	LDX FCBCBN FROM ACTIVE FCB-CHAIN		1569	078D 3F	EXP10E IOHDR
1509		PSHX		1570 +	078E 13	SWI
1510				1571 +	078F A6 05	FCB 19
1511 +	074A 3F	SWI		1572	0791 27 03	LDA A FCBSTA, X
1512 +	074B 05	FCB 5		1573		BEQ EXP10G
1513		SUBABX		1574		
1514 +	074C 3F	SWI		1575	0793 7E 05F7 R	EXP10F JMP EXPERR
1515 +	074D 0C	FCB 12		1576		
1516		PULX		1577	0796 A6 23	EXP10G LDA A FCBNMS, X
1517 +	074E 3F	SWI		1578	0798 E6 24	LDA B FCBNMS+1, X
1518 +	074F 06	FCB 6		1579	079A CB 01	ADD B #1
1519	0750 26 0A	BNE EXP10A		1580	079C 89 00	ADC A #0
1520				1581	079E A7 23	STA A FCBNMS, X
1521	0752 A6 25	LDA A FCBNFB, X		1582	07A0 E7 24	STA B FCBNMS+1, X
1522	0754 E6 26	LDA B FCBNFB+1, X		1583	07A2 A6 0A	LDA A FCBTNK, X
1523	0756 97 29	STA A FCBCBN		1584	07A4 E6 0B	LDA B FCBSCT, X
1524	0758 07 2A	STA B FCBCBN+1		1585	07A6 A7 21	STA A FCBLTS, X
1525	075A 20 1C	BRA EXP10C		1586	07A8 E7 22	STA B FCBLTS+1, X
1526				1587	07AA 6F 06	CLR FCBDTT, X
1527	075C A1 25	EXP10A CMP A FCBNFB, X		1588	07AC 86 00	LDA A #0
1528	075E 26 14	BNE EXP10B		1589	07AE C6 03	LDA B #FRESEC
1529				1590	07B0 A7 0A	STA A FCBTNK, X
1530	0760 E1 26	CMP B FCBNFB+1, X		1591	07B2 E7 0B	STA B FCBSCT, X
1531	0762 26 10	BNE EXP10B		1592		IOHDR

* * * FIX FCB-CHAIN TO GO AROUND THIS FCB * * *

* * * GET NEXT FCB IN CHAIN LOOP * * *

* * * WRITE OUT LAST DATA SECTOR TO FILE * * *

* * * AT END OF DISK? YES * * *

* * * AT END OF DISK? NO * * *

* * * FIX-UP FOR END OF DISK * * *

* * * WRITE LAST SECTOR * * *

* * * ERROR? NO * * *

* * * ERROR? YES * * *

* * * ONE MORE SECTOR IN COUNT * * *

* * * GET LAST T/S * * *

* * * UPDATE LT,LS * * *

* * * MAKE 'INPUT' TRACK=0 * * *

* * * FREE-SPACE SECTOR * * *

* * * READ FREE-SPACE SECTOR * * *

```

1593 + 07B4 3F SWI
1594 + 07B5 13 FCB 19
1595 07B6 A6 05 LDA A FCBSTA, X
1596 07B8 26 D9 BNE EXP10F
*
1597 07BA 63 06 COM FCBDDT, X
1598 07BC A6 09 LDA A FCBDRV, X
1599 07BE 84 03 AND A #*03
1600 07C0 48 ASL A
1601 07C1 CE 002B LDX #FRETAB
1602 ADDAX
1603 SWI
1604 + 07C4 3F FCB 9
1605 + 07C5 09 LDA A 0, X
1606 07C6 A6 00 LDA B 1, X
1607 07C8 E6 01 LDX #RNDJUF
1608 07CA CE 0041 R STA A SECSI7-2, X
1609 07CD A7 7E LDX B SECSI7-1, X
1610 07CF E7 7F LDX #RNDJFCB
1611 07D1 CE 0017 R IOHDR
1612 SWI
1613 + 07D4 3F FCB 19
1614 + 07D5 13 LDA A FCBSTA, X
1615 07D6 A6 05 BNE EXP10F
1616 07D8 26 B9
*
1617 * WRITE LAST INDEX BLOCK=0, 0, 0
*
1618 TXS
1619 LDX 0, X
1620 CLR A
1621 WRITE
1622 SWI
1623 FCB 25
1624 + 07DE 3F LDA A FCBSTA, X
1625 + 07DF 19 BNE EXP10F
1626 07E0 A6 05
1627 07E2 26 AF
*
1628 WRITE
1629 + 07E4 3F SWI
1630 + 07E5 19 FCB 25
1631 + 07E6 A6 05 LDA A FCBSTA, X
1632 07E8 26 A9 BNE EXP10F
*
1633 WRITE
1634 + 07EA 3F FCB 25
1635 + 07EB 19 LDA A FCBSTA, X
1636 + 07EC A6 05 BNE EXP10F
1637 07EE 26 A3
*
1638 RE-LINK INDEX TO DATA
1639 LDX #RNDJFCB
1640 LDA A FCBSTA, X
1641 LDX B FCBSTS+1, X
1642 TXS
1643 LDX 0, X
1644 LDX FCBDBA, X
1645 STA A 0, X
1646 TXS
1647 LDX 0, X
1648 LDX FCBDBA, X
1649 STA A 0, X
1650 07FE E7 01 TXS
1651 0800 30 LDX 0, X
1652 0801 EE 00 IOHDR
1653
1654 + 0803 3F SWI
1655 + 0804 13 FCB 19
1656 0805 A6 05 LDA A FCBSTA, X
1657 0807 26 16 BNE EXP11
*
1658 0809 A6 0A LDA A FCBTRK, X
1659 080B E6 0B LDA B FCBST, X
1660 080D 36 PSH A
1661 080E A6 1F LDA A FCBSTS, X
1662 0810 A7 0A STA A FCBTRK, X
1663 0812 A6 20 LDA A FCBSTS+1, X
1664 0814 A7 0B STA A FCBST, X
1665 0816 8F 06 CLR FCBDDT, X
1666 IOHDR
1667 SWI
1668 + 0818 3F FCB 19
1669 + 0819 13 LDA A FCBSTA, X
1670 081A A6 05 BEQ EXP11A
1671 081C 27 04
*
1672 081E 31 INS
1673 081F 7E 05F7 R EXP11
1674 JMP EXPERR
1675
1676 0822 32 EXP11A
1677 0823 63 06 PUL A
1678 0825 EE 07 COM FCBDDT, X
1679 0827 A7 02 LDX FCBDBA, X
1680 0829 E7 03 STA A 2, X
1681 082R CE 0017 R STA B 3, X
1682 LDX #RNDJFCB
1683 IOHDR
1684 SWI
1685 + 082E 3F FCB 19
1686 + 082F 13 LDA A FCBSTA, X
1687 0830 A6 05 BNE EXP11
1688
1689 * LINK NEW DATA SECTORS TO OLD DATA
1690 *
1691 0834 A6 21 LDA A FCBSTS, X
1692 0836 E6 22 LDA B FCBSTS+1, X
1693 0838 A7 0A STA A FCBTRK, X
1694 083A E7 08 STA B FCBST, X
1695 083C 6F 06 CLR FCBDDT, X
1696 IOHDR
1697 + 083E 3F SWI
1698 + 083F 13 FCB 19
1699 0840 A6 05 LDA A FCBSTA, X
1700 0842 26 DB BNE EXP11
1701
1702 0844 B6 00C5 R LDA A RINTMP
1703 0847 F6 00C6 R LDA B RINTMP+1
1704 PSHX
1705 SWI
1706 + 084A 3F FCB 5
1707 + 084B 05 LDX FCBDBA, X
1708 084C EE 07 STA A 0, X
1709 084E A7 00 STA B 1, X
1710 0850 E7 01 PULX
1711 SWI
1712 + 0852 3F FCB 6
1713 + 0853 06 COM FCBDDT, X
1714 + 0854 63 06 IOHDR
1715 SWI
1716 + 0856 3F

```

ERROR?
YES

GET T/S OF INDEX SECTOR

REWIND DATA FCB

MAKE 'INPUT'
READ FIRST DATA SECTOR

ERROR?
NO

CLEAN STACK

MAKE 'OUTPUT'
POINT TO SECTOR BUFFER
UPDATE BACKWARD LINKS

WRITE SECTOR

ERROR?
YES

GET LAST T/S OF DATA

MAKE 'INPUT'
READ SECTOR

ERROR?
YES

GET FIRST T/S OF OLD DATA

POINT TO SECTOR BUFFER
UPDATE FORWARD LINKS

MAKE 'OUTPUT'
WRITE SECTOR


```

0305
0306 0160 BD 00A7 R      *
0307 0163 6F 00          *
0308 0165 0C              *
0309                      *
0310 0166 32              *
0311 0167 39              *
0312
0313

```

```

RDSEC 000E RN
WITSEC 0040 RN
@INTDK 0000 RN
@READ 007F R
@WRITE 00AF R
ADDABX 2219 M
ADDA 2232 M
ADDBX 224B M
ADDXAB 2200 M
BASEQU 2A2A M
CDRIV 0004
CHAIN 243A M
CLOSE 2369 M
CMBREG 8018
CMP 231B M
CMC 2572 M
CTRKO 0000
CTRK1 0001
CTRK2 0002
CTRK3 0003
DATREG 801B
DEL1S 00FE R
DEL1SA 0106 R
DEL30U 00F5 R
DELETE 2420 M
DIV16 2524 M
DR1V1 0144 R
DRIVE 0127 R
DRVREG 8014
DSEL1 0146 R
DSEL2 014D R
DSEL3 0151 R
FCBDBA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBRSCT 000B
FCBSTA 0005
FCBTRK 000A
FCBDC 008C
FDRSC 000B
FDSKI 001B
FDMRC 00AC
FIBDEF 2940 M
FMIFCB 2488 M
FMTS 2558 M
GETDR 23EC M
G1CMD 24FO M
INDEX 24BC M
INLTDK 253E M
IOHDR 2335 M
LOADB 246E M
MOTOR 0110 R
MOTOR1 0125 R
MVC 2301 M
MVS 24A2 M
MUL16 22E7 M
MUL8 22CD M
NXTOK 24D6 M
OPEN 234F M
OPEND 239E M

```

```

PRTRR 2454 M
PKMSG 250A M
P$HALL 2151 M
P$HX 21CE M
PULLAL 216A M
PULX 21E7 M
PUTDR 2406 M
QUIT 007D R
QUIT10 0075 R
RCBDEF 258C M
RCNT 0005
RDSEC1 0022 R
RDSEC2 002B R
READ 23B8 M
READ1 008C R
READ2 0099 R
READ3 00A4 R
RESTOR 0152 R
RESTR1 0166 R
REWIND 2384 M
SECRET 801A
SEEK 00D8 R
SEEK2 00EE R
SUBABX 227F M
SUBAX 2299 M
SUBBX 22E3 M
SUBXAB 2265 M
SWTDRK 0000 RN
TABX 219C M
TKREG 8019
TXAB 2183 M
UA 0006
UXH 0007
WBUSY 00A7 R
WRITE 23D2 M
WRITE1 00BC R
WRITE2 00C9 R
WRITE3 00D5 R
WITSEC1 0054 R
WITSEC2 005D R
XABX 21B5 M

```

```

CTRKx: =00
END

```



```

0246 014C CE 0000 * LDX #0000
0247 014F 08 DRV1 INX
0248 0249 0150 26 FD * BNE DRV1
0250 0251 0152 F6 8018 * LDA B,CMDREG
0252 0155 C4 80 AND B,#80
0253 0157 27 03 BEQ DRIVE1
0254 0255 0159 7E 0000 R DRIVE0 JMP ERROR
0256 * NO, ERROR
0257 015C 7F 8014 * DRIVE1 CLR DRVREG
0258 015F 20 D5 * BRA DEL30U
0259 *
0260 * END

ADDRESS 009C C
BOOT 0000 RN
BOOT1 0055 R
BOOT2 0067 R
BOOT3 007A R
BOOT4 008C R
BUFFER 0010 C
CMDREG 8018
UATREG 801B
DEL30U 0136 R
DRIVE 013F R
DRIVE0 0159 R
DRIVE1 015C R
DRV0 0149 R
DRV1 014F R
DRVREG 8014
ERROR 0000 R
FCNT 009E C
FDRDC 008C
FDRSC 000B
FDSKI 001B
FIS 0090 C
GETBYT 0091 R
GETSZ 00B2 R
GETSEC 00A0 R
INDEX 0096 C
LIS 0092 C
PIS 0094 C
QUIT 0115 R
RCNT 009F C
RUSEC 00CB R
RUSEC2 00DB R
RUSEC3 00E2 R
READ1 00EF R
READ2 00FC R
READ3 0105 R
READ4 010C R
READ5 0118 R
SAVEX 0098 C
SAVEX2 009A C
SECREG 801A
SEEK 011B R
SEEK1 012C R
SEEK2 0133 R
STACK 0000 C
START 0003 R
START2 0015 R
THKREG 8019

```

N	NAME INITIATOR	0000 0000	0061 +	EMEM	EQU \$35	END OF TRANSIENT AREA (2)
0001	* INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM	0002	0062 +	CMEM	EQU \$37	NEXT AVAIL TRANSIENT AREA (2)
0002	* FOR SMTPC 5 INCH FLOPPY DISKS	0003	0063 +	BS	EQU \$39	BACKSPACE CHAR
0003	* TRACK 0, SECTOR 1	0004	0064 +	DL	EQU \$3A	DELETE LINE CHAR
0004	* TRACK 0, SECTOR 1	0005	0065 +	DP	EQU \$3B	DEPTH; LINES/PAGE
0005	* TRACK 0, SECTORS 2-18	0006	0066 +	DPCNT	EQU \$3C	DEPTH TEMP
0006	* TRACKS 1-35	0007	0067 +	WD	EQU \$3D	WIDTH; CHARS/LINE
0007	* DISK ATTRIBUTES	0008	0068 +	NI	EQU \$3E	NULL COUNT
0008	128 BYTES PER SECTOR	0009	0069 +	TB	EQU \$3F	TAB CHAR
0009	18 SECTORS PER TRACK	0010	0070 +	DX	EQU \$40	DUPLEX; FF=H, 00=F
0010	34 TRACKS ON DISK (LESS TRACK 0)	0011	0071 +	EJ	EQU \$41	EJECT COUNT
0011	* FILE-CONTROL BLOCK ADDRESSES	0012	0072 +	PS	EQU \$42	PAUSE; 00=YES
0012	* FCBDFF	0013	0073 +	ES	EQU \$43	ESCAPE CHAR
0013	FCBEQT EQU 0	0014	0074 +	LDP	EQU \$44	DEPTH LINES/PAGE
0014	FCBGDT EQU 2	0015	0075 +	LDPCNT	EQU \$45	DEPTH TEMP
0015	FCBSTA EQU 5	0016	0076 +	LWD	EQU \$46	WIDTH CHARS/LINE
0016	FCBDTT EQU 6	0017	0077			
0017	FCBDBA EQU 7	0018	0078			
0018	FCBDRV EQU 9	0019	0079			
0019	FCBTRK EQU 10	0020	0080			
0020	FCBSCT EQU 11	0021	0081			
0021	FCBFD EQU 12	0022	0082			
0022	FCBBAK EQU 14	0023	0083			
0023	FCBNAM EQU 16	0024	0084			
0024	FCBTYP EQU 29	0025	0085			
0025	FCBACC EQU 30	0026	0086			
0026	FCBLTS EQU 33	0027	0087			
0027	FCBNMS EQU 35	0028	0088			
0028	FCBNFB EQU 37	0029	0089			
0029	FCBNFB EQU 39	0030	0090			
0030	FCBSCT EQU 41	0031	0091			
0031	FCBSPC RMB 2	0032	0092			
0032	FCC 'DSK'	0033	0093 +			
0033	RMB 1	0034	0094 +			
0034	FCB \$FF	0035	0095			
0035	RMB 35	0036	0096 +			
0036	BUFFER RMB SECS17	0037	0097 +			
0037	* COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS	0038	0098			
0038	BASEQU	0039	0099			
0039	DESCR EQU \$20	0040	0100			
0040	DESCR EQU \$22	0041	0101			
0041	CUCHAR EQU \$23	0042	0102			
0042	RC EQU \$25	0043	0103			
0043	CLASS EQU \$26	0044	0104			
0044	VALUE EQU \$27	0045	0105			
0045	FCBCHN EQU \$29	0046	0106			
0046	FRETAB EQU \$2B	0047	0107			
0047	BHEM EQU \$33	0048	0108			
0048		0049	0109			
0049		0050	0110			
0050		0051	0111			
0051		0052	0112			
0052		0053	0113			
0053		0054	0114			
0054		0055	0115 +			
0055		0056	0116 +			
0056		0057	0117			
0057		0058	0118			
0058		0059	0119 +			
0059		0060	0120 +			
0060		0061	0121			

```

* INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM
* FOR SMTPC 5 INCH FLOPPY DISKS
* TRACK 0, SECTOR 1
* TRACK 0, SECTOR 1
* TRACK 0, SECTORS 2-18
* TRACKS 1-35
* DISK ATTRIBUTES
  128 BYTES PER SECTOR
  18 SECTORS PER TRACK
  34 TRACKS ON DISK (LESS TRACK 0)
* FILE-CONTROL BLOCK ADDRESSES
  FCBDFF
  FCBEQT EQU 0
  FCBGDT EQU 2
  FCBSTA EQU 5
  FCBDTT EQU 6
  FCBDBA EQU 7
  FCBDRV EQU 9
  FCBTRK EQU 10
  FCBSCT EQU 11
  CBFWD EQU 12
  FCBBAK EQU 14
  FCBNAM EQU 16
  FCBTYP EQU 29
  FCBACC EQU 30
  FCBLTS EQU 33
  FCBNMS EQU 35
  FCBNFB EQU 37
  FCBNFB EQU 39
  FCBSCT EQU 41
  FCBSPC RMB 2
  FCC 'DSK'
  RMB 1
  FCB $FF
  RMB 35
  BUFFER RMB SECS17
* COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS
  BASEQU
  DESCR EQU $20
  DESCR EQU $22
  DESCR EQU $23
  CUCHAR EQU $25
  CLASS EQU $26
  VALUE EQU $27
  FCBCHN EQU $29
  FRETAB EQU $2B
  BHEM EQU $33
  EQU $35
  EQU $37
  EQU $39
  EQU $3B
  EQU $3C
  EQU $3D
  EQU $3E
  EQU $3F
  EQU $40
  EQU $41
  EQU $42
  EQU $43
  EQU $44
  EQU $45
  EQU $46
  PROMPT FCC 'INIT. DISK IN DRIVE '
  DRVNO RMB 1
  FCC ' ? '
  FCB $04
  *
  ENT . INITR          ENTRY POINT FROM CLI
  *
  * INITR LDA A VALUE+1 GET DRIVE NUMBER
  AND A #03           LIMIT RANGE (SMTPC PERMITS 4 DRIVES)
  LDX #FCBSPC        POINT TO FCB
  STA A FCBDREV, X
  ADD A #30           MAKE DRIVE NUMBER ASCII
  STA A DRVNO        PUT IN PROMPT LINE
  LDX #PROMPT        OUTPUT PROMPT
  PRTMSG
  SWI
  FCB 49
  GTCMD
  SWI
  FCB 48
  LDX DESCRA
  LDA A 0, X
  CMP A #Y
  BEQ INITR2
  *
  RTS
  IF NOT, QUIT
  *
  INITR2 LDX #FCBSPC  POINT TO FCB
  CLR FCBTRK, X      TRACK=0
  LDA A #1
  STA A FCBSCT, X    SECTOR=1
  *
  * INITIALIZE HEAD OF FREE-SPACE BLOCK
  *
  * ALL ZERO EXCEPT FOR LAST TWO BYTES=TRACK 1, SECTOR 1
  *
  TXAB
  SWI
  FCB 2
  LDX #BUFFER
  XABX
  SWI
  FCB 4
  STA A FCBDDBA, X

```

```

0122 00F3 E7 08 STA B FCDBA+1, X
0123 PSHX
0124 + 00F5 3F SWI
0125 + 00F6 05 FCB 5
0126
0127 * CLEAR OUT BUFFER EXCEPT FOR LAST 2 BYTES
*
0128 LDX #BUFFER
0129 LDA B #SECS17-2
0130 CLR A
0131 INTR3 STA A 0, X
0132 INX
0133 DEC B
0134 BNE INTR3
0135
0136 LDA A #1 TRACK, SECTOR=1
0137 STA A 0, X
0138 STA A 1, X
0139 PULX
0140 SWI
0141 + 0109 3F FCB 6
0142 + 010A 06 BSR WRTBLK
0143 TST FCBSTA, X
0144 BEQ #+6 CHECK FOR DISK ERROR
0145
0146 BRA INITQ FATAL DISK ERROR, QUIT
*
0147 @WRTBLK
0148 BRA WRTBLK OUT OF RANGE "BSR WRTBLK"
0149 INC FCBST, X
0150 CLR BUFFER+SECS17-2
0151 CLR BUFFER+SECS17-1
0152
0153 * INITIALIZE DIRECTORY TO ZERO
0154
0155 INTR4 BSR WRTBLK WRITE DIRECTORY BLOCK
0156 TST FCBSTA, X
0157 BEQ #+4 CHECK FOR DISK ERROR
0158
0159 BRA INITQ FATAL DISK ERROR, QUIT
*
0160 LDA A FCBST, X
0161 INC A NEXT SECTOR
0162 CMP A #TRKS17 DONE WITH TRACK?
0163 BEQ INTR5 YES
0164
0165 STA A FCBST, X
0166 BRA INTR4 NO, CONTINUE WRITING
*
0167 INTR5 LDA A #1
0168 STA A FCBST, X SECTOR=1
0169 STA A FCBTRK, X TRACK=1
0170 TAB
0171
0172 * INITIALIZE REST OF DISK (FREE-SPACE)
0173 X=FCB ADDRESS
0174 A=TRACK NUMBER
0175 B=SECTOR NUMBER
0176
0177 INTR6 INC B MAKE SECTOR LINKAGE
0178 CMP B #TRKS17+1 END OF TRACK?
0179
0180
0181
0182
0183 013A 26 09 BNE INTR7 NO
0184 LDA B #1 YES, SECTOR=1
0185 INC A NEXT TRACK
0186 CMP A #DSKS17+1 END OF DISK?
0187 BNE INTR7 NO
0188 CLR A LAST SECTOR POINTS TO 0,0
0189 CLR B
0190 STA A BUFFER TRACK LINK
0191 PSH B SAVE LSEC
0192 BSR GETSC GET PSEC
0193 STA B BUFFER+1 SECTOR LINK
0194 PUL B RESTORE LSEC
0195 BSR WRTBLK WRITE SECTOR
0196 TST A DONE? (=0)
0197 BNE INTR8 NO
0198 TST B DONE? (=0)
0199 BNE INTR8 NO
0200 RTS YES, DONE!!!
0201
0202 INTR8 STA A FCBTRK, X
0203 PSH B SAVE LSEC
0204 BSR GETSC GET PSEC
0205 STA B FCBST, X
0206 PUL B GET LSEC
0207 BRA INTR6 KEEP WRITING
*
0208 * FATAL ERROR MESSAGE
0209
0210 LDX #QMSG OUTPUT ERROR MESSAGE
0211 PRMSG
0212 SWI
0213 FCB 49
0214 RTS RETURN TO CLI
*
0215 QMSG FCC 'INITIALIZATION FAILED'
0216 FCB #0D
*
0217 * CONVERT LSEC TO PSEC
0218 * LSEC IN B-REG
*
0219 GETSC PSHX SAVE X-REGISTER
0220 SWI
0221 FCB 5
0222 LDX #TBL
0223 ADDX
0224 SWI
0225 FCB 10
0226 DEX
0227 LDA B 0, X
0228 PULX
0229 SWI
0230 FCB 6
0231 RTS
0232
0233 * WRITE A SECTOR WITH ERROR CHECKING
0234
0235 017E 3F
0236 017F 05
0237 0180 CE 01FF R
0238 0183 3F
0239 0184 0A
0240 0185 09
0241 0186 E6 00
0242 0188 3F
0243 0189 06
0244 018A 39

```

```

0244 * WRTEBLK PSH A          SAVE 'A'
0245 CLR A
0246 CLR FCBSTA, X          CLEAR ERROR FLAG
0247 IOHDR                   ISSUE I/O REQUEST
0248 + 018F 3F              SWI
0249 + 0190 13              FCB 19
0250 + 0191 A7 05          STA A FCBSTA, X
0251 TST A                   ERROR?
0252 BNE WRTERR             YES
0253 + 0194 26 02          *
0254 PUL A                   RESTORE 'A'
0255 RTS
0256 + 0197 39              *
0257 WRTEAR TAB            BSR OUTHL          CONVERT LEFT DIGIT
0258 + 0198 16 54          STA A ENTYP
0259 + 0199 8D 54          TBA
0260 + 019B B7 01D5 R      BSR OUTHR          CONVERT RIGHT DIGIT
0261 + 019E 17            STA A ENTYP+1
0262 + 019F 8D 52          PSHX          SAVE X
0263 + 01A1 E7 01D6 R      SWI
0264 + 01A4 3F              FCB 5
0265 + 01A5 05              LDA A FCBSECT, X
0266 + 01A6 A6 0B          BSR OUTHL
0267 + 01A8 8D 45          MAKE SECTOR NO. HEX
0268 + 01AA B7 01E2 R      STA A SECT
0269 + 01AD A6 0B          LDA A FCBSECT, X
0270 + 01AF 8D 42          BSR OUTHR
0271 + 01B1 B7 01E3 R      STA A SECT+1
0272 + 01B4 A6 0A          LDA A FCBTRK, X
0273 + 01B6 8D 37          BSR OUTHL
0274 + 01B8 B7 01EC R      STA A TRACK
0275 + 01BB A6 0A          LDA A FCBTRK, X
0276 + 01BD 8D 34          BSR OUTHR
0277 + 01BF B7 01ED R      STA A TRACK+1
0278 + 01C2 CE 01CA R      LDX #DEORR
0279 PRTMSG                PRINT ERROR MESSAGE
0280 SWI
0281 + 01C5 3F              FCB 49
0282 + 01C6 31              CALL CP/68
0283 + 01C7 3F              "WARMSTART"
0284 + 01C8 1F              FCB 31
0285 + 01C9 39              RTS
0286 * DEORR FCC 'DISK ERROR:'
0287 ERTYPE RMB 2
0288 + 01D5 0002            FCC ' AT SECTOR '
0289 + 01D7 20              RMB 2
0290 + 01E2 0002            FCC ', TRACK '
0291 + 01E4 2C              RMB 2
0292 + 01EC 0002            FCB #0D
0293 + 01EE 0D
0294 * CONVERT BINARY TO HEX-ASCII HERE
0295 *
0296 OUTHL LSR A            SHIF1 RIGHT
0297 LSR A
0298 LSR A
0299 LSR A
0300 LSR A
0301 * OUTHR AND A #OF      GET NIBBLE
0302 ADD A ##30            MAKE ASCII
0303 CMP A ##39            >?
0304
0305 01F9 23 02
0306 *
0307 01FB 8B 07          ADD A ##7
0308 *
0309 01FD 39             RTS
0310 *
0311 * LOGICAL/PHYSICAL SECTOR TABLE
0312 *
0313 *
0314 01FE 00           FCB 00
0315 *
0316 01FF 01           FCB #1
0317 0200 06           FCB #6
0318 0201 0B           FCB #B
0319 0202 10           FCB #10
0320 0203 03           FCB #3
0321 0204 08           FCB #8
0322 0205 0D           FCB #D
0323 0206 12           FCB #12
0324 0207 05           FCB #5
0325 0208 0A           FCB #A
0326 0209 0F           FCB #F
0327 020A 02           FCB #2
0328 020B 07           FCB #7
0329 020C 0C           FCB #C
0330 020D 11           FCB #11
0331 020E 04           FCB #4
0332 020F 09           FCB #9
0333 0210 0E           FCB #E
0334 *
0335 *
0336 *
0337 0211 0211         R BOOT          EQU *
0338 *
0339 *
0340 END
BOOT PROGRAM STARTS HERE

```



```

INTR 00C3 RN
@WRTBL 0113 R
ADDRB 2219 M
ADDRB 2232 M
ADDRB 2248 M
ADDRB 2200 M
BASEQU 242A M
EMEM 0033
BOOT 0211 R
BS 0039
BUFFER 002A R
CHAIN 243A M
CLASS 0026
CLOSE 2369 M
CMPC 0037
CMPC 231B M
CMC 2572 M
CUCHAR 0023
DELETE 2420 M
DERROR 01CA R
DESCR 0020
D1V16 2524 M
DL 003A
DP 003B
DFCNT 003C
DFVND 00BE R
DSK317 0022
DX 0040
EJ 0041
EMEM 0035
ENTYPE 01U5 R
ES 0043
FCBACS 001E
FCBBAK 000E
FCBCHA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBDDT 0006
FCBEGT 0000
FCBFTS 001F
FCBFWO 000C
FCBGDT 0002
FCBIND 0027
FCBLTS 0021
FCBNAM 0010
FCBNFB 0025
FCBNMS 0023
FCBSCF 0029
FCBSCC 000B
FCBSPC 0000 R
FCBSTA 0005
FCBTRK 000A
FCBTYP 0010
FIBDEF 2940 M
FMIFCB 2488 M
FMIS 2558 M
FRETAR 002B
GETDR 23EC M

GETSC 017E R
GTCMD 24FO M
INDEX 24BC M
IN1DK 253E M
IN1LER 0000 RN
IN1TR 0162 R
IN1TR2 00E1 R
IN1TR3 00FD R
IN1TR4 011D R
IN1TR5 0130 R
IN1TR6 0137 R
IN1TR7 0145 R
IN1TR8 0158 R
IOHDR 2335 M
LDP 0044
LDPCNT 0045
LDRDR 246E M
LMD 0046
MOV 2301 M
MOV5 24A2 M
MUL16 22E7 M
MUL8 22CD M
NL 003E
NX10K 24D6 M
OPEN 234F M
CPEND 239E M
OUTH 01E1 R
OUTH1 01F3 R
PROMPT 00AA R
PRIERR 2454 M
PRTMSG 250A M
PS 0042
PSHALL 2151 M
PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PUTDR 2406 M
GMSG 0168 R
RC 0025
RCBDEF 258C M
READ 23B8 M
REWIND 238A M
SECS17 0080
SECT 01E2 R
SUBABX 227F M
SUBAX 2299 M
SUBBX 22B3 M
SUBXAB 2265 M
TABX 219C M
TB 003F
TBL 01FF R
TRACK 01EC R
TRKS17 0012
TXAB 2183 M
VALUE 0027
WD 003D
WR1TE 23D2 M
WR1BLK 018B R
WR1ERR 0198 R
XABX 21B5 M

0001 + 0000 0000
0002 + 0000 0020
0003 + 0000 0022
0004 + 0000 0023
0005 + 0000 0025
0006 + 0000 0026
0007 + 0000 0027
0008 + 0000 0029
0009 + 0000 002B
0010 + 0000 0033
0011 + 0000 0035
0012 + 0000 0037
0013 + 0000 003A
0014 + 0000 003C
0015 + 0000 003E
0016 + 0000 003F
0017 + 0000 0040
0018 + 0000 0041
0019 + 0000 0042
0020 + 0000 0043
0021 + 0000 0044
0022 + 0000 0045
0023 + 0000 0046
0024 + 0000 0053
0025 + 0000 0053
0026 + 0003 3F
0027 + 0004 31
0028 + 0005 3F
0029 + 0006 30
0030 + 0007 D6 25
0031 + 0009 C1 03
0032 + 000B 26 22
0033 + 000D 7D 0027
0034 + 0010 26 28
0035 + 0012 96 28
0036 + 0014 81 03
0037 + 0016 22 22
0038 + 0018 CE 0063 R
0039 + 001B 8B 30
0040 + 001D B7 0069 R
0041 + 0020 3F
0042 + 0021 31
0043 + 0020 3F
0044 + 0021 31
0045 + 0020 3F
0046 + 0021 31
0047 + 0020 3F
0048 + 0021 31
0049 + 0020 3F
0050 + 0021 31
0051 + 0020 3F
0052 + 0021 31
0053 + 0020 3F
0054 + 0021 31
0055 + 0020 3F
0056 + 0021 31
0057 + 0020 3F
0058 + 0021 31
0059 + 0020 3F
0060 + 0021 31

NAM FORMATTER
* PROGRAM TO FORMAT SOFT-SECTORED MINIFLOPPY DISKS
* ASSUMES SWTPC HARDWARE, W.D. 1771 CONTROLLER
* FOR CP/68 SYSTEM---35 TRACKS, 18 SECTORS/TRACK
* COPYRIGHT: 1979...HEMENWAY ASSOCIATES, BOSTON MASS.
*
BASEQU ESTABLISH CP/68 BASEPAGE
DESCR EQU $20 DESCRIPTOR ADDRESS(2)
DESCR EQU $22 DESCRIPTOR COUNT
CUCHAR EQU $23 CURRENT CHAR (2)
RC EQU $25 TOKEN RETURN CODE
CLASS EQU $26 TOKEN CLASS
VALUE EQU $27 BIN VALUE/TRANSFER ADDRESS (2)
FCBCHA EQU $29 TOP OF FCB CHAIN (2)
FRETAB EQU $2B DISK FREE SPACE POINTER (8)
EMEM EQU $33 START OF TRANSIENT AREA(2)
EMEM EQU $35 END OF TRANSIENT AREA (2)
BS EQU $37 NEXT AVAIL TRANSIENT AREA (2)
DL EQU $3A DELETE LINE CHAR
DP EQU $3B DEPTH; LINES/PAGE
DFCNT EQU $3C DEPTH TEMP
WD EQU $3D WIDTH; CHARS/LINE
NL EQU $3E NULL COUNT
TB EQU $3F TAB CHAR
DX EQU $40 DUPLEX; FF=H, 00=F
EJ EQU $41 EJECT COUNT
PS EQU $42 PAUSE; 00=YES
ES EQU $43 ESCAPE CHAR
LDP EQU $44 DEPTH LINES/PAGE
LDPCNT EQU $45 DEPTH TEMP
LWD EQU $46 WIDTH CHARS/LINE
*
LX #PRMT1 PROMPT FOR DRIVE
PRTMSG
SWI
FCB 49
GTCMD GET USER RESPONSE
SWI
FCB 48
LDA B RC CHECK TOKEN
CMP B #3 NUMBER?
BNE NOTNUM NO
*
TST VALUE NUMBER TOO BIG?
BNE BADNUM YES, ERROR
*
LDA A VALUE+1 NUMBER TOO BIG?
CMP A #3 (4 DRIVES FOR SWTPC)
BHI BADNUM YES, ERROR
*
LDX #PRMT7 ISSUE SECOND PROMPT
ADD A #30 MAKE DRIVE NO. ASCII
PRTMSG
SWI
FCB 49
GTCMD GET RESPONSE

```

```

0061 + 0022 3F      SWI
0062 + 0023 30      FCB 48
0063 0024 DE 20     LDX DESCRA
0064 0026 A6 00     LDA A 0,X
0065 0028 81 59     CMP A #Y
0066 002A 26 D4     BNE START
0067
0068 002C 7E 0073 R *
0069
0070 002F DE 20     NOTNUM LDX DESCRA
0071 0031 A6 00     LDA A 0,X
0072 0033 91 43     CMP A ES
0073 0035 26 03
0074
0075
0076 + 0037 3F      SWI
0077 + 0038 33      FCB 51
0078 0039 39      RTS
0079
0080 003A CE 0041 R *
0081 003B AD 0041 R LDX #BADMSG
0082 + 003D 3F      SWI
0083 + 003E 31      FCB 49
0084 003F 20 BF     BRA START
0085
0086 0041 20         BADMSG FCC / BAD DRIVE NUMBER /
0087 0052 0D
0088
0089 0053 0A         PRMPT1 FCB #0A
0090 0054 44         FCC /DRIVE NUMBER? /
0091 0062 04         FCB #04
0092
0093 0063 44         PRMPT2 FCC /DRIVE /
0094 0069 0001      DNUM RMB 1
0095 006A 20         FCC / READY? /
0096 0072 04         FCB #04
0098
0099
0100 0073 7F 008A R *
0101 0074 BD 0092 R FORM2 CLR TRACK
0102 0079 BD 0103 R FORM2A JSR TRKBLD
0103 007C B6 008A R JSR TRKWRT
0104 007F 4C         LDA A TRACK
0105 0080 B7 008A R INC A
0106 0083 81 23     STA A #35
0107 0085 26 EF     CMP A #35
0108
0109 0087 7E 0000 R *
0110 0088 0001      TRACK RMB 1
0111 0089 0001      SECTOR RMB 1
0112 008C 0002      SAVEX RMB 2
0113 008E 46         FCC /FMT /
0114 0091 0001      ENRCOD RMB 1
0115
0116 0092 CE 018C R *
0117 0095 86 FF      TRKBLD LDX #TRKBUF
0118 0097 C6 08      LDA A #FF
0119 0099 8D 61      BSR PUTBYT
0120
0121 0092 CE 018C R *
0122 0095 86 FF      TRKBLD LDX #TRKBUF
0123 0097 C6 08      LDA A #FF
0124 0099 8D 61      BSR PUTBYT
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009B 86 01      LDA A #1
009D B7 008B R   STA A SECTOR
* LOOP FOR SECTORS 1-18
*
00A0 86 FF      LDA A #FF
00A2 C6 07      LDA B #7
00A4 8D 56      BSR PUTBYT
00A6 4F         CLR A
00A7 C6 04      LDA B #4
00A9 8D 51      BSR PUTBYT
00AB 86 FE      LDA A #FE
00AD A7 00      STA A 0,X
00AF 08         INX
00B0 B6 008A R  LDA A TRACK
00B3 A7 00      STA A 0,X
00B5 08         INX
00B6 6F 00      CLR 0,X
00B8 08         INX
00B9 B6 008B R  LDA A SECTOR
00BC A7 00      STA A 0,X
00BE 08         INX
00BF 6F 00      CLR 0,X
00C1 08         INX
00C2 86 F7      LDA A #F7
00C4 A7 00      STA A 0,X
00C6 08         INX
00C7 86 FF      LDA A #FF
00C9 C6 0B      LDA B #11
00CB 8D 2F      BSR PUTBYT
00CD 4F         CLR A
00CE C6 06      LDA B #6
00D0 8D 2A      BSR PUTBYT
00D2 86 FB      LDA A #FB
00D4 A7 00      STA A 0,X
00D6 08         INX
00D7 4F         CLR A
00D8 C6 80      LDA B #128
00DA 8D 20      BSR PUTBYT
00DC 86 F7      LDA A #F7
00DE A7 00      STA A 0,X
00E0 08         INX
00E1 86 FF      LDA A #FF
00E3 A7 00      STA A 0,X
00E5 08         INX
* END OF SECTOR DATA
*
00E6 B6 008B R  LDA A SECTOR
00E9 4C         INC A
00EA R7 008B R  STA A SECTOR
00ED 81 13      CMP A #19
00EF 26 AF      BNE SECLOP
* FINISH OUT TRACK WITH LONG GAP
*
00F1 86 FF      LDA A #FF
00F3 C6 C8      LDA B #200
00F5 8D 05      BSR PUTBYT
00F7 C6 C8      LDA B #200
00F9 8D 01      BSR PUTBYT
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009B 86 01      LDA A #1
009D B7 008B R   STA A SECTOR
* LOOP FOR SECTORS 1-18
*
00A0 86 FF      LDA A #FF
00A2 C6 07      LDA B #7
00A4 8D 56      BSR PUTBYT
00A6 4F         CLR A
00A7 C6 04      LDA B #4
00A9 8D 51      BSR PUTBYT
00AB 86 FE      LDA A #FE
00AD A7 00      STA A 0,X
00AF 08         INX
00B0 B6 008A R  LDA A TRACK
00B3 A7 00      STA A 0,X
00B5 08         INX
00B6 6F 00      CLR 0,X
00B8 08         INX
00B9 B6 008B R  LDA A SECTOR
00BC A7 00      STA A 0,X
00BE 08         INX
00BF 6F 00      CLR 0,X
00C1 08         INX
00C2 86 F7      LDA A #F7
00C4 A7 00      STA A 0,X
00C6 08         INX
00C7 86 FF      LDA A #FF
00C9 C6 0B      LDA B #11
00CB 8D 2F      BSR PUTBYT
00CD 4F         CLR A
00CE C6 06      LDA B #6
00D0 8D 2A      BSR PUTBYT
00D2 86 FB      LDA A #FB
00D4 A7 00      STA A 0,X
00D6 08         INX
00D7 4F         CLR A
00D8 C6 80      LDA B #128
00DA 8D 20      BSR PUTBYT
00DC 86 F7      LDA A #F7
00DE A7 00      STA A 0,X
00E0 08         INX
00E1 86 FF      LDA A #FF
00E3 A7 00      STA A 0,X
00E5 08         INX
* END OF SECTOR DATA
*
00E6 B6 008B R  LDA A SECTOR
00E9 4C         INC A
00EA R7 008B R  STA A SECTOR
00ED 81 13      CMP A #19
00EF 26 AF      BNE SECLOP
* FINISH OUT TRACK WITH LONG GAP
*
00F1 86 FF      LDA A #FF
00F3 C6 C8      LDA B #200
00F5 8D 05      BSR PUTBYT
00F7 C6 C8      LDA B #200
00F9 8D 01      BSR PUTBYT

```

Address	Code	Label	Comment	Address	Code	Label	Comment
0185	00FB 39	RTS	DONE!	0247	0150 B7 8018	STA A CMDREG	"WRITE TRACK" COMMAND
0186		*		0248	0153 08	INX	
0187		*		0249	0154 09	DEX	
0188	00FC A7 00	PUTBYT STA A 0,X	PUT BYTE INTO TRKBUF	0250	0155 08	INX	
0189	00FE 08	INX		0251	0156 09	DEX	
0190	00FF SA	DEC B	DONE?	0252	0157 08	INX	
0191	0100 26 FA	BNE PUTBYT	LOOP ON COUNT IN "B"	0253	0158 09	DEX	DELAY
0192		*		0254	0159 08	INX	
0193	0102 39	RTS		0255	015A 09	DEX	
0194		*		0256			
0195		*	WRITE TRACK IMAGE TO DISK DRIVE	0257	015B B6 8018	TRKLOP LDA A CMDREG	CHECK STATUS BITS
0196		*	IMAGE IN "TRKBUF", DRIVE NO. IN "VALUE+1"	0258	015E 84 03	AND A #03	DRQ AND BUSY BITS
0197		*		0259	0160 88 01	EOR A #01	INVERT BUSY BIT
0198	0103 8014	DRVREG EQU #8014		0260	0162 27 F7	BEG TRKLOP	
0199	0103 8018	CMDREG EQU #8018		0261		*	
0200	0103 801B	DATREG EQU #801B		0262	0164 85 02	BIT A #02	DATA REQUEST?
0201		*		0263	0166 26 02	BNE TRKRQT	YES
0202	0103 F6 8018	TKMVRT LDA B CMDREG	TURN DRIVES ON	0264		*	
0203	0106 C4 80	AND B #80	READY?	0265	0168 20 06	BRA TRKDON	OTHERWISE, FDC DONE
0204	0108 27 20	BEG TRKW2	YES	0266		*	
0205		*		0267	016A 33	TRKRQT PUL B	GET DATA BYTE
0206	010A CE 0000	LDX #0	NO. LONG DELAY	0268	016B F7 801B	STA B DATREG	WRITE BYTE
0207	010D 09	DEX		0269	016E 20 EB	BRA TRKLOP	LOOP UNTIL DONE
0208	010E 26 FD	BNE T1		0270		*	
0209		*		0271	0170 BE 008C R	TRKDON LDS SAVEX	RECOVER STACK POINTER
0210	0110 CE 0000	LDX #0	ANOTHER DELAY	0272	0173 F6 8018	LDA B CMDREG.	CHECK FOR ERRORS
0211	0113 09	DEX		0273	0176 26 A5	BNE DSKERR	
0212	0114 26 FD	BNE T2		0274		*	
0213		*		0275	0178 39	RTS	DONE!
0214	0116 F6 8018	LDA B CMDREG	READY NOW?	0276		*	
0215	0119 C4 80	AND B #80		0277		*	30 MICROSECOND (APPROX.) DELAY FOR COMMAND
0216	011B 27 0D	BEG TRKW2	YES	0278		*	
0217		*		0279	0179 08	DEL30U INX	
0218		*	DISK ERRORS HANDLED HERE	0280	017A 09	DEX	
0219		*		0281	017B 08	INX	
0220	011D F7 0091 R	DSKERR STA B ERRCOD		0282	017C 09	DEX	
0221	0120 CE 008C R	LDX #SAVEX		0283	017D 08	INX	
0222		PRTRRR	ISSUE ERROR MESSAGE	0284	017E 09	DEX	
0223 +	0123 3F	SWI		0285	017F 08	INX	
0224 +	0124 1E	INS		0286	0180 09	DEX	
0225	0125 31	INS		0287	0181 39	RTS	
0226	0126 31	INS		0288		*	
0227	0127 7E 0000 R	JMP START	CLEAN STACK (JSR TRKWRT)	0289		*	
0228		*		0290	0182 018C	R TRKBUF EQU #+10	START OF TRACK IMAGE
0229		*		0291		*	END
0230	012A 0F	TRKW2	DISABLE INTERRUPTS	0292		*	
0231	012B 96 28	LDA A VALUE+1	GET DRIVE NUMBER				
0232	012D B7 8014	STA A DRVREG	SET DRIVE NUMBER				
0233	0130 8D 47	BSR DEL30U	30 USEC DELAY				
0234	0132 B6 008A R	LDA A TRACK					
0235	0135 B7 801B	STA A DATREG	SET TRACK NO.				
0236	0138 8D 3F	BSR DEL30U	30 USEC DELAY				
0237	013A 86 1B	LDA A #1B					
0238	013C B7 8018	STA A CMDREG	"SEEK TRACK" COMMAND				
0239	013F 8D 38	BSR DEL30U	30 USEC DELAY				
0240	0141 B6 8018	LDA A CMDREG					
0241	0144 85 01	BIT A #1	WAIT ON BUSY				
0242	0146 26 F9	BNE TRKW3					
0243		*					
0244	0148 BF 008C R	STS SAVEX	SAVE STACK POINTER				
0245	014B 8E 018B R	LDS #TRKBUF-1	POINT TO TRACK IMAGE				
0246	014E 86 F4	LDA A #F4					


```

0183 + 00B4 3F
0184 + 00B5 05
0185 00B6 F7 A07C
0186 00B9 BD 000C R
0187 00BC DE 04
0188 00BE A6 0A
0189 00C0 E6 0B
0190 00C2 EE 07
0191 00C4 B7 A07C
0192 00C7 F7 A07D
0193 00CA FF A07E
0194
0195 + 00CD 3F
0196 + 00CE 06
0197 00CF A7 00
0198 00D1 BD 0006 R
0199 00D4 20 8D
0200
0201

```

*

```

. RDSEC 001E RN
. WTSEC 008F RN
@INTDK 0012 RN
ADDABX 2219 M
ADDAX 2232 M
ADDEX 224B M
ADDXAB 2200 M
BASEQU 2A2A M
BUFPNT A07E M
CHAIN 243A M
CLOSE 2369 M
CMPC 231B M
CMMC 2572 M
CTRKO 0000
CTRK1 0001
CTRK2 0002
CTRK3 0003
DELETE 2420 M
DONE 0063 R
DONE2 0068 R
DRIVE A07B
FCBDBA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBSCT 000B
FCBSTA 0005
FCBTRK 000A
FIBDEF 2940 M
FMIFCB 2488 M
FMIS 2558 M
GETDR 23EC M
GTCMD 24FO M
INDEX 24BC M
INTDK 253E M
INITP 0000 R
IOHDR 2335 M
LOADB 246E M
MOVEC 2301 M
MOVS 24A2 M
MUL16 22E7 M
MUL8 22CD M
NXTOK 24D6 M
OPEN 234F M
OPEND 239E M
PRTERR 245A M
PRTMSG 250A M
PSHAL 2151 M
PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PU1DR 2406 M
RCBDEF 258C M
RDSEC1 0043 R
RUTKR 000F R
READ 238B M
READS 0003 R
RESTOR 0009 R
REMIND 2384 M
SAVEX 0004

```

```

SECTOR A07D
SET1 0079 R
SET2 0081 R
SET3 0089 R
SETD 008B R
SETDRV 0072 R
SMOKED 0000 RN
SUBABX 227F M
SUBAX 2299 M
SUBBX 22B3 M
SUBXAB 2265 M
TABX 219C M
TRAK  A07C M
TXAB  2183 M
UA 0006
UXH 0007
WRITE 23D2 M
WTRKR 000C R
WTSEC1 00B4 R
XABX  21B5 M

```

SET TRACK OF DRIVE

INTO FDC

POINT TO FCB

GET TRACK

GET SECTOR

GET BUFFER ADDRESS

PUT INTO BFD-68 PLACES

RECOVER TABLE POINTER

NEW ENTRY

CALL "WRITE SECTOR"

ERROR CHECK AND FINISH

END

Address	Code	Comment	Label
0001	N	NAM BOOT	
0002	*	SMOKE-SIGNALS CP/68 BOOTSTRAP PROGRAM	
0003	*	ASSUMES SYSTEM FILE LINKED AS FOLLOWS:	
0004	*	TRACK 0, SECTOR 1, BYTE 122-FIRST TRACK	
0005	*	123-FIRST SECTOR	
0006	*	124-LAST SECTOR	
0007	*	125-LAST SECTOR	
0008	*	126,7 FREE-SPACE HEADER	
0009	*	BOOTS SYSTEM FROM DRIVE 0:	
0010	*	DEFINE DISK-DRIVE INTERFACE ADDRESSING	
0011	*	DRIVE EQU \$A07B	
0012	*	TRACK EQU \$A07C	
0013	*	SECTOR EQU \$A07D	
0014	*	BUFPNT EQU \$A07E	
0015	*	INITP EQU \$8026 INIT. INTERFACE PIA	
0016	*	READS EQU \$8029 READ DISK SECTOR	
0017	*	RESTOR EQU \$8038 SEEK TRACK 0	
0018	*	RDTRKR EQU \$8072 READ FDC TRACK REG.	
0019	*	NOTE: ALL VARIABLES IN COMMON, CODE IS ROM-ABLE	
0020	*	CMN STACK,16	
0021	C	CMN BUFFER,128	
0022	C	CMN FTS,2	
0023	C	CMN LTS,2	
0024	C	CMN PTS,2	
0025	C	CMN INDEX,2	
0026	C	CMN SAVEX,2	
0027	C	CMN SAVEX2,2	
0028	C	CMN ADDRES,2	
0029	C	CMN FCNT,1	
0030	C	CMN RCNT,1	
0031	C	ERROR JUMP VECTOR	
0032	C	ERROR JMP \$E113	
0033	C	BEGIN BOOT HERE	
0034	C	START LDS #STACK+15 INIT. STACK POINTER	
0035	C	LDA A #08 DRIVE 0 IN BFD-FORMAT	
0036	C	JSR INITP STA A DRIVE	
0037	C	JSR ROTKR JSR INITP	
0038	C	STA B TRACK GET TRACK FROM FDC	
0039	C	JSR RESTOR SEEK TRACK 0	
0040	*	NOW GET SYSTEM LINK INFORMATION	
0041	*	LDA A #1	
0042	*	LDA B #0 TRACK 0, SECTOR 1	
0043	*	LDX #BUFFER JSR RSECC	
0044	*	LDX #BUFFER READ LINK SECTOR	
0045	*	LDA A #1	
0046	*	LDA B #0 TRACK 0, SECTOR 1	
0047	*	LDX #BUFFER JSR RSECC	
0048	*	LDX #BUFFER READ LINK SECTOR	
0049	*	LDA A #1	
0050	*	LDA B #0 TRACK 0, SECTOR 1	
0051	*	LDX #BUFFER JSR RSECC	
0052	*	LDX #BUFFER READ LINK SECTOR	
0053	*	LDA A #1	
0054	*	LDA B #0 TRACK 0, SECTOR 1	
0055	*	LDX #BUFFER JSR RSECC	
0056	*	LDX #BUFFER READ LINK SECTOR	
0057	*	LDA A #1	
0058	*	LDA B #0 TRACK 0, SECTOR 1	
0059	*	LDX #BUFFER JSR RSECC	
0060	*	LDX #BUFFER READ LINK SECTOR	

Address	Code	Comment	Label
0061	C	LDA A 122,X	GET FIRST T/S
0062	C	LDA B 123,X	
0063	C	STA A FTS	
0064	C	STA B FTS+1	
0065	C	LDA A 124,X	GET LAST T/S
0066	C	LDA B 125,X	
0067	C	STA A LTS	
0068	C	STA B LTS+1	
0069	C	LDX #BUFFER+4	
0070	C	STX INDEX	INIT. BUFFER INDEX
0071	C	LDA A FTS+1	
0072	C	LDA B FTS	
0073	C	STA A PTS+1	INIT. PRESENT T/S
0074	C	STA B PTS	
0075	C	LDX #BUFFER	
0076	C	JSR RSECC	READ FIRST SECTOR
0077	*	NOW LOAD SYSTEM FILE INTO MEMORY	
0078	*	BOOT1	
0079	*	BOOT2	
0080	C	BSR GETBYT	GET A DATA BYTE FROM FILE
0081	C	CMP A #16	TRANSFER-ADDRESS?
0082	C	BNE BOOT2	NO
0083	*	BOOT1	
0084	C	BSR GETBYT	GET TRANSFER ADDRESS
0085	C	STA A ADDRES	
0086	C	BSR GETBYT	
0087	C	STA A ADDRES+1	
0088	C	BRA BOOT1	GET NEW DATA FRAME
0089	*	BOOT2	
0090	C	CMP A #02	DATA FRAME?
0091	C	BNE BOOT4	NO
0092	*	BOOT1	
0093	C	BSR GETBYT	GET ADDRESS
0094	C	STA A SAVEX	
0095	C	BSR GETBYT	
0096	C	STA A SAVEX+1	
0097	C	BSR GETBYT	
0098	C	STA A FCNT	GET FRAME COUNTER
0099	*	BOOT3	
0100	C	BSR GETBYT	GET DATA BYTE
0101	C	LDX SAVEX	
0102	C	STA A 0,X	STORE BYTE
0103	C	INX	
0104	C	STX SAVEX	
0105	C	DEC FCNT	COUNT DOWN
0106	C	BNE BOOT3	
0107	*	BOOT4	
0108	C	BRA BOOT1	GET NEW DATA FRAME
0109	C	LDX ADDRESS	GET TRANSFER ADDRESS
0110	C	JMP 0,X	GO THERE
0111	*	RETURN BYTE FROM SYSTEM FILE	
0112	*	RETURN BYTE IN 'A' REGISTER	
0113	*	BOOT1	
0114	C	GETBYT LDX INDEX	
0115	C	CPX #BUFFER+128	NEED NEW SECTOR?
0116	C	BEG GETSEC	YES
0117	C	LDA A 0,X	GET BYTE
0118	C	LDA B 0,X	
0119	C	INX	
0120	C	INX	
0121	C	INX	
0122	C	INX	


```

0001 0000 0000 N * NAM INITER
0002 * INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM
0003 *
0004 * FOR SWTPC 5 INCH FLOPPY DISKS
0005 *
0006 * TRACK 0, SECTOR 1 BOOTSTRAP
0007 * TRACK 0, SECTOR 1 HEADER OF FREE-SPACE LIST
0008 * TRACK 0, SECTORS 2-18 DIRECTORY SPACE
0009 * TRACKS 1-35 FREE-SPACE
0010 *
0011 * DISK ATTRIBUTES
0012 *
0013 *
0014 * SECS17 EQU 128 128 BYTES PER SECTOR
0015 * TRKS17 EQU 18 18 SECTORS PER TRACK
0016 * DSKS17 EQU 34 34 TRACKS ON DISK (LESS TRACK 0)
0017 *
0018 * FILE-CONTROL BLOCK ADDRESSES
0019 *
0020 *
0021 * FCBDEF
0022 * FCBDEF EQU 0
0023 * FCBGDT EQU 2
0024 * FCBSTA EQU 5
0025 * FCBDDT EQU 6
0026 * FCBDBA EQU 7
0027 * FCBDRV EQU 9
0028 * FCBST EQU 11
0029 * FCBFWD EQU 12
0030 * FCBBAK EQU 14
0031 * FCBNAM EQU 16
0032 * FCBTYP EQU 29
0033 * FCBACS EQU 30
0034 * FCBFTS EQU 31
0035 * FCBLLTS EQU 33
0036 * FCBNMS EQU 35
0037 * FCBNFB EQU 37
0038 * FCBTND EQU 39
0039 * FCBSCF EQU 41
0040 *
0041 * FCBSPC RMB 2
0042 * FCC 'DSK'
0043 * RMB 1
0044 * FCB $FF
0045 * RMB 35
0046 *
0047 * BUFFER RMB SECS17
0048 *
0049 *
0050 *
0051 * COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS
0052 *
0053 * BASEQU
0054 * DESCRA EQU $20
0055 * DESCRC EQU $22
0056 * CUCHAR EQU $23
0057 * RC EQU $25
0058 * CLASS EQU $26
0059 * VALUE EQU $27
0060 * FCBCHN EQU $29
0061 * FRETAB EQU $2B
0062 * BMEM EQU $33
0063 *
0064 *
0065 *
0066 *
0067 *
0068 *
0069 *
0070 *
0071 *
0072 *
0073 *
0074 *
0075 *
0076 *
0077 *
0078 *
0079 *
0080 *
0081 *
0082 *
0083 *
0084 *
0085 *
0086 *
0087 *
0088 *
0089 *
0090 *
0091 *
0092 *
0093 *
0094 *
0095 *
0096 *
0097 *
0098 *
0099 *
0100 *
0101 *
0102 *
0103 *
0104 *
0105 *
0106 *
0107 *
0108 *
0109 *
0110 *
0111 *
0112 *
0113 *
0114 *
0115 *
0116 *
0117 *
0118 *
0119 *
0120 *
0121 *
0000 0000 EQU $35 END OF TRANSIENT AREA (2)
0000 0000 EQU $37 NEXT AVAIL TRANSIENT AREA (2)
0000 0000 EQU $39 BACKSPACE CHAR
0000 0000 EQU $3A DELETE LINE CHAR
0000 0000 EQU $3B DEPTH; LINES/PAGE
0000 0000 EQU $3C DEPTH TEMP
0000 0000 EQU $3D WIDTH; CHARS/LINE
0000 0000 EQU $3E NULL COUNT
0000 0000 EQU $3F TAB CHAR
0000 0000 EQU $40 DUPLEX; FF=H, 00=F
0000 0000 EQU $41 EJECT COUNT
0000 0000 EQU $42 PAUSE; 00=YES
0000 0000 EQU $43 ESCAPE CHAR
0000 0000 EQU $44 DEPTH LINES/PAGE
0000 0000 EQU $45 DEPTH TEMP
0000 0000 EQU $46 WIDTH CHARS/LINE
0000 0000 *
0000 0000 PROMPT FCC 'INIT. DISK IN DRIVE '
0000 0000 DRVNO RMB 1
0000 0000 FCC ' ? '
0000 0000 FCB $04
0000 0000 *
0000 0000 ENT . INTR ENTRY POINT FROM CLI
0000 0000 . INTR LDA A VALUE+1 GET DRIVE NUMBER
0000 0000 AND A #03 LIMIT RANGE (SWTPC PERMITS 4 DRIVES)
0000 0000 LDX #FCBSPC POINT TO FCB
0000 0000 STA A #CBDRV, X
0000 0000 ADD A #30 MAKE DRIVE NUMBER ASCII
0000 0000 STA A DRVNO PUT IN PROMPT LINE
0000 0000 LDX #PROMPT
0000 0000 PRMSG OUTPUT PROMPT
0000 0000 SWI
0000 0000 FCB 49
0000 0000 GTCMD GET USER RESPONSE
0000 0000 SWI
0000 0000 FCB 48
0000 0000 LDX DESCRA
0000 0000 LDA A 0, X
0000 0000 CMP A #Y GET FIRST CHAR. OF RESPONSE
0000 0000 BEQ INTRZ IF SO, CONTINUE
0000 0000 *
0000 0000 RTS IF NOT, QUIT
0000 0000 *
0000 0000 R INTRZ LDX #FCBSPC POINT TO FCB
0000 0000 CLR FCSTRK, X TRACK=0
0000 0000 LDA A #1
0000 0000 STA A FCBSCCT, X SECTOR=1
0000 0000 *
0000 0000 * INITIALIZE HEAD OF FREE-SPACE BLOCK
0000 0000 *
0000 0000 * ALL ZERO EXCEPT FOR LAST TWO BYTES=TRACK 1, SECTOR 1
0000 0000 *
0000 0000 *
0000 0000 TXAB
0000 0000 SWI
0000 0000 FCB 2
0000 0000 LDX #BUFFER
0000 0000 XABX
0000 0000 SWI
0000 0000 FCB 4
0000 0000 STA A FCBDBA, X

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```

0122 00F3 E7 08 STA B FCDBA+1, X
0123 PSHX
0124 + 00F5 3F SWI
0125 + 00F6 05 FCB 5
0126
0127 * CLEAR OUT BUFFER EXCEPT FOR LAST 2 BYTES
0128 *
0129 00F7 CE 002A R LDX #BUFFER
0130 00FA C6 7E LDA B #SECS17-2
0131 00FC 4F CLR A
0132 00FD A7 00 INTR3 STA A 0, X
0133 00FF 08 INX
0134 0100 5A DEC B
0135 0101 26 FA BNE INTR3
0136
0137 * TRACK, SECTOR=1
0138 0105 A7 00 STA A 0, X
0139 0107 A7 01 STA A 1, X
0140 PULX
0141 + 0109 3F SWI
0142 + 010A 06 FCB 6
0143 010B 8D 7E BSR WRTEBK WRITE BLOCK 3
0144 010D 6D 05 TST FCBSTA, X CHECK FOR DISK ERROR
0145 010F 27 04 BEQ #+6
0146
0147 * FATAL DISK ERROR, QUIT
0148 0111 20 4F BRA INITQ
0149
0150 * OUT OF RANGE "BSR WRTEBK"
0151 @WRTEBK BRA WRTEBK
0152 0113 20 76 INC FCBSCT, X SECTOR=4
0153 0115 6C 0B CLR BUFFER+SECS17-2
0154 0117 7F 00A8 R CLR BUFFER+SECS17-1
0155 * INITIALIZE DIRECTORY TO ZERO
0156 *
0157 INTR4 BSR WRTEBK WRITE DIRECTORY BLOCK
0158 TST FCBSTA, X CHECK FOR DISK ERROR
0159 BEQ #+4
0160
0161 * FATAL DISK ERROR, QUIT
0162 0123 20 3D BRA INITQ
0163
0164 LDA A FCBSCT, X
0165 INC A NEXT SECTOR
0166 CMP A #TRKS17 DONE WITH TRACK?
0167 BEQ INTR5 YES
0168
0169 * STA A FCBSCT, X
0170 BRA INTR4 NO, CONTINUE WRITING
0171
0172 INTR5 LDA A #1
0173 STA A FCBSCT, X SECTOR=1
0174 STA A FCBTRK, X TRACK=1
0175 TAB
0176
0177 * INITIALIZE REST OF DISK (FREE-SPACE)
0178 *
0179 X=FCB ADDRESS
0180 A=TRACK NUMBER
0181 B=SECTOR NUMBER
0182
0183 INC B MAKE SECTOR LINKAGE
0184 CMP B #TRKS17+1 END OF TRACK?
0185
0186 013A 26 09 BNE INTR7 NO
0187 LDA B #1 YES, SECTOR=1
0188 INC A NEXT TRACK
0189 CMP A #DKS17+1 END OF DISK?
0190 L#NE INTR7 NO
0191 CLR A LAST SECTOR POINTS TO 0,0
0192 CLR B
0193 STA A BUFFER TRACK LINK
0194 PSH B SAVE LSEC
0195 BSR GETSC GET PSEC
0196 STA B BUFFER+1 SECTOR LINK
0197 PUL B RESTORE LSEC
0198 BSR WRTEBK WRITE SECTOR
0199 TST A DONE? (=0)
0200 BNE INTR8 NO
0201 TST B DONE? (=0)
0202 BNE INTR8 NO
0203 RTS YES, DONE!!!
0204
0205 INTR8 STA A FCBTRK, X
0206 PSH B SAVE LSEC
0207 BSR GETSC GET PSEC
0208 STA B FCBSCT, X
0209 PUL B GET LSEC
0210 BRA INTR6 KEEP WRITING
0211
0212 * FATAL ERROR MESSAGE
0213 *
0214 *
0215 *
0216 *
0217 0162 CE 0168 R INITQ LDX #GMSG OUTPUT ERROR MESSAGE
0218 PRMSG
0219 + 0165 3F SWI
0220 + 0166 31 FCB 49
0221 0167 39 RTS RETURN TO CLI
0222
0223 * GMSG FCC 'INITIALIZATION FAILED'
0224 FCB #0D
0225
0226 * CONVERT LSEC TO PSEC
0227 * LSEC IN B-REG
0228 *
0229 GETSC PSHX SAVE X-REGISTER
0230 SWI
0231 + 017E 3F FCB 5
0232 + 017F 05 LDX #TBL
0233 0180 CE 01FF R ADDBX
0234 + 0183 3F SWI
0235 + 0184 0A FCB 10
0236 DEX
0237 LDA B 0, X
0238 PULX
0239 + 0188 3F SWI
0240 + 0189 06 FCB 6
0241 018A 39 RTS
0242
0243 * WRITE A SECTOR WITH ERROR CHECKING

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0244	018B 36	* WRBLK PSH A	SAVE 'A'	0305	01F9 23 02		BLS **4	NO
0245	018C 4F	CLR A		0306				
0246	018D 6F 05	CLR FCBSTA, X	CLEAR ERROR FLAG	0307	01FB 8B 07	*	ADD A **7	YES
0247		IOHDR	ISSUE I/O REQUEST	0308		*	RTS	
0248	018F 3F	SWI		0309	01FD 39	*		
0249	0190 13	FCB 19		0310		*		
0250	0191 A7 05	STA A FCBSTA, X		0311		*		
0251	0191 A7 05	TST A	ERROR?	0312		*		
0252	0193 4D	BNE WRTERR	YES	0313		*		
0253	0194 26 02			0314	01FE 00	*		
0254				0315		*	FCB 00	
0255	0196 32	PUL A	RESTORE 'A'	0316	01FF 01	*	FCB \$1	
0256	0197 39	RTS		0317	0200 06	*	FCB \$6	
0257				0318	0201 0B	*	FCB \$B	
0258	0198 16	WRTERR TAB		0319	0202 10	*	FCB \$10	
0259	0199 8D 54	BSR OUTHL	CONVERT LEFT DIGIT	0320	0203 03	*	FCB \$3	
0260	019B B7 01D5 R	STA A ERTYPE		0321	0204 08	*	FCB \$8	
0261	019E 17	TBA		0322	0205 0D	*	FCB \$D	
0262	019F 8D 52	BSR OUTHR	CONVERT RIGHT DIGIT	0323	0206 12	*	FCB \$12	
0263	01A1 B7 01D6 R	STA A ERTYPE+1		0324	0207 05	*	FCB \$5	
0264		PSHX	SAVE X	0325	0208 0A	*	FCB \$A	
0265	01A4 3F	SWI		0326	0209 0F	*	FCB \$F	
0266	01A5 05	FCB 5		0327	020A 02	*	FCB \$2	
0267	01A6 A6 0B	LDA A FCB\$CT, X		0328	020B 07	*	FCB \$7	
0268	01A8 8D 45	BSR OUTHL	MAKE SECTOR NO. HEX	0329	020C 0C	*	FCB \$C	
0269	01AA B7 01E2 R	STA A SECT		0330	020D 11	*	FCB \$11	
0270	01AD A6 0B	LDA A FCB\$CT, X		0331	020E 04	*	FCB \$4	
0271	01AF 8D 42	BSR OUTHR		0332	020F 09	*	FCB \$9	
0272	01B1 B7 01E3 R	STA A SECT+1		0333	0210 0E	*	FCB \$E	
0273	01E4 A6 0A	LDA A FCBTRK, X		0334		*		
0274	01B6 8D 37	BSR OUTHL	MAKE TRACK NO. HEX	0335		*		
0275	01B8 B7 01EC R	STA A TRACK		0336		*		
0276	01BB A6 0A	LDA A FCBTRK, X		0337	0211 0211	R	BOOT	BOOT PROGRAM STARTS HERE
0277	01BD 8D 34	BSR OUTHR		0338		*		
0278	01BF B7 01ED R	STA A TRACK+1		0339		*		
0279	01C2 CE 01CA R	LDX #DERROR		0340		*		
0280		PRMSG	PRINT ERROR MESSAGE			*		
0281	01C5 3F	SWI				*		
0282	01C6 31	FCB 49				*		
0283	01C7 3F	SWI	CALL CP/68			*		
0284	01C8 1F	FCB 31	"WARMSTART"			*		
0285	01C9 39	RTS				*		
0286						*		
0287	01CA 44	DEHRR FCC 'DISK ERROR:'				*		
0288	01D5 0002	ERTYPE RMB 2				*		
0289	01D7 20	FCC ' AT SECTOR '				*		
0290	01E2 0002	RMB 2				*		
0291	01E4 2C	FCC ' , TRACK '				*		
0292	01EC 0002	TRACK RMB 2				*		
0293	01EE 0D	FCB \$0D				*		
0294						*		
0295						*		
0296						*		
0297	01EF 44	OUTHL LSR A	SHIFT RIGHT			*		
0298	01F0 44	LSR A				*		
0299	01F1 44	LSR A				*		
0300	01F2 44	LSR A				*		
0301						*		
0302	01F3 84 0F	OUTHR AND A ##0F	GET NIBBLE			*		
0303	01F5 8B 30	ADD A ##30	MAKE ASCII			*		
0304	01F7 81 39	CMP A ##39	>9?			*		

LOGICAL/PHYSICAL SECTOR TABLE

BOOT PROGRAM STARTS HERE

END

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.N INTR 00C3 RN
@MRTBL 0113 R
ADJABX 2219 M
ADJAX 2232 M
ADJXB 2248 M
ADJXB 2200 M
BASEQU 2A2A M
BMEM 0033
BOW1 0211 R
BS 0039
BUFFER 002A R
CHAIN 243A M
CLASS 0026
CLOSE 2369 M
CMEM 0037
CMPC 231B M
CMWC 2572 M
CUCHAR 0023
DELETE 2420 M
DEHRR 01CA R
DESCRA 0020
DESCRC 0022
DIV16 2524 M
DL 003A
JP 003B
JPCNT 003C
JRVND 00BE R
DKS17 0022
JX 0040
EJ 0041
EMEM 0035
ERTYPE 01D5 R
ES 0043
FCBACS 001E
FCBBAK 000E
FCBCHN 0029
FCBDBA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBDDT 0006
FCBEQT 0000
FCBFTS 001F
FCBFD 000C
FCBGDT 0002
FCBIND 0027
FCBLTS 0021
FCBNAM 0010
FCBNFB 0025
FCBNMS 0023
FCBSCF 0029
FCBSC 000B
FCBSPC 0000 R
FCBSTA 0005
FCBTRK 000A
FCBTYP 001D
FIBDEF 2940 M
FMTFCB 2488 M
FMTS 2558 M
FRETAB 002B
GETDR 23EC M

GETSC 017E R
GTCMD 24F0 M
INDEX 24BC M
INIDK 253E M
INITER 0000 RN
INITG 0162 R
INIR2 00E1 R
INIR3 00FD R
INIR4 011D R
INIR5 0130 R
INIR6 0137 R
INIR7 0145 R
INIR8 0158 R
LOHUR 2335 M
LUP 0044
LUPCNT 0045
LOADB 246E M
LWD 0046
MOV 2301 M
MOVS 24A2 M
MUL16 22E7 M
MULB 22CD M
NXTOK 24D6 M
OPEN 234F M
OPEN 239E M
OUTHL 01EF R
OUTHR 01F3 R
PKOMPT 00AA R
PRTERR 2454 M
PRTMSG 250A M
PS 0042
PSSHALL 2151 M
PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PUIDR 2406 M
QMSG 0168 R
RC 0025
RCBDEF 259C M
READ 23B8 M
REWIN 2384 M
SECS17 0080
SECT 01E2 R
SUBABX 227F M
SUBAX 2299 M
SUBXB 22B3 M
SUBXB 2265 M
TABX 219C M
TB 003F
TBL 01FF R
TRKSI7 0012 R
TXAB 2183 M
VALUE 0027
WD 003D
WRITE 23D2 M
WRITBLK 018B R
WRTERR 0198 R
XABX 21B5 M

0001 0000 0000 N * NAM FORMATTER
0002 * PROGRAM TO FORMAT SOFT-SECTORED MINIFLOPPY DISKS
0003 * ASSUMES BFD-68 HARDWARE WITH ROM AND PIA
0004 * FOR CP/68 SYSTEM---35 TRACKS, 18 SECTORS/TRACK
0005 *
0006 *
0007 *
0008 *
0009 *
0010 * ESTABLISH CP/68 BASEPAGE
0011 * DESCRA EQU $20 DESCRIPTOR ADDRESS(2)
0012 * CUCHAR EQU $22 DESCRIPTOR COUNT
0013 * RC EQU $23 CURRENT CHAR (2)
0014 * CLASS EQU $25 TOKEN RETURN CODE
0015 * VALUE EQU $26 TOKEN CLASS
0016 * FCBCHN EQU $27 BFN VALUE/TRANSFER ADDRESS (2)
0017 * FRETAB EQU $2B TOP OF FCB CHAIN (2)
0018 * BMEM EQU $33 DISK FREE SPACE POINTER (8)
0019 * EMEM EQU $35 START OF TRANSIENT AREA(2)
0020 * CMEM EQU $37 END OF TRANSIENT AREA (2)
0021 * BS EQU $39 NEXT AVAIL TRANSIENT AREA (2)
0022 * DL EQU $3A BACKSPACE CHAR
0023 * DIP EQU $3B DELETE LINE CHAR
0024 * WID EQU $3C DEPTH LINES/PAGE
0025 * NL EQU $3E DEPTH TEMP
0026 * TB EQU $3F NULL COUNT
0027 * DX EQU $40 DUPLEX; FF=H, 00=F
0028 * EJ EQU $41 EJECT COUNT
0029 * PS EQU $42 PAUSE; 00=YES
0030 * ES EQU $43 ESCAPE CHAR
0031 * LDP EQU $44 DEPTH LINES/PAGE
0032 * LWD EQU $45 DEPTH TEMP
0033 * LWD EQU $46 WIDTH CHARS/LINE
0034 *
0035 *
0036 * LDX #PRMPT1 PROMPT FOR DRIVE
0037 * PRTMSG
0038 * SWI
0039 * FCB 49
0040 * GTCMD GET USER RESPONSE
0041 * SWI
0042 * FCB 48
0043 * LDA B RC CHECK TOKEN
0044 * CMP B #3 NUMBER?
0045 * BNE NOTNUM NO
0046 *
0047 * TST VALUE NUMBER TOO BIG?
0048 * BNE BADNUM YES, ERROR
0049 *
0050 * LDA A VALUE+1 NUMBER TOO BIG?
0051 * CMP A #2 (3 DRIVES FOR SMOKE)
0052 * BHI BADNUM YES, ERROR
0053 *
0054 * LDX #PRMPT2 ISSUE SECOND PROMPT
0055 * ADD A #30 MAKE DRIVE NO. ASCII
0056 * STA A DNUM
0057 * PRTMSG
0058 * SWI
0059 * FCB 49
0060 * GTCMD GET RESPONSE

```

```

0061 + 0022 3F SWI
0062 + 0023 30 FCB 48
0063 0024 DE 20 LDX DESCRA
0064 0026 A6 00 LDA A 0,X
0065 0028 81 59 CMP A #Y
0066 002A 26 D4 BNE START
0067
0068 * 002C 7E 0073 R * JMP FORM2
0069 * 002F DE 20 * NOTNUM LDX DESCRA
0070 0031 A6 00 LDA A 0,X
0071 0033 91 43 CMP A ES
0072 0035 26 03 BNE BADNUM
0073
0074 * 0037 3F * INITDK RE-INIT. DISK DRIVES
0075 + 0038 33 SWI
0076 + 0039 39 RTS
0077
0078 * 003A CE 0041 R * BADNUM LDX #BADMSG ERROR MESSAGE
0079 * 003D 3F * PRTMSG
0080 + 003E 31 FCB 49
0081 + 003F 20 BF BRA START
0082
0083 * 0041 20 * BADMSG FCC ' BAD DRIVE NUMBER'
0084 0052 0D FCB $0D
0085
0086 * 0053 0A * PRMPT1 FCB $0A
0087 0054 44 FCC 'DRIVE NUMBER?'
0088 0052 04 FCB $04
0089
0090 * 0063 44 * PRMPT2 FCC 'DRIVE '
0091 0069 0001 DNUM RMB 1
0092 006A 20 FCC ' READY?'
0093 0072 04 FCB $04
0094
0095 * 0073 7F 008A R * FORM2 CLR TRACK START AT TRACK 0
0096 * 0076 BD 0092 R * FORMZA JSR TRKBLD BUILD TRACK IMAGE
0097 0079 BD 0110 R * JSR TRKWRT WRITE TRACK IMAGE TO DISK
0098 007C B6 008A R * LDA A TRACK
0099 007F 4C * INC A
0100 0080 B7 008A R * STA A TRACK BUMP TRACK
0101 0083 81 23 * CMP A #35 DONE?
0102 0085 26 EF * BNE FORMZA LOOP UNTIL DONE
0103
0104 * 0087 7E 0000 R * JMP START BACK TO BEGINNING
0105 * 008A 0001 * TRACK RMB 1
0106 008B 0001 * SECTOR RMB 1
0107 008C 0002 * SAVEX RMB 2
0108 008E 46 * FCC 'FMT'
0109 0091 0001 * ERRCOD RMB 1
0110 * 0092 CE 0154 R * FORM A TRACK IMAGE IN MEMORY "TRKBUF" (3400 BYTES)
0111 * 0093 86 FF * TRKBLD LDX #TRKBUF
0112 0095 86 FF * LDA A #FFF
0113 0097 C6 08 * LDA B #8
0114 0099 8D 61 * BSR PUTBYT
0115
0116 * 009B 86 01 * LDA A #1
0117 * 009D B7 008B R * STA A SECTOR START OF SECTOR LOOP
0118 * 00A0 86 FF * SECLOP * LOOP FOR SECTORS 1-18
0119 * 00A2 C6 07 * LDA B #7
0120 * 00A4 8D 56 * BSR PUTBYT 7-BYTE GAP
0121 * 00A6 4F * CLR A
0122 * 00A7 C6 04 * LDA B #4
0123 * 00A9 8D 51 * BSR PUTBYT 4-BYTE SYNC
0124 * 00AB 86 FE * LDA A #FFE
0125 * 00AD A7 00 * STA A 0,X
0126 * 00AF 08 * INX ID-ADDRESS MARK
0127 * 00B0 B6 008A R * LDA A TRACK
0128 * 00B3 A7 00 * STA A 0,X TRACK NO.
0129 * 00B5 08 * INX
0130 * 00B6 6F 00 * CLR 0,X ZERO
0131 * 00B8 08 * INX
0132 * 00B9 B6 008B R * LDA A SECTOR
0133 * 00BC A7 00 * STA A 0,X SECTOR NO.
0134 * 00BE 08 * INX
0135 * 00BF 6F 00 * CLR 0,X LENGTH=128
0136 * 00C1 08 * INX
0137 * 00C2 86 F7 * LDA A #F7 CRC
0138 * 00C4 A7 00 * STA A 0,X
0139 * 00C6 08 * INX
0140 * 00C7 86 FF * LDA A #FFF
0141 * 00C9 C6 0B * LDA B #11
0142 * 00CB 8D 2F * BSR PUTBYT 11-BYTE ID-GAP
0143 * 00CD 4F * CLR A
0144 * 00CE C6 06 * LDA B #6
0145 * 00D0 8D 2A * BSR PUTBYT 6-BYTE SYNC
0146 * 00D2 86 FB * LDA A #FFB
0147 * 00D4 A7 00 * STA A 0,X DATA-ADDRESS MARK
0148 * 00D6 08 * INX
0149 * 00D7 4F * CLR A
0150 * 00D8 C6 80 * LDA B #128
0151 * 00DA 8D 20 * BSR PUTBYT 128 BYTES OF DATA (0000)
0152 * 00DC 86 F7 * LDA A #F7 CRC
0153 * 00DE A7 00 * STA A 0,X
0154 * 00E0 08 * INX
0155 * 00E1 86 FF * LDA A #FFF
0156 * 00E3 A7 00 * STA A 0,X PAD
0157 * 00E5 08 * INX
0158 * 00E6 B6 008B R * LDA A SECTOR
0159 * 00E9 4C * INC A
0160 * 00EA B7 008B R * STA A SECTOR BUMP SECTOR
0161 * 00ED 81 13 * CMP A #19 DONE?
0162 * 00EF 26 AF * BNE SECLOP LOOP THROUGH 18 SECTORS
0163
0164 * 00F1 86 FF * LDA A #FFF
0165 * 00F3 C6 C8 * LDA B #200
0166 * 00F5 8D 05 * BSR PUTBYT
0167 * 00F7 C6 C8 * LDA B #200
0168 * 00F9 8D 01 * BSR PUTBYT
0169
0170 * 0073 7E 0000 R * JMP START BACK TO BEGINNING
0171 * 008A 0001 * TRACK RMB 1
0172 008B 0001 * SECTOR RMB 1
0173 008C 0002 * SAVEX RMB 2
0174 008E 46 * FCC 'FMT'
0175 0091 0001 * ERRCOD RMB 1
0176 * 0092 CE 0154 R * FORM A TRACK IMAGE IN MEMORY "TRKBUF" (3400 BYTES)
0177 * 0093 86 FF * TRKBLD LDX #TRKBUF
0178 0095 86 FF * LDA A #FFF
0179 0097 C6 08 * LDA B #8
0180 0099 8D 61 * BSR PUTBYT
0181
0182 * 009B 86 01 * LDA A #1
0183 * 009D B7 008B R * STA A SECTOR START OF SECTOR LOOP
0184 * 00A0 86 FF * SECLOP * LOOP FOR SECTORS 1-18
0185 * 00A2 C6 07 * LDA B #7
0186 * 00A4 8D 56 * BSR PUTBYT 7-BYTE GAP
0187 * 00A6 4F * CLR A
0188 * 00A7 C6 04 * LDA B #4
0189 * 00A9 8D 51 * BSR PUTBYT 4-BYTE SYNC
0190 * 00AB 86 FE * LDA A #FFE
0191 * 00AD A7 00 * STA A 0,X
0192 * 00AF 08 * INX ID-ADDRESS MARK
0193 * 00B0 B6 008A R * LDA A TRACK
0194 * 00B3 A7 00 * STA A 0,X TRACK NO.
0195 * 00B5 08 * INX
0196 * 00B6 6F 00 * CLR 0,X ZERO
0197 * 00B8 08 * INX
0198 * 00B9 B6 008B R * LDA A SECTOR
0199 * 00BC A7 00 * STA A 0,X SECTOR NO.
0200 * 00BE 08 * INX
0201 * 00BF 6F 00 * CLR 0,X LENGTH=128
0202 * 00C1 08 * INX
0203 * 00C2 86 F7 * LDA A #F7 CRC
0204 * 00C4 A7 00 * STA A 0,X
0205 * 00C6 08 * INX
0206 * 00C7 86 FF * LDA A #FFF
0207 * 00C9 C6 0B * LDA B #11
0208 * 00CB 8D 2F * BSR PUTBYT 11-BYTE ID-GAP
0209 * 00CD 4F * CLR A
0210 * 00CE C6 06 * LDA B #6
0211 * 00D0 8D 2A * BSR PUTBYT 6-BYTE SYNC
0212 * 00D2 86 FB * LDA A #FFB
0213 * 00D4 A7 00 * STA A 0,X DATA-ADDRESS MARK
0214 * 00D6 08 * INX
0215 * 00D7 4F * CLR A
0216 * 00D8 C6 80 * LDA B #128
0217 * 00DA 8D 20 * BSR PUTBYT 128 BYTES OF DATA (0000)
0218 * 00DC 86 F7 * LDA A #F7 CRC
0219 * 00DE A7 00 * STA A 0,X
0220 * 00E0 08 * INX
0221 * 00E1 86 FF * LDA A #FFF
0222 * 00E3 A7 00 * STA A 0,X PAD
0223 * 00E5 08 * INX
0224 * 00E6 B6 008B R * LDA A SECTOR
0225 * 00E9 4C * INC A
0226 * 00EA B7 008B R * STA A SECTOR BUMP SECTOR
0227 * 00ED 81 13 * CMP A #19 DONE?
0228 * 00EF 26 AF * BNE SECLOP LOOP THROUGH 18 SECTORS
0229
0230 * 00F1 86 FF * LDA A #FFF
0231 * 00F3 C6 C8 * LDA B #200
0232 * 00F5 8D 05 * BSR PUTBYT
0233 * 00F7 C6 C8 * LDA B #200
0234 * 00F9 8D 01 * BSR PUTBYT

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0001	N		NAM INITER	0000 0000	0061	015A A6 00	LDA A 0, X	GET FIRST CHAR. OF RESPONSE
0002	*	* INITIALIZE A DISK FOR CP-68 OPERATING SYSTEM		0062	015C 81 59	CMP A #Y	WAS IT 'YES'?	
0003	*	* FOR PERCOM FLOPPY DISKS		0063	015E 27 01	BEG INITR2	IF SO, CONTINUE	
0004	*	* TRACK 0, SECTOR 1	HEADER OF FREE-SPACE LIST	0064	0160 39	RTS	IF NOT, QUIT	
0005	*	* TRACKS 1-35	DIRECTORY SPACE	0066	0161 CE 0000 R	LDX #FCBSPC	POINT TO FCB	
0006	*	* DISK ATTRIBUTES	FREE-SPACE	0067	0164 6F 0A	CLR FCBTRK, X	TRACK=0	
0007	*	SECS17 EQU 256	256 BYTES PER SECTOR	0068	0166 86 01	LDA A #1		
0008	*	TRKS17 EQU 10	10 SECTORS PER TRACK	0069	0168 A7 0B	STA A FCBSCT, X	SECTOR=1	
0009	*	DKS17 EQU 34	35 TRACKS ON DISK (LESS TRACK 0)	0071			* INITIALIZE HEAD OF FREE-SPACE BLOCK	
0010	*	* FILE-CONTROL BLOCK ADDRESSES		0072			* * * * *	
0011	*	FCBSTA EQU 5	ERROR STATUS FLAG	0073			* * * * *	
0012	*	FCRDBA EQU 7	DATA BUFFER ADDRESS	0074			* * * * *	
0013	*	FCBDRV EQU 9	DRIVE NUMBER	0075			* * * * *	
0014	*	FCBTRK EQU 10	TRACK NUMBER	0076	016A 3F	TXAB		
0015	*	FCBSCT EQU 11	SECTOR NUMBER	0077	016B 02	SWI		
0016	*	FCBTLK EQU 12	TRACK LINK POINTER	0078	016C CE 002A R	FCB 2		
0017	*	FCBSLK EQU 13	SECTOR LINK POINTER	0079		LDX #BUFFER		
0018	*	FCBSPC EQU 2	FILE-CONTROL BLOCK	0080		XABX		
0019	*	FCC 'DSK'	DISK	0081	016F 3F	SWI		
0020	*	RMB 1	OUTPUT	0082	0170 04	FCB 4		
0021	*	RMB #FF	SECTOR BUFFER	0083	0171 A7 07	STA A FCBDDBA, X		
0022	*	RMB 35		0084	0173 E7 08	STA B FCBDDBA+1, X		
0023	*	BUFEK RMB SECS17		0085		PSHX		
0024	*	* COMMAND-LINE INTERPRETER BASE-PAGE LOCATIONS		0086	0175 3F	SWI		
0025	*	DESCRA EQU \$20	ADDRESS OF TOKEN	0087	0176 05	FCB 5		
0026	*	VALUE EQU \$27	VALUE OF NUMERIC TOKEN	0088			* CLEAR OUT BUFFER EXCEPT FOR LAST 2 BYTES	
0027	*	PROMPT FCC 'INIT. DISK IN DRIVE '		0089			* * * * *	
0028	*	DRVNO RMB 1		0090			* * * * *	
0029	*	FCC '? '		0091	0177 CE 002A R	LDX #BUFFER		
0030	*	FCB \$04		0092	017A C6 FE	LDA B #SECS17-2		
0031	*	ENT . INITR	ENTRY POINT FROM CLI	0093	017C 4F	CLR A		
0032	*	. INITR LDA A VALUE+1	GET DRIVE NUMBER	0094	017D A7 00	INITR3 STA A 0, X		
0033	*	AND A #*03	LIMIT RANGE (ICOM PERMITS 4 DRIVES)	0095	017F 08	INX		
0034	*	STA A FCBDDBA, X	POINT TO FCB	0096	0180 5A	DEC B		
0035	*	ADD A #*30	MAKE DRIVE NUMBER ASCII	0097	0181 26 FA	BNE INITR3		
0036	*	STA A DRVNO	PUT IN PROMPT LINE	0098			* * * * *	
0037	*	LDX #PROMPT	OUTPUT PROMPT	0099	0183 86 01	LDA A #1	TRACK, SECTOR=1	
0038	*	PRTMSG		0100	0185 A7 00	STA A 0, X		
0039	*	SWI		0101	0187 A7 01	STA A 1, X		
0040	*	GTCMD	GET USER RESPONSE	0102		PULX		
0041	*	SWI		0103	0189 3F	SWI		
0042	*	FCB 49		0104	018A 06	FCB 6		
0043	*	FCB 48		0105	018B 8D 7E	BSR WRITBLK	WRITE BLOCK 1	
0044	*	LDX DESCRA		0106	018D 6D 05	TST FCBSTA, X	CHECK FOR DISK ERROR	
0045	*			0107	018F 27 04	BEG **6	OK	
0046	*			0108			* * * * *	
0047	*			0109	0191 20 4F	BRA INITQ	FATAL DISK ERROR, QUIT	
0048	*			0110	0193 20 76	BRA WRITBLK	OUT OF RANGE "BSR WRITBLK"	
0049	*			0111	0195 6C 0B	INC FCBSCCT, X	SECTOR=2	
0050	*			0112	0197 7F 0128 R	CLR BUFFER+SECS17-2		
0051	*			0113	019A 7F 0129 R	CLR BUFFER+SECS17-1		
0052	*			0114			* * * * *	
0053	*			0115			* * * * *	
0054	*			0116			* * * * *	
0055	*			0117			* * * * *	
0056	*			0118	019D 8D 6C	INITR4 BSR WRITBLK	WRITE DIRECTORY BLOCK	
0057	*			0119	019F 6D 05	TST FCBSTA, X	CHECK FOR DISK ERROR	
0058	*			0120	01A1 27 02	BEG **4	OK	
0059	*			0121			* * * * *	
0060	*						* * * * *	

```

0122 01A3 20 3D      *      BRA INITQ      FATAL DISK ERROR, QUIT
0123 01A5 A6 0B      *      LDA A FCBSCT,X
0124 01A7 4C      *      INC A      NEXT SECTOR
0125 01A8 81 0B      *      CMP A #TRKS17+1 DONE WITH TRACK?
0126 01AA 27 04      *      BEQ INITR5      YES
0127 01AC A7 0B      *      STA A FCBSCT,X
0128 01AE 20 ED      *      BRA INITR4      NO, CONTINUE WRITING
0129 01B0 86 01      *      INITR5 LDA A #1
0130 01B2 A7 0B      *      STA A FCBSCT,X      SECTOR=1
0131 01B4 A7 0A      *      STA A FCBRTRK,X      TRACK=1
0132 01B6 16      *      TAB
0133 01B7 5C      *      * INITIALIZE REST OF DISK (FREE-SPACE)
0134 01B8 C1 0B      *      X=FCB ADDRESS
0135 01BA 26 09      *      A=TRACK NUMBER
0136 01BC C6 01      *      B=SECTOR NUMBER
0137 01BE 4C      *      INITR6 INC B      MAKE SECTOR LINKAGE
0138 01BF 81 23      *      CMP B #TRKS17+1 END OF TRACK?
0139 01C1 26 02      *      BNE: INITR7      NO
0140 01C3 4F      *      LDA B #1      YES, SECTOR=1
0141 01C4 5F      *      INC A      NEXT TRACK
0142 01C5 B7 002A R      *      CMP A #DSKS17+1 END OF DISK?
0143 01C6 01      *      BNE: INITR7      NO
0144 01C8 37      *      CLR A      LAST SECTOR POINTS TO 0,0
0145 01C9 8D 33      *      CLR B
0146 01CB F7 002B R      *      INITR7 STA A BUFFER      TRACK LINK
0147 01CD 80 3A      *      PSH B      SAVE LSEC
0148 01CE 33      *      BSR GETSC      GET PSEC
0149 01D1 4D      *      STA B BUFFER+1 SECTOR LINK
0150 01D2 26 04      *      PUL B      RESTORE LSEC
0151 01D4 5D      *      BSR WRTBLK      WRITE SECTOR
0152 01D5 26 01      *      TST A      DONE? (=0)
0153 01D7 39      *      BNE: INITR8      NO
0154 01D8 A7 0A      *      RTS      YES, DONE!!!
0155 01DA 37      *      INITR8 STA A FCBRTRK,X
0156 01DB 8D 21      *      PSH B      SAVE LSEC
0157 01DD E7 0B      *      BSR GETSC      GET PSEC
0158 01DF 33      *      STA B FCBSCT,X
0159 01E0 20 D5      *      PUL B      GET LSEC
0160 01E2 CE 01E8 R      *      BRA INITR6      KEEP WRITING
0161 01E4 5D      *      * FATAL ERROR MESSAGE
0162 01E5 26 01      *      LDX #QMSG      OUTPUT ERROR MESSAGE
0163 01E7 39      *      PRMSG
0164 01E8 3F      *      SWI
0165 01EA 31      *      FCB 49
0166 01EB 31      *
0167 01ED 31      *
0168 01EF 31      *
0169 01F0 31      *
0170 01F2 31      *
0171 01F4 31      *
0172 01F6 31      *
0173 01F8 31      *
0174 01FA 31      *
0175 01FC 31      *
0176 01FE 31      *
0177 0200 31      *
0178 0202 31      *
0179 0204 31      *
0180 0206 31      *
0181 0208 31      *
0182 020A 39      *
0183 01E7 39      *      RTS
0184 01E8 49      *      QMSG      'INITIALIZATION FAILED'
0185 01F0 0D      *      FCB #0D
0186 0188 00      *      * CONVERT LSEC TO PSEC
0187 0189 00      *      * LSEC IN B-REG
0188 0190 00      *      * GETSC      PSHX      SAVE X-REGISTER
0189 0191 00      *      * SWI
0190 0192 00      *      * FCB 5
0191 0193 00      *      * LDX #TBL
0192 0194 00      *      * ADDXB
0193 0195 00      *      * SWI
0194 0196 00      *      * FCB 10
0195 0197 00      *      * DEX
0196 0198 00      *      * LDA B 0,X
0197 0199 00      *      * RESTORE X-REG
0198 0200 00      *      * SWI
0199 0201 00      *      * FCB 6
0200 0202 00      *      * RTS
0201 0203 00      *      * WRITE A SECTOR WITH ERROR CHECKING
0202 0204 00      *      * WRTBLK PSH A      SAVE 'A'
0203 0205 00      *      * CLR FCBSCTA,X      CLEAR ERROR FLAG
0204 0206 00      *      * IOHDR      ISSUE I/O REQUEST
0205 0207 00      *      * SWI
0206 0208 00      *      * FCB 19
0207 0209 00      *      * TST FCBSCTA,X      ERROR?
0208 0210 00      *      * BNE WRTERR      YES
0209 0211 00      *      * PUL A      RESTORE 'A'
0210 0212 00      *      * RTS
0211 0213 00      *      * WRTERR TAB      OUTHL      CONVERT LEFT DIGIT
0212 0214 00      *      * BSR OUTHL      STA A ERTYPE
0213 0215 00      *      * TBA
0214 0216 00      *      * BSR OUTHR      CONVERT RIGHT DIGIT
0215 0217 00      *      * STA A ERTYPE+1
0216 0218 00      *      * PSHX      SAVE X
0217 0219 00      *      * SWI
0218 0220 00      *      * FCB 5
0219 0221 00      *      * LDA A FCBSCT,X
0220 0222 00      *      * BSR OUTHL      MAKE SECTOR NO. HEX
0221 0223 00      *      * STA A SECT
0222 0224 00      *      * LDA A FCBSCT,X
0223 0225 00      *      * BSR OUTHR
0224 0226 00      *      * STA A SECT+1
0225 0227 00      *      * LDA A FCBRTRK,X
0226 0228 00      *      * BSR OUTHL      MAKE TRACK NO. HEX
0227 0229 00      *      * STA A TRACK
0228 0230 00      *      * LDA A FCBRTRK,X
0229 0231 00      *      * BSR OUTHR
0230 0232 00      *      * STA A TRACK+1
0231 0233 00      *      * LDA A FCBRTRK,X
0232 0234 00      *      * BSR OUTHL
0233 0235 00      *      * STA A TRACK
0234 0236 00      *      * LDA A FCBRTRK,X
0235 0237 00      *      * BSR OUTHR
0236 0238 00      *      * STA A TRACK+1
0237 0239 00      *      * LDX #DERROR
0238 0240 00      *      * PRMSG
0239 0241 00      *      * SWI
0240 0242 00      *      * FCB 49
0241 0243 00      *      * SWI
0242 0244 31      *      * CALL CF/68
0243 0245 3F      *

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0244 0246 1F          "WARMSTART"
0245 0247 39          QUIT
0246
0247 0248 44
0248 0253 0002
0249 0255 20
0250 0260 0002
0251 0262 2C
0252 026A 0002
0253 026C 0D
0254
0255
0256
0257 026D 44
0258 026E 44
0259 026F 44
0260 0270 44
0261
0262 0271 84 0F
0263 0273 8B 30
0264 0275 81 39
0265 0277 23 02
0266
0267 0279 8B 07
0268
0269
0270
0271
0272
0273
0274
0275
0276
0277
0278
0279
0280
0281
0282
0283
0284
0285
0286

FCB 31
RTS
*
DERROR FCC 'DISK ERROR: '
ERTYPE RMB 2
*
SECT RMB 2 ' AT SECTOR '
TRACK RMB 2 ' TRACK '
*
* CONVERT BINARY TO HEX-ASCII HERE
*
* OUTHL LSR A      SHIFT RIGHT
LSR A
LSR A
LSR A
*
* OUTHR AND A ##0F  GET NIBBLE
ADD A ##30          MAKE ASCII
CMP A ##39          >9?
BLS *+4            NO
*
* ADD A ##7        YES
RTS
*
* LOGICAL/PHYSICAL SECTOR TABLE
*
FCB 00
*
TBL
FCB $1
FCB $5
FCB $9
FCB $3
FCB $7
FCB $2
FCB $6
FCB $A
FCB $4
FCB $8
END

```

```

INITR 0143 RN
WRTLAL 0193 R
AUDABX 2219 M
ADDAX 2232 M
ADDBX 2240 M
ADDXAB 2200 M
BASEQU 2A2A M
BUFFER 002A R
CHAIN 243A M
CLOSE 2369 M
CMPC 231B M
CMC 2572 M
DELETE 2420 M
DERROR 0248 R
DESCRA 0020
DIV16 2524 M
DRVNO 013E R
DSKSIZ 0022
ERTYPE 0253 R
FCBDBA 0007
FCBDEF 2650 M
FCBDRV 0009
FCBSCT 000B
FCBSLK 000D
FCBSPC 0000 R
FCBSTA 0005
FCBTLK 000C
FCBTRK 000A
FIBDEF 2940 M
FMIFCB 248B M
FMIS 2558 M
GETDR 23EC M
GETSC 01FE R
GTCMD 24F0 M
INDEX 24BC M
INITDK 253E M
INITER 0000 RN
INITQ 01E2 R
INITR2 0161 R
INITR3 017D R
INITR4 019D R
INITR5 01B0 R
INITR6 01B7 R
INITR7 01C5 R
INITR8 01D8 R
LOHUR 2335 M
LOADB 244E M
MOVE 2301 M
MOV5 24A2 M
MUL16 22E7 M
MUL8 22CD M
NEXTOK 24D6 M
OPEN 234F M
OPEND 239E M
OUTH 026D R
OUTH 0271 R
PROMPT 012A R
PRTERR 2454 M
PRTMSG 250A M
PSHALL 2151 M

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PSHX 21CE M
PULLAL 216A M
PULX 21E7 M
PUTDR 2406 M
GMSG 01E8 R
RCBDEF 258C M
READ 2388 M
HEWINJ 2384 M
SECSI7 0100
SECT 0260 R
SUBABX 227F M
SUBAX 2299 M
SUBBX 22B3 M
SUBYAB 2265 M
TABX 219C M
TBL 027D R
TRACK 026A R
TRKSIZ 000A
TXAB 2183 M
VALUE 0027
WRITE 23D2 M
WRTLK 020B R
WRTERR 0216 R
XABX 21B5 M

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0123 0095 F1 0112 C CMP B LTS
 0124 0098 26 02 BNE GETS2
 0125 *
 0126 009A 20 DA BRA BOOT4
 0127 *
 0128 009C CE 0010 C GETS2 LDX #BUFFER
 0129 009F E6 00 LDA B 0, X
 0130 00A1 A6 01 LDA A 1, X
 0131 00A3 F7 0114 C STA B PTS
 0132 00A6 B7 0115 C BSR RDSEC
 0133 00A9 8D 0A LDX #BUFFER+4
 0134 00AB CE 0014 C LDA A 0, X
 0135 00AE A6 00 INX
 0136 00B0 08 STX INDEX
 0137 00B1 F1 0116 C RTS
 0138 00B4 39
 0139 * SINGLE-SECTOR READ ROUTINE
 0140 *
 0141 * DRIVE=0
 0142 * TRACK='B'
 0143 * SECTOR='A'
 0144 * BUFFER='X'
 0145 *
 0146 *
 0147 *
 0148 00B5 4A RDSEC DEC A
 0149 00B6 97 02 STA A SCTR
 0150 00B8 D7 01 STA B TRK
 0151 00BA DF 16 STX TW
 0152 00BC 86 40 LDA A #40
 0153 00BE 97 00 STA A DRV
 0154 00C0 8D C00C JSR RDSECX
 0155 00C3 24 03 BCC #+5
 0156 *
 0157 00C5 7E E113 JMP ERROR
 0158 *
 0159 00C8 39 RTS
 0160 *
 0161 * END

NOT LAST
 EOF-GO TO TRANSFER ADDRESS
 GET FORWARD T/S LINK
 UPDATE PRESENT T/S
 READ NEW SECTOR
 GET DATA BYTE
 RE-INIT. INDEX
 OFF-SET OF SECTOR=-1
 SAVE BUFFER ADDRESS
 INIT. DRIVE
 ERROR?
 YES
 NO
 END

ADDRES 011A C
 BOOT 0000 RN
 BOOT1 003F R
 BOOT2 0051 R
 BOOT3 0064 R
 BOOT4 0076 R
 BUFFER 0010 C
 DRV 0000
 ERROR E113
 FCNT 011C C
 FTS 0110 C
 GETBYT 007B R
 GETS2 009C R
 GETSEC 008A R
 INDEX 0116 C
 INITRK C027
 LITS 0112 C
 PTS 0114 C
 RDSEC 00B5 R
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